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GUI best practices

Report on GUI best practices within Swift

# Summary

In this report I will discuss the GUI best practices defined by the Design Tips (UI Design Do’s and Don’ts, n.d.), an official Apple website guide directed towards the GUI practices intended to be followed while developing an Apple mobile application. The GUI best practices I will be covering will include; Formatting Content, Touch Controls, Hit Targets, Text Size, Contrast, Spacing, High Resolution, Distortion, Organization, and Alignment. These are the 10 design tips forwarded in this article that I will be referencing

# References

*UI Design Do’s and Don’ts*. (n.d.). Retrieved from apple: https://developer.apple.com/design/tips/