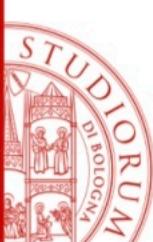




Databases

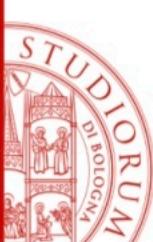
Conceptual Data Modelling



Conceptual Models, why? (1)

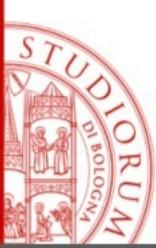
Let's try to build a relational Database directly from the logical model:

- Where shall we start from?
- There's a risk to go into any further detail.
- We need to define relations between the tables
- The relational model is too “rigid” for modelling

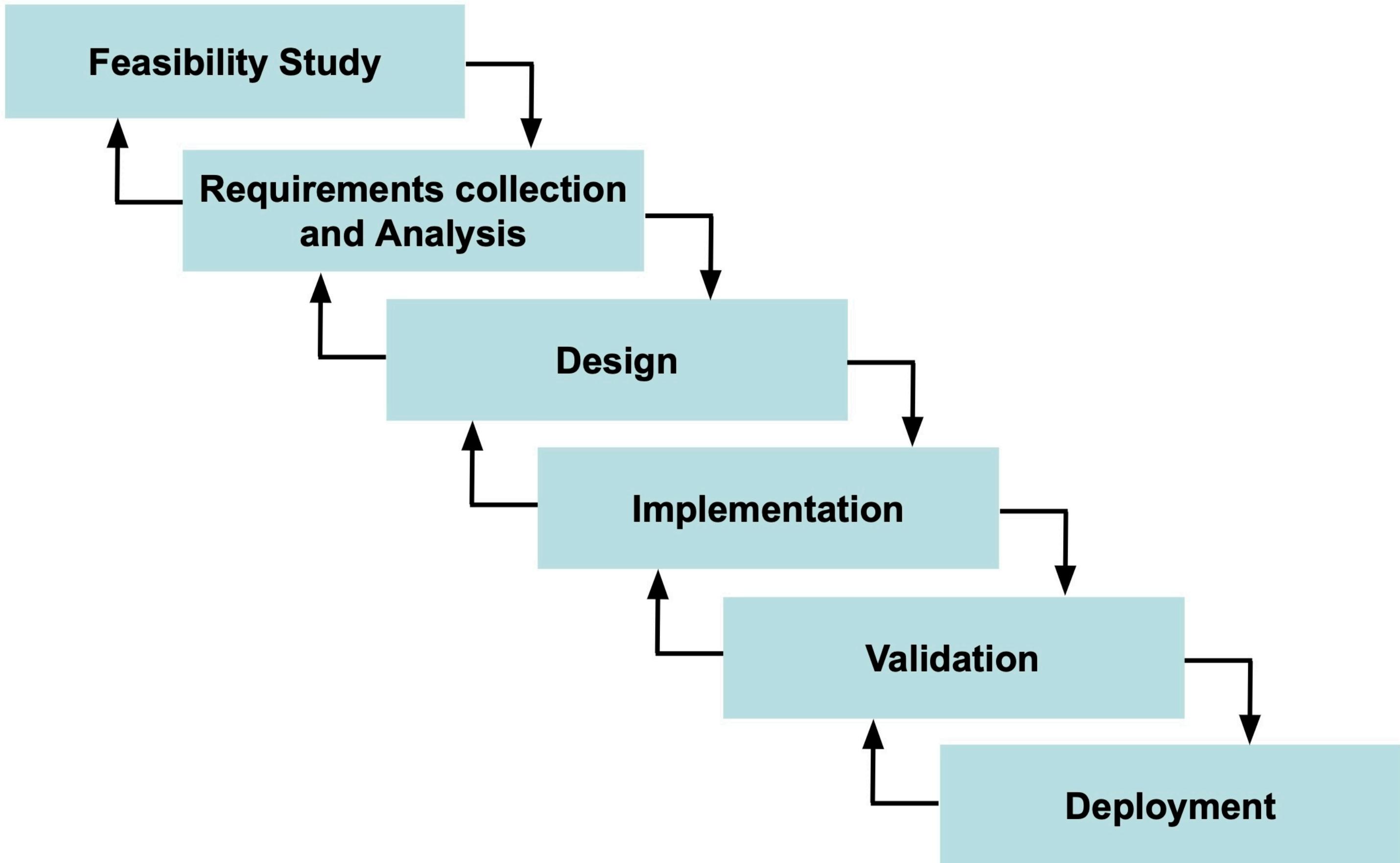


Database Design

- Design is one of the tasks belonging to the Information System's development process
- It must be seen against a more general context:
- **Information Systems' (IS) life cycle:**
 - The set of the tasks sequentially performed by business analysts, software architects, users, within both the develop and usage of information systems
 - Iterative task (“cycles”)



Life Cycle





Software Life Cycle: Phases

- **Feasibility Study:** costs and priorities definition
- **Requirement collection and Analysis:** system's properties analysis
- **Design:** data and methods
- **Implementation**
- **Validation:** model checking, debugging
- **Deployment:** system running



Design

The design of an IS involves two aspects:

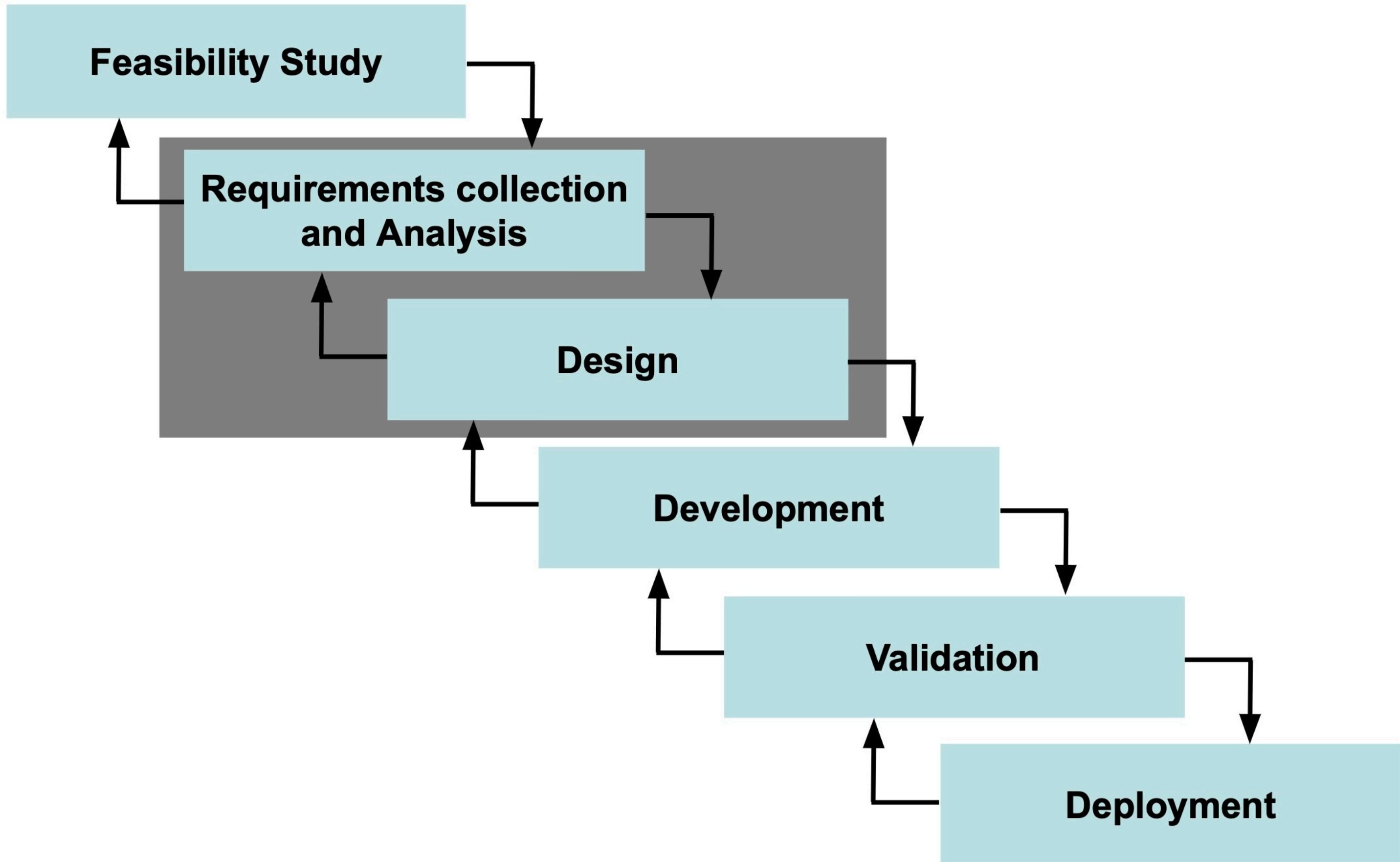
- **Data Design**
- **Application Program Design**

But:

- Data have a key role
 - They are more stable



Requirements & Design



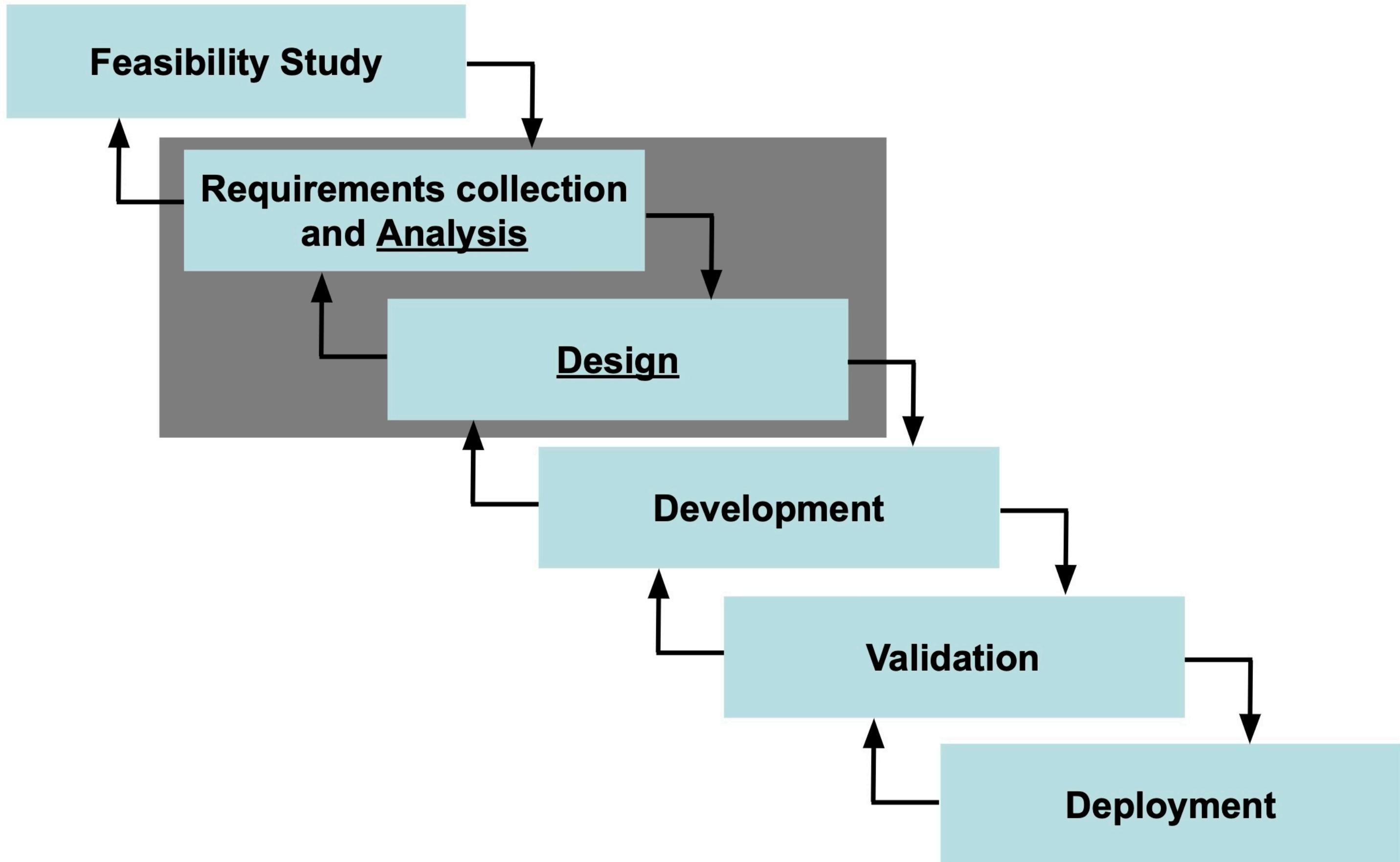


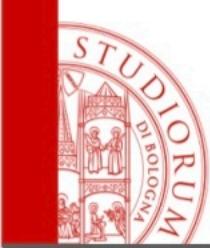
Design Methodology

- Good quality projects systematically follow a **design methodology**, consisting of:
 - Define separate tasks
 - Selection criteria
 - Representation Models
 - General solutions and User-friendliness

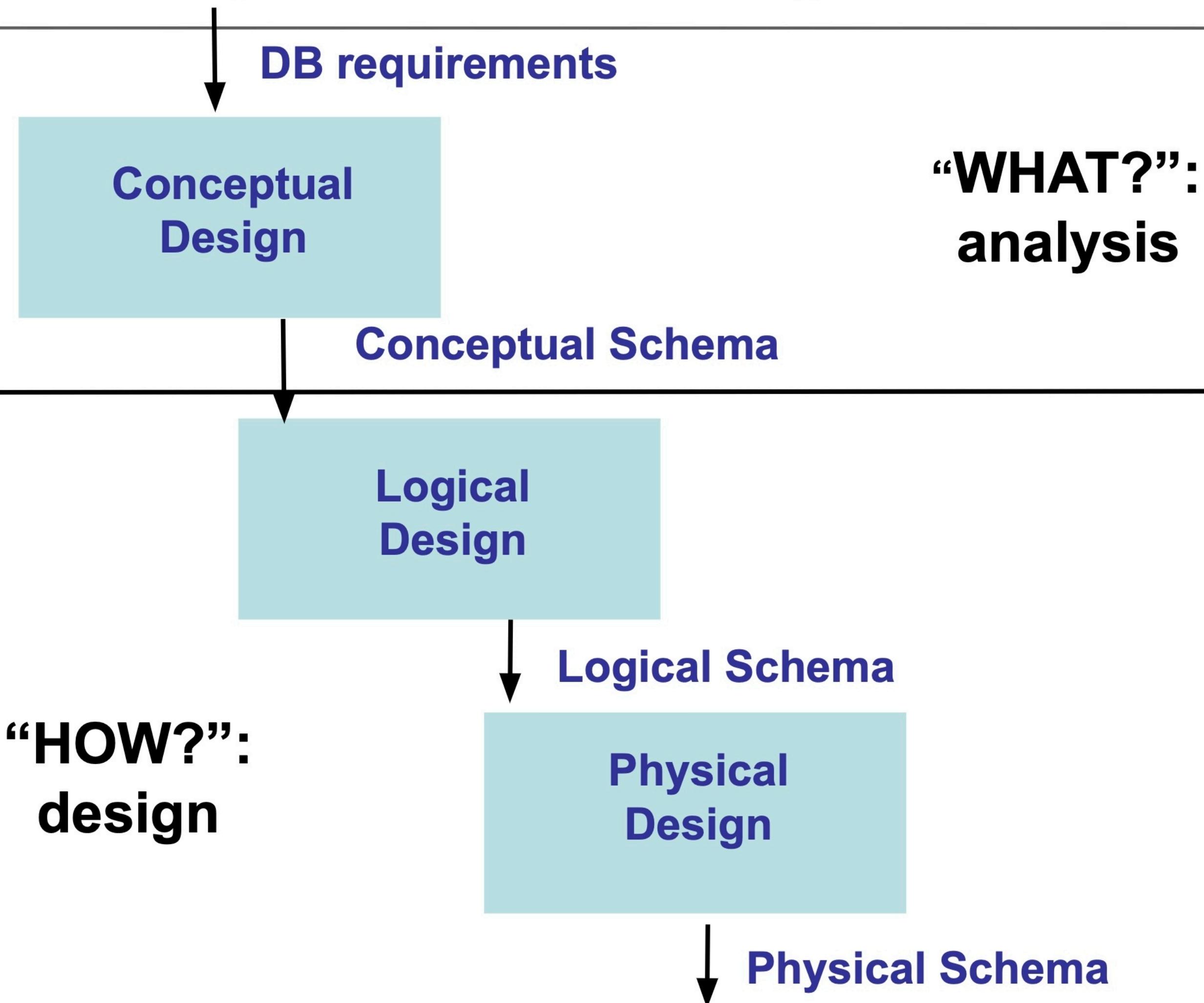


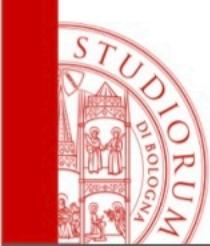
Requirements & Design





Requirements & Design: details

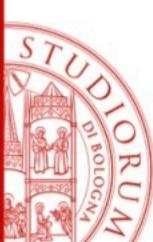




Data models: conceptual, logical and physical

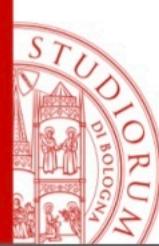
The result of each design phase corresponds to a scheme that is used in the following phase:

- Conceptual Schema
- Logical Schema
- Physical Schema



Data Model

- A collection of components used to categorize relevant data and describe operations over them
- Crucial component: constructors
- Constructors play the same roles of data types definitions within programming languages.
- e.g., the **relational model** defines the **relation** constructor for uniform sets of tuples (records).



Schemas and Instances

- For each Database there are:
 - a **schema**, time invariant, describing the data structure (*intensional aspect*)
 - relational data model: relations' attributes
 - an **instance**, the current values, that could change over time, also very quickly (*extensional aspect*)
 - relational data model: the set of uniform tuples

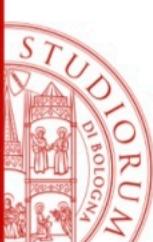


Two kinds of models

- logical models: organize data within DBMS
 - data abstraction level used by software (*persistence frameworks*)
 - Independent from the Physical Design

e.g.: relational, graph, hierarchy, object
- conceptual models: allow the data representation independently of the system
 - They try to describe real world concepts
 - They are used in the preliminary phases of software design

the most used is the Entity-Relationship model



Conceptual Models, why? (1)

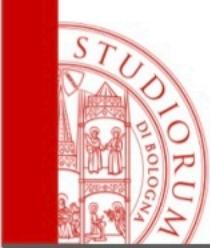
Let's try to set up a relational Database directly from the logical model:

- Where shall we start from?
- There's a risk to go into any further detail.
- We need to define relations between the tables
- The relational model is too “strict” for modelling

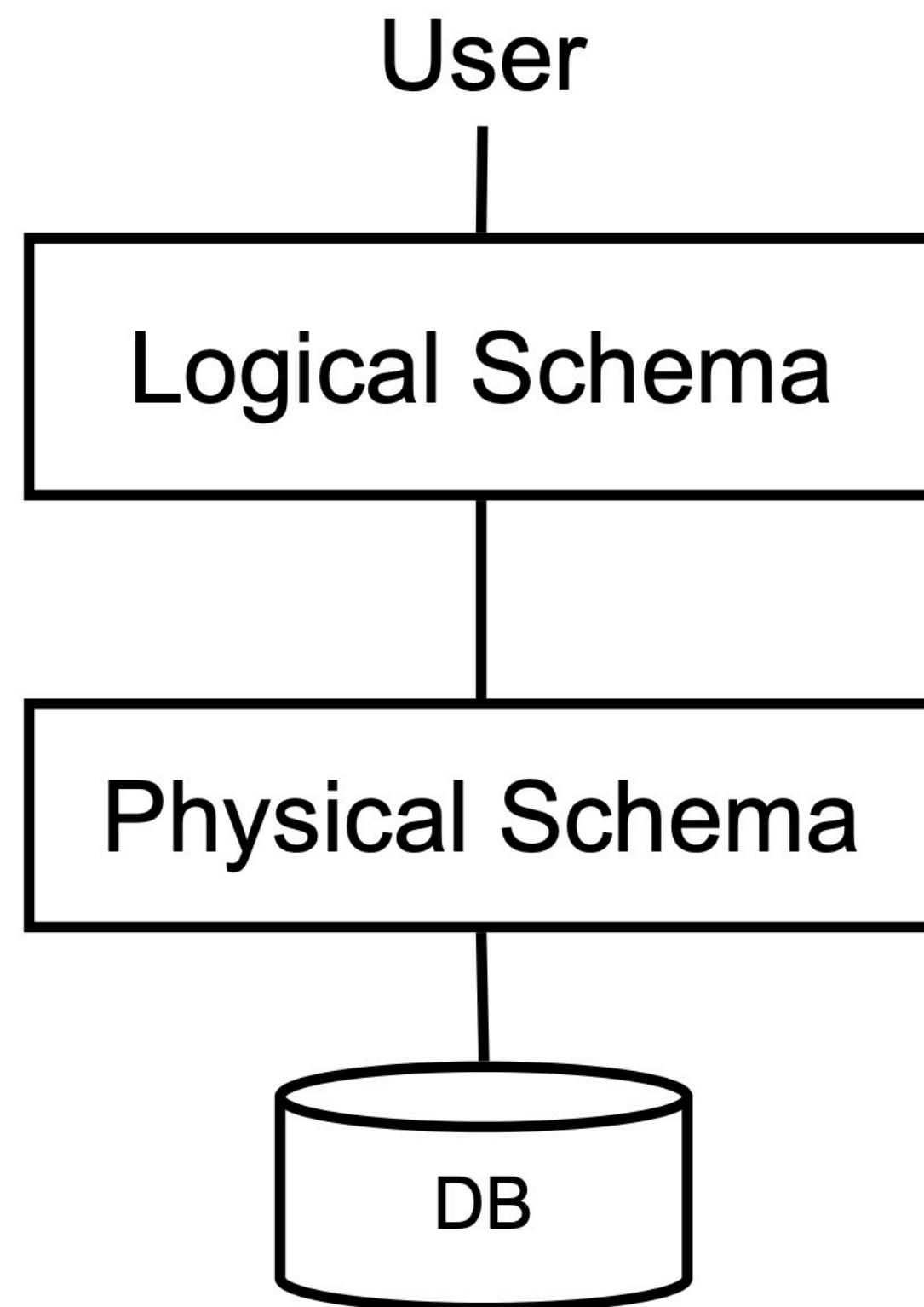


Conceptual Models, why? (2)

- Allow to reason about reality of interest by defining a “model” which is independent of the implementation.
- Allow to define object classes of interest and their relationships.
- Provide efficient visual representations (useful for documentation purposes)

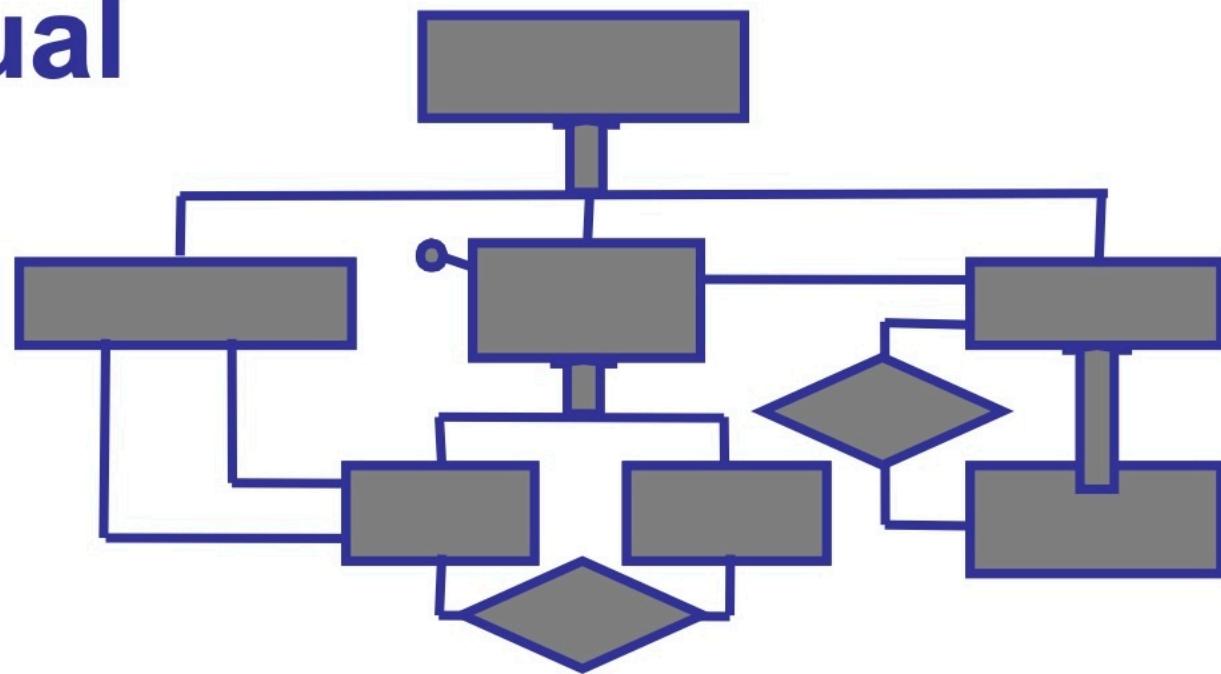
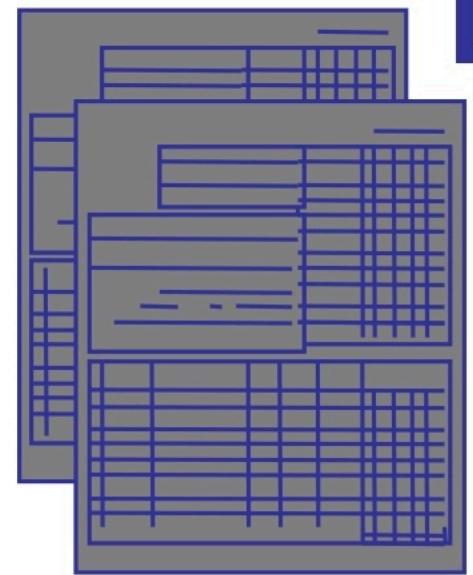
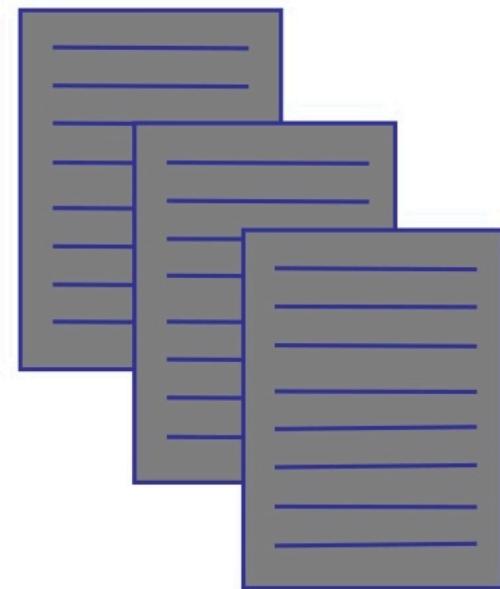


Coarse Grained DBMS Architecture

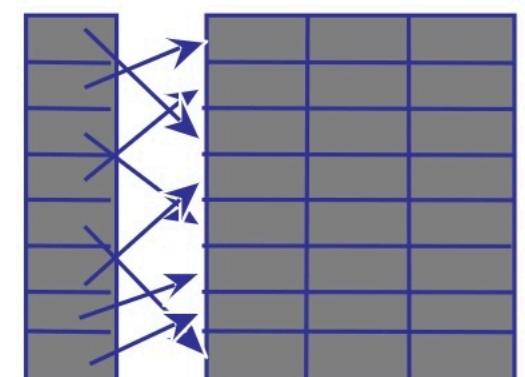
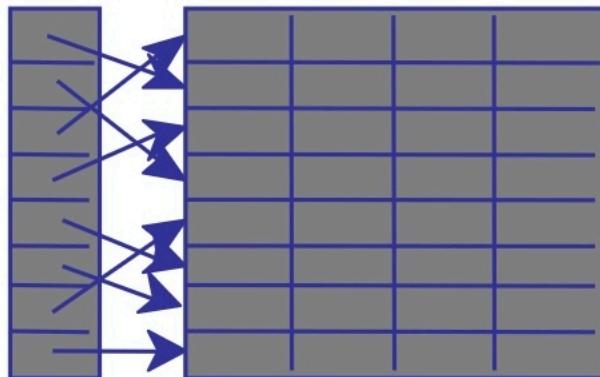


Design: phases

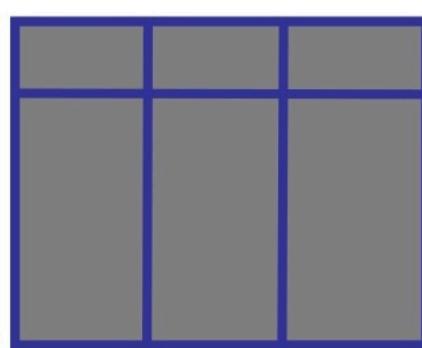
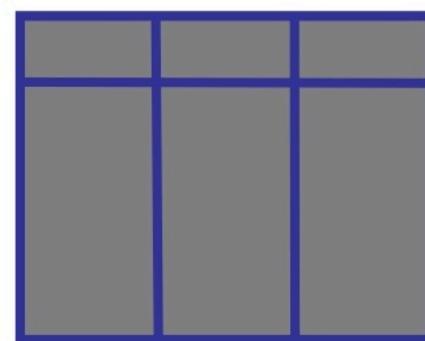
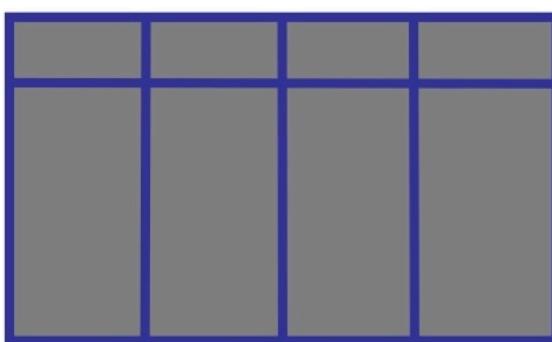
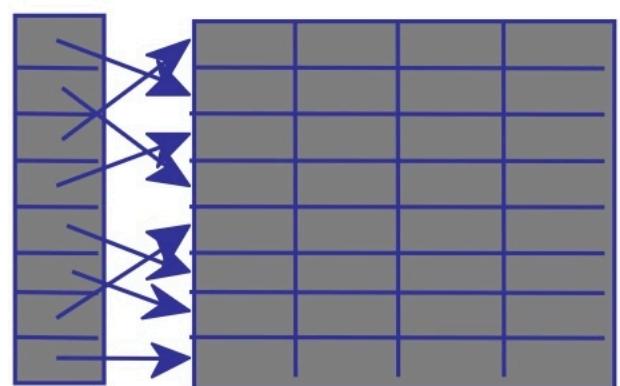
Conceptual
Design



Logical
Design



Physical
Design





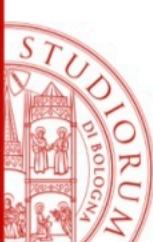
Entity-Relationship Model (ER)

- The most used conceptual data model
 - There are many roughly similar versions of it



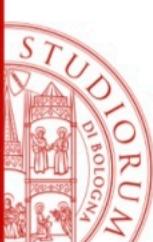
ER Constructors

- Entity
- Relationship
- Attribute
- Key attribute
- Generalization
-



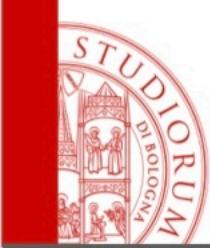
Entity

- Class of “objects” (things, people, places) belonging to reality of interest, sharing some common properties and having an autonomous existence
- E.g.: Employee, City, BankAccount, SalesOrder, Bill



Entity: schema and instance

- **Schema:** uniform class of objects
- **Instance:** an element within the class (an instance, not the single data)
- ER schema **entities** do not represent each possible instance (“abstraction”)



Entity: visual representation

Employee

Dept.

City

Sell



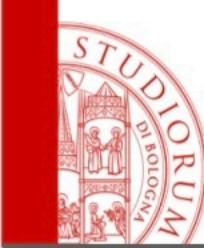
Entity, comments

- Each entity has an unique name within the schema:
 - Meaningful names
 - Pragmatics: singular nouns

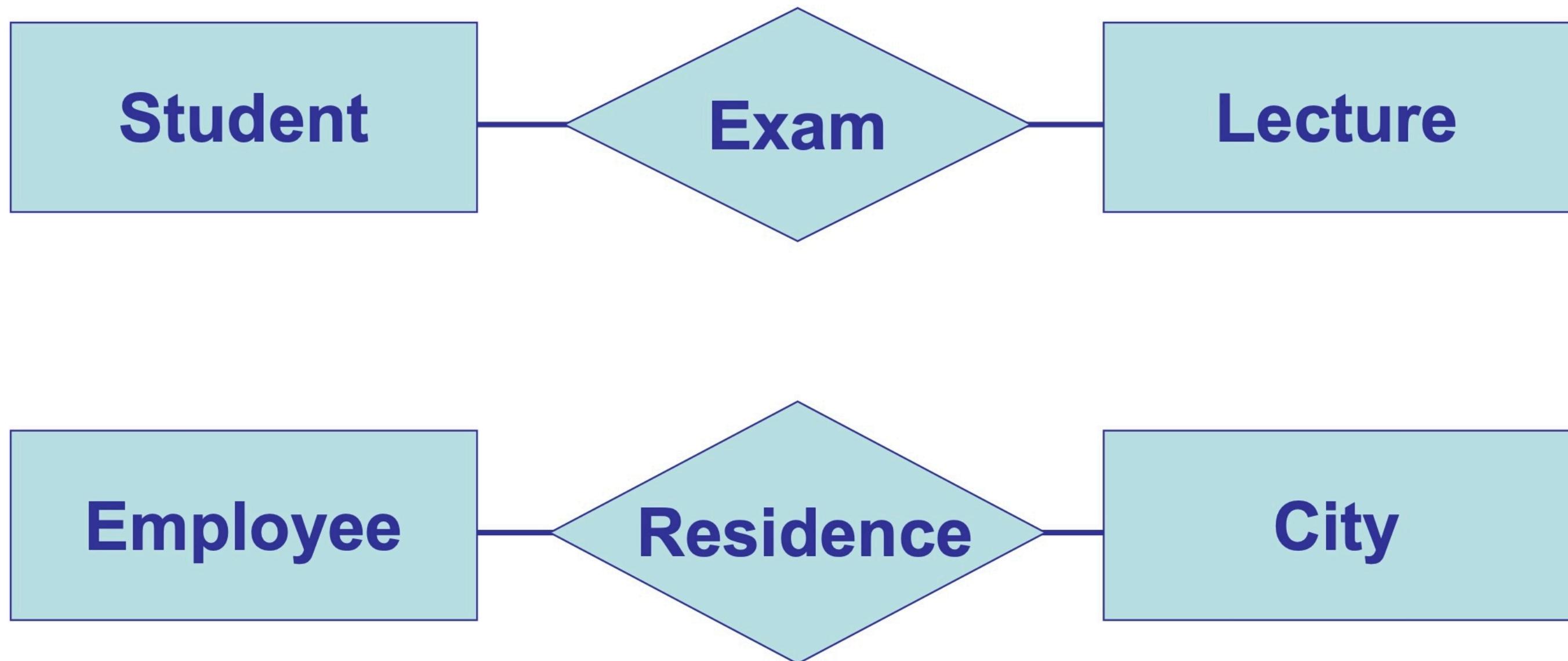


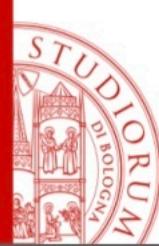
Relationship

- Establish **associations** between two or more entity types within the domain model.
- E.g.:
 - Residence (between People and City)
 - Exam (between Student and Lecture)
- It is also called association, correlation.



Relationship, visual representation

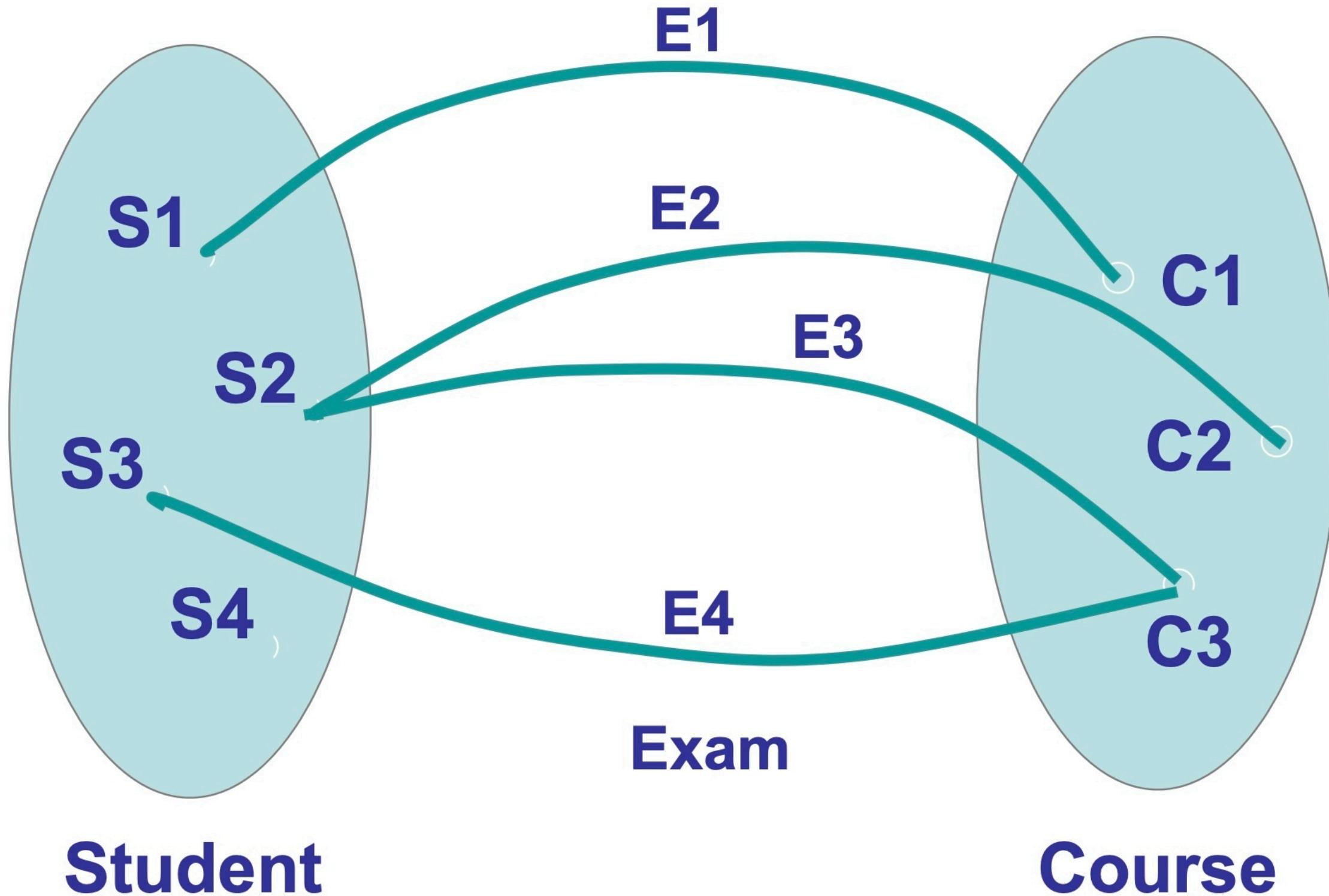




Relationship, comments

- Each relationship has an unique name within the schema:
 - Meaningful names
 - Pragmatics:
 - singular nouns instead of verbs (if possible)

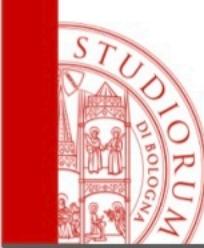
Examples



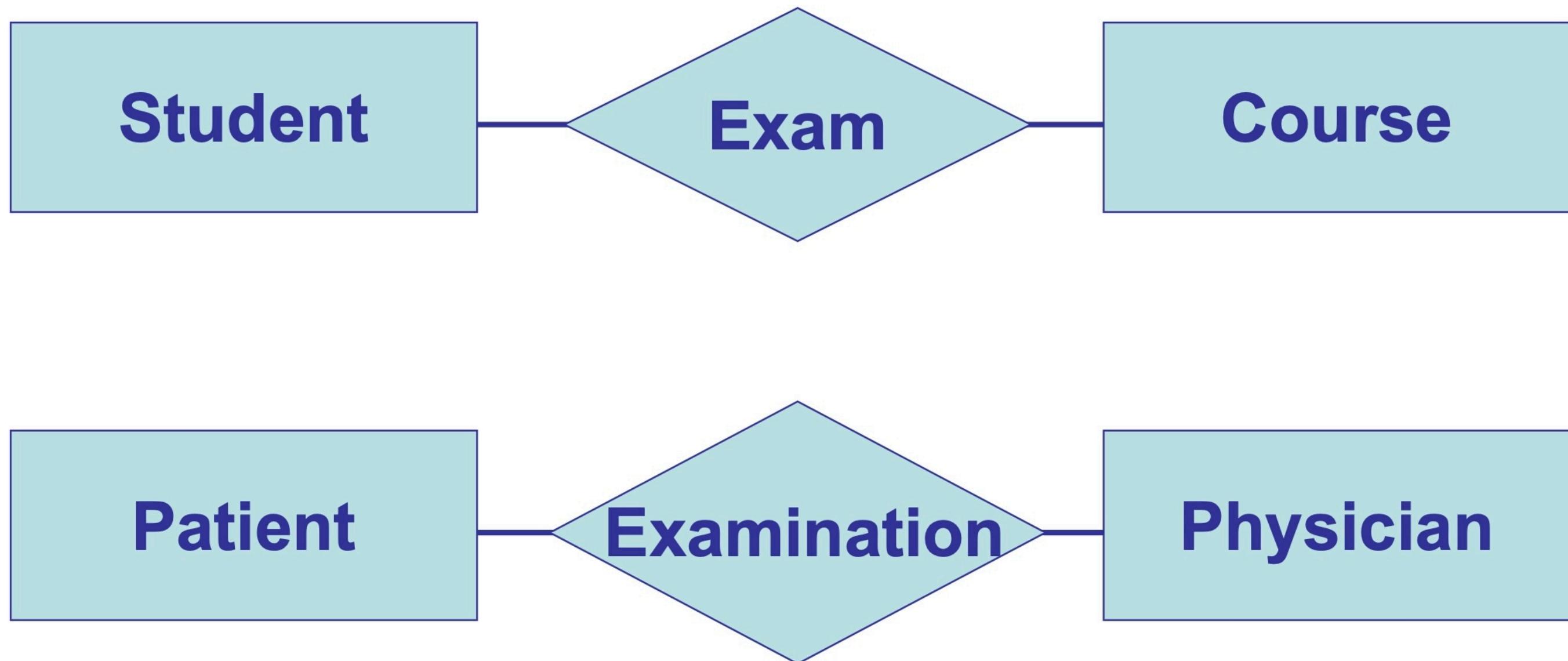


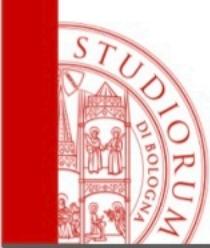
Types of Relationships

- A binary relationship instance is a pair of entity instances, one for each entity involved.
- A n-ary relationship instance is a tuple of entity instances, one for each entity involved.
- There can be no repeated instances (pairs or tuple) within a Relationship

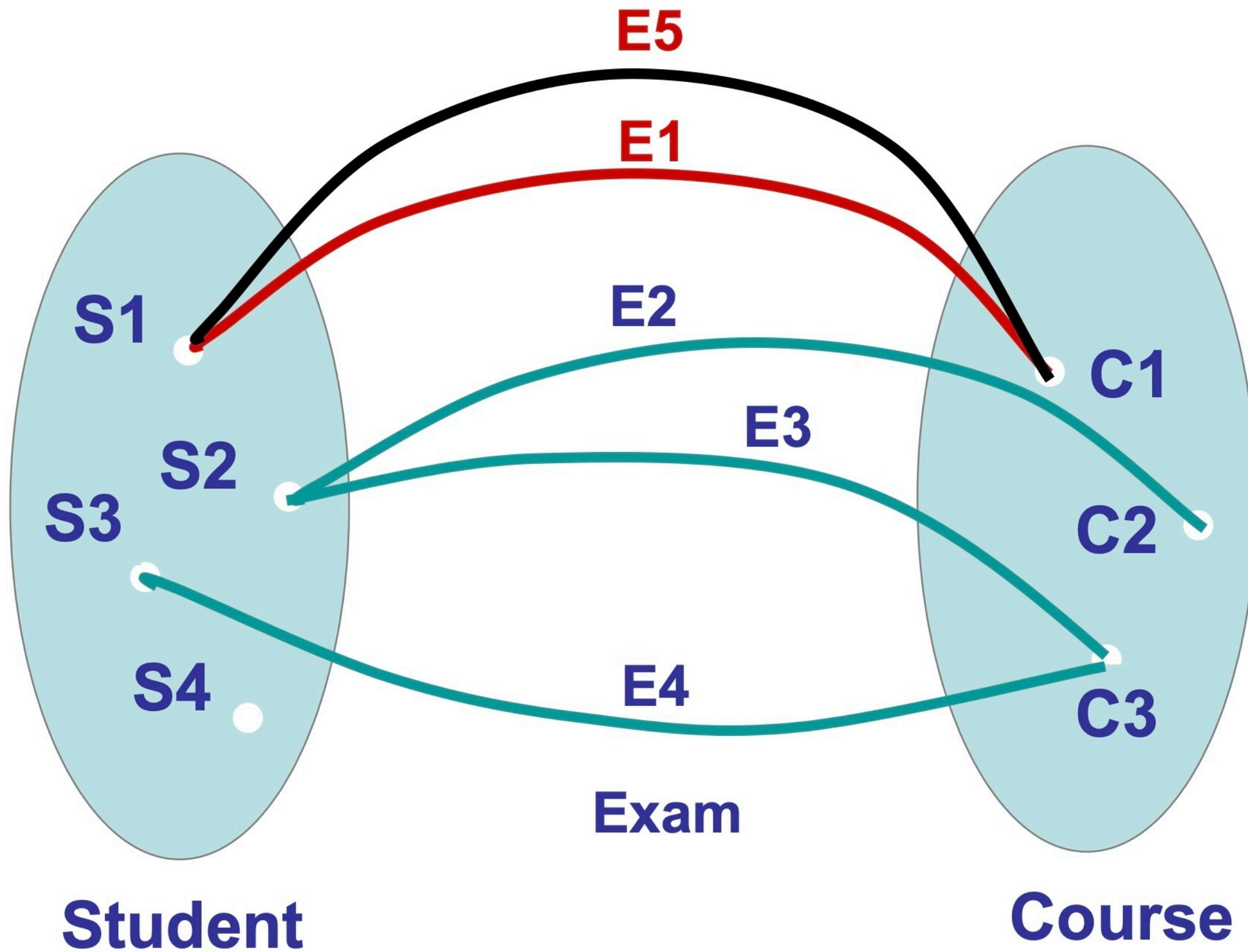


Are those relationships correct?





Warning!

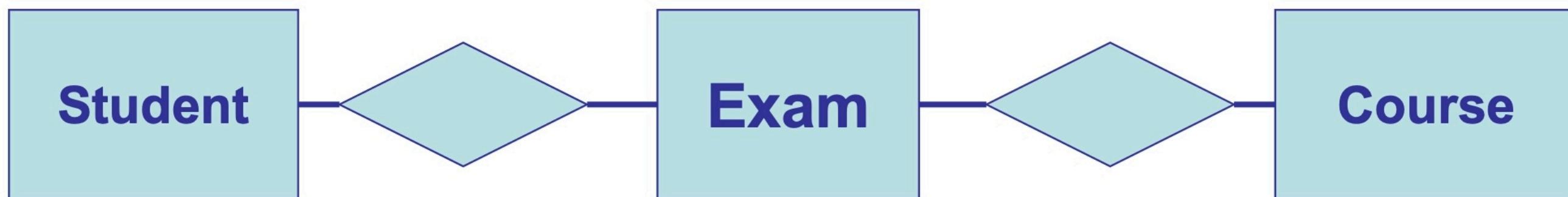




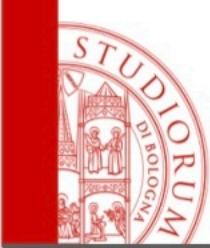
Promoting Relationships to Entities



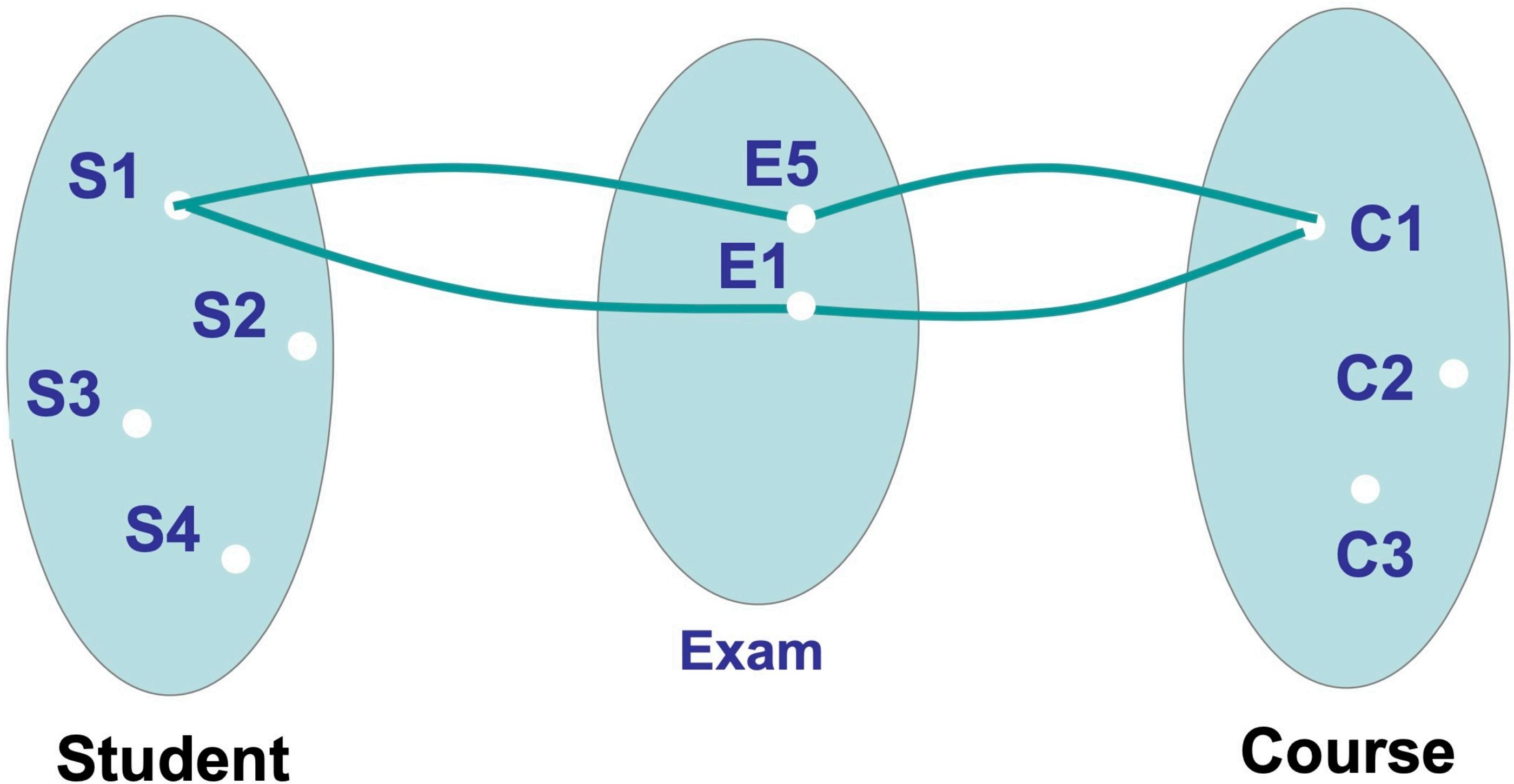
Exam does not capture the requirement “a Student took the same Exam more times for a given Course”

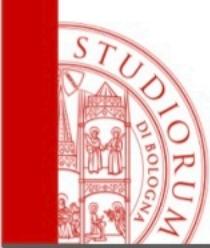


The solution is to represent Exam as an entity, connected by two relationship, one to Student and the other to Course.

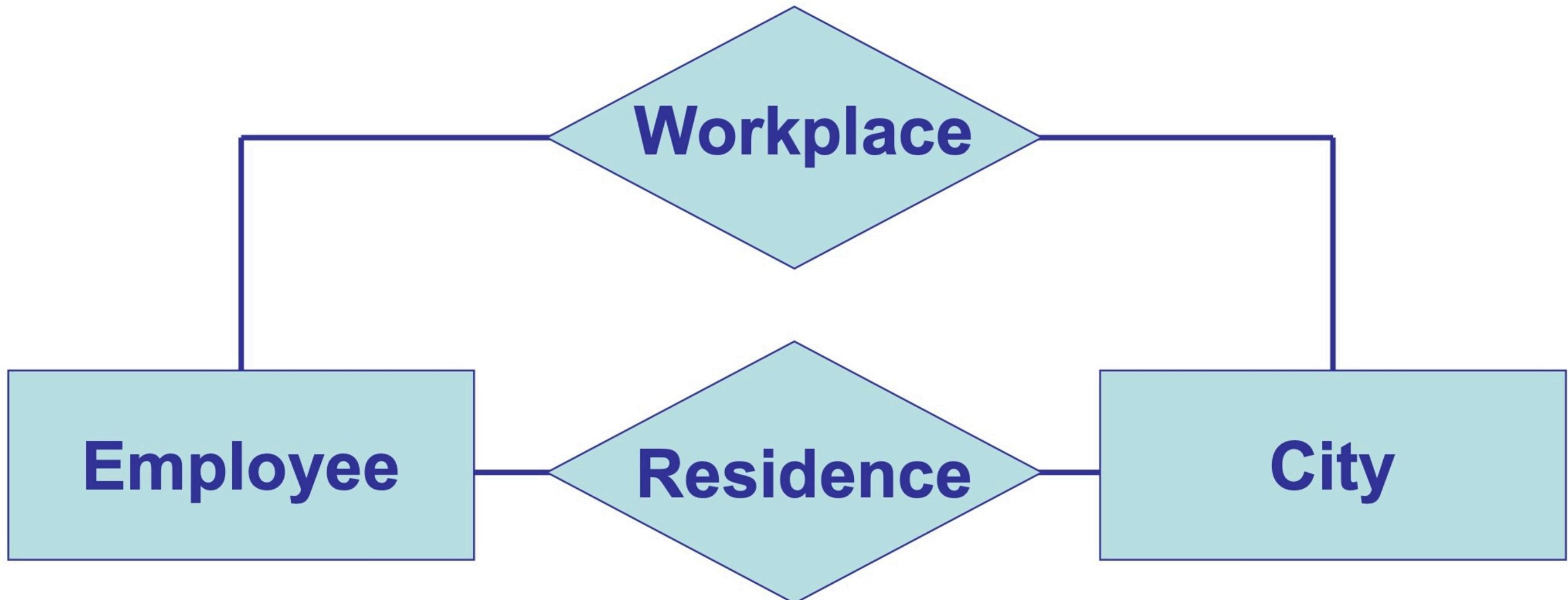


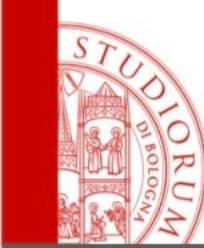
Exam as an Entity



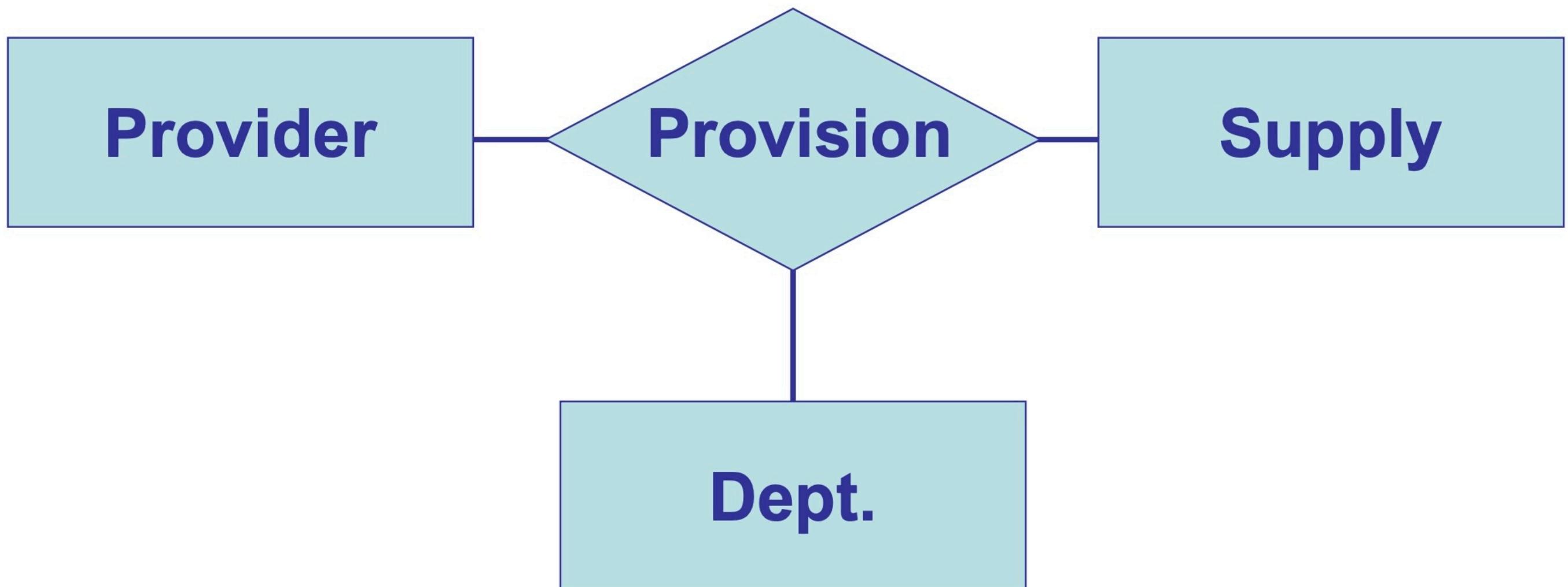


Two relationships between the same two entities

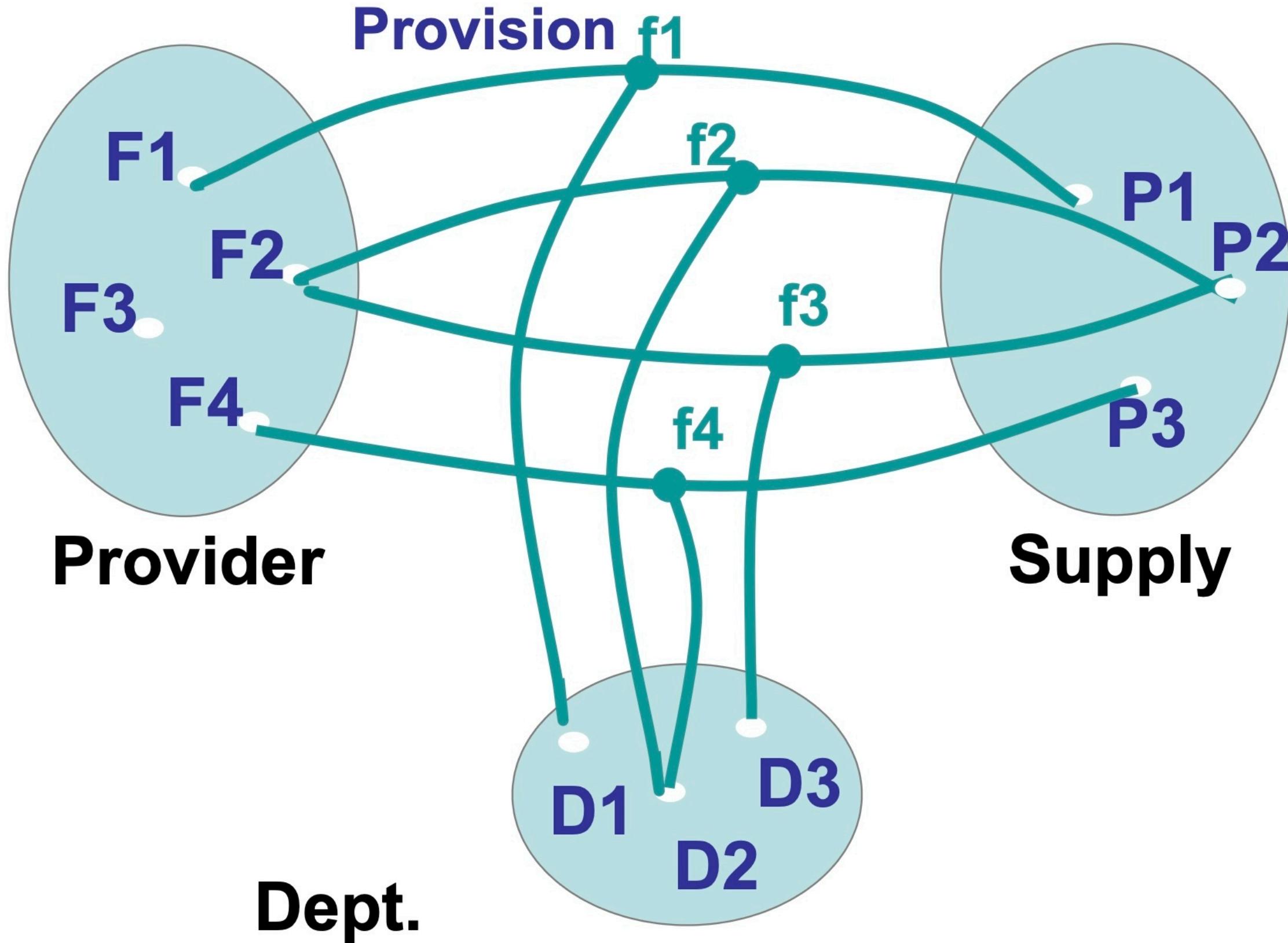




N-ary Relationship

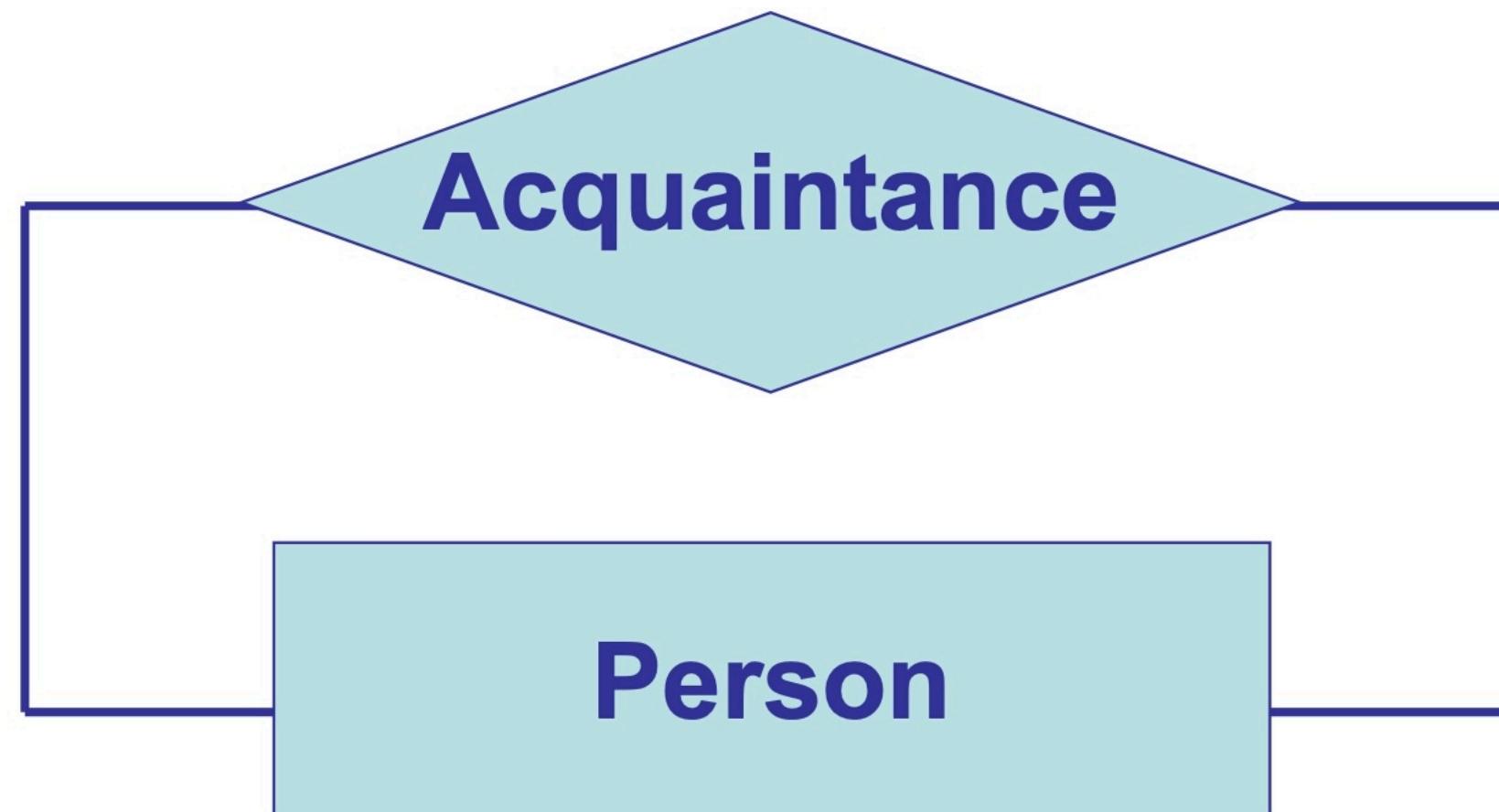


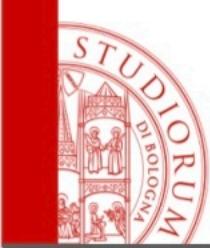
Example of instances



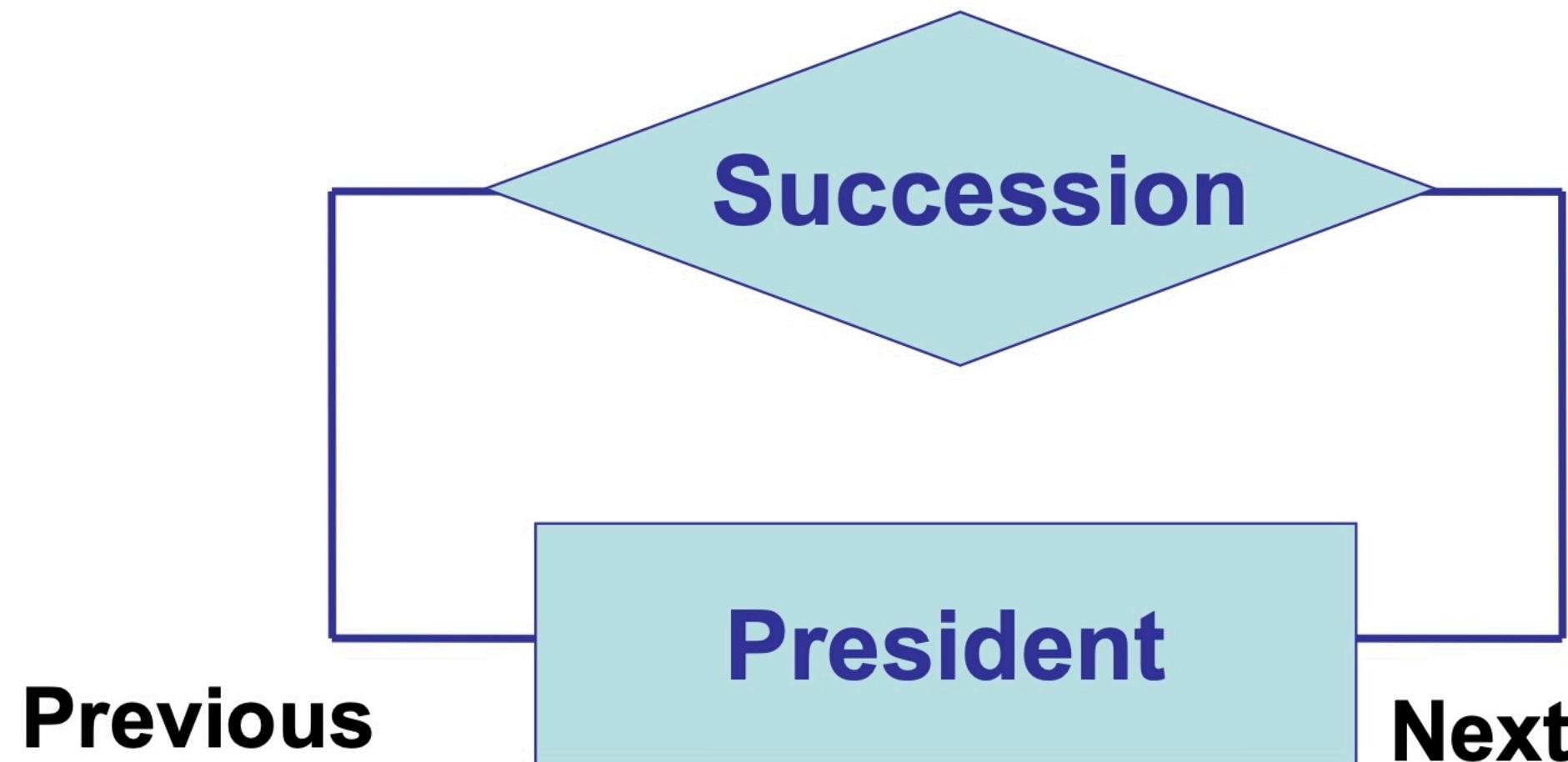
Recursive relationship

- It involves the same entity twice

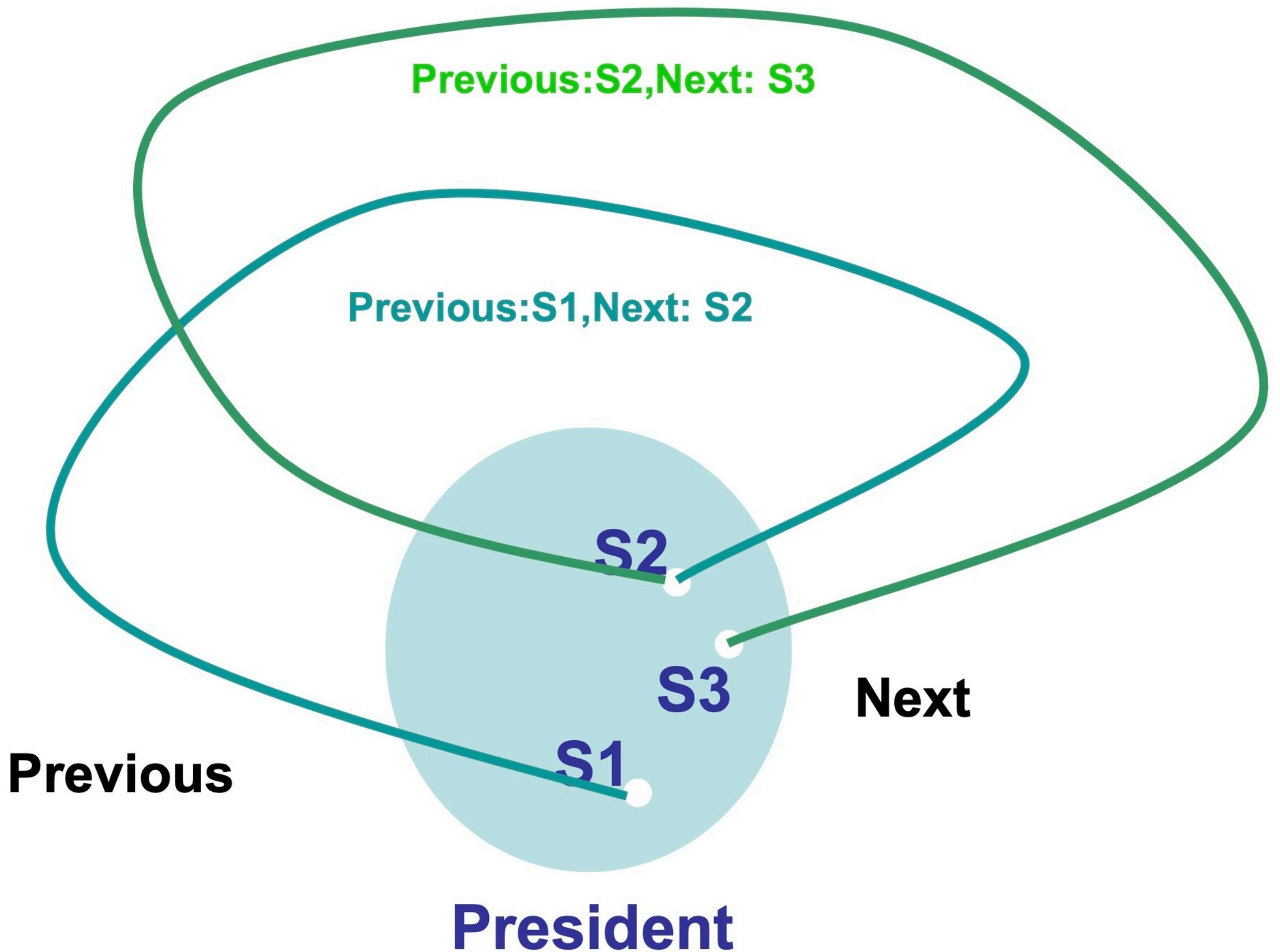




Relationship with “role names”

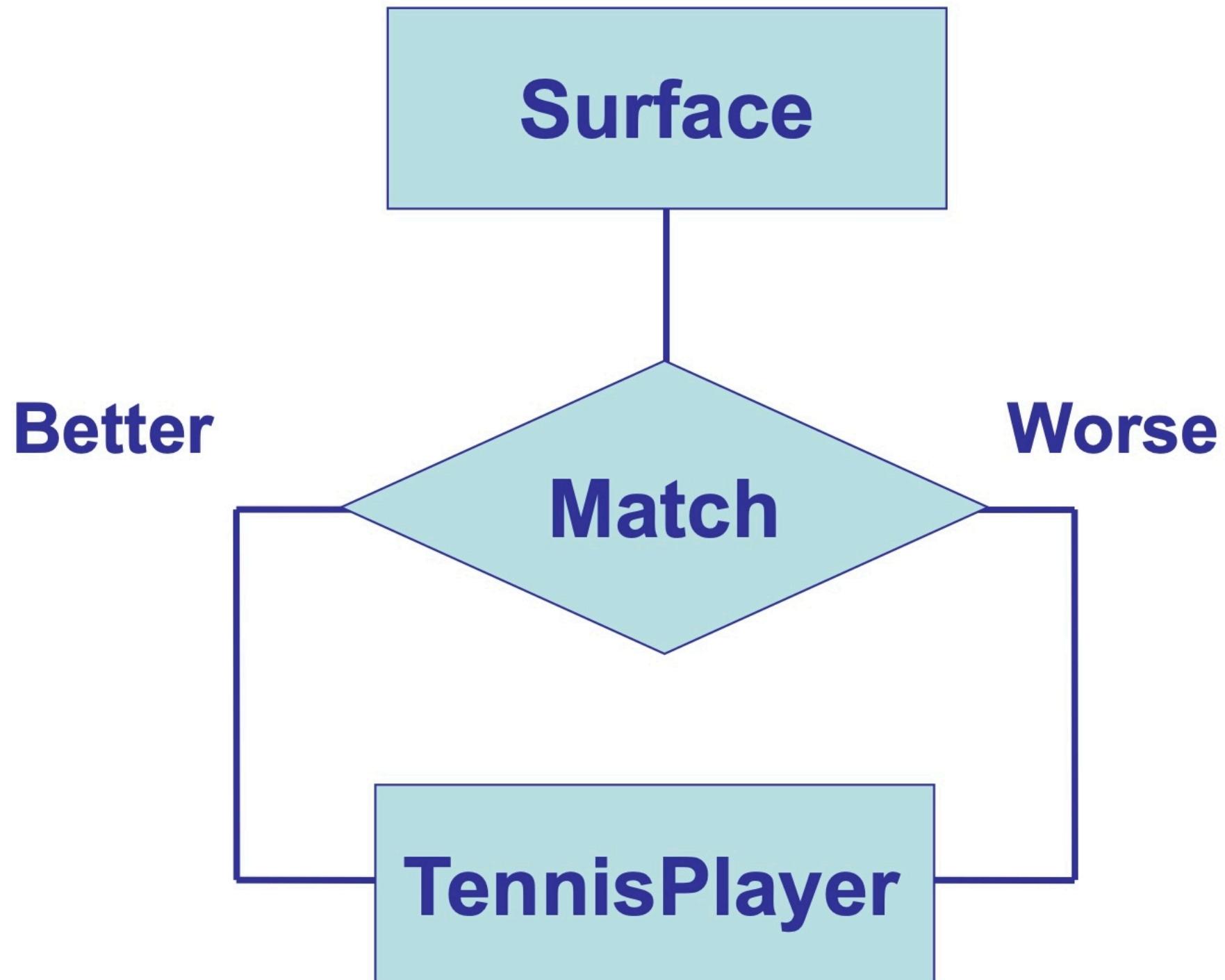


Examples (2)



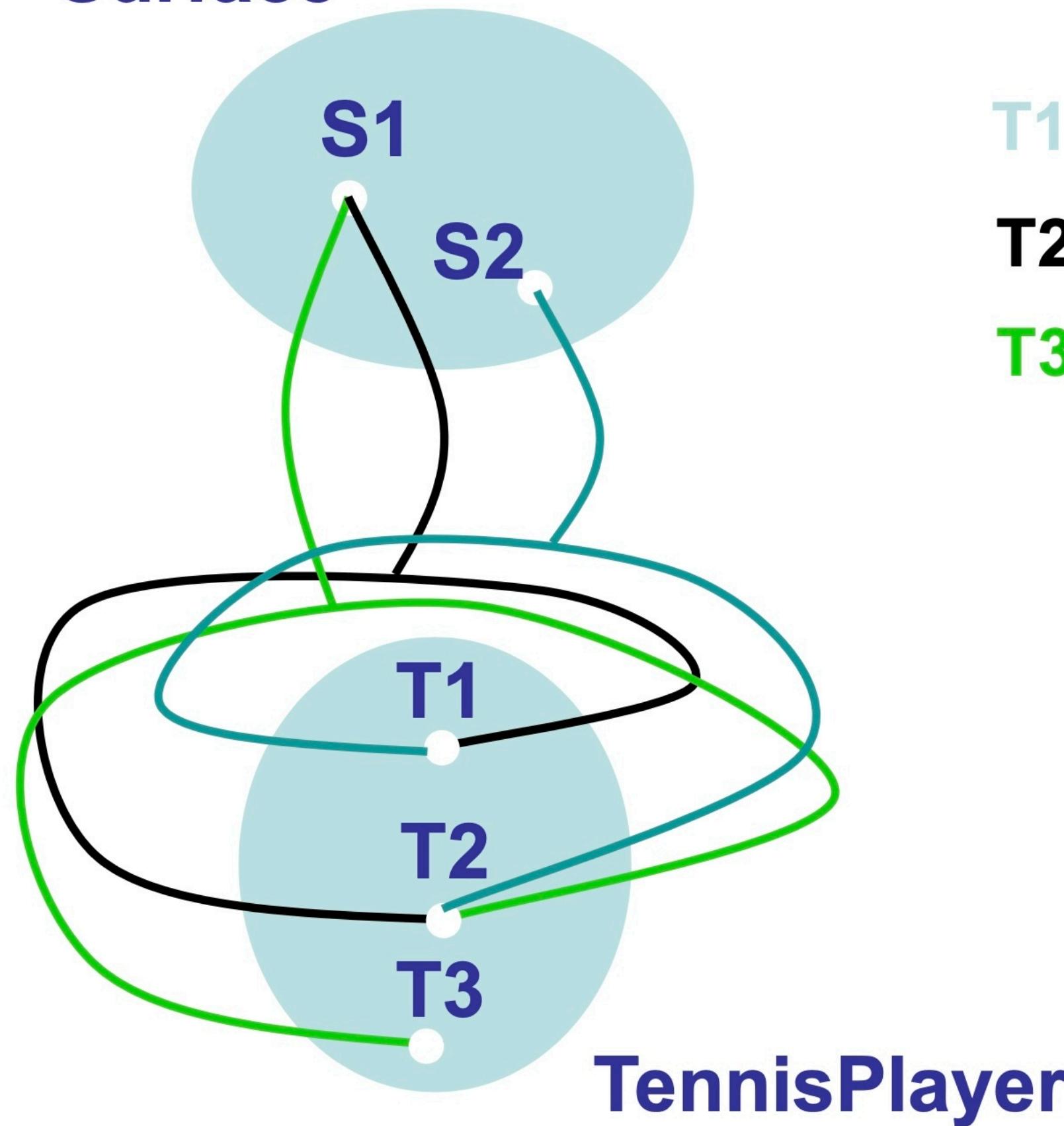


Trinary Recursive Relationship



Examples (3)

Surface



T1 is better than T2 on S2

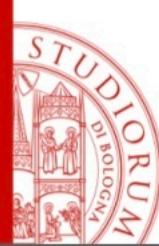
T2 is better than T1 on S1

T3 is better than T2 on S1

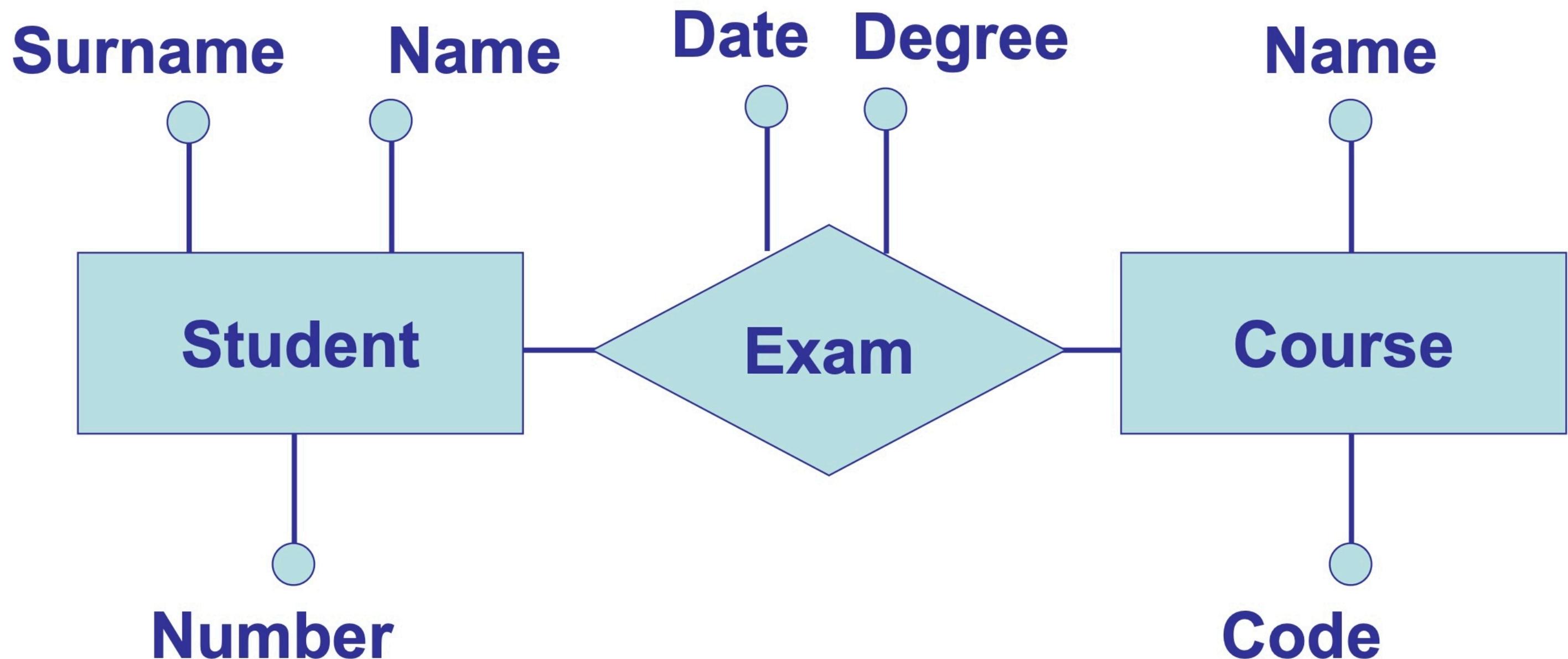


Attribute

- Is a property belonging to either entities or relations
- Relates each entity or relationship to a value belonging to a set (value set) called domain



Attributes, visual representation



Examples (4)

Number: 34567

Surname: Rossi

Name: Mario

Number: 46742

Surname: Neri

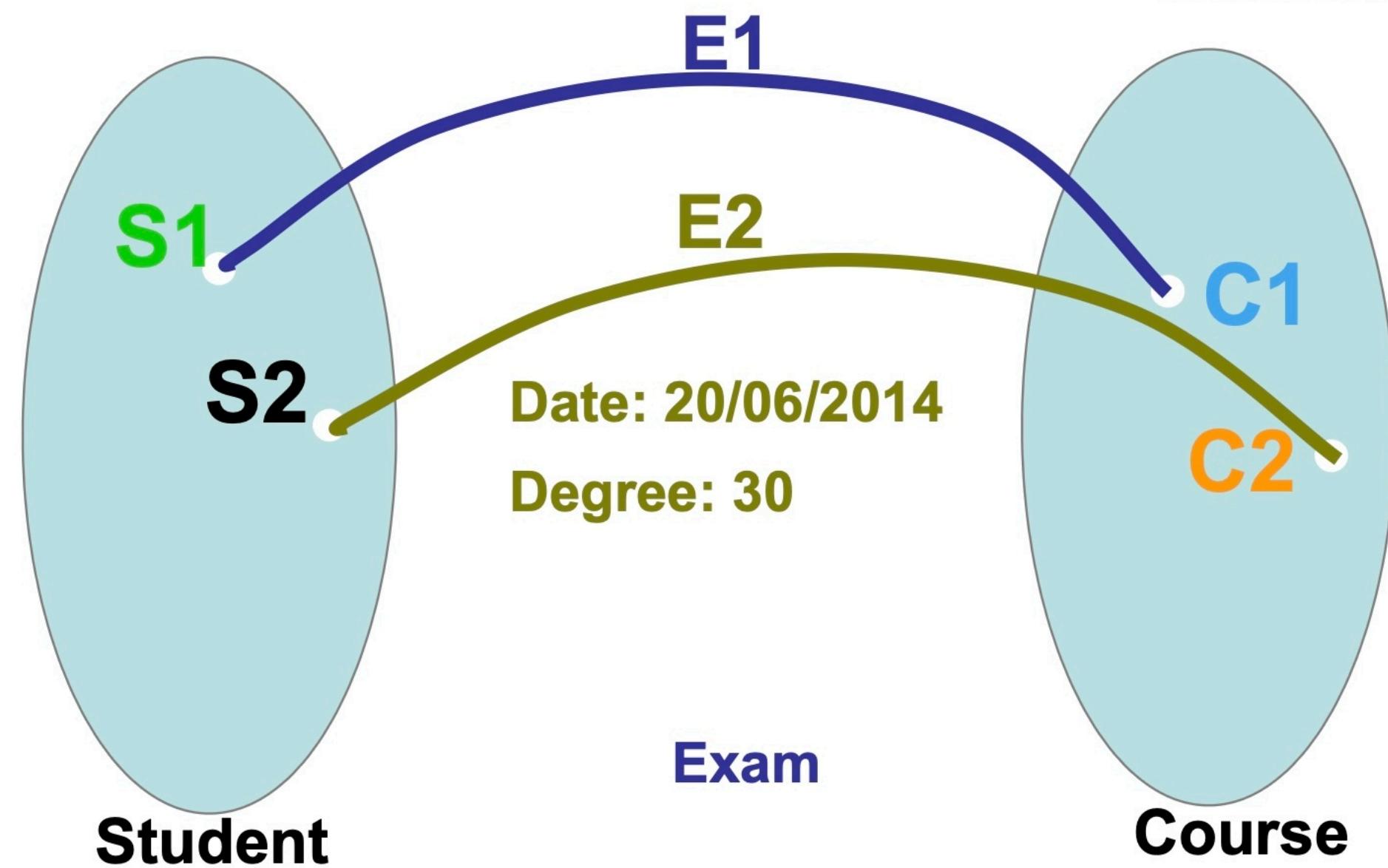
Name: Piero

Date: 25/07/2004

Degree: 26

Code: Inf205

Name: Databases

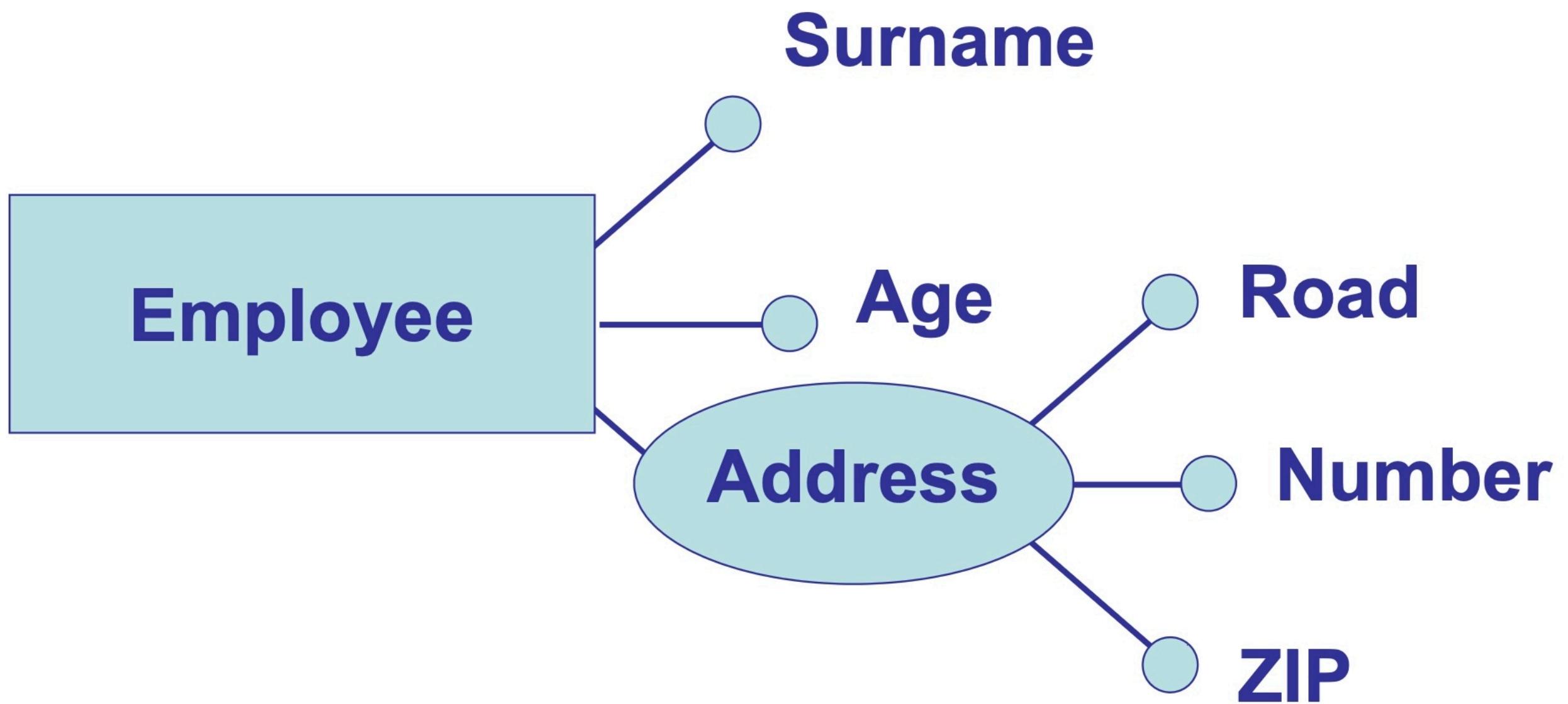


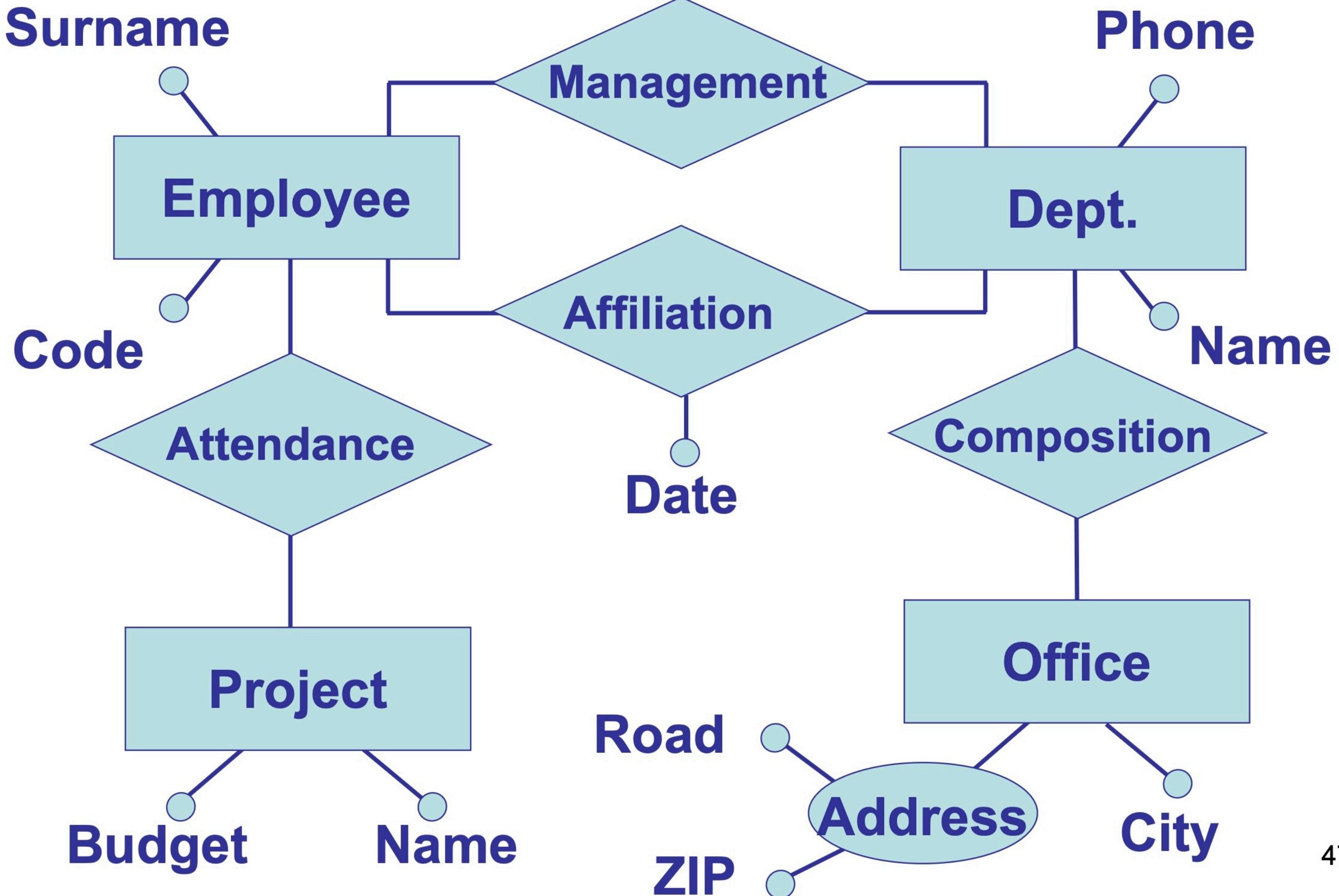
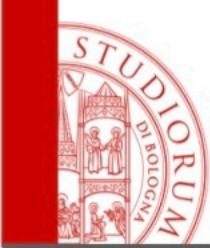


Composite Attributes

- Composite attributes group together attributes of the same entity or relationship which show similarities in their meaning or use.
- E.g.:
 - Road, Number and ZIP define Address

Graphical Representation







Other ER Constructors

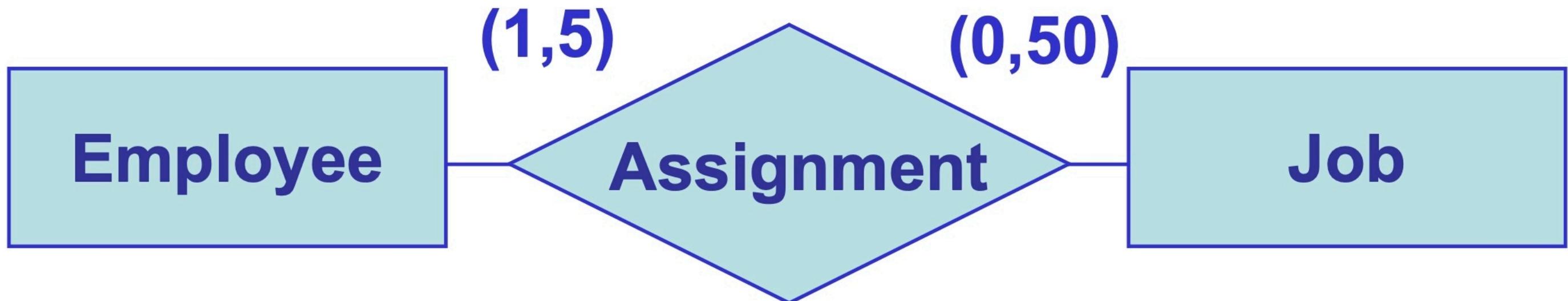
- Cardinality
 - for relationships
 - for attributes
- Key
 - internal
 - external
- Generalization



Relationship' cardinality

- It is a pair of values related to each entity involved in the relationship
- Specify the minimum and the maximum number of occurrences of the relationships to which each entity instance can participate.

Cardinality, example

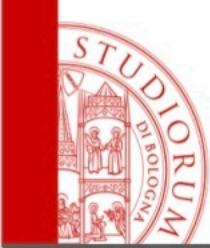


- An **Employee** has at least one **job** and has up to **5 Jobs**.
- Each **Job** could be assigned to at most **50 Employees** but could be also assigned to no **Employees**.

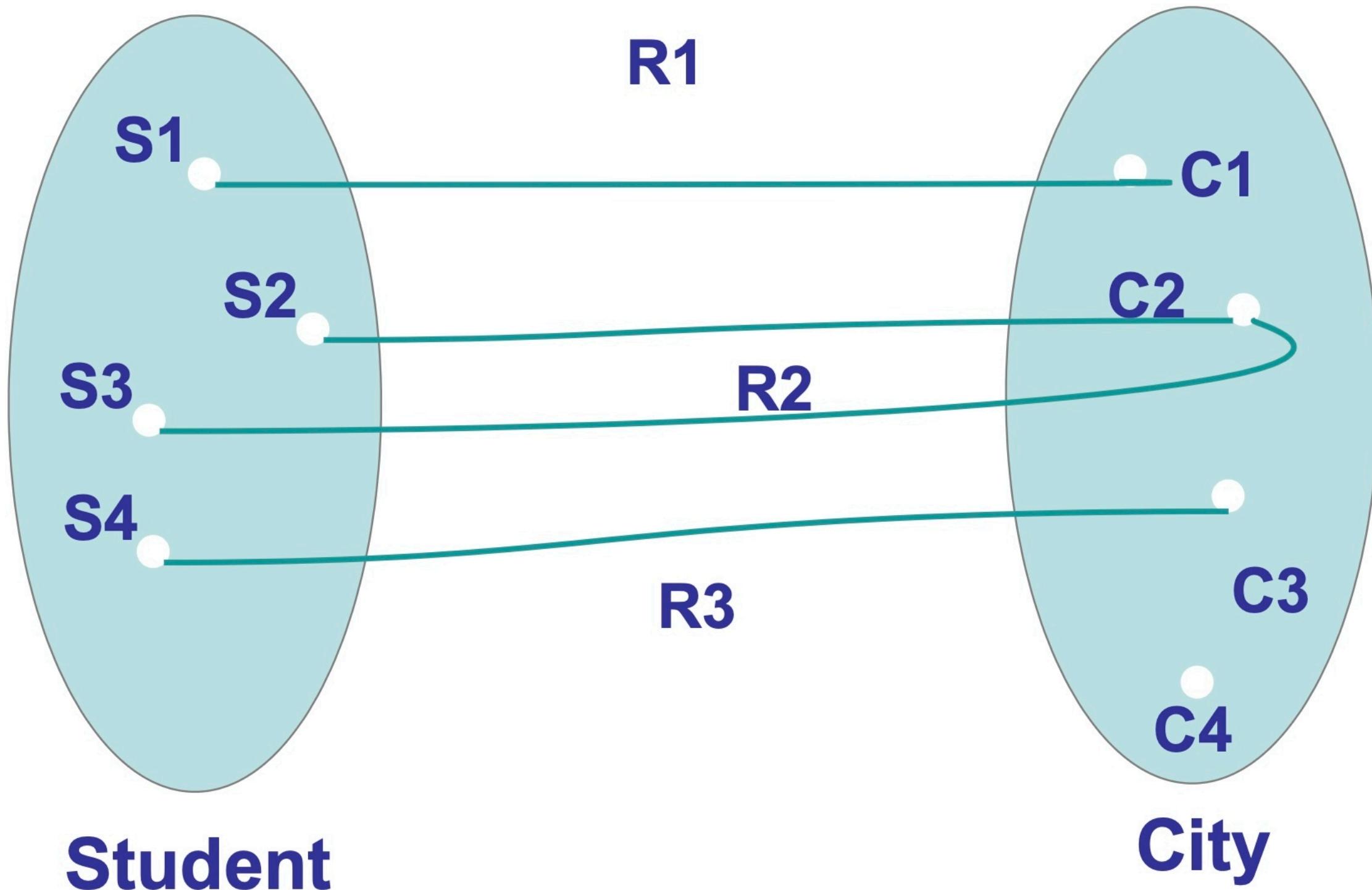


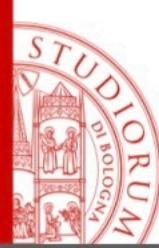
Cardinality

- For simplicity we use three symbols:
- 0 and 1 for minimum cardinality:
 - 0 = “optional” participation
 - 1 = “mandatory” participation
- 1 and “N” for maximum cardinality:
 - “N” does not impose any restriction



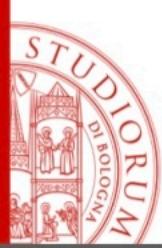
Examples, Residence





Examples, Residence



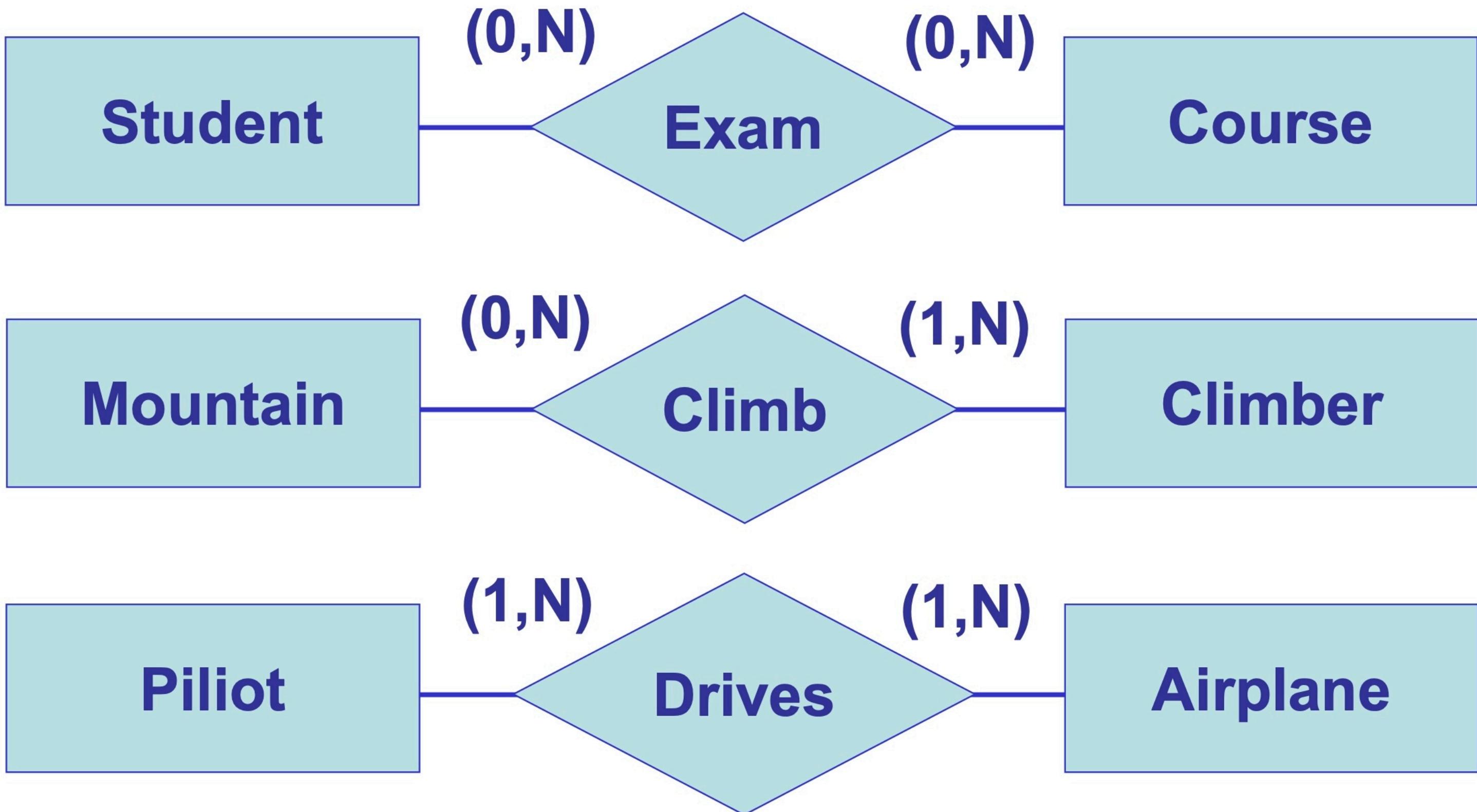


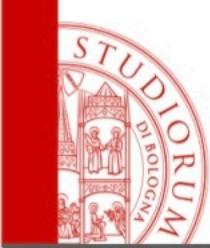
Types of Relationships

- With respect to maximum cardinalities, we have:
 - 1-to-1
 - 1-to-many
 - many-to-many

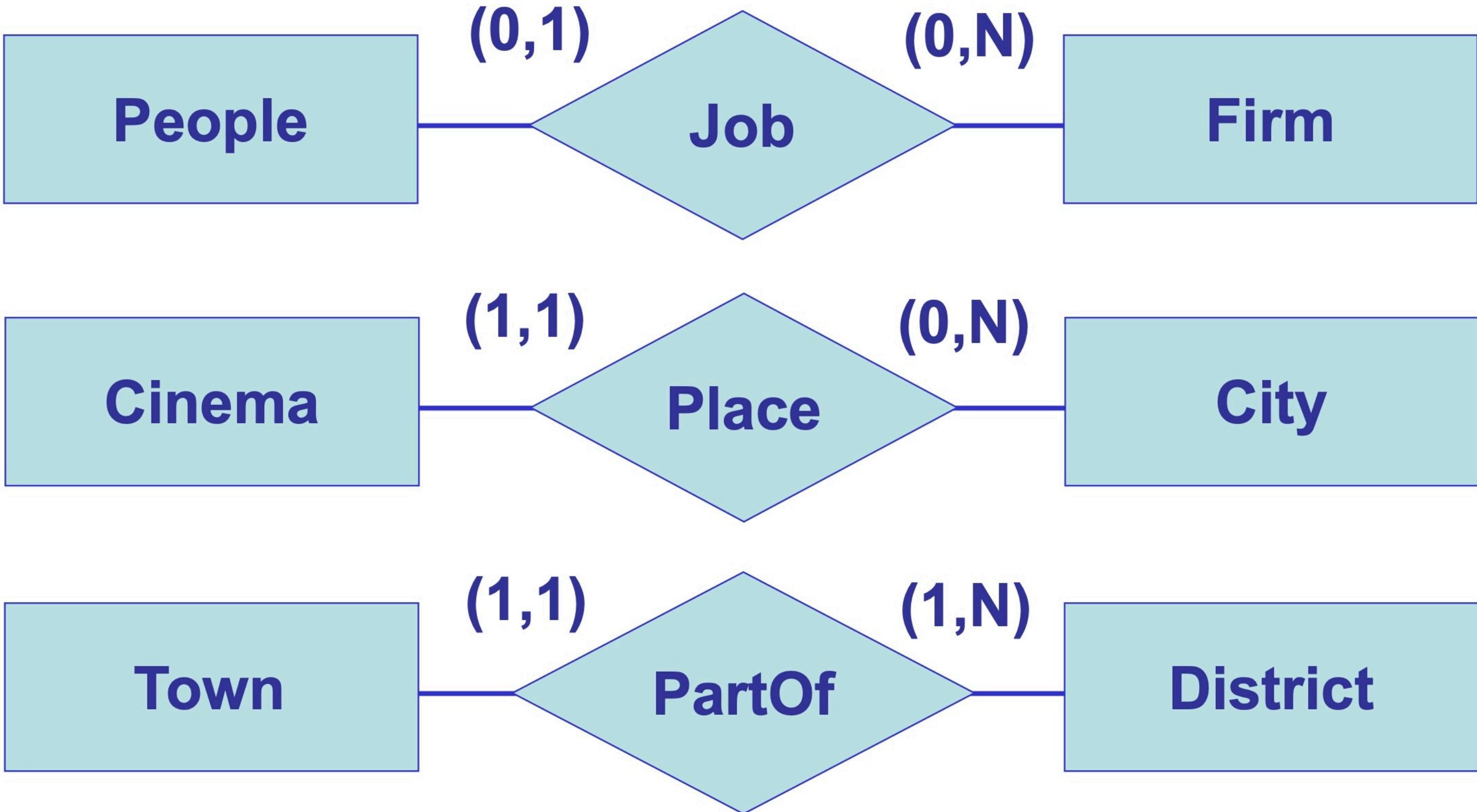


Relationship “many-to-many”





Relationship “1-to-many”

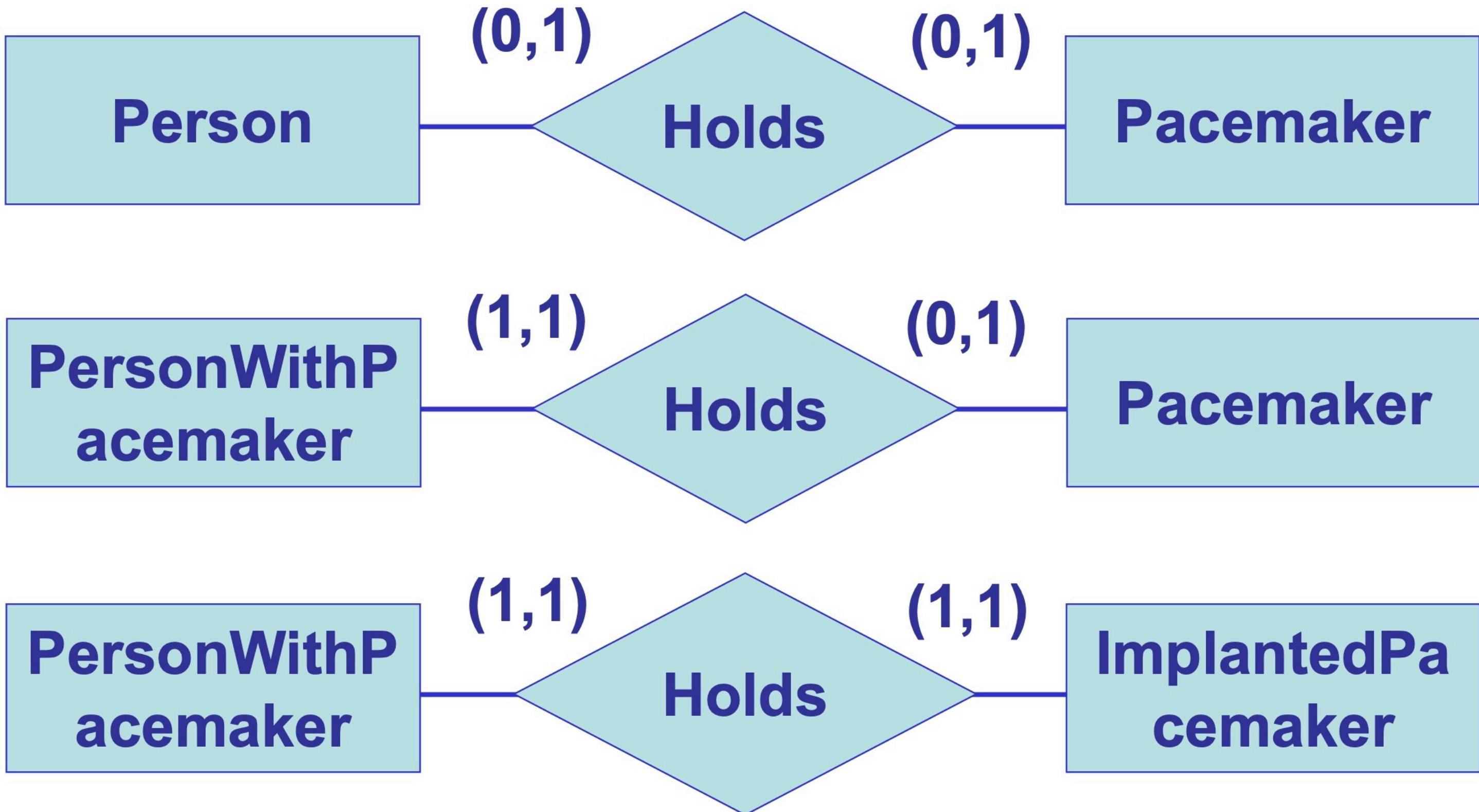




Some warnings

- Be careful to the “1-to-many” relationships’ direction
- mandatory-to-mandatory relationships are very infrequent

Relationship “1-to-1”

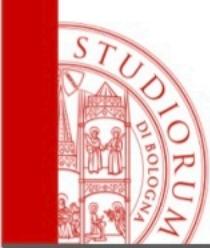




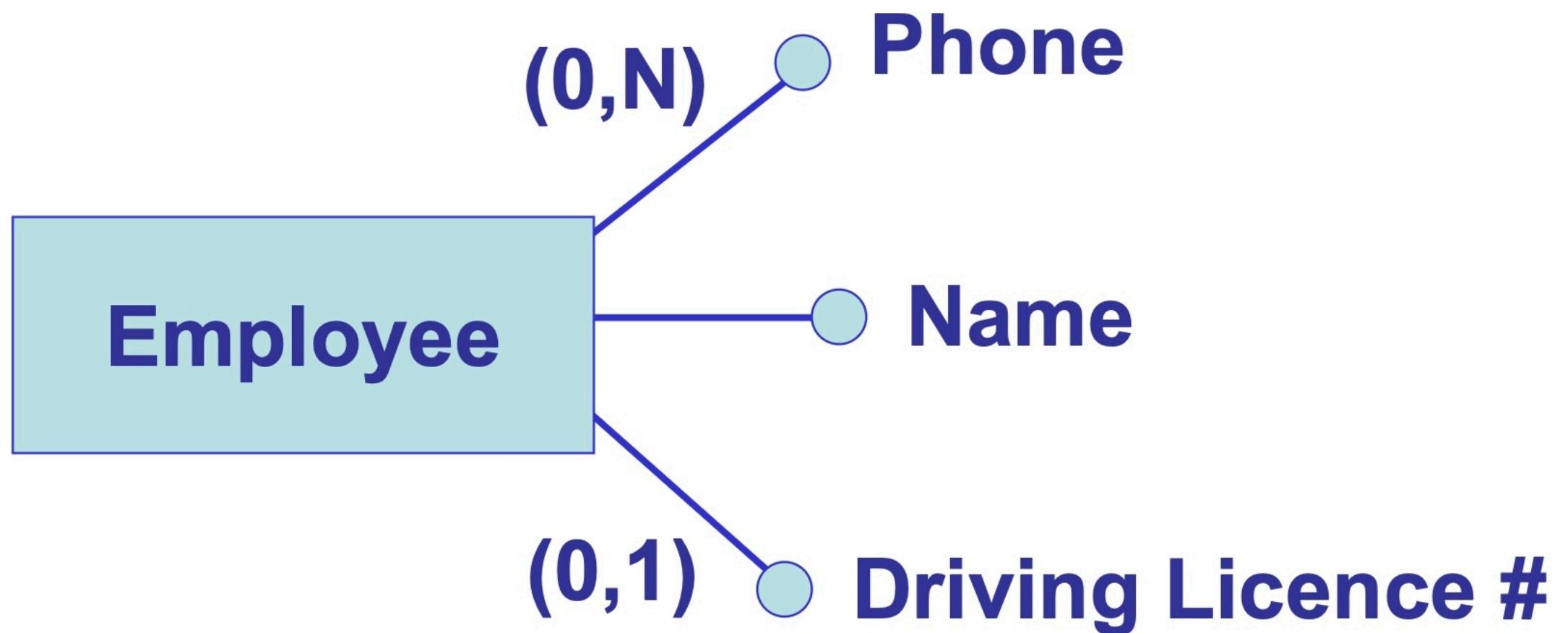
Attributes' Cardinality

It is possible to relate cardinalities also to attributes, with two purposes:

- indicate optionality (partial information)
- indicate multivalued attributes



Graphical Representation

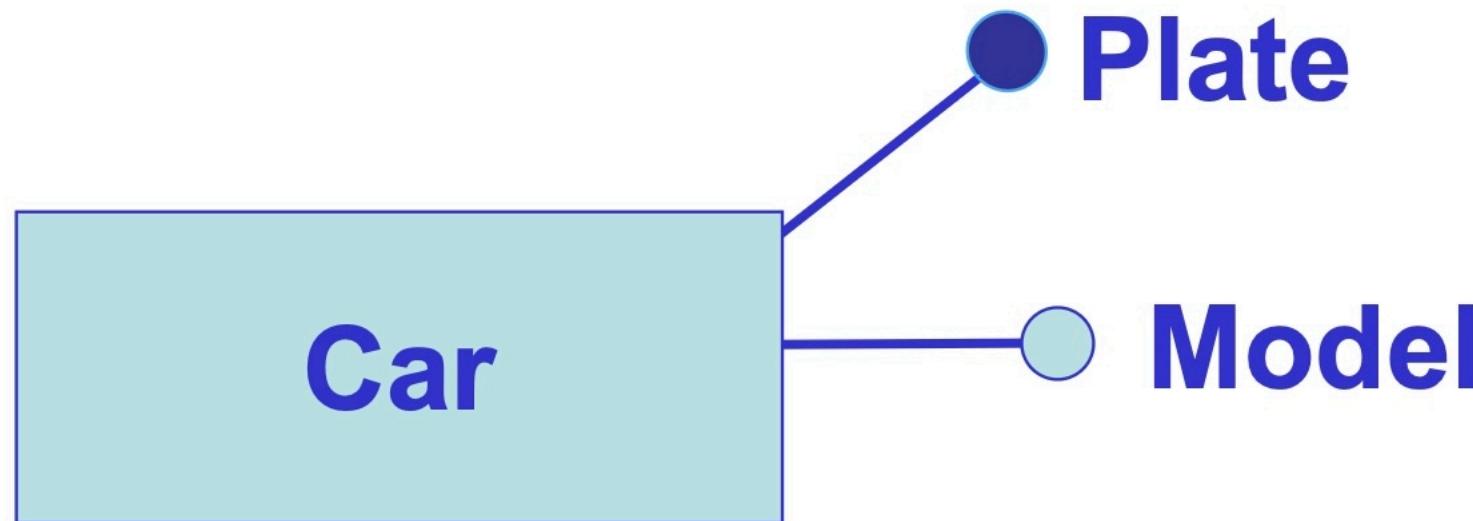




Entity Identifier

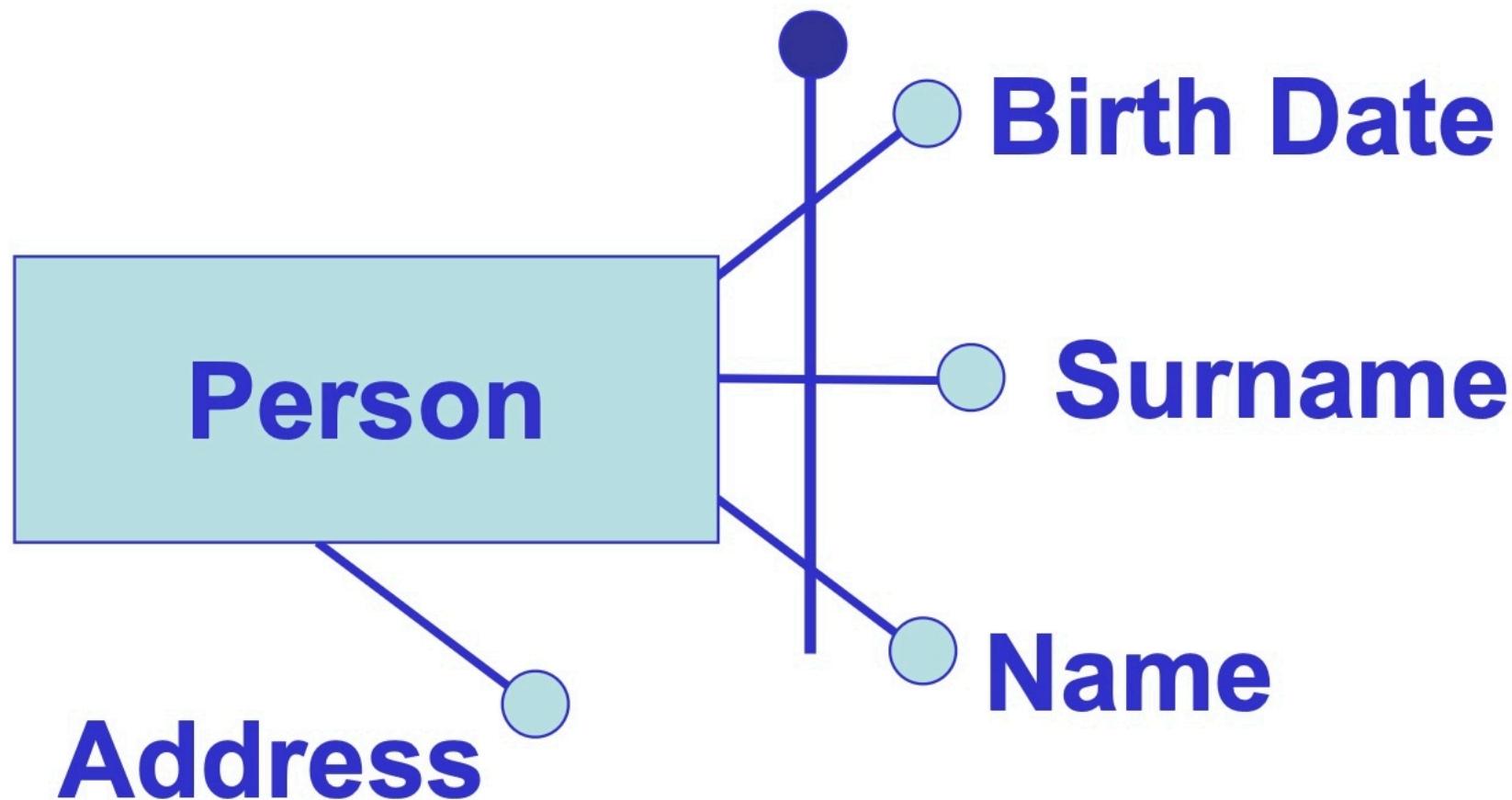
- A way to uniquely identify the occurrences of an entity
- Formed by:
 - Entity's attributes (**internal identifier**)
 - (attributes +) external entities reachable through relationships (**external identifier**)

Internal Identifiers (1)

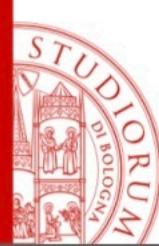


Attribute **Plate** is the internal identifier for **Car** because there are no two cars with the same plate

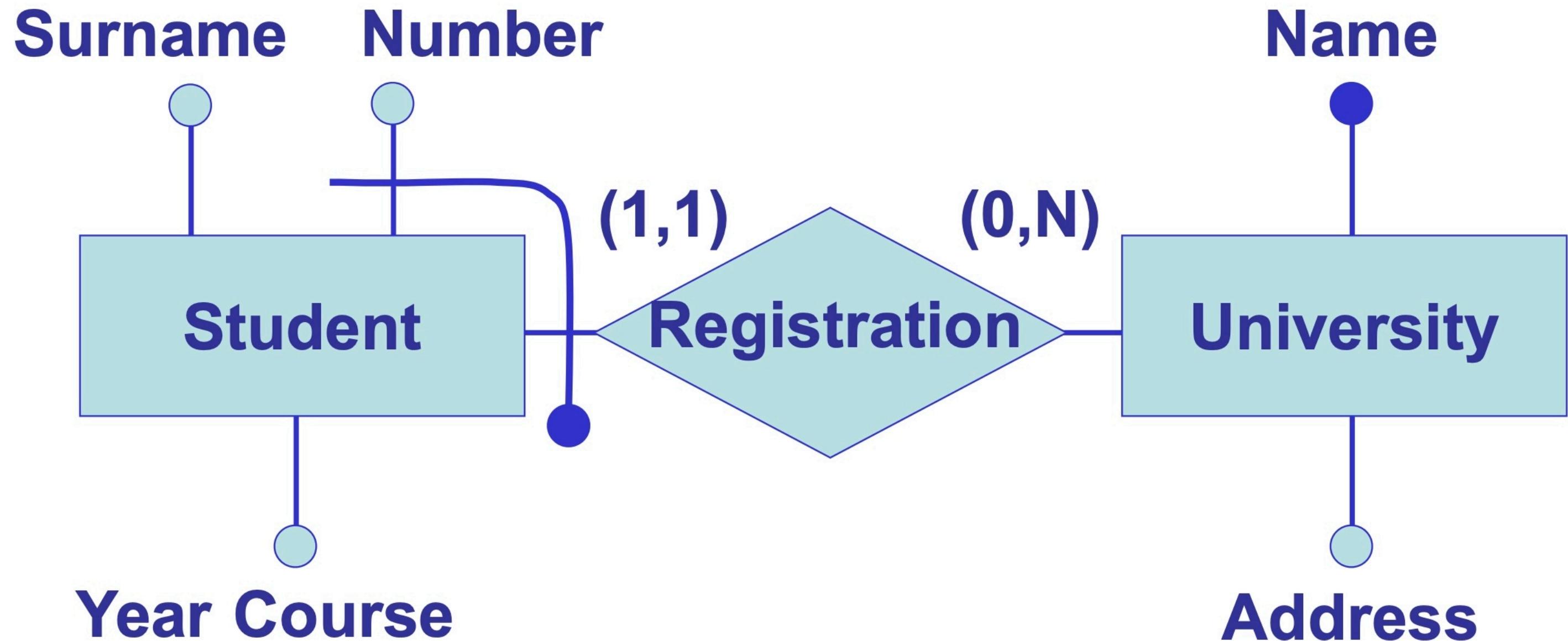
Internal Identifiers (2)



Attributes **Name**, **Surname** e **Birth Date** define **Person's** internal identifier, because (we assume that) no two persons with the same name, surname and birth date can exist



External Key

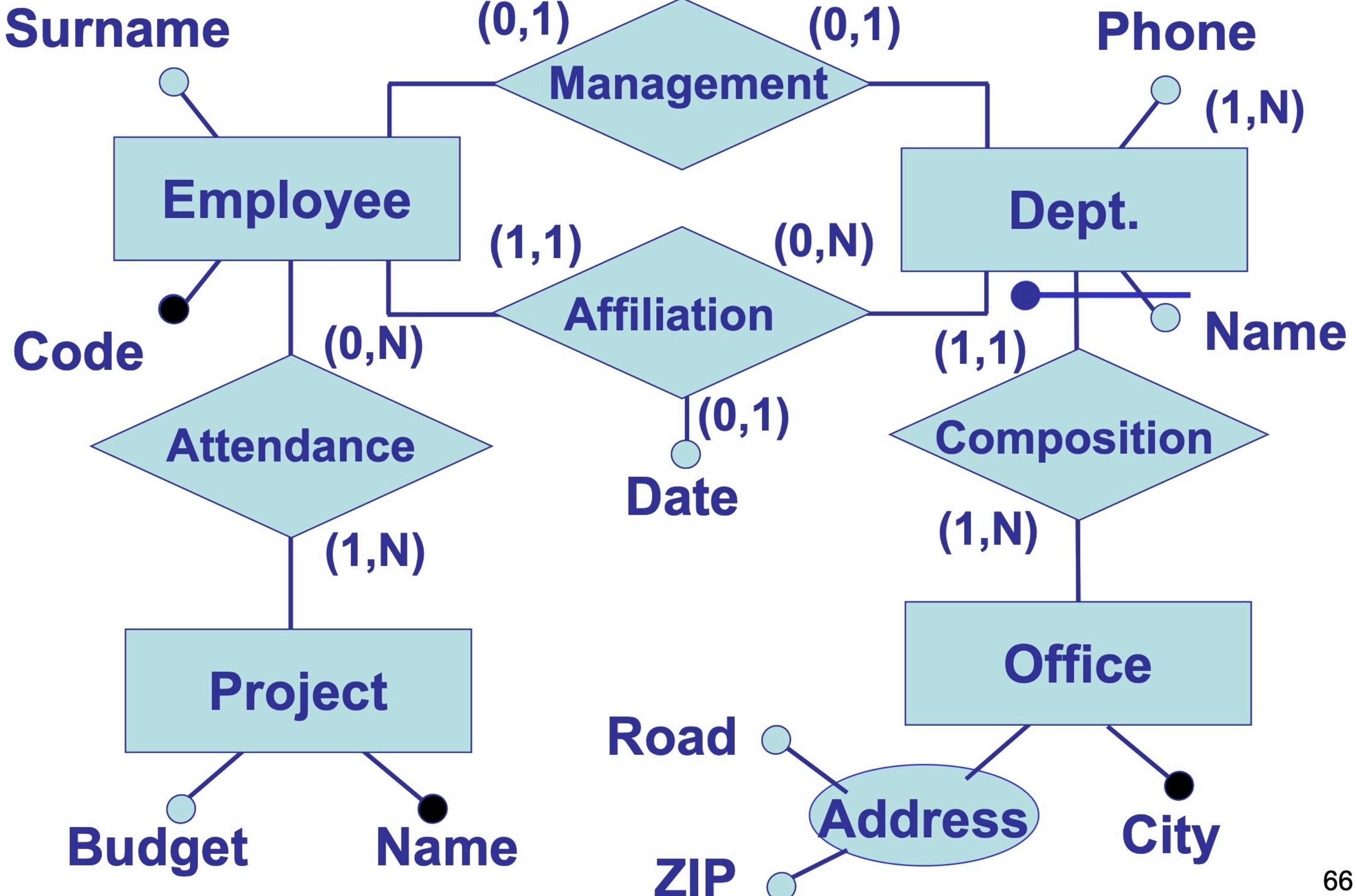
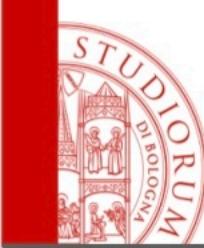


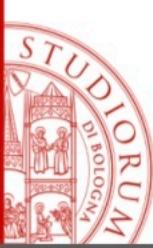
Attribute **Number** and entity **University** form the external identifier because there could be students with the same number but belonging to different universities.



Remarks

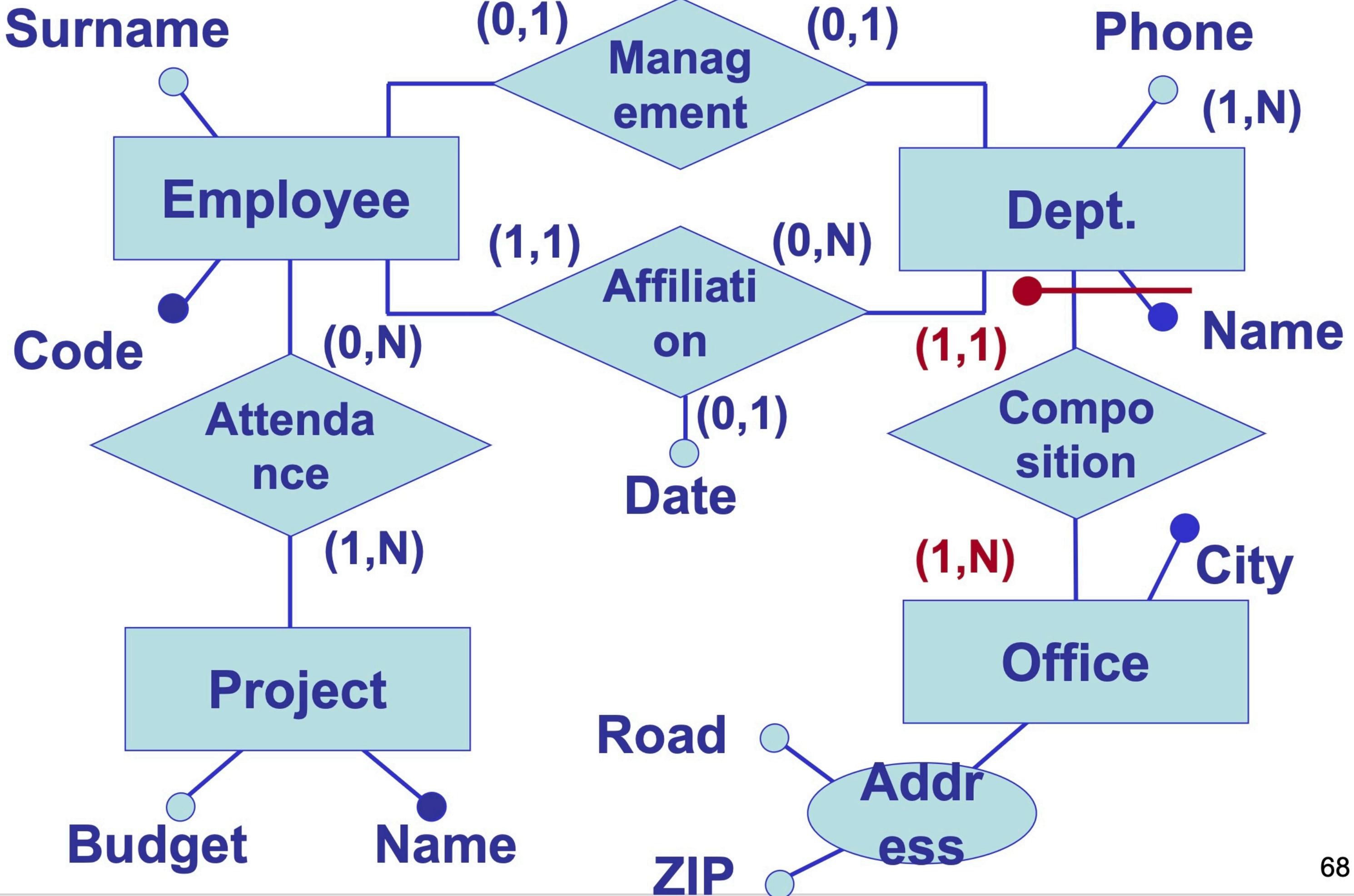
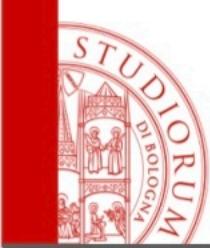
- Each entity must have at least one identifier, but it can generally have more than one identifier
- An external identify is possible only through a relationship to which the identity to be identified participates with a (1,1 cardinality)
- **Why do not relationships have identifiers?**
 - It's better to associate attributes to entities and not to relations

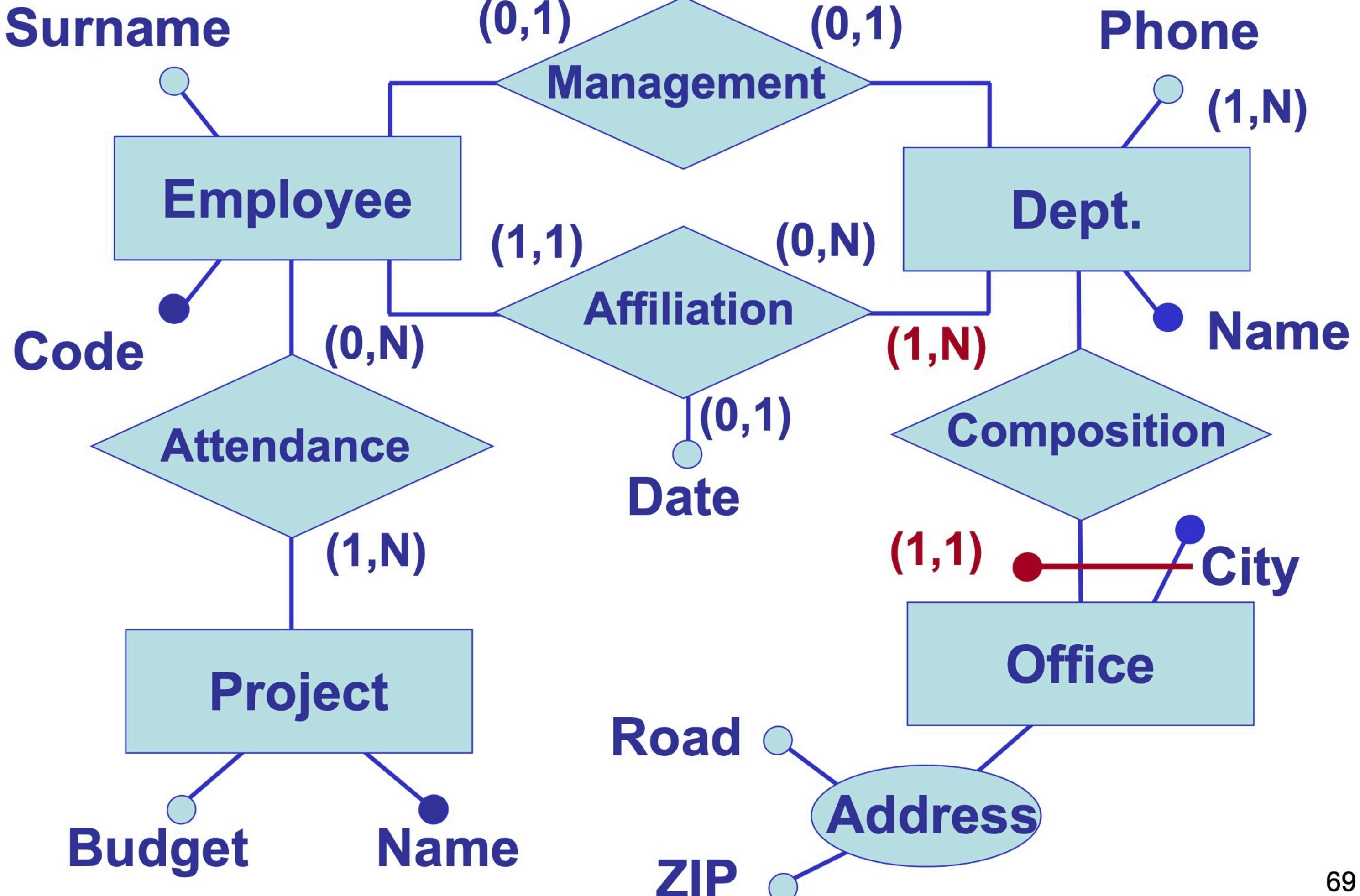
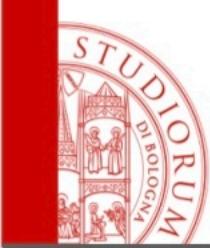




Warning

- Slight changes in cardinalities and identifiers could alter the whole meaning of the diagram







Extern Key and Cardinality

- In the first diagram for each **Dept.** there is only one **Office**: we could have **Dept.s** with the same **Name**, the only constraint is that **Dept.'s City** has to be different.
- Viceversa in the second diagram each **Office** belongs to only one **Dept.:** hence in the same **City** we could have many different **Dept.** having different **Names**

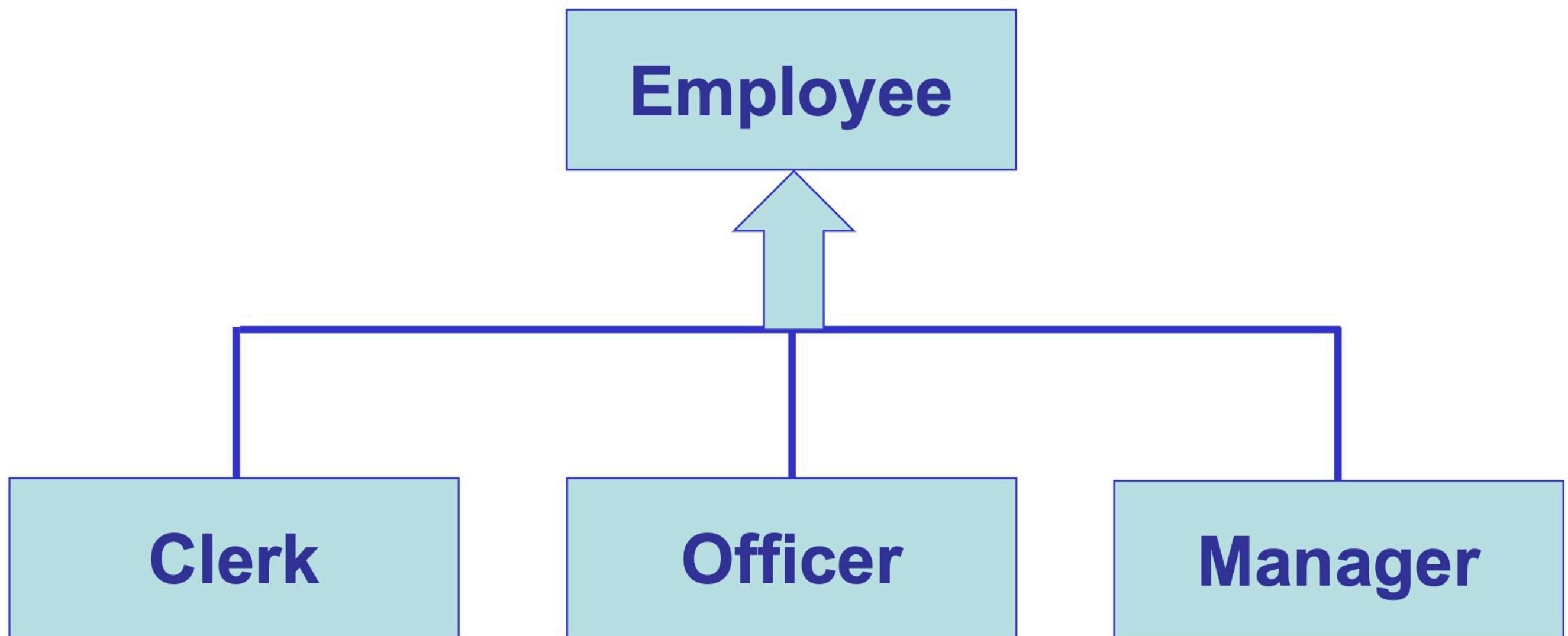


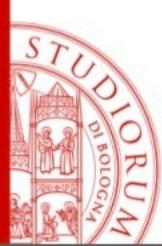
Generalization

- relates entities one or more entities E_1, E_2, \dots, E_n with one other entity E having E_i -s as specific cases

- E is a **generalization** of E_1, E_2, \dots, E_n
- E_1, E_2, \dots, E_n are **specialization** of E

Graphical representation



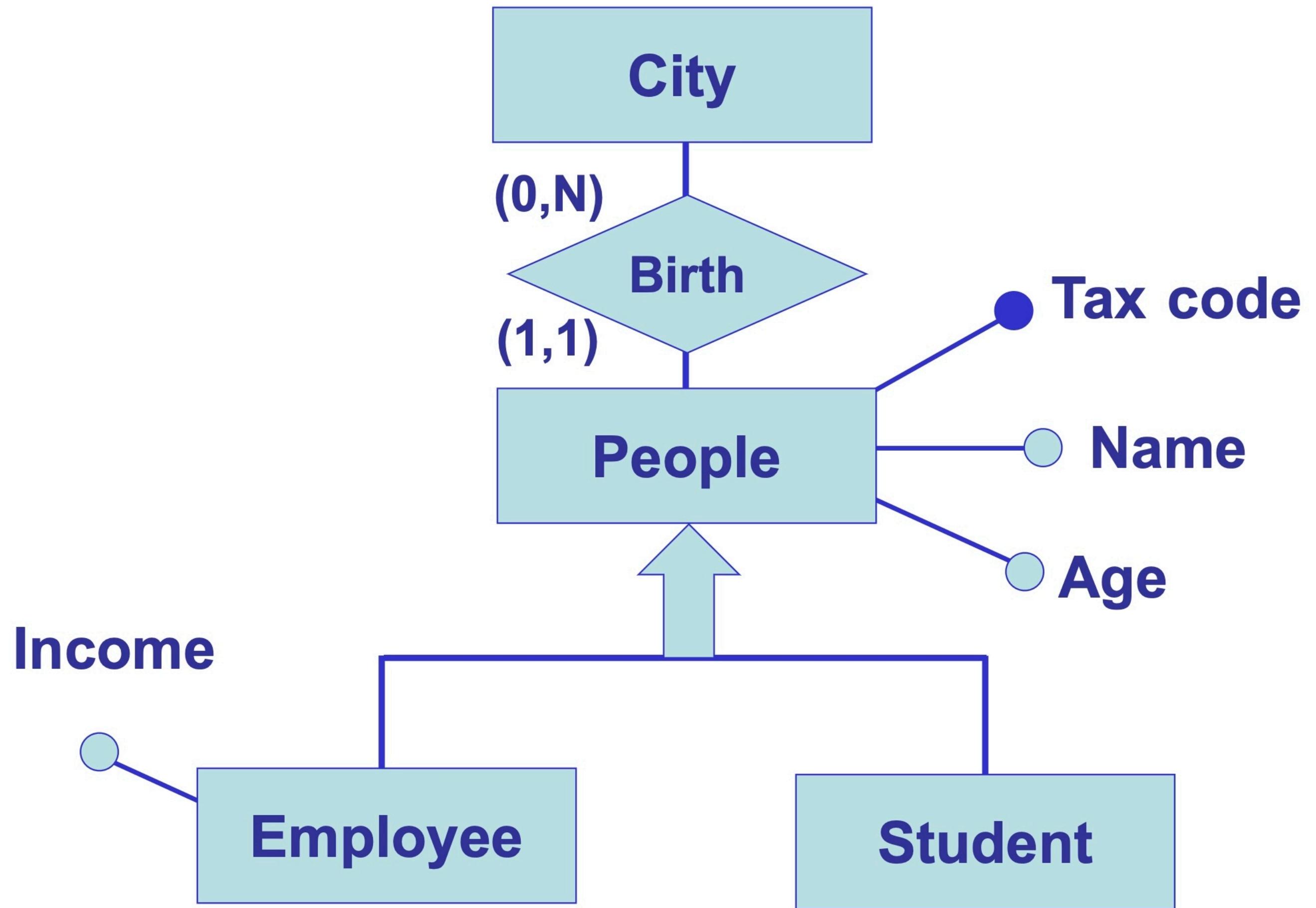


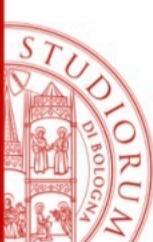
Generalization properties

If E (parent) is a generalization of E_1, E_2, \dots, E_n (children):

- Each property in E is significant for E_1, E_2, \dots, E_n
- Each occurrence of E_1, E_2, \dots, E_n is occurrence of E , too

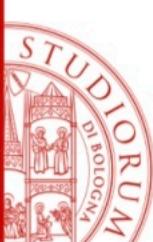
Generalization properties: Example





Inheritance

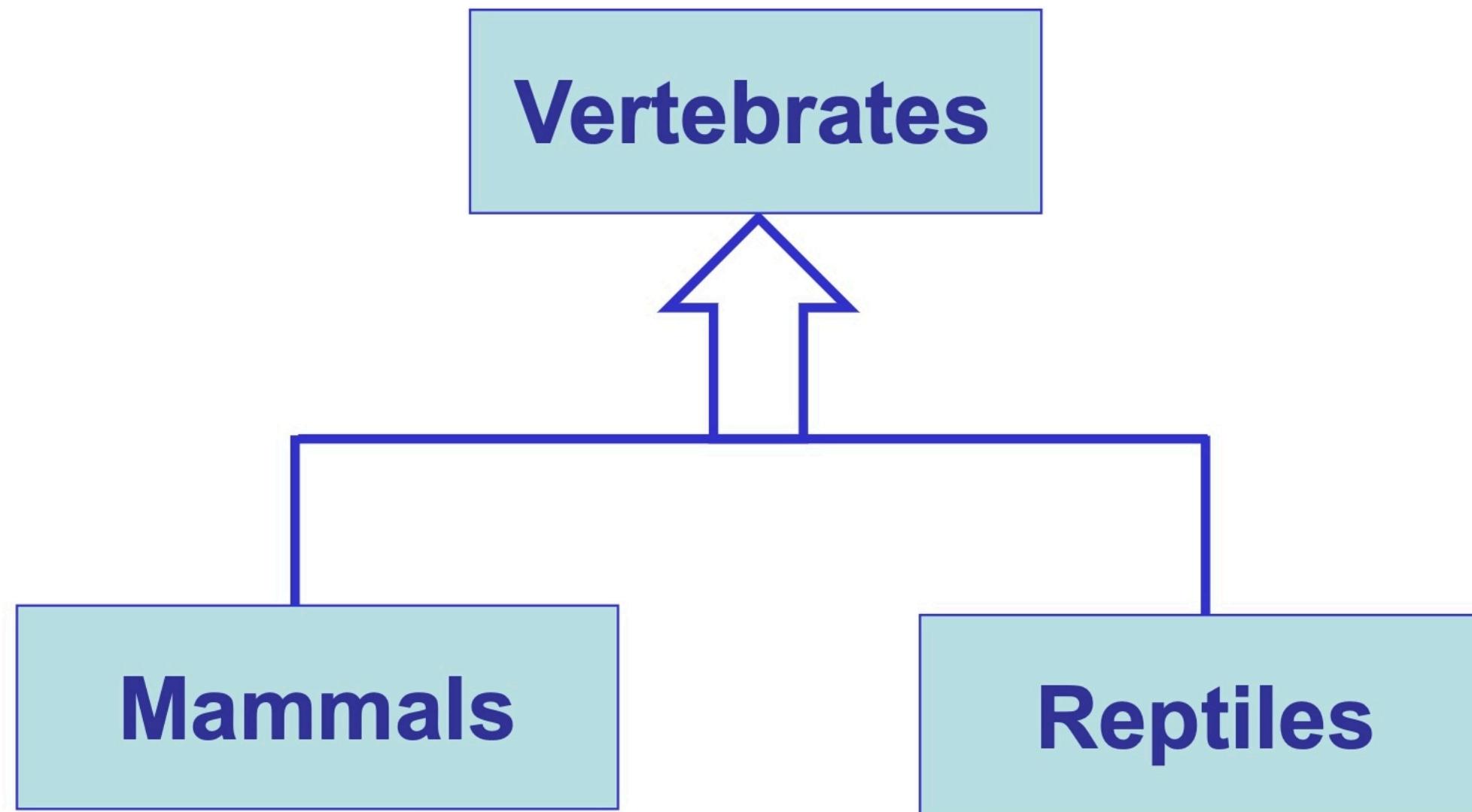
- All the parent entities' properties (attributes, relationships, generalizations) are **inherited** by the child entities and not explicitly represented



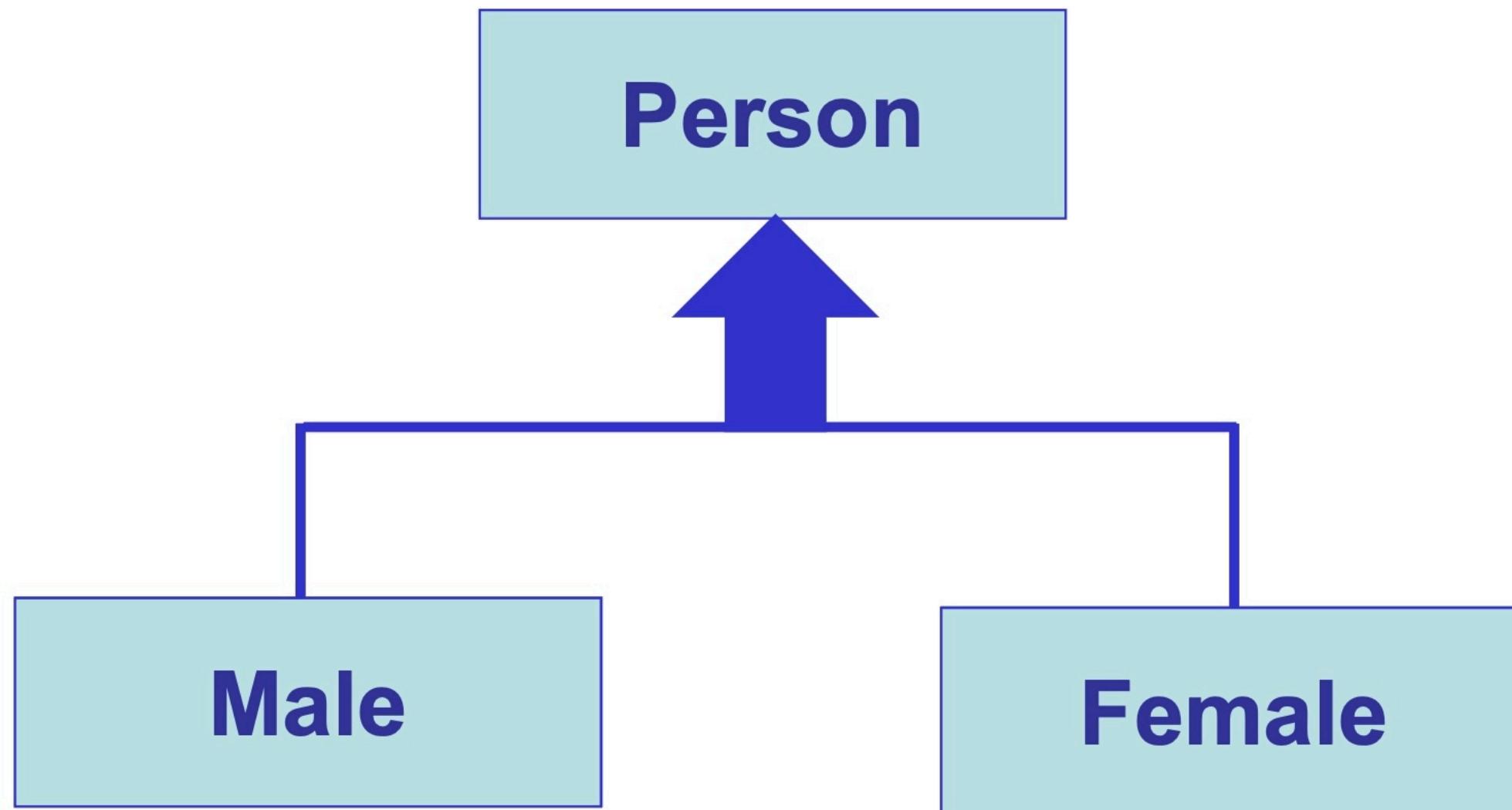
Types of generalization

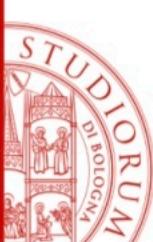
- **Total** if each occurrence of the parent entity is occurrence of at least one of the child entities,
partial otherwise
- **Disjoint** if each occurrence of the parent entity is occurrence of at most one of the child entities,
overlapping otherwise
- We only consider (without loss of generality) disjoint generalizations and distinguish between total and partial ones

Generalization, Disjoint partial



Generalization, Disjoint total





Other properties

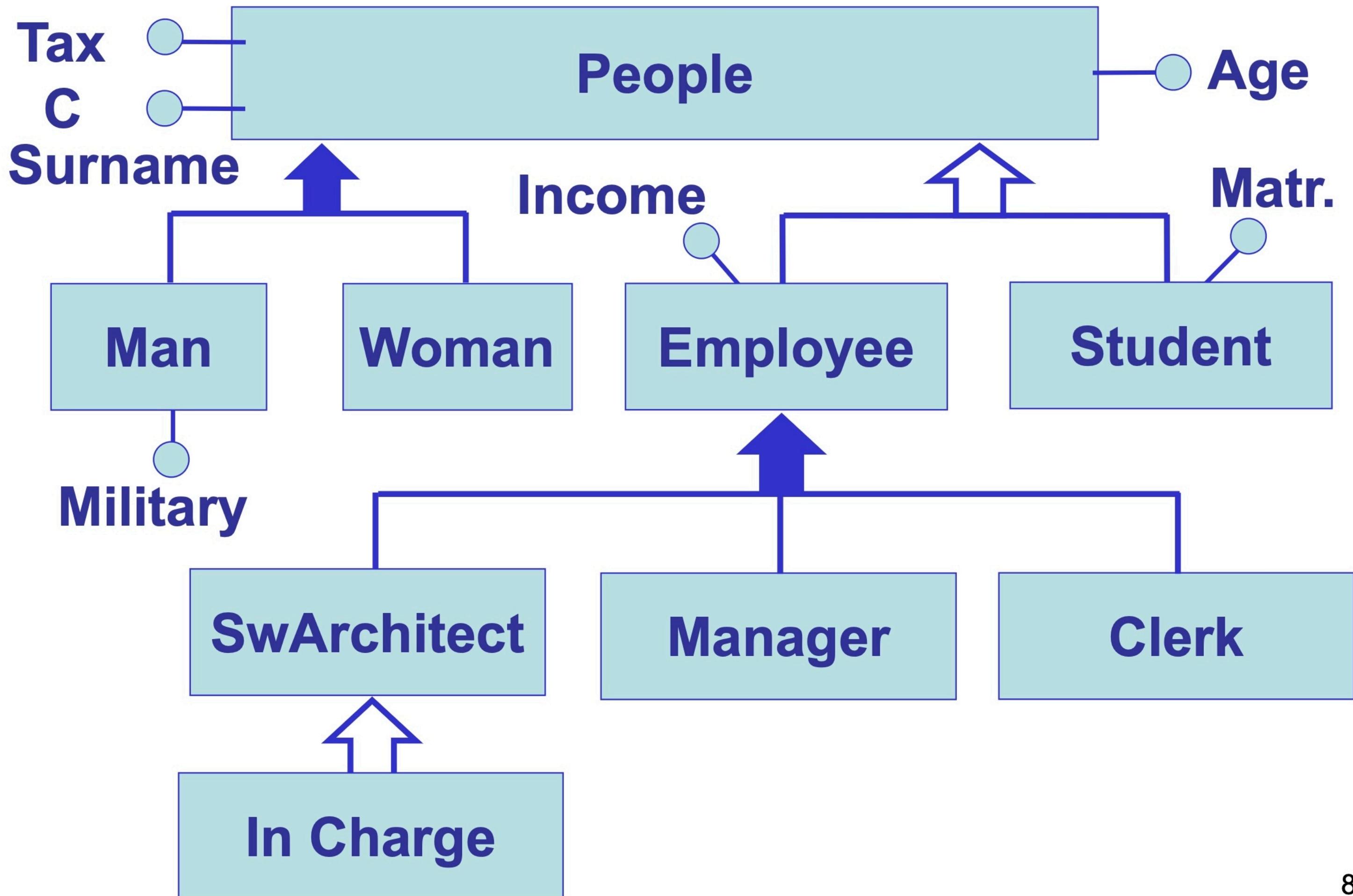
- We could define multi-level hierarchies and generalization at the same level
- Each entity could be included in more different hierarchies, either as a parent and as a child.
- A generalization which has only one child entity is called **subset**
- Some configurations do not make any sense
- The parent in a generalization could have no identifier, as long as ...



Exercise

People have Tax Code, Surname and Age; for each man we want to know whether he did military service; employees have an income and could be either managers, clerks or (software) architect (some of whom are in charge of a project); Students (that cannot be employees) have a (registration) Number; some people are neither Employees nor Students (and we don't need further details).

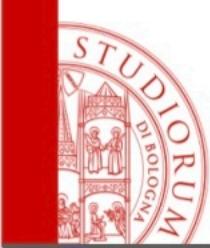
Conceptual Schema



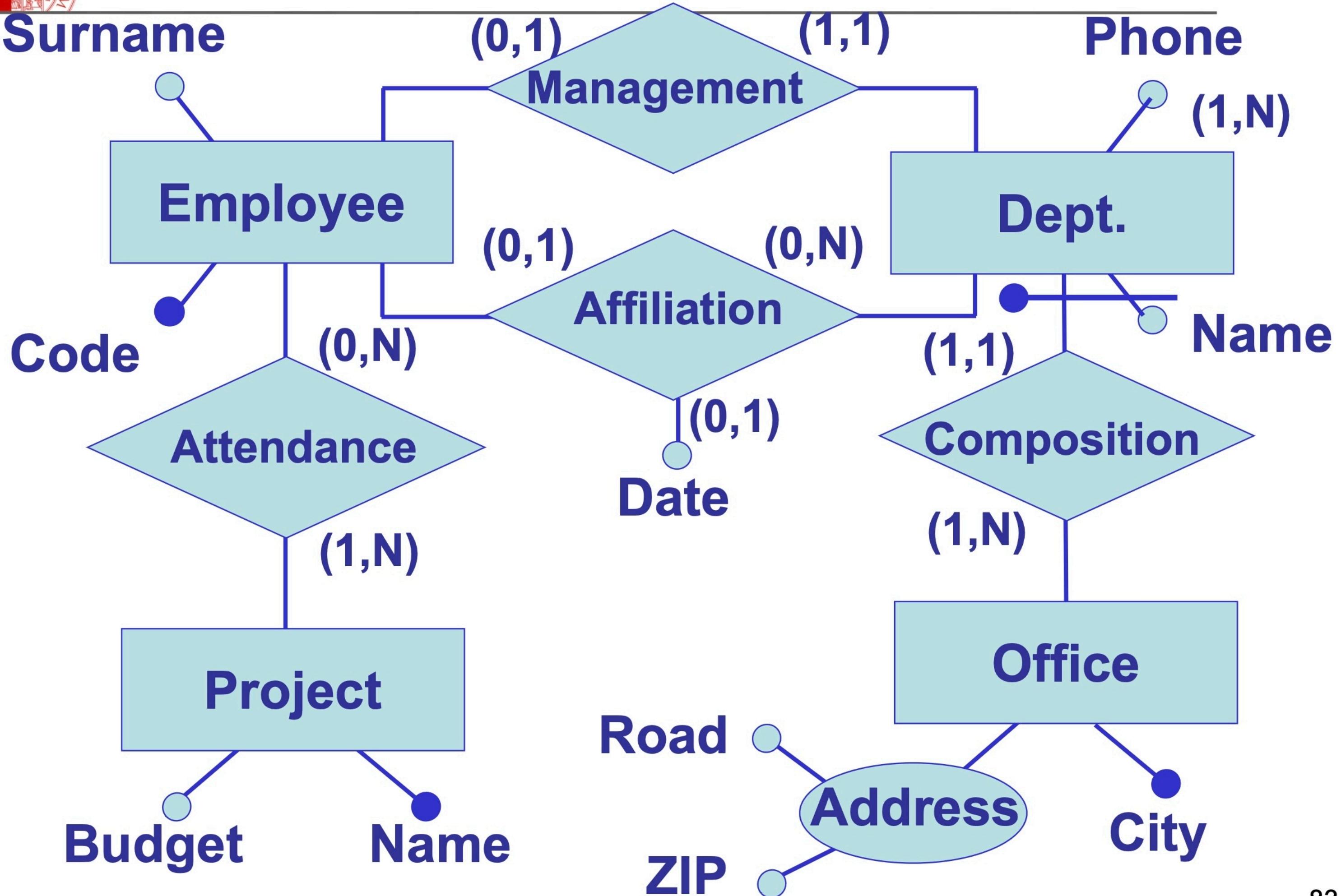


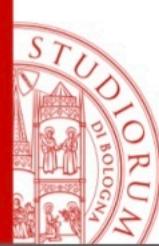
Conceptual Modelling Documentation

- Data dictionary
 - entity
 - relationship
- Not-expressible Constraints



Conceptual Schema (2)





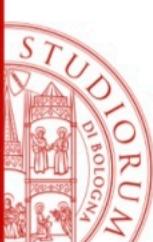
Data dictionary (Entities)

Entity	Description	Attributes	Identifier
Employee	Employee in a Dept.	Code, Name Surname	Code
Project	Projects of a Dept.	Name, Budget	Name
Department	Structure of a Dept.	Name, Phone	Name, Office
Office	Office's location	City, Address	City



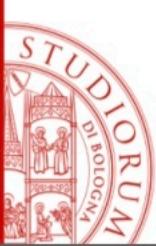
Data dictionary (Relationships)

Relationships	Description	Components	Attribute
Management	Management of a Dept.	Employee, Dept.	
Affiliation	Affiliation to a Dept.	Employee, Dept.	Date
Attendance	Attendance for a project	Employee, Project	
Composition	Composition of Departments	Dept., Office	



Not-expressible Constraints

- A department director must belong to that department.
- An employee must not have an income greater than the director of the department which he is affiliated.
- A department placed in Rome must be directed by an employee with at least 10 years of service
- An employee that isn't affiliated to any department must not attend to any project.

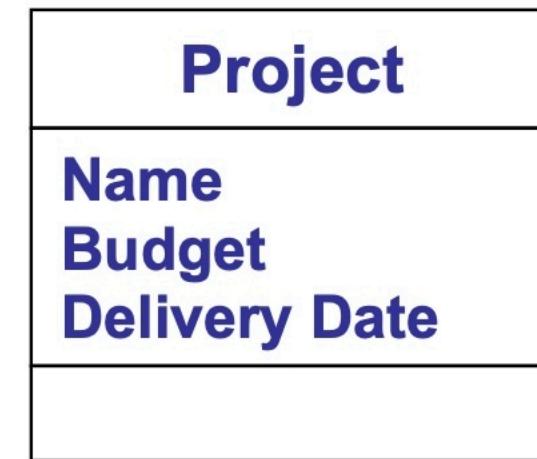
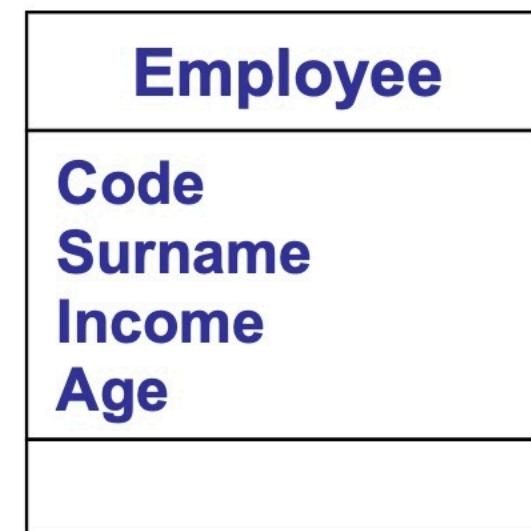


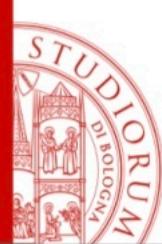
Data Modelling in UML2

- UML2 could be used in place of ER for data modelling
- In UML2 we use Class Diagrams
- The graphical representation changes, but the design approach is the same
- Let's see how to represent Conceptual Models with UML2

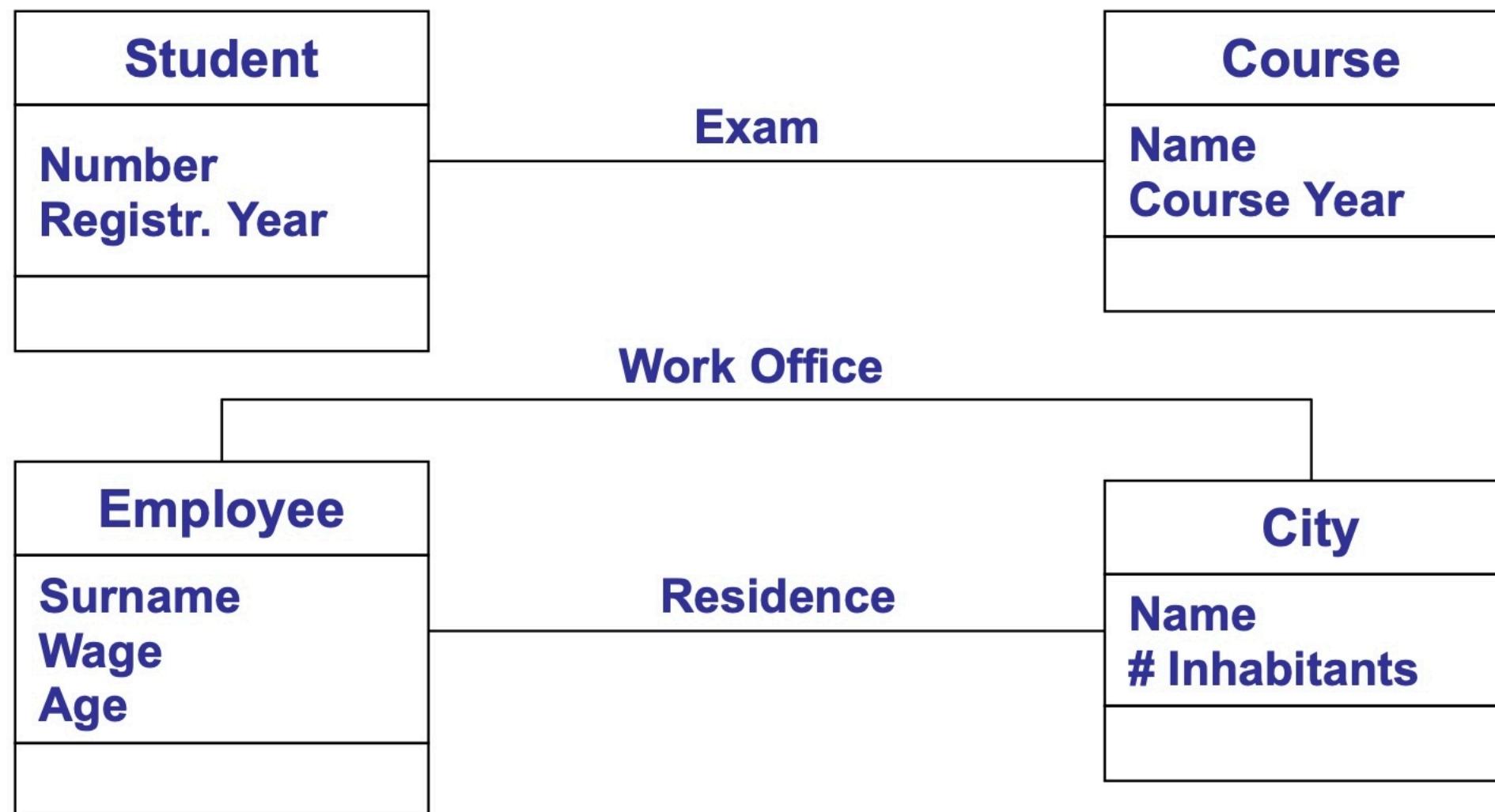


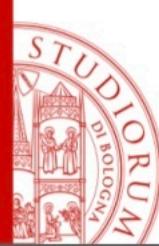
Classes



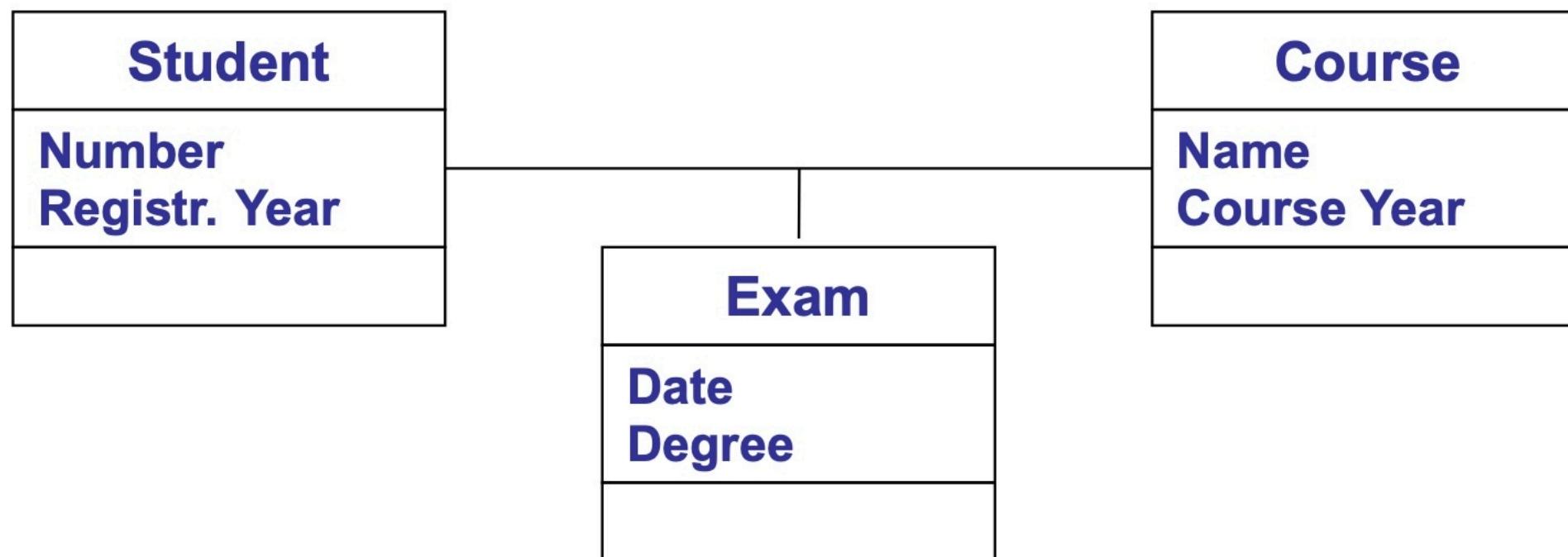


Association



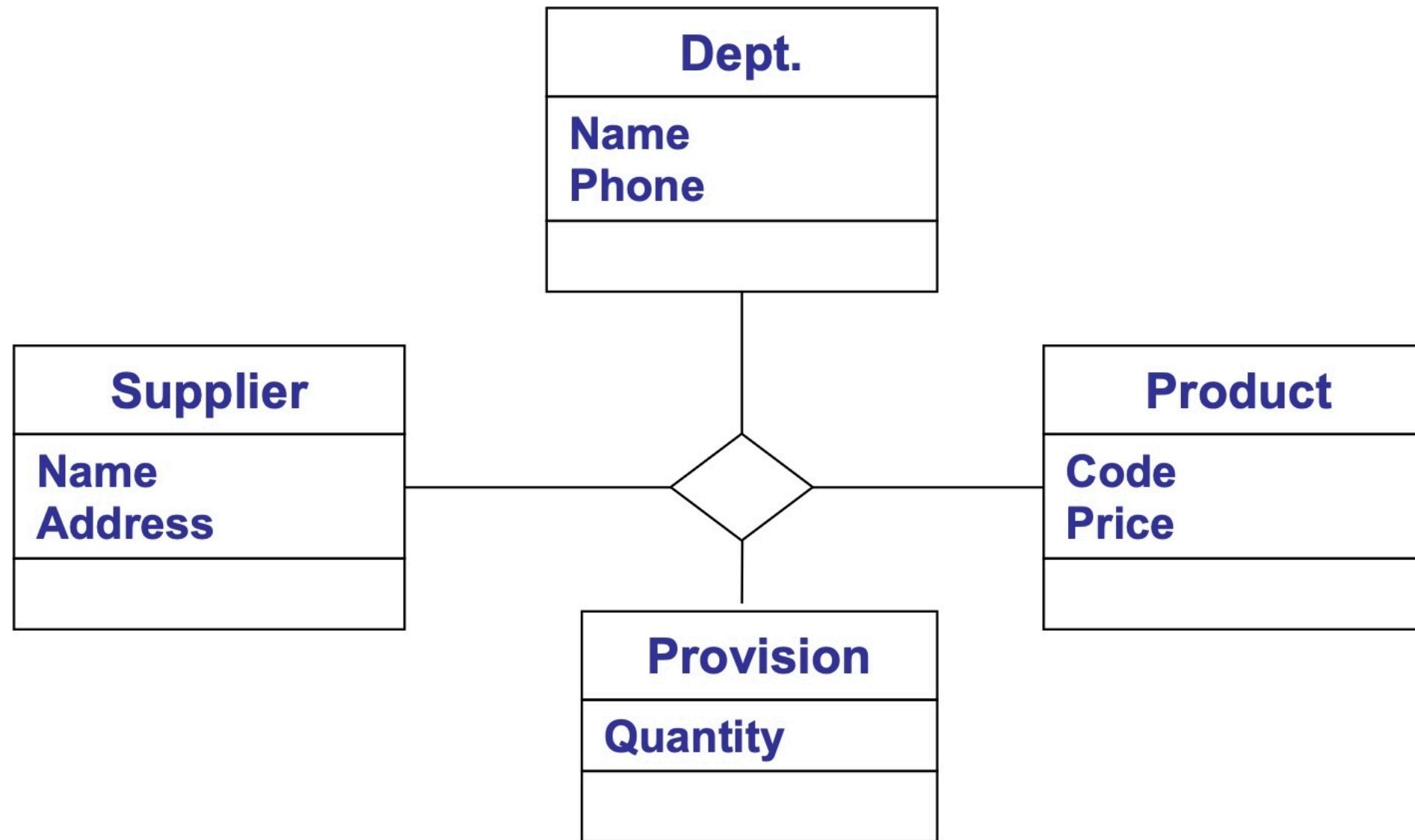


Association Class



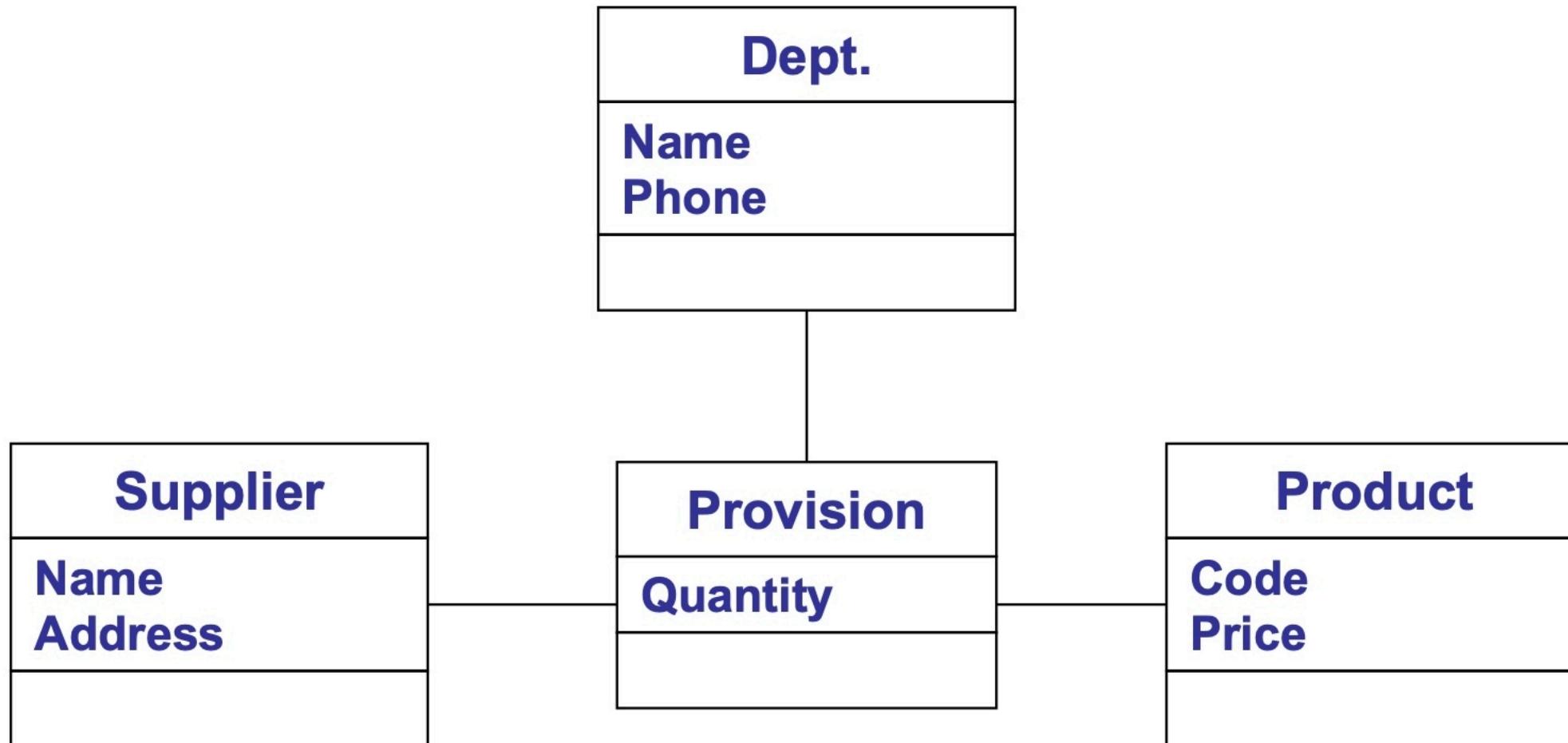
Exam is an association class used to represent the attributes **Degree** and **Date** of to the association between **Student** and **Course**

Ternary Association



A ternary association is represented by a diamond with the classes involved (**Supplier**, **Dept.** e **Product**), using an association class (**Provision**) in order to assign attributes to the association among these classes.

Association's Reification

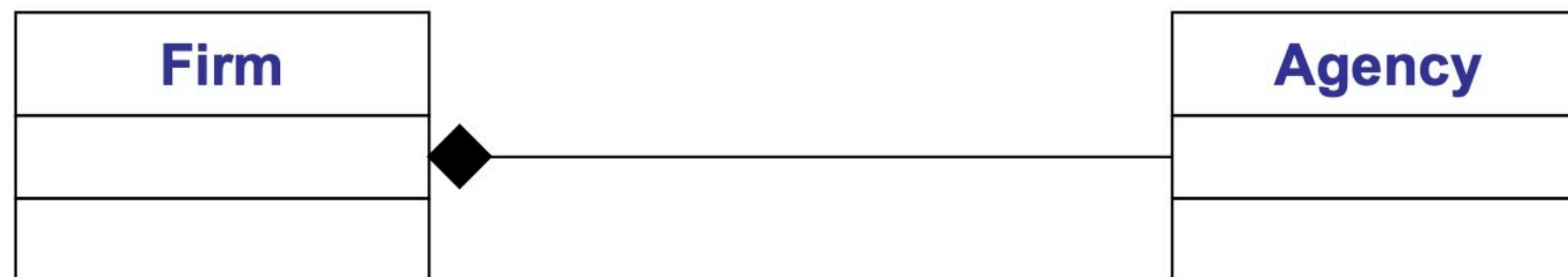


N-ary associations are not very common: for this reason they should be reified into one single class (**provision**) linked to the original classes with a binary relation

Aggregation and Composition



- A **Technician** belongs to a **Team**. He can be represented independently from the **Team** where he belongs (**aggregation**)



- An **Agency** belongs to a **Firm**. Such entity cannot be represented independently from the **Firm** (**composition**)

Associazioni con molteplicità



- An **Order** has between **0** up to **1 Bill**. On the other hand, a **Bill** has just **1 Order**



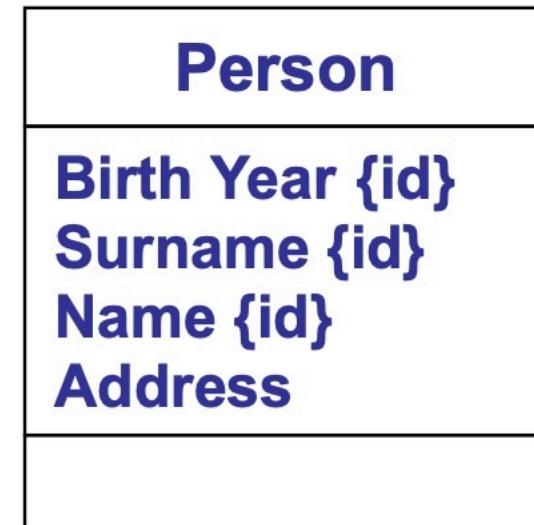
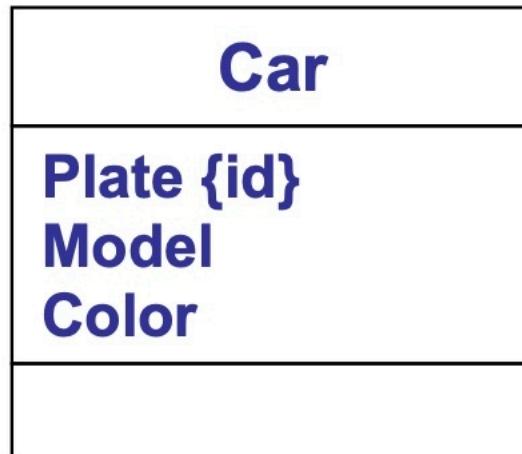
- No multiplicity stands for **1..1**, so a **Person** can be resident in just one **City**. On the other hand, a **City** can have **0** up to **N** resident people



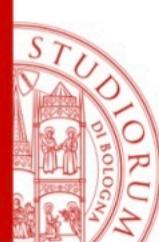
- A **Tourist** could book **1** up to **N** hotels. On the other hand, **Hotel** can be booked by **0** up to **N** tourists



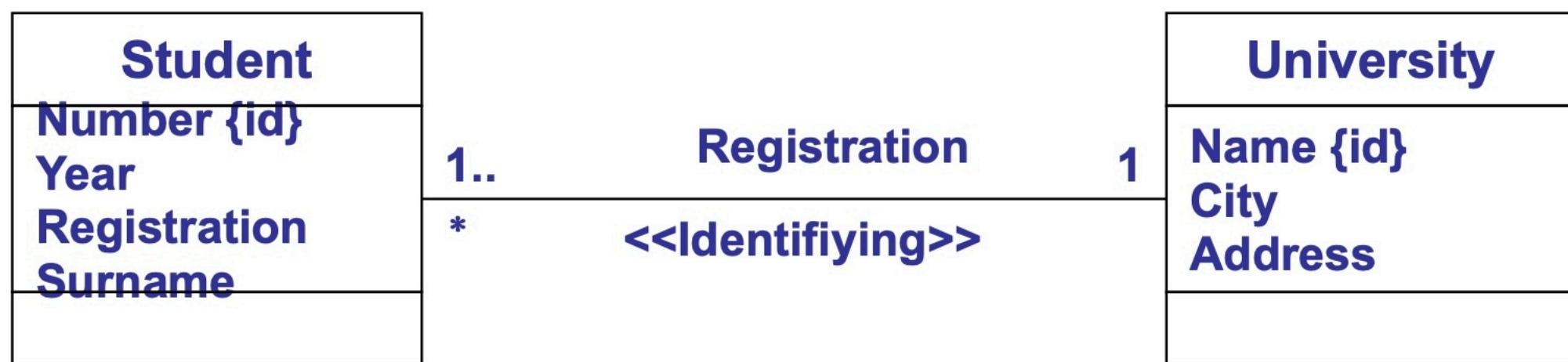
Identifiers



- Plate is the id for the Car class
- Attributes Date Nascita, Surname and Name are identifiers for the Person class



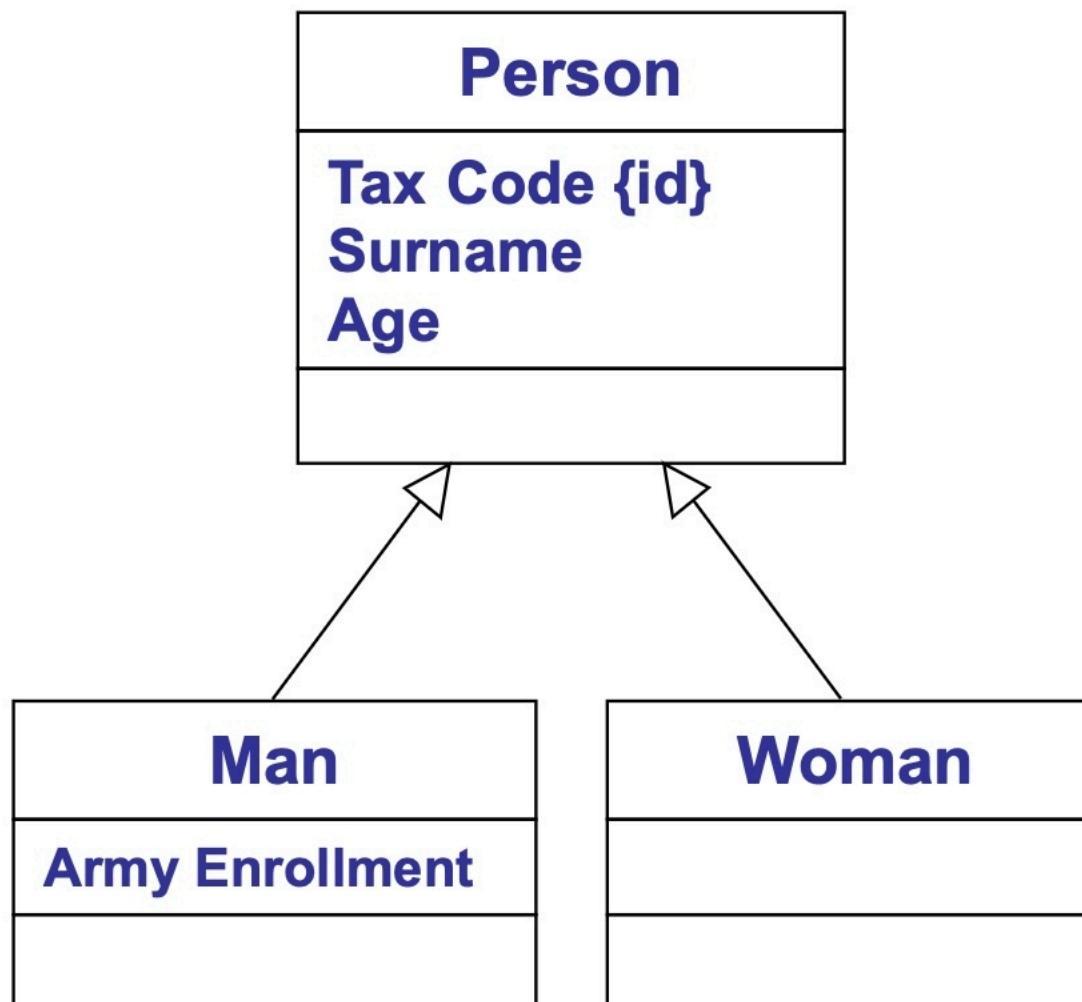
External Identifier



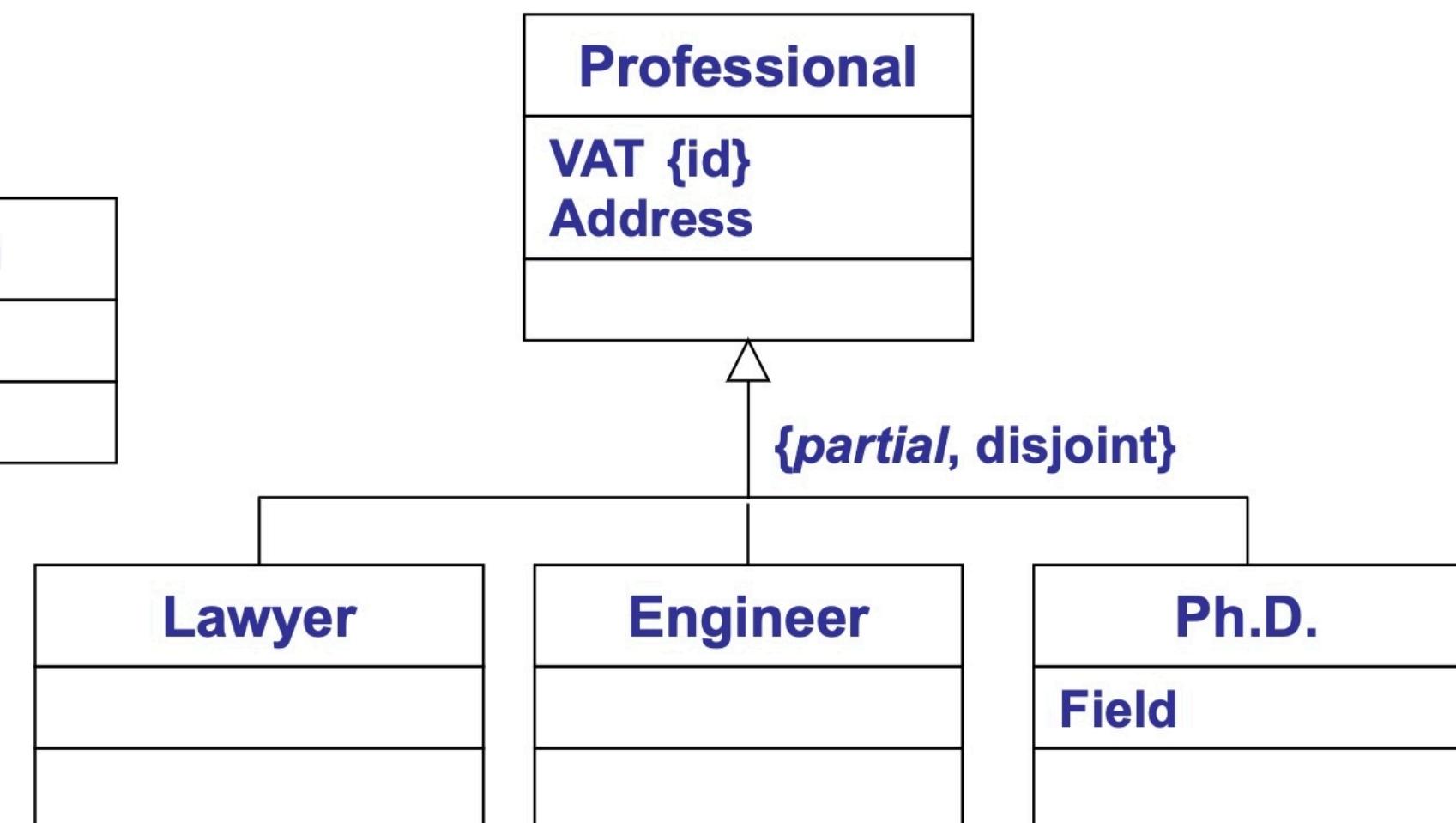
- The stereotype **<<Identifying>>** specifies that the association between **Student** and **University** together with the **Number id** is precisely identifying a given student

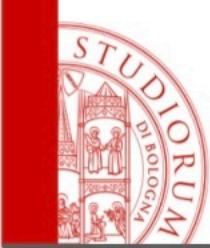
Generalization

Disjoint, Total



Disjoint, Partial





Conceptual Modelling in UML

