



UNIVERSITÀ DEGLI STUDI DI PADOVA

Mean shift

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- Introduction to mean shift
- An efficient approach to density estimation
 - Density gradient estimation
- Visualization of the mean shift procedure



- Mean shift is a tool for finding stationary points (i.e. peaks)
- Key idea:
 - Find peaks in high-dimensional data distribution without computing the distribution function explicitly
- It implicitly models the distribution using a smooth continuous non-parametric model

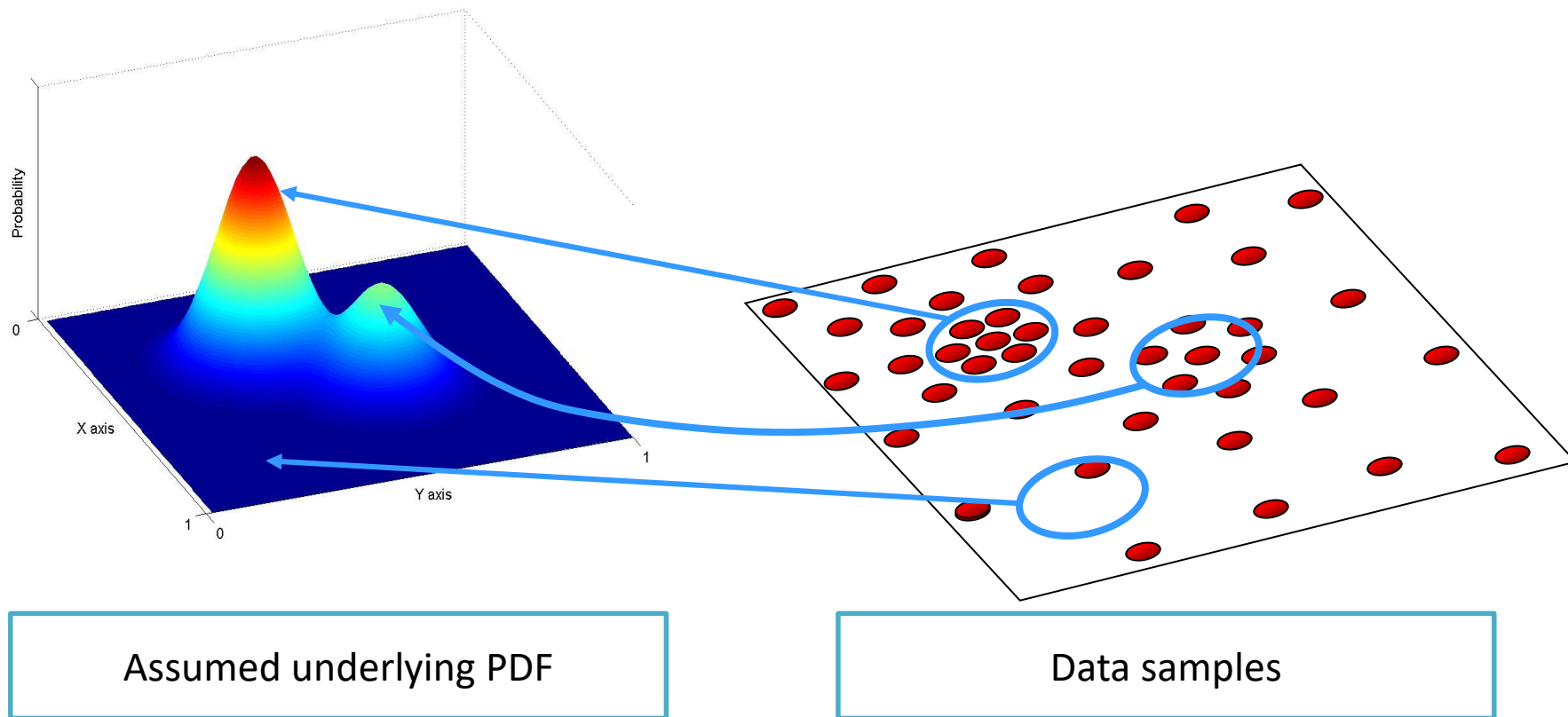
- Assumption: the data points are sampled from an underlying density function (PDF)
- Direct PDF estimation can be made by means of functions like:

$$f(\mathbf{x}) = \sum_i c_i e^{-\frac{(\mathbf{x} - \boldsymbol{\mu}_i)^2}{2\sigma_i^2}}$$

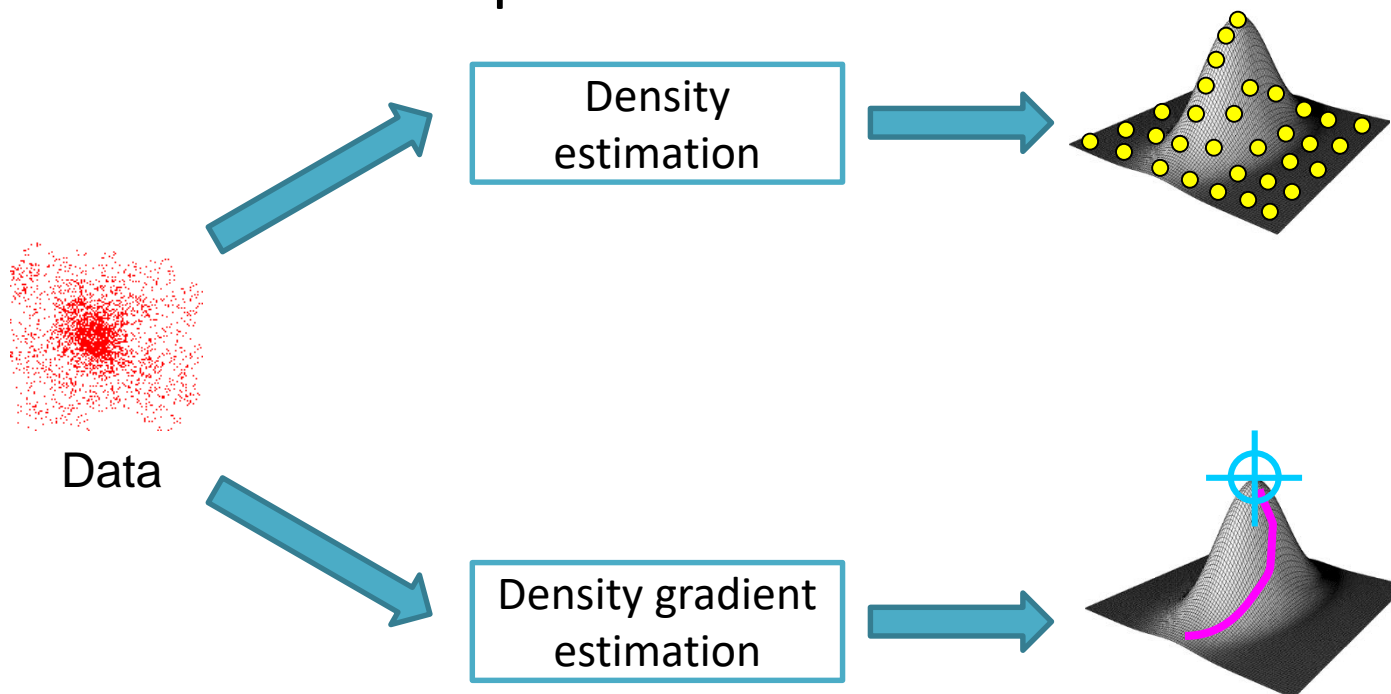
- Needs estimates!

To be estimated

- Data point density is an implicit description of PDF value
 - Non-parametric estimation



- How to avoid evaluating the whole density function?
- Do not estimate the PDF
 - Estimate its gradient instead!
- Mean shift is a steepest-ascend method





Kernel density estimation



Kernel density gradient estimation

- Kernel density gradient estimation:

$$\nabla f(\mathbf{x}) = \frac{1}{Nr^n} \sum_{i=1}^N \nabla K(\mathbf{x} - \mathbf{x}_i)$$

- Recall:

$$K(\mathbf{x} - \mathbf{x}_i) = c_k k \left(\frac{\|\mathbf{x} - \mathbf{x}_i\|^2}{r^2} \right)$$



- $\nabla f(\mathbf{x})$ is the multiplication of

$$c_k k' \left(\frac{\|\mathbf{x} - \mathbf{x}_i\|^2}{r^2} \right)$$

- And the derivative of the inner function

$$\frac{2}{r^2} \|\mathbf{x} - \mathbf{x}_i\|$$



- Now define

$$y_i = \frac{1}{r^2} \|\mathbf{x} - \mathbf{x}_i\|^2$$

- And

$$g(a) = -k'(a)$$

- Where the minus sign is used to express in terms of $(\mathbf{x}_i - \mathbf{x})$



- The derivative $\nabla f(\mathbf{x})$ can then be written as

$$\begin{aligned}\nabla f(\mathbf{x}) &= \frac{2c_k}{Nr^{n+2}} \sum_{i=1}^N [(\mathbf{x}_i - \mathbf{x}) \cdot g(\mathbf{y}_i)] \\ &= \frac{2c_k}{Nr^{n+2}} \left(\sum_{i=1}^N [\mathbf{x}_i g(\mathbf{y}_i)] - \mathbf{x} \cdot \sum_{i=1}^N g(\mathbf{y}_i) \right) \\ &= \frac{2c_k}{r^2 c_g} \left[\frac{c_g}{Nr^n} \sum_{i=1}^N g(\mathbf{y}_i) \right] \left[\frac{\sum_{i=1}^N \mathbf{x}_i g(\mathbf{y}_i)}{\sum_{i=1}^N g(\mathbf{y}_i)} - \mathbf{x} \right]\end{aligned}$$

- Where the constant c_g normalizes the integral in the feature space when $g(\cdot)$ is used as a kernel

- Considering the last formulation:

$$\frac{2c_k}{r^2 c_g} \left[\frac{c_g}{N r^n} \sum_{i=1}^N g(\mathbf{y}_i) \right] \left[\frac{\sum_{i=1}^N \mathbf{x}_i g(\mathbf{y}_i)}{\sum_{i=1}^N g(\mathbf{y}_i)} - \mathbf{x} \right]$$

Constant term

Kernel density
estimator
using a kernel
function $g(\cdot)$

Mean shift
vector

The mean shift vector starts at
vector \mathbf{x}

- We can rewrite the previous equation as:

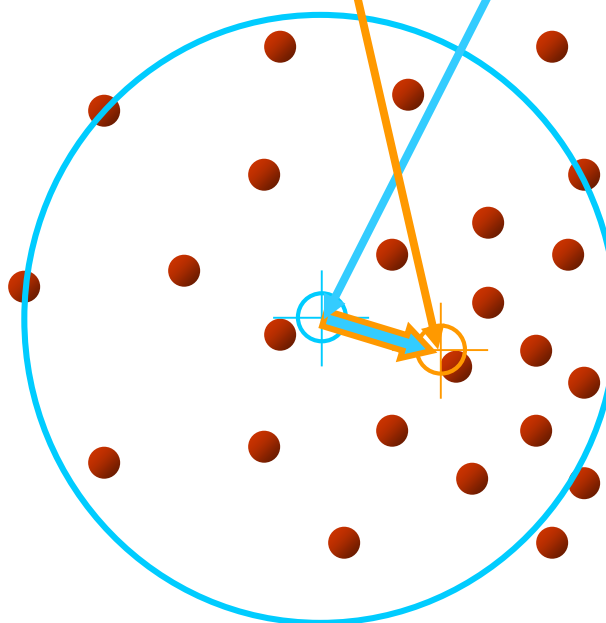
$$\nabla f_k(\mathbf{x}) = A \cdot f_g(\mathbf{x}) \cdot m_g(\mathbf{x})$$

- Which can be rearranged as:

$$m_g(\mathbf{x}) = \frac{\nabla f_k(\mathbf{x})}{A \cdot f_g(\mathbf{x})}$$

- This shows that the mean shift vector proceeds in the direction of the gradient

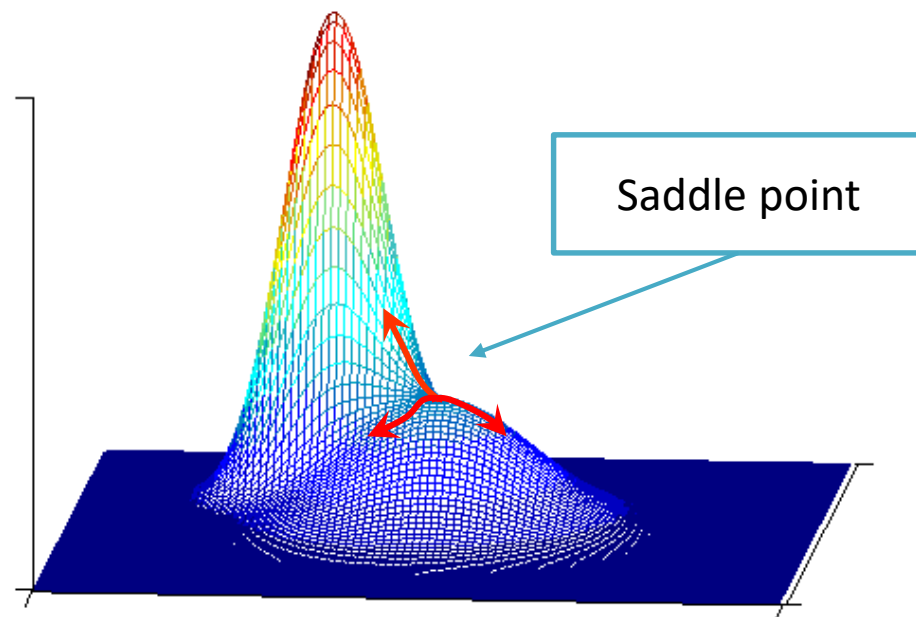
$$\mathbf{m}(\mathbf{x}) = \left[\frac{\sum_{i=1}^N \mathbf{x}_i g(\mathbf{y}_i)}{\sum_{i=1}^N g(\mathbf{y}_i)} - \mathbf{x} \right]$$





- The mean shift vector is the direction to follow to find the mode
- Iterative procedure:
 - Compute mean shift vector $\mathbf{m}(\mathbf{x})$
 - Move the kernel window by $\mathbf{m}(\mathbf{x})$
 - Stop when the gradient is close to 0

- Saddle points have zero-gradient
 - Unstable locations
 - A small perturbation cause the process to move away



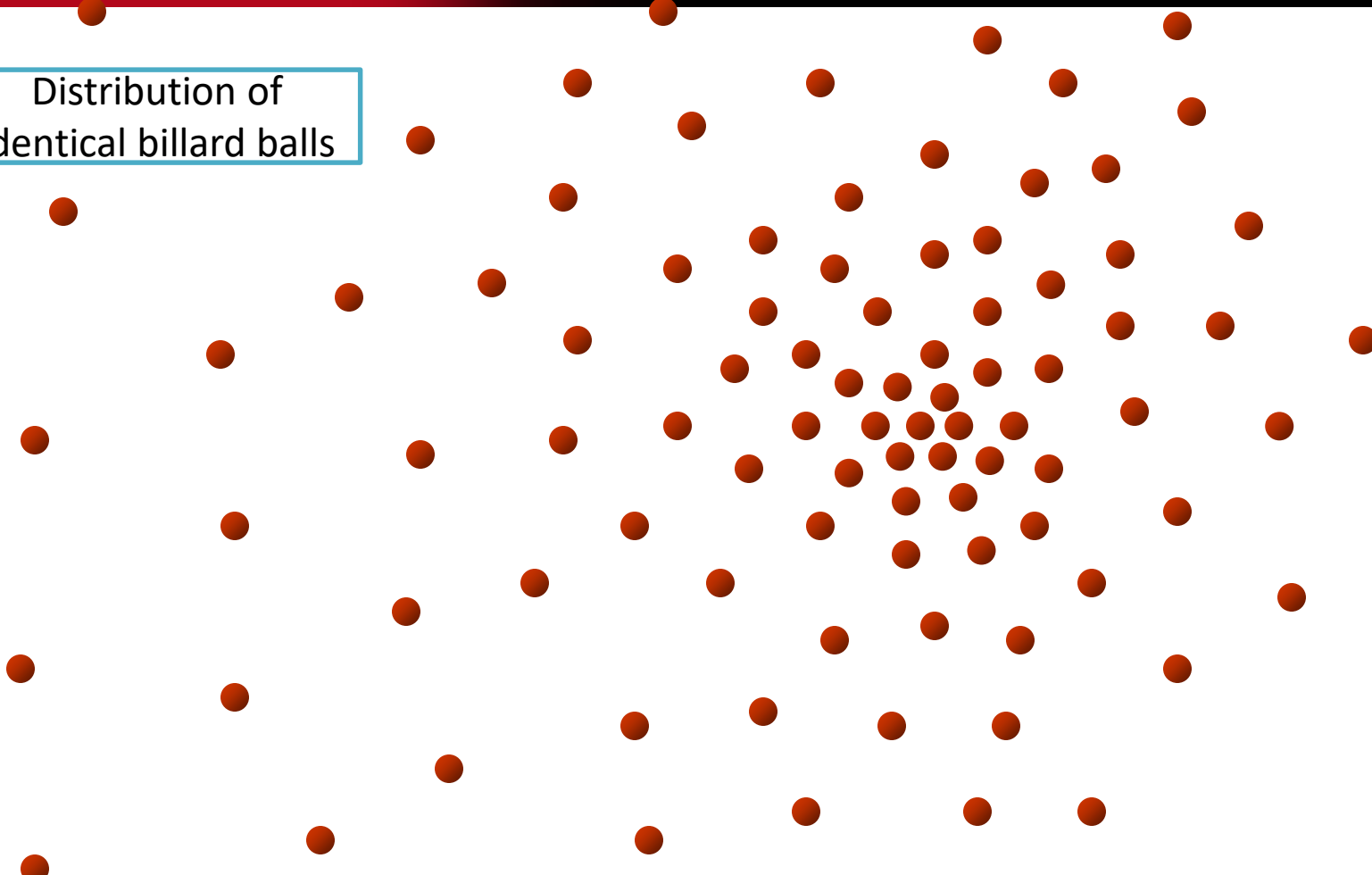


- The mean shift vector is the direction to follow to find the mode
- Iterative procedure:
 - Compute mean shift vector $\mathbf{m}(\mathbf{x})$
 - Move the kernel window by $\mathbf{m}(\mathbf{x})$
 - Stop when the gradient is close to 0
 - Prune the mode by perturbation



Mean shift procedure

Distribution of
identical billiard balls





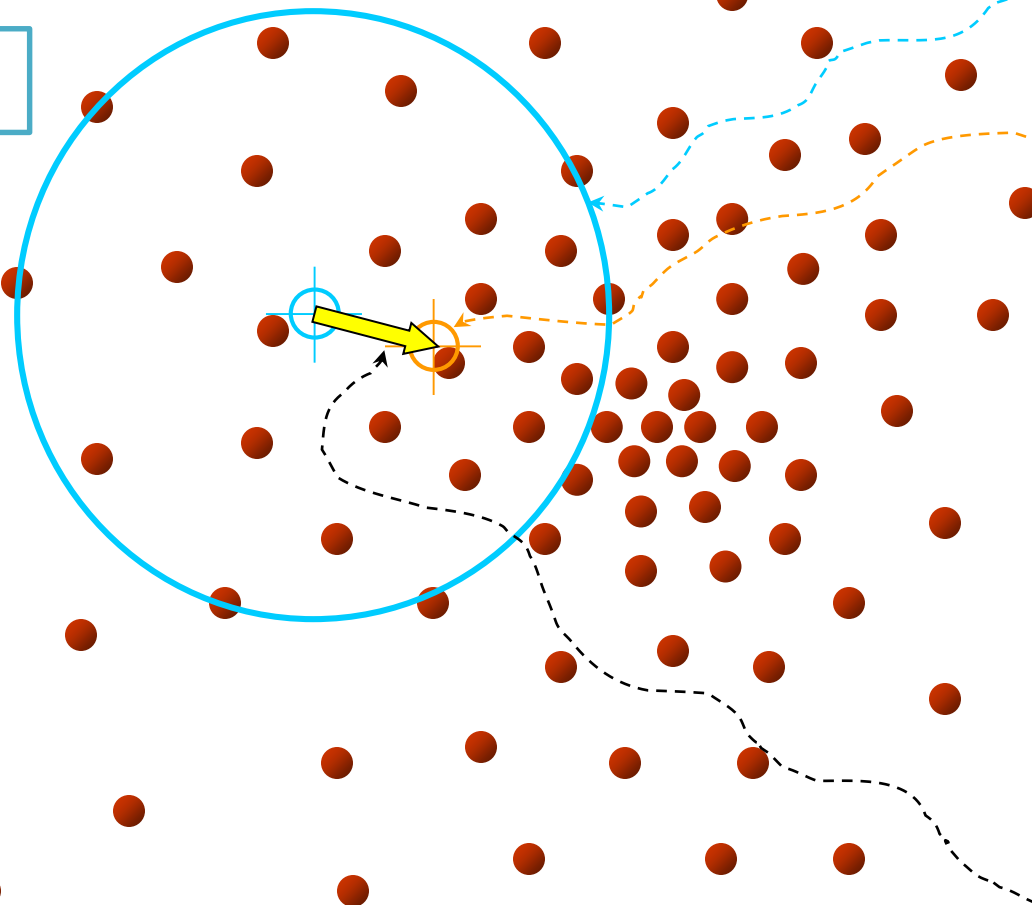
Mean shift procedure

Goal: find the
densest region

Region of
interest

Center of
mass

Mean Shift
vector

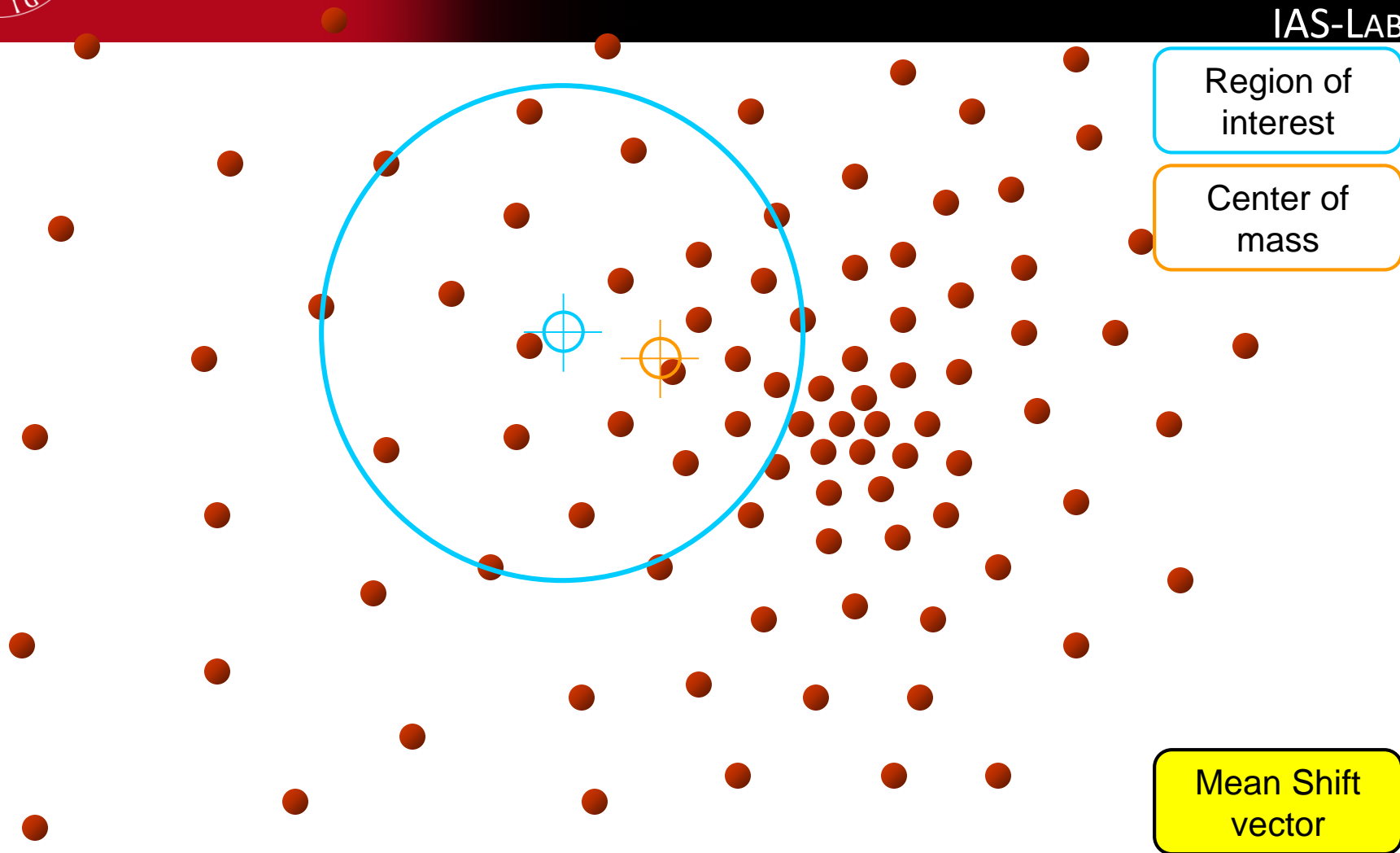




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Mean shift procedure

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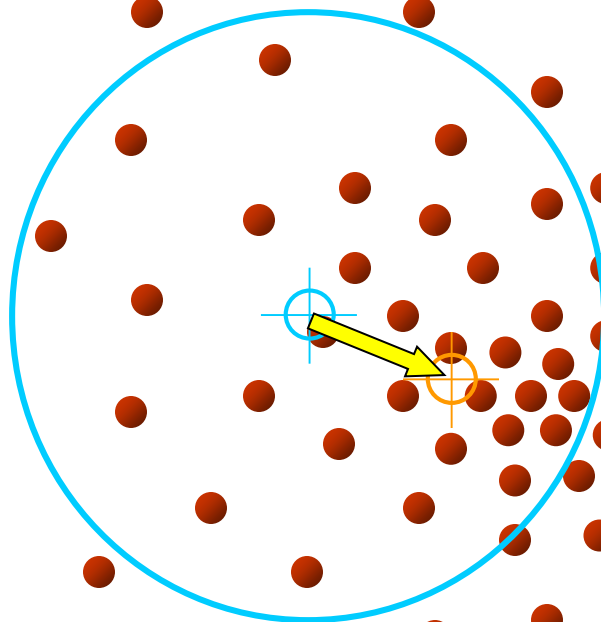
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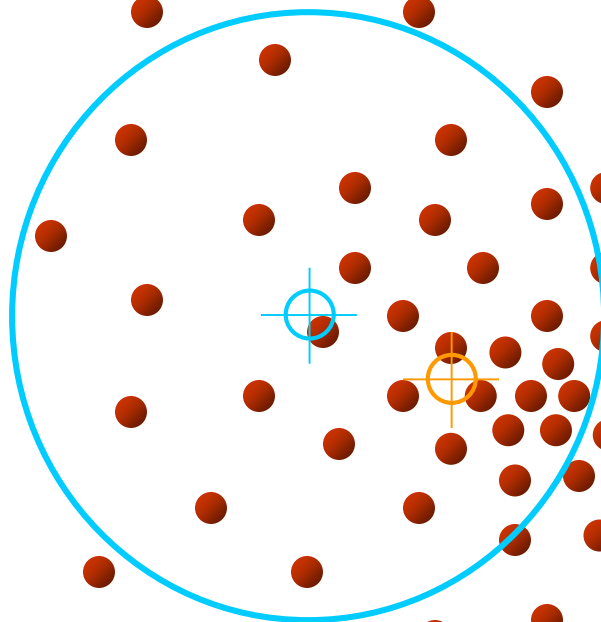
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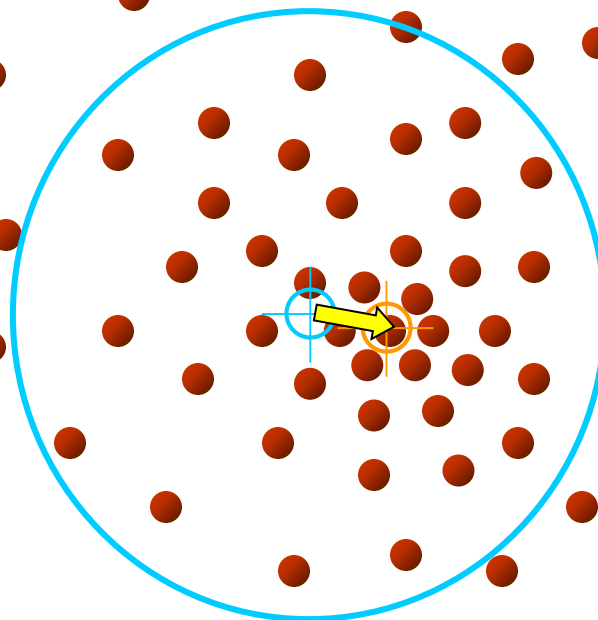
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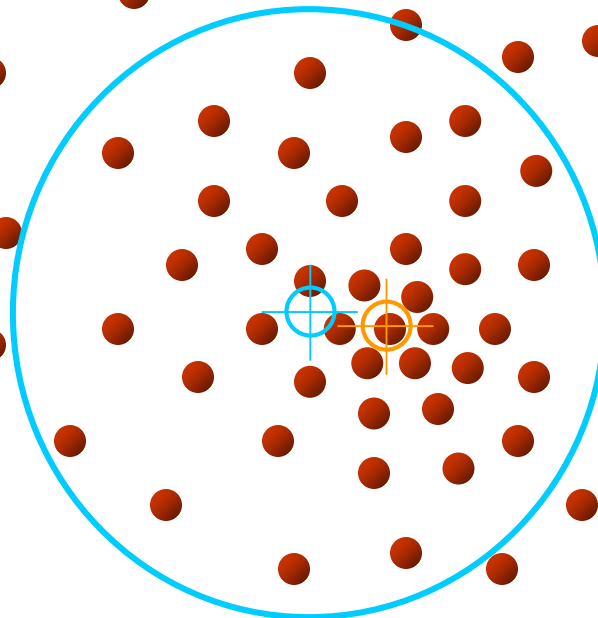
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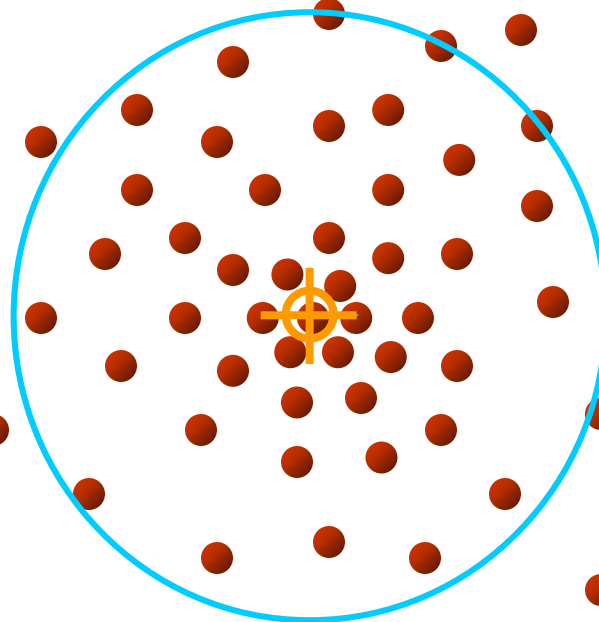
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Mean shift procedure

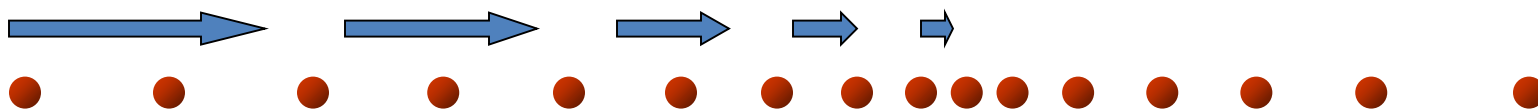
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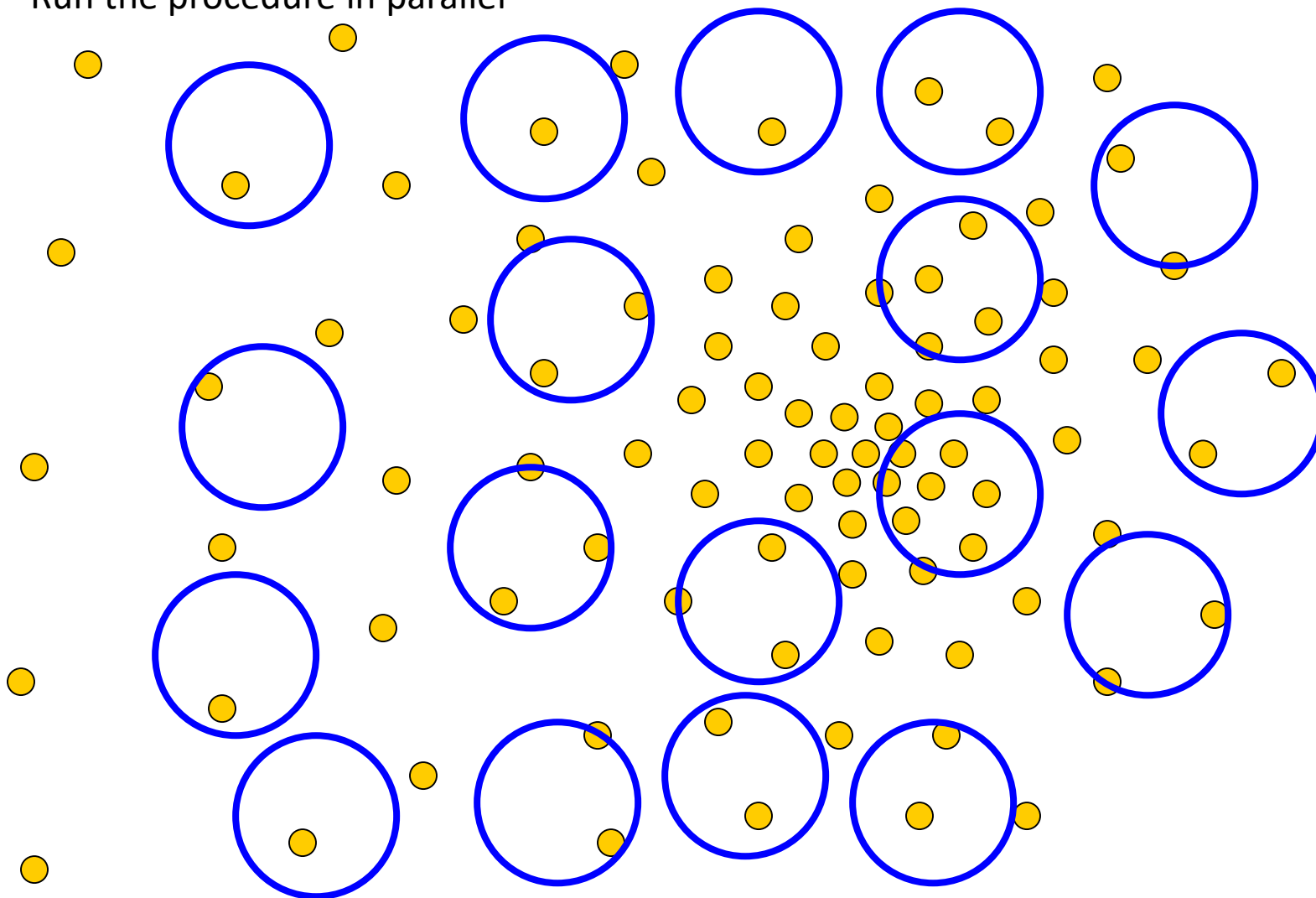
- Automatic convergence speed
 - The mean shift vector magnitude depends on the gradient



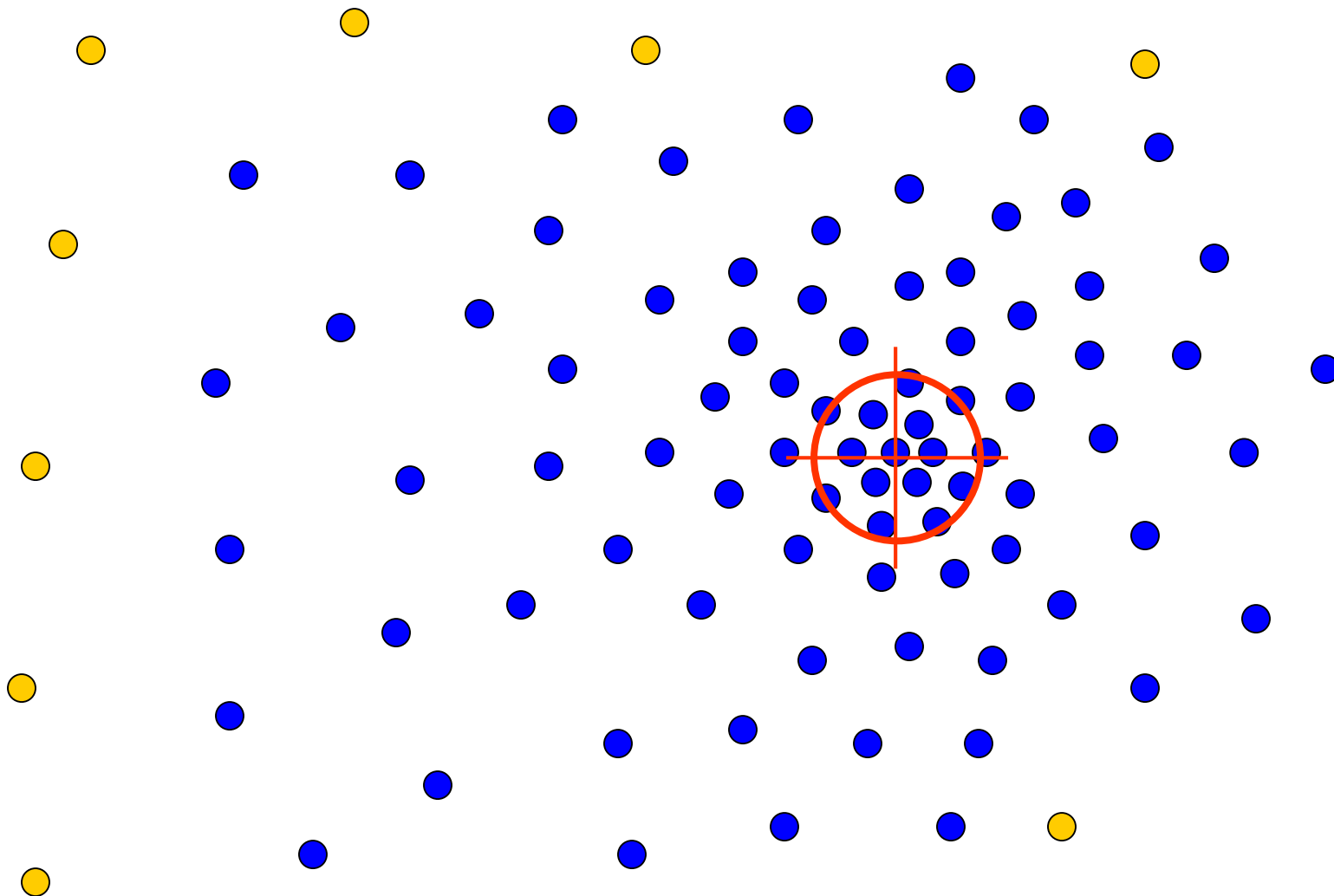
- Steps are smaller towards a mode
- Convergence depends on appropriate step size



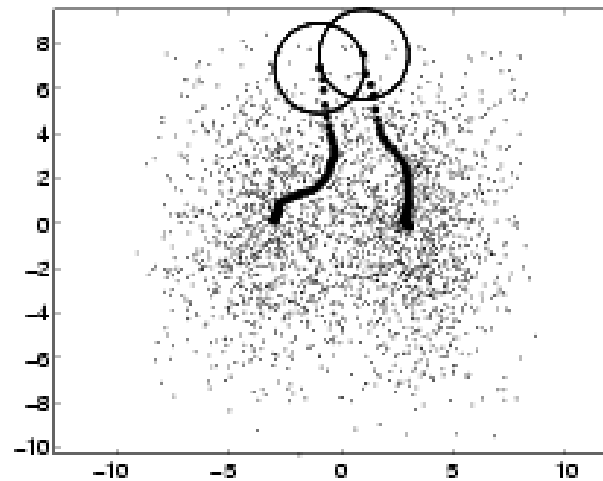
- Divide the space into windows
- Run the procedure in parallel



- The blue points were traversed by the windows – same cluster



- The windows trajectories follow the steepest ascent directions





- Pros
 - Does not assume clusters to be spherical
 - One single parameter (window size r)
 - It has a physical meaning
 - Finds a variable number of modes
 - Robust to outliers
- Cons
 - Depends on window size
 - Not always easy to find the best value
 - Inappropriate choice can cause modes to be merged
 - Computationally expensive
 - Does not scale well with dimension of feature space



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