

# Exercises 2

## Process scheduling



ARCOS

Operating Systems Design  
Degree in Computer Engineering  
University Carlos III of Madrid

# Exercise

## statement (1 / 3)

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The aim is to develop a priority-based scheduler. Processes can own two different priorities:

- High priority.
- Low priority.

Each priority has its own scheduling policy:

- **High priority** processes will be scheduled following a **FIFO** policy.
- **Low priority** processes will be scheduled following a **Round-Robin** policy. Time slice will be **100 milliseconds**.

# Exercise

## statement (2/3)

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Processes of **high priority** will be executed following an strict order of arrival (FIFO). A high priority process executes until:

- It finishes.
- It sleeps (through *sleep()* syscall).
- It gets blocked (due to an I/O operation).

Processes of **low priority** abandon the CPU when:

- Its time slice ends.
- It finishes.
- It sleeps (through *sleep()* syscall).
- It gets blocked (due to an I/O operation).

# Exercise

statement (3/3)

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Requirements:

a) Design a solution indicating what functions and structures are necessary to implement the requested scheduler.

# Exercise

## solution

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1. Starting approach
  1. Operating system structure
  2. Analysis of modifications
2. Answer the questions
3. Review the answers

# Exercise

## solution

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### 1. Starting approach

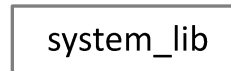
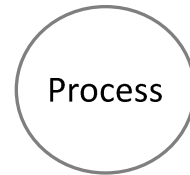
1. Operating system structure
2. Analysis of modifications

### 2. Answer the questions

### 3. Review the answers

# Exercise solution

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In user space (U) processes perform system calls through *system\_lib* or provoke exceptions. Both events involve kernel code execution (K).

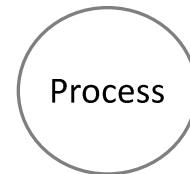
U

K

# Exercise solution

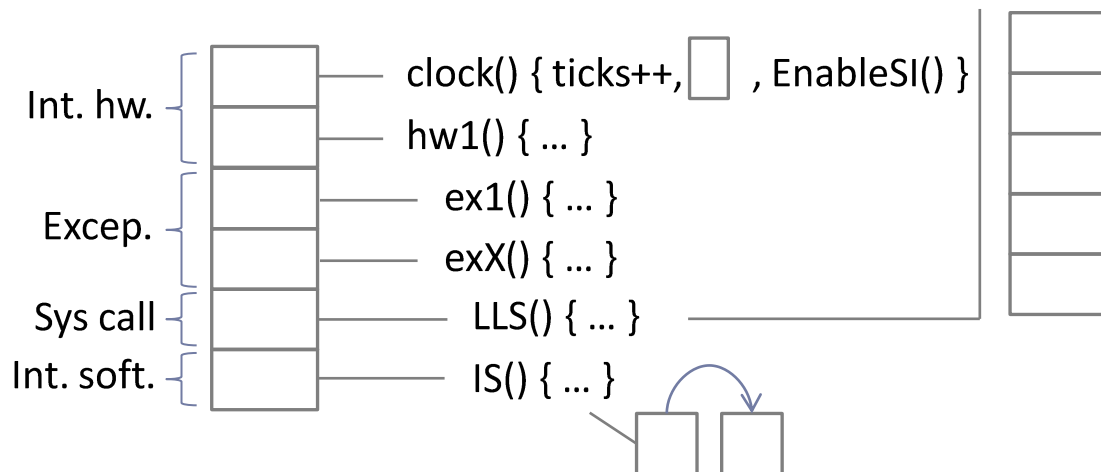
## Topic 2: operating system working

- HW interruptions
- Exceptions
- SW interruptions
- System calls



U

K

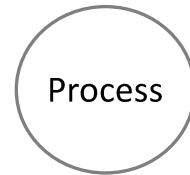




# Exercise solution

## Topic 3: process management

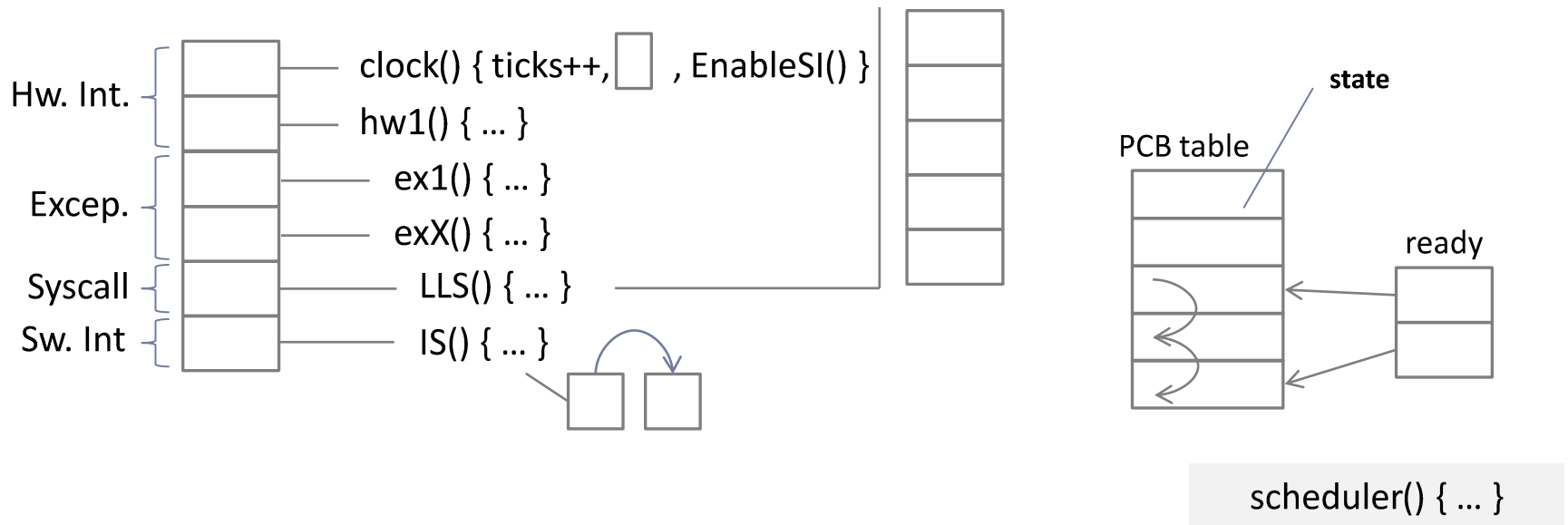
- PCB table
- Ready-state queues
- scheduler



system\_lib

U

K



# Exercise solution

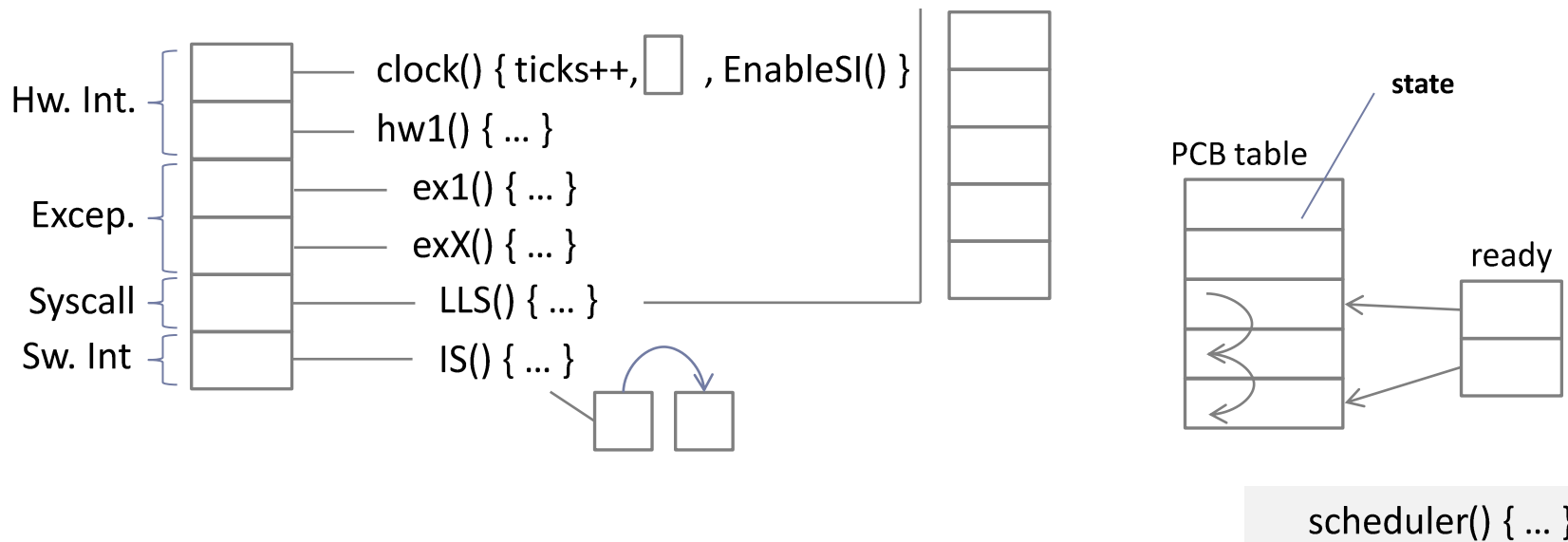
Initial structure completed

Process

system\_lib

U

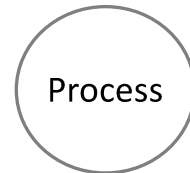
K



# Exercise solution

Adding priorities to the kernel:

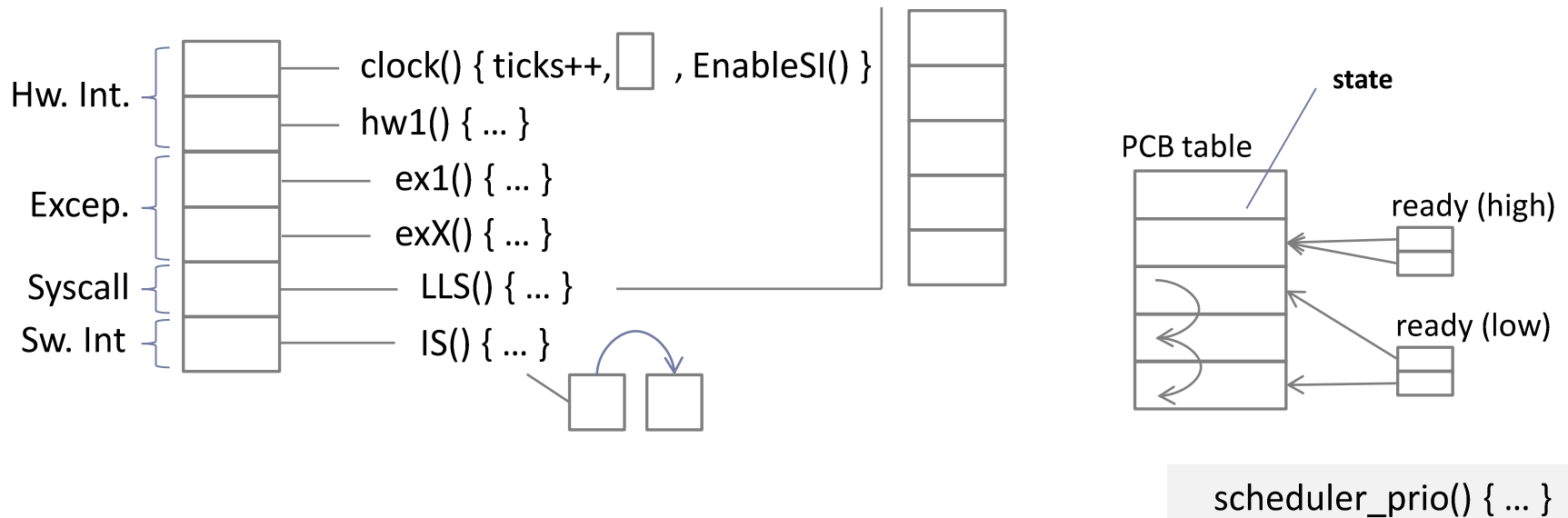
- 1) Add 'priority' field to PCB
- 2) Two ready state queues instead of one
- 3) Re-code scheduling algorithm



system\_lib

U

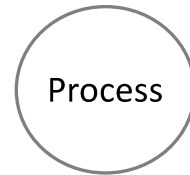
K



# Exercise solution

## Adding Round-Robin:

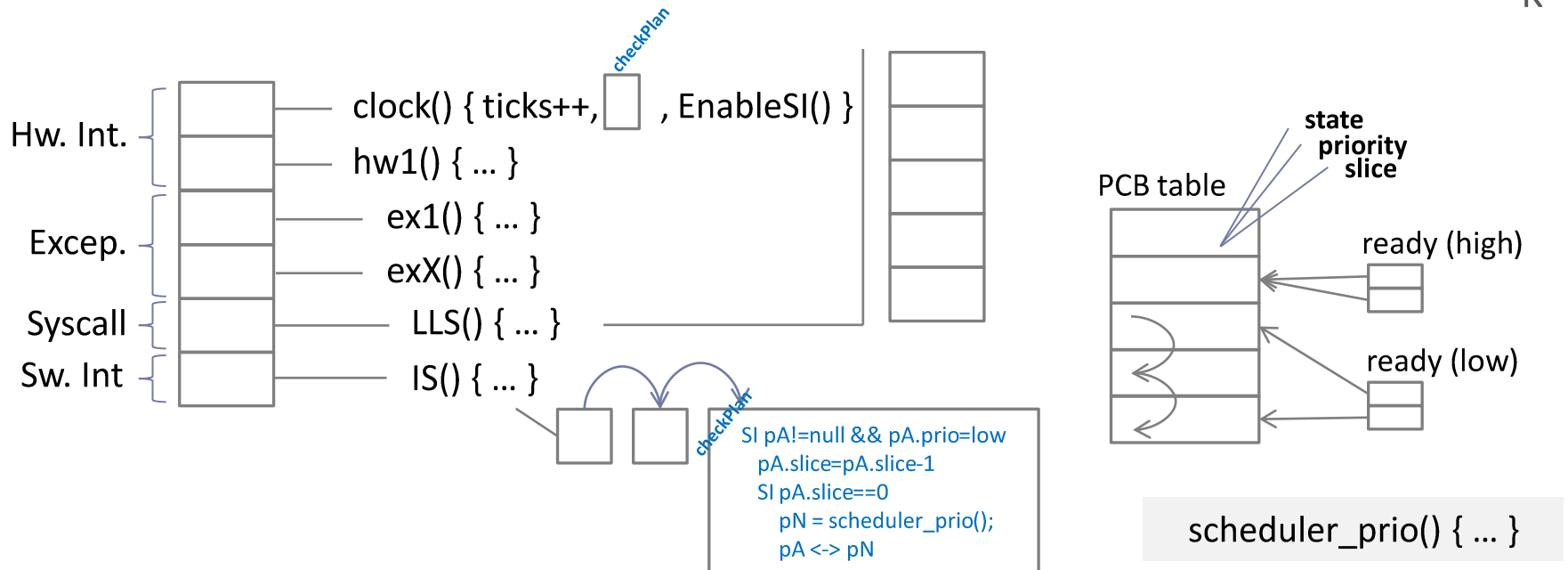
- 1) Add 'slice' field to PCB
- 2) Modify clock interruption
- 3) Add the new task to the list of tasks which are going to be executed during SW interruption



system\_lib

U

K



# Exercise solution

## Process creation:

- Setting initial values of priority, and slice
- Queuing in the corresponding queue.

That must be done in createProcess syscall

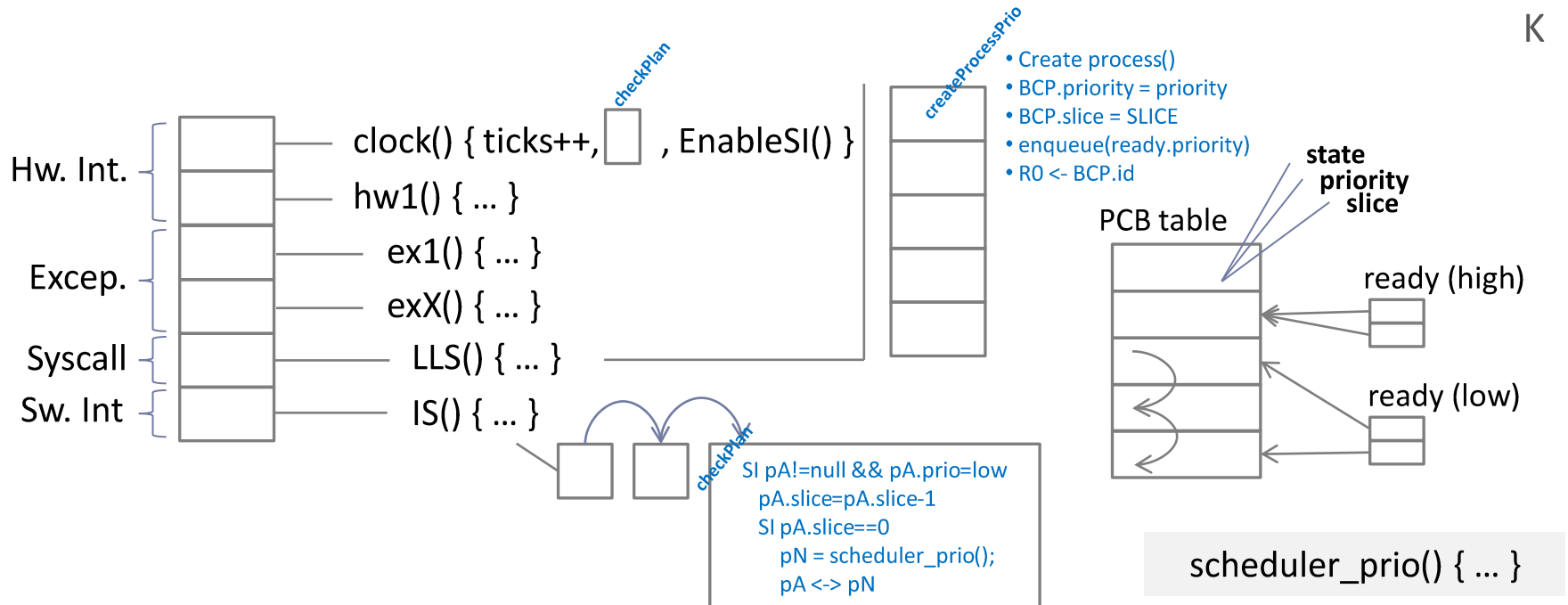
Process

system\_lib

```
createProcessPrio(Priority)
• R0 <- CREATE_PROC_SYSCALL_CODE
• R1 <- Priority
• Trap
• return R0
```

U

K



# Exercise

## solution

---

1. Starting approach
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# Exercise solution

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Basing on the proposed approach,  
answer the questions

## Data structures:

- **PCB:**
  - Priority
  - Slice
- **Implement two ready state queues instead of one:**
  - Low priority processes
  - High priority processes

# Exercise

## solution

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### Functions:

#### **scheduler\_prio()**

- If non\_empty(read\_state\_queue\_high\_priority)
  - Proc=GetFirstProcess(read\_state\_queue\_high\_priority)
  - Remove(read\_state\_queue\_high\_priority,Proc)
- Else // empty queue
  - Proc=GetFirstProcess(read\_state\_queue\_low\_priority)
  - Remove(read\_state\_queue\_low\_priority,Proc)
- Return Proc



# Exercise

## solution

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### **clock\_interruption\_handler()**

- Ticks = Ticks + 1;
- Insert\_Software\_Interruption(checkPlan)
- Software\_Interruption();

# Exercise

## solution

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### checkPlan()

- Si ( (current == null) || (current.priority == high))
  - return
- current.slice = current.slice - 1
- Si (current.slice == 0)
  - current.slice = TICKS\_PER\_SLICE // == 100 milliseconds
  - current.state = ready
  - enqueue(ready\_state\_queue\_low\_priority, current)
  - Proc=scheduler\_prio()
  - Proc.state = execution
  - current=Proc
  - swapContext(current.context\_t, Proc.context\_t)

# Exercise

## solution

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Functions on user space:

**int createProcessPrio(priority):**

- R0 = CREATE\_PROC\_PRIO\_SYSCALL\_CODE
- R1 = priority
- Trap
- Return R0

# Exercise

## solution

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### **System call `create_process(priority)`**

- Create process ()
- `PCB.priority = priority`
- `PCB.slice = SLICE` // makes sense only if `priority==low`
- `PCB.state = READY`
- If (`priority == high`)
  - Enqueue process in ready state queue (high priority)
- Else
  - Enqueue process in ready state queue (low priority)
- `R0 = PCB.id`

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