



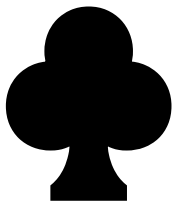
# THANK YOU

Whether saying it after or before the fact



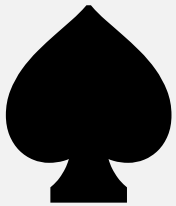
# INVOLVE ME

When you need to be recognized and brought in more to the story or dialogue



# MOVE ON OR CHANGE

Similar to a Veil, when something is making you uncomfortable



# PLEASE STOP

Similar to an X-Card, when something crosses a line and needs to stop

For a slightly more discreet safety tool, split a deck among players evenly distributing the 4 suites.

Players can hand cards to each other or the GM depending on their needs.

With Hearts thrown into the mix and used regularly, it gives the player a bit of anonymity or discretion if they desire it, or if shared with players mixing a heart and another piece suggests somewhat of a polite request. The heart might remind people to be empathetic.

Since it's discreet, getting a card handed to you might hopefully show you that the intent isn't to call you out in front of everyone, but to just be aware of another person's need.

It's important to start off any gaming session with a discussion about limits, or if you are uncomfortable discussing these things, please submit them in writing to the GM. Everyone deserves to feel safe at the table, regardless of whether they want to put all their cards out on the table or keep them close to the chest.