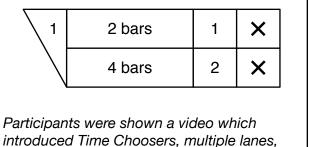


those lanes should contain looping drums, bass and guitar samples. Make it so that two play at once - the drums always play, and either bass or guitar will be selected with equal probability.

Next, make it so the guitar doesn't play.



Scenario 3

Here is a Time Chooser with two lanes.

and nose cone restrictions.

- Describe what will happen when this Chooser is run by itself.

- The nosecone is currently set to 1. What

else could it be set to? What would happen if it is changed? - How could you make a duration of 2 bars most likely to be selected?