# CONSTRAINT SATISFACTION PROBLEMS — PART II

Chapter 6

## Outline

- Constraint Satisfaction Problems (CSP)
- Backtracking search for CSPs
- Local search for CSPs

### Review: Constraint satisfaction problem

- $\square$  Set of variables  $X = \{X_1, X_2, ..., X_n\}$
- $\square \text{ Set of Domains D} = \{D_1, D_2, \dots, D_n\}$ 
  - □ Each domain **Di** consists of a set of **allowable values** for variable **X**<sub>i</sub>.
- □ Set of constraints  $C = \{ c_i = (scope_i, rel_i) \mid i=1,...,h \}$ 
  - scope: subset of X, the variables that are constrained by ci
  - rel<sub>i</sub>: is a relation and tells us which simultaneous assignments of values to variables in scope; are allowed

#### Review: Constraint satisfaction problem

- State: defined by an assignment of values to some or all of the variables,  $\{Xi = vi, Xj = vj, ...\}$
- Assignment can be:
  - Consistent: it does not violate any constraints
  - □ Complete: every variable is assigned
  - Partial: only some of the variables are assigned
- Solution: a consistent and complete assignment

# 3-SAT example

$$(X_1 \lor X_2 \lor X_6) \land (\neg X_1 \lor X_3 \lor X_4) \land (\neg X_4 \lor \neg X_5 \lor X_6) \land (X_2 \lor X_5 \lor \neg X_6)$$

#### Non-binary CSP:

- Boolean variables:  $x_1, ..., x_6$
- Constraints: one for each clause

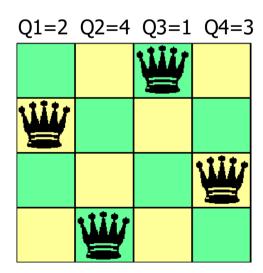
$$C_1(x_1, x_2, x_6) = \{(0,0,1), (0,1,0), (0,1,1), (1,0,0), (1,0,1), (1,1,0), (1,1,1)\}$$
 $C_2(x_1, x_3, x_4) = \dots$ 

# Example of CSP: 4-Queens Problem

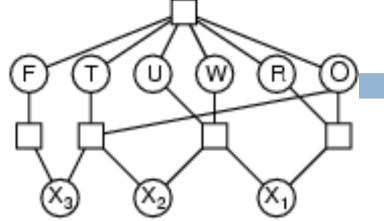
- Place one queen in <u>each column</u> such that they do not attack each other
- □ Variables: Q1, Q2, Q3, Q4 (one per column)
- $\square$  Domains: Di = [1, 2, 3, 4] (row position of a queen)
- □ Constraints:
  - $\square$  Qi  $\neq$  Qj for all i,j (cannot be in the same row)
  - $\square$   $|Qi-Qj| \neq |i-j|$  (cannot be in the same diagonal)

Translate each <u>constraint</u> into a set of <u>allowable values</u> for its variables

E.g., values for (Q1,Q2) are(1,3) (1,4) (2,4) (3,1) (4,1) (4,2)



**Example: Cryptarithmetic** 



- Each letter represents a different digit
- The aim is to find a substitution of digits for letters such that the resulting sum is arithmetically correct
- $\square$  Variables: F, T, U, W, R, O,  $X_1$ ,  $X_2$ ,  $X_3$
- Domains: {0,1,2,3,4,5,6,7,8,9}
- □ Constraints:
  - □ Alldiff (F,T,U,W,R,O) non i riporti
  - $\bigcirc O + O = R + 10 \cdot X_1$
  - $X_1 + W + W = U + 10 \cdot X_2$
  - $X_2 + T + T = O + 10 \cdot X_3$
  - $X_3 = F$

#### Some real-world CSPs

- Assignment problems
  - e.g., who teaches what class
- Timetabling problems
  - e.g., which class is offered when and where?
- Transportation scheduling
- Factory scheduling
- Many real-world problems involve real-valued variables