Minumum Cut Stoer and Wagner's deterministic Algorithm

Advanced Algorithms

Davide Bresolin

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Minimum cut for weighted graphs

Problem

Given a weighted undirected graph G = (V, E, w) with positive weights, and a cut (S, T) of G, the weight of the cut (S, T) is defined as

$$w(S,T) = \sum_{e \in E(S,T)} w(e).$$

The global min-cut problem is the problem of finding a cut of G with the smallest weight.

Variant: s, t minimum cut

Given two vertices $s, t \in V$, an s, t minimum cut is a cut (S, T) of G such that:

- $ightharpoonup s \in S$ and $t \in T$ (the cut separates s from t)
- \blacktriangleright the weight w(S, T) is the smallest possible among all s, t cuts

Stoer and Wagner's algorithm: idea

Remark

Let (S, T) be a global min-cut of G. For every pair of nodes $s, t \in V$, two cases are possible:

- ightharpoonup either (S, T) separates s from t, or
- s and t are on the same side of the cut

Stoer and Wagner's algorithm

- 1. find an s, t min-cut (S, T) of G, for some two vertices $s, t \in V$
- 2. two cases:
 - \triangleright (S, T) is also a global min-cut
 - in any global-min cut of G, s and t are on the same side of the cut
- 3. in the second case a global min-cut of $G/\{s,t\}$ is also a global min-cut of G

Stoer and Wagner's algorithm: general structure

```
function GlobalMinCut(G = (V, E, w))
    if V = \{a, b\} then
        return (\{a\}, \{b\})
    else
        (C_1, s, t) \leftarrow \mathsf{stMinCut}(G)
                                                   // C_1 is an s, t min-cut
         C_2 \leftarrow \mathsf{GlobalMinCut}(G/\{s,t\})
        if w(C_1) \leq w(C_2) then
             return C_1
         else
             return C<sub>2</sub>
```

How to find an s, t min-cut

- ► Finding an s, t min-cut is harder than finding a global min-cut, when s and t are specified
- ► Here we do not care who s and t are: they are not passed to stMinCut: they are returned by the function
- ► Finding a cut (S, T) and two vertices s, t such (S, T) is an s, t min-cut is a much easier problem!

stMinCut

```
function \operatorname{stMinCut}(G = (V, E, w))

A \leftarrow \{a\}

while A \neq V do

Let v \in V be such that w(A, \{v\}) is maximized

A \leftarrow A \cup \{v\}

Let s and t be the last two vertices added to A

return (V - \{t\}, \{t\}), s, t
```

Lemma (stMinCut correctness)

If s and t are the last two vertices added to A by stMinCut, then $(V - \{t\}, \{t\})$ is an s, t min-cut of G.

How to implement stMinCut

```
function stMinCut(G = (V, E, w))
    Q \leftarrow \emptyset
                                                           // Q priority queue
    for all \mu \in V do
         key[u] \leftarrow 0
         Insert(Q, u, key[u])
    s, t \leftarrow NULL
    while Q \neq \emptyset do
         u \leftarrow \text{ExtractMax}(Q)
         s \leftarrow t : t \leftarrow u
         for all v \in Adi[u] do
              if v \in Q then
                  kev[v] \leftarrow kev[v] + w(u, v)
                  IncreaseKey(Q, v, key[v])
    return (V - \{t\}, \{t\}), s, t
```

Complexity

Given a graph G with n vertices and m edges:

- the execution time of stMinCut depends on the implementation of Q:
 - ▶ implemented with a MaxHeap: $O(m \log n)$
 - ▶ implemented with a Fibonacci Heap: $O(m + n \log n)$
- the execution time of GlobalMinCut is:
 - riority queue implemented with a MaxHeap: $O(mn \log n)$
 - priority queue implemented with a Fibonacci Heap: $O(mn + n^2 \log n)$