

## Part 4

# Parsing

# The Parsing Problem

- Recognize syntactically correct input

b = 40 + 20*(2+3)	# YES!
c = 40 + * 20	# NO!
d = 40 + + 20	# ???

- Need to transform this input into the structural representation of the program
- Text -> Data model

# Disclaimer

- Parsing theory is a huge topic
- It's often what comes to mind when people think of writing a compiler ("oh, I must figure out how to parse this input.")
- Covered in excruciating detail the first 3-5 weeks of a compilers course (sadly)
- Parsing is basically a "solved" problem. Will cover highlights and how to do it, but there are more interesting things to work on.

# Historical Context

- One reason why parsing has been studied so much has to do with the limited computing power of machines during 1960s-1970s.
- There was a lot of motivation for making parsing highly efficient (both compute/memory)
- Compilers could be structured as a "single pass" that operated on input.
- So algorithms focused on that.

# Our Focus

- Understanding how to specify/read grammars
- Develop an intuition for how parsing works
- But, use tools for much of the dirty work.

# Problem: Specification

- How do you describe syntax?
- Example: Describe Python "assignment"

```
a = 0
b = 2 + 3
c.name = 2 + 3 * 4
d[1] = (2 + 3) * 4
e['key'] = 0.5 * d
```

- By "describe"--a precise specification
- By "precise"--rigorous like math

# Syntax Specification

- Example: Syntax for "assignment"

*location = expression*

- That is extremely high-level (vague)
  - What is a "location"?
  - What is an "expression"?
- Ultimately, it must (eventually) include tokens

# Grammar Specification

- Syntax often specified as a Context Free Grammar

```
assignment ::= NAME '=' expr ';' 
```

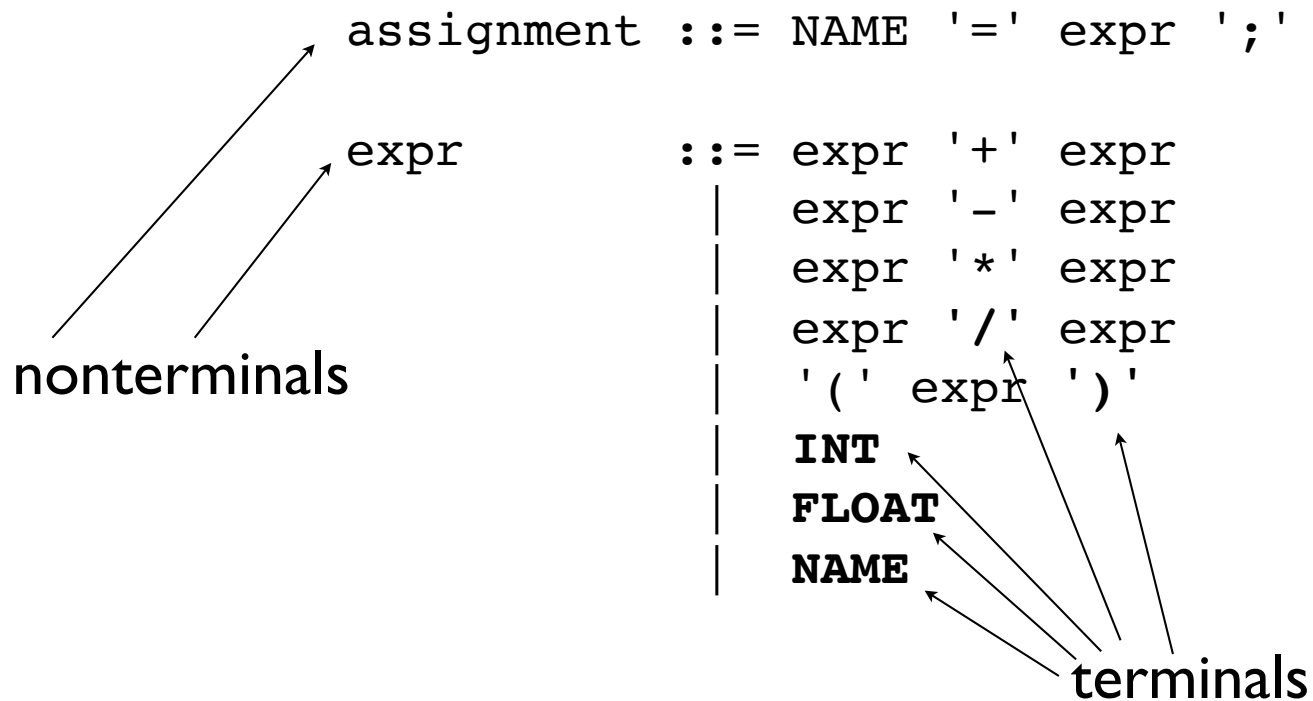
```
expr      ::= expr '+' expr  
           | expr '-' expr  
           | expr '*' expr  
           | expr '/' expr  
           | '(' expr ')'  
           | INT  
           | FLOAT  
           | NAME
```

- Notation known as BNF (Backus Naur Form)



# Terminals/Nonterminals

- Tokens are called "terminals"
- Rule names are called "nonterminals"



# Terminology

- "terminal" - A symbol that can't be expanded into anything else (tokens).
- "nonterminal" - A symbol that can be expanded into other symbols (grammar rules)

# Grammar Specification

- A BNF specifies substitutions (that's it)

```
assignment ::= NAME '=' expr ';' 
```

```
expr      ::= expr '+' expr  
           | expr '-' expr  
           | expr '*' expr  
           | expr '/' expr  
           | '(' expr ')'  
           | INT  
           | FLOAT  
           | NAME
```

- Name on left can be replaced by the symbols on the right (and vice versa).

# Grammar Specification

- A BNF specifies substitutions (that's it)

assignment ::= NAME '=' **expr** ';'

expr ← ::= expr '+' expr  
| expr '-' expr  
| expr '\*' expr  
| expr '/' expr  
| '(' expr ')'  
| INT  
| FLOAT  
| NAME

Can replace by any of these sequences

- Name on left can be replaced the sequence of symbols on the right (and vice versa).

# Analogy

- Equational reasoning in algebra class

$$x = y + 10$$

$$z = x - 6 \xrightarrow{\text{substitute } x} z = (y + 10) - 6$$

- Think of a BNF as a collection of equations
- You can interchange one side with the other

# Recursive Substitution

- Substitutions can be recursive

```
expr      ::= expr '+' expr
           | expr '-' expr
           | expr '*' expr
           | expr '/' expr
           | '(' expr ')'
           | INT
           | FLOAT
           | NAME
```

- Can self-expand as needed (off to infinity...)

```
expr
expr + expr
expr + expr + expr
expr + expr + expr * expr
expr + expr + expr * expr - expr
```

# Problem: Ambiguity

- Consider:

<code>expr</code>	<code># Expand</code>
<code>expr + expr</code>	<code># Expand</code>
<code>expr + expr + expr</code>	<code># Expand (which one?)</code>

- Was it the left expression?

`expr + expr` ----> `(expr + expr) + expr`

- Or the right expression?

`expr + expr` ----> `expr + (expr + expr)`

- Why you might care: operator associativity

# Associativity

- The are "order of evaluation" rules

$$1 + 2 + 3 + 4 + 5$$

- Left associativity (left-to-right)

$$(((1 + 2) + 3) + 4) + 5$$

- Right associativity (right-to-left)

$$1 + (2 + (3 + (4 + 5)))$$

- Does it matter? Yes.



# Associativity

- You might get different answers for some ops

$$1 - 3 - 4$$

- Left associativity (left-to-right)

$$(1 - 3) - 4 \rightarrow -6$$

- Right associativity (right-to-left)

$$1 - (3 - 4) \rightarrow 2$$

- Q: Can this be expressed in the grammar?

# Associativity

- Expression grammar with left associativity

```
expr ::= expr + term
      | expr - term
      | expr * term
      | expr / term
      | term
```

```
term ::= INT
      | FLOAT
      | NAME
      | ( expr )
```

- Idea: The recursive expansion of expressions is only allowed on the left-hand side.

# Problem: Precedence

- Consider:

$1 + 2 * 3 + 4$

- Is this to be expanded as follows?

$((1 + 2) * 3) + 4$

- No, assuming the rules of math class
- It should be this (order of evaluation)

$(1 + (2 * 3)) + 4$

- Q: Can this also be encoded in the grammar?

# Precedence

- Expression grammar with precedence levels

```
expr ::= expr + term  
      | expr - term  
      | term
```

```
term ::= term * factor  
      | term / factor  
      | factor
```

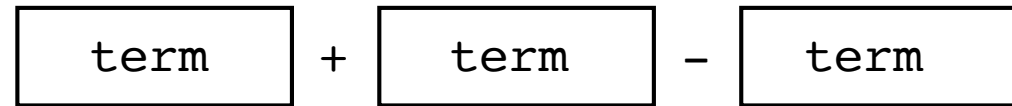
```
factor ::= INT  
        | FLOAT  
        | NAME  
        | ( expr )
```

- Idea: Layering from low->high precedence

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- Expression grammar with precedence levels

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expr ::= expr + term  
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      | term
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```
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- Idea: Layering from low->high precedence

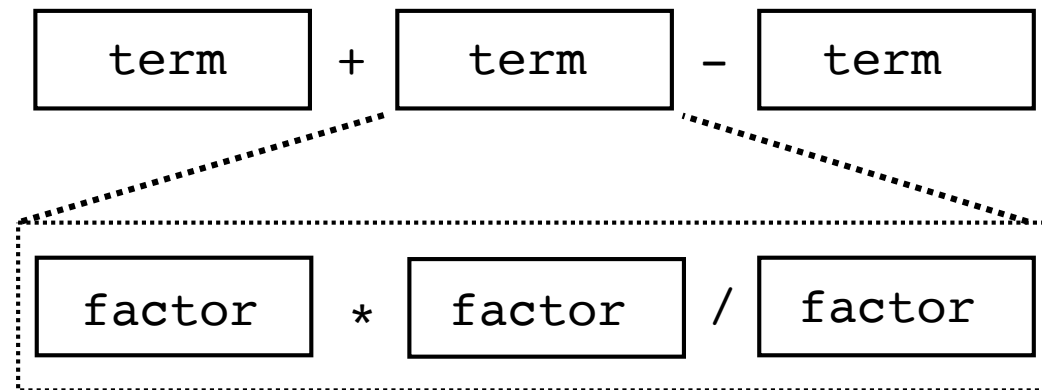
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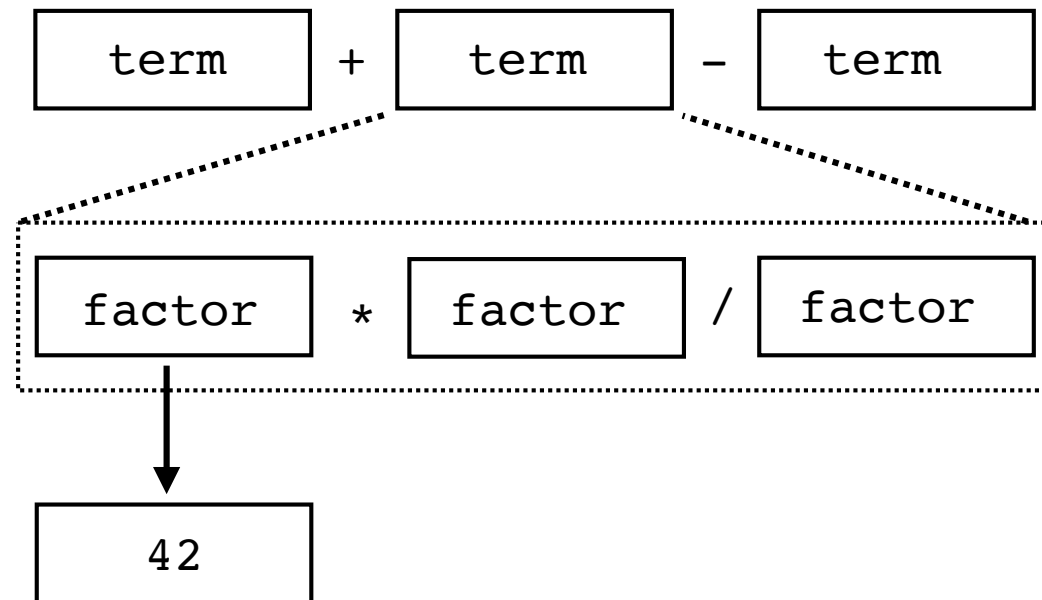
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        | ( expr )
```



- Idea: Layering from low->high precedence

# Notational Simplification

- What is *actually* being expressed by this rule?

```
expr ::= expr + term
      | expr - term
      | term
```

- Repetition (of terms).
- Alternative notation: EBNF

```
expr = term { "+" | "-" term }
```

- Notational guide

a   b   c	# Alternatives
{ ... }	# Repetition (0 or more)
[ ... ]	# Optional (0 or 1)



# EBNF Example

- Grammar as a EBNF

```
assignment = NAME '=' expr ';'
expr = term { '+' | '-' term }
term = factor { '*' | '/' factor }
factor = INTEGER | FLOAT | NAME | '(' expr ')'
```

- EBNF is a fairly common standard for grammar specification
- You see it a lot in standards documents
- Mini exercise: Look at Python grammar

# Parsing Explained

- Problem: match input text against a grammar

`a = 2 * 3 + 4;`

- Example: Does it match the assignment rule?

`assignment ::= NAME '=' expr ';'`

- How would you go about doing that?
- Specifically: Can you make a concrete algorithm?

# Parsing Algorithms

*"Why did the parser cross the road?"*

# Parsing Algorithms


*"Why did the parser cross the road?"*

*"To get to the other side."*


- This a surprisingly accurate description of parsing ("getting to the other side").
- Let me elaborate further...

# Parsing Algorithms

- In the beginning, you know nothing...

Grammar:      assignment :  NAME '=' expr ';' ;

Tokens:      a = 2 \* 3 + 4 ;



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Grammar:                      assignment : NAME '=' expr ';'                      ▼

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- The goal: move both markers to the other side

Grammar:                      .....▶ ▼

assignment : NAME '=' expr ';'                      ▶

Tokens:                                      a = 2 \* 3 + 4 ;                      ▲

.....▶

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Grammar:                      .....▶ ▼

assignment : NAME '=' expr ';'                      ▶

Tokens:                                      a = 2 \* 3 + 4 ;                      ▲

.....▶

- But, can only follow the grammar rules

# Parsing Illustrated

- Parsing involves stepping through tokens

Grammar:      assignment : NAME '=' expr ';'      ▼



Tokens:                      a = 2 \* 3 + 4 ;      ▲



- You try to match to grammar as you go



# Parsing Illustrated

- Parsing involves stepping through tokens



Grammar:                      assignment : NAME '=' expr ';'                       

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- Forward progress if there is a token match

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Grammar:      assignment : NAME '=' expr ';'        
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Grammar:     $\text{expr} : \text{term} \{ '+' | '-' \text{ term} \}$

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- You try to match to grammar as you go
- Matching descends into grammar rules
- Can only make forward progress on tokens
- You made it! A successful parse.

# Algorithms

- There are MANY different parsing algorithms and strategies, with varying degrees of power and implementation difficulty
- Usually given cryptic names
  - $LL(1)$ ,  $LL(k)$
  - $LR(1)$ ,  $LALR(1)$ , GLR
- Honestly, details aren't that important here

# Parsing Strategies

- Top Down: Work with the grammar rules. Make forward progress by looking at what tokens you expect (according to the rules).
- Bottom Up: Work with the tokens. Make progress by matching the tokens seen so far with the grammar rules that they might match.



# Writing a Parser

- It is not too hard to write one by hand
- Common algorithm: Recursive Descent

`assignment : NAME '=' expr ';'`

Rules become functions →  
(match left-to-right)

Create object (from model) →

```
def parse_assignment():  
    name = expect('NAME')  
    expect('=')  
    expr = parse_expr()  
    expect(';')  
    return Assignment(name, expr)  
  
def parse_expr():  
    ...
```

descend

# Parsing Tools

- There are tools that solve parsing
- Basic idea: They are pattern matchers
- You specify a grammar rule and a callback function. The callback function gets triggered when the grammar rule is recognized

# Project

Find the file `wabbit/parse.py`

Follow instructions inside.

Goal: Build program models from source