



Fantasy Football Lineup Optimizer

Hugh Goode, Matt Brillantes

Intro/Recap

Your lineup

Lineup locks @ this Saturday 4:35pm

\$0

Salary Remaining



QB Ben Roethlisberger
BAL@PIT

\$8,500



RB Jeremy Hill
CIN@IND

\$7,400



RB Jonathan Stewart
ARI@CAR

\$6,500



WR Antonio Brown
BAL@PIT

\$9,200



WR Michael Floyd
ARI@CAR

\$6,600



WR Hakeem Nicks
CIN@IND

\$5,400



TE Greg Olsen
ARI@CAR

\$6,400



K Justin Tucker
BAL@PIT

\$4,700



D Carolina Panthers
ARI@CAR

\$5,300

Your lineup

Lineup locks @ this Saturday 4:35pm

\$300

Salary Remaining



QB Cam Newton
ARI@CAR

\$8,300



RB Jeremy Hill
CIN@IND

\$7,400



RB Justin Forsett
BAL@PIT

\$7,000



WR Dez Bryant
DET@DAL

\$9,100



WR Torrey Smith
BAL@PIT

\$7,100



WR Martavis Bryant
BAL@PIT

\$5,600



TE Heath Miller
BAL@PIT

\$5,000



K Adam Vinatieri
CIN@IND

\$4,900

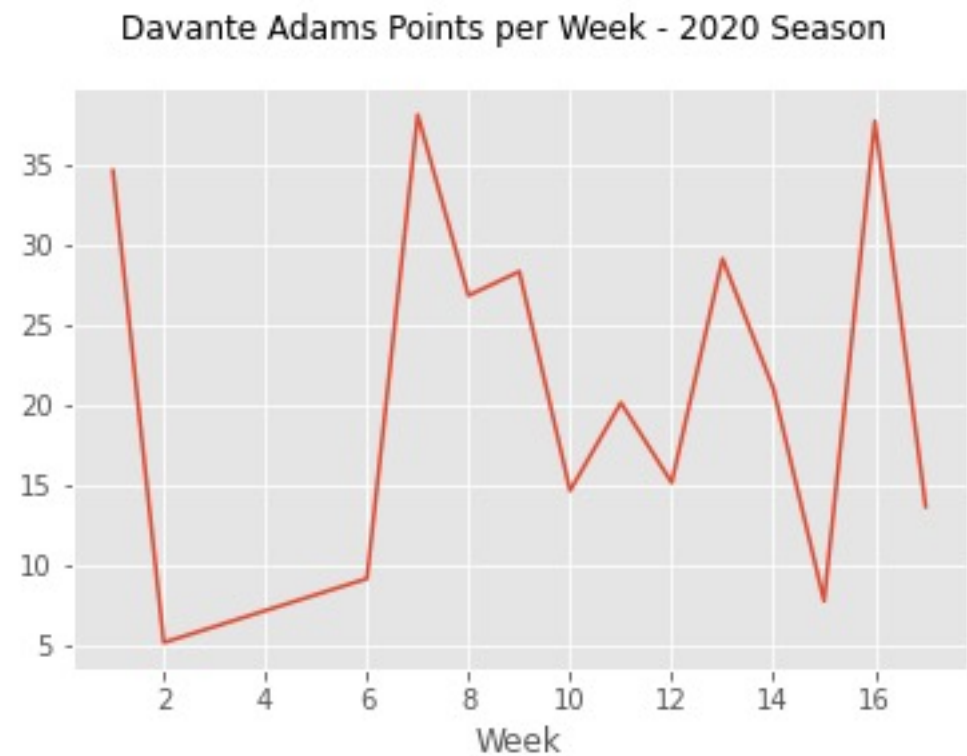


D Carolina Panthers
ARI@CAR

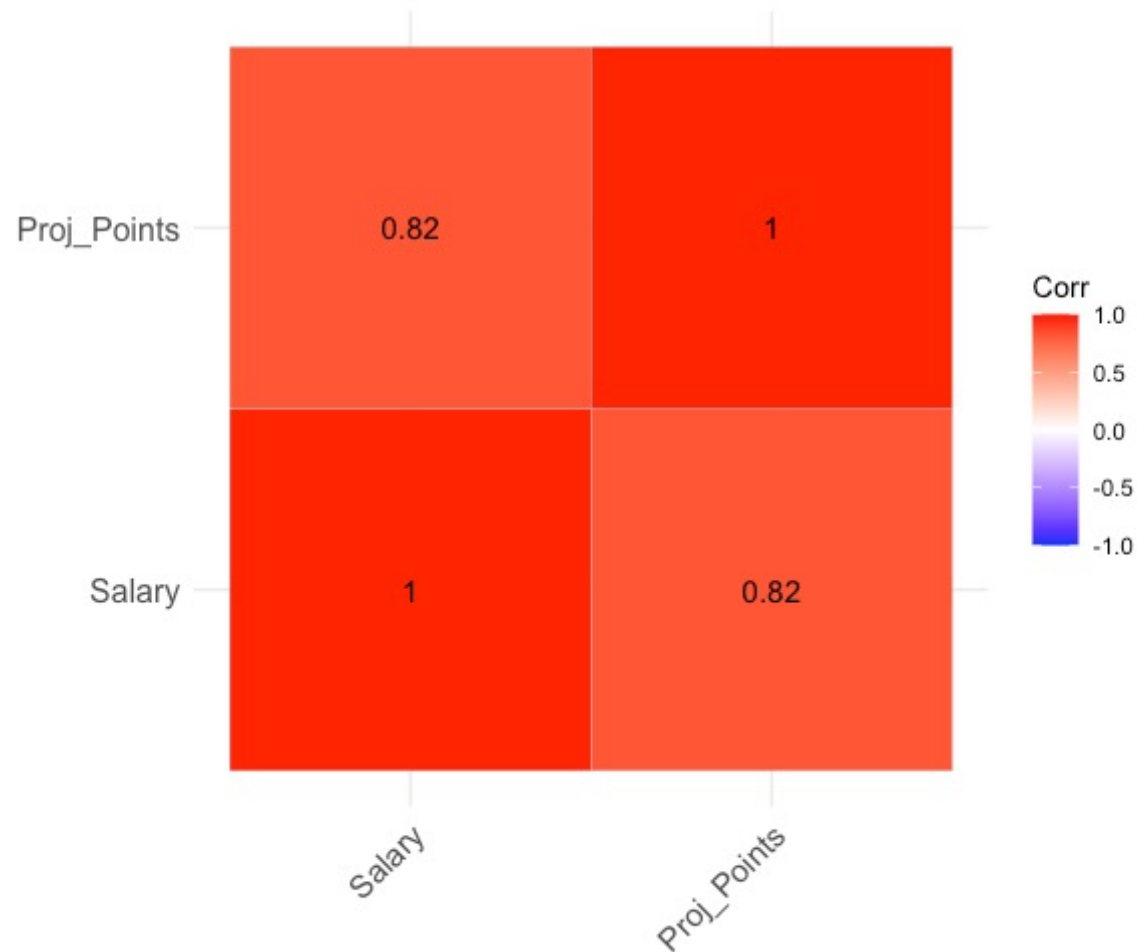
\$5,300

Project 1 Overview

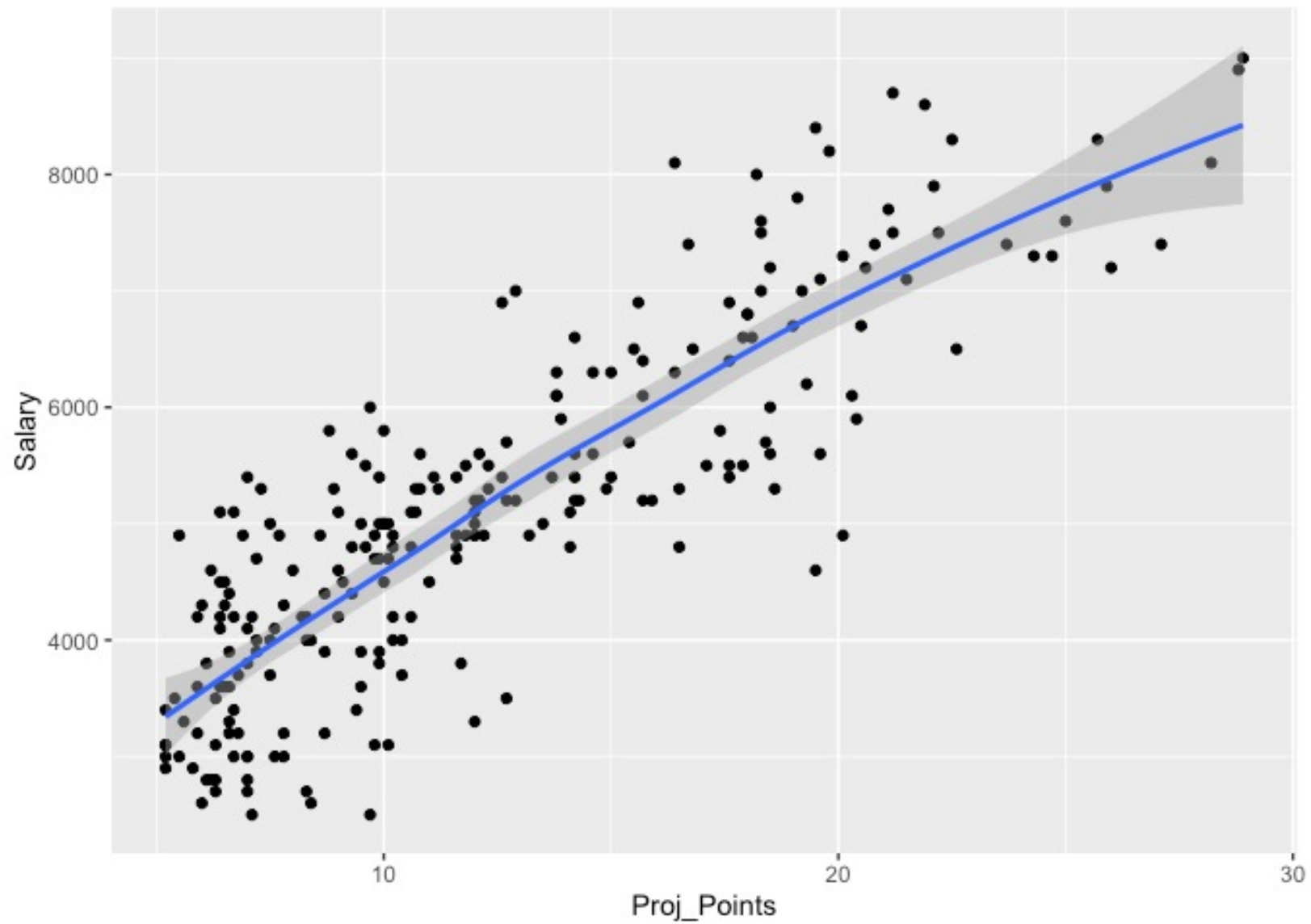
Name	Pos	FanDuel Salary	Cumulative Points	Games Played	Average Points (Projection for Future Performance)	Cost per Point	Value Rank
Brown, Marquise	WR	\$6,800	89.6	5	17.92	\$379.46	1
Williams, Mike	WR	\$7,700	100.6	5	20.12	\$382.70	2
Samuel, Deebo	WR	\$7,700	94.5	5	18.9	\$407.41	3
Kupp, Cooper	WR	\$8,400	100.3	5	20.06	\$418.74	4
Chase, Ja'Marr	WR	\$7,300	86.9	5	17.38	\$420.02	5
Brown, Antonio	WR	\$6,500	61.1	4	15.275	\$425.53	6
Hill, Tyreek	WR	\$8,500	96.6	5	19.32	\$439.96	7
Evans, Mike	WR	\$7,000	77.8	5	15.56	\$449.87	8
Adams, Davante	WR	\$8,200	90.9	5	18.18	\$451.05	9
Metcalf, D.K.	WR	\$7,400	80.8	5	16.16	\$457.92	10



New Data – DraftKings Projections & Salaries for upcoming contests



Note: Correlation
between salary and
actual points = 0.58



Linear Equation : $y = 171.7x + 3037.4$

$R^2 = 0.67$

Residual Standard Error = 752.3

Possible Lineup Combinations

- $C = n! / ((n-r)! * r!)$
 - C = combination
 - n = number of items
 - r = items to select
- QB: $n = 32, r = 1$
- RB: $n = 64, r = 2$
- WR: $n = 96, r = 3$
- TE: $n = 32, r = 1$
- K: $n = 32, r = 1$
- DEF: $n = 32, r = 1$
- $32 * 2,016 * 142,880 * 32 * 32 * 32 = \mathbf{302 \text{ Trillion Lineups}}$

Random Walk

- Create script to randomly generate lineups fitting the position and salary requirements
- Inputs:
 - Table of players with positions, salaries, and project points
 - Number of lineups to simulate
- Sort lineups by total projected team points
- Output:
 - Top n lineups

Knapsack Problem

- Given a set of items, each with a weight and a value, determine the number of each item to include in a collection so that the total weight is less than or equal to a given limit and the total value is as large as possible.
- Linear programming is a technique for the optimization of linear objective function, subject to linear equality and linear inequality constraints
- R Library “lpSolve”

App Demo

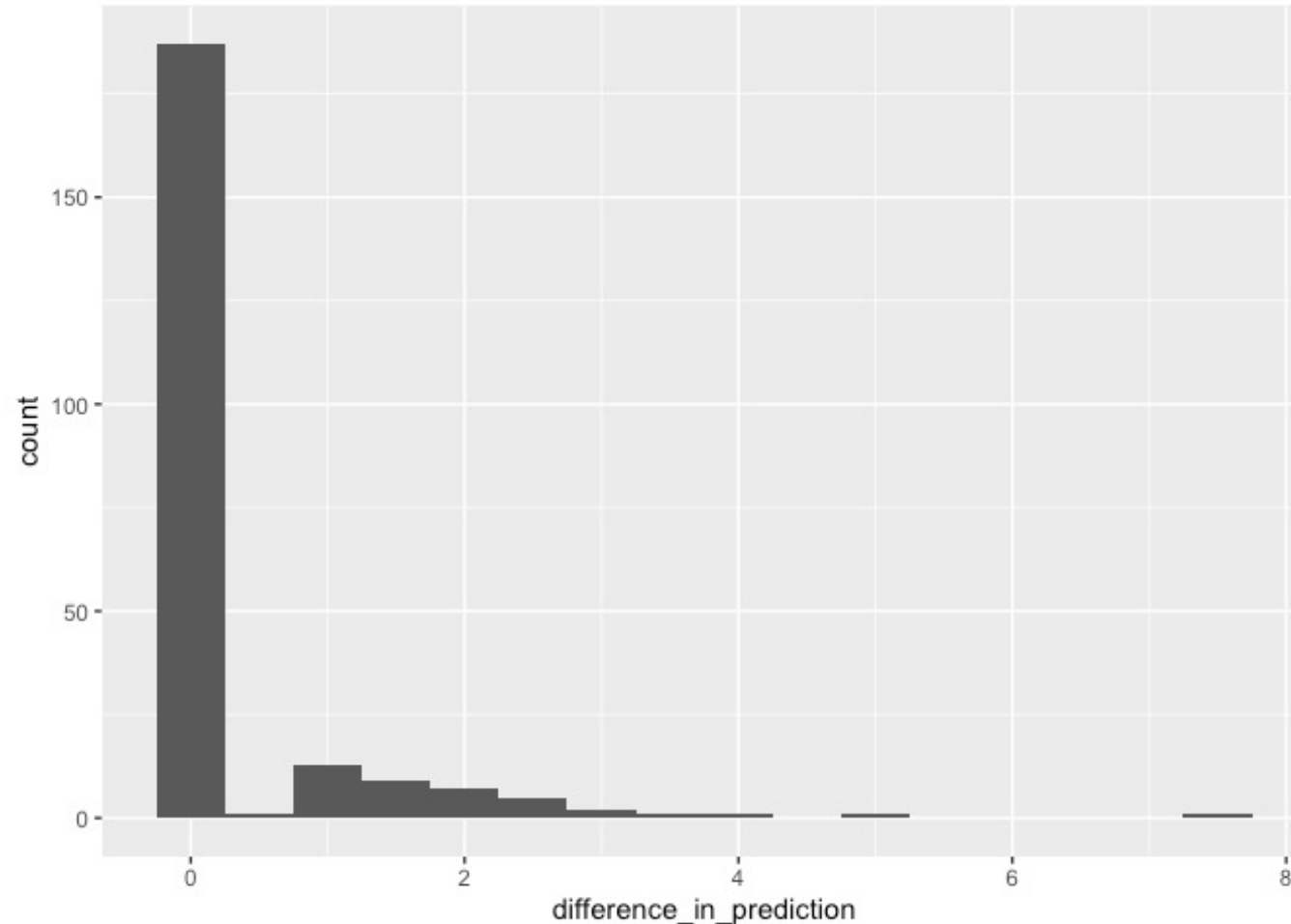
Compare Results

- *Average points in contest: **127***
- *Average in the money score: **157***
- *Average top score: **197***

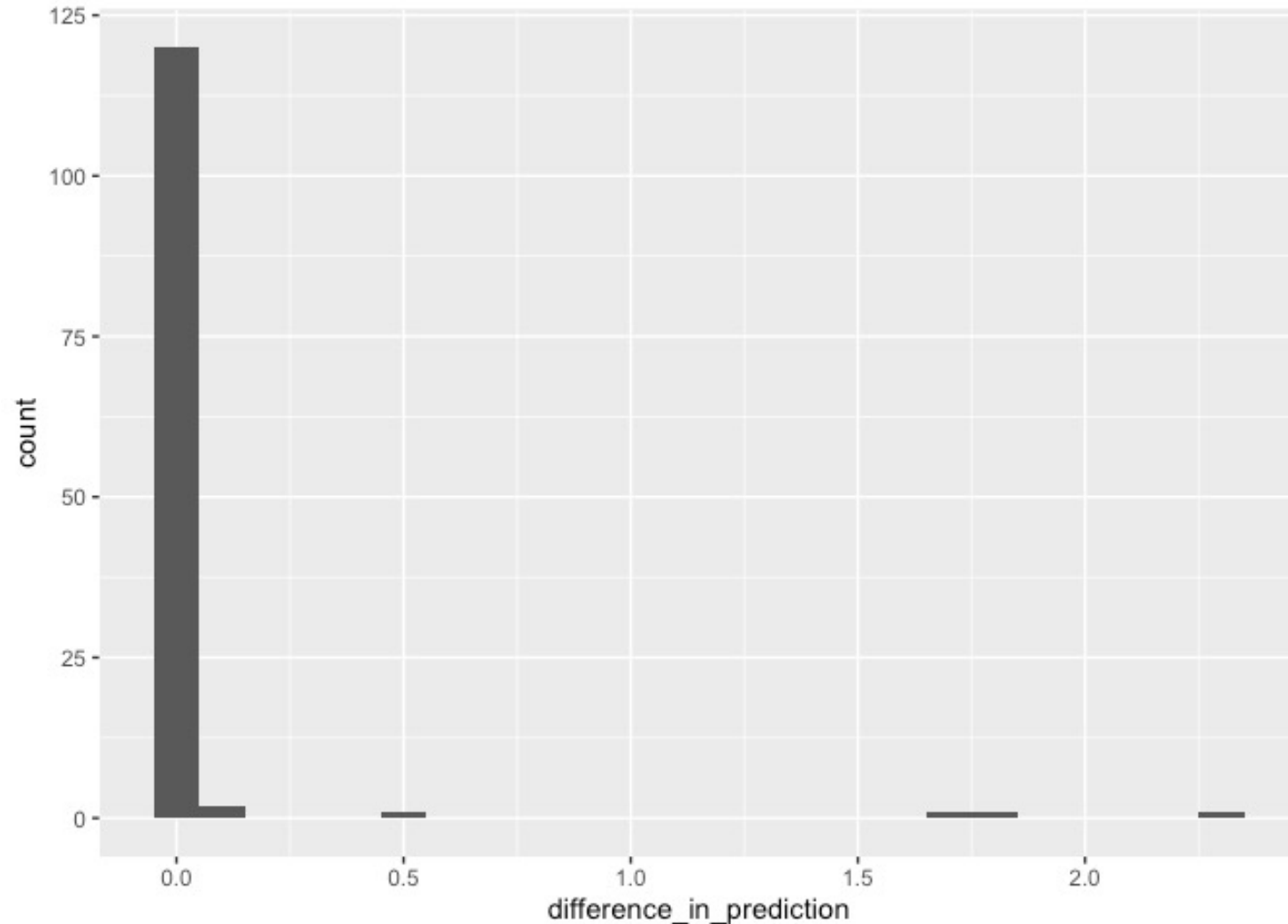
Source: rotogrinders.com



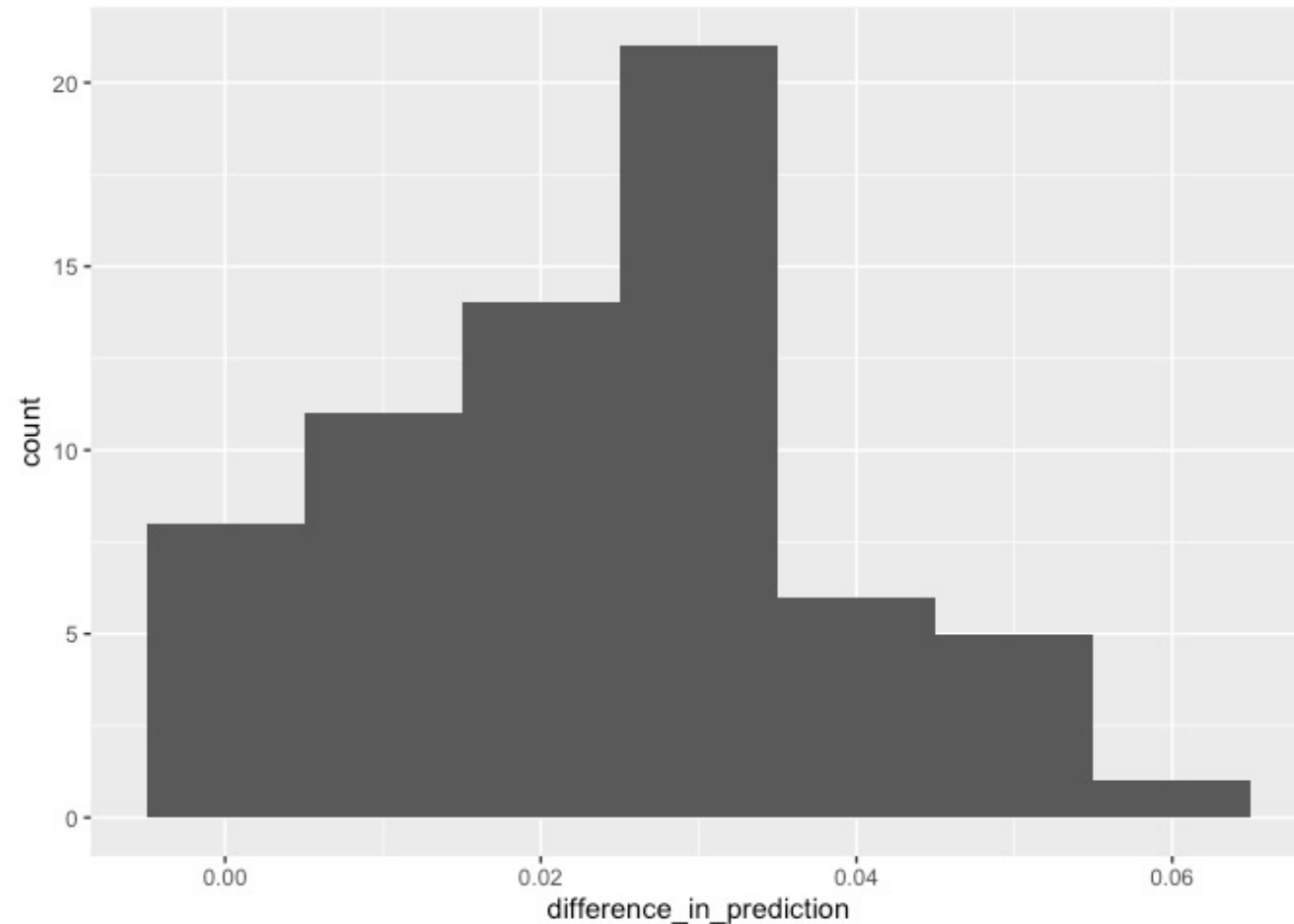
Histogram of Difference in Projection (Filter out players with projected points < 5)



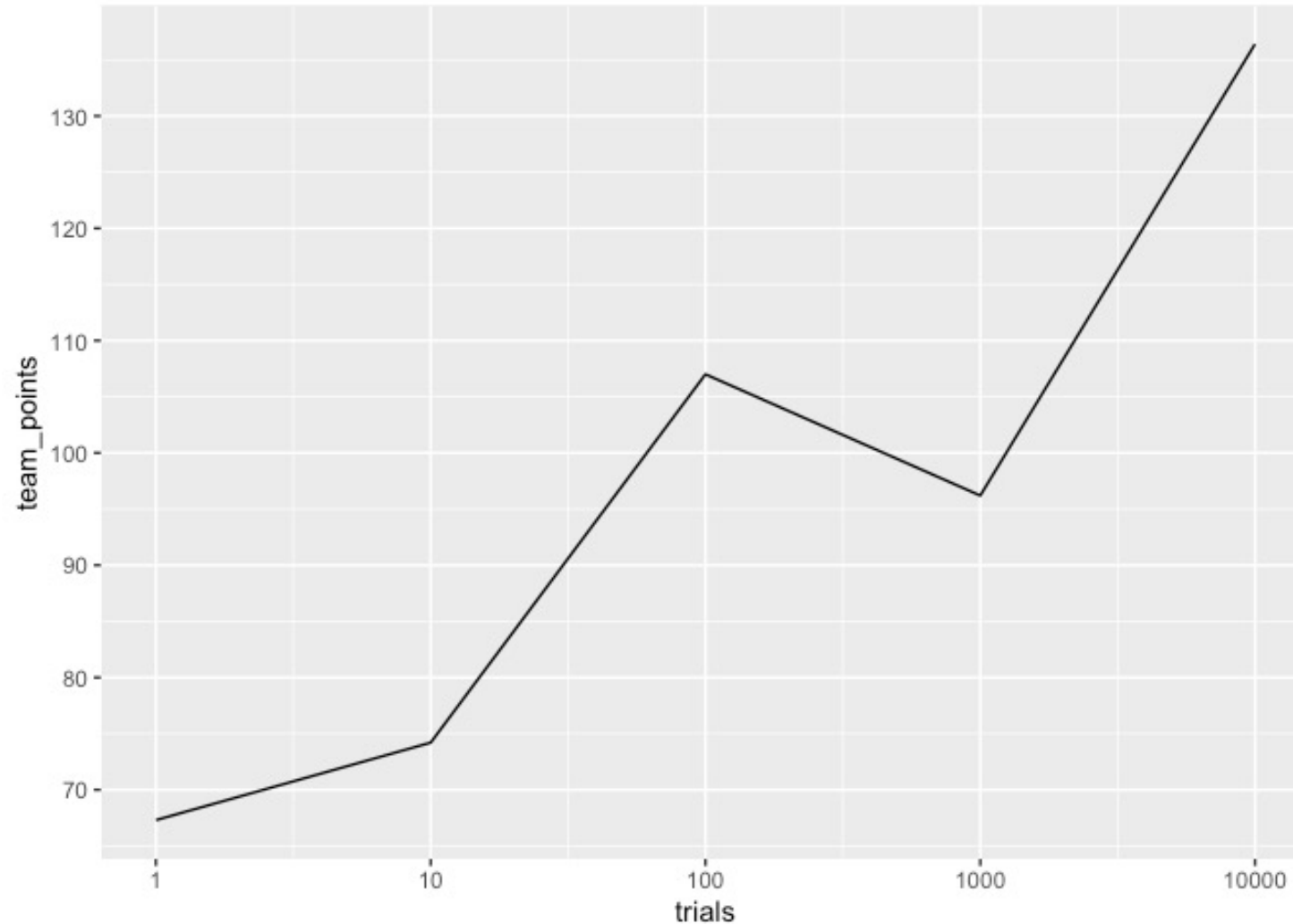
Histogram of Difference in Projection (Filter out players with projected points < 10)



Histogram of Difference in Projection (Filter out players with projected points <15)

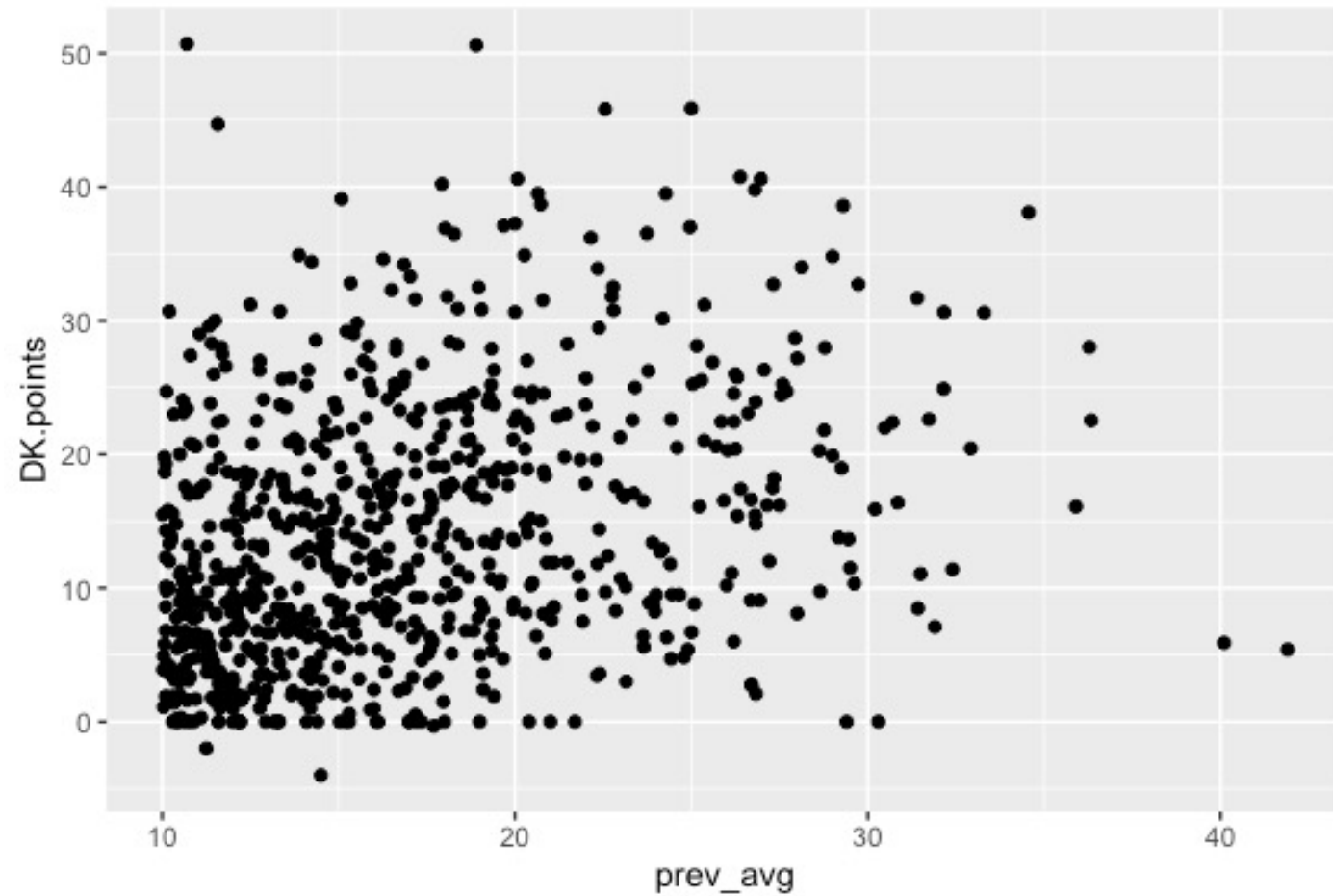


Improvement in Random Walk as #trials increase

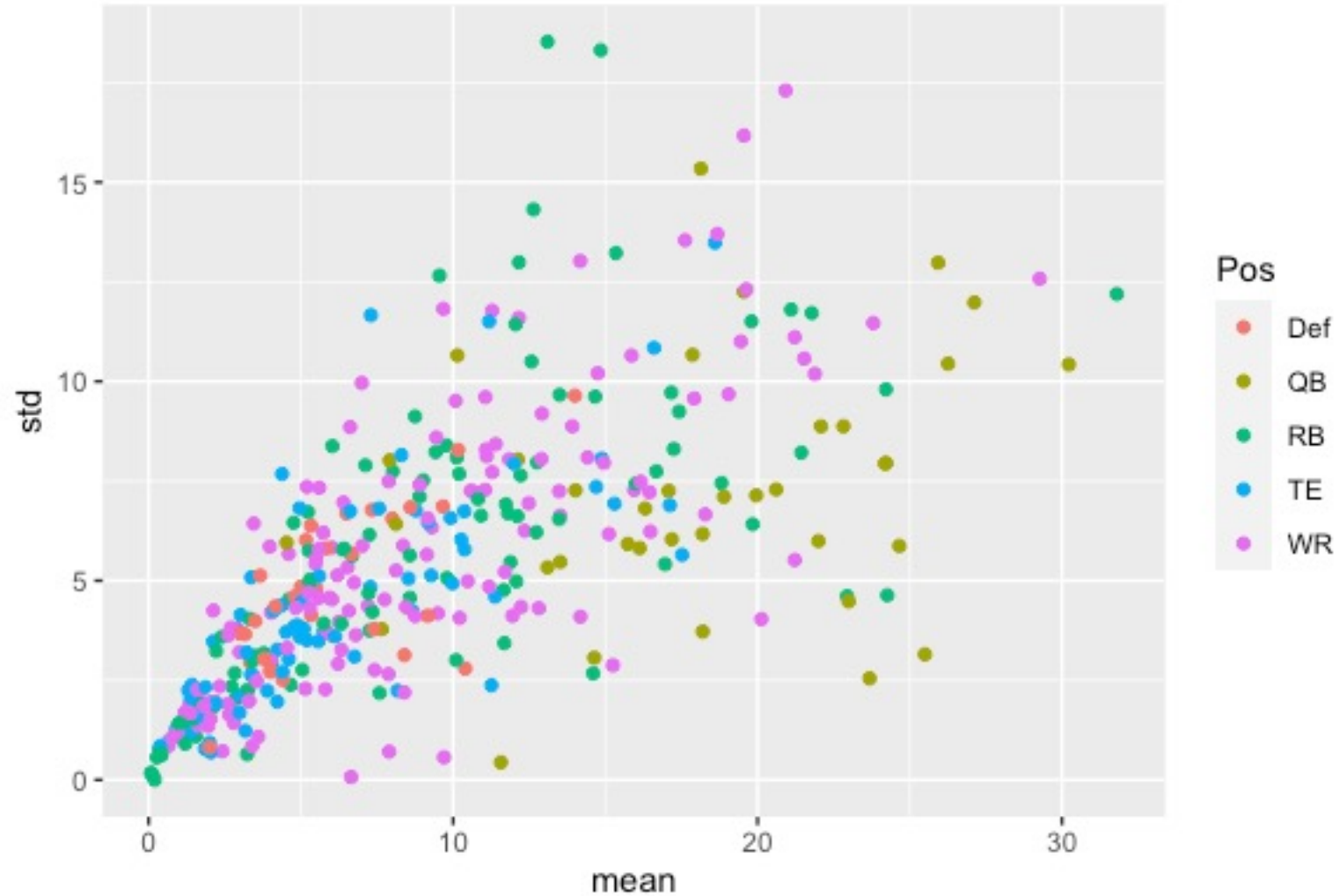


LP Solver
solution: 174

Prev. Week Projection vs. Actual Points



Average Points for Player vs. Standard Deviation



Conclusions & Next Steps

- Include player standard deviation as constraint in LP Solver function
- Experiment with other online fantasy points projection websites
- Incorporate actual game statistics and create model to output more accurate predictions than running average method
- Add NBA tab to app, other sports?