

MATTHEW BREHMER

INFORMATION VISUALIZATION RESEARCH AND DEVELOPMENT

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EDUCATION

PhD, Computer Science
UNIV. BRITISH COLUMBIA
2011 - 2016
MSc, Human-Computer
Interaction
UNIV. BRITISH COLUMBIA
2009 - 2011
BComp, Cognitive Science
QUEEN'S UNIV. AT KINGSTON
2004 - 2009

EMPLOYMENT HISTORY

Postdoctoral Researcher
MICROSOFT RESEARCH
2016 - 2019
Research Assistant
UNIV. BRITISH COLUMBIA
2009 - 2016
Research Intern
MICROSOFT RESEARCH
2015
Research Intern
PULSE ENERGY / ENERNO
2013 - 2014
Research Assistant
QUEEN'S UNIV. AT KINGSTON
2009
User Experience Design /
Front-End Dev. Intern
EMC DOCUMENTUM
2007 - 2008

REFERENCES

Dr. Tamara Munzner
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Dr. Ken Hinckley
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Dr. Bongshin Lee
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I am an expert in **information visualization**, a practice that brings together data analysis, software development, user experience research, and design. I have spoken about my work at venues such as IEEE VIS, ACM CHI, and OpenVisConf, and I have published papers about my work in IEEE TVCG, the top journal for visualization research. I am a program committee member for events including IEEE VIS, Information+, and the VIS Arts Program. In 2018, I was a co-organizer of the VisInPractice event at IEEE VIS, the PacificVis Visual Data Storytelling Contest, and the MobileVis Workshop at ACM CHI. My work can be seen and used online and in Microsoft's Power BI.

APPLICATION AREAS

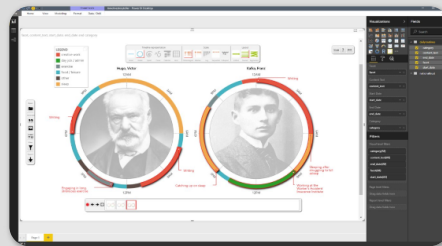
I have applied my expertise in visualization and human-computer interaction in the domains of journalism, personal health, and resource conservation.

CURRENT ROLE

As a postdoctoral researcher at **Microsoft Research**, I focus on expressive information design tools for data-driven storytelling and journalism, as well as visualization for mobile devices. I design prototypes, develop applications, conduct experiments, analyze data, write research papers, and consult with teams at Microsoft.

SELECTED PROJECTS

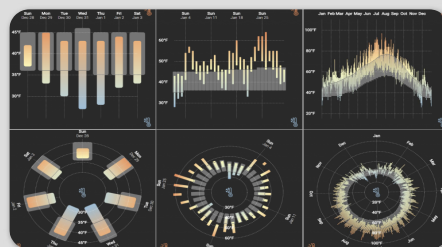
A complete list of projects along with links to interactive applications are available at mattbrehmer.github.io. The projects below are among those that I led.



TIMELINE STORYTELLER

An authoring tool for producing expressive visual narratives about timeline data; a web application and extension for Microsoft Power BI; exports images or iFrame presentations (with Lee, Riche, Tittsworth, Lytvynets, Edge, White).

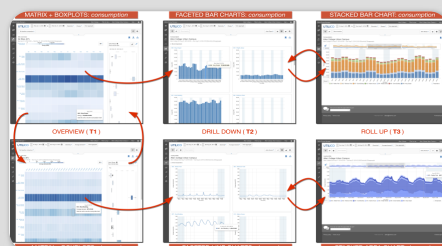
timelinstoryteller.com



VISUALIZING DATA ON MOBILE PHONES

Alternative visual representations of ranges designed for mobile phones, motivated by the increasing prevalence of apps and online news reporting on data relating to personal health, climate, and finance (with Lee, Isenberg, Choe).

aka.ms/ranges-tvcg



VISUALIZATION FOR ENERGY CONSERVATION

An iterative human-centred design process resulted in a series of prototype visual analysis tools for monitoring the energy consumption of large building portfolios (with Ng, Tate, Munzner).

aka.ms/matches_mismatches

TECHNOLOGIES: CURRENT

At Microsoft, I develop and deploy AZURE web applications using NODE.JS and EXPRESS. I use NPM and YARN for package management, WEBPACK as a build tool, and GIT for version control. I use D3.JS for visualizing data and for manipulating the DOM. My current editor of choice is VSCODE for WINDOWS. Much of my work is open source and can be found on GITHUB (username: mattbrehmer).

For creating and managing content on websites, I use JEKYLL or WORDPRESS.

For analyzing data and generating static charts, I use R and particularly the GGLOT2 package. I also use POWER BI and TABLEAU.

OTHER TECHNOLOGIES

During grad school, I used the SHINY, GGLOT2, and DATA.TABLE R packages to create analytical applications; I visualized data using D3.JS, PROCESSING, and P5.JS; and before the advent of D3, I used FLARE (the ACTIONSCRIPT port of PREFUSE), as well as the FLEX web application framework.

I produced diagrams and mockups with OMNIGRAFFLE.

Before switching to R, I analyzed data and generated charts using SPSS, NUMBERS, and EXCEL.

Prior to grad school, I developed a toolkit for active video games using C# and the XNA environment.

As a user interface design intern at EMC, I developed interfaces using FLEX (ACTIONSCRIPT) and produced wireframes and mockups using VISIO and PHOTOSHOP.

Finally, I used a variety of programming languages in undergraduate projects and assignments, including: JAVA, C++, C, HASKELL, PROLOG, LISP, and MATLAB.

SELECTED TALKS / VIDEOS

A complete list of talks with links to slides are available at mattbrehmer.github.io/#talks.

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| Visualizing Ranges over Time on Mobile Phones
IEEE VIS 2018, InfoVis Track
▶ vimeo.com/299859980 | 2018 / 10 / 24 |
| The Timeline Storyteller Custom Visual for Power BI
Microsoft Power BI YouTube Channel
▶ youtu.be/bwiMfwBVsSQ | 2017 / 09 / 15 |
| What Story Does Your Timeline Tell?
OpenVisConf 2017
▶ youtu.be/gQKUI_1ryo4 | 2017 / 04 / 24 |
| Why Visualization? Task Abstraction for Analysis and Design
Microsoft Research
▶ youtu.be/Gg9UGHu4Qao | 2016 / 02 / 01 |
| Matches, Mismatches, & Methods:
Workflows for Energy Portfolio Analysis
IEEE VIS 2015, InfoVis Track
▶ vimeo.com/236169723 | 2015 / 10 / 28 |

SELECTED PUBLICATIONS

A complete list of publications with links to PDFs are available at mattbrehmer.github.io/#pubs.

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| Timeline Storyteller: The Design & Deployment of an Interactive Authoring Tool for Expressive Timeline Narratives
<u>Matthew Brehmer</u> , Bongshin Lee, Nathalie Henry Riche, David Tittsworth, Kate Lytvynets, Darren Edge, and Christopher White. To appear in <i>Proc. of the Computation + Journalism Symposium</i> . | 2019 |
| Visualizing Ranges over Time on Mobile Phones
<u>Matthew Brehmer</u> , Bongshin Lee, Petra Isenberg, and Eun Kyoung Choe. In <i>IEEE Trans. Visualization & Computer Graphics</i> (25-1). | 2018 |
| Charticulator: Interactive Construction of Bespoke Chart Layouts
Donghao Ren, Bongshin Lee, and <u>Matthew Brehmer</u> . In <i>IEEE Trans. Visualization & Computer Graphics</i> (25-1).
🏆 BEST PAPER HONORABLE MENTION AWARD | 2018 |
| Overview: The Design, Adoption, and Analysis of a Visual Document Mining Tool For Investigative Journalists
<u>Matthew Brehmer</u> , Stephen Ingram, Jonathan Stray, and Tamara Munzner. In <i>IEEE Trans. Visualization & Computer Graphics</i> (20-12). | 2014 |
| A Multi-Level Typology of Abstract Visualization Tasks
<u>Matthew Brehmer</u> and Tamara Munzner. In <i>IEEE Trans. Visualization & Computer Graphics</i> (19-12)
NOTE: THE MOST CITED IEEE INFOVIS PAPER SINCE 2013. | 2013 |
| Investigating Interruptions in the Context of Computerized Cognitive Testing for Older Adults
<u>Matthew Brehmer</u> , Joanna McGrenere, Charlotte Tang, and Claudia Jacova. In <i>Proc. ACM Conf. Human Factors in Computing Systems (CHI)</i> . | 2012 |