MATTHEW I. CINTRON

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Allentown, PA 18104 Email: matt Cintron@yahoo.com

Full Online Portfolio: https://mattcintron.github.io/

EDUCATION Long Island University, CW Post, Brookville, NY

M.A. Digital Technology Developer 2013 Thesis: *The Corrupted*, Unity-based FPS Game GPA: 4.0

Rider University, Lawrenceville, New Jersey

Bachelor of Fine ArtsMajor: **Visual Arts**Minor: **Chinese Studies**

GPA: 3.86 summa cum laude

HONORS Graduate Assistantship in Digital Game Design, LIU Post 2011-2013 Outstanding Senior Award, Rider

University, 2011

Phi Sigma Tau, Philosophy Honors Society, 2011

EXPERIENCE:

Attain LLC

Senior AI ML Specialist and Software Engineer, 2019 – Present

- Project Leader for Open View an AI ML application to perform identification credential analysis
- Lead AI dev and creator of (ARGOS) Automated Real-time Global Organization Search
- Senior Dev on Neo4j based graph database integration with major data from global clients

Bristol Myers Squibb, Princeton, NJ

Data Scientist and Software Engineer, 2014 –2019

A few examples of projects I worked on in my 5+ years of dev experience at BMS:

- Built full voice interactive in house AI assistant, using basic natural language processing(NLP)
 Designed Excel Add-ins to read and process data for Investigative Metabolomics
- Designed Software to help read data for Liquid Chromatography
- Built both the front end and back end for Bioinformatics team website
- Built Online automated Form development tools for Discovery Toxicology
- Built Online Metabolite Number and Projects database 's
- Put together Online database and data analyses work for Early Stage Drug Development

Rowan University, Glassboro, NJ

Adjunct Professor at Rowan University, Computer Science Department -2015 - 2019

• Class– Intro to Game Design and Development

Developer Lead for Endless Void Studio's- Indie Game Company 2015 - Present

- Project Leader for <u>Dreams of Solari</u>- 2D story RPG Released on Steam
- Project Leader, and Programmer for Crypt, The Black Tower 3D PC RPG Released on Steam
- Ran a successful Kickstarter Campaign for Crypt to gain funding for publishing

Long Island University, Brookville, NY

Graduate Assistant for Digital Game Design, Sept. 2011 – June, 2013

SKILLS: Software: JIRA, Terraform, Docker, Visual Studio, Pycharm, React,

Amazon Alexa, Amazon AWS, Sagemaker, S3, EC2, MS Cognitive Services, Conda, Google Cloud, Unity, Unreal, BERT NLP, Pyteseract, Adobe Creative Suite, MS Office Suite. Confluence, Anaconda DS Suite

Programming Languages: C#, C++, Python, Java, Java Script, SQL, html5,

Frameworks: .NET, ASP.NET, Flask, Django, Tensor flow, Keras, Scikit learn, FastAPI.