



## ***Robotics 1***

# **Differential kinematics**

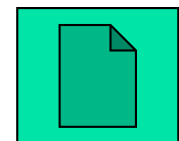
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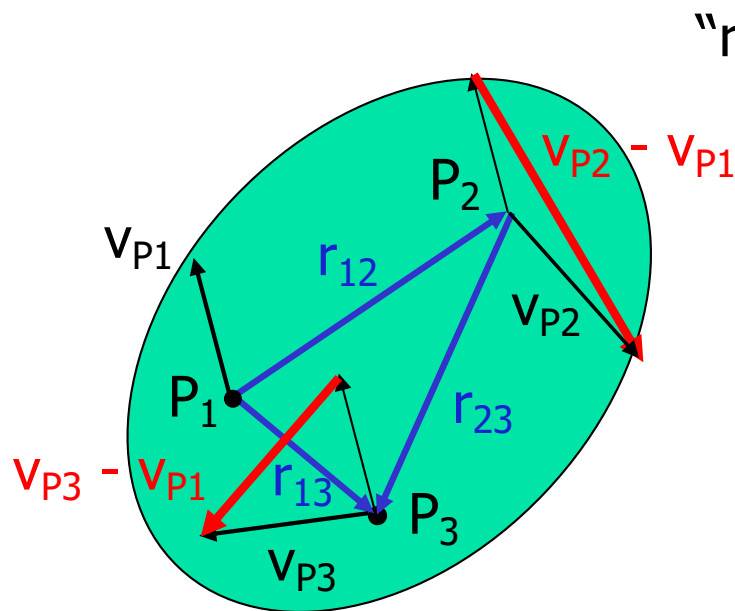
# Differential kinematics

- “relations between motion (velocity) in joint space and motion (linear/angular velocity) in task space (e.g., Cartesian space)”
- **instantaneous** velocity mappings can be obtained through **time derivation** of the direct kinematics **or** in a **geometric** way, directly at the differential level
  - different treatments arise for **rotational** quantities
  - establish the link between **angular velocity** and
    - time **derivative** of a **rotation matrix**
    - time **derivative** of the angles in a **minimal representation of orientation**





# Angular velocity of a rigid body



“rigidity” constraint on distances among points:

$$\|r_{ij}\| = \text{constant}$$



$v_{Pi} - v_{Pj}$  orthogonal to  $r_{ij}$

1

$$v_{P2} - v_{P1} = \omega_1 \times r_{12}$$

2

$$v_{P3} - v_{P1} = \omega_1 \times r_{13}$$

3

$$v_{P3} - v_{P2} = \omega_2 \times r_{23}$$

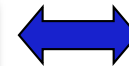
$\forall P_1, P_2, P_3$

$$2 - 1 = 3$$



$$\omega_1 = \omega_2 = \omega$$

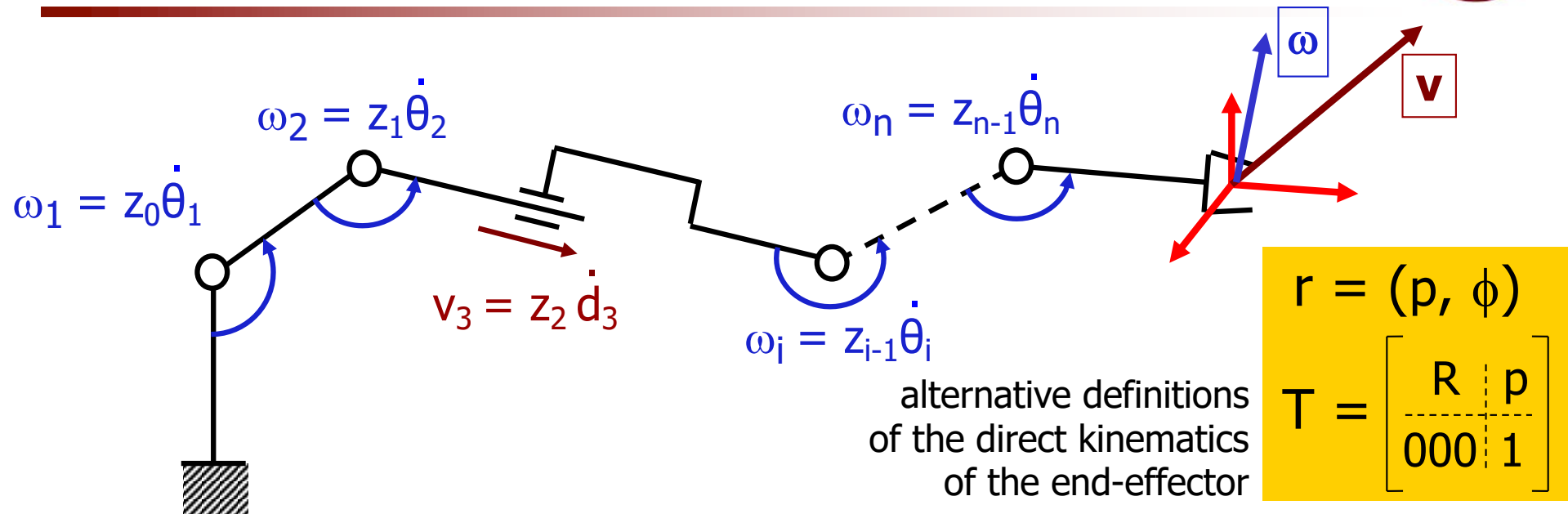
$$v_{Pj} = v_{Pi} + \omega \times r_{ij} = v_{Pi} + S(\omega) r_{ij}$$



$$\dot{r}_{ij} = \omega \times r_{ij}$$

- the angular velocity  $\omega$  is associated to the **whole body** (**not** to a point)
- if  $\exists P_1, P_2$  with  $v_{P1}=v_{P2}=0$ : **pure rotation** (circular motion of all  $P_j \notin$  line  $P_1P_2$ )
- $\omega=0$ : **pure translation** (**all** points have the same velocity  $v_P$ )

# Linear and angular velocity of the robot end-effector



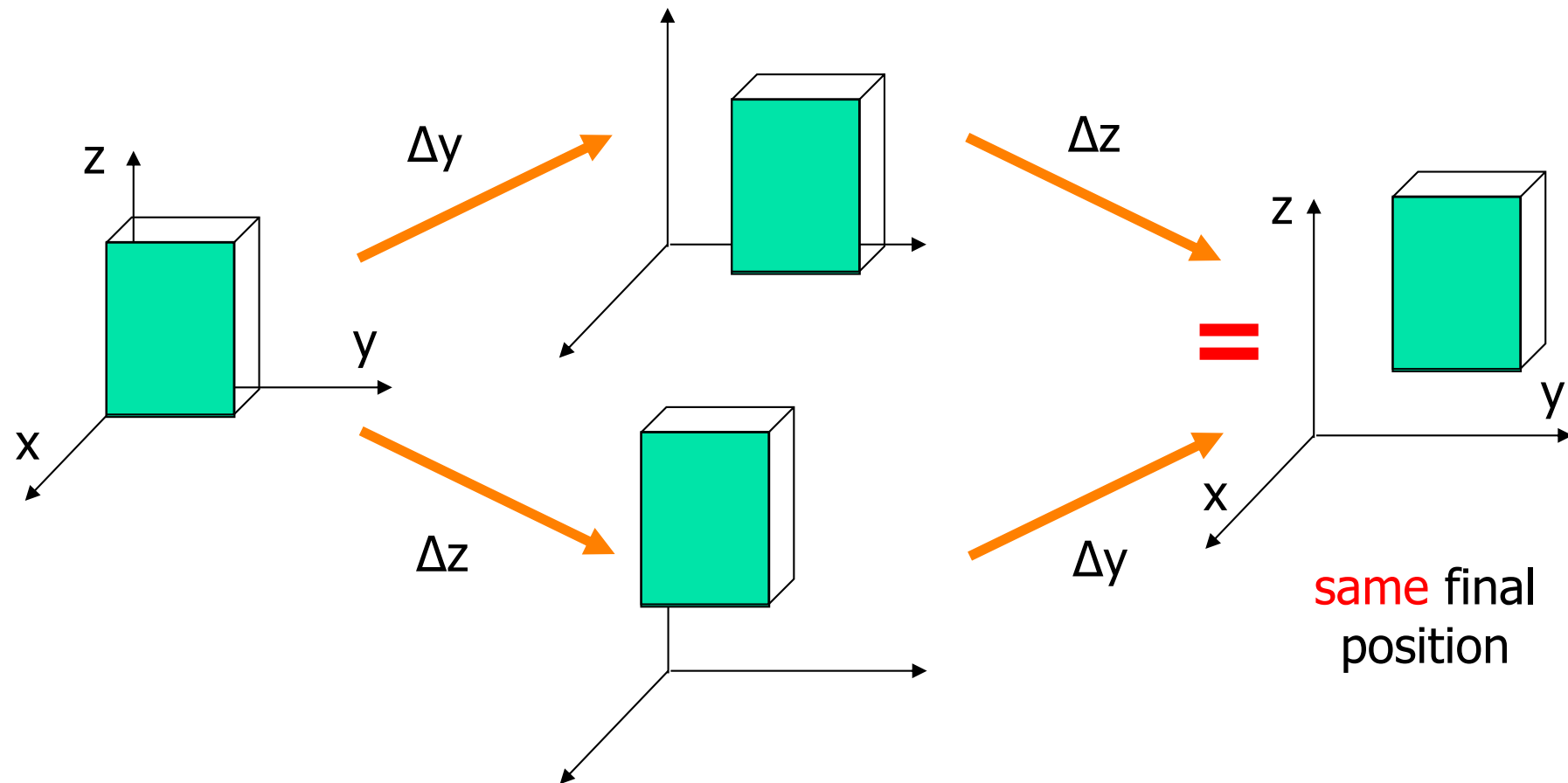
- $v$  and  $\omega$  are “vectors”, namely are elements of **vector spaces**
  - they can be obtained as the sum of single contributions (in any order)
  - these contributions will be those of the single the joint velocities
- on the other hand,  $\phi$  (and  $\dot{\phi}$ ) is **not** an element of a vector space
  - a minimal representation of a **sequence** of two rotations is **not** obtained summing the corresponding minimal representations (accordingly, for their time derivatives)

in general,  $\omega \neq \dot{\phi}$



# Finite and infinitesimal translations

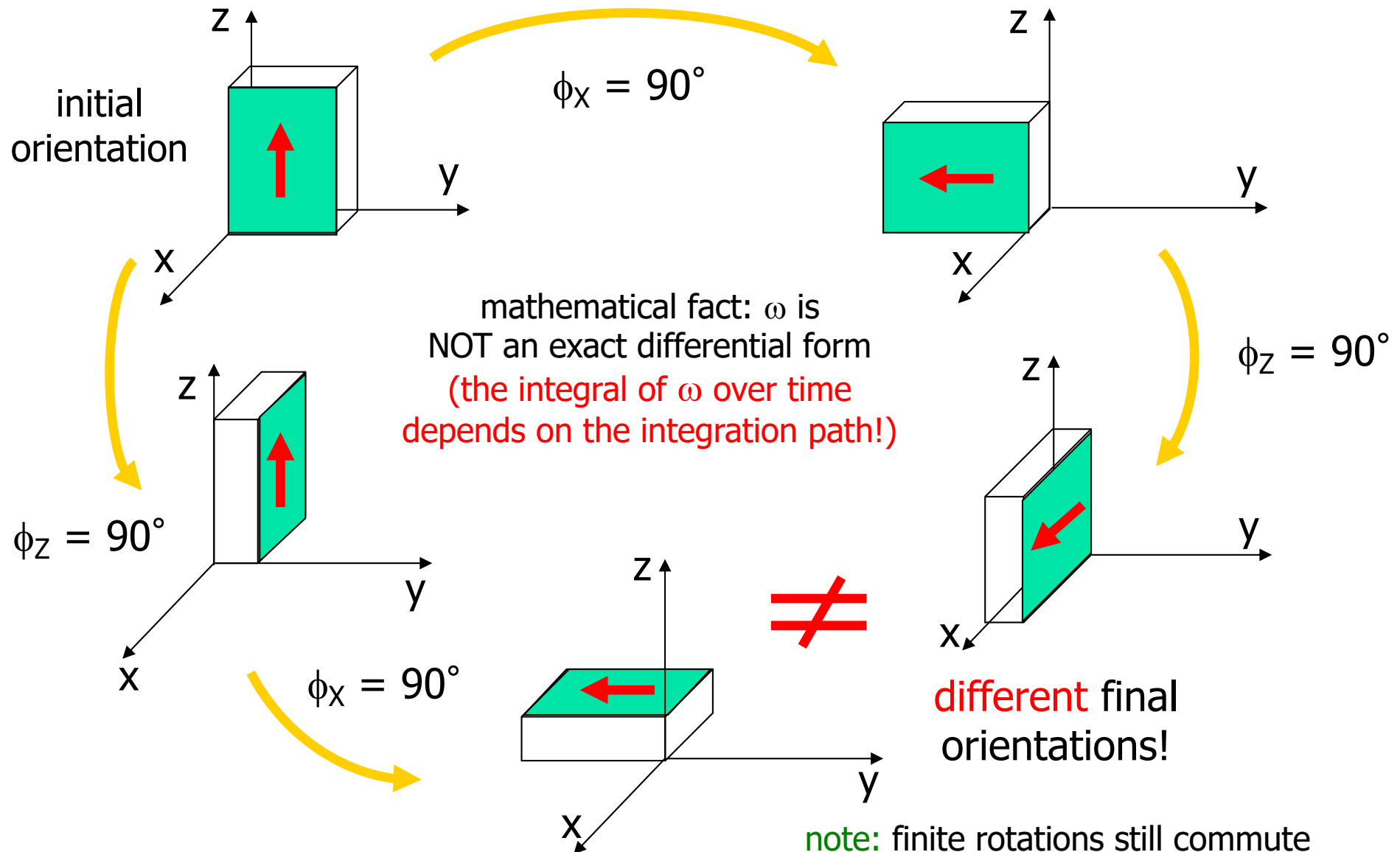
- finite  $\Delta x, \Delta y, \Delta z$  or infinitesimal  $dx, dy, dz$  translations (linear displacements) always commute





# Finite rotations do not commute

## example





# Infinitesimal rotations commute!


- infinitesimal **rotations**  $d\phi_x, d\phi_y, d\phi_z$  around  $x, y, z$  axes

$$R_X(\phi_X) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi_X & -\sin \phi_X \\ 0 & \sin \phi_X & \cos \phi_X \end{bmatrix} \Rightarrow R_X(d\phi_X) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -d\phi_X \\ 0 & d\phi_X & 1 \end{bmatrix}$$


$$R_Y(\phi_Y) = \begin{bmatrix} \cos \phi_Y & 0 & \sin \phi_Y \\ 0 & 1 & 0 \\ -\sin \phi_Y & 0 & \cos \phi_Y \end{bmatrix} \quad \Rightarrow \quad R_Y(d\phi_Y) = \begin{bmatrix} 1 & 0 & d\phi_Y \\ 0 & 1 & 0 \\ -d\phi_Y & 0 & 1 \end{bmatrix}$$

$$R_Z(\phi_Z) = \begin{bmatrix} \cos \phi_Z & -\sin \phi_Z & 0 \\ \sin \phi_Z & \cos \phi_Z & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \Rightarrow \quad R_Z(d\phi_Z) = \begin{bmatrix} 1 & -d\phi_Z & 0 \\ d\phi_Z & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- $R(d\phi) = R(d\phi_x, d\phi_y, d\phi_z) = \begin{bmatrix} 1 & -d\phi_z & d\phi_y \\ d\phi_z & 1 & -d\phi_x \\ -d\phi_y & d\phi_x & 1 \end{bmatrix}$ 

  
 in **any** order

 $= I + S(d\phi)$ 

 neglecting second- and third-order (infinitesimal) terms



# Time derivative of a rotation matrix

- let  $R = R(t)$  be a rotation matrix, given as a function of time
- since  $I = R(t)R^T(t)$ , taking the time derivative of both sides yields

$$\begin{aligned} 0 &= d[R(t)R^T(t)]/dt = dR(t)/dt R^T(t) + R(t) dR^T(t)/dt \\ &= dR(t)/dt R^T(t) + [dR(t)/dt R^T(t)]^T \end{aligned}$$

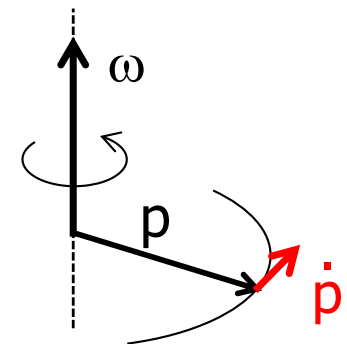
thus  $dR(t)/dt R^T(t) = S(t)$  is a skew-symmetric matrix

- let  $p(t) = R(t)p'$  a vector (with constant norm) rotated over time
- comparing

$$dp(t)/dt = dR(t)/dt p' = S(t)R(t) p' = S(t) p(t)$$

$$dp(t)/dt = \omega(t) \times p(t) = S(\omega(t)) p(t)$$

we get  $S = S(\omega)$



$$\dot{R} = S(\omega) R \quad \longleftrightarrow \quad S(\omega) = \dot{R} R^T$$





# Example

## Time derivative of an elementary rotation matrix

$$R_X(\phi(t)) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi(t) & -\sin \phi(t) \\ 0 & \sin \phi(t) & \cos \phi(t) \end{bmatrix}$$

$$\dot{R}_X(\phi) R_X^T(\phi) = \dot{\phi} \begin{bmatrix} 0 & 0 & 0 \\ 0 & -\sin \phi & -\cos \phi \\ 0 & \cos \phi & -\sin \phi \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & \sin \phi \\ 0 & -\sin \phi & \cos \phi \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -\dot{\phi} \\ 0 & \dot{\phi} & 0 \end{bmatrix} = S(\omega)$$



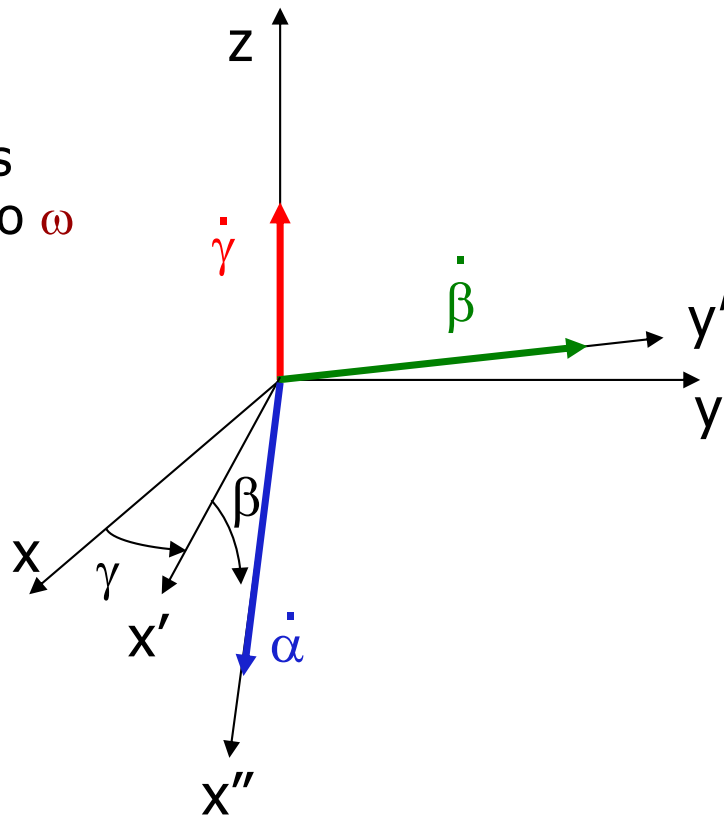
$$\omega = \begin{bmatrix} \dot{\phi} \\ 0 \\ 0 \end{bmatrix}$$



# Time derivative of RPY angles and $\omega$

$$R_{RPY}(\alpha_x, \beta_y, \gamma_z) = R_{ZY'X''}(\gamma_z, \beta_y, \alpha_x)$$

the three contributions  $\dot{\gamma}z$ ,  $\dot{\beta}y'$ ,  $\dot{\alpha}x''$  to  $\omega$  are simply summed as vectors



$$\omega = \overbrace{\begin{bmatrix} c\beta & c\gamma & -s\gamma & 0 \\ c\beta & s\gamma & c\gamma & 0 \\ -s\beta & 0 & 1 & 1 \end{bmatrix}}^{T_{RPY}(\beta, \gamma)} \begin{bmatrix} \dot{\alpha} \\ \dot{\beta} \\ \dot{\gamma} \end{bmatrix}$$

$\begin{matrix} \uparrow & \uparrow \\ \text{1st col in} & \text{2nd col in} \\ R_Z(\gamma_z)R_{Y'}(\beta_y) & R_Z(\gamma_z) \end{matrix}$

$\det T_{RPY}(\beta, \gamma) = c\beta = 0$   
 for  $\beta = \pm\pi/2$   
 (singularity of the RPY representation)

similar treatment for the other 11 minimal representations...



# Robot Jacobian matrices

- **analytical** Jacobian (obtained by **time differentiation**)

$$\mathbf{r} = \begin{bmatrix} \mathbf{p} \\ \phi \end{bmatrix} = \mathbf{f}_r(\mathbf{q}) \quad \rightarrow \quad \dot{\mathbf{r}} = \begin{bmatrix} \dot{\mathbf{p}} \\ \dot{\phi} \end{bmatrix} = \frac{\partial \mathbf{f}_r(\mathbf{q})}{\partial \mathbf{q}} \dot{\mathbf{q}} = \mathbf{J}_r(\mathbf{q}) \dot{\mathbf{q}}$$

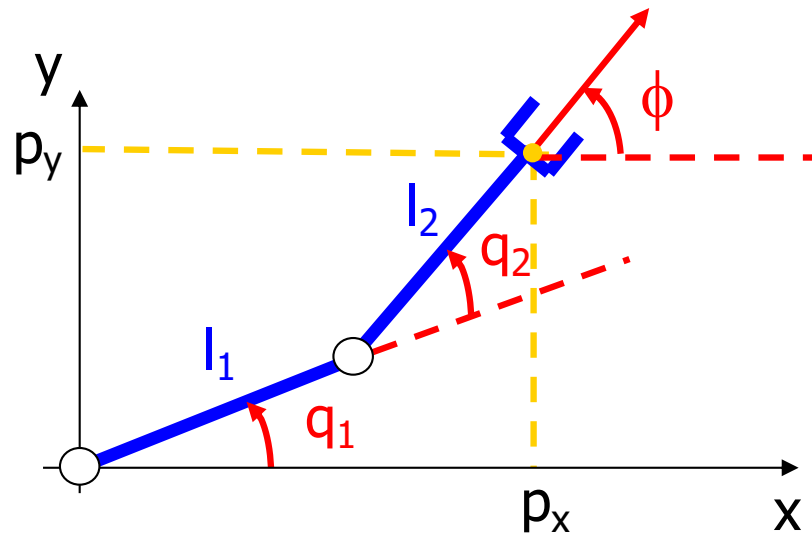
- **geometric** Jacobian (**no** derivatives)

$$\begin{bmatrix} \mathbf{v} \\ \omega \end{bmatrix} = \begin{bmatrix} \dot{\mathbf{p}} \\ \dot{\phi} \end{bmatrix} = \begin{bmatrix} \mathbf{J}_L(\mathbf{q}) \\ \mathbf{J}_A(\mathbf{q}) \end{bmatrix} \dot{\mathbf{q}} = \mathbf{J}(\mathbf{q}) \dot{\mathbf{q}}$$

- in both cases, the Jacobian matrix **depends** on the **(current) configuration** of the robot



# Analytical Jacobian of planar 2R arm



direct kinematics

$$\mathbf{r} \begin{cases} p_x = l_1 c_1 + l_2 c_{12} \\ p_y = l_1 s_1 + l_2 s_{12} \\ \phi = q_1 + q_2 \end{cases}$$

$$\dot{p}_x = -l_1 s_1 \dot{q}_1 - l_2 s_{12} (\dot{q}_1 + \dot{q}_2)$$

$$\dot{p}_y = l_1 c_1 \dot{q}_1 + l_2 c_{12} (\dot{q}_1 + \dot{q}_2)$$

$$\dot{\phi} = \omega_z = \dot{q}_1 + \dot{q}_2$$

here, all rotations occur around the same fixed axis z (normal to the plane of motion)



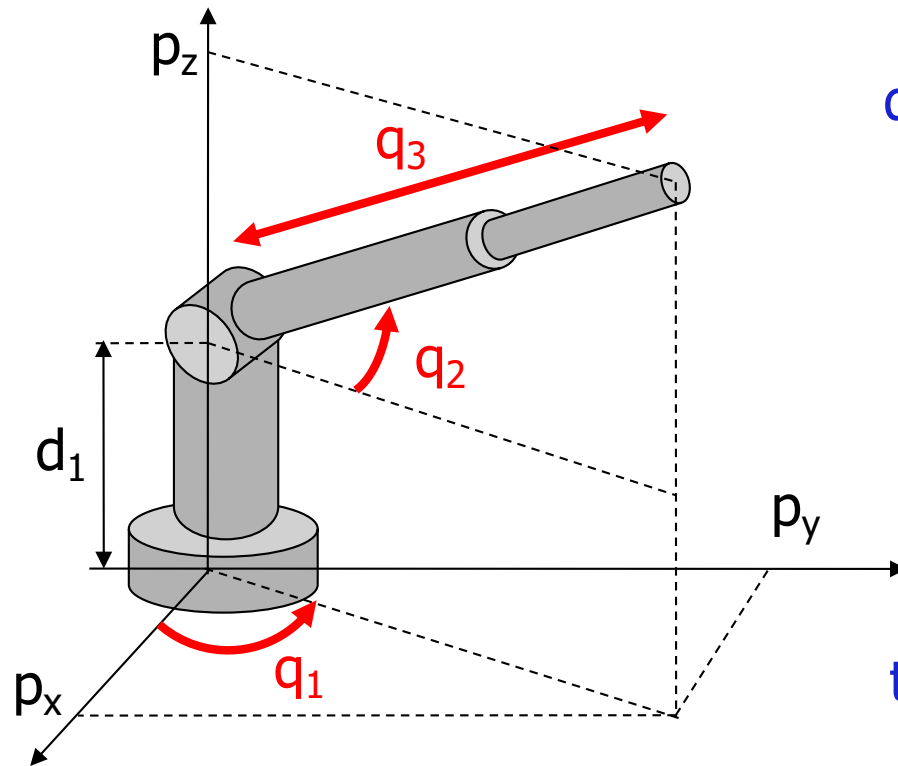
$\mathbf{J}_r(\mathbf{q}) =$

$$\begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 1 & 1 \end{bmatrix}$$

given  $\mathbf{r}$ , this is a 3 x 2 matrix



# Analytical Jacobian of polar robot



direct kinematics (here,  $r = p$ )

$$\left. \begin{aligned} p_x &= q_3 c_2 c_1 \\ p_y &= q_3 c_2 s_1 \\ p_z &= d_1 + q_3 s_2 \end{aligned} \right\} f_r(q)$$

taking the time derivative

$$v = \dot{p} = \underbrace{\begin{bmatrix} -q_3 c_2 s_1 & -q_3 s_2 c_1 & c_2 c_1 \\ q_3 c_2 c_1 & -q_3 s_2 s_1 & c_2 s_1 \\ 0 & q_3 c_2 & s_2 \end{bmatrix}}_{\frac{\partial f_r(q)}{\partial q}} \dot{q} = J_r(q) \dot{q}$$



# Geometric Jacobian

always a  $6 \times n$  matrix

end-effector  
instantaneous  
velocity

$$\begin{pmatrix} v_E \\ \omega_E \end{pmatrix} = \begin{pmatrix} J_L(q) \\ J_A(q) \end{pmatrix} \dot{q} = \begin{pmatrix} J_{L1}(q) & \dots & J_{Ln}(q) \\ J_{A1}(q) & \dots & J_{An}(q) \end{pmatrix} \begin{pmatrix} \dot{q}_1 \\ \vdots \\ \dot{q}_n \end{pmatrix}$$

superposition of effects

$$v_E = J_{L1}(q) \dot{q}_1 + \dots + J_{Ln}(q) \dot{q}_n$$

contribution to the linear  
e-e velocity due to  $\dot{q}_1$

$$\omega_E = J_{A1}(q) \dot{q}_1 + \dots + J_{An}(q) \dot{q}_n$$

contribution to the angular  
e-e velocity due to  $\dot{q}_1$

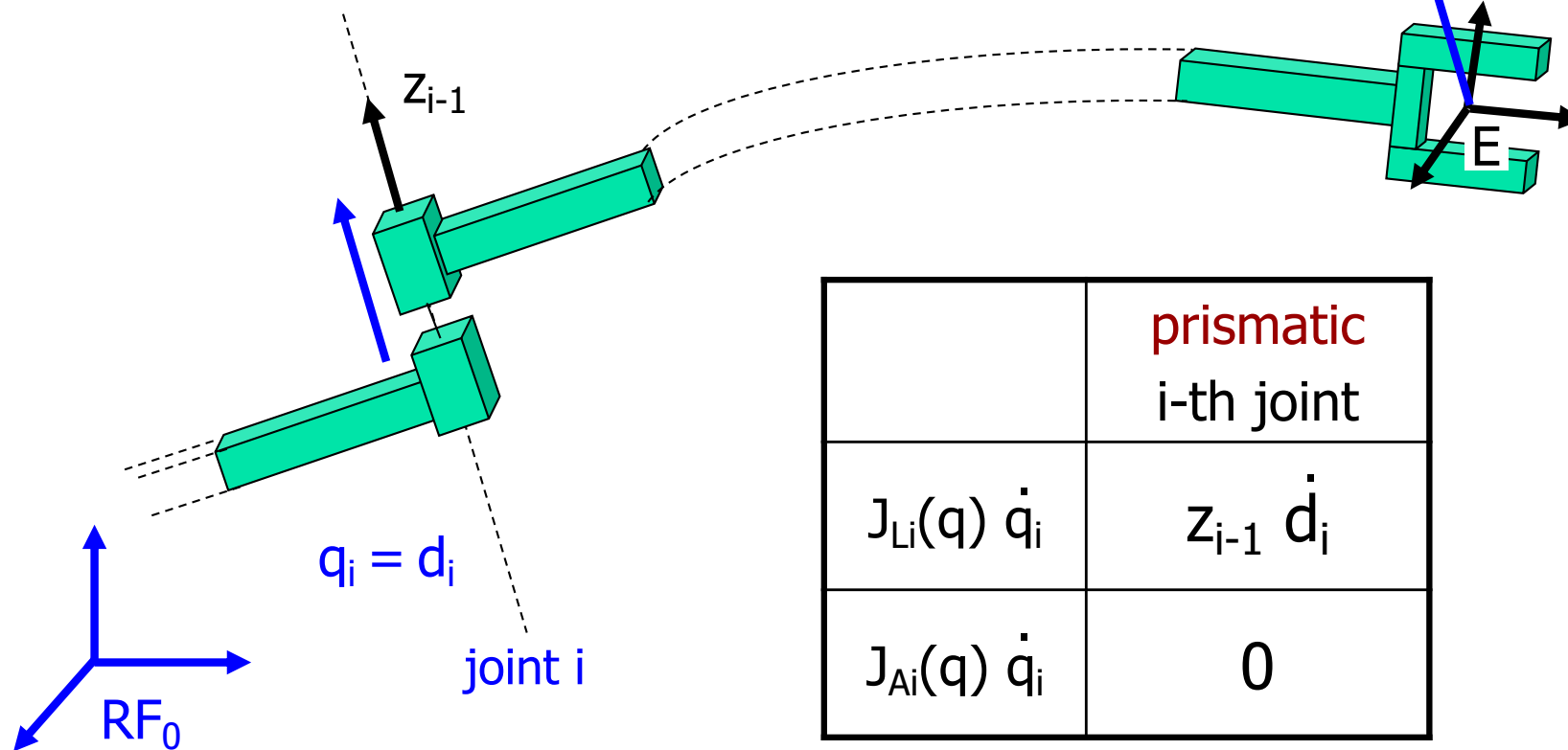
linear and angular velocity belong to  
(linear) vector spaces in  $\mathbb{R}^3$



# Contribution of a prismatic joint

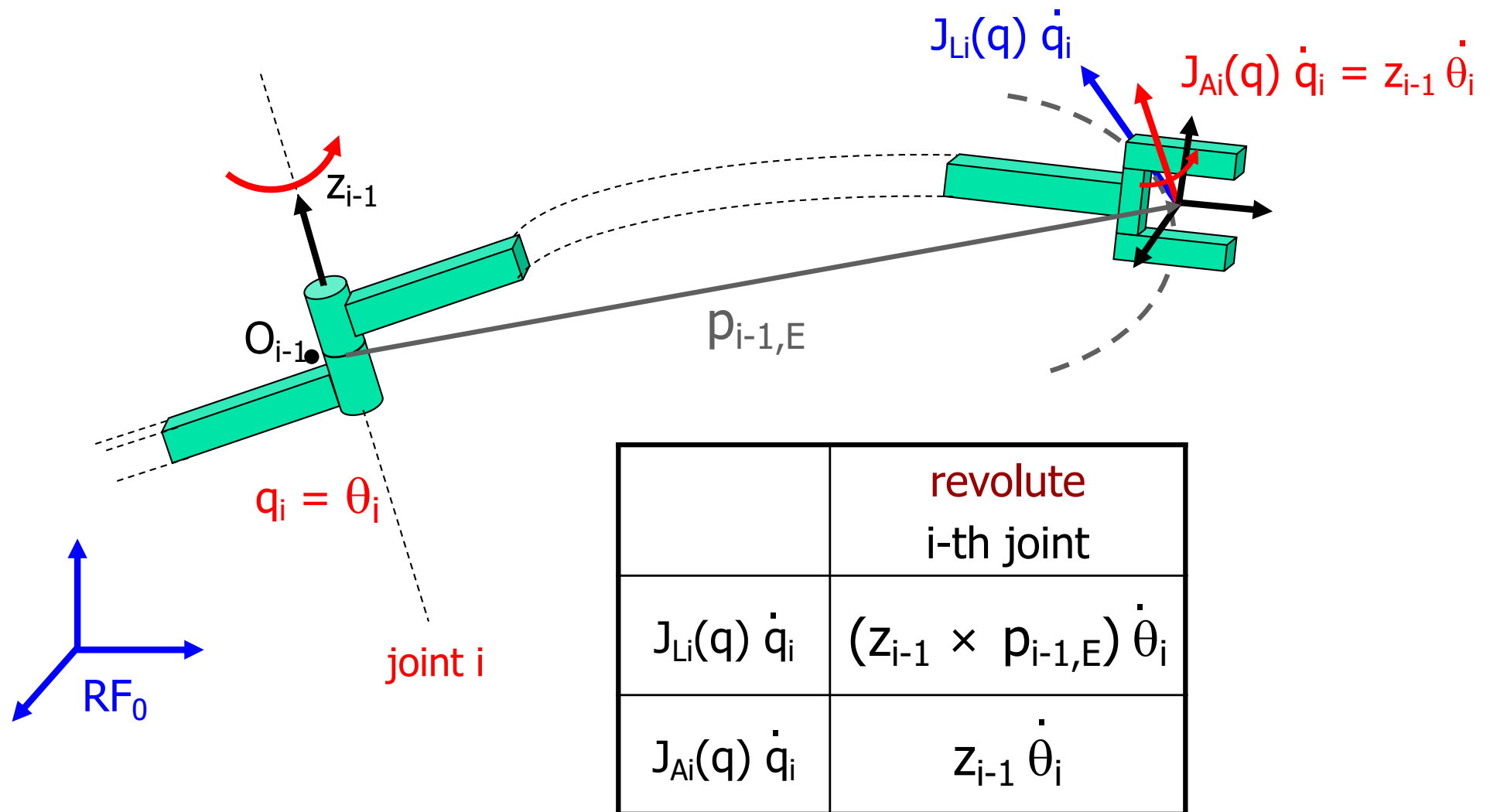
**note:** joints beyond the i-th one are considered to be "frozen", so that the distal part of the robot is a **single rigid body**

$$J_{Li}(q) \dot{q}_i = z_{i-1} \dot{d}_i$$





# Contribution of a revolute joint







# Expression of geometric Jacobian

$$\begin{pmatrix} \dot{p}_{0,E} \\ \omega_E \end{pmatrix} = \begin{pmatrix} v_E \\ \omega_E \end{pmatrix} = \begin{pmatrix} J_L(q) \\ J_A(q) \end{pmatrix} \dot{q} = \begin{pmatrix} J_{L1}(q) & \dots & J_{Ln}(q) \\ J_{A1}(q) & \dots & J_{An}(q) \end{pmatrix} \begin{pmatrix} \dot{q}_1 \\ \vdots \\ \dot{q}_n \end{pmatrix}$$

	prismatic i-th joint	revolute i-th joint
$J_{Li}(q)$	$z_{i-1}$	$z_{i-1} \times p_{i-1,E}$
$J_{Ai}(q)$	0	$z_{i-1}$

this can be also  
computed as

$$= \frac{\partial p_{0,E}}{\partial q_i}$$

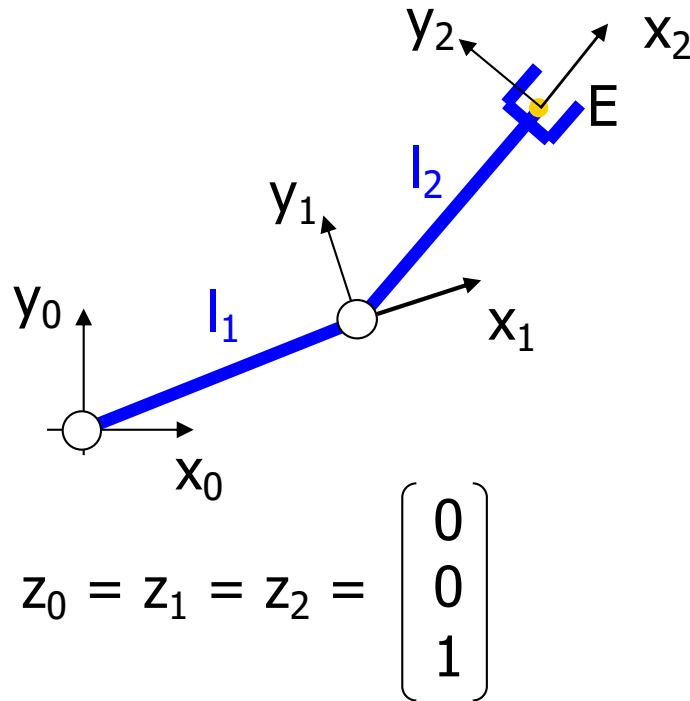
$$z_{i-1} = {}^0R_1(q_1) \dots {}^{i-2}R_{i-1}(q_{i-1}) \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$p_{i-1,E} = p_{0,E}(q_1, \dots, q_n) - p_{0,i-1}(q_1, \dots, q_{i-1})$$

all vectors should be  
expressed in the same  
reference frame  
(here, the **base frame**  $RF_0$ )



# Example: planar 2R arm



DENAVIT-HARTENBERG table

joint	$\alpha_i$	$d_i$	$a_i$	$\theta_i$
1	0	0	$l_1$	$q_1$
2	0	0	$l_2$	$q_2$

$${}^0A_1 = \begin{bmatrix} c_1 & -s_1 & 0 & l_1 c_1 \\ s_1 & c_1 & 0 & l_1 s_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \leftarrow p_{0,1}$$

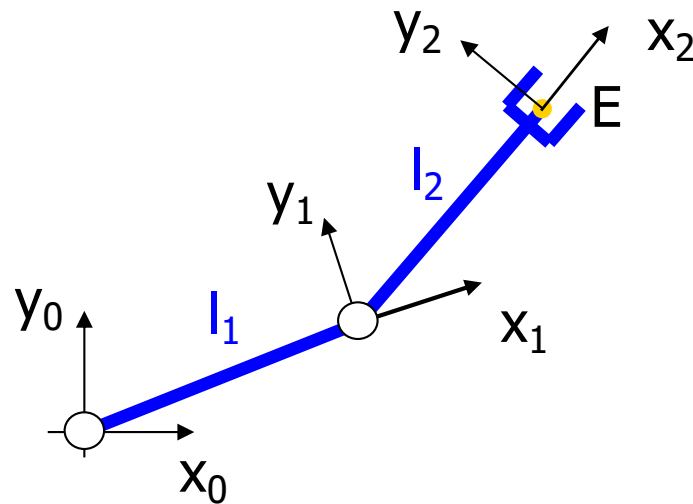
$$p_{1,E} = p_{0,E} - p_{0,1}$$

$$J = \begin{bmatrix} z_0 \times p_{0,E} & z_1 \times p_{1,E} \\ z_0 & z_1 \end{bmatrix}$$

$${}^0A_2 = \begin{bmatrix} c_{12} & -s_{12} & 0 & l_1 c_1 + l_2 c_{12} \\ s_{12} & c_{12} & 0 & l_1 s_1 + l_2 s_{12} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \leftarrow p_{0,E}$$



# Geometric Jacobian of planar 2R arm



**note:** the Jacobian is here a  $6 \times 2$  matrix,  
thus its **maximum rank** is **2**



**at most 2** components of the linear/angular  
end-effector velocity can be **independently** assigned

$$J = \begin{bmatrix} z_0 \times p_{0,E} & z_1 \times p_{1,E} \\ z_0 & z_1 \\ -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$
$$= \begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$

compare rows 1, 2, and 6  
with the analytical Jacobian  
in slide #12!

# Transformations of the Jacobian matrix



Diagram illustrating the transformation of the Jacobian matrix for a robotic arm. The arm consists of several joints and links. The base is labeled  $RF_0$ . A joint is labeled  $RF_i$ . A link is labeled  $O_j$ . The end effector is labeled  $O_n$ . A point  $E$  is shown on the end effector, with a vector  $r_{nE}$  from  $O_n$  to  $E$ .

a) we may choose  $RF_B \Rightarrow RF_i(q)$

b) we may choose  $E \Rightarrow O_j(q)$

the one just computed ...

$$\begin{bmatrix} {}^0v_n \\ {}^0\omega \end{bmatrix} = {}^0J_n(q) \dot{q}$$

$$\begin{bmatrix} {}^Bv_E \\ {}^B\omega \end{bmatrix} = \begin{bmatrix} {}^BR_0 & 0 \\ 0 & {}^BR_0 \end{bmatrix} \begin{bmatrix} I & S({}^0r_{En}) \\ 0 & I \end{bmatrix} \begin{bmatrix} {}^0v_n \\ {}^0\omega \end{bmatrix}$$

$$= \underbrace{\begin{bmatrix} {}^BR_0(q) & 0 \\ 0 & {}^BR_0(q) \end{bmatrix} \begin{bmatrix} I & S({}^0r_{En}(q)) \\ 0 & I \end{bmatrix}}_{\text{never singular!}} {}^0J_n(q) \dot{q} = {}^BJ_E(q) \dot{q}$$

$v_E = v_n + \omega \times r_{nE}$   
 $= v_n + S(r_{En}) \omega$

# Example: Dexter robot

- 8R robot manipulator with transmissions by pulleys and steel cables (joints 3 to 8)
  - lightweight: only 15 kg in motion
  - motors located in second link
  - incremental encoders (homing)
  - **redundancy degree for e-e pose task:  $n-m=2$**
  - compliant in the interaction with environment



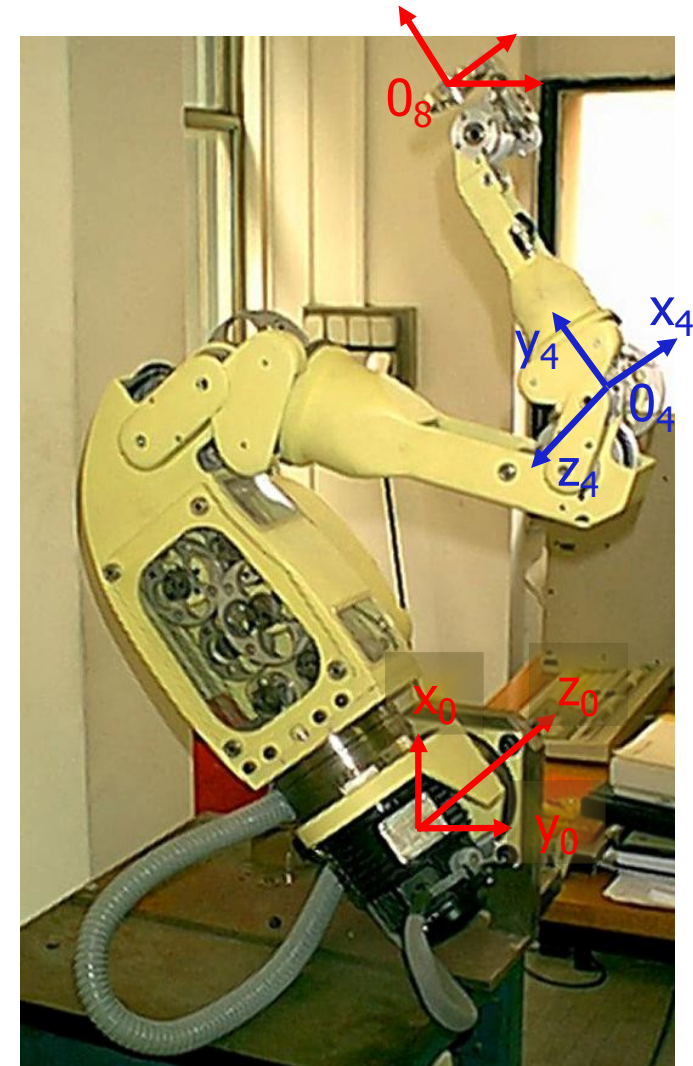
i	a (mm)	d (mm)	$\alpha$ (rad)	range $\theta$ (deg)
0	0	0	$-\pi/2$	$[-12.56, 179.89]$
1	144	450	$-\pi/2$	$[-83, 84]$
2	0	0	$\pi/2$	$[7, 173]$
3	100	350	$\pi/2$	$[65, 295]$
4	0	0	$-\pi/2$	$[-174, -3]$
5	24	250	$-\pi/2$	$[57, 265]$
6	0	0	$-\pi/2$	$[-129.99, -45]$
7	100	0	$\pi$	$[-55.05, 30]$

# Mid-frame Jacobian of Dexter robot

- geometric Jacobian  ${}^0J_8(q)$  is very complex
- “mid-frame” Jacobian  ${}^4J_4(q)$  is relatively simple!

$${}^4\hat{J}_4 = \begin{bmatrix} d_1 s_1 s_3 + d_3 s_3 c_2 s_1 - a_1 c_3 c_1 s_2 - d_1 c_3 c_1 c_2 - d_3 c_1 c_3 \\ -a_3 s_3 c_2 s_1 + a_3 c_3 c_1 + a_1 c_1 c_2 - d_1 c_1 s_2 \\ -d_3 c_3 c_2 s_1 - a_1 s_3 c_1 s_2 - d_1 s_3 c_1 c_2 - d_3 s_3 c_1 - d_1 s_1 c_3 + a_3 s_2 s_1 \\ -c_3 c_2 s_1 - s_3 c_1 \\ -s_2 s_1 \\ -s_3 c_2 s_1 + c_3 c_1 \\ \\ a_1 s_3 + d_3 s_3 s_2 & d_3 c_3 & 0 & 0 & 0 \\ -a_3 s_3 s_2 & -a_3 c_3 & 0 & 0 & 0 \\ -a_1 c_3 - d_3 c_3 s_2 - a_3 c_2 & d_3 s_3 & -a_3 & 0 & 0 \\ -c_3 s_2 & s_3 & 0 & 0 & -s_4 \\ c_2 & 0 & 1 & 0 & c_4 \\ -s_3 s_2 & -c_3 & 0 & 1 & 0 \\ \\ -a_5 s_4 - d_5 c_5 c_4 & -a_5 s_5 c_4 c_6 + d_5 s_5 s_6 c_4 \\ -d_5 c_5 s_4 + a_5 c_4 & d_5 s_5 s_6 s_4 - a_5 s_5 s_4 c_6 \\ d_5 s_5 & -a_5 c_6 c_5 + d_5 c_5 s_6 \\ -c_4 s_5 & -c_4 c_5 s_6 + s_4 c_6 \\ -s_4 s_5 & -s_4 c_5 s_6 - c_4 c_6 \\ -c_5 & s_5 s_6 \end{bmatrix}$$

6 rows,  
8 columns





# Summary of differential relations

$$\dot{\mathbf{p}} \rightleftharpoons \mathbf{v} \quad \dot{\mathbf{p}} = \mathbf{v}$$

$$\dot{\mathbf{R}} \rightleftharpoons \boldsymbol{\omega} \quad \dot{\mathbf{R}} = \mathbf{S}(\boldsymbol{\omega}) \mathbf{R} \quad \longleftrightarrow \quad \text{for each column } \mathbf{r}_i \text{ of } \mathbf{R} \text{ (unit vector of a frame), it is}$$

$$\dot{\mathbf{r}}_i = \boldsymbol{\omega} \times \mathbf{r}_i$$

$$\dot{\boldsymbol{\phi}} \rightleftharpoons \boldsymbol{\omega} \quad \boldsymbol{\omega} = \boldsymbol{\omega}_{\dot{\phi}_1} + \boldsymbol{\omega}_{\dot{\phi}_2} + \boldsymbol{\omega}_{\dot{\phi}_3} = \mathbf{a}_1 \dot{\phi}_1 + \mathbf{a}_2(\phi_1) \dot{\phi}_2 + \mathbf{a}_3(\phi_1, \phi_2) \dot{\phi}_3 = \mathbf{T}(\boldsymbol{\phi}) \dot{\boldsymbol{\phi}}$$

(moving) axes of definition for the sequence of rotations  $\phi_i$

$$\mathbf{r} = \begin{bmatrix} \mathbf{p} \\ \boldsymbol{\phi} \end{bmatrix} \quad \Rightarrow \quad \mathbf{J}(\mathbf{q}) = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{T}(\boldsymbol{\phi}) \end{bmatrix} \mathbf{J}_{\mathbf{r}}(\mathbf{q}) \quad \longleftrightarrow \quad \mathbf{J}_{\mathbf{r}}(\mathbf{q}) = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{T}^{-1}(\boldsymbol{\phi}) \end{bmatrix} \mathbf{J}(\mathbf{q})$$

$\mathbf{T}(\boldsymbol{\phi})$  has always a singularity  $\Leftrightarrow$  singularity of the specific minimal representation of orientation

# Acceleration relations (and beyond...)

## Higher-order differential kinematics



- differential relations between motion in the joint space and motion in the task space can be established at the **second** order, **third** order, ...
- the analytical Jacobian always “weights” the **highest**-order derivative



velocity

$$\dot{\mathbf{r}} = \mathbf{J}_r(\mathbf{q}) \dot{\mathbf{q}}$$

matrix function  $\mathbf{N}_2(\mathbf{q}, \dot{\mathbf{q}})$

acceleration

$$\ddot{\mathbf{r}} = \mathbf{J}_r(\mathbf{q}) \ddot{\mathbf{q}} + \dot{\mathbf{J}}_r(\mathbf{q}) \dot{\mathbf{q}}$$

jerk

$$\dddot{\mathbf{r}} = \mathbf{J}_r(\mathbf{q}) \dddot{\mathbf{q}} + 2 \dot{\mathbf{J}}_r(\mathbf{q}) \ddot{\mathbf{q}} + \ddot{\mathbf{J}}_r(\mathbf{q}) \dot{\mathbf{q}}$$

matrix function  $\mathbf{N}_3(\mathbf{q}, \dot{\mathbf{q}}, \ddot{\mathbf{q}})$

snap

$$\ddddot{\mathbf{r}} = \mathbf{J}_r(\mathbf{q}) \ddddot{\mathbf{q}} + \dots$$

- the same holds true also for the geometric Jacobian  $\mathbf{J}(\mathbf{q})$





# Primer on linear algebra

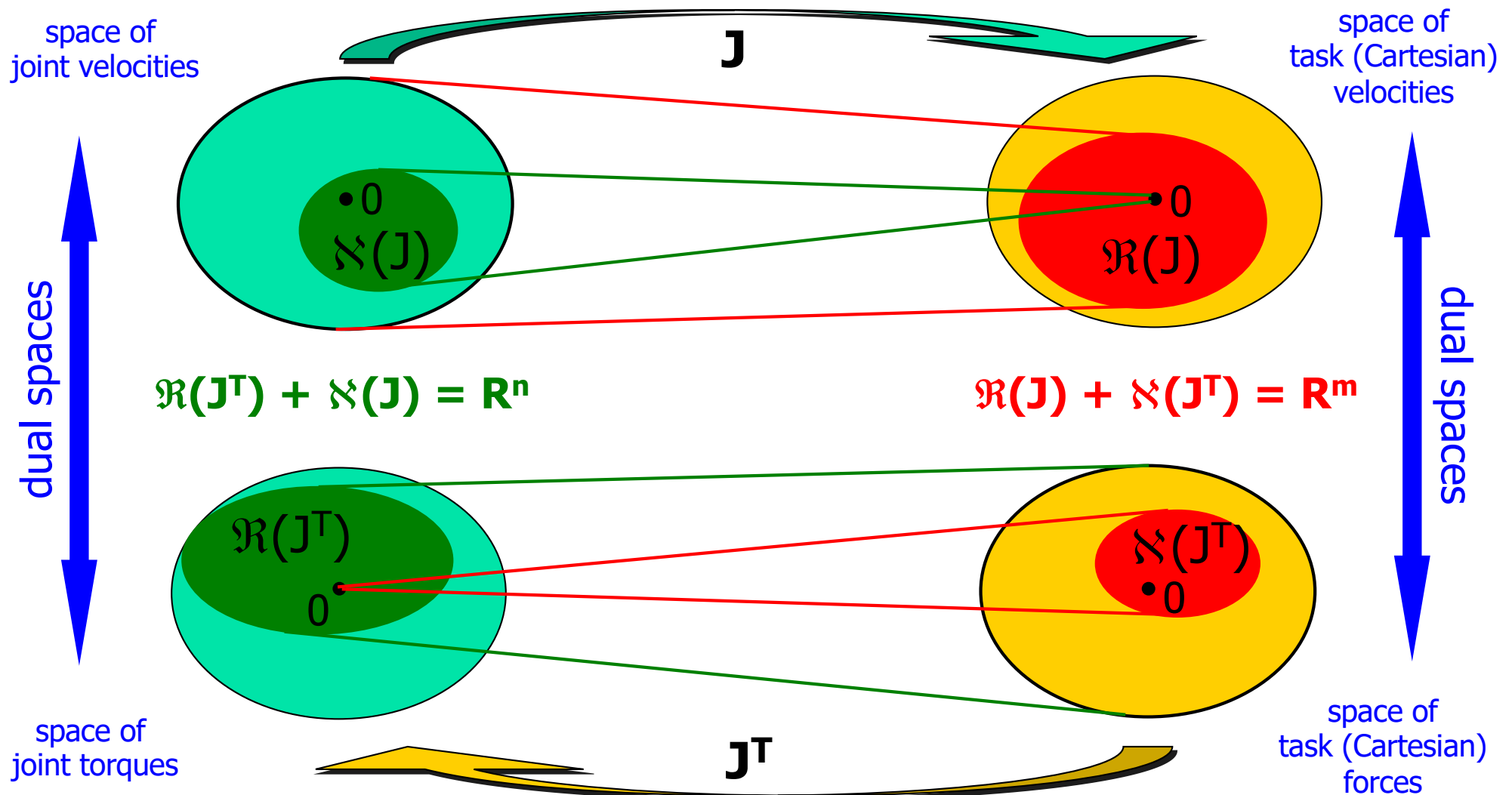
given a matrix  $J$ :  $m \times n$  ( $m$  rows,  $n$  columns)

- **rank**  $\rho(J) = \max \#$  of rows or columns that are linearly independent
  - $\rho(J) \leq \min(m, n)$  (if equality holds,  $J$  has “full rank”)
  - if  $m = n$  and  $J$  has full rank,  $J$  is “non singular” and the inverse  $J^{-1}$  exists
  - $\rho(J) =$  dimension of the largest non singular square submatrix of  $J$
- **range**  $\mathfrak{R}(J) =$  vector subspace generated by all possible linear combinations of the columns of  $J$  ← also called “image” of  $J$ 
$$\mathfrak{R}(J) = \{v \in \mathbb{R}^m : \exists \xi \in \mathbb{R}^n, v = J \xi\}$$
  - $\dim(\mathfrak{R}(J)) = \rho(J)$
- **kernel**  $\mathfrak{N}(J) =$  vector subspace of all vectors  $\xi \in \mathbb{R}^n$  such that  $J \cdot \xi = 0$  ← also called “null space” of  $J$ 
  - $\dim(\mathfrak{N}(J)) = n - \rho(J)$
- $\mathfrak{R}(J) + \mathfrak{N}(J^T) = \mathbb{R}^m$  e  $\mathfrak{R}(J^T) + \mathfrak{N}(J) = \mathbb{R}^n$ 
  - sum of vector subspaces  $V_1 + V_2 =$  vector space where any element  $v$  can be written as  $v = v_1 + v_2$ , with  $v_1 \in V_1, v_2 \in V_2$
- all the above quantities/subspaces can be computed using, e.g., Matlab



# Robot Jacobian

decomposition in linear subspaces and duality



(in a given configuration  $q$ )



# Mobility analysis

- $\rho(J) = \rho(J(q))$ ,  $\mathcal{R}(J) = \mathcal{R}(J(q))$ ,  $\mathcal{N}(J^T) = \mathcal{N}(J^T(q))$  are **locally** defined, i.e., they depend on the **current configuration**  $q$
- $\mathcal{R}(J(q))$  = subspace of all “generalized” velocities (with linear and/or angular components) that can be **instantaneously** realized by the robot end-effector when varying the joint velocities at the configuration  $q$
- if  $J(q)$  has **max rank** (typically =  $m$ ) in the configuration  $q$ , the robot end-effector can be moved in any direction of the task space  $R^m$
- if  $\rho(J(q)) < m$ , there exist directions in  $R^m$  along which the robot end-effector **cannot** move (instantaneously!)
  - these directions lie in  $\mathcal{N}(J^T(q))$ , namely the complement of  $\mathcal{R}(J(q))$  to the task space  $R^m$ , which is of dimension  $m - \rho(J(q))$
- when  $\mathcal{N}(J(q)) \neq \{0\}$ , there exist **non-zero** joint velocities that produce **zero** end-effector velocity (“**self motions**”)
  - this **always** happens for  $m < n$ , i.e., when the robot is redundant for the task

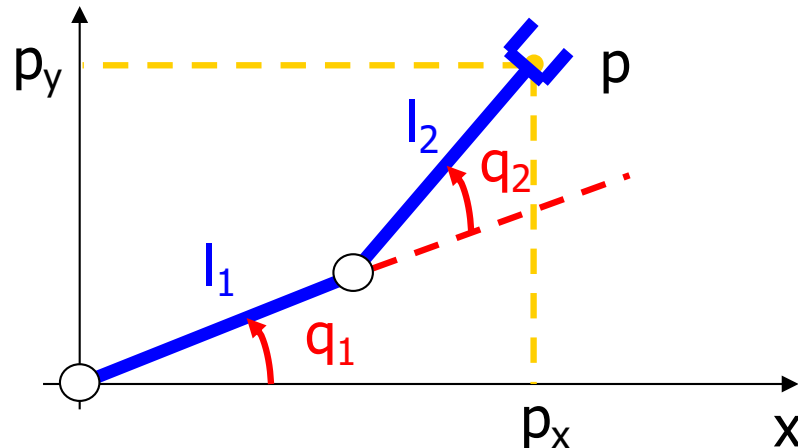


# Kinematic singularities

- **configurations where the Jacobian loses rank**
  - ⇔ **loss of instantaneous mobility of the robot end-effector**
- for  $m = n$ , they correspond to Cartesian poses at which the number of solutions of the **inverse kinematics** problem **differs from the “generic” case**
- “in” a **singular configuration**, we **cannot** find a joint velocity that realizes a desired end-effector velocity in an **arbitrary** direction of the task space
- “close” to a singularity, **large joint velocities** may be needed to realize some (even small) velocity of the end-effector
- finding and analyzing in advance all singularities of a robot helps in **avoiding** them during **trajectory planning** and **motion control**
  - when  $m = n$ : find the configurations  $q$  such that  **$\det J(q) = 0$**
  - when  $m < n$ : find the configurations  $q$  such that **all**  $m \times m$  minors of  $J$  are singular (or, equivalently, such that  **$\det [J(q) J^T(q)] = 0$** )
- finding all singular configurations of a robot with a **large** number of joints, or the **actual** “distance” from a singularity, is a **hard computational** task



# Singularities of planar 2R arm



direct kinematics

$$p_x = l_1 c_1 + l_2 c_{12}$$

$$p_y = l_1 s_1 + l_2 s_{12}$$

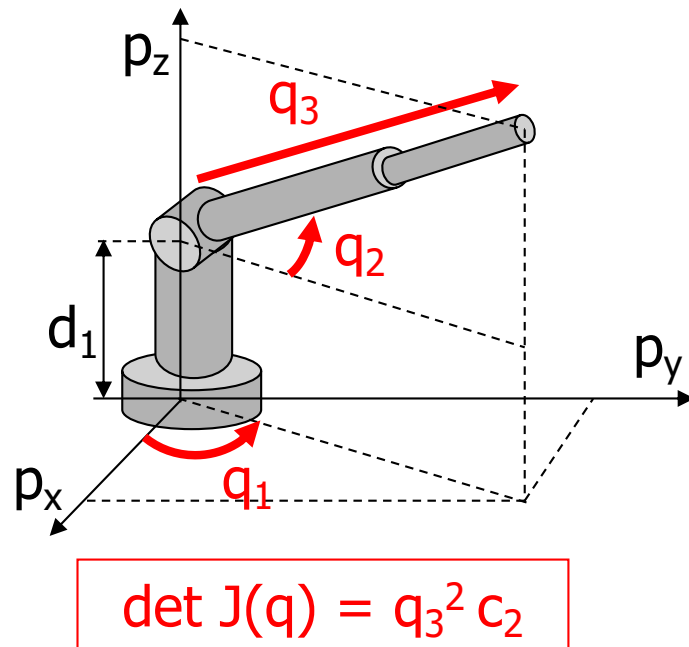
analytical Jacobian

$$\dot{p} = \begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix} \dot{q} = J(q) \dot{q}$$

$$\det J(q) = l_1 l_2 s_2$$

- **singularities**: arm is stretched ( $q_2 = 0$ ) or folded ( $q_2 = \pi$ )
- singular configurations correspond here to Cartesian points on the **boundary** of the workspace
- in many cases, these singularities **separate** regions in the joint space with **distinct** inverse kinematic solutions (e.g., “elbow up” or “down”)

# Singularities of polar (RRP) arm



## direct kinematics

$$p_x = q_3 c_2 c_1$$

$$p_y = q_3 c_2 s_1$$

$$p_z = d_1 + q_3 s_2$$

## analytical Jacobian

$$\dot{\mathbf{p}} = \begin{bmatrix} -q_3 s_1 c_2 & -q_3 c_1 s_2 & c_1 c_2 \\ q_3 c_1 c_2 & -q_3 s_1 s_2 & s_1 c_2 \\ 0 & q_3 c_2 & s_2 \end{bmatrix} \dot{\mathbf{q}} = \mathbf{J}(\mathbf{q}) \dot{\mathbf{q}}$$

## ■ singularities

- E-E is along the z axis ( $q_2 = \pm \pi/2$ ): **simple** singularity  $\Rightarrow$  rank  $\mathbf{J} = 2$
- third link is fully retracted ( $q_3 = 0$ ): **double** singularity  $\Rightarrow$  rank  $\mathbf{J}$  drops to 1
- all singular configurations correspond here to Cartesian points **internal** to the workspace (supposing **no limits** for the prismatic joint)

# Singularities of robots with spherical wrist



- $n = 6$ , last three joints are **revolute** and their axes **intersect** at a point
- without loss of generality, we set  $O_6 = W =$  **center of spherical wrist** (i.e., choose  $d_6 = 0$  in the DH table)

$$J(q) = \begin{bmatrix} J_{11} & 0 \\ J_{21} & J_{22} \end{bmatrix}$$

- since  $\det J(q_1, \dots, q_5) = \det J_{11} \cdot \det J_{22}$ , there is a **decoupling** property
  - $\det J_{11}(q_1, \dots, q_3) = 0$  provides the **arm singularities**
  - $\det J_{22}(q_4, q_5) = 0$  provides the **wrist singularities**
- being  $J_{22} = [z_3 \ z_4 \ z_5]$  (in the geometric Jacobian), wrist singularities correspond to when  $z_3, z_4$  and  $z_5$  become **linearly dependent vectors**
  - $\Rightarrow$  when either  $q_5 = 0$  or  $q_5 = \pm\pi/2$
- inversion of  $J$  is simpler (block triangular structure)
- the determinant of  $J$  will **never** depend on  $q_1$ : why?