Mathematics 1A HSLU, Semester 1

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Contents

Ι	Logic	5
1	Propositional logic 1.1 Logical connectives 1.1.1 Logical conjunction \land 1.1.2 Logical disjunction \lor 1.1.3 Logical negation \neg 1.1.4 Implication \Longrightarrow 1.1.5 Inference \Leftarrow 1.1.6 If and only if \Leftrightarrow	5 E E E E E E E E
II	Set Theory	6
2	The set theory 2.1 Logical symbols 2.1.1 Definition 2.1.2 Equal 2.1.3 Belongs to 2.1.4 Does not belong to 2.1.5 Inclusion and contains 2.1.6 For all/any 2.2 Numerical sets 2.2.1 Inclusion of sets	
3	$\begin{array}{llll} \textbf{Union} \cup \textbf{and Intersection} \cap \\ 3.1 & \textbf{Universe symbol} \\ 3.2 & \textbf{Venn diagram} \\ & 3.2.1 & \textbf{Union } A \cup B \\ & 3.2.2 & \textbf{Intersection } A \cap B \\ & 3.2.3 & \textbf{Complement } \bar{A} \\ & 3.2.4 & \textbf{Difference between sets} \setminus \\ & 3.2.5 & \textbf{Symmetrical difference} \triangle \\ & 3.2.6 & \textbf{Disjoined sets (Empty sets)} \emptyset \end{array}$	77 77 77 88 88 99 91
Π	I Algebra	11
4	4.1 Examples	11 11 11 11
5		11

	5.2	Operation in the extended line	
		.2.1 Additions	
		.2.2 Montpheations	_
6	Inte	vals including $\pm \infty$	2
	6.1	xamples	
		.1.1 Interval sets	
		.1.2 Graphical examples	3
7	The	bsolute value function 1	3
	7.1	Fraph of absolute value functions	
	7.2	roperties	3
	7.3	riangular inequalities	4
8	Cor	ept of functions	1
0	8.1	ept of functions 1 mage (Range)	
	0.1	mage (trange)	4
9	Line	r function 1	5
	9.1	Gartesian diagram	5
	9.2	traight line	
	9.3	lope-intercept equation	
		3.1 Slope	
	9.4	.3.2 Drawing	
	9.4	ertical lines	U
10	Equ	ion of a line	6
	10.1	General equation in a cartesian diagram	6
11	T a.	sains and decreasing functions	7
ΙI		asing and decreasing functions 1 acreasing functions	
		Decreasing functions	
	11.2		٠
12		se function 1	
	12.1	acts about inverse functions	7
13	Exr	essions and factorization 1	8
10		Expressions, terms and factors	
		3.1.1 Expressions	
	13.2	'erms	8
		3.2.1 Factors	8
		3.2.2 Common factor	
	13.3	Totable producs	8
14	Pol	omial function 1	9
		omial function 1 fication of polynomials 1	
15	Clas	fication of polynomials 1 netrical functions 1	9
15	Clas	fication of polynomials netrical functions odd	9
15	Clas Syn 16.1	fication of polynomials 1 netrical functions 1 odd	9 9 9
15	Clas Syn 16.1	fication of polynomials 1 netrical functions 1 odd 6.1.1 Graph examples even 2	9 9 9
15	Class Sym 16.1	fication of polynomials 1 netrical functions 1 odd 6.1.1 Graph examples 1 even 6.2.1 Graph examples 2	9 9 9 0
15	Class Sym 16.1 16.2 16.3	fication of polynomials netrical functions 1 odd 1 6.1.1 Graph examples 1 even 2 6.2.1 Graph examples 2 General case 2	9 9 9 0 0
15	Class Sym 16.1 16.2 16.3	fication of polynomials 1 netrical functions 1 odd 6.1.1 Graph examples 1 even 6.2.1 Graph examples 2	9 9 9 0 0
15 16	Class Sym 16.1 16.2 16.3 16.4	fication of polynomials netrical functions 1 odd 1 6.1.1 Graph examples 1 even 2 6.2.1 Graph examples 2 General case 2	9 9 9 0 0 0
15 16	Class Syn 16.1 16.2 16.3 16.4 Interest 17.1	fication of polynomials 1 netrical functions 1 odd 1 6.1.1 Graph examples 1 even 2 6.2.1 Graph examples 2 General case 2 ymmetry of a polynomial 2 ection with axis 2 fertical intersection 2	9 9 9 0 0 0 1
15 16	Class Sym 16.1 16.2 16.3 16.4 Interest 17.1 17.2	fication of polynomials 1 netrical functions 1 odd . 6.1.1 Graph examples . even . 6.2.1 Graph examples . deneral case . ymmetry of a polynomial . ection with axis 2 fertical intersection . eros of a function .	9 9 9 0 0 0 1 1
15 16	Class Sym 16.1 16.2 16.3 16.4 Interest 17.1 17.2	fication of polynomials 1 netrical functions 1 odd 1 6.1.1 Graph examples 1 even 2 6.2.1 Graph examples 2 General case 2 ymmetry of a polynomial 2 ection with axis 2 fertical intersection 2	9 9 9 0 0 0 1 1
15 16 17	Syn 16.1 16.2 16.3 16.4 Inte 17.1 17.2 17.3	fication of polynomials 1 netrical functions 1 odd 1 6.1.1 Graph examples 1 even 2 6.2.1 Graph examples 2 general case 2 ymmetry of a polynomial 2 ection with axis 2 fertical intersection 2 eros of a function 2 draph example 2	9 9 9 0 0 0 1 1 1
15 16 17	Class Syn 16.1 16.2 16.3 16.4 Inte 17.1 17.2 17.3 Dor	fication of polynomials 1 netrical functions 1 odd . 6.1.1 Graph examples . even . 6.2.1 Graph examples . deneral case . ymmetry of a polynomial . ection with axis 2 fertical intersection . eros of a function .	9 9 9 0 0 0 1 1 1 2

		18.1.2 Approaching to $-\infty$ 18.1.3 Dominance in rational functions	
19		onential and logarithm functions	23
	19.1	Exponentials	
		19.1.1 General equation	
		19.1.2 Euler's number	23
	19.2	Logarithms	23
		19.2.1 Natural logarithm	23
		19.2.2 Logarithms with arbitrary bases	23
		19.2.3 Common logarithm	23
	19.3	Exponential growth	24
20	Con	nposite functions	24
		Examples	
ΙV	7]	Trigonometry	25
ก 1			0.5
4 1		conometry Conversion table of degrees and radians	25
	21.2	Trigonometric functions in the unit circle	
		21.2.1 Property 1 – Domain and range	
		21.2.2 Property 2 – Trigonometric identity	
		Tangent	
		Domain of trigonometric functions	
	21.5	Inverse trigonometric functions	
		21.5.1 Arccosine	27
		21.5.2 Arcsine	27
		21.5.3 Arctan	27
	21.6	Harmonic oscillation	28
\mathbf{V}	\mathbf{C}	alculus I	29
·	Lim	its	29
·	Lim	its	29
·	Lim	its Concept of limit of a real function	29 29
·	Lim	its Concept of limit of a real function	29 29 29
·	Lim 22.1	its Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation	29 29 29 29
·	Lim 22.1	its Concept of limit of a real function	29 29 29 29 29
·	Lim 22.1	its Concept of limit of a real function 22.1.1 Definition	29 29 29 29 29 30
·	Lim 22.1 22.2 22.3	its Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example	29 29 29 29 30 30
·	Lim 22.1 22.2 22.3	its Concept of limit of a real function 22.1.1 Definition	29 29 29 29 30 30 30
22	Lim 22.1 22.2 22.3 22.4	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short	29 29 29 29 30 30 31
22	Lim 22.1 22.2 22.3 22.4 Der	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short	29 29 29 29 30 30 31
22	22.2 22.3 22.4 Der 23.1	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations	29 29 29 29 30 30 31 32 32
22	22.2 22.3 22.4 Der 23.1	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate	29 29 29 29 30 30 31 32 32
22	22.2 22.3 22.4 Der 23.1	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule)	29 29 29 30 30 31 32 32 32 32
22	22.2 22.3 22.4 Der 23.1 23.2	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative	29 29 29 30 30 31 32 32 32 32 32
22	22.2 22.3 22.4 Der 23.1 23.2	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line	29 29 29 30 30 31 32 32 32 32 32
22	22.2 22.3 22.4 Der 23.1 23.2	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative	29 29 29 30 30 31 32 32 32 32 32 32 32 32
22	22.2 22.3 22.4 Der 23.1 23.2	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative Bernoulli – de l'Hôpital Theorem	29 29 29 30 30 31 32 32 32 32 32 33 33
22	22.2 22.3 22.4 Der 23.1 23.2	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative Bernoulli – de l'Hôpital Theorem 23.5.1 The 7 indeterminate forms	29 29 29 30 30 31 32 32 32 32 32 32 32 33 33 33
22	22.2 22.3 22.4 Der 23.1 23.2 23.3 23.4 23.5	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative Bernoulli – de l'Hôpital Theorem 23.5.1 The 7 indeterminate forms 23.5.2 Statement of the theorem	29 29 29 29 30 30 31 32 32 32 32 33 33 33 33
22	22.2 22.3 22.4 Der 23.1 23.2 23.3 23.4 23.5	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative Bernoulli – de l'Hôpital Theorem 23.5.1 The 7 indeterminate forms 23.5.2 Statement of the theorem Derivation rules	29 29 29 30 30 31 32 32 32 32 33 33 33 34
22	22.2 22.3 22.4 Der 23.1 23.2 23.3 23.4 23.5	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative Bernoulli – de l'Hôpital Theorem 23.5.1 The 7 indeterminate forms 23.5.2 Statement of the theorem Derivation rules 23.6.1 Linearity	29 29 29 30 30 31 32 32 32 32 33 33 34 34
22	22.2 22.3 22.4 Der 23.1 23.2 23.3 23.4 23.5	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative Bernoulli – de l'Hôpital Theorem 23.5.1 The 7 indeterminate forms 23.5.2 Statement of the theorem Derivation rules	29 29 29 30 30 31 32 32 32 32 33 33 34 34
22	22.2 22.3 22.4 Der 23.1 23.2 23.3 23.4 23.5	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative Bernoulli – de l'Hôpital Theorem 23.5.1 The 7 indeterminate forms 23.5.2 Statement of the theorem Derivation rules 23.6.1 Linearity	29 29 29 30 30 31 32 32 32 32 32 33 33 34 34 34
22	22.2 22.3 22.4 Der 23.1 23.2 23.3 23.4 23.5	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative Bernoulli – de l'Hôpital Theorem 23.5.1 The 7 indeterminate forms 23.5.2 Statement of the theorem Derivation rules 23.6.1 Linearity 23.6.2 Sum and subtraction	29 29 29 30 30 31 32 32 32 32 32 33 33 34 34 34 34
22	22.2 22.3 22.4 Der 23.1 23.2 23.3 23.4 23.5	Concept of limit of a real function 22.1.1 Definition 22.1.2 Graphic interpretation Limit Value at a finite point One-sided limits 22.3.1 Graph example Continuity of a function 22.4.1 Continuity in short ivatives Derivative notations Definition of derivate 23.2.1 Simplified definition (Exponentiation rule) 23.2.2 Existence of the derivative Equation of the tangent line Geometric meaning of the derivative Bernoulli – de l'Hôpital Theorem 23.5.1 The 7 indeterminate forms 23.5.2 Statement of the theorem Derivation rules 23.6.1 Linearity 23.6.2 Sum and subtraction 23.6.3 Multiplication	29 29 29 29 30 30 31 32 32 32 32 32 32 32 34 34 34 34 34

23.6.7 Inverse function	. 34
23.6.8 Trigonometric functions	. 34
23.7 Particular cases	. 35
23.8 Physical application	. 35
23.9 Linearization	. 36
23.9.1 The linearization principle	. 36
23.9.2 Tangent line approximation	. 36
23.9.3 Error function	. 36
23.10Monotonicity	. 36
23.10.1 Definition of monotonicity	. 36
23.10.2 Monotonicity criterion	. 36
23.10.3 Monotonicity table	. 36
23.10.4 Critical point	. 36
23.10.5 Darboux theorem	. 37
23.11Minimum and maximum	. 37
23.11.1 Local extrema	. 37
23.11.2 Global extrema	. 37
23.11.3 Extrema tricks	. 38
23.12Higher derivatives	. 38
23.13Concavity	. 38
23.13.1 Definition of Concavity	. 38
23.14Inflection point	. 38

Part I

Logic

1 Propositional logic

Propositional logic is a branch of mathematics that deals with propositions and logical operations.

1.1 Logical connectives

A	В	$\neg B$	$A \wedge B$	$A \vee B$	$A \implies B$	$A \Leftrightarrow B$
Γ	Τ	F	Т	${ m T}$	${ m T}$	${ m T}$
Т	F	Т	F	Т	F	F
F	Т	F	F	Т	Т	F
F	F	Т	F	F	Т	Т

1.1.1 Logical conjunction \wedge

Given two statements P and Q, $P \wedge Q$ is true if both P and Q are true.

Let P = (x > 0) and Q = (y > 0), then:

$$P \wedge Q = (x > 0 \wedge y > 0)$$

1.1.2 Logical disjunction \lor

Given two statements P and Q, $P \vee Q$ is true if at least one of P or Q is true.

Let P = (x = 0) and $Q = (y \neq 0)$, then:

$$P \lor Q = (x = 0 \lor y \neq 0)$$

1.1.3 Logical negation \neg

The negation of a statement P, denoted as $\neg P$, is true if P is false, and false if P is true.

Let $P = (x \ge 5)$, then:

1.1.4 Implication \Longrightarrow

The symbol \implies indicates that if statement P is true, then statement Q must also be true (i.e., P implies Q). Warning: It does not require that Q implies P.

$$P = (x = 1) \implies Q = (x \in \mathbb{N})$$

1.1.5 Inference \Leftarrow

The symbol \Leftarrow means that a conclusion or result implies the truth of an earlier statement. If Q is true, then P must be true.

$$Q = (x > 0) \longleftarrow P = (x \in \mathbb{R}^+)$$

5

1.1.6 If and only if \Leftrightarrow

The symbol \Leftrightarrow indicates that two statements P and Q are logically equivalent, meaning P is true if and only if Q is true.

$$P = (x \in \mathbb{N}, \ x \neq 0) \Longleftrightarrow Q = (x \in \mathbb{N}^*)$$

Part II

Set Theory

2 The set theory

2.1 Logical symbols

2.1.1 Definition

Braces and the definition symbol ":=" are used to define a set giving all its elements:

$$A := \{a, b, c, d, e\}$$

2.1.2 Equal

In this case, the equal symbol means that the set A is equal to the set B:

$$A = B$$

2.1.3 Belongs to

The symbols \in and \ni describe an element which is part of the set:

$$a \in A \iff A \ni a$$

2.1.4 Does not belong to

The symbols \notin mean that an element does not belong to the set:

$$f \notin A$$

2.1.5 Inclusion and contains

The symbols \subset and \supset mean that a set has another set included in its set:

$$\mathbb{N} \subset \mathbb{Z} \Longleftrightarrow \mathbb{Z} \supset \mathbb{N}$$

2.1.6 For all/any

The symbol \forall means that we are considering any type of element:

$$\forall x \in \mathbb{R}, \ x > 0$$

In this case, we've defined a new set.

2.2 Numerical sets

- $\mathbb{N} := \text{Natural numbers (including 0)};$
- \mathbb{Z} := Integer numbers;
- $\mathbb{Q} := \text{Rational numbers};$
- $\mathbb{R} := \text{Real numbers} := \mathbb{Q} \cup \{ \text{irrational numbers} \}$.

Notation: The "*" symbol means that the set does not include 0.

2.2.1 Inclusion of sets

$$\mathbb{N}\subset\mathbb{Z}\subset\mathbb{Q}\subset\mathbb{R}\subset\mathbb{C}$$

$$\begin{split} B &:= \{\pi, 1, -1, 0\}\,;\\ C &:= \{\pi, 1\}\,;\\ D &:= \{\pi\}\,. \end{split}$$

Then we write some examples: $\pi \in B$, $D \subset B$, $C \subset B$, $B \not\subset C$, $0 \in B$, $0 \notin C$.

3 Union \cup and Intersection \cap

3.1 Universe symbol

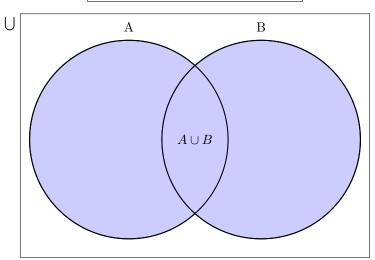
The symbol $\bigcup :=$ Universe describes a big set which contains all sets involved in our discussions (not always).

3.2 Venn diagram

3.2.1 Union $A \cup B$

If A and B are sets, then their union is:

$$A \cup U = \{ \forall x \in \bigcup \mid x \in A \lor x \in B \}$$



3.2.2 Intersection $A \cap B$

If A and B are sets, then their intersection is:

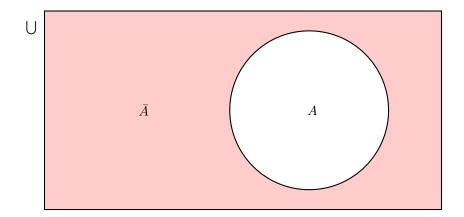
$$A \cap B = \{ \forall x \in \bigcup \mid x \in A \land x \in B \}$$



3.2.3 Complement \bar{A}

If A is a set, its complement is:

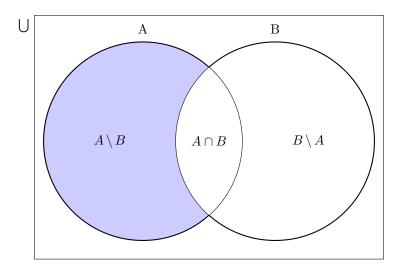
$$|\bar{A} = \{ \forall x \in \bigcup | x \notin A \}|$$



3.2.4 Difference between sets \setminus

If A and B are sets, then their difference is:

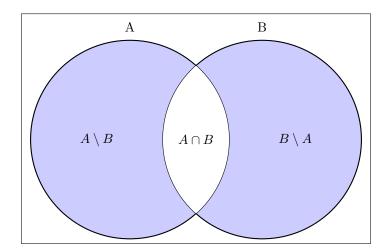
$$A \setminus B = \{ \forall x \in \bigcup \mid x \in A, \ x \notin B \}$$



3.2.5 Symmetrical difference \triangle

If A and B are sets, then their symmetrical difference is:

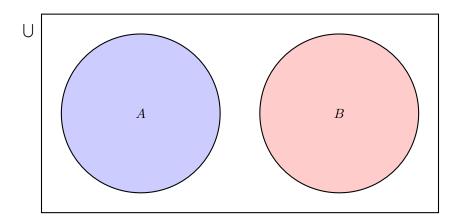
$$A \triangle B = (A \setminus B) \cup (B \setminus A)$$



3.2.6 Disjoined sets (Empty sets) \emptyset

 $\emptyset :=$ the set containing zero elements:

 $A \cap B = \emptyset$



Part III

Algebra

4 Intervals in the real line

Intervals describe what happens between two or more elements.

4.1 Examples

4.1.1 Interval sets

We have 4 cases:

- $(a,b) = \{ \forall x \in \mathbb{R} \mid a < x < b \};$
- $[a,b) = {\forall x \in \mathbb{R} \mid a \le x < b};$
- $(a,b] = \{ \forall x \in \mathbb{R} \mid a < x \le b \};$
- $[a,b] = \{ \forall x \in \mathbb{R} \mid a \le x \le b \}.$

Notation: a and b are often called the "end points" of the interval;

4.1.2 Graphical examples

 $\forall x \in \mathbb{R}, \ x \in [a, b]$

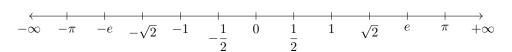


5 The extended line

In the real line \mathbb{R} we add $\pm \infty$.

Real line: $(-\infty, +\infty) = \mathbb{R}$

Extended real line: $[-\infty, +\infty] = \overline{\mathbb{R}}$



 $\underline{Remark} \colon \pm \infty \notin \mathbb{R}$

5.1 Properties

$$\forall x \in \mathbb{R} \mid \infty > x \mid -\infty < 0$$

5.2 Operation in the extended line

If $a, b \in \mathbb{R}$, then a + b, a - b, $a \cdot b$, $\frac{a}{b}$ (with $b \neq 0$) stay the same

5.2.1 Additions

Let $\forall a \in \mathbb{R}$:

- $a + \infty := \infty$;
- $a-\infty:=-\infty$;
- $+\infty + \infty := +\infty;$
- $-\infty \infty := -\infty$;
- $+\infty \infty :=$ undefined.

5.2.2 Moltiplications

Let $\forall a \in \mathbb{R}$:

- $+\infty \cdot +\infty := +\infty;$
- $-\infty \cdot +\infty := -\infty;$
- $-\infty \cdot (-\infty) := \infty;$
- $a \cdot \infty := \begin{cases} a > 0 & +\infty \\ a < 0 & -\infty \\ a = 0 & \text{undefined} \end{cases}$ $a \cdot (-\infty) := \begin{cases} a > 0 & -\infty \\ a < 0 & +\infty \\ a = 0 & \text{undefined} \end{cases}$
- $\frac{a}{+\infty} = \frac{a}{-\infty} := 0;$
- $\bullet \quad \frac{+\infty}{a} := \begin{cases} a > 0 & +\infty \\ a < 0 & -\infty \\ a = 0 & +\infty \end{cases}$
- $\bullet \quad \frac{-\infty}{a} := \begin{cases} a > 0 & -\infty \\ a < 0 & +\infty \\ a = 0 & -\infty \end{cases}$
- $\frac{\infty}{\infty}$:= undefined.

Intervals including $\pm \infty$

Intervals describe what happens between two or more elements, including $\pm \infty$.

6.1**Examples**

6.1.1 Interval sets

Let $a \in \mathbb{R}$, then:

- $(-\infty, a) = \{ \forall x \in \mathbb{R} \mid x < a \};$
- $(a, +\infty) = \{ \forall x \in \mathbb{R} \mid x > a \};$
- $(-\infty, a] = \{ \forall x \in \mathbb{R} \mid x \le a \};$
- $[a, +\infty] = \{ \forall x \in \mathbb{R} \mid x \ge a \};$
- $(-\infty, +\infty) = \mathbb{R};$
- $[-\infty, +\infty] = \overline{\mathbb{R}}$.

6.1.2 Graphical examples

 $\forall x \in \mathbb{R}, \ x \in [a, b] \cup [c, +\infty[$



Notation: The union of two or more intervals where $x \in \mathbb{R}$ is denoted by the symbol \cup .

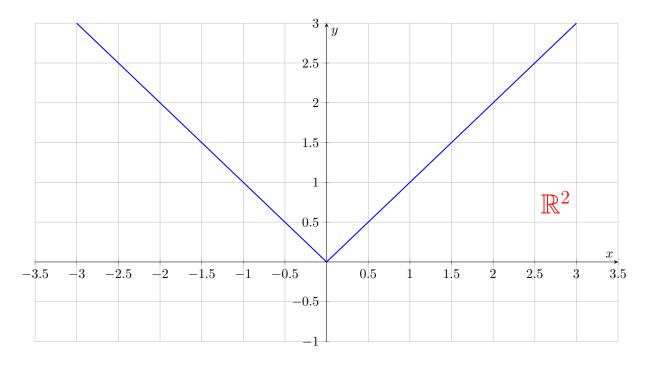
7 The absolute value function

The absolute value is an operator that returns the positive value of a number, regardless of its original sign. Let $x \in \mathbb{R}$, then:

$$|x| = \begin{cases} x & \text{if } x \ge 0 \\ x & \text{if } -x < 0 \end{cases}$$

7.1 Graph of absolute value functions

Let's plot the function y = |x|:



7.2 Properties

Let $a, b \in \mathbb{R}$, then:

- $|a \cdot b| = |a| \cdot |b|$;
- $\left|\frac{a}{b}\right| = \frac{|a|}{|b|}$ for $b \neq 0$;
- $|a \pm b| \neq |a| \pm |b|$.

7.3 Triangular inequalities

Let $a, b \in \mathbb{R}$, then:

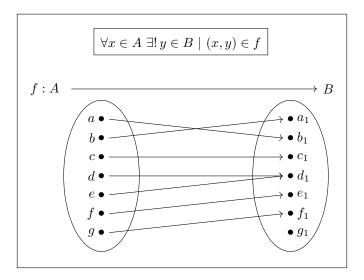
$$\begin{vmatrix} |a|+|b| \ge |a+b| \\ |a|-|b| \le |a-b| \end{vmatrix}$$

8 Concept of functions

Let's take any two sets $A\{a, b, c, d, e, f, g\}$ and $B\{a_1, b_1, c_1, d_1, e_1, f_1, g_1\}$.

$$f: A \Longrightarrow B$$
$$a \longmapsto f(a)$$

A function is a relation between the sets A and B, according to which we associate to each element of A one and only one element of B:



Notation: $f(a) = b_1$, $f(b) = a_1$, $f(c) = c_1$, $f(d) = d_1$, ...

Each point in set A is associated with one element of B. However, it is possible for more than two elements of A to point to the same element of B.

The set A is called domain of f. The set B is called the *codomain* of f.

8.1 Image (Range)

Let $f: X \implies Y$ be a function. The image of f is defined as:

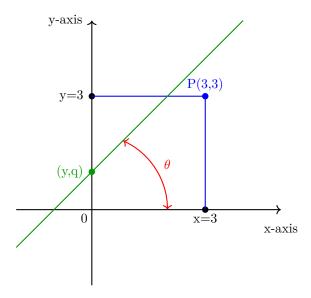
$$\boxed{\operatorname{Im}(f) = \{ y \in Y \mid y = f(x), \ x \in X \}}$$

Easily, the image is the set containing all the elements of the set B associated with the elements of the set A.

14

9 Linear function

9.1 Cartesian diagram



9.2 Straight line

Let A and B be any two distinct points, then there is one and only one line passing through A and B.

9.3 Slope-intercept equation

Let $m, q \in \mathbb{R}$, then

$$y = mx + q$$

- *m*: slope;
- q: vertical intercept.

9.3.1 Slope

The slope of a line can be calculated with the equation

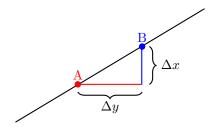
$$m = \frac{y_B - y_A}{x_B - x_A} = \frac{\Delta y}{\Delta x} = \tan(\theta)$$

We have three different slope outcomes:

- m > 0, the line is increasing;
- m = 0, the line is stable;
- m < 0, the line is decreasing.

Warning: This works only if $x_B \neq x_A$.

9.3.2 Drawing



9.4 Vertical lines

The more the value of m increases, the closer the line will get to the vertical, without ever reaching it.

Let $c \in \mathbb{R}$, then x = c.

Vertical lines cannot be written as a function.

10 Equation of a line

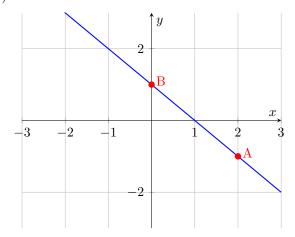
Let $m, x_A, y_A \in \mathbb{R}$ and $A(x_A, y_A)$, then

$$y - y_A = m(x - x_A)$$

e.g.: Find the line with m = -1 and A(2, -1).

$$y - 1 = -1(x + 2) \implies y = -x + 1$$

Points: A(2,-1); B(0,1)



10.1 General equation in a cartesian diagram

$$ax + by + c = 0$$

Remark:

- All the lines can be described with this kind of equation;
- When b = 0, $a \neq 0$, then $ax = -c \implies x = \frac{-c}{a} \in \mathbb{R}$;
- When $b \neq 0$, then $y = -\frac{a}{b}x \frac{c}{b}$, where $m = -\frac{a}{b}$ and $q = -\frac{c}{b}$.

11 Increasing and decreasing functions

Let
$$f:[a,b] \longrightarrow \mathbb{R}$$

Notation: if your replace [a, b] with \mathbb{R} , you obtain the definition in the whote \mathbb{R} .

11.1 Increasing functions

- f is increasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) \ge f(x_1)$;
- f is strictly increasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) > f(x_1)$.

11.2 Decreasing functions

- f is decreasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) \leq f(x_1)$;
- f is strictly decreasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) < f(x_1)$.

12 Inverse function

Let's take any two sets A and B.

A function $f:A \implies B$ is invertible if there exists another function $f^{-1}:B \implies A$, called the inverse function, such that:

$$\forall x \in A, \ f^{-1}(f(x)) = x$$
$$\forall y \in B, \ f(f^{-1}(y)) = y$$

Warning: A function is invertible if and only if it is bijective.

12.1 Facts about inverse functions

1)

Let
$$f:D \implies \mathbb{R}$$

f is invertible in D when:

- *f* is strictly increasing;
- \bullet f is strictly decreasing.

2)

Let
$$f:D \Longrightarrow \mathbb{R}$$

f is invertible when $f^{-1}: \operatorname{Im}(f) \implies D$.

13 Expressions and factorization

13.1 Expressions, terms and factors

13.1.1 Expressions

An expression is any formula containing numbers, variables, operations, and brackets.

$$y = ax^2 + bx \cdot c$$

13.2 Terms

A term is any part of the expression separated by "+" or "-".

$$y = \underbrace{ax^2}_{term} + \underbrace{bx \cdot c}_{term}$$

13.2.1 Factors

Each term can be split into a product of factors.

$$x \cdot y \cdot (a-b) \cdot 24 = x \cdot y \cdot (a-b) \cdot 2 \cdot 2 \cdot 2 \cdot 3$$

<u>Notice</u>: the process of splitting a term into several factors is called "factorization".

The goal of a factorization is to factorize an expression as much as possible.

13.2.2 Common factor

Any expression made of terms is composed of several factors.

$$x^2 + x^3 + x = x(x + x^2 + 1), \ \forall x \in \mathbb{R}$$

13.3 Notable producs

- $(a+b)^2 = a^2 + 2ab + b^2$ (square of a binomial);
- $(a-b)^2 = a^2 2ab + b^2$ (square of a binomial);
- $(a-b)(a+b) = a^2 b^2$ (difference of squares);
- $(a+b)(a^2-ab+b^2) = a^3+b^3$ (sum of cubes);
- $(a-b)(a^2 + ab + b^2) = a^3 b^3$ (difference of cubes).

Remark: notable products are useful to factorize expressions when we don't know a common factor.

14 Polynomial function

Let $n \in \mathbb{N}^*$, then a polynomial is the sum or difference of n-monomials.

15 Classification of polynomials

Polynomials can be classified using two criteria:

- 1. the number of **terms**;
- 2. the **degree** of the polynomial.

Number of Terms	Name	Example	Degree
One	Monomial	ax^2	1
Two	Binomial	$ax^2 - bx$	2
Three	Trinomial	$ax^2 - bx + c$	3
Four or more	Polynomial	$a_n x^n - a_1 x^{n-1} + a_2 x^{n-2} \cdots a_0$	n-degree

Remark: The degree of a polynomial is the largest exponent of its monomials.

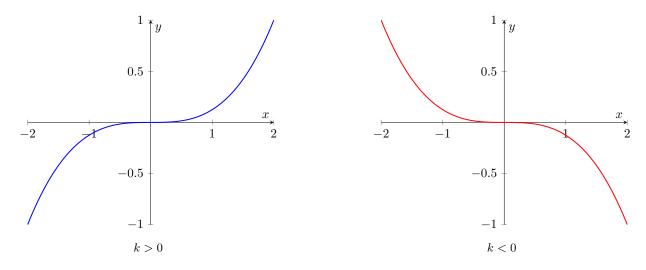
16 Symmetrical functions

Let $y = kx^n$, then we plot:

16.1 *n* **odd**

$$f(-x) = -f(x), \quad \forall x \in \mathbb{R}$$

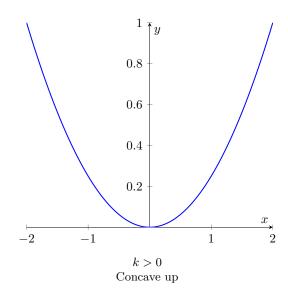
16.1.1 Graph examples

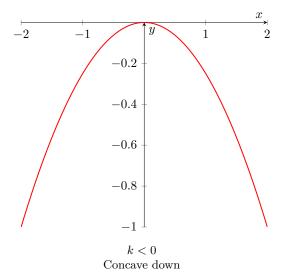


16.2 *n* even

$$f(-x) = f(x), \quad \forall x \in \mathbb{R}$$

16.2.1 Graph examples





<u>Definition</u>:

- a function y = f(x) is called **odd** if it is symmetric with respect to the origin;
- a function y = f(x) is called **even** if it is symmetric with respect to the y-axis.

16.3 General case

Let y = p(x), where p(x) is any polynomial with real coefficients:

$$p(x) = a_n \cdot x^n + a_{n-1} \cdot x^{n-1} + a_{n-2} \cdot x^{n-2} + \dots + a_2 \cdot x^2 + a_1 \cdot x^1 + a_0$$

where:

- $n \in \mathbb{N}$;
- $n = \deg(p(x));$
- $a_n = \text{leading coefficient.}$

$$p(x) = \sum_{i=0}^{n} a_i \cdot x^i$$

16.4 Symmetry of a polynomial

Let y = p(x) be a polynomial function, then:

1) y = p(x) is odd iff all the degrees of all the terms of p(x) are odd;

2) y = p(x) is even iff all the degrees of all the terms of p(x) are even;

3) y = p(x) has mixed degrees, p(x) is neither odd nor even.

17 Intersection with axis

17.1 Vertical intersection

Let y = f(x) be any function, then we solve for y:

$$\begin{cases} x = 0 \\ y = f(0) \end{cases}$$

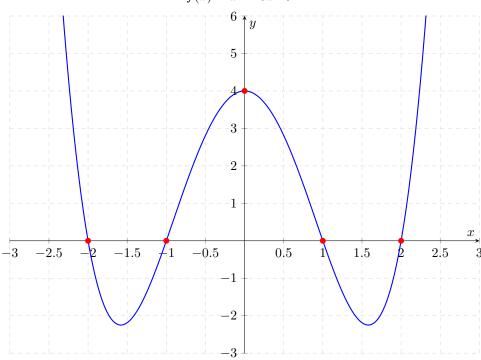
17.2 Zeros of a function

Let y = f(x) be any function, then we solve for x:

$$\begin{cases} y = 0 \\ 0 = f(x) \end{cases}$$

17.3 Graph example

$$f(x) = x^4 - 5x^2 + 4$$



18 Dominant elements in a function approaching $\pm \infty$

As x approaches $\pm \infty$, the term with the highest degree in a polynomial function dominates the behavior of the function.

p(x) has, as a dominant, the element a_n with the highest degree x^n

18.1 Order of dominance

18.1.1 Approaching to $+\infty$

Let $n \in \mathbb{N}$, $m \in \mathbb{N}$, 2 < n < m, then:

$$\boxed{\ln(x) < x < x^n < x^m < n^x < m^x < x^x}$$

In these cases, we always have $x \implies +\infty \implies p(x) \implies +\infty$

18.1.2 Approaching to $-\infty$

Let $\lambda > 2$ and odd, k > 2 and even.

$$\begin{vmatrix} x^{\lambda} < -x^2 < x^1 < 0 \\ -x^k < -x^2 < x^1 < 0 \end{vmatrix}$$

Functions like x^{λ} (with λ odd) and $-x^{k}$ (with k even) both approach $-\infty$, but at different rates.

18.1.3 Dominance in rational functions

When the dominant element is at the numerator:

$$\lim_{x \to \infty} \frac{x^n}{x^{n-1}} = \infty$$

When the dominant element is at the denominator:

$$\lim_{x \to \infty} \frac{x^{n-1}}{x^n} = 0$$

When we have the same degree either in the numerator and in the denominator:

$$\lim_{x \to \infty} \frac{ax^n}{bx^n} = \frac{a}{b}$$

<u>Definition</u>: horizontal asymptote appears when x approaches to ∞ , which implies that y approaches to a number A different from $\pm \infty$

22

19 Exponential and logarithm functions

The relationship between exponentials and logarithms is based on the following formula:

$$a^{\log_a(x)} = x \Longleftrightarrow \log_a(a^x) = x$$

19.1 Exponentials

19.1.1 General equation

Let $\alpha \in \mathbb{R}_+^*$, $x \in \mathbb{R}$, and a > 1, then:

$$y = \alpha \cdot a^x$$

19.1.2 Euler's number

Euler's number is defined by the limit:

$$e = \lim_{x \to \infty} \left(1 + \frac{1}{n} \right)^n \approx 2.718 \cdots$$

Alternatively, it can be expressed as:

$$e = \sum_{n=0}^{\infty} \frac{1}{n!}$$

19.2 Logarithms

19.2.1 Natural logarithm

The inverse function of the Euler's exponential function:

$$f(x) = e^x \iff h(x) = \ln(x)$$

<u>Remark</u>: the domain of ln(x) is $D_n: \forall x \in \mathbb{R}_+^*$

19.2.2 Logarithms with arbitrary bases

The inverse function of any arbitrary exponential function:

$$f(x) = n^x \Longleftrightarrow h(x) = \log_n(x)$$

Alternatively, it can be expressed as:

$$\log_a(x) = \frac{\ln(x)}{\ln(a)}$$

19.2.3 Common logarithm

The common logarithm uses base 10:

$$\log_{10}(x) = \frac{\ln(x)}{\ln(10)}$$

19.3 Exponential growth

$$N(t) = N_0 \cdot e^{kt}$$

20 Composite functions

Let y = f(x) and z = g(y) be two functions, then:

$$z = g(f(x))$$

20.1 Examples

1) Let $f(x) = x^2 + 4x$ and $g(y) = y^2 + \cos(y)$ be two functions, then:

$$g(f(x)) = (x^2 + 4x)^2 + \cos(x^2 + 4x)$$

2) Let $f(x) = x^3$, $h(x) = \arctan(x)$ and $g(x) = \ln(x)$ be functions, then:

$$g(h(f(x))) = \ln(\arctan(x^3))$$

Part IV

Trigonometry

21 Trigonometry

21.1 Conversion table of degrees and radians

Angles (in Degrees)	0°	30°	45°	60°	90°	180°	270°	360°
Angles (in Radians)	0°	$\pi/6^{^{\mathrm{c}}}$	$\pi/4^{^{ m c}}$	$\pi/3^{\circ}$	$\pi/2^{^{\mathrm{c}}}$	$\pi^{^{\mathrm{c}}}$	$3\pi/2^{\circ}$	$2\pi^{^{\mathrm{c}}}$
$\sin(\theta)$	0	1/2	$\sqrt{2}/2$	$\sqrt{3}/2$	1	0	-1	0
$\cos(\theta)$	1	$\sqrt{3}/2$	$\sqrt{2}/2$	1/2	0	-1	0	1
$\tan(\theta)$	0	$\sqrt{3}/3$	1	$\sqrt{3}$	∞	0	∞	0

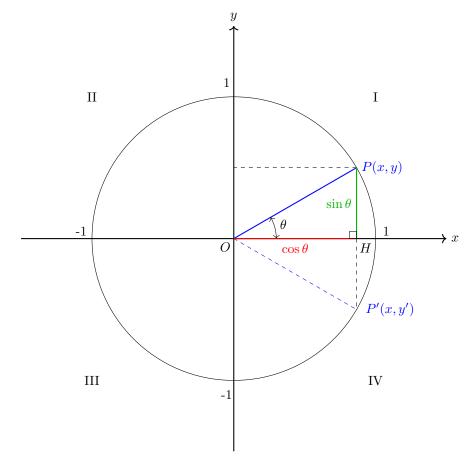
 $\underline{\operatorname{Remark}}:$

$$cos(2\pi + \theta) = cos(\theta)$$
 | $sin(2\pi + \theta) = sin(\theta)$

Remark: Let $\forall k \in \mathbb{Z}, \ \forall \theta \in \mathbb{R}$, then:

$$\cos(\theta + 2\pi k) = \cos(\theta)$$

21.2 Trigonometric functions in the unit circle



Remark: the circle has center in the origin O, radius = 1 and function $x^2 + y^2 = 1$

Trigonometric functions can be extended to angles beyond 0 and 90° using the unit circle. For an angle θ in the unit circle:

$$\boxed{\sin \theta := y \mid \cos \theta := x \mid \tan \theta := \frac{y}{x}}$$

21.2.1 Property 1 - Domain and range

Because we are inside a circle of radius 1:

- $-1 \le \cos(\theta) \le 1$;
- $-1 \le \sin(\theta) \le 1$.

${\bf 21.2.2 \quad Property \ 2-Trigonometric \ identity}$

Because we have a 90° angle, we can use Pythagoras:

$$\overrightarrow{OH}^2 + \overrightarrow{PH}^2 = \overrightarrow{OP}^2$$

Let $\forall \theta \in \mathbb{R}$, then we can compute the following trigonometric identity:

$$\sin^2(\theta) + \cos^2(\theta) = 1$$

21.3 Tangent

A tangent of an angle is exactly the slope of a line:

$$m = \frac{\Delta y}{\Delta x} = \tan(\theta) = \frac{\sin(\theta)}{\cos(\theta)}$$

Remark: the tangent is not defined when the angle is $\frac{\pi}{2}$ or $\frac{3\pi}{2}$, that is when we have a vertical line.

21.4 Domain of trigonometric functions

$$y = \cos(x), \quad x^{c} \in \mathbb{R}$$

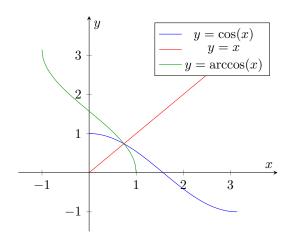
$$y = \sin(x), \quad x^{c} \in \mathbb{R}$$

$$y = \tan(x), \quad x^{c} \in \mathbb{R} \setminus \left\{ \frac{\pi}{2} + k\pi \mid k \in \mathbb{Z} \right\}$$

21.5 Inverse trigonometric functions

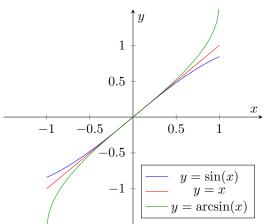
 $\underline{\text{Warning}}$: in order to be invertible, a function should be either always strictly increasing or always strictly decreasing.

21.5.1 Arccosine



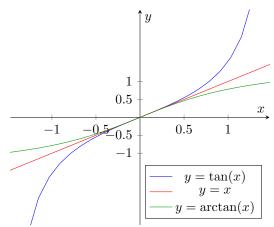
21.5.2 Arcsine

The domain of the arcsine is $\forall x \in [-1,1]$ and the range is $\forall x \in \left[-\frac{\pi}{2},\frac{\pi}{2}\right]$



21.5.3 Arctan

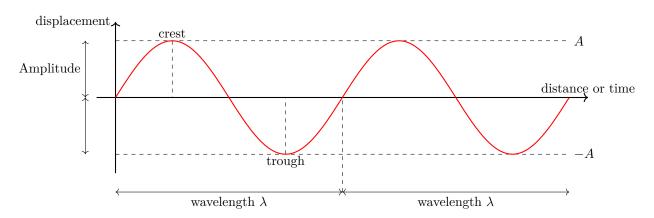
The domain is $\forall x \in \mathbb{R}$ and the range is $\forall x \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$



21.6 Harmonic oscillation

Let A, B > 0, then the function is oscillating harmonically with t around D:

$$y = D + A \cdot \sin(Bt + \varphi)$$



Part V

Calculus I

22 Limits

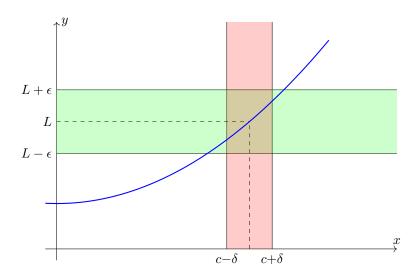
22.1 Concept of limit of a real function

22.1.1 Definition

Let $f: \mathcal{D} \to \mathbb{R}$ be a function and c a point, the limit $L = \lim_{x \to c} f(x)$ with x tending to c exists only if in a given $\epsilon > 0$ arbitrarily small, exists another $\delta > 0$ such that:

$$0 < |x - c| < \delta \implies |f(x) - L| < \epsilon$$

22.1.2 Graphic interpretation



22.2 Limit Value at a finite point

The notion of the "limit of f(x) as x approaches a (finite) point $a \in \mathbb{R}$ " is only meaningful if the point a can be approximated by points from the domain of definition of f. We can precisely formulate this concept with the notion of an "accumulation point".

Definition

Given a set $A \subset \mathbb{R}$ and a real number $a \in \mathbb{R}$, the real number a is called an *accumulation point* of the set A if every open interval of the form $(a - \delta, a + \delta)$ with $\delta > 0$ contains infinitely many points of A.

In the above definition, it is not required that a lies in A. Often, we will consider functions whose domains are unions of intervals of the form:

$$(b,a) \cup (a,c)$$

For example, consider the function defined by $f(x) = \frac{1}{x}$, defined on $(-\infty, 0) \cup (0, \infty)$. The point 0 is an accumulation point of the domain of definition of $\frac{1}{x}$.

Definition

Given a real function f, an accumulation point x_0 of \mathcal{D}_f , and $L \in \mathbb{R} = \mathbb{R} \cup \{\pm \infty\}$, we say that the function f has the limit L as $x \to x_0$ if f(x) gets arbitrarily close to L, provided x is sufficiently close to (but never equal to) x_0 .

22.3 One-sided limits

Often, one considers limits where x approaches x_0 from only one direction, either from the right or from the left. In these cases, we refer to a right-sided or left-sided limit and use the following notations:

$$\lim_{x \to x_0^+} f(x) \quad \text{or} \quad \lim_{x \to x_0, x > x_0} f(x) \quad \text{or} \quad \lim_{x \to x_0} f(x)$$

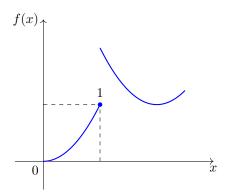
for a right-sided limit, and:

$$\lim_{x \to x_0^-} f(x) \quad \text{or} \quad \lim_{x \to x_0, x < x_0} f(x) \quad \text{or} \quad \lim_{x \to x_0} f(x)$$

for a left-sided limit.

 $\lim_{x\to a}$ can indicate a limit as x approaches an arbitrary point (e.g., $a=x_0$ for $x_0\in\mathbb{R}$), as well as a one-sided limit ($a=x_0^+$ or $a=x_0^-$ for $x_0\in\mathbb{R}$), or a limit at infinity ($a=\pm\infty$).

22.3.1 Graph example



22.4 Continuity of a function

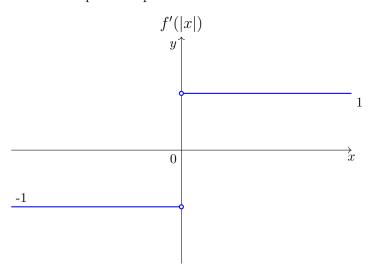
Definition Continuity of a real function

Given a real function $f: D \to C$, the function is continuous at the point x = c where $c \in D$ if:

$$\lim_{x \to c} f(x) = f(c)$$

and therefore, if the limit exists and is equal to the value of the function at that point.

In other words, the function is continuous at the point if the limit exists (from both the left and right, coinciding) and the value of the function at that point is equivalent to the value of the limit.



30

22.4.1 Continuity in short

- A function is said to be continuous at a point if the limit at that point exists and is equal to the value of the function at that point;
- A function is said to be continuous on a subinterval of the domain if it is continuous at all points in that subinterval;
- A function is said to be continuous if it is continuous at all points in its interval.

23 Derivatives

Assume that y = f(x) is a differentiable function in some interval (a, b), then we have defined the derivative function.

23.1 Derivative notations

Type of derivate	First derivate	Second derivate	n-th derivate
Lagrange's notation	f'(x)	f''(x)	$f^{(n)}(x)$
Leibniz's notation	$\frac{d}{dx}f(x)$	$\frac{d^2}{dx^2}f(x)$	$\frac{d^n}{dx^n}f(x)$
Leibniz's notation in a point a	$\frac{d}{dx} \left[f(x) \right] \mid_{x=a}$	$\frac{d^2}{dx^2} \left[f(x) \right] \mid_{x=a}$	$\frac{d^n}{dx^n} \left[f(x) \right] \mid_{x=a}$
Newton's notation	\dot{f}	\ddot{f}	$\overset{(n)}{f}$

23.2 Definition of derivate

The derivate of a real function f(x) is defined as:

$$f'(x) = \lim_{\Delta x \to 0^{\pm}} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

if the limit exists.

<u>Definition</u>: f'(a), if it exists, is called derivative of f(x) at x = a. It corresponds to the slope of the tangent line at x = a to the function y = f(x)

23.2.1 Simplified definition (Exponentiation rule)

Let $\forall \alpha \in \mathbb{R}$, then:

$$f(x) = x^{\alpha} \Rightarrow f'(x) = \alpha \cdot x^{\alpha - 1}$$

23.2.2 Existence of the derivative

The derivative exists if and only if:

$$\lim_{\Delta x \to 0^+} \frac{f(x + \Delta x) - f(x)}{\Delta x} = \lim_{\Delta x \to 0^-} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

Remark: If a function is differentiable, then it is continuous:

$$Differentiable \Longrightarrow Continuos$$

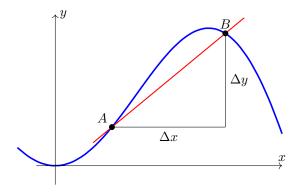
23.3 Equation of the tangent line

When f'(x) is defined, p = (x, f(x)), and $p \in \text{tangent line}$, then:

$$y - f(x) = f'(x) \cdot (x - a)$$

32

23.4 Geometric meaning of the derivative



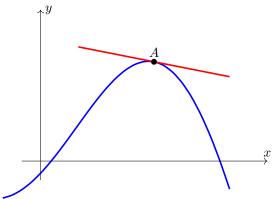
The secant of a function f(x) between a point A and B is given by:

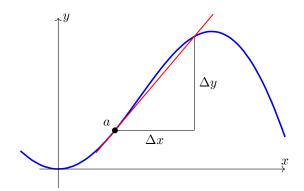
$$\frac{\Delta y}{\Delta x} = \frac{f(B) - f(A)}{B - A}$$

The closer we bring A and B, the smaller Δx becomes. As Δx decreases, the slope of the secant becomes more representative of the rate of change of f in the interval [A;B].

When the Δx of the slope becomes infinitesimally small, we obtain the exact slope at a point (instantaneous). This slope is represented by the tangent line:

$$\lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x}$$





The derivative of a function f(x) is therefore another function, f'(x), which represents the rate of change of f(x) at every point. In other words, f'(x) represents the slope of the tangent at each x of f(x). This is precisely represented by the definition of the derivative, which is the slope $\frac{\Delta y}{\Delta x}$ calculated with the limit of $\Delta x \to 0$.

23.5 Bernoulli – de l'Hôpital Theorem

Bernulli – de l'Hôpital theorem is applicable only if the function results in an indeterminate form.

23.5.1 The 7 indeterminate forms

The seven indeterminate forms are

$$\frac{0}{0}, \quad \frac{\infty}{\infty}, \quad 0 \cdot \infty, \quad \infty - \infty, \quad 0^0, \quad \infty^0, \quad 1^\infty$$

23.5.2 Statement of the theorem

Let us consider two real functions f(x) and g(x) that are differentiable in a neighborhood of $x_0 \in \mathbb{R}$ (not necessarily at x_0).

If $\lim_{x \to x_0} \frac{f(x_0)}{g(x_0)}$ results in an indeterminate form, then:

$$\lim_{x \to x_0} \frac{f(x)}{g(x)} = \lim_{x \to x_0} \frac{f'(x)}{g'(x)}$$

if the limit exists.

23.6 Derivation rules

Let y = f(x) and y = g(x) be two derivable functions, then:

23.6.1 Linearity

Let $c \in \mathbb{R}$, then:

$$\frac{d}{dx}\left[c \cdot f(x)\right] = c \cdot \frac{d}{dx}\left[f(x)\right]$$

23.6.2 Sum and subtraction

$$f'(x) \pm g'(x) = \frac{d}{dx} [f(x) \pm g(x)]$$

23.6.3 Multiplication

$$\frac{d}{dx} [f(x) \cdot g(x)] = f'(x) \cdot g(x) + f(x) \cdot g'(x)$$

23.6.4 Difference

$$\frac{d}{dx} \left[\frac{f(x)}{g(x)} \right] = \frac{f'(x) \cdot g(x) - f(x) \cdot g(x)}{\left(g(x)\right)^2}$$

23.6.5 Exponential

Let a > 0, then:

$$\frac{d}{dx}\left[a^x\right] = a^x \cdot \ln(a)$$

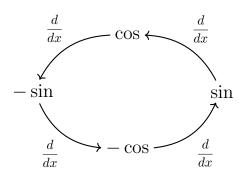
23.6.6 Composite function (Chain rule)

$$\frac{d}{dx} [f(g(x))] = f'(g(x)) \cdot g'(x)$$

23.6.7 Inverse function

$$\frac{d}{dx}\left[f^{-1}(x)\right] = \frac{1}{f'(f^{-1}(x))}$$

23.6.8 Trigonometric functions



$$(\sec x)' = \sec x \tan x$$
 $(\csc x)' = -\csc x \cot x$
 $(\tan x)' = \frac{1}{\cos^2(x)}$ $(\cot x)' = \frac{-1}{\sin^2(x)}$
 $(\arcsin x)' = \frac{1}{\sqrt{1 - x^2}}$ $(\arccos x)' = \frac{-1}{\sqrt{1 - x^2}}$
 $(\arctan x)' = \frac{1}{1 + x^2}$ $(\operatorname{arccot} x)' = \frac{-1}{1 + x^2}$

23.7 Particular cases

1.

$$f(x) = g(x)^{\alpha} \Longrightarrow f'(x) = \alpha \cdot g'(x) \cdot g(x)^{\alpha - 1} \qquad \text{i.g.: } \left(x^2 + 1\right)^4 \Longrightarrow 8x \cdot \left(x^2 + 1\right)^3$$

i.g.:
$$(x^2+1)^4 \Longrightarrow 8x \cdot (x^2+1)^3$$

2.

$$f(x) = e^{g(x)} \Longrightarrow f'(x) = g'(x) \cdot e^{g(x)}$$

3.

$$f(x) = \frac{1}{g(x)} \Longrightarrow f'(x) = \frac{-g'(x)}{(g(x))^2}$$

23.8 Physical application

Linear uniform motion

$$v(t) = c \in \mathbb{R}$$

Uniformly accelerated motion

$$a(t) = c \in \mathbb{R}$$

Average acceleration a_{av}

$$a_{av} := \frac{v(t_f) - v(t_i)}{t_f - t_i}$$

Instant acceleration a(t)

$$a(t) := v'(t) = \lim_{t \to 0} \frac{v(t+h) - v(t)}{\Delta t}$$

23.9 Linearization

23.9.1 The linearization principle

In a very small neighborhood around a point a, we can assume that the function is linear at that point.

23.9.2 Tangent line approximation

In this case, assuming that the function is linear, we can use the tangent line equation:

$$f(x) = f(a) + f'(a) \cdot (x - a)$$

23.9.3 Error function

The error of the approximation is given by the difference between the exact function and the linearization:

$$E(x) = d(f(x) | f_{lin}(x)) = f(x) - f(a) - f'(a) \cdot (x - a)$$

23.10 Monotonicity

23.10.1 Definition of monotonicity

A real function f defined on an interval $I \subset \mathcal{D}_f$ is denoted as:

- strictly monotonically increasing on I, if $f(x_2) > f(x_1)$ applies for all $x_1, x_2 \in I$ with $x_2 > x_1$;
- monotonically increasing on I, if $f(x_2) \ge f(x_1)$ applies for all $x_1, x_2 \in I$ with $x_2 > x_1$;
- strictly monotonically decreasing on I, if $f(x_2) < f(x_1)$ applies for all $x_1, x_2 \in I$ with $x_2 > x_1$;
- monotonically decreasing on I, if $f(x_2) \leq f(x_1)$ applies for all $x_1, x_2 \in I$ with $x_2 > x_1$.

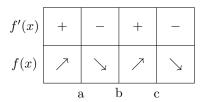
23.10.2 Monotonicity criterion

Let the function f be differentiable on the interval I:

- If f'(x) > 0 (resp. ≥ 0) for all $x \in I$, then f is strictly monotonically increasing (resp. monotonically increasing) on I.
- If f'(x) < 0 (resp. ≤ 0) for all $x \in I$, then f is strictly monotonically decreasing (resp. monotonically decreasing) on I.
- If f'(x) = 0 for all $x \in I$, then f is constant on I.

23.10.3 Monotonicity table

Let f(x) be differentiable, f'(x) < 0 if a < x < b, $a, b, c \in \mathcal{D}_f$, and a, b, c are critical points, then:



23.10.4 Critical point

Let $y_f(x)$ be a function, then we say that $x \in \mathcal{D}_f$ is a critical point in f'(x) = 0

Warning: many critical points are local extrema, some aren't.

23.10.5 Darboux theorem

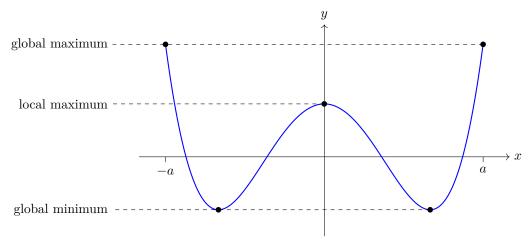
Let f be differentiable on an interval I:

- 1. find the critical points f'(a, b) = 0, a < b;
- 2. take a random point between the critical points in $c \mid a < c < b$;
- 3. compute f'(c).

If
$$f'(c) > 0$$
, then $f'(x) > 0$, $\forall x \in (a, b)$
If $f'(c) < 0$, then $f'(x) < 0$, $\forall x \in (a, b)$

23.11 Minimum and maximum

Let a real function f and a point $x_0 \in \mathcal{D}_f$ be given.



Local and global extrema of a function in the interval [-a,a]

23.11.1 Local extrema

Local maximum

The function f has a local maximum point at point x_0 if there is an open neighborhood $U(x_0)$ such that:

$$f(x) \le f(x_0), \ \forall x \in U(x_0) \cap \mathcal{D}_f$$

Local minimum

The function f has a local minimum point at point x_0 if there is an open neighborhood $U(x_o)$ such that:

$$f(x) \ge f(x_0), \ \forall x \in U(x_0) \cap \mathcal{D}_f$$

23.11.2 Global extrema

Global maximum

The function f has a **global maximum** at point x_0 if:

$$f(x) \le f(x_0), \ \forall x \in \mathcal{D}_f$$

Global minimum

The function f has a **global minimum** at point x_0 if:

$$f(x) \ge f(x_0), \ \forall x \in \mathcal{D}_f$$

23.11.3 Extrema tricks

- If $f'(x_0) = 0$ and $f''(x_0) > 0$ are valid, f has a local maximum in x_0 ;
- If $f'(x_0) = 0$ and $f''(x_0) < 0$ are valid, f has a local minimum in x_0 .

Warning: This method does not work because if $f''(x_0) = 0$, then we may have either a local maximum, minimum or a stationary point.

23.12 Higher derivatives

We define $y = f^{(n)}(x)$ as the derivate of $y = f^{(n-1)}(x)$.

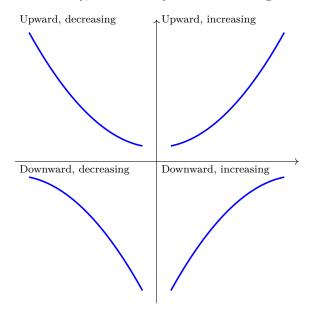
<u>Remark</u>: Derivates will be written with the Lagrange's notation and roman numbers, i.g.: $f''''(x) \to f^{IV}(x)$

23.13 Concavity

23.13.1 Definition of Concavity

The concavity of a function f(x) describes the direction of its curvature, which can be upward when f''(x) > 0 or downward when f''(x) < 0.

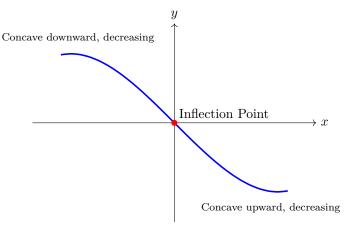
Additionally, the concavity can be increasing when near the concavity f'(x) > 0 and decreasing when f'(x) < 0.



- f(x) is **concave upward** in an interval I if all the tangents in I are below the graph.
- f(x) is **concave downward** in an interval I if all the tangents in I are above the graph.
- If f''(x) > 0 for all x in an interval I, then f(x) is concave upward in I.
- If f''(x) < 0 for all x in an interval I, then f(x) is concave downward in I.

23.14 Inflection point

An inflection point for y = f(x) is a point $x_0 \in \mathcal{D}_f$ where the function is continuous and its concavity changes. For any inflection point, f''(x) = 0.



Warning: $f''(x_0) = 0 \not\Rightarrow x_0$ is an inflection point.