With infinite repeats and no time chooser to stop it, a soundable lane will keep repeating forever.

melody.wav	melody.wav	melody.wav	melody.wav	melody.wav

melody.wav	melody.wav	melody.wav	
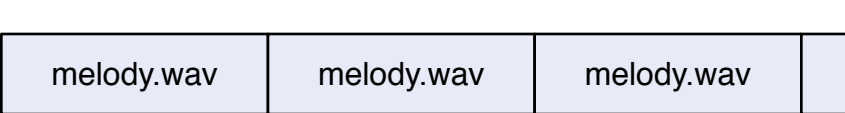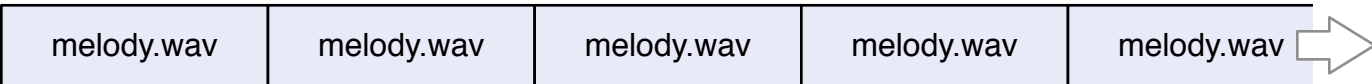
A **hard stop** will immediately stop the audio file when the time chooser's duration has elapsed.

melody.wav	melody.wav	melody.wav	melody.wav
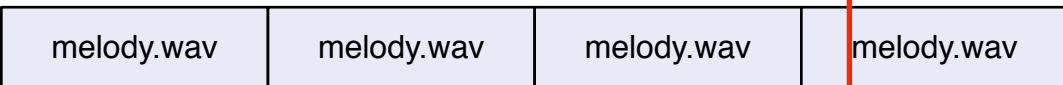
A **soft stop** will allow the current iteration to finish playing, but will prevent any further repeats.