

# Formula Collection Physics 1A, Mechanics

## Geometry

Circle:  $U = r \cdot 2\pi$ ,  $A = r^2 \cdot \pi$

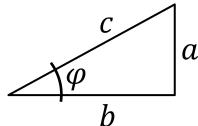
Sphere:  $A_{Surface} = r^2 \cdot 4\pi$ ,  $V = r^3 \cdot \frac{4}{3}\pi$

## Trigonometry

$$\sin \varphi = \frac{a}{c}$$

$$\cos \varphi = \frac{b}{c}$$

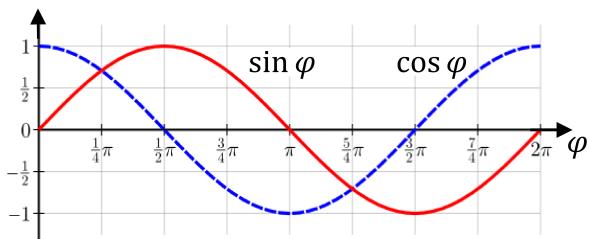
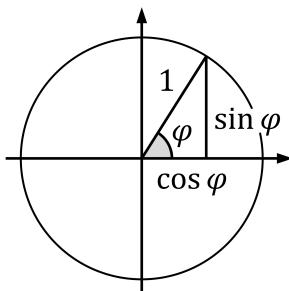
$$\tan \varphi = \frac{\sin \varphi}{\cos \varphi} = \frac{a}{b}$$



Radians in rad  $\leftrightarrow$  Degree in °

$$\varphi[\text{rad}] = \frac{\varphi[\text{°}]}{180^\circ} \cdot \pi \leftrightarrow \varphi[\text{°}] = \frac{\varphi[\text{rad}]}{\pi} \cdot 180^\circ$$

## Trigonometry on the circle



## Quadratic equation

$$0 = ax^2 + bx + c, \quad x_{1,2} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

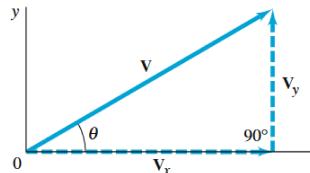
$$\sqrt{b^2 - 4ac} = D \begin{cases} > 0 \Rightarrow x_{1/2} = \text{real} \\ = 0 \Rightarrow x_1 = x_2 \\ < 0 \Rightarrow x_{1/2} = \text{imag} \end{cases}$$

Alternative

$$0 = x^2 + px + q, \quad x_{1,2} = -\frac{p}{2} \pm \sqrt{\left(\frac{p}{2}\right)^2 - q}$$

## Vectors

$$\vec{v} = \begin{pmatrix} v_x \\ v_y \end{pmatrix}$$



$$|\vec{v}| = \sqrt{v_x^2 + v_y^2}, \quad \tan \theta = \left( \frac{v_y}{v_x} \right)$$

## Scalar product

Projection of

$\vec{b}$  onto  $\vec{a}$

$$|\vec{b}_{\vec{a}}| = \vec{a} \cdot \vec{b}$$

$$\vec{a} \cdot \vec{b} = a_x b_x + a_y b_y = |\vec{a}| \cdot |\vec{b}| \cos \varphi$$

Quantities in typical letters, they may vary!

## Base Units (Mechanics)

Time:  $t$  in s

Length:  $l, s$  in m

Mass:  $m$  in kg

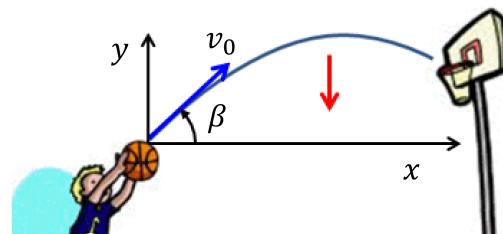
## Selected derived units

Energy/Work:  $E, W$  in Joule  $J = \frac{\text{kg} \cdot \text{m}^2}{\text{s}^2} = \text{Ws}$

Force:  $F$  in N  $= \frac{\text{kg} \cdot \text{m}}{\text{s}^2}$

Power:  $P$  in Watt W

## Projectile motion



In components:

x-movement

$$a_x = 0$$

$$v_x(t) = v_0 \cdot \cos \beta$$

$$x(t) = (v_0 \cos \beta) \cdot t$$

y-movement

$$a_y = -g$$

$$v_y(t) = v_0 \cdot \sin \beta - gt$$

$$y(t) = (v_0 \sin \beta) \cdot t - \frac{1}{2} g t^2$$

$$v_y^2 = (v_0 \sin \beta)^2 - 2gy$$

## Parabola

$$y(x) = \tan \beta \cdot x - \frac{g}{2 \cdot (v_0 \cos \beta)^2} x^2$$

# Formula Collection Physics 1A, Mechanics

Translation (linear motion)	Rotation
Distance $x$ , arc length $s$ $x, s = r \cdot \theta, r = \text{radius}$	Angle $\theta$ (Theta)
Velocity $\dot{x}$ $\dot{x} = \frac{dx}{dt} = v$	Angular velocity $\dot{\theta} = \frac{d\theta}{dt} = \omega$ (Omega)
Trac/arc speed $\dot{s}$ $\dot{s} = r \cdot \dot{\theta} = v_{tan}$	
Acceleration $\ddot{x} = \frac{d^2x}{dt^2} = a, \ddot{s} = r \cdot \ddot{\theta} = a_{tan}$	Angular acceleration $\ddot{\theta} = \frac{d^2\theta}{dt^2} = \dot{\omega} = \alpha$ (Alpha)
Constant acceleration $a = \text{const.}$ $v(t) = \dot{a}(t) = v_0 + a \cdot t$ $x(t) = x_0 + v_0 \cdot t + \frac{1}{2}a \cdot t^2$ $v(t)^2 = v^2 = v_0^2 + 2a(x - x_0)$	Constant angular acceleration $\alpha = \text{konst.}$ $\omega(t) = \dot{\theta}(t) = \omega_0 + \alpha \cdot t$ $\theta(t) = \theta_0 + \omega_0 \cdot t + \frac{1}{2}\alpha \cdot t^2$ $\omega(t)^2 = \omega^2 = \omega_0^2 + 2\alpha(\theta - \theta_0)$
Average velocity $v_{av} = \frac{1}{2}(v + v_0)$	Average angular velocity $\omega_{av} = \frac{1}{2}(\omega + \omega_0)$
$a = \dot{v} = \ddot{x} \leftrightarrow x = \int v dt, v = \int a dt$	$\alpha = \dot{\omega} = \ddot{\theta} \leftrightarrow \theta = \int \omega dt, \omega = \int \alpha dt$

## Circular motion:

Arc length  $s = r \cdot \theta$ , (respektive  $s = r \cdot \varphi$ )

Arc speed  $\dot{s} = r \cdot \dot{\theta} = r \cdot \omega = v_{tan}$

Acceleration along arc/path  $\ddot{s} = r \cdot \ddot{\theta} = r \cdot \alpha = a_{tan}$

## Uniform circular motion:

$\omega = \text{konst.}$

Radial (centripetal) acceleration

$$(\text{CP}) \quad a_{radial} = a_{ZP} = r \cdot \omega^2 = \frac{v^2}{r}$$

Angular frequency (Omega)  $\omega$ ,  
frequency  $f$ ,  $\omega = 2\pi \cdot f$

Centripetal force  $F_{radial} = F_{CP} = m \cdot a_{CP}$

## Forces

$$\vec{F}_{res} = \vec{F}_1 + \vec{F}_2 + \dots = \sum \vec{F}_k$$

## Equation of motion

$$\vec{F}_{res} = m \cdot \vec{a}$$

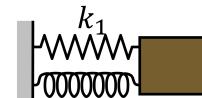
## Law of inertia

$$\vec{F}_{res} = 0 \leftrightarrow \vec{a} = 0 \leftrightarrow \vec{v} = \text{konst}$$

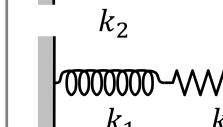
## Law of interaction

$$\vec{F}_{A \text{ auf } B} = -\vec{F}_{B \text{ auf } A}$$

## Spring force (Hooke's model)



$$k_{tot} = k_1 + k_2$$



$$k_{tot} = \left( \frac{1}{k_1} + \frac{1}{k_2} \right)^{-1}$$

## Normal force $F_N$

## Frictional forces

Static friction (SF):

$$F_{SF} = F_{Pull} \leq \mu_{SF} \cdot F_N$$

Kinetic friction (KF):

$$F_{KF} = \mu_{KF} \cdot F_N$$

## Tension

$$T = \frac{2m_1 m_2}{m_1 + m_2} \cdot g$$

## Two ropes holding one weight

$$T = \frac{mg}{2 \cdot \sin(\theta)} \quad \text{or} \quad T_1 = T_2 \frac{\cos(\theta_2)}{\cos(\theta_1)}$$

$$T_2 = \frac{mg}{\cos(\theta_2) \cdot \sin(\theta_1) + \sin(\theta_2)}$$

# Formula Collection Physics 1A, Mechanics

**Simple machines** Force • Distance = constant

**Work**

$$\Delta W = F_x \cdot \Delta x = F \cos \beta \cdot \Delta x = \vec{F} \cdot \Delta \vec{x}, \quad \vec{F} = \text{const.}$$

Work variable forces:

$$\Delta W = \sum_n \vec{F} \cdot \Delta \vec{x}_n = \int_{x_A}^{x_B} \vec{F} \cdot d\vec{x}$$

**Work = energy transfer**

$$W_{\text{Hooke}} = \int_{x_A}^{x_B} kx \, dx \rightarrow E_{\text{elast}} = \frac{1}{2} k(x_B^2 - x_A^2)$$

$$W_{\text{accel}} = F_x \Delta x = ma \Delta x \rightarrow E_{\text{kin}} = \frac{1}{2} m(v_B^2 - v_A^2)$$

$$v = \sqrt{2g\Delta h}$$

$$W_{\text{pot}} = mg \Delta s \sin \beta \rightarrow U = E_{\text{pot}} = mg \Delta h$$

$$W_{\text{kin friction}} = F_{GR} \Delta x = \mu_{GR} F_N \Delta x = Q = \text{Wärme}$$

**Conservation of energy**  $W_{\text{tot}} = 0 \Leftrightarrow E_{\text{tot,A}} = E_{\text{tot,B}}$

**Pulleys**

$$F_{\text{pull}} = \frac{mg}{n}; \quad l_{\text{rope}} = \Delta x \cdot n$$

**Differential pulley block**

$$F_{\text{pull}} = mg \left( \frac{R-r}{2R} \right) \quad W_{\text{lift}} = mg\pi(R-r)$$

**Power (work/time):**

$$P = \text{konst} = \frac{dW}{dt} = \frac{\vec{F} \cdot d\vec{s}}{dt} = \vec{F} \cdot \vec{v}$$

$$W = \int P dt$$

Average power

$$\langle P \rangle_{\Delta t} = \frac{\int_{t_1}^{t_2} P dt}{t_2 - t_1} = \frac{W}{\Delta t}$$

**Piezo tube**

$$p_1 = p_2 + \Delta p = p_2 + \rho g \Delta h$$

$$p + \rho gy + \frac{\rho v^2}{2} + \Delta p = \text{const.}$$

**Momentum**  $\vec{p} = m \cdot \vec{v} \quad [N \cdot s]$

**Newton generalized:**  $\vec{F}_{\text{res}} = \frac{d\vec{p}}{dt}$

**Impulse**  $\vec{J} = \text{Change of momentum } \Delta \vec{p}$

$$\vec{J} = \int_{t_A}^{t_B} \vec{F} \cdot d\vec{x} = \Delta \vec{p} = \vec{p}_B - \vec{p}_A$$

**Average force**

$$\vec{F}_{\text{av}} = \frac{1}{\Delta t} \int_{t_1}^{t_2} \vec{F} dt = \frac{\Delta \vec{p}}{\Delta t} = \frac{\vec{p}_2 - \vec{p}_1}{t_2 - t_1} = \frac{\vec{J}}{\Delta t} = \frac{\vec{p}_B - \vec{p}_A}{t_B - t_A}$$

**Cavitation**

$$p_1 - p_2 = \frac{I_{\text{vol}}^2}{2A_2^2} \cdot g \left( 1 - \left( \frac{A_2}{A_1} \right)^2 \right)$$

**Momentum conservation**

$$\vec{F}_{\text{res}} = \sum_k \vec{F}_k = 0$$

$$\Leftrightarrow \vec{p}_{\text{tot}} = \text{const}$$

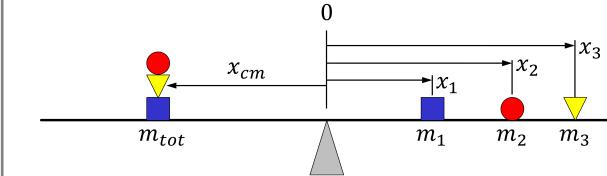
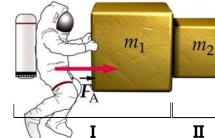
$$\Leftrightarrow \vec{p}_{\text{tot,A}} = \vec{p}_{\text{tot,B}}$$

**Completely inelastic collision**

$$\begin{aligned} m_A \vec{v}_{A1} + m_B \vec{v}_{B1} &= m_A \vec{v}_{A2} + m_B \vec{v}_{B2}, \quad \vec{v}_{A2} = \vec{v}_{B2} \\ &= (m_A + m_B) \vec{v}_2 \end{aligned}$$

**Contact forces**

$$F_C = m_{\text{ref}} \cdot \frac{F_A}{\sum_n m_n}$$



**Center of mass coordinates:**

(Comparison Balance Beam Scale)

$$x_{cm} = \frac{m_1 x_1 + m_2 x_2 + m_3 x_3 + \dots}{m_1 + m_2 + m_3 + \dots} = \sum_i \frac{m_i x_i}{m_{\text{tot}}}$$

$$y_{cm} = \frac{m_1 y_1 + \dots}{m_1 + m_2 + \dots} = \sum_i \frac{m_i y_i}{m_{\text{tot}}} = \frac{\int_0^{m_{\text{tot}}} y dm}{m_{\text{tot}}}$$

**Movement of center of mass:**

$$m \vec{v}_{cm} = \vec{p} = \vec{p}_1 + \vec{p}_2 + \dots = m_1 \vec{v}_1 + m_2 \vec{v}_2 + \dots$$

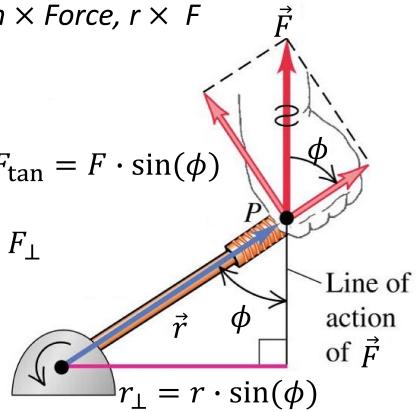
$$m \vec{a}_{cm} = \frac{d\vec{p}}{dt} = m_1 \vec{a}_1 + m_2 \vec{a}_2 + \dots = \vec{F}_{\text{res}} = \sum \vec{F}_{\text{ext,k}}$$

**Torque** Lever arm × Force,  $r \times F$

$$\vec{M} = \vec{r} \times \vec{F}$$

$$F_{\perp} = F_{\tan} = F \cdot \sin(\phi)$$

$$|\vec{M}| = r_{\perp} \cdot F = r \cdot F_{\perp}$$



# Formula Collection Physics 1A, Fluids

## Pressure

$$p = \frac{F_{\perp}}{A} = \frac{dF_{\perp}}{dA}$$

$$[p] = \frac{\text{N}}{\text{m}^2} = \frac{\text{kg}}{\text{m} \cdot \text{s}^2} = \text{Pascal} = \text{Pa}$$

$$1 \text{ atm} = 1.013 \text{ bar} = 1.013 \times 10^5 \text{ Pa}$$

$$1 \text{ bar} = 10^5 \text{ Pa} = 10^3 \text{ hPa}$$

$$\text{Density} \quad \rho = \frac{m}{V} \quad (\text{rho}), \quad V: \text{Volume}$$

## Fluid pressure, hydrostatic pressure

$$p = p_0 + \rho \cdot g \cdot h$$

$p_0$ : external pressure

$h$ : height of column, depth

## Principle of Pascal

$$\frac{F_1}{A_1} = p_1 = p_2 = \frac{F_2}{A_2}$$

## Force and torque on sidewall

$$F_{res} = \int_0^h p(x) dA, \quad p(x) : \text{Druck in Tiefe } x$$

$$x_{CP} F_{res} = M_0 = \int_0^h x \cdot p(x) dA$$

## Principle of Archimedes

$$F_A = \rho_{FL} \cdot g \cdot V_{Kö}$$

$\rho_{FL}$ : density of the liquid

$V_{Kö}$ : immersed body volume

## Buoyancy

$$V_{Ko} = \frac{|m_{FL,1} - m_{FL,2}|}{\rho_{FL}}$$

## CONSERVATION EQUATIONS

### Continuity equation

Volume flow

$$I_{Vol} = A_1 \cdot v_1 = A_2 \cdot v_2 = \text{const.}$$

$v_i$ : Flow velocity at point i

$A_i$ : Cross-section at point i

### Venturi effect

$$p_1 - p_2 = \frac{1}{2} I_{vol}^2 \cdot g \left( \frac{1}{A_2^2} - \frac{1}{A_1^2} \right)$$

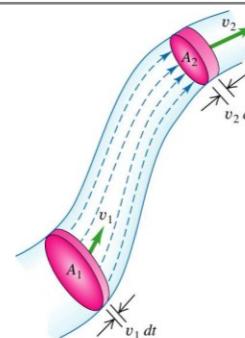
### Bernoulli's equation along flow line

$$p_1 + \frac{1}{2} \rho v_1^2 + \rho g h_1 = p_2 + \frac{1}{2} \rho v_2^2 + \rho g h_2 = \text{konst.}$$

### Velocities:

Pipe flow

$$v = v_1 = \sqrt{2g(H-h)}$$



### Pitot Tube

$$v_0 = \sqrt{\frac{2\rho_{W}gh}{\rho}} \quad p_3 = p_1 + \frac{1}{2} \rho v_1^2$$

## Viscosity $\eta$ (eta)

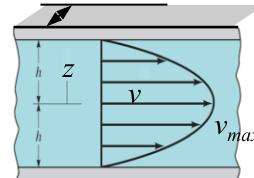
### Shear stress $\tau$ (tau)

$F_{\parallel}$  : Shear force

$v_{\parallel}$  : Velocity

$$\tau = \frac{F_{\parallel}}{A} = \eta \frac{dv_{\parallel}}{dz}$$

$$A \parallel v \parallel F, z \perp v \quad F \sim \frac{A \cdot v}{z}$$



Flow profile between two parallel plates

$$v_{max} = \frac{H^2}{8\eta} \frac{\Delta p}{L}$$

$$v(z) = v_{max} \cdot \left[ 1 - \left( \frac{z}{h} \right)^2 \right] = \frac{3}{2} v_{av} \cdot \left[ 1 - \left( \frac{z}{h} \right)^2 \right]$$

Flow profile in a circular pipe

$$v(r) = \frac{\Delta p \cdot R^2}{4 \cdot L \cdot \eta} \cdot \left[ 1 - \left( \frac{r}{R} \right)^2 \right] = v_{max} \left[ 1 - \left( \frac{r}{R} \right)^2 \right]$$

$\Delta p$ : loss of pressure

$R$ : inner pipe radius

$L$ : length of pipe

$v_{max}$ : maximum velocity

## Hagen-Poiseuille equation

$$I_{Vol} = \pi R^2 \frac{v_{max}}{2} = \frac{\pi R^4}{8\eta} \frac{\Delta p}{L}$$

$$\Delta p = \frac{128 L \eta \cdot I_{vol}}{\pi \cdot D^4}$$

$L$ : Pipe length,  $R$ : Pipe radius

$I_{vol}$  : volumetric flow rate  $\dot{V}$

Pipe outlet with viscous loss

$$v = \sqrt{\left( \frac{8\eta L}{\rho R^2} \right)^2 + 2gh} - \frac{8\eta L}{\rho R^2}$$

## Resistance forces

Flow around body:

$$F_{Drag} = \frac{1}{2} \rho_{Fl} v^2 A c_w$$

$\rho_{Fl}$ : density of fluid

$v$ : Flow velocity

$A$ : Cross-sectional area

Flow resistance of a sphere ( $v$  small)

$$F_{Stokes} = 6\pi\eta R v$$

$R$ : radius sphere

## Looping

$$h_{min} = \frac{5}{2} r \quad | \quad h_{min} = \left( \frac{5}{2} r + 4\mu_k \right) r$$

$$mgh = mg(2r) + \frac{1}{2} mv_{top}^2 (+ \int_{track} F_F ds)$$

## Velocity

$$v(\theta)^2 = 2g(h - r(1 + \sin \theta))$$

## Tangent force

$$F_{tan}(\theta) = mg \cos \theta$$

## Resulting force

$$F_{net}(\theta) = m \frac{v^2(\theta)}{r}$$

$$F_{net} = 0$$

