

# Matthew Dutson

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## Education

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### University of Wisconsin-Madison

MS/PhD in Computer Science

- Interests: Computer vision, graphics, machine learning

Madison, Wisconsin

Fall 2018 - Present

### University of Utah

Honors Bachelor of Science in Physics

- Magnum cum laude
- Minors: Computer science, mathematics
- Thesis: Reconstruction of Cosmic Ray Geometry Using Cherenkov Backscattering

Salt Lake City, Utah

Fall 2013 - Spring 2018

## Coursework and Languages

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Selected coursework	Machine learning, optimization, computer graphics, algorithms, scientific computing, linear algebra, statistics, differential equations
Most experience	C++, Python, Java, Rust
Some experience	C, C#, Perl, JavaScript, LaTeX, Linux/UNIX

## Work Experience

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### UW-Madison Computer Sciences

Graduate Research Assistant

- Advisor: Mohit Gupta
- Developing techniques for interpreting data from single-photon visual sensors.
- Exploring theory and applications of spiking neural networks.

Madison, Wisconsin

Spring 2020 - Present

Teaching Assistant

- Course: CS 559 - Computer Graphics

Fall 2019

Graduate Research Assistant

- Advisors: Jignesh Patel, Kevin Eliceiri
- Collaborator on Hustle, a scalable replacement for SQLite written in Rust.
- Wrote a Java application to generate synthetic images of biological fiber networks.

Fall 2018 - Spring 2019

### Esri

Map Exploration Software Intern

- Created tools for high-performance visibility analysis in ArcGIS Pro.
- Leveraged machine learning for detecting objects in 3D urban scenes.

Redlands, California

Summer 2019

### IM Flash Technologies

Process Software Intern

- Wrote Perl scripts to improve the efficiency of manufacturing defect sourcing.
- Improved existing software to reduce errors in process time estimation by 97 percent.
- Built a C++ computer vision application for detecting equipment malfunctions.

Lehi, Utah

Summer 2016, Summer 2017