

# 10

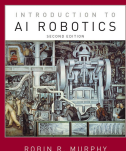
## Sensing

**HOW DO YOU MAKE A ROBOT “SEE”?**

**WHAT SENSORS ARE ESSENTIAL FOR A ROBOT?**

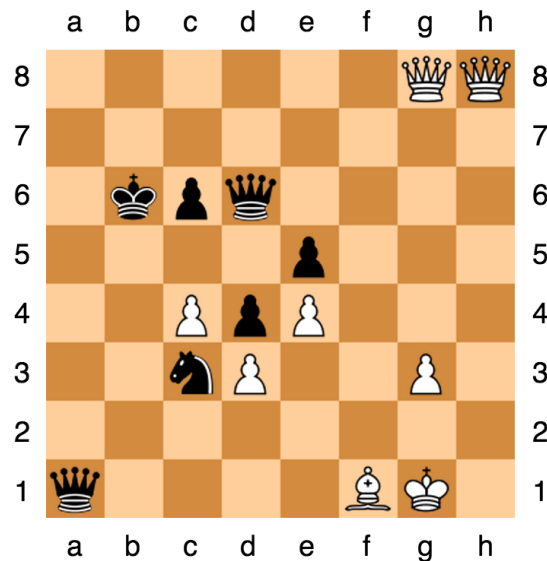
**WHAT’S SENSOR FUSION?**

**DOESN’T THE MICROSOFT KINECT SOLVE EVERYTHING?**



# Perception is hard!

- “In robotics, the easy problems are hard and the hard problems are easy”
  - S. Pinker. The Language Instinct. New York: Harper Perennial Modern Classics, 1994



beating the world's chess  
master: EASY



create a machine with some  
“common sense”: very HARD



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# The Summer Vision Project

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1966

## Abstract

The summer vision project is an attempt to use our summer workers effectively in the construction of a significant part of a visual system. [...] the construction of a system complex enough to be real landmark in the development of "pattern recognition".

[...]

The primary goal of the project is to construct a system of programs which will divide a vidisector picture into regions such as likely objects, likely background areas and chaos.

[...]

The final goal is OBJECT IDENTIFICATION which will actually name objects by matching them with a vocabulary of known objects.

## Sensors for Mobile Robots

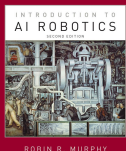
- Why should a robotics engineer know about sensors?
  - Is the **key technology** for perceiving the environment
  - **Understanding the physical principle** enables appropriate use
- Understanding the physical principle behind sensors enables us:
  - To **properly select** the sensors for a given application
  - To **properly model** the sensor system, e.g. resolution, bandwidth, **uncertainties**
  - To **define the needs** in collaboration with sensor system suppliers

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## Objectives

Motivation  
Dimensions  
Non-imaging  
Vision  
-depth  
-cues  
AI  
Summary

- List at least one advantage and disadvantage of common robotic sensors: GPS, INS, ultrasonics, laser stripers, IR, IR rangers, laser rangers, computer vision
- If given a small interleaved RGB image and a range of color values for a region, be able to extract color affordances using 1) threshold on color and 2) a color histogram
- Be able to construct an occupancy grid and use polar plots for reactive navigation
- Define each of the following terms in one or two sentences:  
*proprioception, exteroception, exproprioception, proximity sensor, logical sensor, false positive, false negative, hue, saturation, image, pixel, image function, computer vision, GPS-denied area*
- Describe the three types of behavioral sensor fusion: *fission, fusion, fashion*



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## Return to Layers

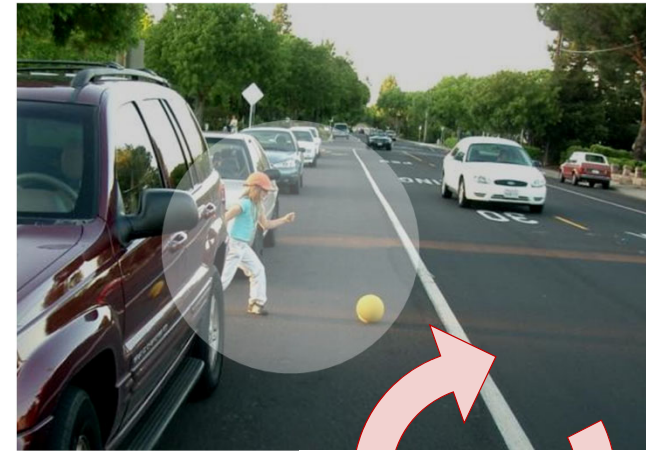
Motivation  
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Summary

- In *behavioral layer*, sensing...
  - Supports a behavior
  - Releases a behavior
- In *deliberative layer*, sensing...
  - Recognizes and aids with reasoning about objects
  - Builds world model
- In *distributed layer*, social sensing...
  - Is sensitive to proximity and targets affect



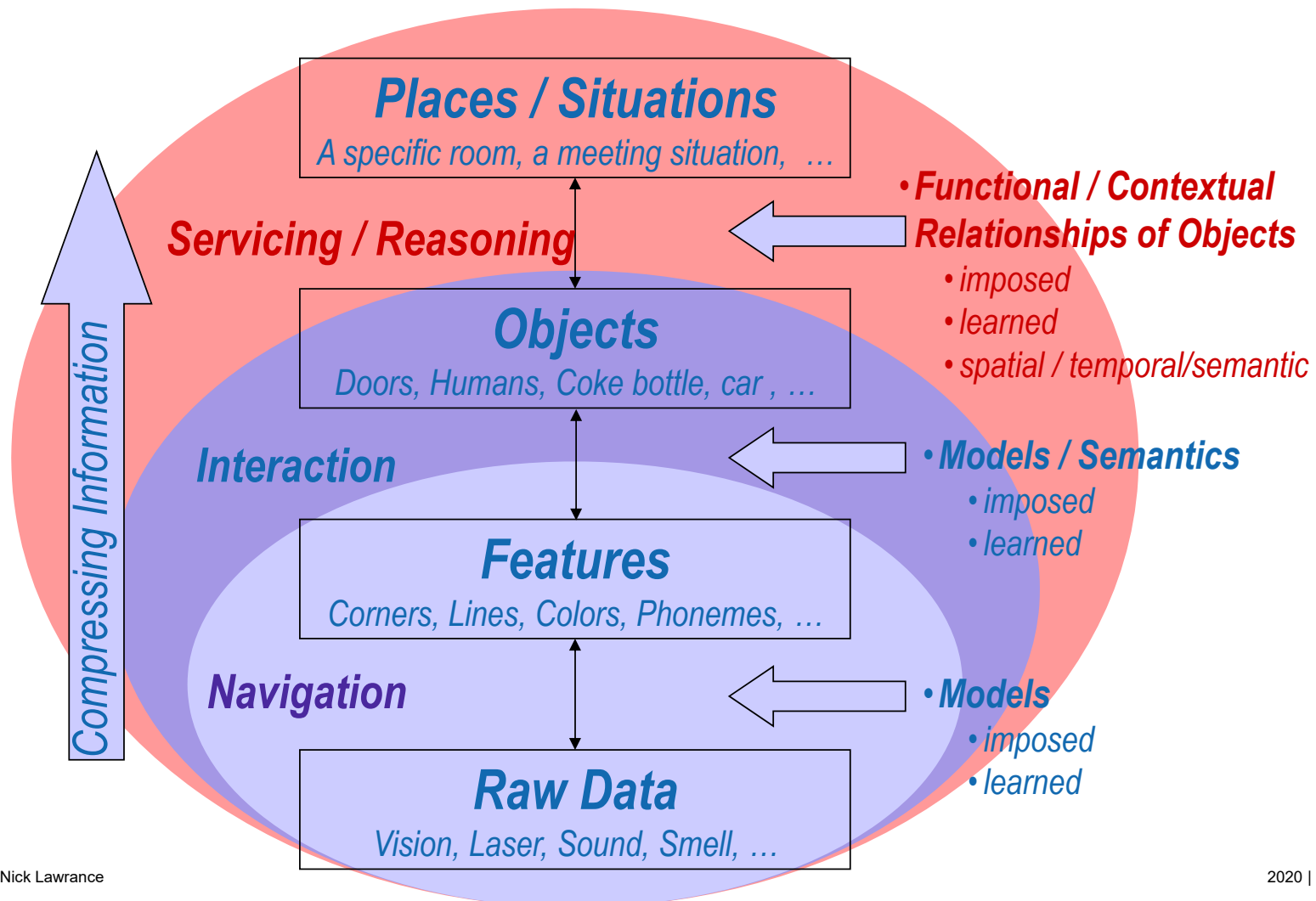
# Robotics | challenges and drivers of technology

- The challenges
  - **Seeing, feeling** and **understanding** the world
  - Dealing with **uncertain** and only **partially available** information
  - **Act** appropriately onto the environment
- Technology drivers
  - | *technology evolutions enable robotics revolutions*
  - Laser time-of-flight sensors
  - Cameras and IMUs combined with required calculation power
  - Torque controlled motors, “soft” actuation
  - New materials



**see-think-act**

# Perception | definition



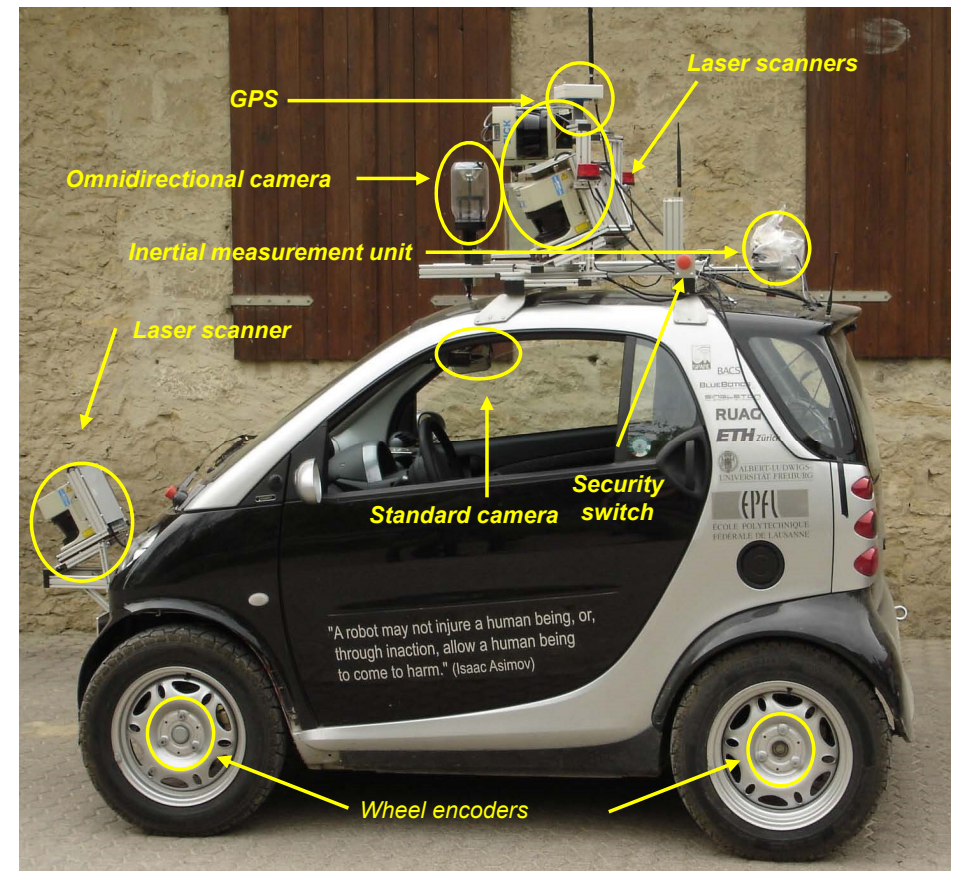




- Sensors = sensors provide the raw data
- Sensing = sensing is the combination of the algorithm(s) and sensor(s) that produces a percept
- Sensor fusion = the sensing mechanism which allow multiple sensors to produce (higher level) percepts and world models

# Sensors | common sensors and their use in mobile robotics

- Tactile sensors or bumpers
  - Detection of physical contact, security switches
- GPS
  - Global localization and navigation
- Inertial Measurement Unit (IMU)
  - Orientation and acceleration of the robot
- Wheel encoders
  - Local motion estimation (odometry)
- Laser scanners
  - Obstacle avoidance, motion estimation, scene interpretation (road detection, pedestrians)
- Cameras
  - Texture information, motion estimation, scene interpretation

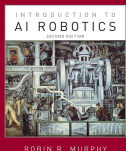


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## Ways of Organizing Sensors

- 3 Types of Perception
  - Proprioceptive =  
sensing  
stimuli that are produced and perceived within an organism  
especially those connected with the position and movement of  
the body.
  - Exteroceptive =  
sensing stimuli that are external to an organism
  - Exproprioceptive =  
The sense of  
the position of external objects relative to parts of  
the body

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## Ways of Organizing Sensors

Motivation  
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AI  
Summary

- Input
  - Active vs. passive
    - § Passive sensors
      - energy coming for the environment
    - § Active sensors
      - emit their proper energy and measure the reaction
      - better performance, but some influence on environment
- Output
  - Image vs. non-image
  - Matrix vs. non-matrix



## General Classification (1)

General classification (typical use)	Sensor Sensor System	PC or EC	A or P
Tactile sensors (detection of physical contact or closeness; security switches)	Contact switches, bumpers	EC	P
	Optical barriers	EC	A
	Noncontact proximity sensors	EC	A
Wheel/motor sensors (wheel/motor speed and position)	Brush encoders	PC	P
	Potentiometers	PC	P
	Synchros, resolvers	PC	A
	Optical encoders	PC	A
	Magnetic encoders	PC	A
	Inductive encoders	PC	A
	Capacitive encoders	PC	A
Heading sensors (orientation of the robot in relation to a fixed reference frame)	Compass	EC	P
	Gyroscopes	PC	P
	Inclinometers	EC	A/P

A, active; P, passive; P/A, passive/active; PC, proprioceptive; EC, exteroceptive.

## General Classification (2)

General classification (typical use)	Sensor Sensor System	PC or EC	A or P
Ground-based beacons (localization in a fixed reference frame)	GPS	EC	A
	Active optical or RF beacons	EC	A
	Active ultrasonic beacons	EC	A
	Reflective beacons	EC	A
Active ranging (reflectivity, time-of-flight, and geo- metric triangulation)	Reflectivity sensors	EC	A
	Ultrasonic sensor	EC	A
	Laser rangefinder	EC	A
	Optical triangulation (1D)	EC	A
	Structured light (2D)	EC	A
Motion/speed sensors (speed relative to fixed or moving objects)	Doppler radar	EC	A
	Doppler sound	EC	A
Vision-based sensors (visual ranging, whole-image analy- sis, segmentation, object recognition)	CCD/CMOS camera(s)	EC	P
	Visual ranging packages		
	Object tracking packages		