# **Assignment 3**

### Fall 2016 CS834 Introduction to Information Retrieval Dr. Michael Nelson

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### 1.1 Question

Using the Wikipedia collection provided at the book website, create a sample of stem clusters by the following process:

- 1. Index the collection without stemming.
- 2. Identify the first 1,000 words (in alphabetical order) in the index.
- 3. Create stem classes by stemming these 1,000 words and recording which words become the same stem.
- 4. Compute association measures (Dice's coefficient) between all pairs of stems in each stem class. Compute co-occurrence at the document level.
- 5. Create stem clusters by thresholding the association measure. All terms that are still connected to each other form the clusters.

Compare the stem clusters to the stem classes in terms of size and the quality (in your opinion) of the groupings.

### 1.2 Approach

The stem.py script, found in Listing 3, was used to solve this problem.

#### 2.1 Question

Create a simple spelling corrector based on the noisy channel model. Use a single-word language model, and an error model where all errors with the same edit distance have the same probability. Only consider edit distances of 1 or 2. Implement your own edit distance calculator (example code can easily be found on the Web)

### 2.2 Approach

Peter Norvig's noisy channel spelling correction algorithm [1] was used as the basis for this solution. The spelling.py script, found in Listing 2, was created as an implementation of this algorithm. It was written with the Python programming language [2].

A large text file was downloaded from Mr. Norvig's website to calculate language model probability function P(W). The words in the text file were counted and stored in a map that was compressed and saved on disk using the pickle python library [3].

P(W) is calculated with the following formula:

$$P(W) = \frac{C_W}{N}$$

where  $C_W$  is the word count for word W and N is the sum of all word counts.

The process of determining a spelling correction is as follows:

- 1. Take the input word and determine all existing (correctly spelled) words with edit distance one and two.
- 2. With the assumption that shorter edit distances equate to a higher probability of being the correct intended word, select from the set of words from the previous step the one with the shortest edit distance and highest value for P(W).

#### 2.3 Results

Here is some sample output from the spelling.py script.

```
[mchaney@mchaney-l spelling]$ ./spelling splling
selling
[mchaney@mchaney-l spelling]$ ./spelling sweling
swelling
[mchaney@mchaney-l spelling]$ ./spelling aacck

[mchaney@mchaney-l spelling]$ ./spelling panaceu

palace
[mchaney@mchaney-l spelling]$ ./spelling plaec

place
[mchaney@mchaney-l spelling]$ ./spelling plaec

place
[mchaney@mchaney-l spelling]$ ./spelling intrmdiate

intermediate

[mchaney@mchaney-l spelling]$ ./spelling informatino
information
[mchaney@mchaney-l spelling]$ ./spelling pretende

pretended
[mchaney@mchaney-l spelling]$ ./spelling teh

fmchaney@mchaney-l spelling]$ ./spelling teh

the
```

Listing 1: spelling.py example output

### 3.1 Question

Implement a simple pseudo-relevance feedback algorithm for the Galago search engine. Provide examples of the query expansions that your algorithm does, and summarize the problems and successes of your approach.

### 3.2 Approach

Here's a formula.

$$\frac{n_{ab}}{n_a + n_b}$$

#### 4.1 Question

Describe the snippet generation algorithm in Galago. Would this algorithm work well for pages with little text content? Describe in detail how you would modify the algorithm to improve it.

#### 4.2 Answer

Snippet creation is done by the SnippetGenerator class. This class takes as parameters to it's getSnippet method the document text as a String and a Set of String query terms, and returns a String that is a query-relevant snippet, or summary, of the document.

The snippet generator begins by turning the document text into a list of tokens for processing. The generator then parses these tokens, looking for query term matches, and when it finds a match, it creates a SnippetRegion object that stores the location within the document where the query term matched, plus five contextual terms preceding and following each term match. This equates to storing sentence fragments containing query terms.

After collecting all of the regions in the document containing a query term the generator begins constructing the final snippet by adding the SnippetRegions found from the previous step, combining those regions that overlap each other into larger regions, until a final list of SnippetRegions is created with total length in terms is no greater than 40 + the length of the last SnippetRegion added.

With the final list of SnippetRegions the algorithm builds an HTML string containing all the snippets concatenated together for rendering the snippet in a browser while adding <strong> tags around each query term match for emphasis.

This approach favors regions at the beginning of the document without regard to query context. One way to improve upon this method is to favor regions that contain more query terms. This can be done by counting the number of query terms found in the combined regions and then ordering the snippet generation based on the regions with the highest contained query term counts. This method could cut down the size of the final snippet by choosing regions that contain more query words within the normal extent of 5 terms per query word match, which would allow for a more concise summary of the website as it relates to the user query.

## 5 Question MLN2

### 5.1 Question

Using the small wikipedia example, choose 10 words and compute MIM, EMIM, chi square, dice association measures for full document & 5 word windows (cf. pp. 203-205)

### 5.2 Approach

The python script calc.py, found in Listing 4, was used to complete this task.

### 5.3 Results

Here is the output from running the calc.py script:

running				
MIM	EMIM	$\chi^2$	Dice	
Tootie	Tootie	long	ran	
Mortes	Mortes	only	long	
Mortem	Mortem	but	could	
Alsab	Alsab	over	run	
Titulus	Titulus	two	started	
Cruguet	Cruguet	could	ever	
defensed	defensed	had	changed	
Vipiteno	Vipiteno	time	old	
Velocisaurus	Velocisaurus	In	opening	
Pedophilia	Pedophilia	into	end	

Table 1: Calculated values for "running"

calculation				
MIM	EMIM	$\chi^2$	Dice	
unknot	unknot	proleptic	usefulness	
Jabr	Jabr	Casull	Spoon	
humbler	humbler	Exiguus	computed	
Bcbell	Bcbell	usefulness	compute	
Marxschen	Marxschen	Spoon	calculate	
Ethiopic	Ethiopic	computed	formulas	
reconciling	reconciling	falsify	proleptic	
anthropologie	anthropologie	compute	Casull	
dampens	dampens	calculate	Exiguus	
provable	provable	formulas	falsify	

Table 2: Calculated values for "calculation"

color				
MIM	EMIM	$\chi^2$	Dice	
roadrunners	roadrunners	Depreciated	Depreciated	
Tootie	Tootie	param	param	
SparrowsWing	SparrowsWing	Alter	red	
equilateral	equilateral	Abilities	colors	
Sleepwalking	Sleepwalking	ego	black	
Editorials	Editorials	$\operatorname{red}$	Comics	
Alor	Alor	colors	infobox	
Antaheen	Antaheen	white	white	
mutantsHidden	mutantsHidden	black	image	
Caucasoids	Caucasoids	NGV17	ego	

Table 3: Calculated values for "color"

horse				
MIM	EMIM	$\chi^2$	Dice	
Alsab	Alsab	thoroughbred	Horse	
Cruguet	Cruguet	Equestrianism	thoroughbred	
haoma	haoma	Zafonic	Stakes	
pompeux	pompeux	Stakes	Equestrianism	
iro	iro	racehorse	Zafonic	
Awaystay	Awaystay	racehorses	racehorse	
Beaurepaire	Beaurepaire	Thoroughbred	racehorses	
Jardim	Jardim	Horse	Thoroughbred	
Agnihotra	Agnihotra	Harness	Trainer	
Legate	Legate	Slipper	racing	

Table 4: Calculated values for "horse"

sky				
MIM	EMIM	$\chi^2$	Dice	
mailings	mailings	binoculars	Astronomy	
Hig	Hig	ChristalPalace	bright	
Alor	Alor	calvus	wind	
Jeremywn	Jeremywn	Arcus	items	
Kert01	Kert01	incus	eclipse	
Chikubasho	Chikubasho	mackerel	visible	
$_{ m Jabr}$	Jabr	æŰĞ	speeds	
Sennen	Sennen	Achiu31	gravity	
iro	iro	Colares	Telescope	
Cucumber	Cucumber	Cycles	objects	

Table 5: Calculated values for "sky"

railroad				
MIM	EMIM	$\chi^2$	Dice	
Timken	Timken	railroads	Railroad	
Hegins	Hegins	Railroad	railroads	
Sameerkale	Sameerkale	Railroads	Slambo	
$\operatorname{Contr} \tilde{\operatorname{A}}$ t'le	ContrÃťle	Slambo	rail	
Friedensburg	Friedensburg	trackage	freight	
WLVN	WLVN	freight	Railroads	
Harrisonville	Harrisonville	rail	Railway	
C420	C420	Railway	gauge	
C425	C425	gauge	Lines	
C424	C424	mae	train	

Table 6: Calculated values for "railroad"

calendar				
MIM	EMIM	$\chi^2$	Dice	
27a	27a	Gregorian	Gregorian	
$S\tilde{A}$ űrenstam	SÃűrenstam	liturgics	liturgical	
Jabr	Jabr	Lunisolar	calendars	
escalade	escalade	Tixity	lunar	
Tankersley	Tankersley	Calendarists	Persia	
Desinicization	Desinicization	commemorations	Dionysius	
Kikadue	Kikadue	calendars	Calendar	
Munaishy	Munaishy	liturgical	Frysk	
Mandarina999	Mandarina999	Calendars	leap	
Ethiopic	Ethiopic	alms	Babylonian	

Table 7: Calculated values for "calendar"

airplane				
MIM	EMIM	$\chi^2$	Dice	
USAFE	USAFE	MiG	MiG	
Hiu	Hiu	maneuverability	plane	
Alor	Alor	canopy	altitude	
Plegovini	Plegovini	motherships	jets	
bellow	bellow	Thunderstreak	maneuverability	
RandalSchwartz	RandalSchwartz	underwing	pilots	
Ufology	Ufology	84F	canopy	
jib	jib	wrinkling	jet	
Zhaoguo	Zhaoguo	Filmsite	Aviation	
fashionably	fashionably	Maneuver	fuselage	

Table 8: Calculated values for "airplane"

ocean				
MIM	EMIM	$\chi^2$	Dice	
Cheiro	Cheiro	Anstey	Antarctic	
Tracysurf	Tracysurf	Bruticus	sail	
Alvarolima	Alvarolima	DMeyering	floating	
Dejima	Dejima	adverb	biodiversity	
Sennet	Sennet	Paukrus	Fishing	
iro	iro	tusk	ecosystems	
Rockheights	Rockheights	bodyboarding	oceans	
barque	barque	Orinoco	locked	
bellow	bellow	plankton	temporarily	
Ryanjunk	Ryanjunk	shack	seal	

Table 9: Calculated values for "ocean"

bicycle				
MIM	EMIM	$\chi^2$	Dice	
Sergeants	Sergeants	racer	racer	
Backhuys	Backhuys	cyclists	cyclists	
Moetus	Moetus	PalmarÃÍs	Discipline	
Spudders	Spudders	Drunt	PalmarÃÍs	
Spilsby	Spilsby	Discipline	Drunt	
Dockx	Dockx	Giro	cycling	
MountainBikes	MountainBikes	U23	Giro	
Klostergaard	Klostergaard	ProTeam	Friis	
Lengerhane	Lengerhane	Friis	UCI	
Khari	Khari	cycling	Rider	

Table 10: Calculated values for "bicycle"

### 6 Appendix

```
#!/usr/bin/env python
 3 import re
 4 import sys
 5
    import cPickle
 6 from collections import Counter
 9
    def get_words():
10
          try:
11
               return cPickle.load(open('words.p', 'rb'))
12
          except IOError:
                roble:
wordmap = Counter(re.findall(r'\w+', open('big.txt').read().lower()))
cPickle.dump(wordmap, open('words.p', 'wb'))
return cPickle.load(open('words.p', 'rb'))
13
14
15
16
18 words = get words()
19 N = sum(words.values())
21
    def exists (wordset):
          return set ([word for word in wordset if word in words])
    def prob(word):
          return float (words [word]) / float (N)
27
28
29
30
    def edit1(w):
          \begin{array}{lll} edit1\left(w\right): \\ letters & = 'abcdefghijklmnopqrstuvwxyz' \\ deletes & = \left[w\left[:i\right]+w\left[i+1:\right] & for i in \ range\left(len\left(w\right)\right)\right] \\ transposes & = \left[w\left[:i\right]+w\left[i+1\right]+w\left[i\right]+w\left[i+2:\right] & for i in \ range\left(len\left(w\right)-1\right)\right] \\ replaces & = \left[w\left[:i\right]+l+w\left[i+1:\right] & for i in \ range\left(len\left(w\right)\right) & for l in \ letters \right] \\ \end{array}
31
32
33
          34
35
36
37
38
    def edit2 (word):
39
          e2 = [edit1(w) \text{ for } w \text{ in } edit1(word)]
40
          return [item for sublist in e2 for item in sublist]
41
42
43
    def parse(word):
44
          return exists ([word]) or exists (edit1(word)) or exists (edit2(word)) or [word]
45
46
47
    def correct(word):
48
          return max(parse(word), key=prob)
49
50
51
    if __name__ == '__main__':
52
          print correct (sys.argv[1])
```

Listing 2: spelling.py

Listing 3: stem.py

```
import cPickle
   import math
 3
 5
   class Result(object):
         \frac{\text{def } \min t_{\text{c}} (\text{self }, \text{ a, b}):}{\text{"""} \text{calculate MIM, EMIM, Chi-square, and Dice's coefficient for words a and b.} 
 7
             mim = nab / (na * nb)
emim = nab * log [ N * nab / ( na * nb ) ]
x2 = ( nab - ( 1 / N ) * na * nb )^2 / ( na * nb )
dice = nab / ( na + nb )"""
 9
10
11
             self.a = a
12
13
              self.b = b
             sa = set(words[a])
             sb = set(words[b])
15
16
             sab = sa.intersection(sb)
             na = float(len(sa))

nb = float(len(sb))
17
18
19
             nab = float(len(sab))
20
              self.mim = nab / (na * nb)
21
22
                  self.emim = nab * math.log(N * nab / (na * nb))
23
              except Exception as e:
                  self.emim = 0.0
24
             25
26
27
28
         def getmim(self):
             return self.mim
29
30
31
         def getemim(self):
32
              return self.emim
33
34
         def getx2(self):
              \begin{array}{ccc} \textbf{return} & \textbf{self.} \ \textbf{x2} \\ \end{array}
35
36
37
        def getdice(self):
38
              return self.dice
39
        40
41
42
43
44
   def init():
45
         global words
46
47
             print 'loading cached word map'
words = cPickle.load(open('words.p', 'rb'))
48
49
50
         except IOError:
             print 'cached word map not found, building now'
words = {line.split()[0]: line.split()[1:] for line in open('invidx.dat').readlines
51
52
                   ()}
              cPickle.dump(words, open('words.p', 'wb'))
53
              words = cPickle.load(open('words.p', 'rb'))
54
55
         global N
56
        \bar{N} = \text{float}(\text{sum}(\text{len}(\text{docs}) \text{ for docs in words.values}()))
57
59
   def calc (choices):
        print 'calculating...'
60
61
         return {choice: [Result(choice, word) for word in words.keys() if choice != word] for
              choice in choices}
62
64
   def gethighest(results, choice, keyfunc):
65
         return sorted (results [choice], key=keyfunc, reverse=True)[:10]
66
67
   def printresults(results, choices):
68
         print 'writing tables.tex'
69
70
         with open ('tables.tex', 'wb') as outfile:
71
              for choice in choices:
72
                   \operatorname{mim} = [\operatorname{res.b} \operatorname{for} \operatorname{res} \operatorname{in} \operatorname{gethighest}(\operatorname{results}, \operatorname{choice}, \operatorname{Result.getmim})]
73
                   emim = [res.b for res in gethighest (results, choice, Result.getmim)]
74
                   x2 = [res.b for res in gethighest (results, choice, Result.getx2)]
```

```
\mathrm{dice} \, = \, \left[\, \mathrm{res.b} \;\; \mathrm{for} \;\; \mathrm{res} \;\; \mathrm{in} \;\; \mathrm{gethighest} \left(\, \mathrm{results} \;, \;\; \mathrm{choice} \;, \;\; \mathrm{Result.getdice} \,\right) \,\right]
                                                   printtab (outfile, choice, mim, emim, x2, dice)
  76
  77
  78
  79 \mid \text{head} = """ \setminus \text{begin{table}[h!]}
  80 \centering
  81 \\begin{tabular}{ 1 | c | c | c }
  82 \hline
83 """
  84
  85
          foot = \' \' hline\' \' \' hline\' \' \' \' h\' \' hline\' \' \' \' h\' hline\' \' \' h\' hline\' \' \' h\' hline\' \' h'\' hline\' \' h'\' hline\' \' h'\' hline\' 
                         \verb|words}\n\\\end{table}\n'
  86
  87
           def printtab(outfile, choice, mim, emim, x2, dice):
  88
                         outfile.write(head)
                         89
  90
                                                  \\textit{Dice}\\\\n\\hline\n',)
  91
                         for i in range(10):
                                      outfile.write(row(i, mim, emim, x2, dice))
  93
                         outfile.write(foot % choice)
          def row(r, mim, emim, x2, dice):
    return mim[r] + ' & ' + emim[r] + ' & ' + x2[r] + ' & ' + dice[r] + '\\\n'
  95
  96
  97
  98
  99
100 init ()
          choices = [
101
                         'running',
102
103
                         'calculation',
                         'color',
104
105
                         'horse',
106
                         'sky',
107
                         'railroad',
                         'calendar'
108
109
                         'airplane',
110
                         'ocean',
                         'bicycle']
111
112 results = calc (choices)
113 printresults (results, choices)
```

Listing 4: calc.py

### 7 References

- [1] Peter Norvig. How to Write a Spelling Corrector. Available at: http://norvig.com/spell-correct.html. Accessed: 2016/11/08.
- [2] The Python Programming Language. Available at: https://www.python.org/. Accessed: 2016/09/17.
- [3] Python.org. Python object serialization. Available at: https://docs.python.org/2/library/pickle.html. Accessed: 2016/11/06.