Mathematics 1A HSLU, Semester 1

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Contents

Ι	Logic	6
1	Propositional logic 1.1 Logical connectives	66 66 66 66
II	1.1.6 If and only if ⇔	7
2	The set theory 2.1 Logical symbols 2.1.1 Definition 2.1.2 Equal 2.1.3 Belongs to 2.1.4 Does not belong to 2.1.5 Inclusion and contains 2.1.6 For all/any 2.2 Numerical sets 2.2.1 Inclusion of sets	77
3	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	8 8 8 9 9 10 10 11
II	I Algebra	12
4	4.1 Examples	12 12 12 12
5	The extended line	12

	5.1 5.2	Properties	12 13
		5.2.2 Moltiplications	13
6		vals including $\pm \infty$	13
	6.1	Examples	
		5.1.2 Graphical examples	
		7.1.2 Graphical examples	
7	The	absolute value function	14
	7.1	Graph of absolute value functions	
	7.2 7.3	Properties	
	1.0	manguar mequanites	10
8		ept of functions	15
	8.1	(mage (Range)	15
9	Line	ar function	16
	9.1	Cartesian diagram	16
	9.2	Straight line	
	9.3	Slope-intercept equation	
		9.3.1 Slope	
	9.4	0.3.2 Drawing	
	9.4	vertical lines	11
10		tion of a line	17
	10.1	General equation in a cartesian diagram	17
11	Incr	asing and decreasing functions	18
		Increasing functions	
		Decreasing functions	
10	T		10
12		se function Facts about inverse functions	18
	12.1	tacts about inverse functions	10
13		essions and factorization	19
	13.1	Expressions, terms and factors	
	100	13.1.1 Expressions	
	13.2	Terms	
		13.2.1 Factors	
	13 3	Notable producs	
		•	10
14	Poly	nomial function	20
15	Clas	diffication of polynomials	20
16	Svm	netrical functions	20
		\imath odd $\ldots\ldots\ldots$	20
		16.1.1 Graph examples	20
	16.2	n even	
		16.2.1 Graph examples	
		General case	
	10.4	symmetry of a polynomial	21
17		section with axis	22
		Vertical intersection	
		Zeros of a function	
	11.3	Graph example	22
18		inant elements in a function approaching $\pm\infty$	23
	18 1	Order of dominance	23

		8.1.1 Approaching to $+\infty$	
		8.1.2 Approaching to $-\infty$	23
		8.1.3 Dominance in rational functions	23
19		nential and logarithm functions	24
	19.1	exponentials	
		9.1.1 General equation	
		9.1.2 Euler's number	
	19.2	ogarithms	24
		9.2.1 Natural logarithm	24
		9.2.2 Logarithms with arbitrary bases	24
		9.2.3 Common logarithm	24
	19.3	Exponential growth	25
20		posite functions	25
	20.1	xamples	25
ΙV	<i>7</i> 7	ironomotwy	26
ΙV	' 1	igonometry	40
21	Trio	nometry	26
- 1		Conversion table of degrees and radians	
		rigonometric functions in the unit circle	
	21.2	1.2.1 Property 1 – Domain and range	
		1.2.2 Property 2 – Trigonometric identity	
	01.9	- •	
		Tangent	
		Domain of trigonometric functions	
	21.5	nverse trigonometric functions	
		1.5.1 Arccosine	
		1.5.2 Arcsine	
		1.5.3 Arctan	
	21.6	farmonic oscillation	29
\mathbf{v}	T.i	${f nits}$	30
v	171	1105	50
22	Con	ept of limit of a real function	30
		Definition	30
		Fraphic interpretation	30
	22.2		90
23	Lim	value at a finite point	30
		One-sided limits	31
	_0.1	3.1.1 Graph example	
		or o	01
24	Con	nuity of a function	31
		Continuity in short	
			-
V	ΙΓ	erivatives	33
~ _	ъ.		
2 5	Deri	ative notations	33
26	Defi	ition of derivative	33
20		implified definition (Exponentiation rule)	
		existence of the derivative	
	∠U.Z	AISTERICE OF THE GETTVATIVE	აა
27	Geo	etric meaning of the derivative	34
- '		Equation of the tangent line	34
	⊿1.1	quanton of the tangent ine	94
28	Berr	oulli – de l'Hôpital Theorem	34
_0		The 7 indeterminate forms	
			9-1
	28 2	tatement of the theorem	35

29	Der	vation rules	35
	29.1	Normal cases	. 35
		29.1.1 Linearity	. 35
		29.1.2 Sum and subtraction	. 35
		29.1.3 Multiplication	. 35
		29.1.4 Quotient	. 35
		29.1.5 Exponential	
		29.1.6 Composite function (Chain rule)	
		29.1.7 Inverse function	
		29.1.8 Trigonometric functions	
	29.2	Particular cases	
		Physical application	
	20.0	29.3.1 Average acceleration a_{av}	
		29.3.2 Instant acceleration $a(t)$	
			. 50
30	Line	arization	37
		The linearization principle	
		Tangent line approximation	
		Error function	
	00.0		. 0.
31	Mor	otonicity	37
		Definition of monotonicity	
		31.1.1 Monotonicity criterion	
		31.1.2 Monotonicity table	
	31.2	Critical point	
		Darboux theorem	
	01.0	Darboux incorcin	. 30
32	Min	mum and maximum	38
_		Local extrema	
		32.1.1 Local maximum	
		32.1.2 Local minimum	
	32.2	Global extrema	
	02.2	32.2.1 Global maximum	
		32.2.2 Global minimum	
	29 <u>2</u>	Extrema tricks	
	52.5	Externia tricas	. 33
33	Higl	ner derivatives	39
00	_	Concavity	
	00.1	33.1.1 Definition of Concavity	
	33.2	Inflection point	
		Curvature of a function	
	00.0	33.3.1 Radius of curvature	
		33.3.2 Graphical example	
		99.9.2 Grapinear example	. 40
VI	т .	ntegrals	41
34	Defi	nite integral	41
		Definite integral cases	. 41
		34.1.1 First case	
		34.1.2 Second case	
		34.1.3 Third case	
	34.2	Riemann sum	
	J 1.4	34.2.1 Statement of the theorem	
		34.2.2 Sigma notation	
		34.2.3 Graphic interpretation	
	212		
	04.0	Integration rules	
	911	34.3.2 Sum and subtraction	
	54.4	Integral with infinite bounds	
		34.4.1 When upper bound is $+\infty$. 43
		34.4.2 When lower bound is $-\infty$	43

	34.4.3 When bounds are ∞	43
	efinite integral Fundamental theorem of calculus	44
	2 Second fundamental theorem of differential and integral calculus	
35.3	Special cases	
	35.3.1 Trigonometric functions	
	35.3.2 Other rules	44
36 Inte	egration with substitution rule	45
	Indefinite integrals	
36.2	P. Definite integrals	45
37 Inte	egration by parts	45
	Indefinite integrals	
	P. Definite integrals	
37.3	Particular cases	46
38 Are	ea calculation	46
	Area between two curves	
	38.1.1 Case 1	
	38.1.2 Case 2	47
39 Arc	e length	47
40 Vol	ume calculation	47
40.1	Means of slicing	47
	40.1.1 Pyramid slicing	47
40.2	Revolution around the x-axis	48
40.3	Revolution around the y-axis	48
41 Cer	nter of gravity	49
	Surface of a homogeneous plane	49
	Mass points	
	41.2.1 For one surface	
	41.2.2 For n-surfaces	49
42 Inte	egral derivative	5 0
	Laibniz integral rule	50

Part I

Logic

1 Propositional logic

Propositional logic is a branch of mathematics that deals with propositions and logical operations.

1.1 Logical connectives

A	В	$\neg B$	$A \wedge B$	$A \lor B$	$A \implies B$	$A \Leftrightarrow B$
Т	Т	F	${f T}$	Т	${ m T}$	Т
Т	F	Т	F	Т	F	F
F	Т	F	F	Т	Т	F
F	F	Т	F	F	Т	Т

1.1.1 Logical conjunction \wedge

Given two statements P and Q, $P \wedge Q$ is true if both P and Q are true.

Let P = (x > 0) and Q = (y > 0), then:

$$P \land Q = (x > 0 \land y > 0)$$

1.1.2 Logical disjunction \vee

Given two statements P and Q, $P \vee Q$ is true if at least one of P or Q is true.

Let P = (x = 0) and $Q = (y \neq 0)$, then:

$$P \lor Q = (x = 0 \lor y \neq 0)$$

1.1.3 Logical negation \neg

The negation of a statement P, denoted as $\neg P$, is true if P is false, and false if P is true.

Let $P = (x \ge 5)$, then:

$$\neg P = (x < 5)$$

1.1.4 Implication \Longrightarrow

The symbol \implies indicates that if statement P is true, then statement Q must also be true (i.e., P implies Q). Warning: It does not require that Q implies P.

$$P = (x = 1) \implies Q = (x \in \mathbb{N})$$

1.1.5 Inference \Leftarrow

The symbol \Leftarrow means that a conclusion or result implies the truth of an earlier statement. If Q is true, then P must be true.

$$Q = (x > 0) \longleftarrow P = (x \in \mathbb{R}^+)$$

1.1.6 If and only if \iff

The symbol \iff indicates that two statements P and Q are logically equivalent, meaning P is true if and only if Q is true.

$$P = (x \in \mathbb{N}, \ x \neq 0) \Longleftrightarrow Q = (x \in \mathbb{N}^*)$$

Part II

Set Theory

2 The set theory

2.1 Logical symbols

2.1.1 Definition

Braces and the definition symbol ":=" are used to define a set giving all its elements:

$$A := \{a, b, c, d, e\}$$

2.1.2 Equal

In this case, the equal symbol means that the set A is equal to the set B:

$$A = B$$

2.1.3 Belongs to

The symbols \in and \ni describe an element which is part of the set:

$$a \in A \iff A \ni a$$

2.1.4 Does not belong to

The symbols \notin mean that an element does not belong to the set:

$$f \notin A$$

2.1.5 Inclusion and contains

The symbols \subset and \supset mean that a set has another set included in its set:

$$\mathbb{N} \subset \mathbb{Z} \Longleftrightarrow \mathbb{Z} \supset \mathbb{N}$$

2.1.6 For all/any

The symbol \forall means that we are considering any type of element:

$$\forall x \in \mathbb{R}, \ x > 0$$

In this case, we've defined a new set.

2.2 Numerical sets

- $\mathbb{N} := \text{Natural numbers (including 0)};$
- \mathbb{Z} := Integer numbers;
- $\mathbb{Q} := \text{Rational numbers};$
- $\mathbb{R} := \text{Real numbers} := \mathbb{Q} \cup \{ \text{irrational numbers} \}$.

Notation: The "*" symbol means that the set does not include 0.

2.2.1 Inclusion of sets

$$\mathbb{N}\subset\mathbb{Z}\subset\mathbb{Q}\subset\mathbb{R}\subset\mathbb{C}$$

$$\begin{split} B &:= \{\pi, 1, -1, 0\}\,;\\ C &:= \{\pi, 1\}\,;\\ D &:= \{\pi\}\,. \end{split}$$

Then we write some examples: $\pi \in B$, $D \subset B$, $C \subset B$, $B \not\subset C$, $0 \in B$, $0 \notin C$.

3 Abstract algebra

3.1 Universe symbol

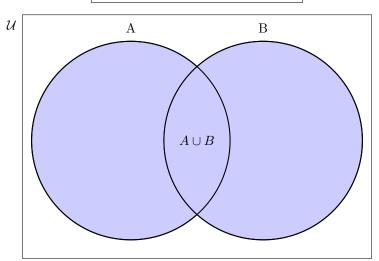
The symbol $\mathcal{U} :=$ Universe describes a big set which contains all sets involved in our discussions (not always).

3.2 Venn diagram

3.2.1 Union $A \cup B$

If A and B are sets, then their union is:

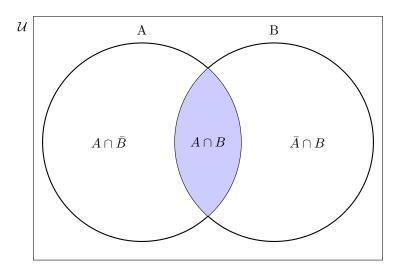
$$A \cup B = \{ \forall x \in \mathcal{U} \mid x \in A \lor x \in B \}$$



3.2.2 Intersection $A \cap B$

If A and B are sets, then their intersection is:

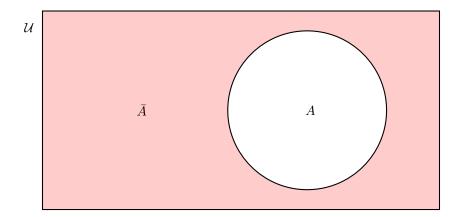
$$A \cap B = \{ \forall x \in \mathcal{U} \mid x \in A \land x \in B \}$$



3.2.3 Complement \bar{A}

If A is a set, its complement is:

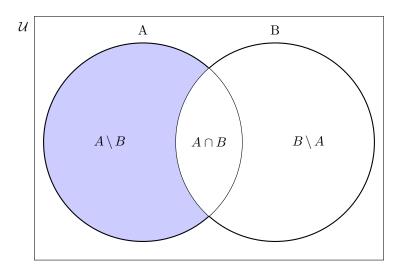
$$|\bar{A} = \{ \forall x \in \mathcal{U} \mid x \notin A \}$$



3.2.4 Difference between sets \setminus

If A and B are sets, then their difference is:

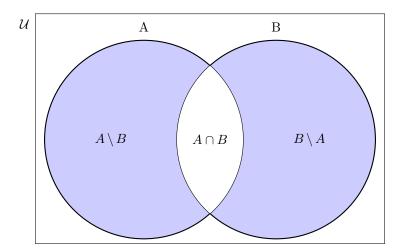
$$A \setminus B = \{ \forall x \in \mathcal{U} \mid x \in A, \ x \notin B \}$$



3.2.5 Symmetrical difference \triangle

If A and B are sets, then their symmetrical difference is:

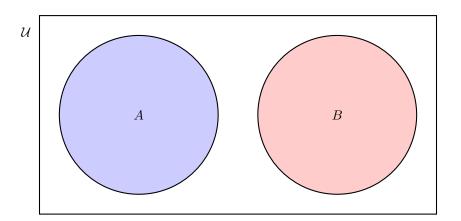
$$A \triangle B = (A \setminus B) \cup (B \setminus A)$$



3.2.6 Disjoined sets (Empty sets) \varnothing

 $\varnothing :=$ the set containing zero elements:

 $\boxed{A\cap B=\varnothing}$



Part III

Algebra

4 Intervals in the real line

Intervals describe what happens between two or more elements.

4.1 Examples

4.1.1 Interval sets

We have 4 cases:

- $(a,b) = \{ \forall x \in \mathbb{R} \mid a < x < b \};$
- $[a,b) = \{ \forall x \in \mathbb{R} \mid a \le x < b \};$
- $(a,b] = \{ \forall x \in \mathbb{R} \mid a < x \le b \};$
- $[a,b] = \{ \forall x \in \mathbb{R} \mid a \le x \le b \}.$

Notation: a and b are often called the "end points" of the interval;

4.1.2 Graphical examples

 $\forall x \in \mathbb{R}, \ x \in [a, b]$



5 The extended line

In the real line \mathbb{R} we add $\pm \infty$.

Real line: $(-\infty, +\infty) = \mathbb{R}$

Extended real line: $[-\infty, +\infty] = \overline{\mathbb{R}}$



Remark: $\pm \infty \notin \mathbb{R}$

5.1 Properties

$$\forall x \in \mathbb{R} \mid \infty > x \mid -\infty < 0$$

12

5.2 Operation in the extended line

If $a, b \in \mathbb{R}$, then a + b, a - b, $a \cdot b$, $\frac{a}{b}$ (with $b \neq 0$) stay the same

5.2.1 Additions

Let $\forall a \in \mathbb{R}$:

- $a + \infty := \infty$;
- $a-\infty:=-\infty$;
- $+\infty + \infty := +\infty;$
- $-\infty \infty := -\infty$;
- $+\infty \infty :=$ undefined.

5.2.2 Moltiplications

Let $\forall a \in \mathbb{R}$:

- $+\infty \cdot +\infty := +\infty;$
- $-\infty \cdot +\infty := -\infty;$
- $-\infty \cdot (-\infty) := \infty;$
- $a \cdot \infty := \begin{cases} a > 0 & +\infty \\ a < 0 & -\infty \\ a = 0 & \text{undefined} \end{cases}$ $a \cdot (-\infty) := \begin{cases} a > 0 & -\infty \\ a < 0 & +\infty \\ a = 0 & \text{undefined} \end{cases}$
- $\frac{a}{+\infty} = \frac{a}{-\infty} := 0;$
- $\bullet \quad \frac{+\infty}{a} := \begin{cases} a > 0 & +\infty \\ a < 0 & -\infty \\ a = 0 & +\infty \end{cases}$
- $\bullet \quad \frac{-\infty}{a} := \begin{cases} a > 0 & -\infty \\ a < 0 & +\infty \\ a = 0 & -\infty \end{cases}$
- $\frac{\infty}{\infty}$:= undefined.

Intervals including $\pm \infty$

Intervals describe what happens between two or more elements, including $\pm \infty$.

6.1**Examples**

6.1.1 Interval sets

Let $a \in \mathbb{R}$, then:

- $(-\infty, a) = \{ \forall x \in \mathbb{R} \mid x < a \};$
- $(a, +\infty) = \{ \forall x \in \mathbb{R} \mid x > a \};$
- $(-\infty, a] = \{ \forall x \in \mathbb{R} \mid x \le a \};$
- $[a, +\infty] = \{ \forall x \in \mathbb{R} \mid x \ge a \};$
- $(-\infty, +\infty) = \mathbb{R};$
- $[-\infty, +\infty] = \overline{\mathbb{R}}$.

6.1.2 Graphical examples

 $\forall x \in \mathbb{R}, \ x \in [a, b] \cup [c, +\infty[$



Notation: The union of two or more intervals where $x \in \mathbb{R}$ is denoted by the symbol \cup .

7 The absolute value function

The absolute value is an operator that returns the positive value of a number, regardless of its original sign. Let $x \in \mathbb{R}$, then:

$$|x| = \begin{cases} x & \text{if } x \ge 0 \\ x & \text{if } -x < 0 \end{cases}$$

7.1 Graph of absolute value functions

Let's plot the function y = |x|:



7.2 Properties

Let $a, b \in \mathbb{R}$, then:

- $|a \cdot b| = |a| \cdot |b|$;
- $\left|\frac{a}{b}\right| = \frac{|a|}{|b|}$ for $b \neq 0$;
- $|a \pm b| \neq |a| \pm |b|$.

7.3 Triangular inequalities

Let $a, b \in \mathbb{R}$, then:

$$\begin{vmatrix} |a|+|b| \ge |a+b| \\ |a|-|b| \le |a-b| \end{vmatrix}$$

8 Concept of functions

Let's take any two sets $A\{a, b, c, d, e, f, g\}$ and $B\{a_1, b_1, c_1, d_1, e_1, f_1, g_1\}$.

$$f: A \Longrightarrow B$$
$$a \longmapsto f(a)$$

A function is a relation between the sets A and B, according to which we associate to each element of A one and only one element of B:



Notation: $f(a) = b_1$, $f(b) = a_1$, $f(c) = c_1$, $f(d) = d_1$, ...

Each point in set A is associated with one element of B. However, it is possible for more than two elements of A to point to the same element of B.

The set A is called domain of f. The set B is called the *codomain* of f.

8.1 Image (Range)

Let $f: X \implies Y$ be a function. The image of f is defined as:

$$\boxed{\operatorname{Im}(f) = \{ y \in Y \mid y = f(x), \ x \in X \}}$$

Easily, the image is the set containing all the elements of the set B associated with the elements of the set A.

9 Linear function

9.1 Cartesian diagram



9.2 Straight line

Let A and B be any two distinct points, then there is one and only one line passing through A and B.

9.3 Slope-intercept equation

Let $m, q \in \mathbb{R}$, then

$$y = mx + q$$

- *m*: slope;
- q: vertical intercept.

9.3.1 Slope

The slope of a line can be calculated with the equation

$$m = \frac{y_B - y_A}{x_B - x_A} = \frac{\Delta y}{\Delta x} = \tan(\theta)$$

We have three different slope outcomes:

- m > 0, the line is increasing;
- m = 0, the line is stable;
- m < 0, the line is decreasing.

Warning: This works only if $x_B \neq x_A$.

9.3.2 Drawing



9.4 Vertical lines

The more the value of m increases, the closer the line will get to the vertical, without ever reaching it.

Let $c \in \mathbb{R}$, then x = c.

Vertical lines cannot be written as a function.

10 Equation of a line

Let $m, x_A, y_A \in \mathbb{R}$ and $A(x_A, y_A)$, then

$$y - y_A = m(x - x_A)$$

e.g.: Find the line with m = -1 and A(1,0).

$$y - 0 = -1(x - 1) \implies y = -x + 1$$

Points: A(1,0); B(0,1)



10.1 General equation in a cartesian diagram

$$ax + by + c = 0$$

Remark:

- All the lines can be described with this kind of equation;
- When b = 0, $a \neq 0$, then $ax = -c \implies x = \frac{-c}{a} \in \mathbb{R}$;
- When $b \neq 0$, then $y = -\frac{a}{b}x \frac{c}{b}$, where $m = -\frac{a}{b}$ and $q = -\frac{c}{b}$.

11 Increasing and decreasing functions

Let
$$f:[a,b]\longrightarrow \mathbb{R}$$

Notation: if your replace [a, b] with \mathbb{R} , you obtain the definition in the whote \mathbb{R} .

11.1 Increasing functions

- f is increasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) \ge f(x_1)$;
- f is strictly increasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) > f(x_1)$.

11.2 Decreasing functions

- f is decreasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) \leq f(x_1)$;
- f is strictly decreasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) < f(x_1)$.

12 Inverse function

Let's take any two sets A and B.

A function $f:A \implies B$ is invertible if there exists another function $f^{-1}:B \implies A$, called the inverse function, such that:

$$\forall x \in A, \ f^{-1}(f(x)) = x$$
$$\forall y \in B, \ f(f^{-1}(y)) = y$$

Warning: A function is invertible if and only if it is bijective.

12.1 Facts about inverse functions

1)

Let
$$f:D \implies \mathbb{R}$$

f is invertible in D when:

- *f* is strictly increasing;
- \bullet f is strictly decreasing.

2)

Let
$$f:D \Longrightarrow \mathbb{R}$$

f is invertible when $f^{-1}: \text{Im}(f) \implies D$.

13 Expressions and factorization

13.1 Expressions, terms and factors

13.1.1 Expressions

An expression is any formula containing numbers, variables, operations, and brackets.

$$y = ax^2 + bx \cdot c$$

13.2 Terms

A term is any part of the expression separated by "+" or "-".

$$y = \underbrace{ax^2}_{term} + \underbrace{bx \cdot c}_{term}$$

13.2.1 Factors

Each term can be split into a product of factors.

$$x \cdot y \cdot (a-b) \cdot 24 = x \cdot y \cdot (a-b) \cdot 2 \cdot 2 \cdot 2 \cdot 3$$

<u>Notice</u>: the process of splitting a term into several factors is called "factorization".

The goal of a factorization is to factorize an expression as much as possible.

13.2.2 Common factor

Any expression made of terms is composed of several factors.

$$x^2 + x^3 + x = x(x + x^2 + 1), \ \forall x \in \mathbb{R}$$

13.3 Notable producs

- $(a+b)^2 = a^2 + 2ab + b^2$ (square of a binomial);
- $(a-b)^2 = a^2 2ab + b^2$ (square of a binomial);
- $(a-b)(a+b) = a^2 b^2$ (difference of squares);
- $(a+b)(a^2-ab+b^2) = a^3+b^3$ (sum of cubes);
- $(a-b)(a^2 + ab + b^2) = a^3 b^3$ (difference of cubes).

Remark: notable products are useful to factorize expressions when we don't know a common factor.

14 Polynomial function

Let $n \in \mathbb{N}^*$, then a polynomial is the sum or difference of n-monomials.

15 Classification of polynomials

Polynomials can be classified using two criteria:

- 1. the number of **terms**;
- 2. the **degree** of the polynomial.

Number of Terms	Name	Example	Degree
One Monomial d		ax^2	1
Two	Binomial	$ax^2 - bx$	2
Three	Trinomial	$ax^2 - bx + c$	3
Four or more	Polynomial	$a_n x^n - a_1 x^{n-1} + a_2 x^{n-2} \cdots a_0$	n-degree

Remark: The degree of a polynomial is the largest exponent of its monomials.

16 Symmetrical functions

Let $y = kx^n$, then we plot:

16.1 *n* **odd**

$$f(-x) = -f(x), \quad \forall x \in \mathbb{R}$$

16.1.1 Graph examples



16.2 *n* even

$$f(-x) = f(x), \quad \forall x \in \mathbb{R}$$

16.2.1 Graph examples





<u>Definition</u>:

- a function y = f(x) is called **odd** if it is symmetric with respect to the origin;
- a function y = f(x) is called **even** if it is symmetric with respect to the y-axis.

16.3 General case

Let y = p(x), where p(x) is any polynomial with real coefficients:

$$p(x) = a_n \cdot x^n + a_{n-1} \cdot x^{n-1} + a_{n-2} \cdot x^{n-2} + \dots + a_2 \cdot x^2 + a_1 \cdot x^1 + a_0$$

where:

- $n \in \mathbb{N}$;
- $n = \deg(p(x));$
- $a_n = \text{leading coefficient.}$

$$p(x) = \sum_{i=0}^{n} a_i \cdot x^i$$

16.4 Symmetry of a polynomial

Let y = p(x) be a polynomial function, then:

1) y = p(x) is odd iff all the degrees of all the terms of p(x) are odd;

2) y = p(x) is even iff all the degrees of all the terms of p(x) are even;

3) y = p(x) has mixed degrees, p(x) is neither odd nor even.

17 Intersection with axis

17.1 Vertical intersection

Let y = f(x) be any function, then we solve for y:

$$\begin{cases} x = 0 \\ y = f(0) \end{cases}$$

17.2 Zeros of a function

Let y = f(x) be any function, then we solve for x:

$$\begin{cases} y = 0 \\ 0 = f(x) \end{cases}$$

17.3 Graph example

$$f(x) = x^4 - 5x^2 + 4$$



18 Dominant elements in a function approaching $\pm \infty$

As x approaches $\pm \infty$, the term with the highest degree in a polynomial function dominates the behavior of the function.

p(x) has, as a dominant, the element a_n with the highest degree x^n

18.1 Order of dominance

18.1.1 Approaching to $+\infty$

Let $n \in \mathbb{N}$, $m \in \mathbb{N}$, 2 < n < m, then:

$$\boxed{\ln(x) < x < x^n < x^m < n^x < m^x < x^x}$$

In these cases, we always have $x \implies +\infty \implies p(x) \implies +\infty$

18.1.2 Approaching to $-\infty$

Let $\lambda > 2$ and odd, k > 2 and even.

$$\begin{vmatrix} x^{\lambda} < -x^2 < x^1 < 0 \\ -x^k < -x^2 < x^1 < 0 \end{vmatrix}$$

Functions like x^{λ} (with λ odd) and $-x^{k}$ (with k even) both approach $-\infty$, but at different rates.

18.1.3 Dominance in rational functions

When the dominant element is at the numerator:

$$\lim_{x \to \infty} \frac{x^n}{x^{n-1}} = \infty$$

When the dominant element is at the denominator:

$$\lim_{x \to \infty} \frac{x^{n-1}}{x^n} = 0$$

When we have the same degree either in the numerator and in the denominator:

$$\lim_{x \to \infty} \frac{ax^n}{bx^n} = \frac{a}{b}$$

<u>Definition</u>: horizontal asymptote appears when x approaches to ∞ , which implies that y approaches to a number A different from $\pm \infty$

19 Exponential and logarithm functions

The relationship between exponentials and logarithms is based on the following formula:

$$a^{\log_a(x)} = x \Longleftrightarrow \log_a(a^x) = x$$

19.1 Exponentials

19.1.1 General equation

Let $\alpha \in \mathbb{R}_+^*$, $x \in \mathbb{R}$, and a > 1, then:

$$y = \alpha \cdot a^x$$

19.1.2 Euler's number

Euler's number is defined by the limit:

$$e = \lim_{n \to \infty} \left(1 + \frac{1}{n} \right)^n \approx 2.718 \cdots$$

Alternatively, it can be expressed as:

$$e = \sum_{n=0}^{\infty} \frac{1}{n!}$$

19.2 Logarithms

19.2.1 Natural logarithm

The inverse function of the Euler's exponential function:

$$f(x) = e^x \iff h(x) = \ln(x)$$

<u>Remark</u>: the domain of ln(x) is $D_n: \forall x \in \mathbb{R}_+^*$

19.2.2 Logarithms with arbitrary bases

The inverse function of any arbitrary exponential function:

$$f(x) = n^x \Longleftrightarrow h(x) = \log_n(x)$$

Alternatively, it can be expressed as:

$$\log_a(x) = \frac{\ln(x)}{\ln(a)}$$

19.2.3 Common logarithm

The common logarithm uses base 10:

$$\log_{10}(x) = \frac{\ln(x)}{\ln(10)}$$

19.3 Exponential growth

$$N(t) = N_0 \cdot e^{kt}$$

20 Composite functions

Let y = f(x) and z = g(y) be two functions, then:

$$z = g(f(x))$$

20.1 Examples

1) Let $f(x) = x^2 + 4x$ and $g(y) = y^2 + \cos(y)$ be two functions, then:

$$g(f(x)) = (x^2 + 4x)^2 + \cos(x^2 + 4x)$$

2) Let $f(x) = x^3$, $h(x) = \arctan(x)$ and $g(x) = \ln(x)$ be functions, then:

$$g(h(f(x))) = \ln(\arctan(x^3))$$

Part IV

Trigonometry

21 Trigonometry

21.1 Conversion table of degrees and radians

Angles (in Degrees)	0°	30°	45°	60°	90°	180°	270°	360°
Angles (in Radians)	0°	$\pi/6^{^{\mathrm{c}}}$	$\pi/4^{^{ m c}}$	$\pi/3^{\circ}$	$\pi/2^{^{\mathrm{c}}}$	$\pi^{^{\mathrm{c}}}$	$3\pi/2^{\circ}$	$2\pi^{^{\mathrm{c}}}$
$\sin(\theta)$	0	1/2	$\sqrt{2}/2$	$\sqrt{3}/2$	1	0	-1	0
$\cos(\theta)$	1	$\sqrt{3}/2$	$\sqrt{2}/2$	1/2	0	-1	0	1
$\tan(\theta)$	0	$\sqrt{3}/3$	1	$\sqrt{3}$	∞	0	∞	0

 $\underline{\operatorname{Remark}}:$

$$cos(2\pi + \theta) = cos(\theta)$$
 | $sin(2\pi + \theta) = sin(\theta)$

Remark: Let $\forall k \in \mathbb{Z}, \ \forall \theta \in \mathbb{R}$, then:

$$\cos(\theta + 2\pi k) = \cos(\theta)$$

21.2 Trigonometric functions in the unit circle



Remark: the circle has center in the origin O, radius = 1 and function $x^2 + y^2 = 1$

Trigonometric functions can be extended to angles beyond 0 and 90° using the unit circle. For an angle θ in the unit circle:

$$\boxed{\sin \theta := y \mid \cos \theta := x \mid \tan \theta := \frac{y}{x}}$$

21.2.1 Property 1 - Domain and range

Because we are inside a circle of radius 1:

- $-1 \le \cos(\theta) \le 1$;
- $-1 \le \sin(\theta) \le 1$.

${\bf 21.2.2} \quad {\bf Property} \,\, {\bf 2-Trigonometric} \,\, {\bf identity}$

Because we have a 90° angle, we can use Pythagoras:

$$\overrightarrow{OH}^2 + \overrightarrow{PH}^2 = \overrightarrow{OP}^2$$

Let $\forall \theta \in \mathbb{R}$, then we can compute the following trigonometric identity:

$$\sin^2(\theta) + \cos^2(\theta) = 1$$

21.3 Tangent

A tangent of an angle is exactly the slope of a line:

$$m = \frac{\Delta y}{\Delta x} = \tan(\theta) = \frac{\sin(\theta)}{\cos(\theta)}$$

Remark: the tangent is not defined when the angle is $\frac{\pi}{2}$ or $\frac{3\pi}{2}$, that is when we have a vertical line.

21.4 Domain of trigonometric functions

$$y = \cos(x), \quad x^{c} \in \mathbb{R}$$

$$y = \sin(x), \quad x^{c} \in \mathbb{R}$$

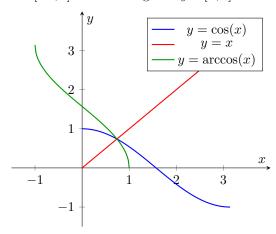
$$y = \tan(x), \quad x^{c} \in \mathbb{R} \setminus \left\{ \frac{\pi}{2} + k\pi \mid k \in \mathbb{Z} \right\}$$

21.5 Inverse trigonometric functions

 $\underline{\text{Warning}}$: in order to be invertible, a function should be either always strictly increasing or always strictly decreasing.

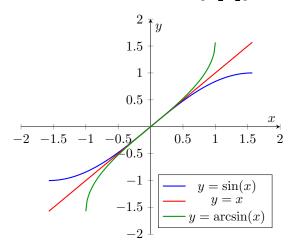
21.5.1 Arccosine

The domain of the arccosine is $\forall x \in [-1,1]$ and the range is $\forall y \in [\pi,0]$



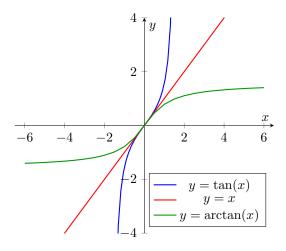
21.5.2 Arcsine

The domain of the arcsine is $\forall x \in [-1,1]$ and the range is $\forall y \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$



21.5.3 Arctan

The domain is $\forall x \in \mathbb{R}$ and the range is $\forall y \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$



21.6 Harmonic oscillation

Let A, B > 0, then the function is oscillating harmonically with t around D:

$$y = D + A \cdot \sin(Bt + \varphi)$$



Part V

Limits

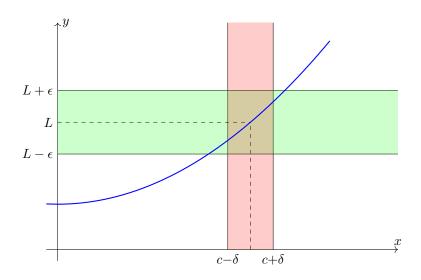
22 Concept of limit of a real function

22.1 Definition

Let $f: \mathcal{D} \to \mathbb{R}$ be a function and c a point, the limit $L = \lim_{x \to c} f(x)$ with x tending to c exists only if in a given $\epsilon > 0$ arbitrarily small, there exists another $\delta > 0$ such that:

$$0 < |x - c| < \delta \implies |f(x) - L| < \epsilon$$

22.2 Graphic interpretation



23 Limit value at a finite point

The notion of the "limit of f(x) as x approaches a (finite) point $a \in \mathbb{R}$ " is only meaningful if the point a can be approximated by points from the domain of definition of f. We can precisely formulate this concept with the notion of an "accumulation point".

Definition

Given a set $A \subset \mathbb{R}$ and a real number $a \in \mathbb{R}$, the real number a is called an *accumulation point* of the set A if every open interval of the form $(a - \delta, a + \delta)$ with $\delta > 0$ contains infinitely many points of A.

In the above definition, it is not required that a lies in A. Often, we will consider functions whose domains are unions of intervals of the form:

$$(b,a)\cup(a,c)$$

For example, consider the function defined by $f(x) = \frac{1}{x}$, defined on $(-\infty,0) \cup (0,\infty)$. The point 0 is an accumulation point of the domain of definition of $\frac{1}{x}$.

Definition

Given a real function f, an accumulation point x_0 of \mathcal{D}_f , and $L \in \mathbb{R} = \mathbb{R} \cup \{\pm \infty\}$, we say that the function f has the limit L as $x \to x_0$ if f(x) gets arbitrarily close to L, provided x is sufficiently close to (but never equal to) x_0 .

23.1 One-sided limits

Often, one considers limits where x approaches x_0 from only one direction, either from the right or from the left. In these cases, we refer to a right-sided or left-sided limit and use the following notations:

$$\left| \lim_{x \to x_0^+} f(x) \quad \text{or} \quad \lim_{x \to x_0, x > x_0} f(x) \quad \text{or} \quad \lim_{x \to x_0} f(x) \right|$$

for a right-sided limit, and:

$$\lim_{x \to x_0^-} f(x) \quad \text{or} \quad \lim_{x \to x_0, x < x_0} f(x) \quad \text{or} \quad \lim_{x \to x_0} f(x)$$

for a left-sided limit.

 $\lim_{x\to a}$ can indicate a limit as x approaches an arbitrary point (e.g., $a=x_0$ for $x_0\in\mathbb{R}$), as well as a one-sided limit $(a=x_0^+ \text{ or } a=x_0^- \text{ for } x_0\in\mathbb{R})$, or a limit at infinity $(a=\pm\infty)$.

23.1.1 Graph example



24 Continuity of a function

Definition Continuity of a real function

Given a real function $f: D \to C$, the function is continuous at the point x = c where $c \in D$ if:

$$\lim_{x \to c} f(x) = f(c)$$

and therefore, if the limit exists and is equal to the value of the function at that point.

In other words, the function is continuous at the point if the limit exists (from both the left and right, coinciding) and the value of the function at that point is equivalent to the value of the limit.



24.1 Continuity in short

- A function is said to be continuous at a point if the limit at that point exists and is equal to the value of the function at that point;
- A function is said to be continuous on a subinterval of the domain if it is continuous at all points in that subinterval;
- A function is said to be continuous if it is continuous at all points in its interval.

Part VI

Derivatives

Assume that y = f(x) is a differentiable function in some interval (a, b), then we have defined the derivative function.

25 Derivative notations

Type of derivative	First derivative	Second derivative	n-th derivative
Lagrange's notation	f'(x)	f''(x)	$f^{(n)}(x)$
Leibniz's notation	$\frac{d}{dx}f(x)$	$\frac{d^2}{dx^2}f(x)$	$\frac{d^n}{dx^n}f(x)$
Leibniz's notation in a point a	$\frac{d}{dx} \left[f(x) \right] \mid_{x=a}$	$\frac{d^2}{dx^2} \left[f(x) \right] \mid_{x=a}$	$\frac{d^n}{dx^n} \left[f(x) \right] \mid_{x=a}$
Newton's notation	\dot{f}	\ddot{f}	$\overset{(n)}{f}$

26 Definition of derivative

The derivative of a real function f(x) is defined as:

$$f'(x) = \lim_{\Delta x \to 0^{\pm}} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

if the limit exists.

<u>Definition</u>: f'(a), if it exists, is called derivative of f(x) at x = a.

It corresponds to the slope of the tangent line at x = a to the function y = f(x)

26.1 Simplified definition (Exponentiation rule)

Let $\forall \alpha \in \mathbb{R}$, then:

$$f(x) = x^{\alpha} \Rightarrow f'(x) = \alpha \cdot x^{\alpha - 1}$$

26.2 Existence of the derivative

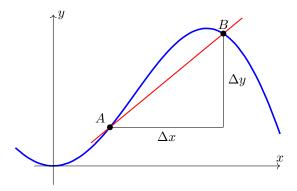
The derivative exists if and only if:

$$\lim_{\Delta x \to 0^+} \frac{f(x + \Delta x) - f(x)}{\Delta x} = \lim_{\Delta x \to 0^-} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

Remark: If a function is differentiable, then it is continuous:

$$Differentiable \Longrightarrow Continuous$$

27 Geometric meaning of the derivative



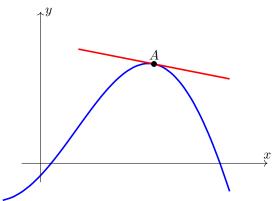
The secant of a function f(x) between a point A and B is given by:

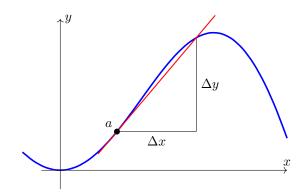
$$\frac{\Delta y}{\Delta x} = \frac{f(B) - f(A)}{B - A}$$

The closer we bring A and B, the smaller Δx becomes. As Δx decreases, the slope of the secant becomes more representative of the rate of change of f in the interval [A;B].

When the Δx of the slope becomes infinitesimally small, we obtain the exact slope at a point (instantaneous). This slope is represented by the tangent line:

$$\lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x}$$





The derivative of a function f(x) is therefore another function, f'(x), which represents the rate of change of f(x) at every point. In other words, f'(x) represents the slope of the tangent at each x of f(x). This is precisely represented by the definition of the derivative, which is the slope $\frac{\Delta y}{\Delta x}$ calculated with the limit of $\Delta x \to 0$.

27.1 Equation of the tangent line

When f'(x) is defined, p = (x, f(x)), and $p \in \text{tangent line}$, then:

$$y - f(a) = f'(a) \cdot (x - a)$$

28 Bernoulli – de l'Hôpital Theorem

 $Bernoulli-de\ l'H\^{o}pital\ theorem\ is\ applicable\ \textbf{only}\ \textbf{if}\ the\ function\ results\ in\ an\ indeterminate\ form.$

28.1 The 7 indeterminate forms

The seven indeterminate forms are:

$$\begin{bmatrix} \frac{0}{0}, & \frac{\infty}{\infty}, & 0 \cdot \infty, & \infty - \infty, & 0^0, & \infty^0, & 1^\infty \end{bmatrix}$$

28.2 Statement of the theorem

Let us consider two real functions f(x) and g(x) that are differentiable in a neighborhood of $x_0 \in \mathbb{R}$ (not necessarily at x_0).

If $\lim_{x\to x_0} \frac{f(x)}{g(x)}$ results in an indeterminate form, then:

$$\lim_{x \to x_0} \frac{f(x)}{g(x)} = \lim_{x \to x_0} \frac{f'(x)}{g'(x)}$$

if the limit exists.

29 Derivation rules

29.1 Normal cases

Let y = f(x) and y = g(x) be two derivable functions, then:

29.1.1 Linearity

Let $c \in \mathbb{R}$, then:

$$\frac{d}{dx} [c \cdot f(x)] = c \cdot \frac{d}{dx} [f(x)]$$

29.1.2 Sum and subtraction

$$f'(x) \pm g'(x) = \frac{d}{dx} [f(x) \pm g(x)]$$

29.1.3 Multiplication

$$\frac{d}{dx}[f(x) \cdot g(x)] = f'(x) \cdot g(x) + f(x) \cdot g'(x)$$

29.1.4 Quotient

$$\frac{d}{dx} \left[\frac{f(x)}{g(x)} \right] = \frac{f'(x) \cdot g(x) - f(x) \cdot g'(x)}{\left(g(x)\right)^2}$$

29.1.5 Exponential

Let a > 0, then:

$$\boxed{\frac{d}{dx}\left[a^x\right] = a^x \cdot \ln(a)}$$

29.1.6 Composite function (Chain rule)

$$\frac{d}{dx} [f(g(x))] = f'(g(x)) \cdot g'(x)$$

29.1.7 Inverse function

$$\frac{d}{dx}\left[f^{-1}(x)\right] = \frac{1}{f'(f^{-1}(x))}$$

29.1.8 Trigonometric functions



$$(\sec x)' = \sec x \tan x \qquad (\csc x)' = -\csc x \cot x$$

$$(\tan x)' = \frac{1}{\cos^2(x)} \qquad (\cot x)' = \frac{-1}{\sin^2(x)}$$

$$(\arcsin x)' = \frac{1}{\sqrt{1 - x^2}} \qquad (\arccos x)' = \frac{-1}{\sqrt{1 - x^2}}$$

$$(\arctan x)' = \frac{1}{1 + x^2} \qquad (\operatorname{arccot} x)' = \frac{-1}{1 + x^2}$$

29.2 Particular cases

1.

$$f(x) = g(x)^{\alpha} \Longrightarrow f'(x) = \alpha \cdot g'(x) \cdot g(x)^{\alpha - 1}$$
 i.g.: $(x^2 + 1)^4 \Longrightarrow 8x \cdot (x^2 + 1)^3$

2.

$$f(x) = e^{g(x)} \Longrightarrow f'(x) = g'(x) \cdot e^{g(x)}$$

3.

$$f(x) = \frac{1}{g(x)} \Longrightarrow f'(x) = \frac{-g'(x)}{(g(x))^2}$$

29.3 Physical application

29.3.1 Average acceleration a_{av}

$$a_{av} := \frac{v(t_f) - v(t_i)}{t_f - t_i}$$

29.3.2 Instant acceleration a(t)

$$a(t) := v'(t) = \lim_{t \to 0} \frac{v(t+h) - v(t)}{\Delta t}$$

30 Linearization

30.1 The linearization principle

In a very small neighborhood around a point a, we can assume that the function is linear at that point.

30.2 Tangent line approximation

In this case, assuming that the function is linear, we can use the tangent line equation:

$$f(x) = f(a) + f'(a) \cdot (x - a)$$

30.3 Error function

The error of the approximation is given by the difference between the exact function and the linearization:

$$E(x) = d(f(x) \mid f_{lin}(x)) = f(x) - f(a) - f'(a) \cdot (x - a)$$

31 Monotonicity

31.1 Definition of monotonicity

A real function f defined on an interval $I \subset \mathcal{D}_f$ is denoted as:

- strictly monotonically increasing on I, if $f(x_2) > f(x_1)$ applies for all $x_1, x_2 \in I$ with $x_2 > x_1$;
- monotonically increasing on I, if $f(x_2) \ge f(x_1)$ applies for all $x_1, x_2 \in I$ with $x_2 > x_1$;
- strictly monotonically decreasing on I, if $f(x_2) < f(x_1)$ applies for all $x_1, x_2 \in I$ with $x_2 > x_1$;
- monotonically decreasing on I, if $f(x_2) \leq f(x_1)$ applies for all $x_1, x_2 \in I$ with $x_2 > x_1$.

31.1.1 Monotonicity criterion

Let the function f be differentiable on the interval I:

- If f'(x) > 0 (resp. ≥ 0) for all $x \in I$, then f is strictly monotonically increasing (resp. monotonically increasing) on I.
- If f'(x) < 0 (resp. ≤ 0) for all $x \in I$, then f is strictly monotonically decreasing (resp. monotonically decreasing) on I.
- If f'(x) = 0 for all $x \in I$, then f is constant on I.

31.1.2 Monotonicity table

Let f(x) be differentiable, f'(x) < 0 if a < x < b, $a, b, c \in \mathcal{D}_f$, and a, b, c are critical points, then:



31.2 Critical point

Let $y_f(x)$ be a function, then we say that $x \in \mathcal{D}_f$ is a critical point if f'(x) = 0 or $f'(x) \uparrow$

Warning: many critical points are local extrema, some aren't.

31.3 Darboux theorem

Let f be differentiable on an interval I:

- 1. find the critical points f'(a, b) = 0, a < b;
- 2. take a random point between the critical points in $c \mid a < c < b$;
- 3. compute f'(c).

If
$$f'(c) > 0$$
, then $f'(x) > 0$, $\forall x \in (a, b)$
If $f'(c) < 0$, then $f'(x) < 0$, $\forall x \in (a, b)$

32 Minimum and maximum

Let a real function f and a point $x_0 \in \mathcal{D}_f$ be given.



Local and global extrema of a function in the interval [-a,a]

32.1 Local extrema

32.1.1 Local maximum

The function f has a **local maximum point** at point x_0 if there is an open neighborhood $U(x_o)$ such that:

$$f(x) \le f(x_0), \ \forall x \in U(x_0) \cap \mathcal{D}_f$$

32.1.2 Local minimum

The function f has a local minimum point at point x_0 if there is an open neighborhood $U(x_0)$ such that:

$$f(x) \ge f(x_0), \ \forall x \in U(x_0) \cap \mathcal{D}_f$$

32.2 Global extrema

32.2.1 Global maximum

The function f has a **global maximum** at point x_0 if:

$$f(x) \le f(x_0), \ \forall x \in \mathcal{D}_f$$

32.2.2 Global minimum

The function f has a **global minimum** at point x_0 if:

$$f(x) \ge f(x_0), \ \forall x \in \mathcal{D}_f$$

38

32.3 Extrema tricks

- If $f'(x_0) = 0$ and $f''(x_0) < 0$ are valid, f has a local maximum in x_0 ;
- If $f'(x_0) = 0$ and $f''(x_0) > 0$ are valid, f has a local minimum in x_0 .

Warning: This method does not work because if $f''(x_0) = 0$, then we may have either a local maximum, minimum or a stationary point.

33 Higher derivatives

We define $y = f^{(n)}(x)$ as the derivative of $y = f^{(n-1)}(x)$.

Remark: Derivatives will be written with the Lagrange's notation and roman numbers, i.g.: $f''''(x) \to f^{IV}(x)$

33.1 Concavity

33.1.1 Definition of Concavity

The concavity of a function f(x) describes the direction of its curvature, which can be upward when f''(x) > 0 or downward when f''(x) < 0.

Additionally, the concavity can be increasing when near the concavity f'(x) > 0 and decreasing when f'(x) < 0.



- f(x) is **concave upward** in an interval I if all the tangents in I are below the graph.
- f(x) is **concave downward** in an interval I if all the tangents in I are above the graph.
- If f''(x) > 0 for all x in an interval I, then f(x) is concave upward in I.
- If f''(x) < 0 for all x in an interval I, then f(x) is concave downward in I.

33.2 Inflection point

An inflection point for y = f(x) is a point $x_0 \in \mathcal{D}_f$ where the function is continuous and its concavity changes. For any inflection point, f''(x) = 0.



Warning: $f''(x_0) = 0 \not\Rightarrow x_0$ is an inflection point.

33.3 Curvature of a function

Let y = f(x) be a derivable function in a point x_0 , then:

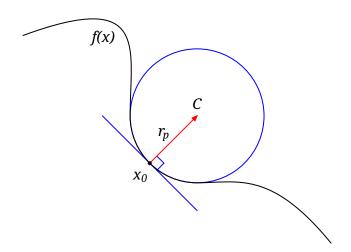
$$\kappa = \frac{f''(x_0)}{(1 + (f'(x_0))^2)^{3/2}}$$

33.3.1 Radius of curvature

The radius of curvature is given by the following formula:

$$r_p = \frac{1}{|\kappa|}$$

33.3.2 Graphical example



- C =Center of the circle
- $r_p = \text{Radius of curvature}$
- $x_0 = \text{Specific point}$

Part VII

Integrals

34 Definite integral

Let f(x) be a continuous function defined on an interval [a,b]. The definite integral from a to b represents the net area under the curve of f(x) between x = a and x = b, considering areas above the x-axis as positive and those below as negative.



34.1 Definite integral cases

Let f(x) be a continuous function in $\mathbb{R} \to \mathbb{R}$, then we have three possible cases:

34.1.1 First case

When a < b:

$$\int_{a}^{b} f(x) dx = F(x) \Big|_{a}^{b} + C$$

34.1.2 Second case

When a > b:

$$\left| \int_{a}^{b} f(x) dx = - \int_{b}^{a} f(x) dx \right|$$

34.1.3 Third case

When $a = b, \ \forall a \in \mathbb{R}$:

$$\int_{a}^{a} f(x) \, dx = 0$$

41

34.2 Riemann sum

Let $f:[a,b]\to\mathbb{R}$,:

$$R_n := \sum_{i=0}^{n-1} f(x_i) \cdot \Delta x$$

with:

•
$$\Delta x = \frac{b-a}{n}, \ n \in \mathbb{N}$$

•
$$x_i = a + i \cdot \Delta x$$

Warning: there are functions that are not integrable in the Riemann sense, such as the Dirichlet function

34.2.1 Statement of the theorem

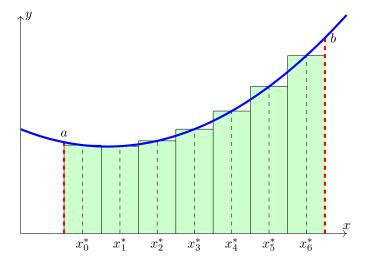
$$\int_{a}^{b} f(x) dx = \lim_{n \to +\infty} R_n$$

34.2.2 Sigma notation

$$R_n = \sum_{i=0}^{n-1} \frac{1}{n} f(x_i) = \sum_{i=0}^{n-1} \frac{1}{n} f\left(1 + \frac{i}{n}\right) = \sum_{i=0}^{n-1} \frac{1}{n} \left(1 + \frac{i}{n}\right)^2$$

34.2.3 Graphic interpretation

The definite integral can be considered as the Riemann integral, which can be defined with the infinitesimal sum of rectangles with a base tending to 0 and a height equal to a point within the base:



34.3 Integration rules

34.3.1 Linearity

Let $\lambda \in \mathbb{R}$, then:

$$\int \lambda f(x) \, dx = \lambda \int f(x) \, dx$$

34.3.2 Sum and subtraction

$$\int [f(x) \pm g(x)] dx = \int f(x) dx \pm \int g(x) dx$$

34.4 Integral with infinite bounds

34.4.1 When upper bound is $+\infty$

$$\int_{a}^{\infty} f(x) dx = \lim_{t \to \infty} \int_{a}^{t} f(x) dx$$

34.4.2 When lower bound is $-\infty$

$$\int_{-\infty}^{b} f(x) dx = \lim_{t \to -\infty} \int_{t}^{b} f(x) dx$$

34.4.3 When bounds are ∞

$$\int_{-\infty}^{\infty} f(x) dx = \lim_{t \to -\infty} \int_{t}^{a} f(x) dx + \lim_{t \to \infty} \int_{a}^{t} f(x) dx$$

35 Indefinite integral

We denote the **set** of all antiderivatives of a function f as an *indefinite integral* of f. This is written as:

$$\int f(x) \, dx$$

with no integration limits specified.

35.1 Fundamental theorem of calculus

Let $F:[a,b]\to\mathbb{R}$ a continuous function, differentiable in (a,b). Let f(x)=F'(x) and $\forall C\in\mathbb{R}$, then:

$$\int_{a}^{b} f'(x) dx = f(b) - f(a)$$

Remark: Since F'(x) = f(x), we have infinite possible primitives, which are distinguished by the constant C.

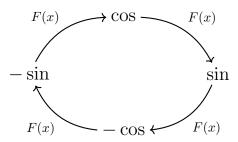
35.2 Second fundamental theorem of differential and integral calculus

If $f:[a,b]\to\mathbb{R}$ is continuous and $x_0\in[a,b]$, then $\forall x\in[a,b]$:

$$F_0(x) = \int_{x}^{x_0} f(t) dt$$

35.3 Special cases

35.3.1 Trigonometric functions



35.3.2 Other rules

$$\int x^{\alpha} dx = \frac{1}{\alpha + 1} \cdot x^{\alpha + 1} + C \qquad \int x^{-1} dx = \int \frac{1}{x} dx = \ln|x| + C$$

$$\int e^x dx = e^x + C \qquad \int \frac{1}{1 + x^2} dx = \arctan(x) + C$$

Warning: The first formula is valid only for $\alpha \neq 1$

36 Integration with substitution rule

36.1 Indefinite integrals

According to the chain rule, we have:

$$\frac{d}{dx}[F(g(x))] = F'(g(x)) \cdot g'(x) = f(g(x))g'(x)$$

If g'(x) is continuous:

$$\int f(g(x))g'(x) dx = F(g(x)) + C$$

Now let:

$$u = g(x) \implies du = g'(x) dx$$

With this we obtain:

$$\int f(g(x))g'(x) dx = \int f(u) du$$

36.2 Definite integrals

The corresponding formula for definite integrals is:

$$\int_{a}^{b} f(g(x))g'(x) dx = \int_{g(a)}^{g(b)} f(u) du$$

37 Integration by parts

37.1 Indefinite integrals

Let f(x) and g(x) be two functions. Integration by parts descends from the product rule of differential calculus:

$$(f(x) \cdot g(x))' = f'(x) \cdot g(x) + f(x) \cdot g'(x)$$

By integrating both sides:

$$f(x)g(x) = \int (f(x)g(x))' dx = \int f'(x)g(x) dx + \int f(x)g'(x) dx$$

Rearranging this equation leads to the formula of integration by parts:

$$\int f(x)g'(x) dx = f(x)g(x) - \int f'(x)g(x) dx$$

37.2 Definite integrals

The corresponding formula for definite integrals is:

$$\int_{a}^{b} f(x)g'(x) dx = [f(x)g(x)]_{a}^{b} - \int_{a}^{b} f'(x)g(x) dx$$

37.3 Particular cases

1.

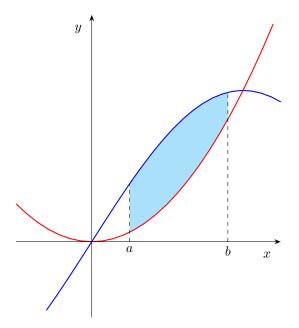
$$\frac{d}{dx} \left(e^{h(x)} \right) = h'(x) \cdot e^{h(x)} \quad \Longrightarrow \quad \int h'(x) \cdot e^{h(x)} \, dx = e^{h(x)} + C$$

2.

$$\frac{d}{dx}\left(\ln(\pm f(x))\right) = \frac{f'(x)}{f(x)} \quad \Longrightarrow \quad \int \frac{f'(x)}{f(x)} \, dx = \ln|f(x)| + C$$

38 Area calculation

38.1 Area between two curves



38.1.1 Case 1

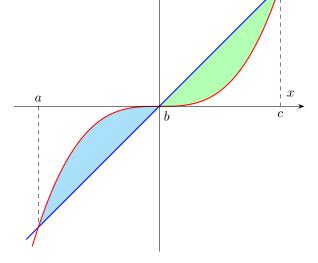
Given a function y = f(x) and y = g(x), the area enclosed by the two functions in the interval I = [a; b] is given by:

$$A = \int_{a}^{b} |f(x) - g(x)| dx$$

38.1.2 Case 2

Given a function y = f(x) and y = g(x), the area enclosed by the two functions in the interval I = [a; c] is given by:

$$A = \int_{a}^{b} f(x) - g(x) \, dx + \int_{b}^{c} g(x) - f(x) \, dx$$



39 Arc length

Let a plane curve be defined by a differentiable function f(x) whose derivative f'(x) is continuous over the interval $a \le x \le b$. Then, the arc length between the points (a, f(a)) and (b, f(b)) is:

$$s = \int_{a}^{b} \sqrt{1 + \left[f'(x)\right]^2} \, dx$$

40 Volume calculation

40.1 Means of slicing

40.1.1 Pyramid slicing

We slice the square-based pyramid horizontally so that the pyramid will look like many parallelotopes one over the other with side s and volume $s \cdot \Delta h$, with $\Delta h \to 0$, in order to have infinitely many parallelotopes.

Computing the pyramid for n-slices:

$$V = \sum_{i=0}^{n-1} s_i^2 \cdot \Delta h = \int_a^b s^2 dh$$

Since we don't know how to solve an integral in two variables yet, we need to transform s into a function of h:

$$h: s = \text{proportion of } (h:s) \Longrightarrow s = h \cdot (h:s)$$

With this step we can write the volume with a single variable:

$$\int_{h(a)}^{h(b)} (h \cdot (h:s))^2 dh$$

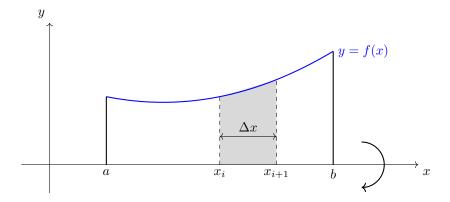
47

Remark: It's always better to keep dh as a unique variable.

40.2 Revolution around the x-axis

Let a plane curve be given by an equation y = f(x) with f continuous in the interval [a, b]. If the curve rotates around the x-axis, we can determine his volume:

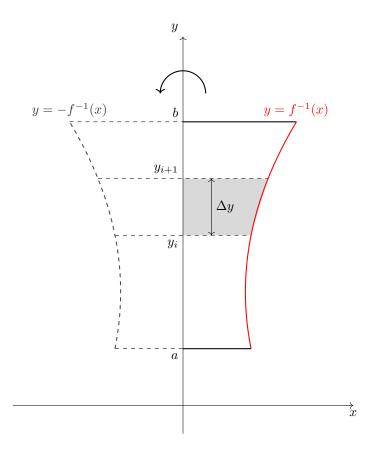
$$V = \pi \int_{a}^{b} [f(x)]^{2} dx$$



40.3 Revolution around the y-axis

Let a plane curve be given by an equation $x = f^{-1}(x)$ with f^{-1} continuous in the interval [f(a), f(b)]. If the curve rotates around the y-axis, we can determine its volume:

$$V = \pi \int_{f(a)}^{f(b)} [f^{-1}(x)]^2 dx$$



41 Center of gravity

41.1 Surface of a homogeneous plane

Consider a surface in the xy-plane, bounded above by a continuous curve y = f(x) and below by another continuous curve y = g(x), within the interval $a \le x \le b$.

First, we compute the area between the two functions:

$$A = \int_{a}^{b} (f(x) - g(x)) dx$$

The coordinates of its center of gravity $S = (S_x, S_y)$ are then defined by:

$$S_x = \frac{1}{A} \int_a^b x(f(x) - g(x)) dx$$

$$S_y = \frac{1}{A} \int_a^b \frac{1}{2} \left([f(x)^2] - [g(x)]^2 \right) dx$$

41.2 Mass points

41.2.1 For one surface

The total center of gravity (centroid) of two homogeneous surfaces, with partial centers $S_1 = (x_1, y_1)$ and $S_2 = (x_2, y_2)$ and areas A_1 and A_2 , is S = (x, y), where x and y are:

$$x = \frac{x_1 \cdot A_1 + x_2 \cdot A_2}{A_1 + A_2}$$
$$y = \frac{y_1 \cdot A_1 + y_2 \cdot A_2}{A_1 + A_2}$$

41.2.2 For n-surfaces

The xy-coordinates are given by:

$$x = \frac{x_1 \cdot (A_1 + \dots + A_n) \cdot A_n}{A_1 + \dots + A_n} = \frac{\sum_{i=1}^n x_i A_i}{\sum_{i=1}^n A_i}$$
$$y = \frac{x_1 \cdot (A_1 + \dots + A_n) \cdot A_n}{A_1 + \dots + A_n} = \frac{\sum_{i=1}^n x_i A_i}{\sum_{i=1}^n A_i}$$

42 Integral derivative

42.1 Leibniz integral rule

Let f(t) be a continuous function, and let a(z) and b(z) be differentiable functions of z. To compute its derivative, we can use the Leibniz integral rule:

$$\boxed{\frac{d}{dz} \int_{a(z)}^{b(z)} f(t) dt = f(b(z)) \cdot b'(z) - f(a(z)) \cdot a'(z)}$$