

Mathematics 1A

HSLU, Semester 1

Matteo Frongillo

October 8, 2024

Contents

I	Logic	4
1	Propositional logic	4
1.1	Logical connectives	4
1.1.1	Logical conjunction \wedge	4
1.1.2	Logical disjunction \vee	4
1.1.3	Logical negation \neg	4
1.1.4	Implication \implies	4
1.1.5	Inference \Leftarrow	4
1.1.6	If and only if \Leftrightarrow	5
II	Set Theory	5
2	The set theory	5
2.1	Logical symbols	5
2.1.1	Definition	5
2.1.2	Equal	5
2.1.3	Belongs to	5
2.1.4	Does not belong to	5
2.1.5	Inclusion and contains	5
2.1.6	For all/any	5
2.2	Numerical sets	6
2.2.1	Inclusion of sets	6
3	Union \cup and Intersection \cap	6
3.1	Universe symbol	6
3.2	Venn diagram	6
3.2.1	Union $A \cup B$	6
3.2.2	Intersection $A \cap B$	7
3.2.3	Complement \bar{A}	7
3.2.4	Difference between sets \setminus	8
3.2.5	Symmetrical difference Δ	8
3.2.6	Disjoined sets (Empty sets) \emptyset	9
III	Algebra	10
4	Intervals in the real line	10
4.1	Examples	10
4.1.1	Interval sets	10
4.1.2	Graphical examples	10
5	The extended line	10
5.1	Properties	10

5.2	Operation in the extended line	10
5.2.1	Additions	11
5.2.2	Multiplications	11
6	Intervals including $\pm\infty$	11
6.1	Examples	11
6.1.1	Interval sets	11
6.1.2	Graphical examples	12
7	The absolute value function	12
7.1	Graph of absolute value functions	12
7.2	Properties	12
7.3	Triangular inequalities	13
8	Concept of functions	13
8.1	Image (Range)	13
9	Linear function	14
9.1	Cartesian diagram	14
9.2	Straight line	14
9.3	Slope-intercept equation	14
9.3.1	Slope	14
9.3.2	Drawing	14
9.4	Vertical lines	15
10	Equation of a line	15
10.1	General equation in a cartesian diagram	15
11	Increasing and decreasing functions	16
11.1	Increasing functions	16
11.2	Decreasing functions	16
12	Inverse function	16
12.1	Facts about inverse functions	16
13	Expressions and factorization	17
13.1	Expressions, terms and factors	17
13.1.1	Expressions	17
13.2	Terms	17
13.2.1	Factors	17
13.2.2	Common factor	17
13.3	Notable products	17
14	Polynomial function	18
15	Classification of polynomials	18
16	Symmetrical functions	18
16.1	n odd	18
16.1.1	Graph examples	18
16.2	n even	19
16.2.1	Graph examples	19
16.3	General case	19
16.4	Symmetry of a polynomial	19
17	Intersection with axis	20
17.1	Vertical intersection	20
17.2	Zeros of a function	20
17.3	Graph example	20
18	Dominant elements in a function approaching $\pm\infty$	21
18.1	Order of dominance	21
18.1.1	Approaching to $+\infty$	21

18.1.2	Approaching to $-\infty$	21
18.1.3	Dominance in rational functions	21
19	Exponential and logarithm functions	22
19.1	Exponentials	22
19.1.1	General equation	22
19.1.2	Euler's number	22
19.2	Logarithms	22
19.2.1	Natural logarithm	22
19.2.2	Logarithms with arbitrary bases	22
19.2.3	Common logarithm	22
19.3	Exponential growth	23
20	Composite functions	23
20.1	Examples	23
IV	Trigonometry	24
21	Trigonometry	24
21.1	Conversion table of degrees and radians	24
21.2	Trigonometric functions in the unit circle	24
21.2.1	Property 1 – Domain and range	25
21.2.2	Property 2 – Trigonometric identity	25
21.3	Tangent	25
21.4	Domain of trigonometric functions	25
21.5	Inverse trigonometric functions	26
21.5.1	Arccosine	26
21.5.2	Arcsine	26
21.5.3	Arctan	26
V	Calculus I	27
21.6	Concept of limit of a real function	27
21.6.1	Definition	27
21.6.2	Graphic interpretation	27
21.7	Limit value at finite point	27

Part I

Logic

1 Propositional logic

Propositional logic is a branch of mathematics that deals with propositions and logical operations.

1.1 Logical connectives

A	B	$\neg B$	$A \wedge B$	$A \vee B$	$A \implies B$	$A \Leftrightarrow B$
T	T	F	T	T	T	T
T	F	T	F	T	F	F
F	T	F	F	T	T	F
F	F	T	F	F	T	T

1.1.1 Logical conjunction \wedge

Given two statements P and Q , $P \wedge Q$ is true if both P and Q are true.

Let $P = (x > 0)$ and $Q = (y > 0)$, then:

$$P \wedge Q = (x > 0 \wedge y > 0)$$

1.1.2 Logical disjunction \vee

Given two statements P and Q , $P \vee Q$ is true if at least one of P or Q is true.

Let $P = (x = 0)$ and $Q = (y \neq 0)$, then:

$$P \vee Q = (x = 0 \vee y \neq 0)$$

1.1.3 Logical negation \neg

The negation of a statement P , denoted as $\neg P$, is true if P is false, and false if P is true.

Let $P = (x \geq 5)$, then:

$$\neg P = (x < 5)$$

1.1.4 Implication \implies

The symbol \implies indicates that if statement P is true, then statement Q must also be true (i.e., P implies Q).

Warning: It does not require that Q implies P .

$$P = (x = 1) \implies Q = (x \in \mathbb{N})$$

1.1.5 Inference \Leftarrow

The symbol \Leftarrow means that a conclusion or result implies the truth of an earlier statement.

If Q is true, then P must be true.

$$Q = (x > 0) \Leftarrow P = (x \in \mathbb{R}^+)$$

1.1.6 If and only if \Leftrightarrow

The symbol \Leftrightarrow indicates that two statements P and Q are logically equivalent, meaning P is true if and only if Q is true.

$$P = (x \in \mathbb{N}, x \neq 0) \Leftrightarrow Q = (x \in \mathbb{N}^*)$$

Part II

Set Theory

2 The set theory

2.1 Logical symbols

2.1.1 Definition

Braces and the definition symbol “:=” are used to define a set giving all its elements:

$$A := \{a, b, c, d, e\}$$

2.1.2 Equal

In this case, the equal symbol means that the set A is equal to the set B :

$$A = B$$

2.1.3 Belongs to

The symbols \in and \ni describe an element which is part of the set:

$$a \in A \Leftrightarrow A \ni a$$

2.1.4 Does not belong to

The symbols \notin mean that an element does not belong to the set:

$$f \notin A$$

2.1.5 Inclusion and contains

The symbols \subset and \supset mean that a set has another set included in its set:

$$\mathbb{N} \subset \mathbb{Z} \Leftrightarrow \mathbb{Z} \supset \mathbb{N}$$

2.1.6 For all/any

The symbol \forall means that we are considering any type of element:

$$\forall x \in \mathbb{R}, x > 0$$

In this case, we've defined a new set.

2.2 Numerical sets

- $\mathbb{N} :=$ Natural numbers (including 0);
- $\mathbb{Z} :=$ Integer numbers;
- $\mathbb{Q} :=$ Rational numbers;
- $\mathbb{R} :=$ Real numbers $:= \mathbb{Q} \cup \{\text{irrational numbers}\}$.

Notation: The “*” symbol means that the set does not include 0.

2.2.1 Inclusion of sets

$$\boxed{\mathbb{N} \subset \mathbb{Z} \subset \mathbb{Q} \subset \mathbb{R} \subset \mathbb{C}}$$

$$B := \{\pi, 1, -1, 0\};$$

$$C := \{\pi, 1\};$$

$$D := \{\pi\}.$$

Then we write some examples: $\pi \in B$, $D \subset B$, $C \subset B$, $B \not\subset C$, $0 \in B$, $0 \notin C$.

3 Union \cup and Intersection \cap

3.1 Universe symbol

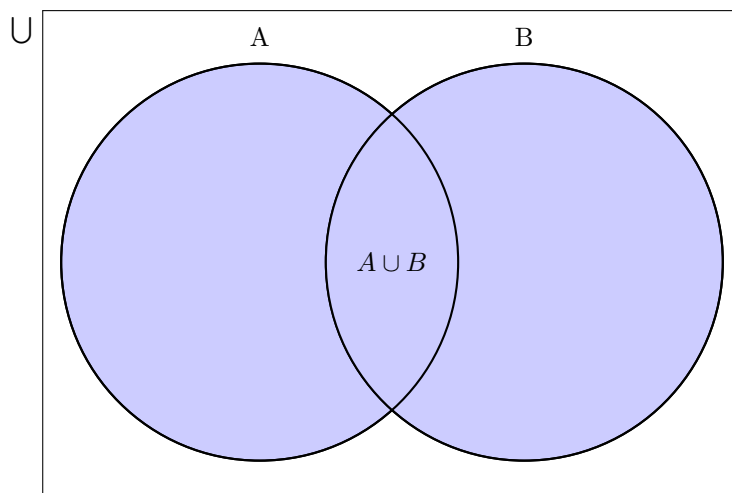
The symbol $\bigcup :=$ Universe describes a big set which contains all sets involved in our discussions (not always).

3.2 Venn diagram

3.2.1 Union $A \cup B$

If A and B are sets, then their union is:

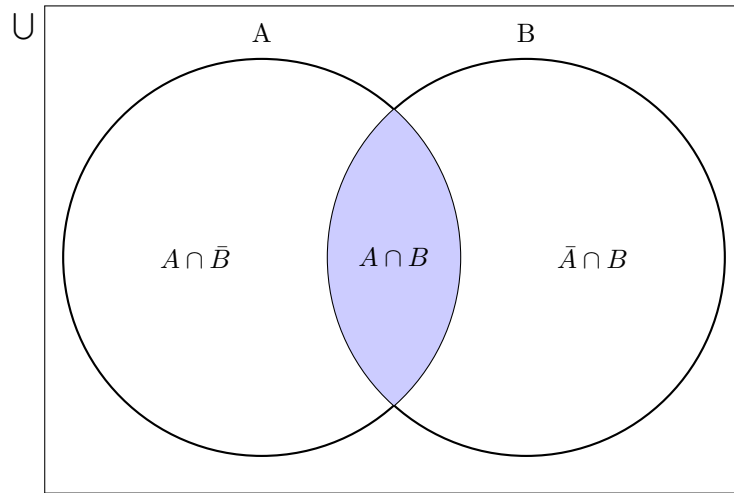
$$\boxed{A \cup B = \{\forall x \in \bigcup \mid x \in A \vee x \in B\}}$$



3.2.2 Intersection $A \cap B$

If A and B are sets, then their intersection is:

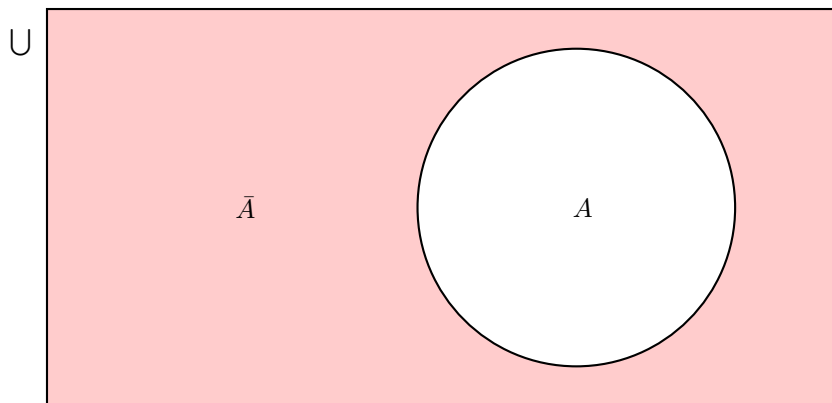
$$A \cap B = \{\forall x \in \mathcal{U} \mid x \in A \wedge x \in B\}$$



3.2.3 Complement \bar{A}

If A is a set, its complement is:

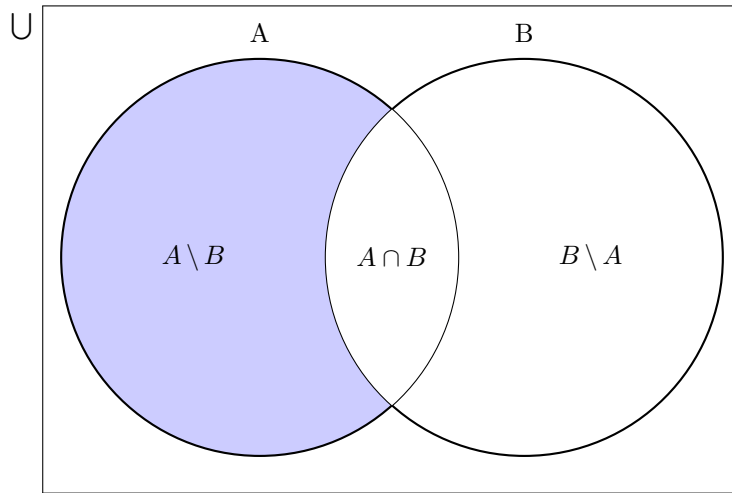
$$\bar{A} = \{\forall x \in \mathcal{U} \mid x \notin A\}$$



3.2.4 Difference between sets \setminus

If A and B are sets, then their difference is:

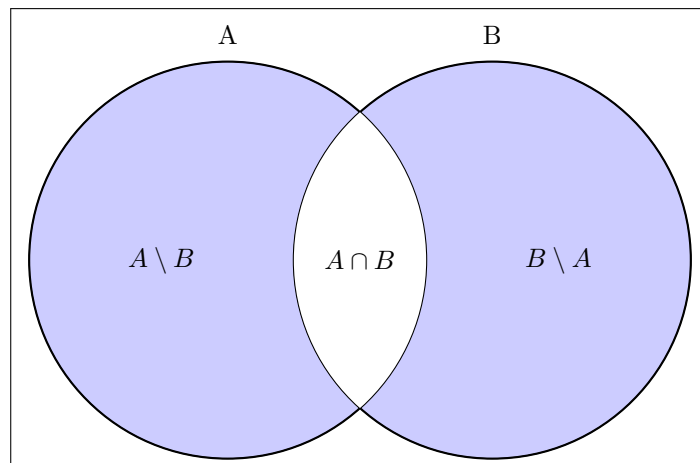
$$A \setminus B = \{\forall x \in \bigcup \mid x \in A, x \notin B\}$$



3.2.5 Symmetrical difference \triangle

If A and B are sets, then their symmetrical difference is:

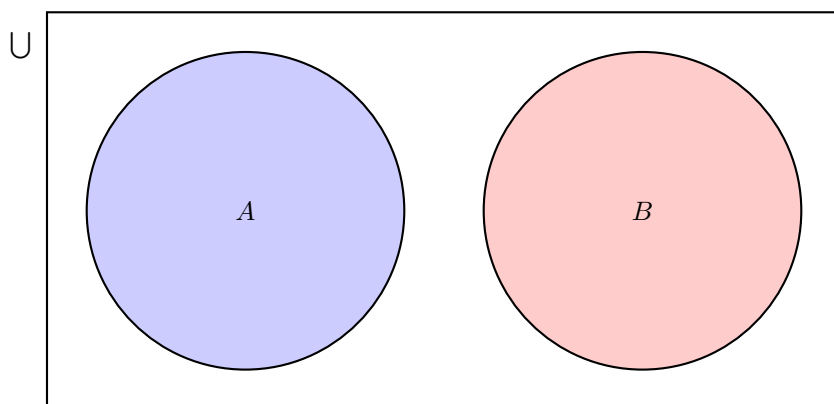
$$A \triangle B = (A \setminus B) \cup (B \setminus A)$$



3.2.6 Disjoined sets (Empty sets) \emptyset

\emptyset := the set containing zero elements:

$$A \cap B = \emptyset$$



Part III

Algebra

4 Intervals in the real line

Intervals describe what happens between two or more elements.

4.1 Examples

4.1.1 Interval sets

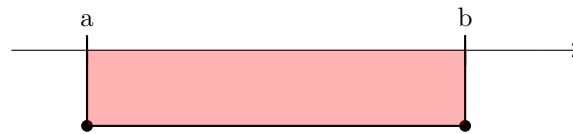
We have 4 cases:

- $(a, b) = \{\forall x \in \mathbb{R} \mid a < x < b\};$
- $[a, b) = \{\forall x \in \mathbb{R} \mid a \leq x < b\};$
- $(a, b] = \{\forall x \in \mathbb{R} \mid a < x \leq b\};$
- $[a, b] = \{\forall x \in \mathbb{R} \mid a \leq x \leq b\}.$

Notation: a and b are often called the “end points” of the interval;

4.1.2 Graphical examples

$\forall x \in \mathbb{R}, x \in [a, b]$

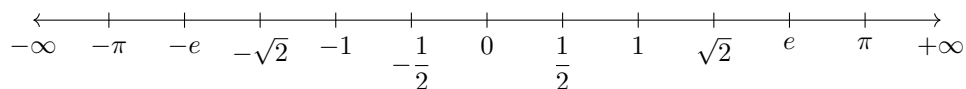


5 The extended line

In the real line \mathbb{R} we add $\pm\infty$.

Real line: $(-\infty, +\infty) = \mathbb{R}$

Extended real line: $[-\infty, +\infty] = \overline{\mathbb{R}}$



Remark: $\pm\infty \notin \mathbb{R}$

5.1 Properties

$$\boxed{\forall x \in \mathbb{R} \mid \infty > x \mid -\infty < 0}$$

5.2 Operation in the extended line

If $a, b \in \mathbb{R}$, then $a + b$, $a - b$, $a \cdot b$, $\frac{a}{b}$ (with $b \neq 0$) stay the same

5.2.1 Additions

Let $\forall a \in \mathbb{R}$:

- $a + \infty := \infty$;
- $a - \infty := -\infty$;
- $+\infty + \infty := +\infty$;
- $-\infty - \infty := -\infty$;
- $+\infty - \infty := \text{undefined}$.

5.2.2 Multiplications

Let $\forall a \in \mathbb{R}$:

- $+\infty \cdot +\infty := +\infty$;
- $-\infty \cdot +\infty := -\infty$;
- $-\infty \cdot (-\infty) := \infty$;
- $a \cdot \infty := \begin{cases} a > 0 & +\infty \\ a < 0 & -\infty \\ a = 0 & \text{undefined} \end{cases}$
- $a \cdot (-\infty) := \begin{cases} a > 0 & -\infty \\ a < 0 & +\infty \\ a = 0 & \text{undefined} \end{cases}$
- $\frac{a}{+\infty} = \frac{a}{-\infty} := 0$;
- $\frac{+\infty}{a} := \begin{cases} a > 0 & +\infty \\ a < 0 & -\infty \\ a = 0 & +\infty \end{cases}$
- $\frac{-\infty}{a} := \begin{cases} a > 0 & -\infty \\ a < 0 & +\infty \\ a = 0 & -\infty \end{cases}$
- $\frac{\infty}{\infty} := \text{undefined}$.

6 Intervals including $\pm\infty$

Intervals describe what happens between two or more elements, including $\pm\infty$.

6.1 Examples

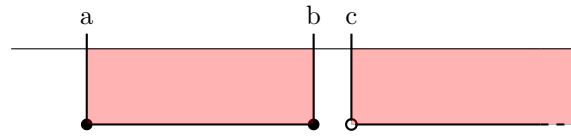
6.1.1 Interval sets

Let $a \in \mathbb{R}$, then:

- $(-\infty, a) = \{\forall x \in \mathbb{R} \mid x < a\}$;
- $(a, +\infty) = \{\forall x \in \mathbb{R} \mid x > a\}$;
- $(-\infty, a] = \{\forall x \in \mathbb{R} \mid x \leq a\}$;
- $[a, +\infty] = \{\forall x \in \mathbb{R} \mid x \geq a\}$;
- $(-\infty, +\infty) = \mathbb{R}$;
- $[-\infty, +\infty] = \overline{\mathbb{R}}$.

6.1.2 Graphical examples

$\forall x \in \mathbb{R}, x \in [a, b] \cup]c, +\infty[$



Notation: The union of two or more intervals where $x \in \mathbb{R}$ is denoted by the symbol \cup .

7 The absolute value function

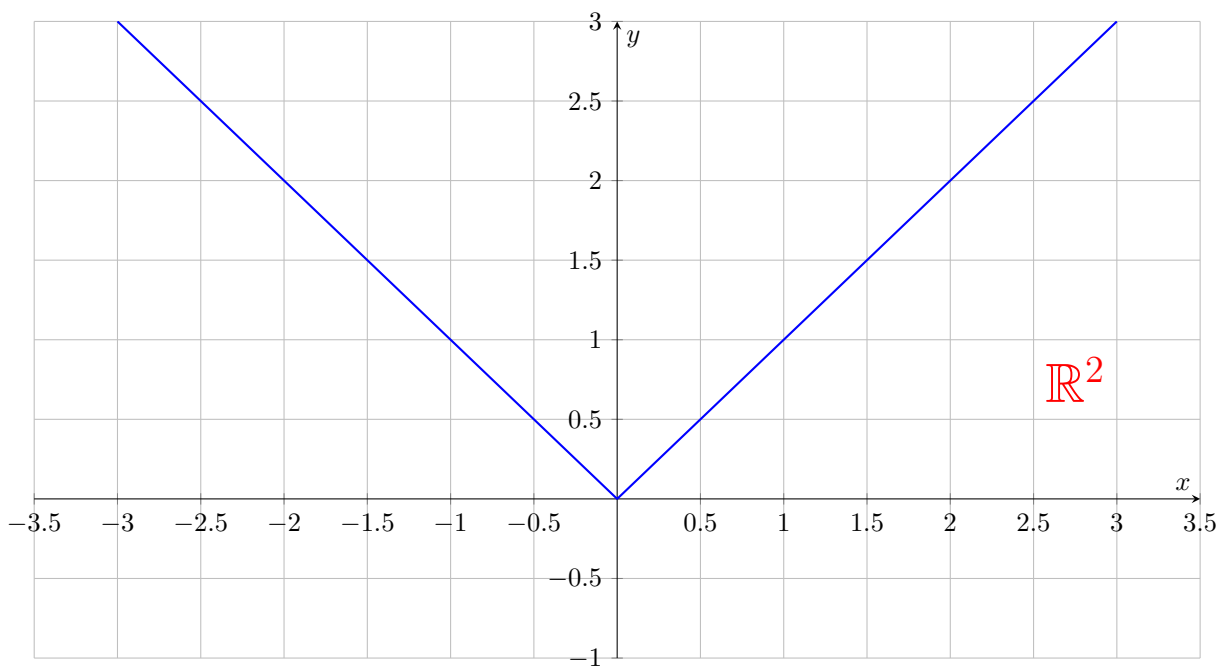
The absolute value is an operator that returns the positive value of a number, regardless of its original sign.

Let $x \in \mathbb{R}$, then:

$$|x| = \begin{cases} x & \text{if } x \geq 0 \\ -x & \text{if } -x < 0 \end{cases}$$

7.1 Graph of absolute value functions

Let's plot the function $y = |x|$:



7.2 Properties

Let $a, b \in \mathbb{R}$, then:

- $|a \cdot b| = |a| \cdot |b|$;
- $\left| \frac{a}{b} \right| = \frac{|a|}{|b|}$ for $b \neq 0$;
- $|a \pm b| \neq |a| \pm |b|$.

7.3 Triangular inequalities

Let $a, b \in \mathbb{R}$, then:

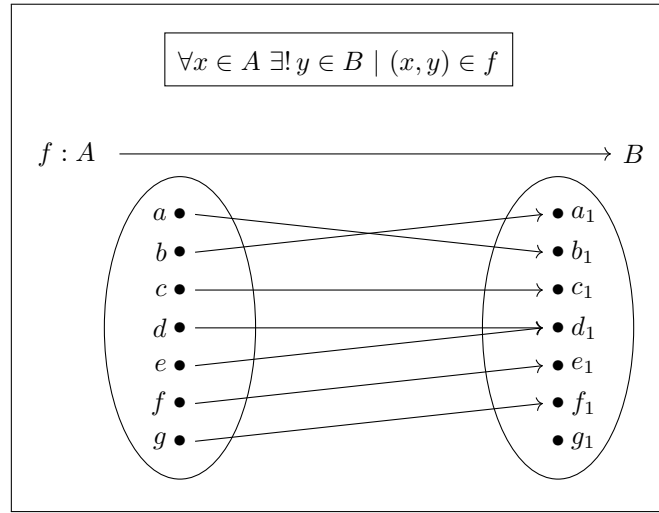
$$\begin{array}{l} |a| + |b| \geq |a+b| \\ |a| - |b| \leq |a-b| \end{array}$$

8 Concept of functions

Let's take any two sets $A \{a, b, c, d, e, f, g\}$ and $B \{a_1, b_1, c_1, d_1, e_1, f_1, g_1\}$.

$$\begin{array}{l} f : A \Rightarrow B \\ a \mapsto f(a) \end{array}$$

A function is a relation between the sets A and B , according to which we associate to each element of A one and only one element of B :



Notation: $f(a) = b_1, f(b) = a_1, f(c) = c_1, f(d) = d_1, \dots$

Each point in set A is associated with one element of B . However, it is possible for more than two elements of A to point to the same element of B .

The set A is called *domain* of f . The set B is called the *codomain* of f .

8.1 Image (Range)

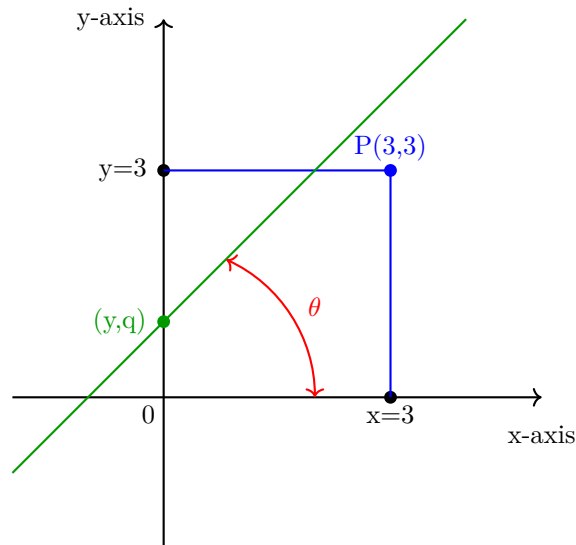
Let $f : X \Rightarrow Y$ be a function. The image of f is defined as:

$$\text{Im}(f) = \{y \in Y \mid y = f(x), x \in X\}$$

Easily, the image is the set containing all the elements of the set B associated with the elements of the set A .

9 Linear function

9.1 Cartesian diagram



9.2 Straight line

Let A and B be any two distinct points, then there is one and only one line passing through A and B.

9.3 Slope-intercept equation

Let $m, q \in \mathbb{R}$, then

$$y = mx + q$$

- m : slope;
- q : vertical intercept.

9.3.1 Slope

The slope of a line can be calculated with the equation

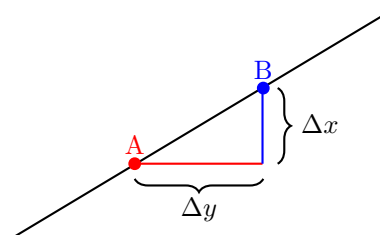
$$m = \frac{y_B - y_A}{x_B - x_A} = \frac{\Delta y}{\Delta x} = \tan(\theta)$$

We have three different slope outcomes:

- $m > 0$, the line is increasing;
- $m = 0$, the line is stable;
- $m < 0$, the line is decreasing.

Warning: This works only if $x_B \neq x_A$.

9.3.2 Drawing



9.4 Vertical lines

The more the value of m increases, the closer the line will get to the vertical, without ever reaching it.

Let $c \in \mathbb{R}$, then $x = c$.

Vertical lines cannot be written as a function.

10 Equation of a line

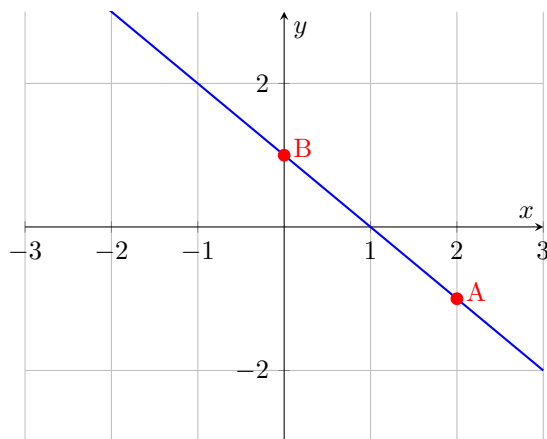
Let $m, x_A, y_A \in \mathbb{R}$ and $A(x_A, y_A)$, then

$$y - y_A = m(x - x_A)$$

e.g.: Find the line with $m = -1$ and $A(2, -1)$.

$$y - 1 = -1(x + 2) \implies y = -x + 1$$

Points: $A(2, -1)$; $B(0, 1)$



10.1 General equation in a cartesian diagram

$$ax + by + c = 0$$

Remark:

- All the lines can be described with this kind of equation;
- When $b = 0$, $a \neq 0$, then $ax = -c \implies x = \frac{-c}{a} \in \mathbb{R}$;
- When $b \neq 0$, then $y = -\frac{a}{b}x - \frac{c}{b}$, where $m = -\frac{a}{b}$ and $q = -\frac{c}{b}$.

11 Increasing and decreasing functions

Let $f : [a, b] \rightarrow \mathbb{R}$

Notation: if you replace $[a, b]$ with \mathbb{R} , you obtain the definition in the whole \mathbb{R} .

11.1 Increasing functions

- f is increasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) \geq f(x_1)$;
- f is strictly increasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) > f(x_1)$.

11.2 Decreasing functions

- f is decreasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) \leq f(x_1)$;
- f is strictly decreasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) < f(x_1)$.

12 Inverse function

Let's take any two sets A and B .

A function $f : A \Rightarrow B$ is invertible if there exists another function $f^{-1} : B \Rightarrow A$, called the inverse function, such that:

$$\boxed{\begin{array}{l} \forall x \in A, f^{-1}(f(x)) = x \\ \forall y \in B, f(f^{-1}(y)) = y \end{array}}$$

Warning: A function is invertible if and only if it is bijective.

12.1 Facts about inverse functions

1)

Let $f : D \Rightarrow \mathbb{R}$

f is invertible in D when:

- f is strictly increasing;
- f is strictly decreasing.

2)

Let $f : D \Rightarrow \mathbb{R}$

f is invertible when $f^{-1} : \text{Im}(f) \Rightarrow D$.

13 Expressions and factorization

13.1 Expressions, terms and factors

13.1.1 Expressions

An expression is any formula containing numbers, variables, operations, and brackets.

$$y = ax^2 + bx \cdot c$$

13.2 Terms

A term is any part of the expression separated by “+” or “-”.

$$y = \underbrace{ax^2}_{\text{term}} + \underbrace{bx \cdot c}_{\text{term}}$$

13.2.1 Factors

Each term can be split into a product of factors.

$$x \cdot y \cdot (a - b) \cdot 24 = x \cdot y \cdot (a - b) \cdot 2 \cdot 2 \cdot 2 \cdot 3$$

Notice: the process of splitting a term into several factors is called “factorization”.

The goal of a factorization is to factorize an expression as much as possible.

13.2.2 Common factor

Any expression made of terms is composed of several factors.

$$x^2 + x^3 + x = x(x + x^2 + 1), \forall x \in \mathbb{R}$$

13.3 Notable products

- $(a + b)^2 = a^2 + 2ab + b^2$ (square of a binomial);
- $(a - b)^2 = a^2 - 2ab + b^2$ (square of a binomial);
- $(a - b)(a + b) = a^2 - b^2$ (difference of squares);
- $(a + b)(a^2 - ab + b^2) = a^3 + b^3$ (sum of cubes);
- $(a - b)(a^2 + ab + b^2) = a^3 - b^3$ (difference of cubes).

Remark: notable products are useful to factorize expressions when we don’t know a common factor.

14 Polynomial function

Let $n \in \mathbb{N}^*$, then a polynomial is the sum or difference of n-monomials.

15 Classification of polynomials

Polynomials can be classified using two criteria:

1. the number of **terms**;
2. the **degree** of the polynomial.

Number of Terms	Name	Example	Degree
One	Monomial	ax^2	1
Two	Binomial	$ax^2 - bx$	2
Three	Trinomial	$ax^2 - bx + c$	3
Four or more	Polynomial	$a_nx^n - a_1x^{n-1} + a_2x^{n-2} \dots a_0$	n-degree

Remark: The degree of a polynomial is the largest exponent of its monomials.

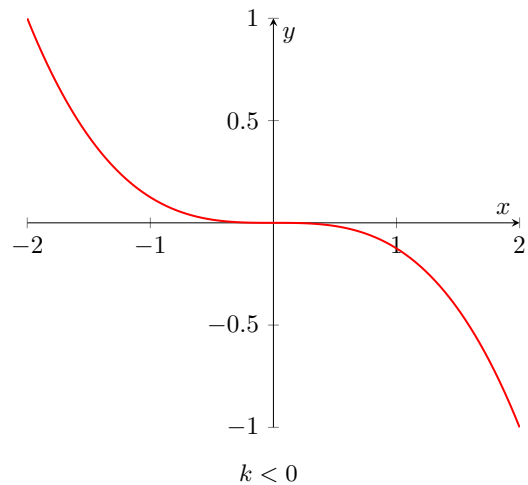
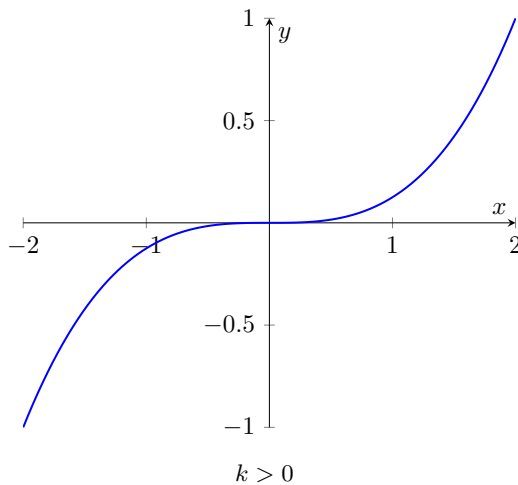
16 Symmetrical functions

Let $y = kx^n$, then we plot:

16.1 n odd

$$f(-x) = -f(x), \quad \forall x \in \mathbb{R}$$

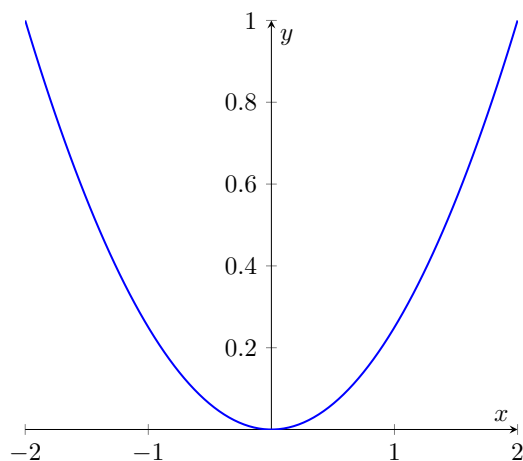
16.1.1 Graph examples



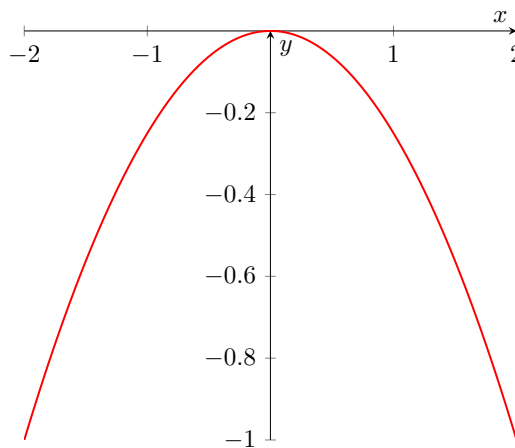
16.2 n even

$$f(-x) = f(x), \quad \forall x \in \mathbb{R}$$

16.2.1 Graph examples



$k > 0$
Concave up



$k < 0$
Concave down

Definition:

- a function $y = f(x)$ is called **odd** if it is symmetric with respect to the origin;
- a function $y = f(x)$ is called **even** if it is symmetric with respect to the y-axis.

16.3 General case

Let $y = p(x)$, where $p(x)$ is any polynomial with real coefficients:

$$p(x) = a_n \cdot x^n + a_{n-1} \cdot x^{n-1} + a_{n-2} \cdot x^{n-2} + \dots + a_2 \cdot x^2 + a_1 \cdot x^1 + a_0$$

where:

- $n \in \mathbb{N}$;
- $n = \deg(p(x))$;
- $a_n =$ leading coefficient.

$$p(x) = \sum_{i=0}^n a_i \cdot x^i$$

16.4 Symmetry of a polynomial

Let $y = p(x)$ be a polynomial function, then:

1)

$y = p(x)$ is odd iff all the degrees of all the terms of $p(x)$ are odd;

2)

$y = p(x)$ is even iff all the degrees of all the terms of $p(x)$ are even;

3)

$y = p(x)$ has mixed degrees, $p(x)$ is neither odd nor even.

17 Intersection with axis

17.1 Vertical intersection

Let $y = f(x)$ be any function, then we solve for y :

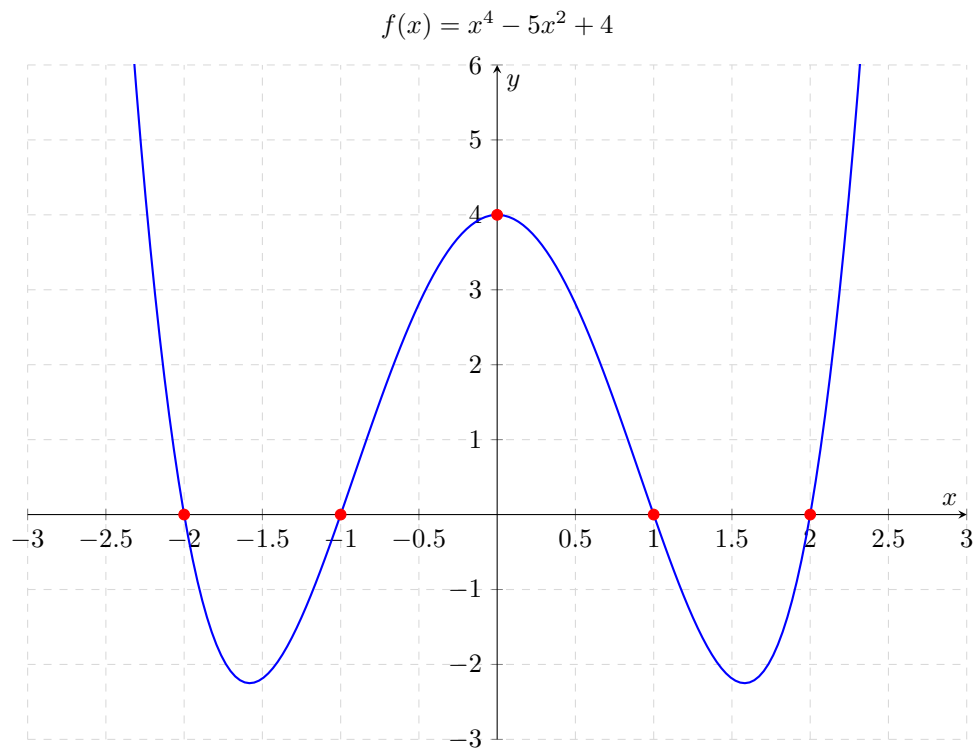
$$\begin{cases} x = 0 \\ y = f(0) \end{cases}$$

17.2 Zeros of a function

Let $y = f(x)$ be any function, then we solve for x :

$$\begin{cases} y = 0 \\ 0 = f(x) \end{cases}$$

17.3 Graph example



18 Dominant elements in a function approaching $\pm\infty$

As x approaches $\pm\infty$, the term with the highest degree in a polynomial function dominates the behavior of the function.

$$p(x) \text{ has, as a dominant, the element } a_n \text{ with the highest degree } x^n$$

18.1 Order of dominance

18.1.1 Approaching to $+\infty$

Let $n \in \mathbb{N}$, $m \in \mathbb{N}$, $2 < n < m$, then:

$$\ln(x) < x < x^n < x^m < n^x < m^x < x^x$$

In these cases, we always have $x \Rightarrow +\infty \Rightarrow p(x) \Rightarrow +\infty$

18.1.2 Approaching to $-\infty$

Let $\lambda > 2$ and odd, $k > 2$ and even.

$$\begin{array}{l} x^\lambda < -x^2 < x^1 < 0 \\ -x^k < -x^2 < x^1 < 0 \end{array}$$

Functions like x^λ (with λ odd) and $-x^k$ (with k even) both approach $-\infty$, but at different rates.

18.1.3 Dominance in rational functions

When the dominant element is at the numerator:

$$\lim_{x \rightarrow \infty} \frac{x^n}{x^{n-1}} = \infty$$

When the dominant element is at the denominator:

$$\lim_{x \rightarrow \infty} \frac{x^{n-1}}{x^n} = 0$$

When we have the same degree either in the numerator and in the denominator:

$$\lim_{x \rightarrow \infty} \frac{ax^n}{bx^n} = \frac{a}{b}$$

Definition: **horizontal asymptote** appears when x approaches to ∞ , which implies that y approaches to a number A different from $\pm\infty$

19 Exponential and logarithm functions

The relationship between exponentials and logarithms is based on the following formula:

$$a^{\log_a(x)} = x \iff \log_a(a^x) = x$$

19.1 Exponentials

19.1.1 General equation

Let $\alpha \in \mathbb{R}_+^*$, $x \in \mathbb{R}$, and $a > 1$, then:

$$y = \alpha \cdot a^x$$

19.1.2 Euler's number

Euler's number is defined by the limit:

$$e = \lim_{x \rightarrow \infty} \left(1 + \frac{1}{n}\right)^n \approx 2.718 \dots$$

Alternatively, it can be expressed as:

$$e = \sum_{n=0}^{\infty} \frac{1}{n!}$$

19.2 Logarithms

19.2.1 Natural logarithm

The inverse function of the Euler's exponential function:

$$f(x) = e^x \iff h(x) = \ln(x)$$

Remark: the domain of $\ln(x)$ is $D_n : \forall x \in \mathbb{R}_+^*$

19.2.2 Logarithms with arbitrary bases

The inverse function of any arbitrary exponential function:

$$f(x) = n^x \iff h(x) = \log_n(x)$$

Alternatively, it can be expressed as:

$$\log_a(x) = \frac{\ln(x)}{\ln(a)}$$

19.2.3 Common logarithm

The common logarithm uses base 10:

$$\log_{10}(x) = \frac{\ln(x)}{\ln(10)}$$

19.3 Exponential growth

$$N(t) = N_0 \cdot e^{kt}$$

20 Composite functions

Let $y = f(x)$ and $z = g(y)$ be two functions, then:

$$z = g(f(x))$$

20.1 Examples

1)

Let $f(x) = x^2 + 4x$ and $g(y) = y^2 + \cos(y)$ be two functions, then:

$$g(f(x)) = (x^2 + 4x)^2 + \cos(x^2 + 4x)$$

2)

Let $f(x) = x^3$, $h(x) = \arctan(x)$ and $g(x) = \ln(x)$ be functions, then:

$$g(h(f(x))) = \ln(\arctan(x^3))$$

Part IV

Trigonometry

21 Trigonometry

21.1 Conversion table of degrees and radians

Angles (in Degrees)	0°	30°	45°	60°	90°	180°	270°	360°
Angles (in Radians)	0 ^c	$\pi/6^c$	$\pi/4^c$	$\pi/3^c$	$\pi/2^c$	π^c	$3\pi/2^c$	$2\pi^c$
$\sin(\theta)$	0	1/2	$\sqrt{2}/2$	$\sqrt{3}/2$	1	0	-1	0
$\cos(\theta)$	1	$\sqrt{3}/2$	$\sqrt{2}/2$	1/2	0	-1	0	1
$\tan(\theta)$	0	$\sqrt{3}/3$	1	$\sqrt{3}$	∞	0	∞	0

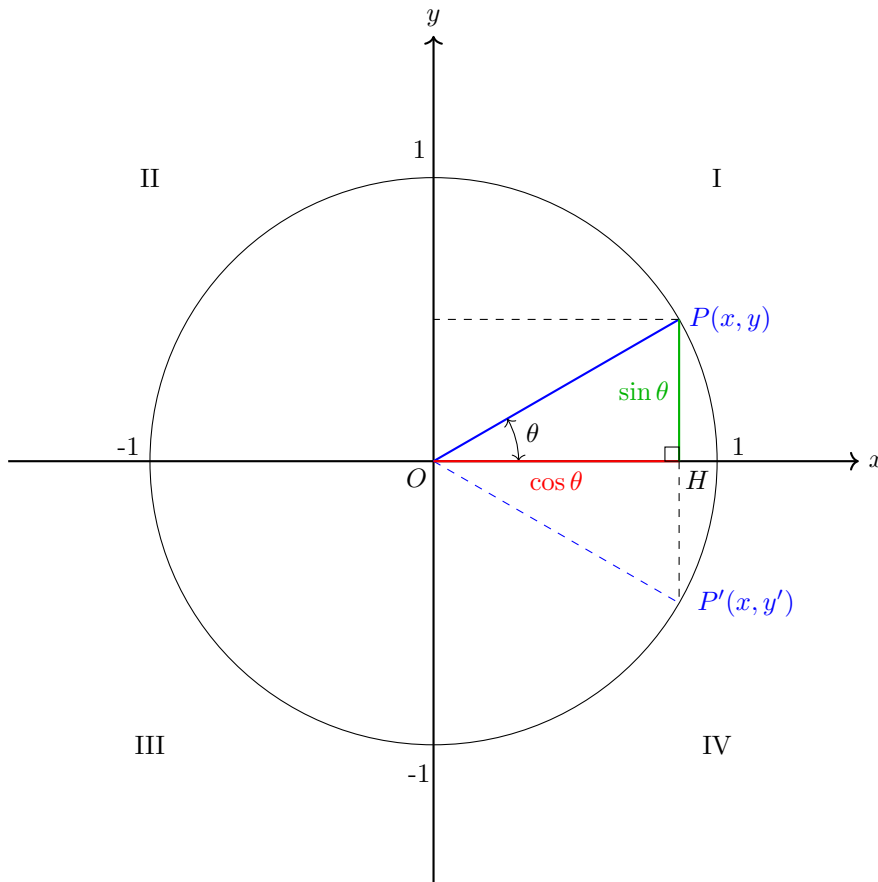
Remark:

$$\cos(2\pi + \theta) = \cos(\theta) \quad | \quad \sin(2\pi + \theta) = \sin(\theta)$$

Remark: Let $\forall k \in \mathbb{Z}$, $\forall \theta \in \mathbb{R}$, then:

$\cos(\theta + 2\pi k) = \cos(\theta)$

21.2 Trigonometric functions in the unit circle



Remark: the circle has center in the origin O , radius = 1 and function $x^2 + y^2 = 1$

Trigonometric functions can be extended to angles beyond 0 and 90° using the unit circle. For an angle θ in the unit circle:

$$\sin \theta := y \quad | \quad \cos \theta := x \quad | \quad \tan \theta := \frac{y}{x}$$

21.2.1 Property 1 – Domain and range

Because we are inside a circle of radius 1:

- $-1 \leq \cos(\theta) \leq 1$;
- $-1 \leq \sin(\theta) \leq 1$.

21.2.2 Property 2 – Trigonometric identity

Because we have a 90° angle, we can use Pythagoras:

$$\overrightarrow{OH}^2 + \overrightarrow{PH}^2 = \overrightarrow{OP}^2$$

Let $\forall \theta \in \mathbb{R}$, then we can compute the following trigonometric identity:

$$\sin^2(\theta) + \cos^2(\theta) = 1$$

21.3 Tangent

A tangent of an angle is exactly the slope of a line:

$$m = \frac{\Delta y}{\Delta x} = \tan(\theta) = \frac{\sin(\theta)}{\cos(\theta)}$$

Remark: the tangent is not defined when the angle is $\frac{\pi}{2}$ or $\frac{3\pi}{2}$, that is when we have a vertical line.

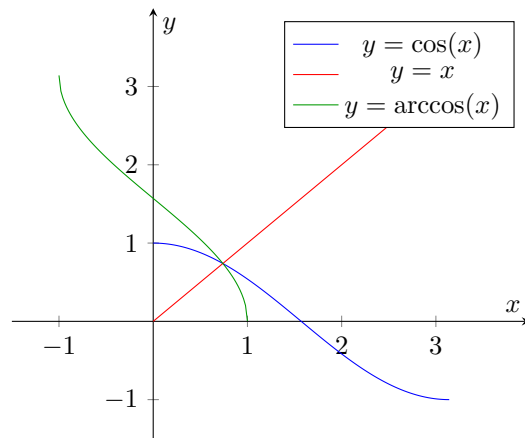
21.4 Domain of trigonometric functions

$$\begin{aligned} y &= \cos(x), & x &\in \mathbb{R} \\ y &= \sin(x), & x &\in \mathbb{R} \\ y &= \tan(x), & x &\in \mathbb{R} \setminus \left\{ \frac{\pi}{2} + k\pi \mid k \in \mathbb{Z} \right\} \end{aligned}$$

21.5 Inverse trigonometric functions

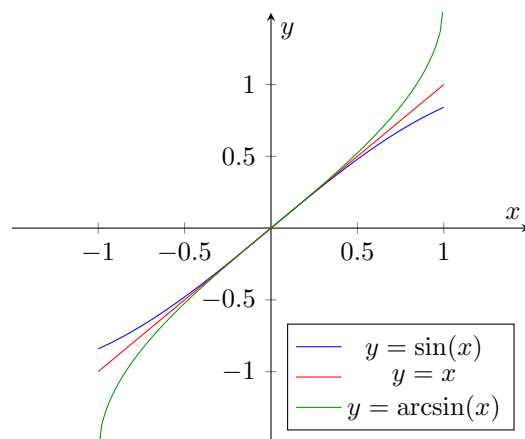
Warning: in order to be invertible, a function should be either always strictly increasing or always strictly decreasing.

21.5.1 Arccosine



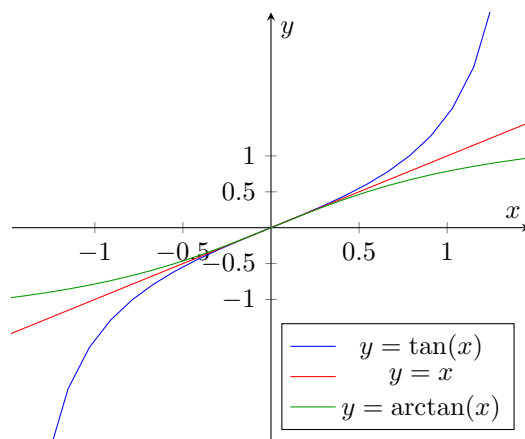
21.5.2 Arcsine

The domain of the arcsine is $\forall x \in [-1, 1]$ and the range is $\forall x \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$



21.5.3 Arctan

The domain is $\forall x \in \mathbb{R}$ and the range is $\forall x \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$



Part V

Calculus I

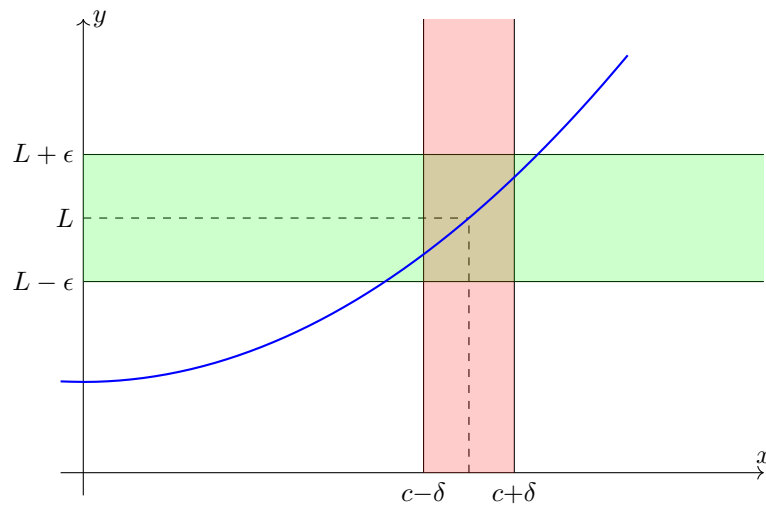
21.6 Concept of limit of a real function

21.6.1 Definition

Let $f : \mathcal{D} \rightarrow \mathbb{R}$ be a function and c a point, the limit $L = \lim_{x \rightarrow c} f(x)$ with x tending to c exists only if in a given $\epsilon > 0$ arbitrarily small, exists another $\delta > 0$ such that:

$$0 < |x - c| < \delta \implies |f(x) - L| < \epsilon$$

21.6.2 Graphic interpretation



21.7 Limit value at finite point