



UNIVERSITÀ
DEGLI STUDI
DI PADOVA

ARCHITECTURES FOR AUTONOMOUS ROBOTS

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Intelligent Robotics Course



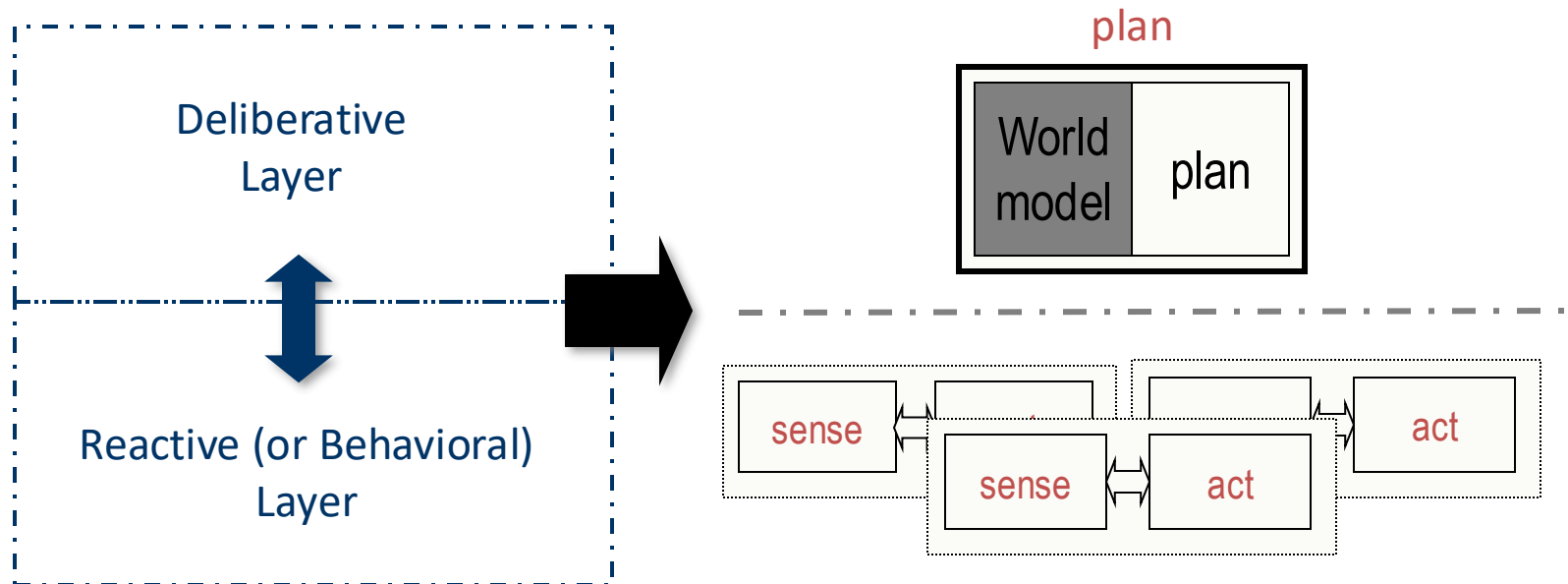


- Neither completely deliberative nor completely reactive approaches are suitable for building agents
 - researchers concluded using *hybrid* systems, which attempt to combine hierarchical and reactive approaches
- An obvious approach is to build agents out of two (or more) subsystems:
 - a *deliberative* one, containing a symbolic world model, which develops plans and makes decisions in the way proposed by symbolic AI
 - a *reactive* one, which is capable of reacting to events without complex reasoning
- The combination of reactive and proactive behaviours leads to a class of architectures in which the various subsystems are arranged into a hierarchy of interacting *layers*



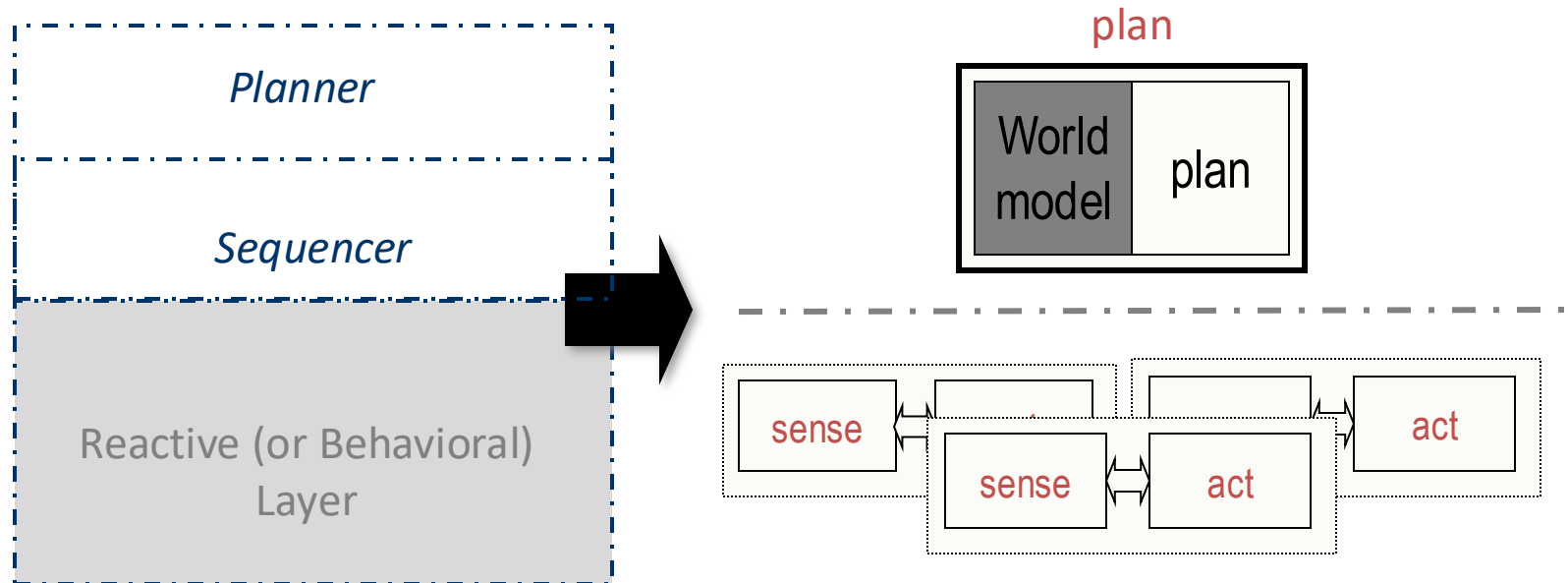
Hybrid Architectures aims to mix the two approaches in order to get an overall **better performance**

- The **critical point** is the choice of **the degree of balancing**:
 - How much is left to **reactivity** and how much is left to **deliberation**?
- Is it **possible to move the equilibrium point** between the two extremes while the system is performing? And if so, how?

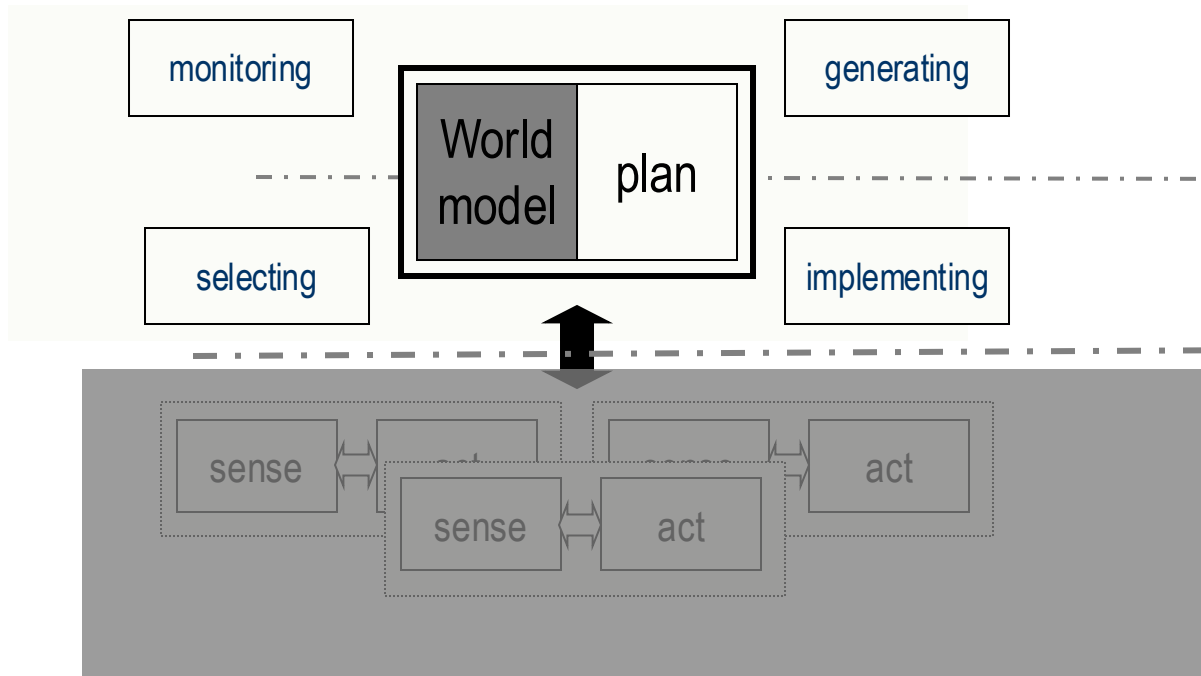


«PLAN, then SENSE-ACT»

- PLAN, then instantiate appropriate SENSE-ACT behaviors, until next step in plan, ...
- PLAN requires a World Model (though it is bounded) plus the actual planning algorithms
- **Reactive layer** requires distributed sensing and reactive functions operating at different time scale from **Deliberative Layer**



- PLAN, then **instantiate appropriate SENSE-ACT behaviors, until next step** in plan, ...
- **distinct planning horizons, and time scales**

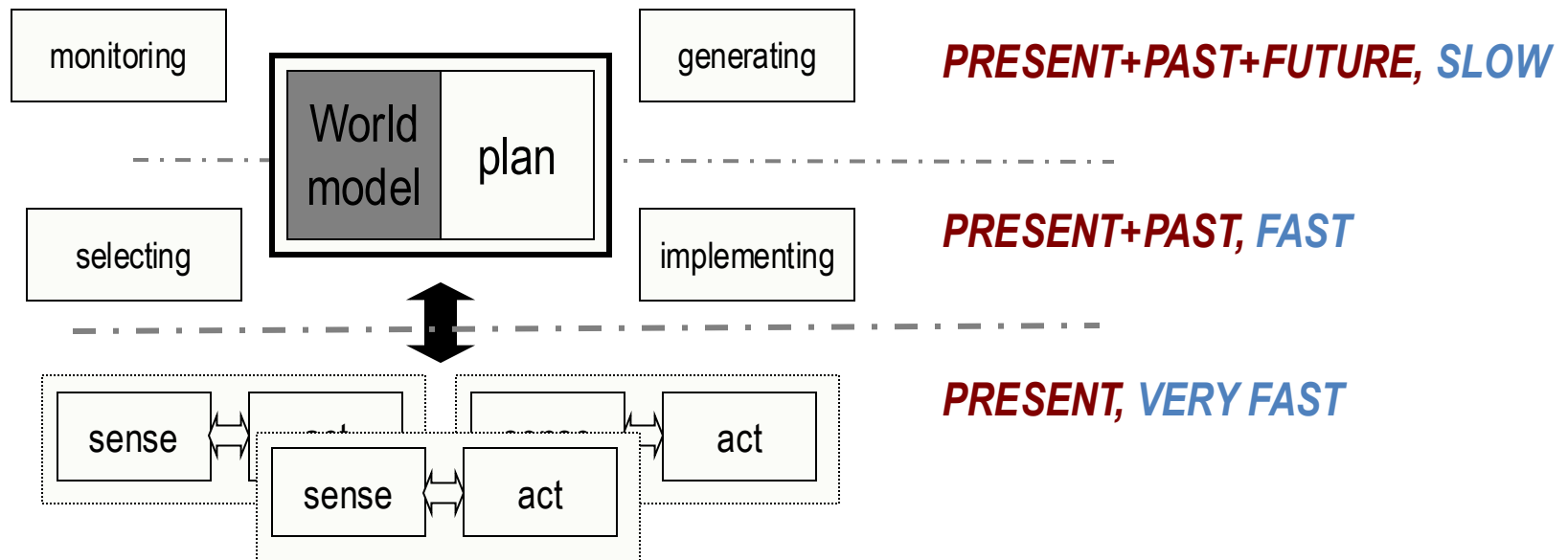


•Upper level
(**PLANNER**)

- is *mission generation & monitoring*
- Need Past, Present, Future

•Lower level
(**SEQUENCING**)

- is *selection of behaviors to accomplish task (instantiation) & local monitoring*
- Need Past, Present





- Decomposition of a complex system
 - Can use a separate processor(s) for each layer or behaviors
 - Can split between on-board, off-board
- Matching right tools and mindset for the task
 - Ex. C++ for behaviors, Lisp for planning
- Incrementally, add new functional modules to working and verified code
- BUT the layers should not suggest that one layer is built first and tested and then the other layers are built on top.



It depends...

- **What functions** does the robot need to do?
 - Generate? Monitor? Select? Implement? Execute behaviors? Learn?
- **What planning horizon** does the functions require?
 - Present, Present+Past, Present+Past+Future
- **How fast** do the algorithms have to update?
 - May have to use a closed world and guaranteed execution rates (control theory)
- **What type of model** does the robot need? Local? Global? Both?
 - Note: go with the minimum

- Current practice is
 - good with deliberative functions operating on symbols,
 - good with behaviours using direct perception
- The major **barrier is going from sensory data to symbols**: recognition and labelling as unique instances
- Major barrier in understanding human intention (which is often implied but never spoken); AI robots currently require explicit directions

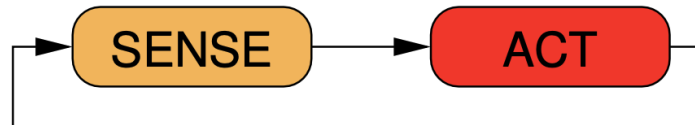
- **Sequencer** – generates a set of behaviors to accomplish a subtask.
- **Resource Manager** – allocates resources to behaviors, e.g., a selection of suitable sensors.
(In reactive architectures, resources for behaviors are usually hardcoded.)
- **Cartographer** – creates, stores, and maintains a map or spatial information, a global world model and knowledge representation.
(It can be a map but not necessarily.)
- **Mission Planner** – interacts with the operator and transform the commands into the robot term.
 - Construct a mission plan, e.g., consisting of navigation to some place where a further action is taken.
- **Performance Monitoring and Problem Solving** – it is a sort of self-awareness that allows the robot to monitor its progress.

- Robotic paradigms define the relationship between the robotics primitives: Sense, Plan, and Act.
- Three fundamental paradigms have been proposed in the literature.

1. **Hierarchical** paradigm is purely deliberative system.



2. **Reactive** paradigm represents reactive control.



3. **Hybrid** paradigm combines reactive and deliberative.

