

Matthew Douston

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Personal Summary

I'm a **DevOps engineer** looking to return to work after a personal sabbatical. In addition to DevOps, I've been a scrum master, release engineer, project manager, and unofficial team lead when the need arose. I can communicate clearly with a variety of engineering and tech ops groups and work well with them to solve issues. I love learning new things, so I'd be interested in any role that lets me use my technical experience creatively.

Skills

- **Automation** with **bash**, **PowerShell**, and **ansible**.
- **CI/CD** with **Jenkins**, **Bitbucket**, **Bamboo**, **Artifactory**, **Octopus**, **Kubernetes**, and **Ansible Tower**.
- **Windows Server** and **Linux (CentOS)** administration.
- **Technical project management** in Agile/scrum/Large Scale Scrum (LeSS) frameworks.
- **Technical writing**: creating clean, organized, and useful internal documentation.
- **Tools I can use**: git, tomcat, maven, Salt Stack, docker, kubectrl, helm, Rancher, vSphere, Active Directory, Apache Kafka, Redis, AppDynamics, IIS, OneLogin, HashiCorp Vault, Terraform

Experience 2017 – 2023

Senior DevOps Engineer

naviHealth | Remote from NH | 1/2022 – 3/2023

After I was promoted, I focused on projects and mentoring small teams.

- Led a team of contractors to build a new CI/CD pipeline and migrate data to it.
- Created on-premise Redis clusters to speed up web app session caching.
- Supported a docker/helm-chart/Kubernetes/Rancher CI/CD pipeline.
- Ran standups and backlog grooming, filling the role of Scrum Master for my main team.

DevOps Engineer

naviHealth | Newton MA | 11/2017 – 1/2022

I automated the CI/CD of Java and .NET applications and deployed them to production late at night. I also worked through a backlog of support tickets from other tech ops teams.

- Made production deploys faster and safer by automating things with Ansible Tower.
- Scripted fixes and improvements to CI/CD pipelines in Jenkins, Bitbucket, Bamboo, and Octopus.
- Release managed complex updates by organizing and leading meetings with engineering teams.
- Set up SonarQube servers to add code analysis and quality gates to our build pipelines.
- Investigated and fixed issues with deploys to Kubernetes clusters.
- Interviewed candidates for a new full-time DevOps team, then trained and mentored them.

History, education, and personal info on the next page.

Experience 2009 – 2017

iOS Developer

Retrieve | Manchester NH | 8/2017 – 9/2017

- Fixed bugs in an iPhone app written in Objective-C.

Mobile Engineer

Game Show Network | Boston MA | 5/2015 – 7/2017

- Worked with C# in Unity, learned agile/scrum, git, Bamboo, and Jenkins.

Developer Intern

Creative Logistics Solutions | Amherst NH | 1/2015 – 4/2015

- Wrote some code in a shipping label creator written in C# and Visual Basic.

Quality Assurance Intern

Game Show Network | Boston MA | 5/2015 – 8/2015

- Played games on mobile devices and wrote bug reports now and then.

Lab Technician

Lenscrafters | Nashua NH | 5/2010 – 4/2014

- Mastered a variety of neat machines to craft prescription lenses.

Creative Technical Writer

SearchPro Systems | Nashua NH | 11/2012 – 1/2013

- Met with local entrepreneurs and wrote website copy for them.

Writing Tutor

UNH Manchester | Manchester NH | 7-2008 – 11/2009

- Turned college freshmen into better writers and clearer thinkers.

Education 2008 – 2015

Associates in Software Engineering

Nashua [NH] Community College | 2013- 2015

- 3.85 GPA. Tutored Linux and C++ as a side job. Learned an appreciation for math.

Bachelors in English and History

UNH Manchester | 2008- 2011

- 3.76 GPA. Won the Undergraduate Research Conference with a paper I titled The Puke Gospel.

About Me

- Hobbies: personal fitness, creative writing, Magic: the Gathering, joined Toastmasters this year.
- The best compliment a manager gave me is that I respond to problems with unflappable calm.
- A discussion point for fellow DevOps engineers: not all distributed monoliths should be dockerized.