

# Web Services and gSOAP



Computer Architecture Area (ARCOS)

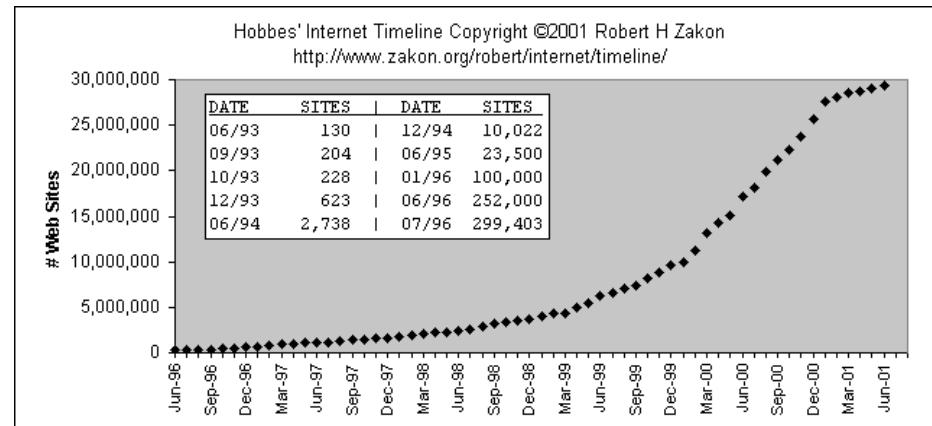
Distributed Systems

Bachelor in Informatics Engineering

Universidad Carlos III de Madrid

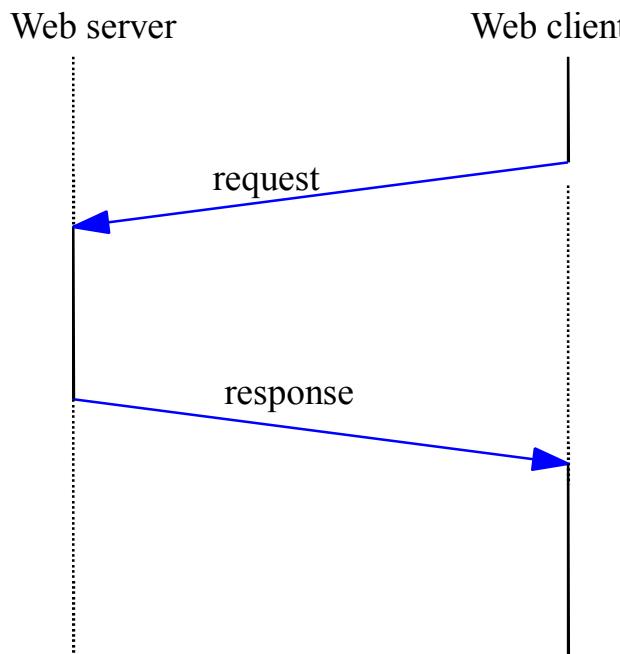
# Introduction

- ▶ Elements that form the *World Wide Web*:
  - ▶ Hipertext documents
  - ▶ HTTP protocol
  - ▶ HTML language
  - ▶ Web server
  - ▶ Web browsers
- ▶ Web server and client.



# HTTP Protocol

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Request elements:

- <command> <document address> <HTTP version>
- optional header
- optional data

Response elements:

- state line with format <protocol><state code><description>
- header information
- document

# HTTP Protocol: client

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- ▶ Connection establishment.
  - ▶ Example: telnet [www.uc3m.es](http://www.uc3m.es) 80

- ▶ Request line:

<HTTP method><espace><requested URI><espace><protocol>\r\n

- ▶ HTTP methods:

GET: requests a web page

HEAD: requests a web page header

POST: sends data to a web page

PUT: sends a web page to be stored

- ▶ URI: *uniform resource identifier*.

- ▶ Protocol specification

HTTP/1.0

HTTP/1.1

- ▶ Example: GET /dir1/index.html HTTP/1.0

# HTTP Protocol : server

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- ▶ Response contents:
- ▶ Diagnosis:
  - ▶ `<protocol> <code> <description>`
    - Protocol understood by the server
    - Codes: 200 OK, 400 client error, 500 server error...
- ▶ Metadata:
  - ▶ `<id>: <value>`
- ▶ Requested URI content
  - ▶ `<data>`

# HTTP Protocol : server

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- ▶ Response contents:

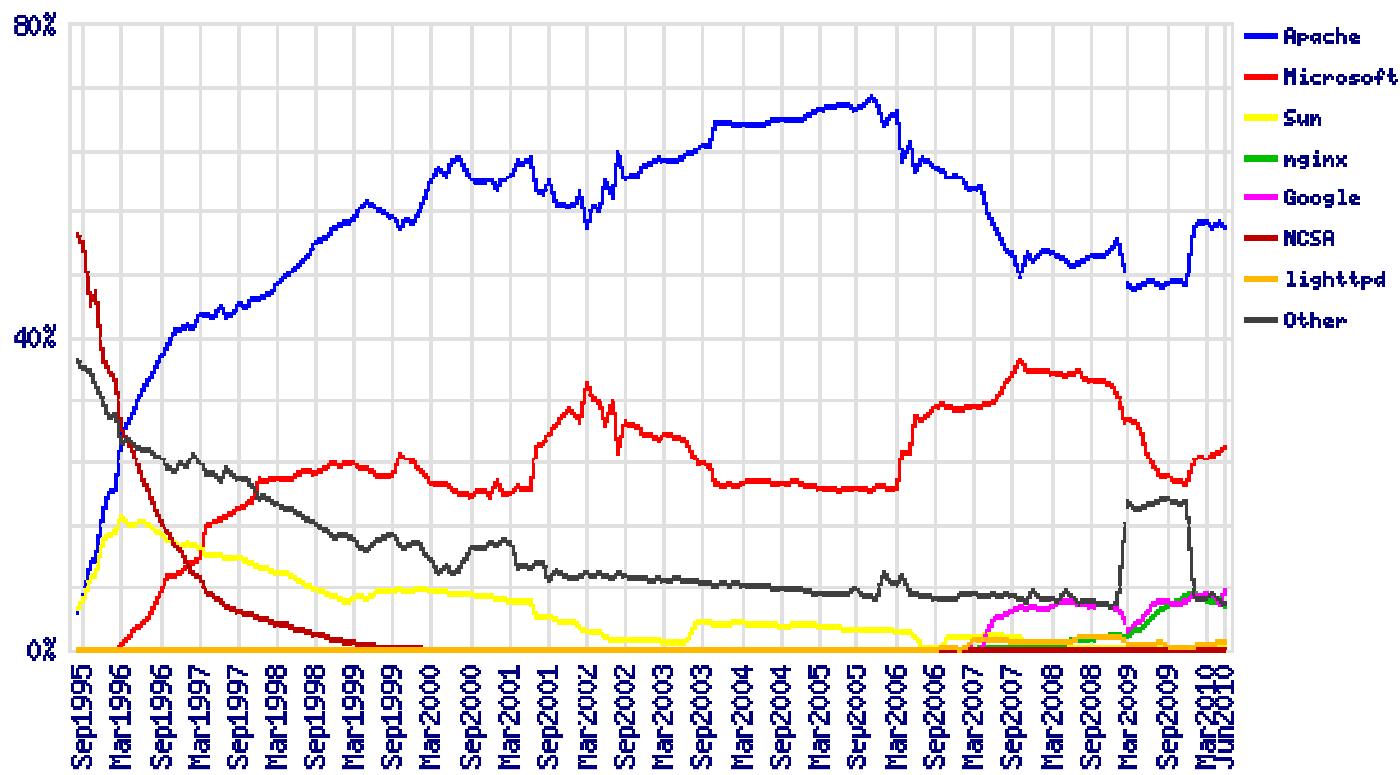
HTTP/1.1 200 OK

Date: Sat, 15 Sep 2001 06:55:30 GMT  
Server: Apache/1.3.9 (Unix) ApacheJServ/1.0  
Last-Modified: Mon, 30 Apr 2001 23:02:36 GMT  
ETag: "5b381-ec-3aedef0c"  
Accept-Ranges: bytes  
Content-Length: 236  
Connection: close  
Content-Type: text/html

```
<html>
<head>
<title>My web page</title>
</head>
<body>
Hello world!
</body>
</html>
```

# HTTP servers

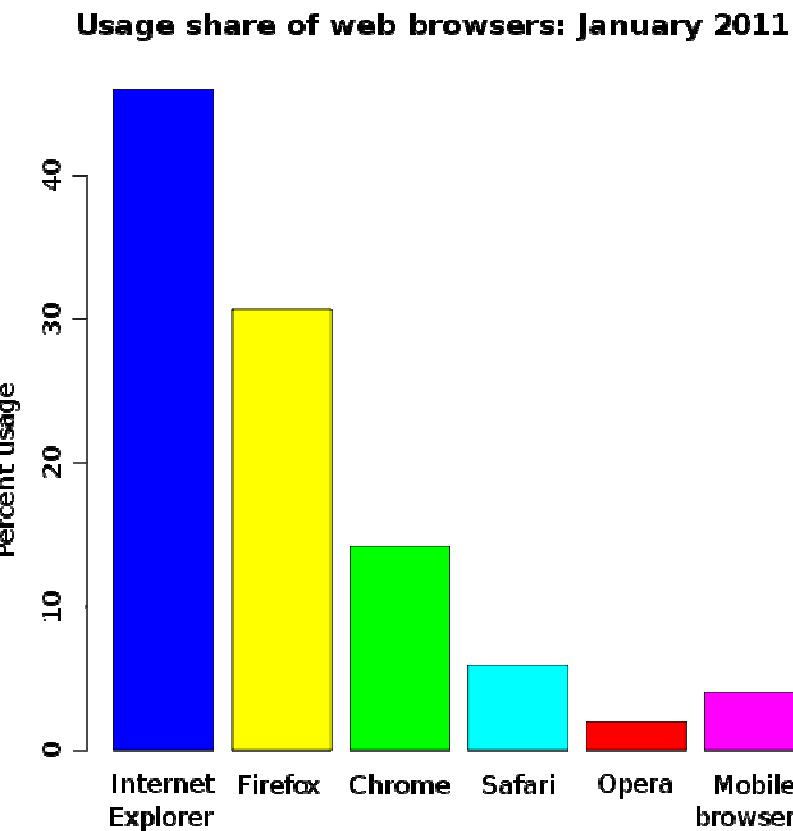
► Source: netcraft.com



# HTTP Browsers

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- ▶ Source:  
[en.wikipedia.org/wiki/Usage\\_share\\_of\\_web\\_browsers](http://en.wikipedia.org/wiki/Usage_share_of_web_browsers)



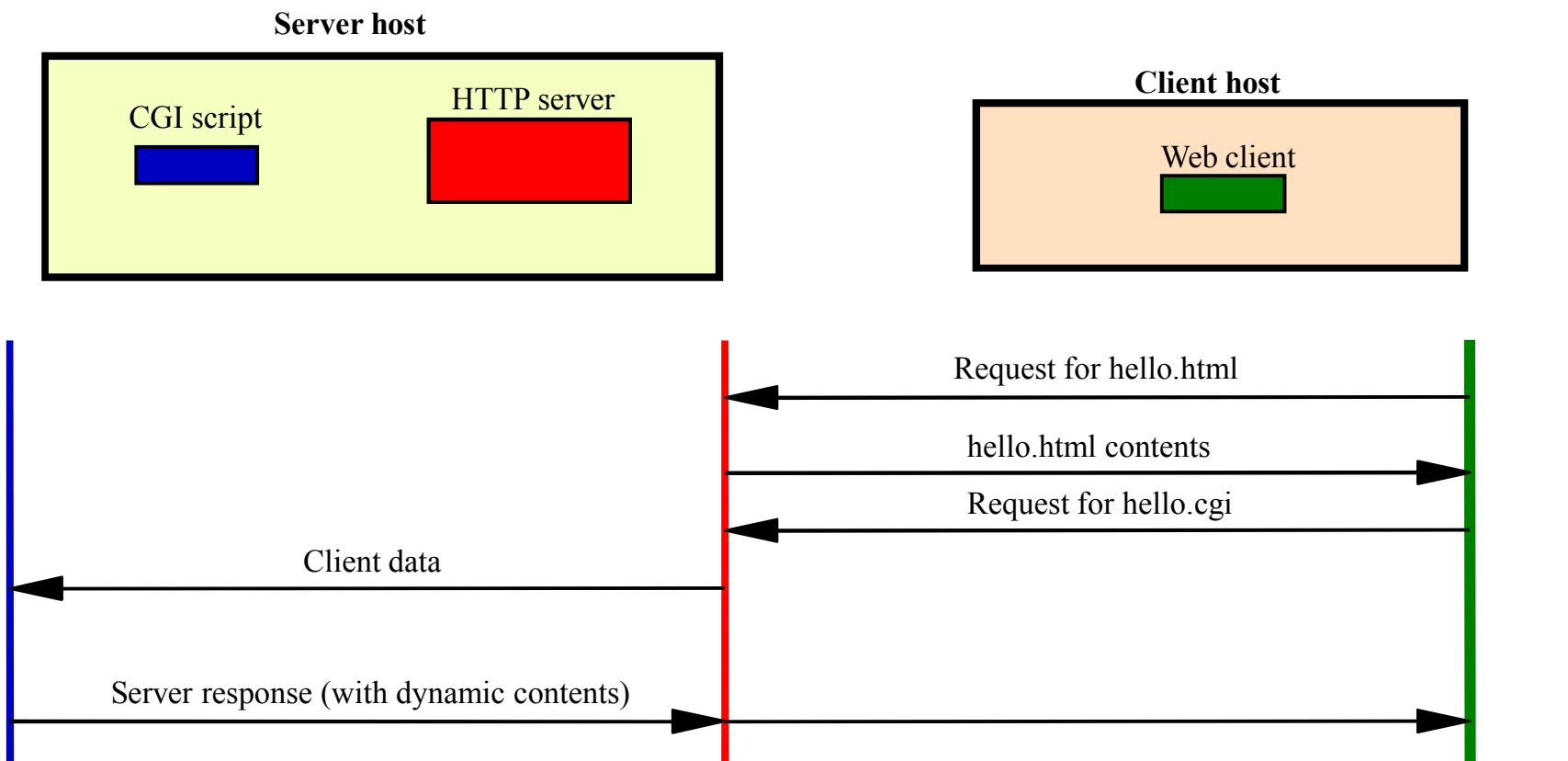
# Types of web pages

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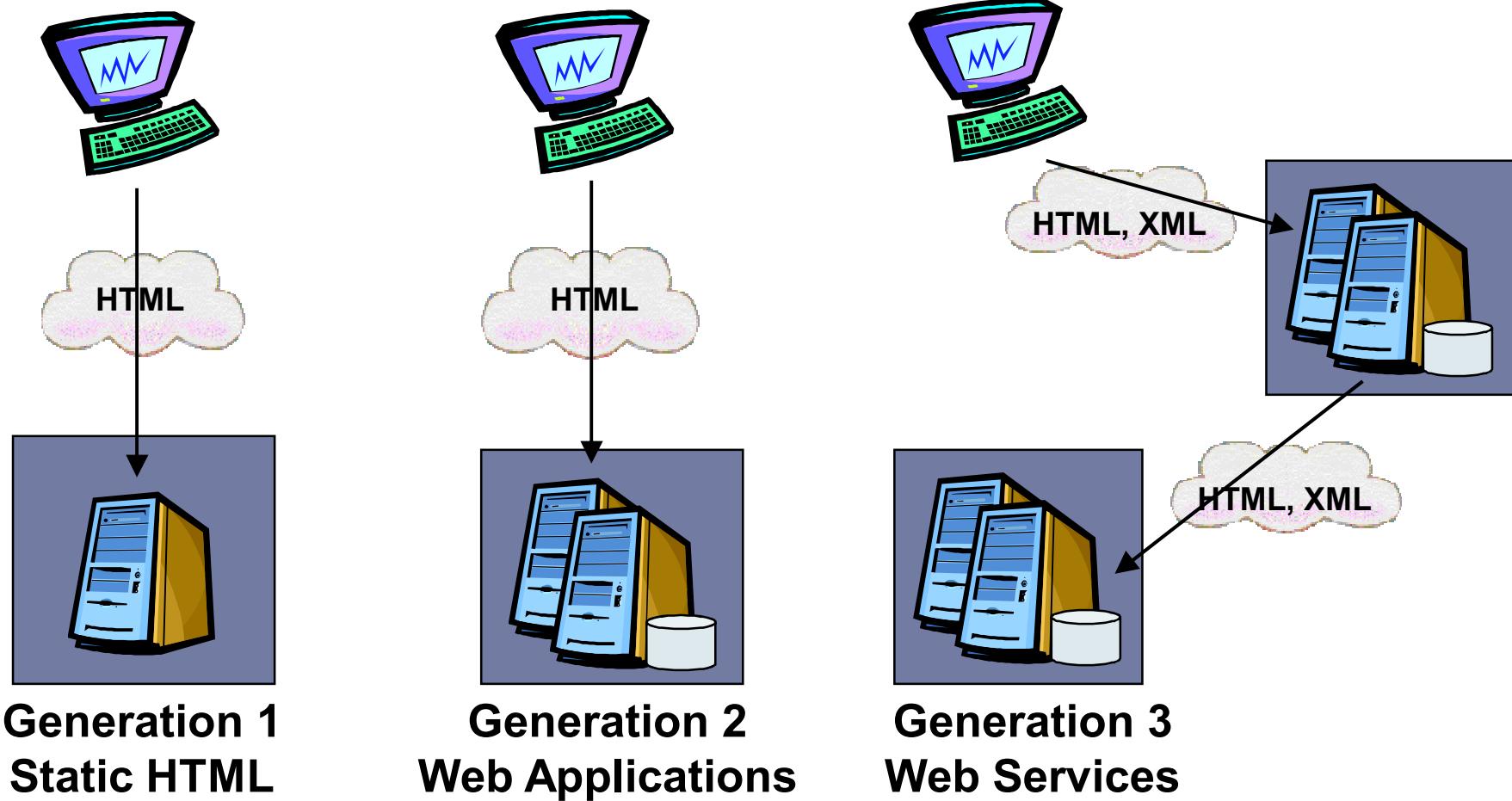
- ▶ Static documents
- ▶ Dynamic web pages
  - ▶ Created on client-side
    - ▶ Javascript
    - ▶ Applets
  - ▶ Created on server-side
    - ▶ CGI
    - ▶ PHP
    - ▶ ASP
    - ▶ Servlets

# CGI (*Common Gateway Interface*)

- ▶ A CGI program can be written in a:
  - ▶ Programming language: C, Ada, C++, Fortran.
  - ▶ *Scripting* language: Perl, Tk, Python.



# Web evolution



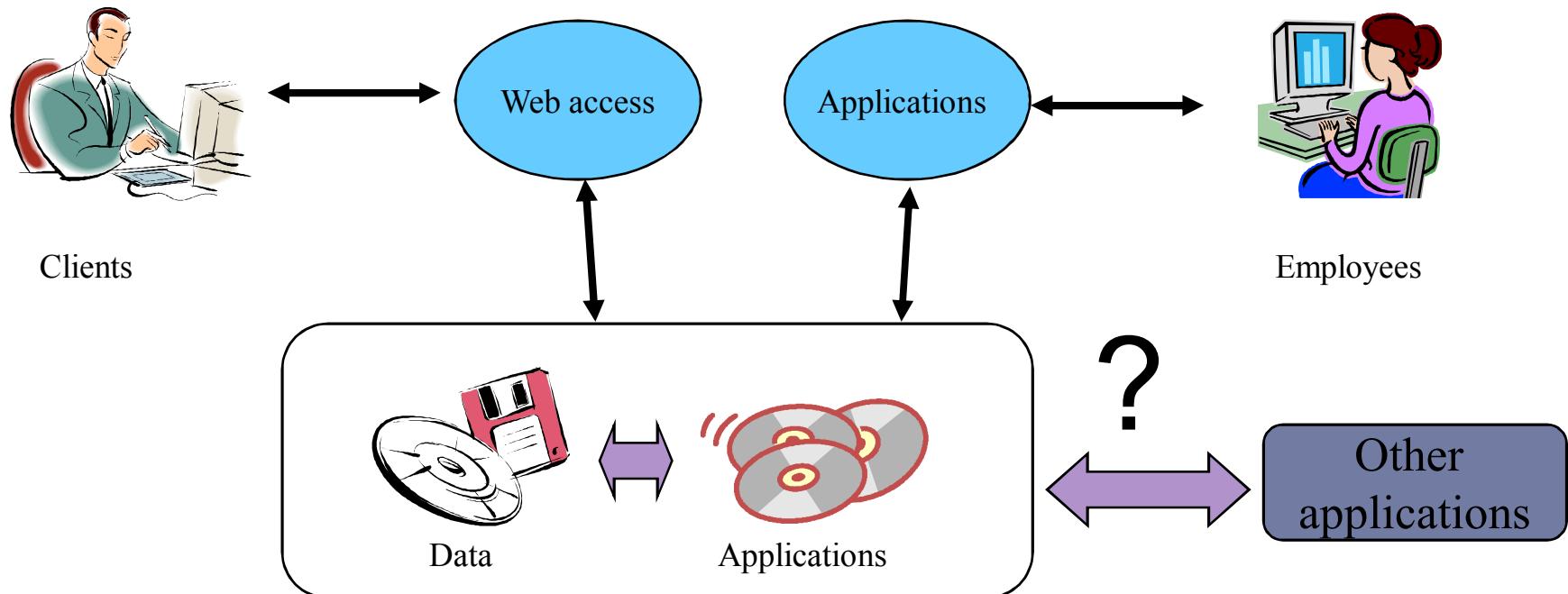
**Generation 1  
Static HTML**

**Generation 2  
Web Applications**

**Generation 3  
Web Services**

# Problems of traditional web-based developments

- ▶ Several technologies:
  - ▶ Applets, CGI, Scripting languages, etc.
- ▶ Developments strongly oriented to user interaction



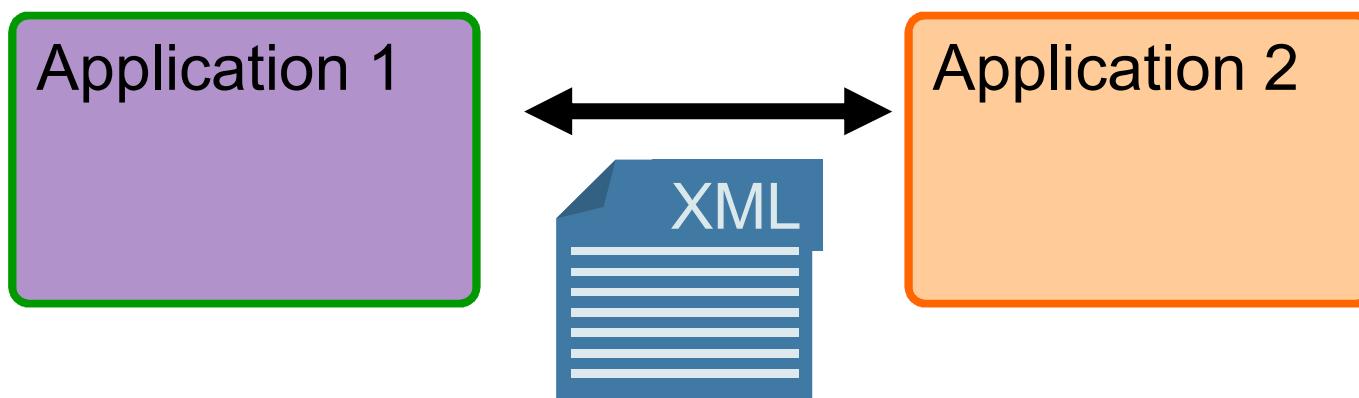
# Web Services

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- ▶ To adapt the web programming model (loosely coupled) to be used with applications not based on a web browser.
- ▶ The objective is to offer a platform for building distributed applications using software:
  - ▶ That executes in different OS and architectures
  - ▶ Written with different languages and programming tools
  - ▶ Developed independently

# What are Web Services?

- ▶ Technology that allows accessing services (applications) on the Internet
- ▶ Interface and mechanism that allow clients to interact with servers
- ▶ Its definition can be discovered by other software systems.
- ▶ Standardization controlled by a W3C group:
  - ▶ <http://www.w3.org/2002/ws/>



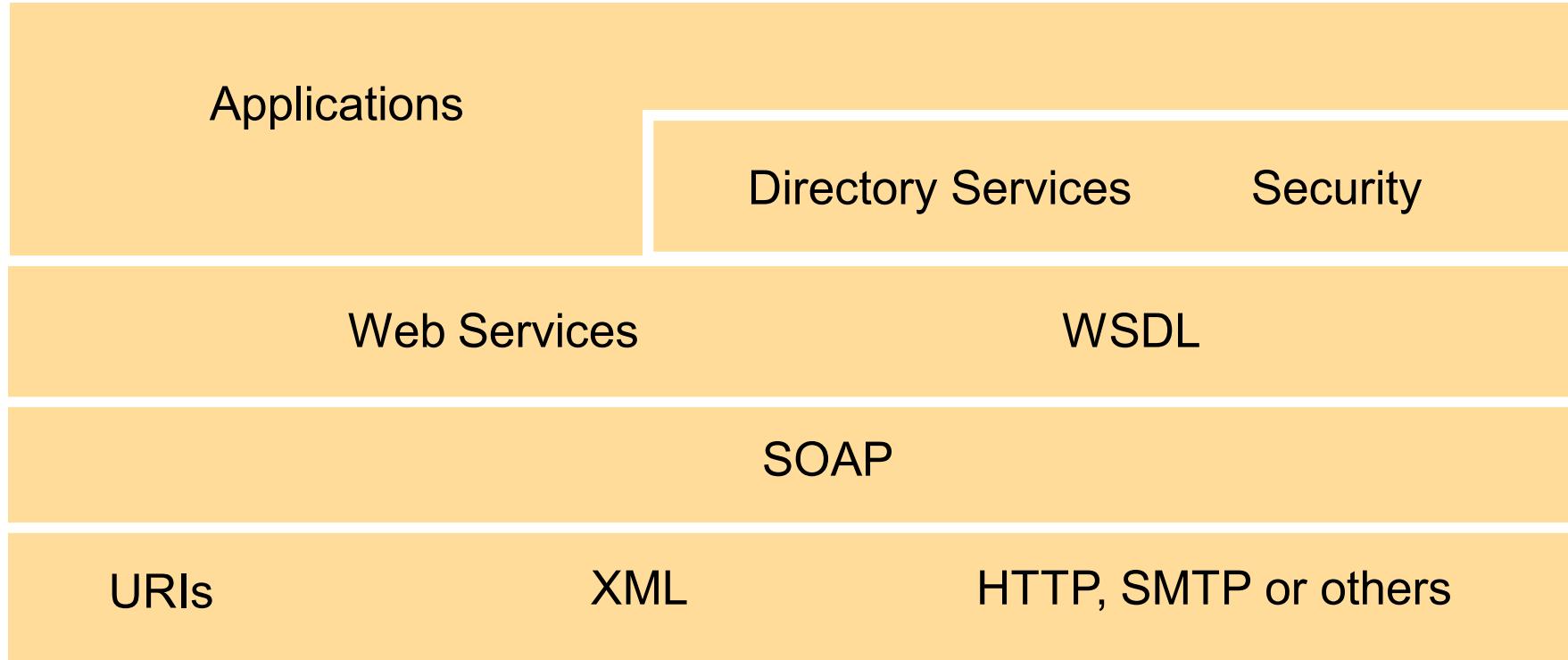
# Interface and operations

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- ▶ A web service interface consists of a set of operations for being used by clients on the Internet
  - ▶ Web services are not specific of HTTP.
- ▶ Web services operations can be offered by:
  - ▶ Programs, objets, data bases
- ▶ A web service can be managed by:
  - ▶ A traditional web server
  - ▶ An independent server

# Components and infrastructure

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# Basic design principles

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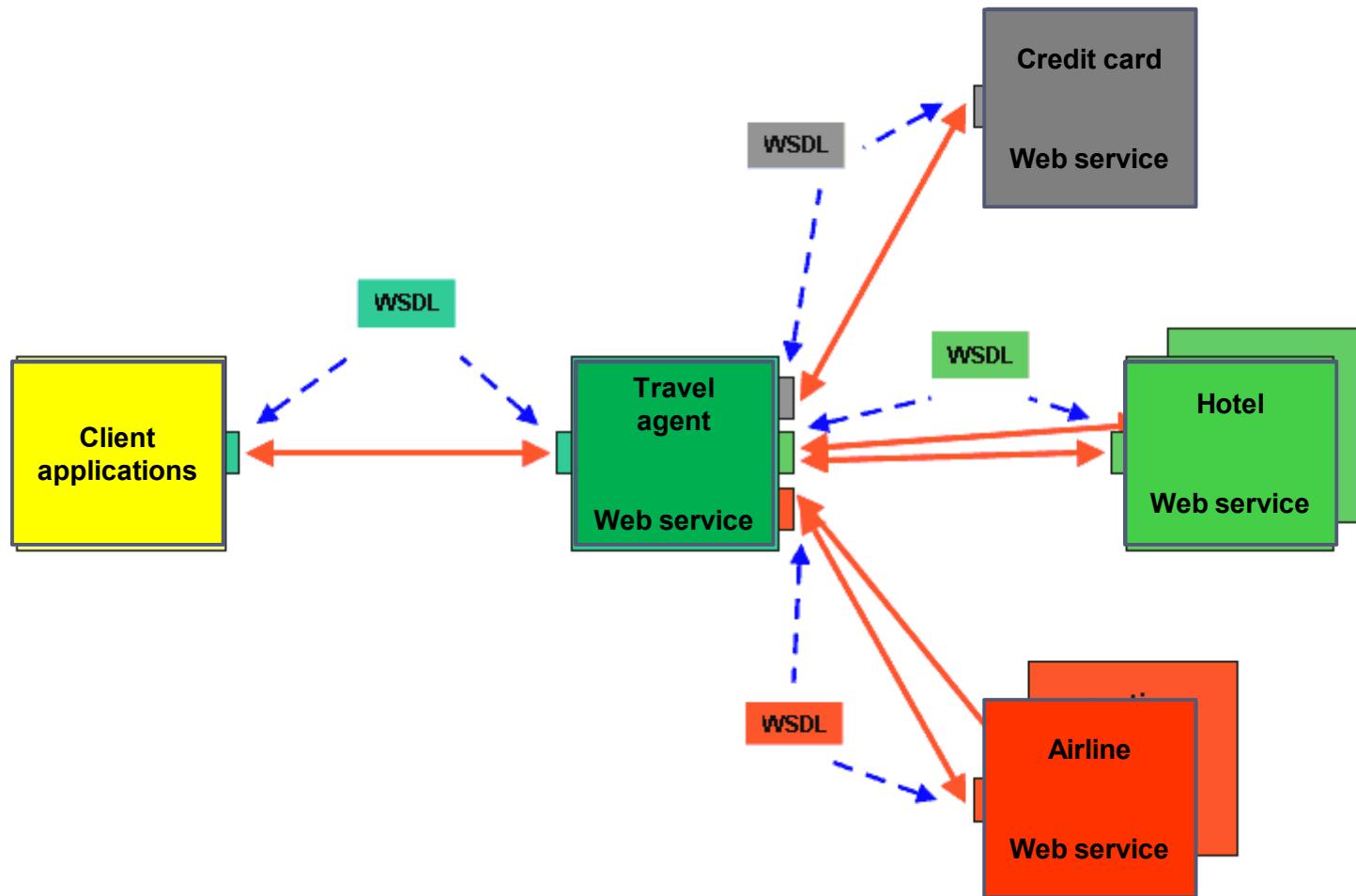
- ▶ Interoperability in heterogeneous environments
- ▶ Combination of web services
- ▶ Different communication patterns
- ▶ Independency of programming model
- ▶ Representation of messages
- ▶ Referencies of services
- ▶ Activation of services
- ▶ Transparency

# Interoperability in heterogeneous environments

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- ▶ Services based on standard protocols and mechanisms
  - ▶ HTTP: transport used
  - ▶ SOAP: packs information and transmits it between client and service provider
  - ▶ XML: describes information, messages
  - ▶ UDDI: list of available services
  - ▶ WSDL: service description
- ▶ Advantages:
  - ▶ Crosses firewalls
  - ▶ Difficult in other environments like Java RMI or CORBA

# Combination of Web Services



Source: [www.w3c.es](http://www.w3c.es)

# Different communication patterns

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- ▶ Synchronous request-response pattern
  - ▶ RPC-based models
- ▶ Asynchronous messages

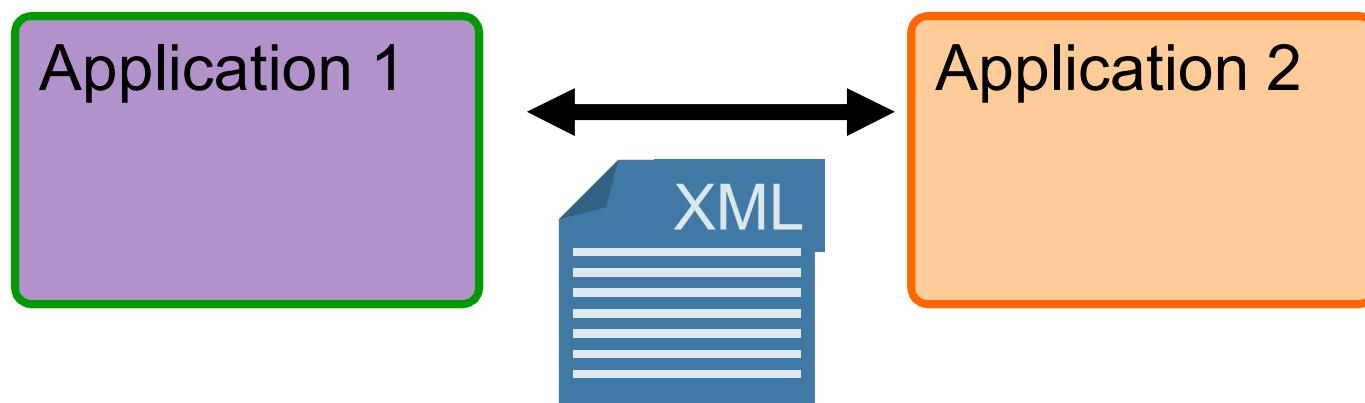
# Independency of programming model

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- ▶ Web Services offer a computation model on the Internet
- ▶ Independency of programming language
- ▶ Independency of programming model

# Messages representation

- ▶ SOAP messages and data are represented in XML



# Referencies of services

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- ▶ Each Web Service has a URI (*Uniform Resource Identifier*)
  - ▶ URL (*Uniform Resource Locator*)
    - ▶ Includes resource localization (*hostname+pathname*)
  - ▶ URN (*Uniform Resource Name*)
    - ▶ Resource names that does not include localization
- ▶ Clients use URLs to refer to services

# Activación de servicios

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- ▶ El servicio web es solicitado al computador identificado en la URL
  - ▶ El servicio Web puede residir en ese computador
  - ▶ O en otro computador
    - ▶ Mejora las prestaciones
- ▶ Tipos de activación
  - ▶ El servicio web se activa bajo demanda
  - ▶ El servicio web ejecuta continuamente

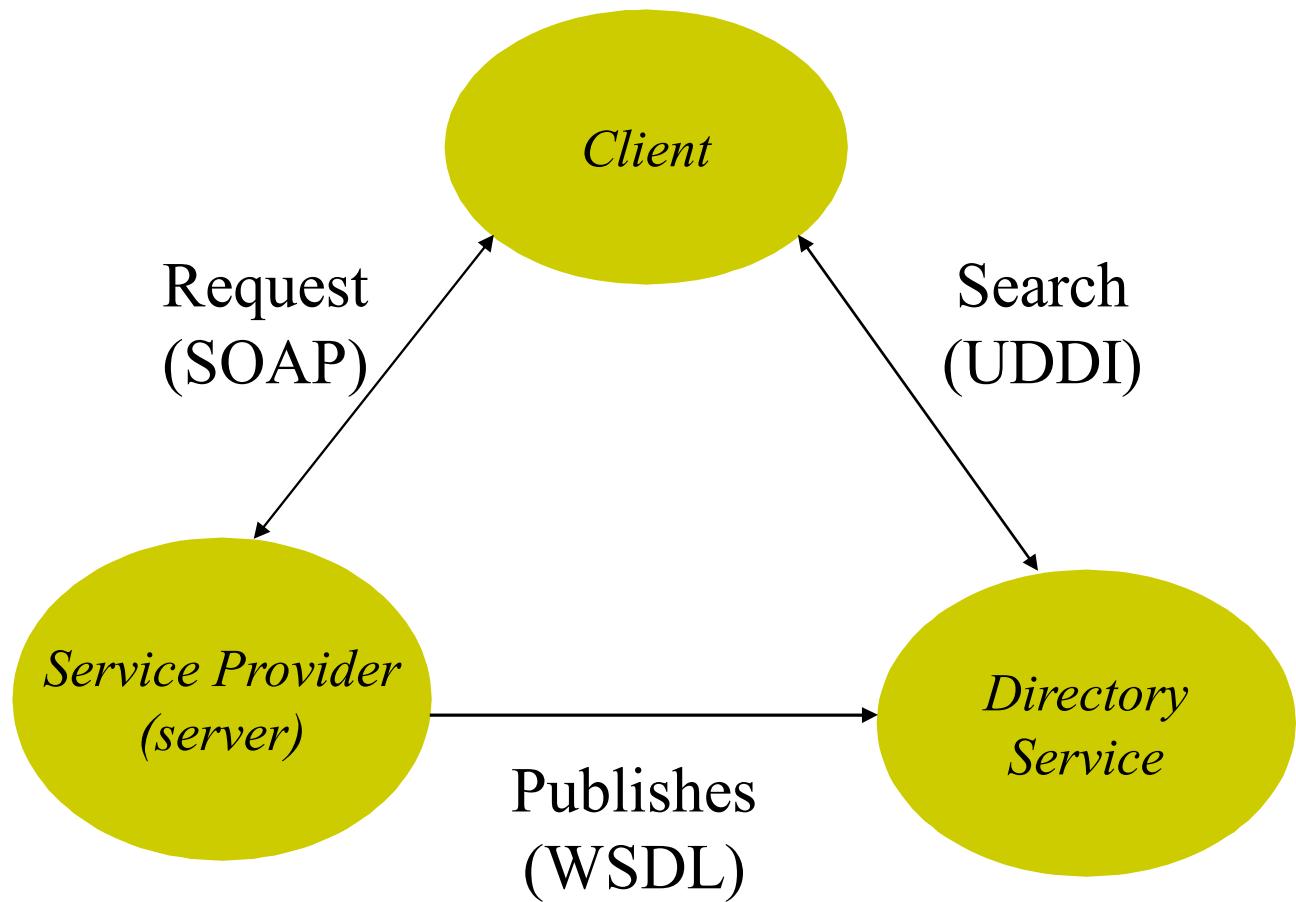
# Use of Web Services

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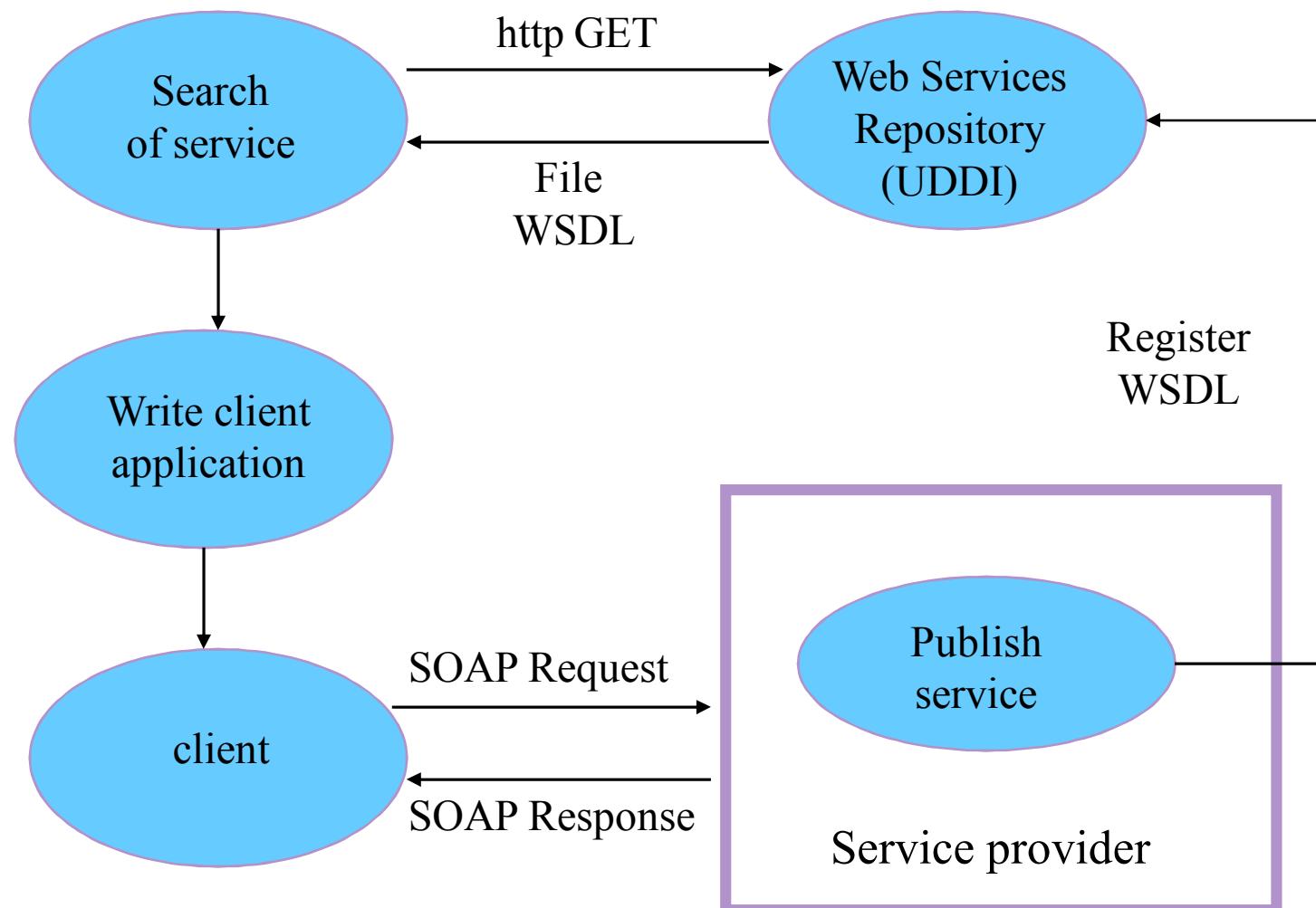
- ▶ Direct use in clients and servers of SOAP and XML (difficult to use)
- ▶ Use by means of an API that hides SOAP and XML details
- ▶ Ways of calling:
  - ▶ Static invocation by means of a *proxy* or *stub*
  - ▶ Dynamic invocation: generic operation that converts call and arguments to SOAP and XML dynamically

# Web Services and SOA

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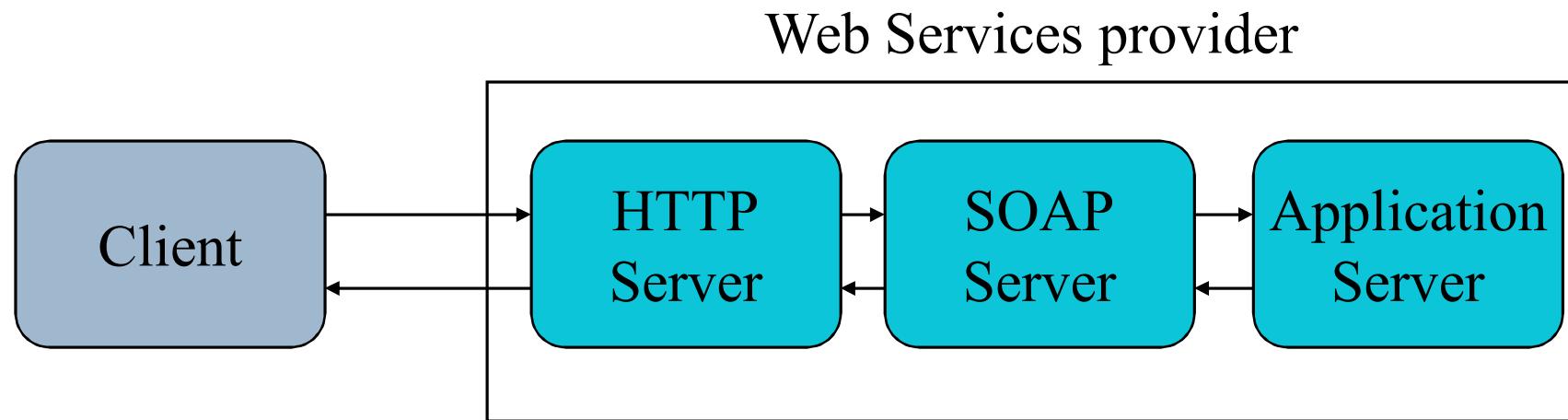


# Use case



# Example of implementation

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# XML

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- ▶ *eXtensible Markup Language*
  - ▶ Defined by W3C ([www.w3c.org](http://www.w3c.org))
- ▶ XML is extensible, it allows users to define their own labels (not like HTTP)
- ▶ Components:
  - ▶ Elements and attributes
    - `<tag attr=value/>`
    - `<tag>value</tag>`
    - Example:  
<http://www.dataaccess.com/webservicesserver/numberconversion.wso?WSDL>
  - ▶ Namespace
    - `xmlns=http://www.w3.org/1999/xhtml`
  - ▶ Schemas
    - ▶ Elements and attributes that are allowed to appear in a document

# SOAP

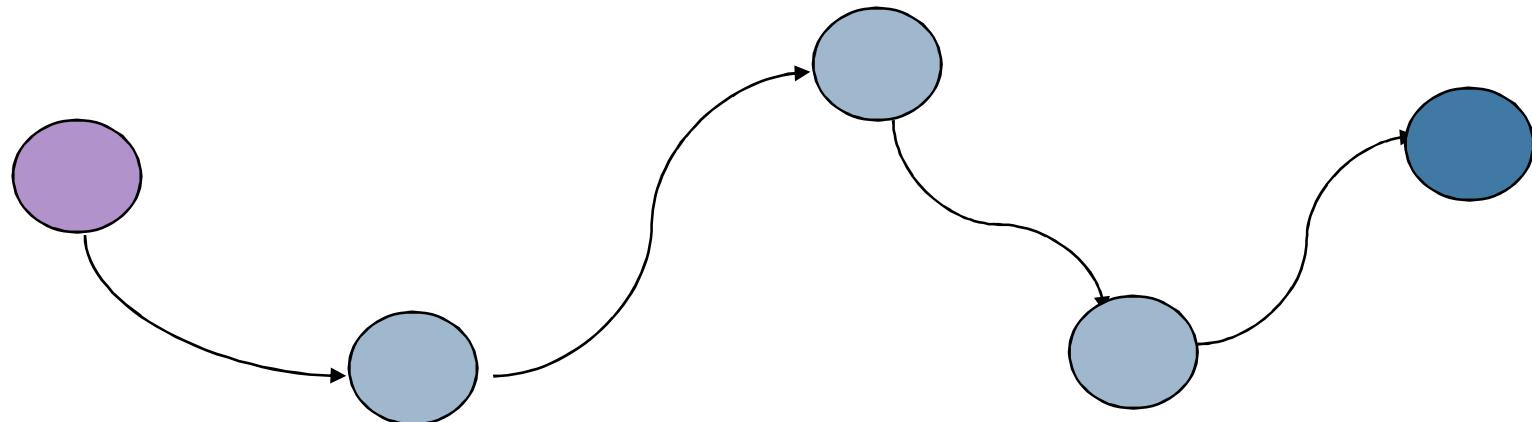
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- ▶ *Simple Object Accces Protocol*
  - ▶ ([www.w3.org](http://www.w3.org))
- ▶ SOAP specifies:
  - ▶ How to represent messages in XML
  - ▶ How to combine SOAP messages for a request-response model
  - ▶ How to process message elements
  - ▶ How to use the transport (HTTP, SMTP, ...) to send SOAP messages

# SOAP node

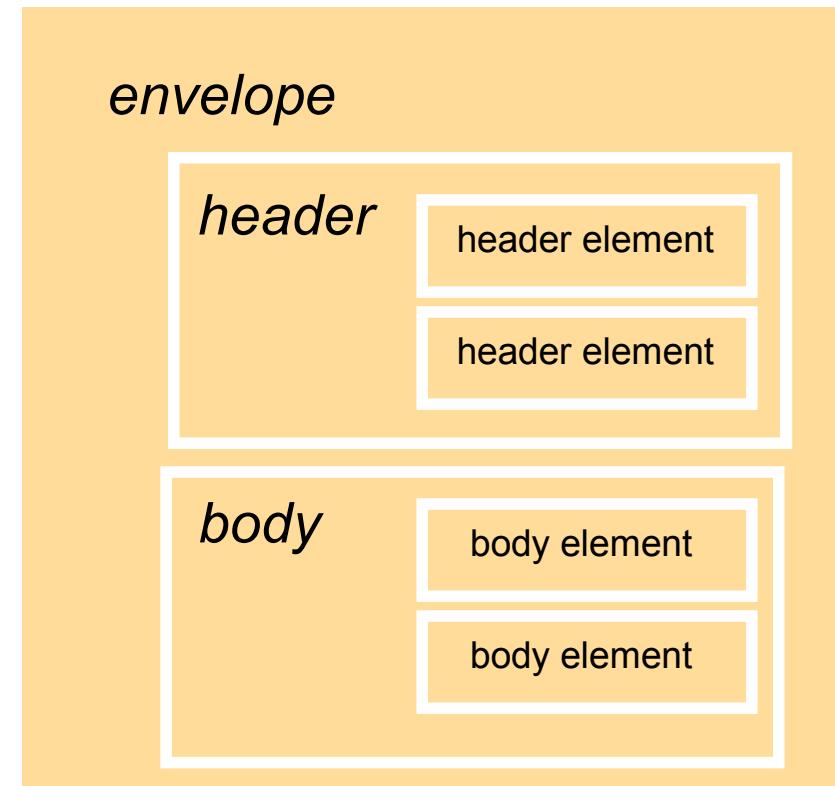
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- ▶ Node that transmits, receives, processes and responds SOAP messages
  - ▶ SOAP sender
  - ▶ SOAP receiver
  - ▶ Intermediary



# SOAP messages

- ▶ Basic communication unit among SOAP nodes
- ▶ The message is transported in an *envelope*
  - ▶ Optional header
  - ▶ Body
- ▶ Previous XML elements are defined as a schema in the XML namespace
  - ▶ Schema defined in [www.w3.org](http://www.w3.org)



# Header

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- ▶ Optional element
- ▶ Includes control information
  - ▶ Transaction Identifier to be used in a transactions service
  - ▶ Message identifier to relate messages among them  
(services are autonomous and independent among them)
  - ▶ User name, public key, etc.

# Communication model

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- ▶ Send of messages, the *body* element *includes*:
  - ▶ Message
  - ▶ Reference to the XML schema that describes the service
- ▶ Client-server communication (RPC)
  - ▶ The *body* element contains a *request* or a *response*

# Example

- ▶ Ex: *float GetPrice(string item);*

## Request:

```
<GetPrice>
    <item>table</item>
</GetPrice >
```

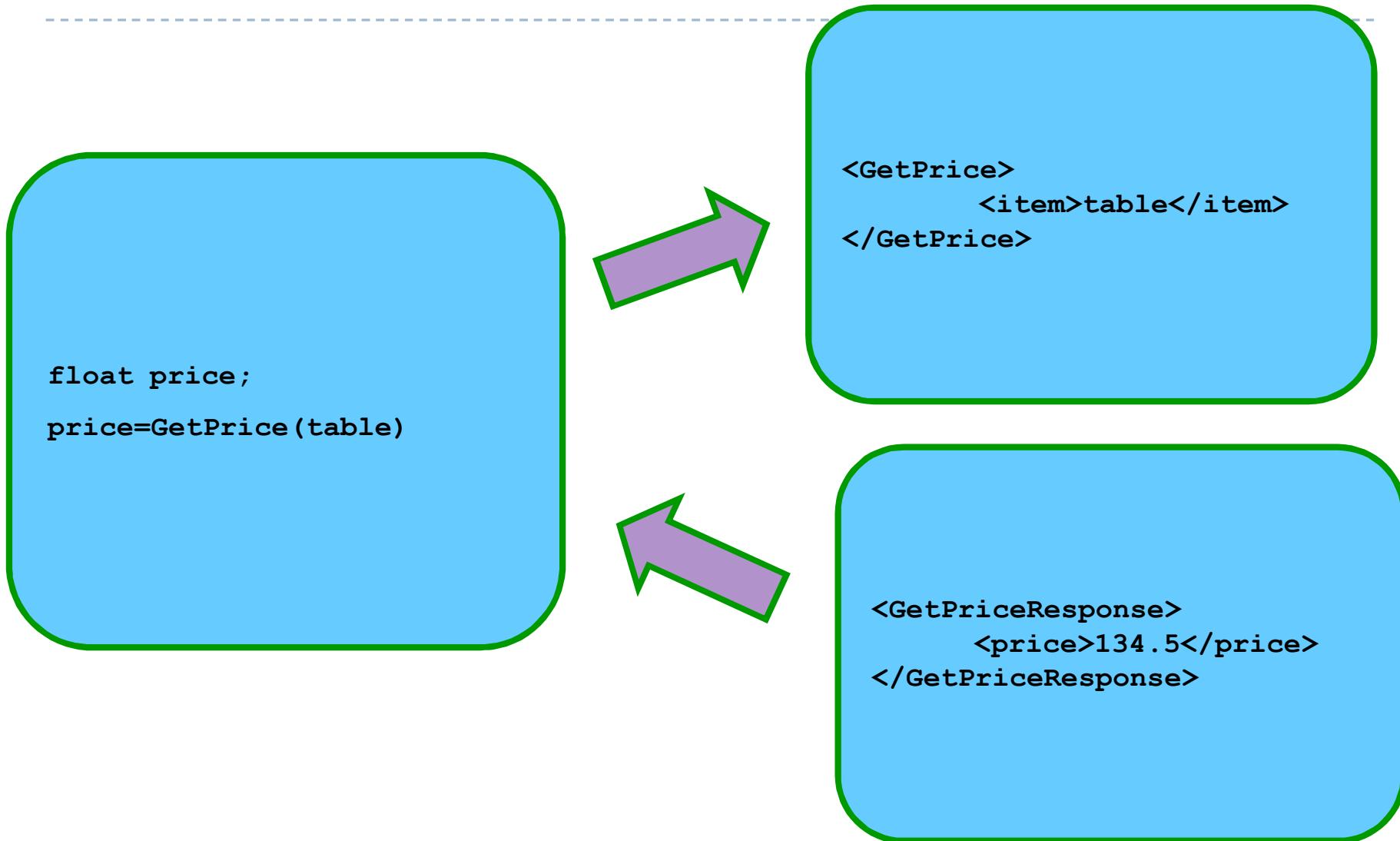
## Respuesta:

```
<GetPriceResponse>
    <Price>134.5</Price>
</GetPriceResponse>
```

## Schema:

```
<element name="GetPrice">
<complexType><all>
    <element name="item" type="string"/>
</all></complexType>
</element>
<element name="GetPriceResponse">
<complexType><all>
    <element name="Price" type="float"/>
</all></complexType>
</element>
```

# Serialization



# Transport of SOAP messages

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- ▶ HTTP protocol
  - ▶ RPC style:
    - ▶ Request: in HTTP POST
    - ▶ Response: in the response to the POST
  - ▶ Sending of information:
    - ▶ With HTTP POST
    - ▶ With HTTP GET
- ▶ SMTP protocol
  - ▶ The specification indicates how to pack SOAP messages in SMTP messages

Request Response

## Example of request/response

POST /StockQuote HTTP/1.1

```
.....  
<SOAP-ENV:Envelope xmlns:SOAP-  
ENV="http://schemas.xmlsoap.org/soap/envelope/"  
    SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">  
    <SOAP-ENV:Body>  
        <m:GetPrice xmlns:m="http://example.com/stockquote.xsd">  
            <item>table</item>  
        </m:GetPrice>  
    </SOAP-ENV:Body>  
</SOAP-ENV:Envelope>
```

HTTP/1.1 200 OK

```
.....  
<SOAP-ENV:Envelope xmlns:SOAP-  
ENV="http://schemas.xmlsoap.org/soap/envelope/"  
    SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">  
    <SOAP-ENV:Body>  
        <m:GetPriceResponse xmlns:m="http://example.com/stockquote.xsd">  
            <Price>134.5</Price>  
        </m:GetPriceResponse>  
    </SOAP-ENV:Body>  
</SOAP-ENV:Envelope>
```

## More examples

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- ▶ <http://www.xmethods.com/>

# WSDL

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- ▶ Web Services Description Language
  - ▶ IDL for Web Services in XML
- ▶ Written in XML
- ▶ WSDL is a XML document
- ▶ It is used for:
  - ▶ Describe Web Services
  - ▶ Localize Web Services
- ▶ WSDL is not a W3C standard yet (*draft*)

# Web Services Description

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- ▶ Describes the Web Service
- ▶ Specifies the service localization
- ▶ Specifies the service operations and methods
- ▶ Usually automatically generated from services code

# Web Services Description: example

- ▶ It is usually generated, it produces:

string NumberToWords ( unsignedLong ubiNum )



```
<?xml version="1.0" encoding="UTF-8"?>
<definitions xmlns="http://schemas.xmlsoap.org/wsdl/" xmlns:xs="http://www.w3.org/2001/XMLSchema" xmlns:soap="http://schemas.xmlsoap.org/wsdl/soap/" xmlns:tns="http://www.dataaccess.com/webservicesserver/" name="Conversions"
  targetNamespace="http://www.dataaccess.com/webservicesserver/">
  <types>
    <xsschema elementFormDefault="qualified" targetNamespace="http://www.dataaccess.com/webservicesserver/">
      <xselement name="NumberToWords">
        <xsccomplexType>
          <xsssequence>
            <xselement name="ubiNum" type="xs:unsignedLong"/>
          </xsssequence>
        </xsccomplexType>
      </xselement>
      <xselement name="NumberToWordsResponse">
        <xsccomplexType>
          <xsssequence>
            <xselement name="NumberToWordsResult" type="xs:string"/>
          </xsssequence>
        </xsccomplexType>
      </xselement>
    </xsschema>
  </types>
  <message name="NumberToWordsSoapRequest">
    <part name="parameters" element="tns:NumberToWords"/>
  </message>
  <message name="NumberToWordsSoapResponse">
    <part name="parameters" element="tns:NumberToWordsResponse"/>
  </message>
  <portType name="ConversionsSoapType">
    <operation name="NumberToWords">
      <documentation>Return the words corresponding to the positive number passed as parameter. Limited to quadrillions.</documentation>
      <input message="tns:NumberToWordsSoapRequest"/>
      <output message="tns:NumberToWordsSoapResponse"/>
    </operation>
  </portType>
  <binding name="ConversionsSoapBinding" type="tns:ConversionsSoapType">
    <soap:binding style="document" transport="http://schemas.xmlsoap.org/soap/http"/>
    <operation name="NumberToWords">
      <soap:operation soapAction="style=document"/>
      <input>
        <soap:body use="literal"/>
      </input>
      <output>
        <soap:body use="literal"/>
      </output>
    </operation>
  </binding>
  <service name="Conversions">
    <documentation>The Conversions Visual DataFlex Web Service will provide different conversion functions. The function currently available will help you converting numbers into words.</documentation>
    <port name="ConversionSoap" binding="tns:ConversionSoapBinding">
      <soap:address location="http://www.dataaccess.com/webservicesserver/conversions.wsdl"/>
    </port>
  </service>
</definitions>
```



# Web Services Description: example

```
<?xml version="1.0" encoding="UTF-8"?>
<definitions xmlns="http://schemas.xmlsoap.org/wsdl/" xmlns:xs="http://www.w3.org/2001/XMLSchema"
    xmlns:soap="http://schemas.xmlsoap.org/wsdl/soap/"
    xmlns:tns="http://www.dataaccess.com/webservicesserver/" name="Conversions"
    targetNamespace="http://www.dataaccess.com/webservicesserver/">

<typestypes
```

```
<message name="NumberToWordsSoapRequest">
  <part name="parameters" element="tns:NumberToWords"/>
</message>
<message name="NumberToWordsSoapResponse">
  <part name="parameters" element="tns:NumberToWordsResponse"/>
</message>
<portType name="ConversionsSoapType">
  <operation name="NumberToWords">
    <documentation>Returns the word corresponding to the positive number passed as parameter. Limited to quadrillions.</documentation>
    <input message="tns:NumberToWordsSoapRequest"/>
    <output message="tns:NumberToWordsSoapResponse"/>
  </operation>
</portType>
```

```
<binding name="ConversionsSoapBinding" type="tns:ConversionsSoapType">
<soap:binding style="document" transport="http://schemas.xmlsoap.org/soap/http"/>
<operation name="NumberToWords">
<soap:operation soapAction="" style="document"/>
<input>
<soap:body use="literal"/>
</input>
<output>
<soap:body use="literal"/>
</output>
</operation>
</binding>
<service name="Conversions">
<documentation>The Conversion Visual DataFlex Web Service will provide different conversion functions. The function currently available will help you converting numbers into words.</documentation>
<port name="ConversionsSoap" binding="tns:ConversionsSoapBinding">
<soap:address location="http://www.dataaccess.com/webservicesserver/conversions.wso"/>
</port>
</service>
</definitions>
```

# Structure of a WSDL document

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```
<definitions>
  <types>
    types definition (independent of language)
  </types>
  <message>
    messages definition (to be exchanged)
  </message>
  <portType>
    ports definition (function interfaces, including parameters, etc.)
  </portType>
  <binding>
    bindings definition (messages and data formats)
  </binding>
  <services>
    services definition (service name and one or more ports where they are)
  </services>
</definitions>
```

# Elements

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- ▶ **Types:** definition of language-independent types
- ▶ **Messages:** definition of kind of messages to be exchanged
- ▶ **PortTypes (interfaces):** definition of function interfaces (operation name, input and output parameters)
- ▶ **Bindings:** specification of messages and data to be used formats
- ▶ **Services:** specification of service name and one or more places (*ports*) to find the service.

# Namespaces

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- ▶ Objetive: to avoid conflicts
  - ▶ Two different web services A and B that have a common element f.
- ▶ Each instance of f can be referred to by A:f or B:f
- ▶ <http://www.w3.org/2001/XMLSchema>

# Web Service development

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- ▶ Service library programming
  - ▶ In some environments it is necessary to include specific information
    - ▶ In VisualStudio .Net: label *[WebMethod]* over exported methods
- ▶ Automatic generation of WSDL file
  - ▶ Usually inside service application generation
    - ▶ In VisualStudio .Net: project of type *Web Service*
- ▶ In server: WSDL file tells about how to activate the service
  - ▶ It is usually done by a web server with web services support
- ▶ Client development:
  - ▶ Obtain WSDL file and generate a proxy for client application
    - ▶ In VisualStudio .Net: “*Add Web Reference*”

# UDDI

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- ▶ *Universal Description, Discovery, and Integration*
  - ▶ Not standard: initial proposal by Microsoft, IBM y Ariba
- ▶ Distributed register of web services offered by companies
- ▶ Information classified in three categories (guides):
  - ▶ White pages: Company's data
  - ▶ Yellow pages: Classification by activity type
  - ▶ Green pages: Description of web services (WSDL)
- ▶ It is also accessed as a web service
- ▶ Can be checked in development-time or even dynamically in run-time
- ▶ Allows searches against different criteria
  - ▶ Type of activity, type of service, geographical location

# Web Services examples

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Google: <http://www.google.com/apis>

- ▶ For applications that perform searches on the Internet
- ▶ Amazon:
  - ▶ <http://simplest-shop.com/camera>
- ▶ Mapquest
- ▶ UPS, Fedex, etc.

# Web services from Java

- ▶ A lot of alternatives
- ▶ Wsimport
  - ▶ Usage: wsimport –keep file.wsdl
- ▶ Create all the needed classes for invoking remote web services (stubs)

# Generated classes

- ▶ Class PortType. A class that has the same name as the name attribute of the wsdl porttype element and contains a method for each operation defined with operation elements.
- ▶ Class Service. A class that has the same name as the name attribute of the wsdl service. This class accesses the web service and allows PortType instantiate the class.
- ▶ For each operation defined in the portType label:
  - ▶ As many classes as necessary to fill Input
  - ▶ As many classes as necessary to return the result of the operation
- ▶ Class ObjectFactory. Esta clase facilita la instanciación interna de las clases input y response.
- ▶ Class package-info. Annotate the Java package for each object created from the xsd of the wsdl (package metadata).

# Example

- ▶ CurrencyConvertor service from <http://www.webservicex.net>
- ▶ WSDL:  
<http://www.webservicex.net/CurrencyConvertor.asmx?WSDL>
- ▶ Function:
- ▶ ConversionRate

**Test**

To test the operation using the HTTP POST protocol, click the 'Invoke' button.

Parameter	Value
FromCurrency:	<input type="text"/>
ToCurrency:	<input type="text"/>

**Invoke**

# Stubs creation

- ▶ `wsimport –keep  
http://www.webservicex.net/CurrencyConvertor.asmx?WSDL`
- ▶ Creates a folder `net/webservicex` with the following files:
  - ▶ `ConversionRate.java`
  - ▶ `ConversionRateResponse.java`
  - ▶ `CurrencyConvertor.java`
  - ▶ `CurrencyConvertorSoap.java`
  - ▶ `Currency.java`
  - ▶ `ObjectFactory.java`
  - ▶ `package-info.java`

# Client example in Java

```
import java.net.URL;
import javax.xml.namespace.QName;
import javax.xml.ws.Service;
import net.webservicex.*;

public class test{
    public static void main(String[] args) throws Exception {
        CurrencyConvertor myservice= new CurrencyConvertor();
        CurrencyConvertorSoap port = myservice.getCurrencyConvertorSoap();

        Currency from      = Currency.fromValue("USD");
        Currency to        = Currency.fromValue("EUR");

        double d = port.conversionRate(from, to);
        System.out.println("de USD a ERU " + d );
    }
}
```

# Example

- ▶ Servicio GlobalWeather from <http://www.webservicex.net>
- ▶ WSDL:  
<http://www.webservicex.net/globalweather.asmx?WSDL>
- ▶ Functions
  - ▶ GetCitiesByCountry
  - ▶ GetWeather

# Example in Java

```
import java.util.List;
import net.webservicex.*;

public class WeatherClient {
    public static void main (String[] args) {

        GlobalWeather myservice = new GlobalWeather();
        GlobalWeatherSoap port = myservice.getGlobalWeatherSoap();

        String data = port.getWeather("Madrid", "Spain");

        System.out.println(data);
    }
}
```

# Example in Java

```
import j
import n
<?xml version="1.0" encoding="utf-16"?>
<CurrentWeather>
public c
    publ
}
}
</CurrentWeather>
```

## More information

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- ▶ Main Page <http://www.w3.org/>
- ▶ UDDI Page <http://www.uddi.org/>
- ▶ Tutorials about SOAP, WSDL, and other web technologies:
  - ▶ <http://www.w3schools.com/>

# Development environments

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- ▶ Growing number of development environments
- ▶ Some interesting implementations:
  - ▶ gSOAP
  - ▶ .Net de Microsoft
  - ▶ *Web Services Project* from Apache
  - ▶ *Java Web Services Developer Pack*
  - ▶ *IBM WebSphere SDK for Web services (WSDK)*
  - ▶ WASP from Systinet
  - ▶ JOnAS
  - ▶ AXIS

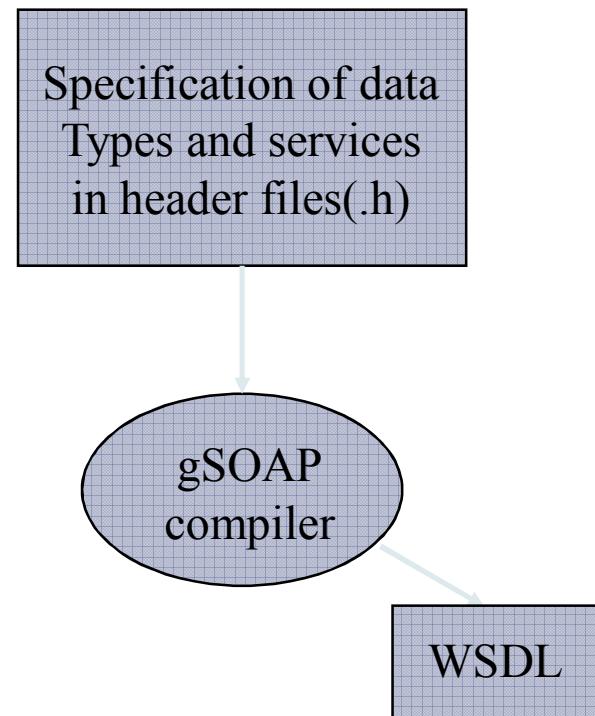
## gSOAP

---

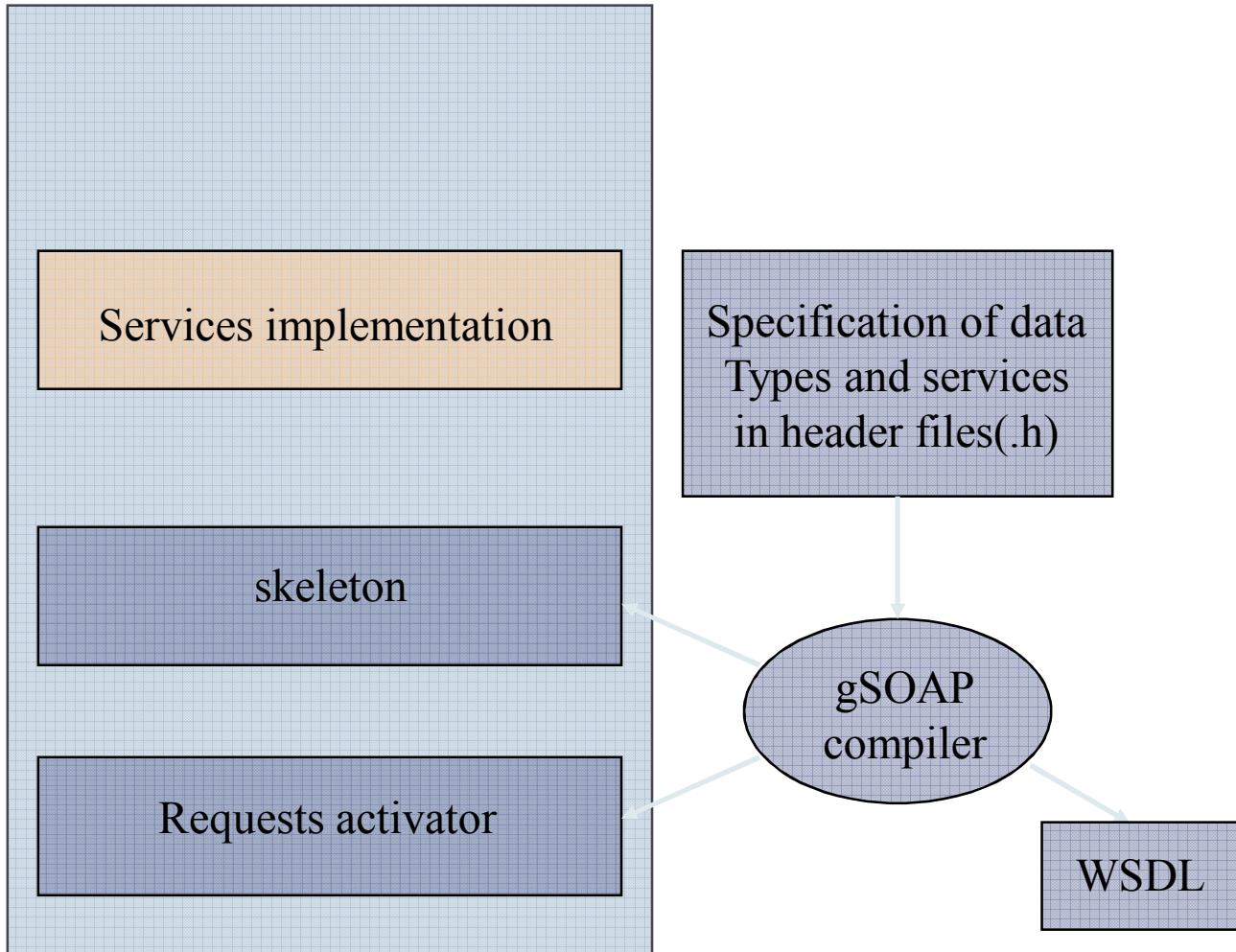
- ▶ Set of tools to develop applications in C/C++ based on web services
  - ▶ <http://www.cs.fsu.edu/~engelen/soap.html>

# Application development

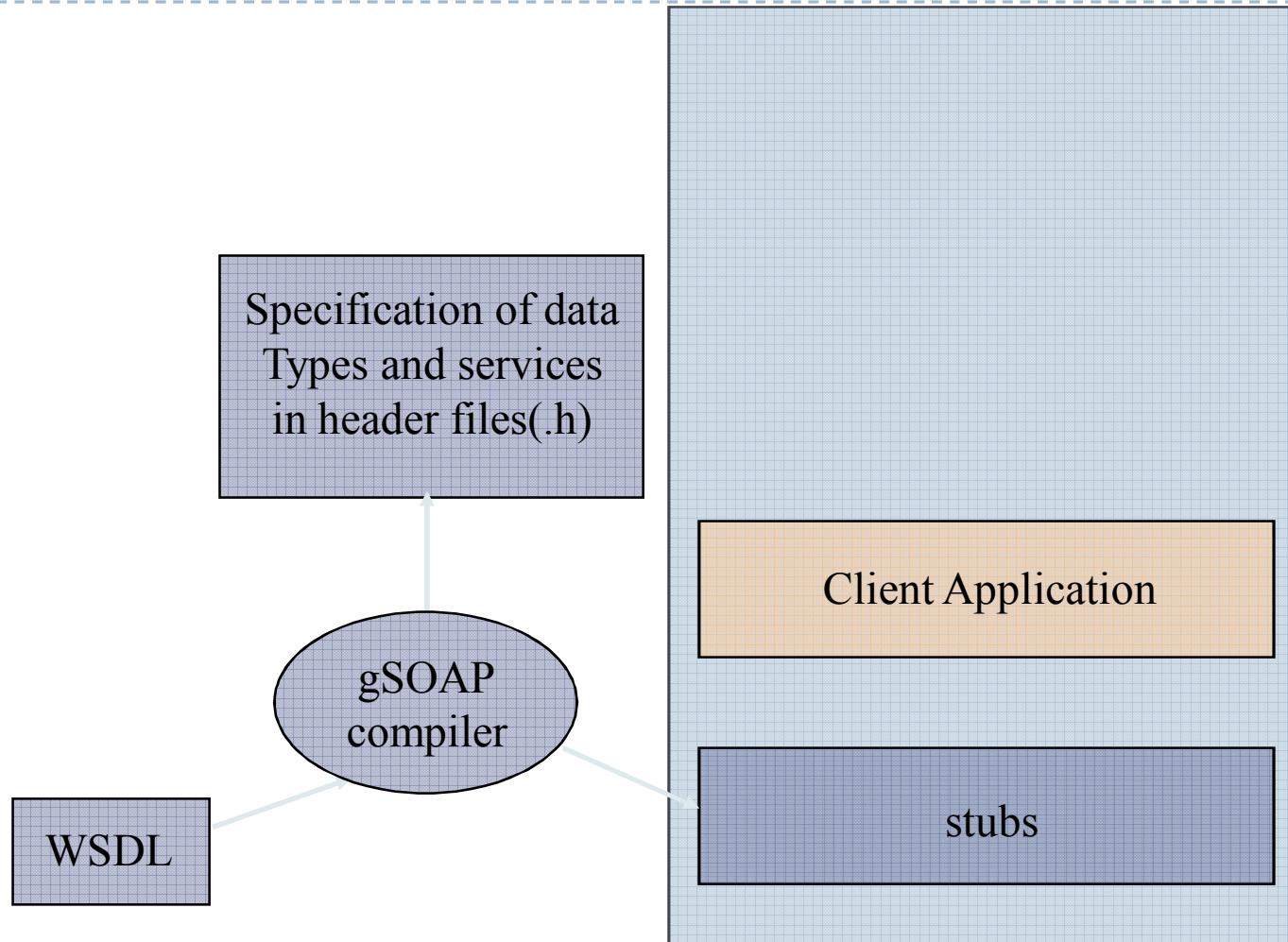
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# Server development



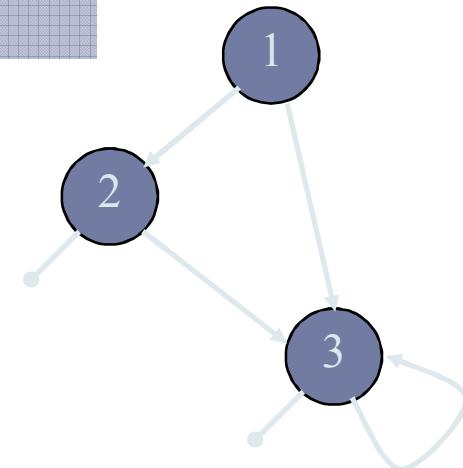
# Client development



# Serialization/deserialization

- ▶ gSOAP is responsible of all the process of XML serialization and deserialization

```
struct BG
{ int val;
  struct BG *left;
  struct BG *right;
};
```



```
<BG>
  <val>1</val>
  <left>
    <val>2</val>
    <right href="#x"/>
  </left>
  <right href="#x"/>
</BG>
<id id="x">
  <val>3</val>
  <right href="#x"/>
</id>
```

# Example

---

- ▶ WSDL:
  - ▶ [http://www.dataaccess.com/webservicesserver/numberconversion.wsdl?WSDL](http://www.dataaccess.com/webservicesserver/numberconversion.wsdl)
  - ▶ Accesible from <http://www.xmethods.com/>
- ▶ Two methods

```
string NumberToWords(unsignedLong ubiNum)
// Returns the word corresponding to the positive number passed
as parameter. Limited to quadrillions.
```

```
string NumberToDollars(decimal dNum)
// Returns the non-zero dollar amount of the passed number
```

# WSDL elements

---

```
<operation name="NumberToWords">  
  <documentation>Returns the word corresponding to the positive  
  number passed as parameter. Limited to quadrillions.  
  </documentation>  
  <input message="tns:NumberToWordsSoapRequest" />  
  <output message="tns:NumberToWordsSoapResponse" />  
  
<message name="NumberToWordsSoapRequest">  
  <part name="parameters" element="tns:NumberToWords" />  
  </message>  
  
<message name="NumberToWordsSoapResponse">  
  <part name="parameters"  
        element="tns:NumberToWordsResponse" />  
  </message>
```

# WSDL elements

---

```
<xs:element name="NumberToWords">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="ubiNum" type="xs:unsignedLong" />
    </xs:sequence>
  </xs:complexType>
</xs:element>

<xs:element name="NumberToWordsResponse">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="NumberToWordsResult"
type="xs:string" />
    </xs:sequence>
  </xs:complexType>
</xs:element>
```

# Client generation

---

- ▶ Step 1: Obtain the header file from a WSDL:

- ▶ `wsdl2h -o conversions.h`

<http://www.dataaccess.com/webservicesserver/numberconversion.wsdl?WSDL>

```
int soap_call__ns1__NumberToWords (
    struct soap *soap,
    NULL, // char *endpoint = NULL selects default endpoint for this operation
    NULL, // char *action    = NULL selects default action for this operation

    // request parameters:
    struct _ns1__NumberToWords           * ns1__NumberToWords,
    // response parameters:
    struct _ns1__NumberToWordsResponse * ns1__NumberToWordsResponse
);
```

# Client generation

---

```
struct _ns1__NumberToWords
{
    /// Element ubiNum of type xs:unsignedLong.
    ULONG64          ubiNum      1;        ///< Required element.
};

struct _ns1__NumberToWordsResponse
{
    /// Element NumberToWordsResult of type xs:string.
    char*  NumberToWordsResult     1;        ///< Required element.
};
```

# Client generation

---

- ▶ Step 2: stub and skeletons generation
  - ▶ *soapcpp2 -C -c conversions.h*
  - ▶ Generates stub for client

# Client development

---

```
#include "soapH.h" // obtain the generated stub
#include "ConversionsSoapBinding.nsmap"

main(int argc, char **argv)
{
    int err;
    struct _ns1__NumberToWords arg1;
    struct _ns1__NumberToWordsResponse arg2;

    struct soap *soap = soap_new();

    arg1.ubiNum = atoi(argv[1]); // argument

    err = soap_call__ns1__NumberToWords (soap, NULL, NULL,
                                         &arg1, &arg2)
    if (err == SOAP_OK)
        printf("Result = %s\n", arg2.NumberToWordsResult);
    else // an error occurred
        soap_print_fault(soap, stderr);
}
```

# Compilation and execution

---

- ▶ Files to compile:

- ▶ client.c
- ▶ soapC.c
- ▶ soapClient.c

```
./client 34  
> Result = thirty four
```

# Server and client development

---

- ▶ calc.h

```
int ns__add (int a, int b, int *res);  
int ns__subtract (int a, int b, int *res);
```

- ▶ Step 1: stubs and skeletons generation:
  - ▶ *soapcpp2 -c calc.h*

## Step 2: server development

---

```
#include "soapH.h"
#include "ns.nsmap"

int main(int argc, char **argv)
{ int m, s; /* master and slave sockets */
  struct soap soap;
  soap_init(&soap);
  if (argc < 2)
    soap_serve(&soap); /* serve as CGI application */
  else
  { m = soap_bind(&soap, NULL, atoi(argv[1]), 100);
    if (m < 0)
    { soap_print_fault(&soap, stderr);
      exit(-1);
    }
    fprintf(stderr, "Socket connection successful: master
socket = %d\n", m);
```

## Step 2: server development

---

```
for ( ; ; )
{
    s = soap_accept(&soap);
    fprintf(stderr, "Socket connection successful:
                    slave socket = %d\n", s);

    if (s < 0)
    { soap_print_fault(&soap, stderr);
      exit(-1);
    }

    soap_serve(&soap);
    soap_end(&soap);
}

return 0;
}
```

## Step 2: server development

---

```
int ns__add (struct soap *soap, int a, int b, int *res)
{   *res = a + b;
    return SOAP_
}
```

```
int ns__subtract (struct soap *soap, int a, int b, int *res)
{   *res = a - b;
    return SOAP_
}
```

# Step 3: client development

---

```
#include "soapH.h"
#include "ns.nsmap"

//const char server[] =
//    "http://websrv.cs.fsu.edu/~engelen/calcserver.cgi";
//const char server[] = "http://localhost:9000";

int main(int argc, char **argv)
{
    struct soap soap;
    char *server;
    int a, b, res;

    if (argc != 2) {
        printf("Use: calcClient    http://server:port\n");
        exit(0);
    }

    soap_init(&soap);
```

## Step 3: client development

---

```
server = argv[1];

a = 5;      b = 7;

soap_call_ns_add (&soap, server, "", a, b, &res);

if (soap.error)
{
    soap_print_fault(&soap, stderr);
    exit(1);
}
printf("Result = %d \n", res);

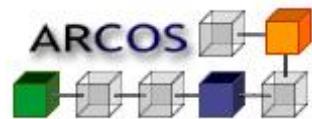
soap_destroy(&soap);
soap_end(&soap);
soap_done(&soap);
return 0;
}
```

## Step 4: compilation and execution

---

- ▶ Client:
  - ▶ calcClient: calcClient.c soapC.c soapClient.c
- ▶ Server:
  - ▶ calcServer: calcServer.c soapC.c soapServer.c
- ▶ >./calcServer 9000
- ▶ > ./calcClient <http://localhost:9000>

# Web Services and gSOAP



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