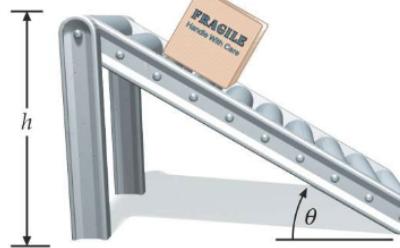


## SW 1: Introduction

### Model's three properties

- **Mapping:** models act as a representation of natural or artificial originals and can be models in turn;
- **Reduction:** models function as abstraction. They do not capture every attribute of the original; instead, they isolate and retain only those attributes relevant to the specific objective, intentionally omitting detail to manage complexity and focus on the problem at hand;
- **Pragmatic:** models function as utilitarian substitutes. They do not replace the original universally but serve as a representative for a specific user (subject), within a defined time frame, and for a particular purpose or operation.

### Example



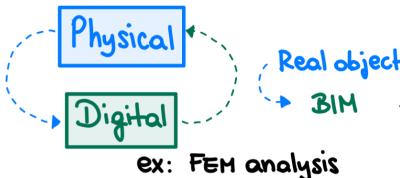
- **Generaliz.:** point mass sliding down an inclined plane;
- **Mapping:** box as mass, conveyor slope as an angle  $\theta$ , vertical drop as height  $h$ , gravity;
- **Reduction:** no structure flexibility, no air movement, no friction, no rollers  $\rightarrow$  flat plane;
- **Pragmatic:** it allows  $a, v_f, t$  of the box to be calculated, it enables the prediction of how to build a belt mockup.

### Digital representation

- Manual Data Flow (Offline)  
→ Automatic Data Flow (Real-time)

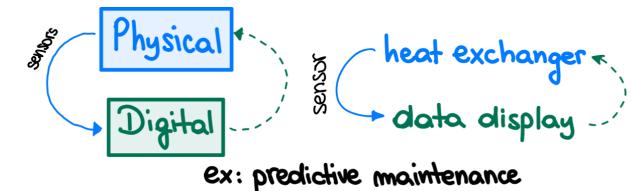
### Digital model (simulation)

No direct connection between digital and physical object:



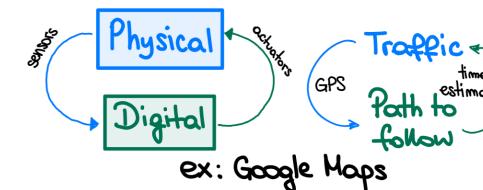
### Digital shadow

Unidirectional, automated data flow from physical object to digital model:



### Digital twin

Automated data exchange between physical object and model:



### Role of time

#### Stationary behavior

Steady-state operation:  $\dot{m}_\alpha = \dot{m}_\omega$

#### Dynamic behavior

Non stationary/transient/unsteady:  $\frac{dm}{dt} = \dot{m}_\alpha - \dot{m}_\omega$

### Governing dynamics

#### Empirical (black box)

Data based, without direct physics link. (ex: machine learning, fitting of functions)

#### Physics-based (white box)

Based on physical laws.  
(ex: conservation of mass)

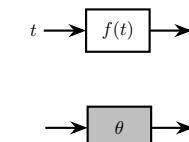
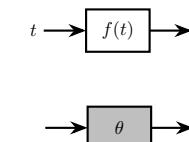
#### Grey-box (hybrid)

Combining physics and data parameters.

#### Role of space

#### Point model (0D)

Assumes the whole system is perfectly mixed. (ex: ideal mixer with isotropic distribution). Software: Excel, MATLAB



### Linked point

Connects several simple models together to create a basic network or layout. (ex: space shown via linking of 0D-models). Software: Simulink, Modelica

### Spatial model (1-3D)

Considers real position of state variables or entities; spatial relationships affect the dynamics. (ex: real mixer with anisotropic, heterogeneous distribution). Software: COMSOL, ANSYS, AutoCAD, REVIT

### Example with a heat pump

- **Purpose:** digital shadow  $\rightarrow$  automated data;
- **Governing dynamics:** physics-based  $\rightarrow$  based on thermodyn. laws;
- **Time:** time dependent, dynamic behavior  $\rightarrow$  heating load, power of the hp, on/off cycles;
- **Space:** linked point  $\rightarrow$  el. inputs, thermal energy exchange, 4 components to monitor.

### Solvability of models

#### Analytical

Closed formula as solution. Only for simple problems.

$$A = \left. \frac{x^3}{3} \right|_0^2 = \frac{8}{3}$$

#### Numerical

Numerical approximation. For complex problems.

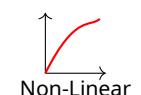
$$A \approx \sum_{i=1}^n f(x_i)dx \approx 2.6667$$

### Further modelling properties

#### Linear vs Non-linear

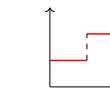


Linear

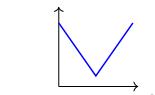


Non-Linear

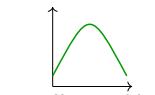
#### Continuity vs Differentiability



Non-Cont

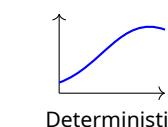


Cont/Non-Diff

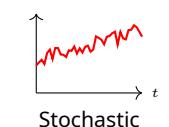


Differentiable

#### Deterministic vs Stochastic



Deterministic



Stochastic

## Modelling approaches

### Top-down

Largest components broken down into smaller. ex: marble block sculpture, railway network.

⊕ Efficient model, ⊖ Misses details

### Bottom-up

Individual components combined into larger. ex: LEGO model, human body.

⊕ Detailed model, ⊖ Complex

## SW2: How to model a system

1. Problem formulation
2. Mathematical representation
3. Mathematical analysis
4. Interpretation and evaluation of results

### Problem formulation

#### Task 1 - Defining goals

What do we want to achieve?

How well/closely does our model need to represent reality?

What could be the goals for this specific system?

#### Task 2 - Characterize the system

What are the relevant parameters and variables of the system?

What are the system boundaries?

What are the inputs and outputs of the system?

#### Task 3 - Simplify and idealize the system

Still reproduce the significant behaviors of the system, while reducing complexity.

Reduce model to the main parameters and variables (ex. for hp: COP? Max. power? Avg power? Yearly values? Temperature levels?).

### Mathematical formulation

#### Task 1 - Identify fundamental theories and laws

If no laws are available, use ad-hoc or empirical data to derive relationships:

Thermodynamic laws, material properties, ad-hoc

$$P_{out} = COP(T_{amb}) \cdot P_{in}$$

#### Task 2 - Derivation of relationships

Transfer system into a mathematical formulation.

**Top-down (black/grey box):** Use generic relationship, data from measurement to determine parameters. For more complex systems, add more parameters. Use techniques such as machine learning.

**Bottom-up:** Detailed physical modelling of the device. Physical laws to describe each component. Exact geometry, material properties, boundary conditions.

#### Task 3 - Reduce to standard mathematical problem

Simple algebra, linear programming, differential equation, diffusion problem, wave propagation, FEM problem, using suitable methods and software/programming tools.

## Interpretation and evaluation of the results

#### Task 1 - Calibration of results

Use existing data to calibrate the model.

#### Task 2 - Validation

Check underlying physics law, such as energy or mass conservation, compare to known solutions, look at extreme cases, compare to measured data.

→ What is it and why do we have to do it?

#### Before the modelling:

What do we model how?:

- a) Aims: does the model describe the process under test?
- b) Output: does the model provide the required output to describe the process?
- c) Type: is the type of the model suitable to describe the process?

#### During modelling:

Can we reproduce the measurements?

Does the model behave like to system under study?

- d) Fitting data: does the model reproduce the fitting data? How to measure accuracy?
- e) Reproducing novel data: does the model also predict novel measurement data correctly?
- f) Sensitivity analysis: does the model predict the behavior of the system correctly when system parameters are changed?

#### After modelling:

Does the model also work with new data?

g) System potentially changed.

h) Differences in system behavior is only manifest in new experiments.

## SW 3: Data-based modelling

### Linear regression

Used to find a linear function  $y = f(x) = a + bx$  that best fits a dataset  $(x_i, y_i)$ .

#### Least squares method

Minimize the sum of squared errors (SSE):

$$S = \sum_{i=1}^n (y_i - (a + bx_i))^2$$

If measurement uncertainties  $\Delta y_i$  exist, weight the error:

$$S_i = \frac{y_i - y(x)}{\Delta y_i}$$

#### Optimal parameter formulas

Finding  $a$  and  $b$  when  $S$  is minimal:

$$\frac{\partial S}{\partial a} = 0 \quad ; \quad \frac{\partial S}{\partial b} = 0$$

Slope  $b$ :

$$b = \frac{\sum_i x_i y_i - \frac{1}{n} (\sum_i x_i) (\sum_i y_i)}{\sum_i x_i^2 - \frac{1}{n} (\sum_i x_i)^2}$$

Intercept  $a$ :

$$a = \bar{y} - b\bar{x}$$

where:

$$\bar{x} = \frac{\sum_i x_i}{n} \quad ; \quad \bar{y} = \frac{\sum_i y_i}{n}$$

#### Quality of fit ( $R^2$ )

The coefficient of determination  $R^2$  indicates the percentage of variation explained by the model:

$$R^2 = \frac{\sum_i (y(x) - \bar{y})^2}{\sum_i (y_i - \bar{y})^2}$$

- $R^2 = 1$  (100%): the model explains all data;
- $R^2 = 0$  (0%): the model doesn't (random).

#### Multilinear regression

Used when the target depends on multiple variables:

$$y(x_1, \dots, x_n) = a + b_1 x_1 + \dots + b_n x_n = a + \sum_{j=1}^n b_j x_j$$

#### Non-linear regression

The goal is to fit data using non-linear functions when the underlying process is not linear.

## Linearization techniques

Function	Equation	Transformation	Variables
Exp	$y = ae^{bx}$	$\ln y = \ln a + bx$	$x$ vs $\ln y$
Power	$y = ab^x$	$\ln y = \ln a + x \ln b$	$x$ vs $\ln y$
Inverse	$y = \frac{a}{x}$	$\frac{1}{y} = \frac{x}{a}$	$x$ vs $\frac{1}{y}$
Square offset	$y = ax^2 + b$	$y = a(x^2) + b$	$x^2$ vs $y$
Root / Cubic	$y = \sqrt{ax^3 + b}$	$y^2 = ax^3 + b$	$x^3$ vs $y^2$

## Maximum likelihood method (MLE)

Determines the parameters of a probability distribution that best describes a dataset, independent of histogram binning.

### Likelihood function

Defines as the product of probability densities for all data points:

$$L(\sigma, \mu) = \prod_i f(x_i, \sigma, \mu)$$

### Log-likelihood

To simplify calculation and avoid small numbers, minimize the negative logarithm:

$$-\log L = -\sum_i \log(f(x_i, \sigma, \mu))$$

### Common distribution

#### Normal distribution:

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2\right)$$

#### Weibull distribution (Reliability):

$$f(x) = \begin{cases} \lambda k (\lambda x)^{k-1} e^{-(\lambda x)^k}, & x > 0 \\ 0 & \text{else} \end{cases}$$

#### Weibull cumulative distribution function

$$F(x) = \int_{-\infty}^x f(u) du = \begin{cases} 1 - e^{-(\lambda x)^k} & \text{for } x > 0 \\ 0 & \text{else} \end{cases}$$

## SW4: Modelling with ODEs

### Fundamentals of ODEs

An ODE contains functions of one independent variable and their derivatives.

#### Ordinary (ODE)

Involves one independent variable:

$$\frac{d^2x}{dt^2} = -g$$

#### Partial (PDE)

Involves multiple independent variables:

$$\frac{d^2u}{dt^2} = c^2 \frac{d^2u}{dx^2}$$

### Analytical solution method

#### Separation of variables

Used when terms involving  $y$  and  $x$  can be moved to opposite sides.

#### Variation of parameters

Used for inhomogeneous linear ODEs. General solution is the sum of the homogeneous solution and a particular solution.

#### Numerical solution methods

##### Euler method

A simple iterative method to approximate ODEs defined as  $\frac{df}{dx} = g(x)$ .

The approximation uses the finite difference slope:

$$\frac{df}{dx} \approx \frac{f(x_0 + \Delta x) - f(x_0)}{\Delta x}$$

Iterative steps:

$$f(x_0 + \Delta x) = f(x_0) + g(x_0)\Delta x$$

### Modelling principles

#### Balance equations

Based on the conservation principle:

$$\frac{d}{dt} f(t) = f(t_\alpha) - f(t_\omega)$$

#### Example in a capacitor

$$U_0 = U_R + U_C \Rightarrow U_0 = RI + \frac{Q}{C} = R \frac{dQ}{dt} + \frac{Q}{C}$$

### Mechanics and forces

Equation of motion is derived from Newton's second law

$$F_{net} = ma.$$

#### Example of a falling drop with drag

$$mv = mg - bv \Rightarrow v(t) = \frac{mg}{b} \left(1 - e^{-bt/m}\right)$$

#### Growth and decay

Describes processes where a quantity increases or decreases over time.

$$\frac{dN}{dt} = kN \Rightarrow N(t) = N_0 e^{kt}$$

with half-time / doubling factor  $\tau$ :

$$\tau = \left| \frac{\ln 2}{k} \right|$$

#### Example of logistic growth

$$\frac{dN}{dt} = KN(t) - \frac{K}{L} N^2 \Rightarrow N(t) = \frac{L}{1 + \left(\frac{L}{N_0} - 1\right) e^{-kt}}$$

#### Recipe to derive the equation of motion

1. Make a sketch of the situation;
2. Define the coordinate system and select variables of interest;
3. Identify all forces and momenta;
4. Formulate the equation of motion;
5. Solve it.

### Linear algebra and systems of ODEs

#### Matrix representation

System of equations:

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3$$

Matrix form ( $Ax = b$ ):

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$$

$$\text{If } x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \text{ then } \dot{x} = \begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{pmatrix}$$

## Inversion and diagonalization

### Inverse matrix $R^{-1}$

$R \cdot R^{-1} = I$  (Identity matrix).

$$I = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

**Diagonalization** Special matrices can be rewritten as:

$$A = \begin{pmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_3 \end{pmatrix}$$

This transforms the matrix into a diagonal matrix containing eigenvalues  $\lambda$ .

## Why is it called linear algebra

### Linearitazion

Complex, non-linear functions can be approximated by linear functions in a small neighborhood of a point  $a$ :

$$f(x) \approx f(a) + f'(a)(x - a)$$

### Benefit of solving ODEs

If  $A$  were a number,  $\dot{x} = Ax$  would solve to  $x(t) = ke^{At}$ . Since  $A$  is a matrix, if we diagonalize it using eigenvalues  $\lambda$ , the solution becomes a mixture of exponentials:

$$x(t) = R^{-1} \begin{pmatrix} k_1 e^{\lambda_1 t} & 0 & 0 \\ 0 & k_2 e^{\lambda_2 t} & 0 \\ 0 & 0 & k_3 e^{\lambda_3 t} \end{pmatrix} R$$

## Solvability of linear systems

### Geometric interpretation:

Solving  $Ax = b$  is finding the intersection of lines/planes.

- **Case 1**, consistent: lines intersect at exactly one point;
- **Case 2**, inconsistent: lines are parallel and distinct, there is no solution;
- **Case 3**, infinite solutions: lines are identical and overlap completely.

### Determinant

A scalar value derived from a square matrix that tells us if it is invertible. If  $\det A = 0$ , the matrix is not invertible.

**2x2 formula:** For  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ ,  $\det A = ad - bc$ .

**3x3 formula:** For  $A = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$ ,

$$\det A = a_{11} \det \begin{bmatrix} e & f \\ h & i \end{bmatrix} - a_{12} \det \begin{bmatrix} d & f \\ g & i \end{bmatrix} + a_{13} \det \begin{bmatrix} d & e \\ g & h \end{bmatrix}$$

$$\det A = \sum_j^n a_{1j} C1j, \quad \underbrace{C1j = (-1)^{1+j} \det A_{ij}}_{\text{Cofactors}}$$

## The Eigenvalue problem

For a square  $n \times n$  matrix  $A$ , we look for a Eigenvector  $x$  and a Eigenvalues  $a$  such that:

$$Ax = \lambda x$$

### Calculation method:

1. Solve the characteristic equation  $\det(A - \lambda I) = 0$
2. This result in an  $n$ -th order polynomial ( $a_1 \lambda^n + \dots = 0$ )
3. The roots of this polynomial are the Eigenvalues.

## SW5-10: Modelica

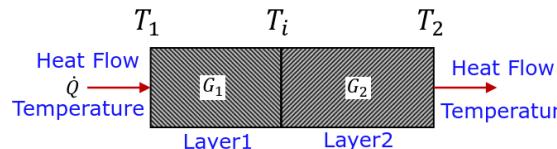
### Equation-based modelling

#### Problem definition - Double layer wall

A wall consists of two layers with different thermal conductance values  $G_1$  and  $G_2$ .

We consider two steady-state cases:

1. A heat flow  $\dot{Q}_1$  passes through the wall and the right temperature is  $T_2$ . The interface temperature  $T_i$  and the left temperature  $T_1$  are unknown.
2. Both boundary temperatures  $T_1$  and  $T_2$  are given and the interface temperature  $T_i$  and the heat flow  $\dot{Q}$  are unknown.



### Formulas

Heat conduction equation [W]:

$$\dot{Q} = G \Delta T = G(T_\alpha - T_\omega) = G_1(T_1 - T_i) = G_2(T_i - T_2)$$

Thermal conductance [W/K]:

$$G = \frac{A}{L} \lambda$$

Conservation of energy:

$$\dot{Q}_1 = \dot{Q}_2 = \dot{Q}$$

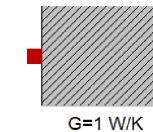
### Component-based modelling

Instead of rewriting equations each time, an instance of the needed physics law component is added.

## Thermal components

### thermalConductor

Models heat linear heat flow between two ports determined by a constant thermal conductance  $G$



$$\dot{Q} = G(T_a - T_b)$$

### fixedHeatFlow

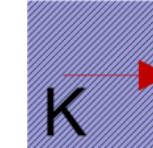
A source that injects a constant heat flow into the connected component



$$\text{port.}\dot{Q} = -\dot{Q}_{\text{component}}$$

### fixedTemperature

Defines a constant temperature boundary condition (acting like an infinite heat reservoir).



$$\text{port.}T = T_{\text{parameter}}$$

### heatCapacitor

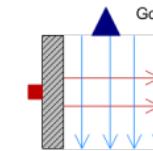
Thermal mass that stores energy, where temperature changes based on heat flow and heat capacity  $C$ .



$$C \cdot \frac{dT}{dt} = m \cdot c_p \cdot \frac{dT}{dt} = \dot{Q}$$

### convection

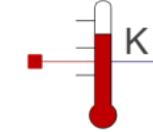
Models the heat transfer between a solid surface and a moving fluid based on a convection coefficient  $G_c$ .



$$\dot{Q} = G_c \cdot (T_{\text{solid}} - T_{\text{fluid}})$$

### temperatureSensor

Measures the absolute temperature at the thermal port and outputs that value as a real signal.



$$y = T_{\text{port}} \quad ; \quad \dot{Q} = 0$$

## Electrical components

### resistor

Resists the flow of electric current, creating a voltage drop proportional to the current.

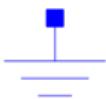


$$U = R \cdot I$$

**constantVoltage**

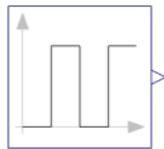
An ideal voltage source that maintains a constant voltage difference between its positive and negative pins.

$$v_{port} = V_{\text{const}}$$

**ground**

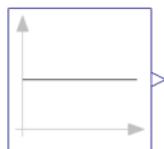
Defines the reference potential (zero voltage) for an electric circuit.

$$v_{port} = 0$$

**Signal components****pulse**

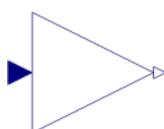
Generates a signal that alternates between two values (amplitude and offset) with a defined period and pulse width.

$$y = \begin{cases} \text{offset + ampl.}, & \text{if } \in \text{pulse width} \\ \text{offset}, & \text{otherwise} \end{cases}$$

**constant**

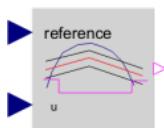
A signal source that outputs a fixed numerical value.

$$y = k$$

**gain**

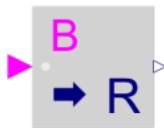
A signal block that multiplies the input signal  $u$  by a constant parameter  $k$  to produce the output signal  $y$ .

$$y = ku$$

**onOffController**

A logical controller that switches its output between true and false based on comparing a measured signal  $u$  to a reference value.

$$y = \begin{cases} \text{true} & \text{if } u < (\text{reference} - \frac{\text{bandswitch}}{2}) \\ \text{false} & \text{if } u > (\text{reference} + \frac{\text{bandswitch}}{2}) \end{cases}$$

**booleanToReal**

Converts a Boolean signal into a Real float number.

$$y = \begin{cases} \text{realTrue} & \text{if input is True} \\ \text{realFalse} & \text{if input is False} \end{cases}$$

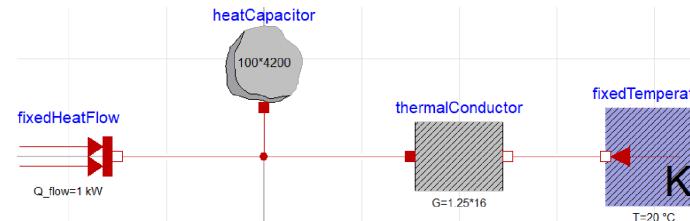
**Dynamic systems**

Two things can lead to time-varying behavior:

1. Transient boundary conditions
2. A dynamic system starting from a non-eq. state

**First-order thermal model**

A mass is heated by a constant source while simultaneously losing heat to a cooler environment



Conservation of energy at the central node:

$$C \cdot \frac{dT}{dt} = Q_{in} - G(T - T_{sink})$$