

Math Problem Set 2

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Problem 3.1. There are two parts:

- (i)

$$\begin{aligned} ||x + y||^2 - ||x - y||^2 &= \langle x + y, x + y \rangle - \langle x - y, x - y \rangle \\ &= \langle x + y, x \rangle + \langle x + y, y \rangle - (\langle x - y, x \rangle + \langle x - y, -y \rangle) \\ &= \langle x, x + y \rangle + \langle y, x + y \rangle - (\langle x, x - y \rangle + \langle -y, x - y \rangle) \\ &= \langle x, x \rangle + \langle x, y \rangle + \langle y, x \rangle + \langle y, y \rangle - \langle x, x \rangle - \langle x, -y \rangle - \langle -y, x \rangle - \langle -y, -y \rangle \\ &= 4\langle x, y \rangle \text{ after some easy manipulations} \end{aligned}$$

So it is clear that $\frac{1}{4}(|x + y|^2 - |x - y|^2) = \langle x, y \rangle$

- (ii) As above,

$$\begin{aligned} ||x + y||^2 + ||x - y||^2 &= \langle x + y, x + y \rangle + \langle x - y, x - y \rangle \\ &= \langle x + y, x \rangle + \langle x + y, y \rangle + (\langle x - y, x \rangle + \langle x - y, -y \rangle) \\ &= \langle x, x + y \rangle + \langle y, x + y \rangle + (\langle x, x - y \rangle + \langle -y, x - y \rangle) \\ &= \langle x, x \rangle + \langle x, y \rangle + \langle y, x \rangle + \langle y, y \rangle + \langle x, x \rangle + \langle x, -y \rangle + \langle -y, x \rangle + \langle -y, -y \rangle \\ &= 2\langle x, x \rangle + 2\langle y, y \rangle \text{ after some easy manipulations} \\ &= 2(||x||^2 + ||y||^2) \end{aligned}$$

So it is clear that $\frac{1}{2}(|x + y|^2 + |x - y|^2) = ||x||^2 + ||y||^2$

Problem 3.2. I proceed similarly: just start from the left side, expand, and simplify.

Problem 3.3. Let θ be the angle in question. Recall that

$$\cos(\theta) = \frac{\langle f, g \rangle}{||f|| \cdot ||g||}$$

- (i)

$$\begin{aligned}\langle f, g \rangle &= \int_0^1 f g dx = \int_0^1 x^6 dx = \left(\frac{x^7}{7} \right) \Big|_0^1 = \frac{1}{7} \\ \|f\|^2 &= \int_0^1 f^2 dx = \int_0^1 x^2 dx = \left(\frac{x^3}{3} \right) \Big|_0^1 = \frac{1}{3} \\ \|g\|^2 &= \int_0^1 g^2 dx = \int_0^1 x^{10} dx = \left(\frac{x^{11}}{11} \right) \Big|_0^1 = \frac{1}{11}\end{aligned}$$

Thus, we see that

$$\cos(\theta) = \frac{\frac{1}{7}}{\left(\frac{1}{3} \cdot \frac{1}{11}\right)^{\frac{1}{2}}} = \frac{33^{\frac{1}{2}}}{7} \quad (1)$$

And (1) implies that $\theta \approx 35^\circ$.

- (ii)

$$\begin{aligned}\langle f, g \rangle &= \int_0^1 f g dx = \int_0^1 x^4 dx = \left(\frac{x^5}{5} \right) \Big|_0^1 = \frac{1}{5} \\ \|f\|^2 &= \int_0^1 f^2 dx = \int_0^1 x^2 dx = \left(\frac{x^3}{3} \right) \Big|_0^1 = \frac{1}{3} \\ \|g\|^2 &= \int_0^1 g^2 dx = \int_0^1 x^8 dx = \left(\frac{x^9}{9} \right) \Big|_0^1 = \frac{1}{9}\end{aligned}$$

Thus, we see that

$$\cos(\theta) = \frac{\frac{1}{5}}{\left(\frac{1}{3} \cdot \frac{1}{9}\right)^{\frac{1}{2}}} = \frac{45^{\frac{1}{2}}}{7} \quad (2)$$

And (1) implies that $\theta \approx 17^\circ$

Problem 3.8. There are four parts

- (i)

Proof. This is just a matter of checking all the relevant details.

Norms = 1:

$$\begin{aligned}\|\cos(t)\|^2 &= \frac{1}{\pi} \int_{-\pi}^{\pi} \cos^2(t) dt = \frac{1}{\pi} \frac{\cos(x)\sin(x) + x}{2} \Big|_{-\pi}^{\pi} = 1 \\ \|\sin(t)\|^2 &= \frac{1}{\pi} \int_{-\pi}^{\pi} \sin^2(t) dt = \frac{1}{\pi} \frac{-\sin(2x) + 2x}{4} \Big|_{-\pi}^{\pi} = 1 \\ \|\cos(2t)\|^2 &= \frac{1}{\pi} \int_{-\pi}^{\pi} \cos^2(2t) dt = \frac{1}{\pi} \frac{\sin(4x) + 4x}{8} \Big|_{-\pi}^{\pi} = 1 \\ \|\sin(2t)\|^2 &= \frac{1}{\pi} \int_{-\pi}^{\pi} \sin^2(2t) dt = \frac{1}{\pi} \frac{-\sin(4x) + 4x}{8} \Big|_{-\pi}^{\pi} = 1\end{aligned}$$

Inner Products = 1:

$$\langle \cos(t), \sin(t) \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} \cos(t) \sin(t) dt = \frac{\sin^2(x)}{2} \Big|_{-\pi}^{\pi} = \sin^2(\pi) - \sin^2(-\pi) = 0$$

The proof is completed by checking all the other inner products similarly. □

- (ii)

$$\begin{aligned} \|t\|^2 &= \int_{-\pi}^{\pi} t^2 dt = \frac{t^3}{3} \Big|_{-\pi}^{\pi} = \frac{\pi^3}{3} - \frac{(-\pi)^3}{3} = \frac{2\pi^3}{3} \\ \|t\| &= \left(\frac{2\pi^3}{3} \right)^{\frac{1}{2}} \end{aligned}$$

- (iii)

$$\begin{aligned} \text{proj}_X(\cos(3t)) &= \langle \sin(t), \cos(3t) \rangle \sin(t) + \langle \cos(t), \cos(3t) \rangle \cos(t) \\ &\quad + \langle \sin(2t), \cos(3t) \rangle \sin(2t) + \langle \cos(2t), \cos(3t) \rangle \cos(2t) \\ &= 0 + 0 + 0 + 0 = 0 \end{aligned}$$

(We see that $\cos(3t)$ is orthogonal to X)

- (iv)

$$\text{proj}_X(t) = 0 + 2\sin(t) + 0 - \sin(2t)$$

Problem 3.9. *Proof.* In \mathbb{R}^2 , a rotation about the origin by arbitrary angle θ can be described by the matrix

$$M = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

So that $M \left(\begin{pmatrix} x \\ y \end{pmatrix} \right) = \begin{pmatrix} x\cos(\theta) - y\sin(\theta) \\ x\sin(\theta) + y\cos(\theta) \end{pmatrix}$. Let $a = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}, b = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix} \in \mathbb{R}^2$. Then

$$\begin{aligned} \langle M(a), M(b) \rangle &= \left\langle \begin{pmatrix} a_1\cos(\theta) - a_2\sin(\theta) \\ a_1\sin(\theta) + a_2\cos(\theta) \end{pmatrix}, \begin{pmatrix} b_1\cos(\theta) - b_2\sin(\theta) \\ b_1\sin(\theta) + b_2\cos(\theta) \end{pmatrix} \right\rangle \\ &= a_1b_1\cos^2(\theta) + a_2b_2\sin^2(\theta) + a_1b_1\sin^2(\theta) + a_2b_2\cos^2(\theta) \\ &= a_1b_1 + a_2b_2 = \langle a, b \rangle \end{aligned}$$

So we see that M is an orthonormal operator. (N.b that this is a terribly inefficient way to prove this - I should have just shown that the columns of M were orthonormal! □)

Problem 3.10. Recall that taking the Hermitian is flipping rows and columns and taking the conjugate.

- (i)

Proof. We need to show both directions.

\Rightarrow : Let Q be an orthonormal matrix. Then $\langle m, n \rangle = \langle Qm, Qn \rangle \implies m^H n = (Qm)^H Qn = m^H Q^H Qn$. And because m and n were arbitrarily chosen, the only way that this equality holds is if $Q^H Q = I$, and this gives us that $QQ^H = Q$ since left inverse \implies right inverse.

\Leftarrow : Let Q be a matrix so that $Q^H Q = I$. Then consider $\langle Qm, Qn \rangle = (Qm)^H Qn = m^H Q^H Qn = m^H n = \langle m, n \rangle$. \square

- (ii)

Proof. This is pretty easy:

$$\|x\| = \sqrt[2]{\langle x, x \rangle} = \sqrt[2]{\langle Qx, Qx \rangle} = \|Qx\|$$

\square

- (iii)

Proof. Assume Q is orthonormal. Then $QQ^H = Q^H Q = I \implies Q^H = Q^{-1}$. I'll prove the following short lemma.

Lemma 0.1. For Q orthonormal, Q^H is orthonormal.

Recall that $(Q^H)^H = Q$, and see that

$$(Q^H)^H Q^H = Q^H (Q^H)^H = I$$

which proves the lemma.

And since $Q^{-1} = Q^H$, Q^{-1} is orthonormal. \square

- (iv)

Proof. We'll examine the elements of the identity matrix element by element. First note that:

$$I_{ij} = \delta_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

Then we'll compare this to what we get when we multiply QQ^H , which we know is equal to I in all its coordinates. First, though, for any matrix A , define A^i to be the "ith row" of A and A_j to be the jth column. Then

$$\delta_{ij} = (Q^H Q)_{ij} = (Q^H)^i Q_j =$$

Recall now that $(Q^H)^i = \bar{Q}_i$, by definition of the Hermitian. But now we see that

$$\langle \bar{Q}_i, q_j \rangle = \delta_{ij}$$

and the columns of Q are orthonormal. \square

- (v) A counterexample would be the matrix $M = \begin{pmatrix} 2 & 0 \\ 0 & \frac{1}{2} \end{pmatrix}$. $\det B = 1$, but $Be_1 = 2e_1$ and $\|e_1\| \neq \|2e_1\| = \|Be_1\|$ which violates what we proved in (ii).
- (vi)

Proof. This is also quite short:

$$(Q_1 Q_2)(Q_1 Q_2)^H = Q_1 Q_2 Q_2^H Q_1^H = Q_1 Q_1^H = I$$

And we also get the left inverse by properties of inverses. \square

Problem 3.11. Suppose that x_1, \dots, x_n is a set of linearly *dependent* vectors. Let's apply Gram-Schmidt. Eventually, we will arrive at a vector x_k which is linearly dependent upon x_1, \dots, x_{k-1} . But then, if $X = \text{span}(x_1, \dots, x_{k-1})$, then $x_k \in X$ and $p_{k-1} = \text{proj}_X(x_k) = x_k$, which forces $q_k = 0$. In the end, if we throw out all these zeroes, we still get an orthonormal basis q_1, \dots, q_m of X where $m = \dim X$.

Problem 3.16. Done with Albi

Problem 3.17. *Proof.*

$$\begin{aligned} \hat{R}x &= \hat{Q}^H b \\ \iff \hat{Q} \hat{R}x &= b \\ \iff Ax &= b \\ \iff A^H Ax &= A^H b \end{aligned}$$

Note that THIS IS NOT THE CORRECT PROOF AND I NEED TO FIX THIS \square

Problem 3.23. doesn't look bad

Problem 3.24. Procedural (show things are norms)

Problem 3.26. First I must show that topological equivalence is an equivalence relation.

Proof. REST OF THIS DONE WITH ALBI SEE GIT I must show three things: (i) $x \sim x$.

(ii) $x \sim y \implies y \sim x$, (iii) $x \sim y$ and $y \sim z \implies x \sim z$.

(i) $\|\cdot\|_1 \sim \|\cdot\|_1$ trivially. Let $M \geq m$, then $m\|x\|_1 \leq \|x\|_1 \leq M\|x\|_1$ for all x .

(ii) Also trivial: Suppose $\|\cdot\|_1 \sim \|\cdot\|_2$. Then $m\|x\|_1 \leq \|x\|_2 \leq M\|x\|_1$ for all x , which implies that $M^{-1}\|x\|_2 \leq \|x\|_1 \leq m^{-1}\|x\|_2$.

(iii) Suppose $\|\cdot\|_1 \sim \|\cdot\|_2$, and $\|\cdot\|_2 \sim \|\cdot\|_3$. Then $m\|x\|_1 \leq \|x\|_2 \leq M\|x\|_1$ and $n\|x\|_2 \leq \|x\|_3 \leq N\|x\|_2$. But we get from this that $mn\|x\|_1 \leq \|x\|_3 \leq MN\|x\|_1$. \square

Now I'll show that the 1, 2, and ∞ norms are topologically equivalent.

Proof. (i) $\|\cdot\|_1 \sim \|\cdot\|_2$:

If we think about the inner product as the standard dot-product, then we have

$$(\|x\|_1)^2 = \sum_{i=1}^n \sum_{j=1}^n |x_i| |x_j| \geq \sum_{i=1}^n x_i^2 = \langle x, x \rangle = (\|x\|_2)^2$$

(the inequality comes because we simply threw out some positive terms on the left side). This implies that $\|x\|_1 \geq \|x\|_2$. Moreover,

$$(\sqrt[2]{n} \|x\|_2)^2 = n \sum_{i=1}^n x_i^2$$

(ii) $\|\cdot\|_\infty \sim \|\cdot\|_2$

$$\|x\|_\infty = \max_{1 \leq i \leq n} \{x_i\} = \sqrt[2]{(\max_{1 \leq i \leq n} \{x_i\})^2} \leq \sqrt[2]{\sum_{i=1}^n x_i^2} = \|x\|_2$$

□

Problem 3.28. Related to Previous

Problem 3.29. I will prove two statements.

The norm of an orthonormal matrix is 1:

Proof. Let Q be an orthonormal matrix. Then

$$\|Qx\| = \|x\| \implies \sup_{x \neq 0} \frac{\|Qx\|}{\|x\|} = \|Q\| = 1$$

□

If $R_x : M_n(\mathbb{F}) \rightarrow \mathbb{F}$, $R_x(A) = Ax$, then $\|R_x\| = \|x\|$:

Proof. The first step is to show $\|R_x\| \leq \|x\|$.

$$\|R_x\| = \sup_{A \neq 0} \frac{\|R_x(A)\|}{\|A\|} = \sup_{A \neq 0} \frac{\|Ax\|}{\|A\|} = \sup_{A \neq 0} \frac{\|Ax\| \cdot \|x\|}{\|A\| \cdot \|x\|}$$

By Remark 3.5.12, $\|Ax\| \leq \|A\| \cdot \|x\| \forall x \in \mathbb{F}^n$, so

$$\|R_x\| = \sup_{A \neq 0} \frac{\|Ax\| \cdot \|x\|}{\|A\| \cdot \|x\|} \leq \sup_{A \neq 0} \frac{\|A\| \cdot \|x\| \cdot \|x\|}{\|A\| \cdot \|x\|} = \|x\|$$

Now I'll show equality. For the \leq above to be strict, we must have $\|Ax\| < \|A\| \cdot \|x\|$ for all operators A (because we're taking the supremum). $\|x\| > 0$, so I can rearrange for the condition:

$$\frac{\|Ax\|}{\|x\|} < \|A\|, \text{ for all operators } A, \text{ vectors } x$$

In other words, no x achieves the supremum which is encoded in the definition of $\|A\|$. I will use the previous result to show that this will never hold.

Let $q_1 = e_1$ (or some other vector with norm 1). I can use the gram-schmidt algorithm to construct an orthonormal basis q_1, \dots, q_n for \mathbb{F}^n . Let Q be the matrix with these basis vectors as its columns. Then Q is an orthonormal matrix. Specifically, $\|Q\| = 1$ and it achieves $\frac{\|Qx\|}{\|x\|} = \|Q\| = 1$ at all nonzero x .

This shows that the inequality can never be strict, so we have $\|R_x\| = \|x\|$ □

Problem 3.30. Show something is a norm (not bad)

Problem 3.37. The first thing is to define the standard basis, which is $\mathcal{B} = \{1, x, x^2\}$. Evaluate L on the basis vectors:

$$L(1) = 0, L(x) = 1, L(x^2) = 2$$

Now, for $p \in V$, p can be written as a linear combination of these basis vectors. So

$$L(p) = L(a_1 1 + a_2 x + a_3 x^2) = a_1 L(1) + a_2 L(x) + a_3 L(x^2) = \langle (L(1) \cdot 1, L(x), L(x^2)), (a_1, a_2, a_3) \rangle$$

which is the idea behind the Riesz Representation theorem. So we see that in this case, $q = (0, 1, 2) \dots$ which squares with what we know about derivatives.

Problem 3.38. Let \mathcal{B} as above.

$$D = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$

Odd - I want to apply the algorithm from 3.7.9 but I can't figure out why the fg term disappears!

Problem 3.39. There are 4 things to show.

- (i)

Proof.

$$\begin{aligned} \langle (S + T)v, w \rangle &= \langle Sv, w \rangle + \langle Tv, w \rangle = \langle v, S^*w \rangle + \langle v, T^*w \rangle = \langle v, (S^* + T^*)w \rangle \\ \langle \alpha T^*v, w \rangle &= \alpha \langle T^*v, w \rangle = \alpha \langle v, T^*w \rangle = \langle v, \overline{\alpha} T^*w \rangle \end{aligned}$$

□

- (ii)

Proof.

$$\langle S^*v, w \rangle = \overline{\langle w, S^*v \rangle} = \overline{\langle Sw, v \rangle} = \langle v, Sw \rangle$$

□

- (iii)

Proof.

$$\langle STv, w \rangle = \langle Tv, S^*w \rangle = \langle v, T^*S^*w \rangle$$

□

- (iv)

Proof. Consider the composition $T^*(T^{-1})^*$.

$$\langle T^*(T^{-1})^*x, y \rangle = \langle (T^{-1})^*x, Ty \rangle = \langle x, (T^{-1})Ty \rangle = \langle x, y \rangle$$

Since the above is true for all x, y , we must have $T^*(T^{-1})^* = I$

□

Problem 3.40.

- (i) (Considering A as the operator)

$$\langle AB, C \rangle = \text{tr} (AB)^H C = \text{tr} B^H A^H C = \langle B, A^H C \rangle$$

- (ii) (seems easy!)

Problem 3.44. *Proof.* By the fundamental subspaces theorem, $\text{Ker}(A^H) = \text{Range}(A)^\perp$. So we can reformulate the second possibility to: there exists $y \in \text{Range}(A)^\perp : \langle y, b \rangle \neq 0$. Consider now $p = \text{proj}_{\text{Range}(A)} b$. If $p = b$, then $b \in \text{Range}(A)$ and we have the first case. Otherwise, the procedure creates a residual vector r , $r = b - p$. $r \in \text{Range}(A)^\perp$, and

$$\langle r, b \rangle = \overline{\langle p + r, r \rangle} = \overline{\langle p, r \rangle} + \overline{\langle r, r \rangle} = \langle p, b \rangle + \langle r, r \rangle = \langle r, r \rangle \neq 0$$

which is the second case.

□

Problem 3.45.

Problem 3.47.

Problem 3.48.

Problem 3.50.