Mathematics 1A HSLU, Semester 1

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Part I

Logic

1 Propositional logic

Propositional logic is a branch of mathematics that deals with propositions and logical operations.

1.1 Logical connectives

A	В	$\neg B$	$A \wedge B$	$A \lor B$	$A \Rightarrow B$	$A \Leftrightarrow B$	
Т	Т	F	${f T}$	Т	Т	Т	
Т	F	Т	F	Т	F	F	
F	Т	F	F	Т	Т	F	
F	F	Т	F	F	Т	Т	

1.1.1 Logical conjunction \wedge

Given two statements P and Q, $P \wedge Q$ is true if both P and Q are true.

Let P = (x > 0) and Q = (y > 0), then:

$$P \wedge Q = (x > 0 \wedge y > 0)$$

1.1.2 Logical disjunction \vee

Given two statements P and Q, $P \vee Q$ is true if at least one of P or Q is true.

Let P = (x = 0) and $Q = (y \neq 0)$, then:

$$P \lor Q = (x = 0 \lor y \neq 0)$$

1.1.3 Logical negation \neg

The negation of a statement P, denoted as $\neg P$, is true if P is false, and false if P is true.

Let $P = (x \ge 5)$, then:

$$\neg P = (x < 5)$$

1.1.4 Implication \Rightarrow

The symbol \Rightarrow indicates that if statement P is true, then statement Q must also be true (i.e., P implies Q). Warning: It does not require that Q implies P.

$$P = (x = 1) \Rightarrow Q = (x \in \mathbb{N})$$

1.1.5 Inference \Leftarrow

The symbol \Leftarrow means that a conclusion or result implies the truth of an earlier statement. If Q is true, then P must be true.

$$Q = (x > 0) \Leftarrow P = (x \in \mathbb{R}^+)$$

4

1.1.6 If and only if \Leftrightarrow

The symbol \Leftrightarrow indicates that two statements P and Q are logically equivalent, meaning P is true if and only if Q is true.

$$P = (x \in \mathbb{N}, \ x \neq 0) \Longleftrightarrow Q = (x \in \mathbb{N}^*)$$

Part II

Set Theory

2 The set theory

2.1 Logical symbols

2.1.1 Definition

Braces and the definition symbol ":=" are used to define a set giving all its elements:

$$A := \{a, b, c, d, e\}$$

2.1.2 Equal

In this case, the equal symbol means that the set A is equal to the set B:

$$A = B$$

2.1.3 Belongs to

The symbols \in and \ni describe an element which is part of the set:

$$a \in A \iff A \ni a$$

2.1.4 Does not belong to

The symbols \notin mean that an element does not belong to the set:

$$f \notin A$$

2.1.5 Inclusion and contains

The symbols \subset and \supset mean that a set has another set included in its set:

$$\mathbb{N}\subset\mathbb{Z}\Longleftrightarrow\mathbb{Z}\supset\mathbb{N}$$

2.1.6 For all/any

The symbol \forall means that we are considering any type of element:

$$\forall x \in \mathbb{R}, \ x > 0$$

In this case, we've defined a new set.

2.2 Numerical sets

- $\mathbb{N} := \text{Natural numbers (including 0)};$
- $\mathbb{Z} := \text{Integer numbers};$
- $\mathbb{Q} := \text{Rational numbers};$
- $\mathbb{R} := \text{Real numbers} := \mathbb{Q} \cup \{ \text{irrational numbers} \}$.

Notation: The "*" symbol means that the set does not include 0.

2.2.1 Inclusion of sets

$$\mathbb{N}\subset\mathbb{Z}\subset\mathbb{Q}\subset\mathbb{R}\subset\mathbb{C}$$

$$\begin{split} B &:= \{\pi, 1, -1, 0\}\,;\\ C &:= \{\pi, 1\}\,;\\ D &:= \{\pi\}\,. \end{split}$$

Then we write some examples: $\pi \in B$, $D \subset B$, $C \subset B$, $B \not\subset C$, $0 \in B$, $0 \notin C$.

3 Union \cup and Intersection \cap

3.1 Universe symbol

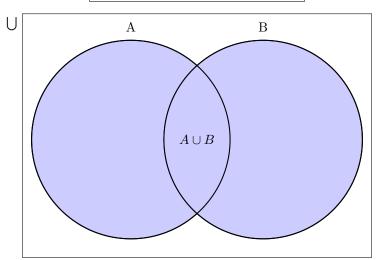
The symbol $\bigcup :=$ Universe describes a big set which contains all sets involved in our discussions (not always).

3.2 Venn diagram

3.2.1 Union $A \cup B$

If A and B are sets, then their union is:

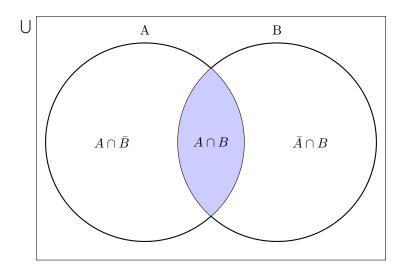
$$A \cup U = \{ \forall x \in \bigcup \mid x \in A \lor x \in B \}$$



3.2.2 Intersection $A \cap B$

If A and B are sets, then their intersection is:

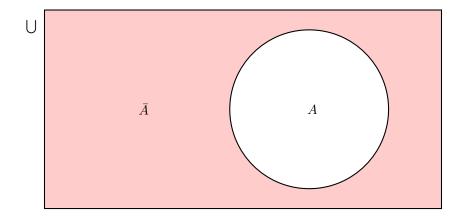
$$A \cap B = \{ \forall x \in \bigcup \mid x \in A \land x \in B \}$$



3.2.3 Complement \bar{A}

If A is a set, its complement is:

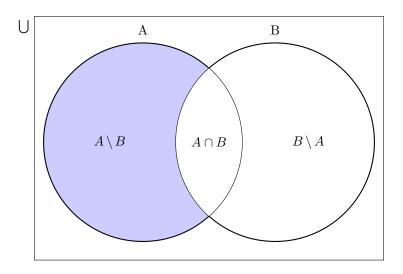
$$|\bar{A} = \{ \forall x \in \bigcup | x \notin A \}|$$



3.2.4 Difference between sets \setminus

If A and B are sets, then their difference is:

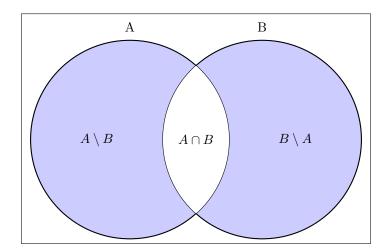
$$A \setminus B = \{ \forall x \in \bigcup \mid x \in A, \ x \notin B \}$$



3.2.5 Symmetrical difference \triangle

If A and B are sets, then their symmetrical difference is:

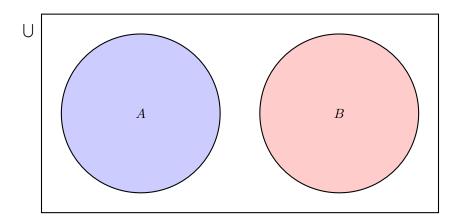
$$A \triangle B = (A \setminus B) \cup (B \setminus A)$$



3.2.6 Disjoined sets (Empty sets) \emptyset

 $\emptyset :=$ the set containing zero elements:

 $A \cap B = \emptyset$



Part III

Algebra

4 Intervals in the real line

Intervals describe what happens between two or more elements.

4.1 Examples

4.1.1 Interval sets

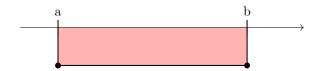
We have 4 cases:

- $(a,b) = \{ \forall x \in \mathbb{R} \mid a < x < b \};$
- $[a,b) = \{ \forall x \in \mathbb{R} \mid a \le x < b \};$
- $(a,b] = \{ \forall x \in \mathbb{R} \mid a < x \le b \};$
- $[a,b] = {\forall x \in \mathbb{R} \mid a \le x \le b}.$

Notation: a and b are often called the "end points" of the interval;

4.1.2 Graphical examples

 $\forall x \in \mathbb{R}, \ x \in [a, b]$

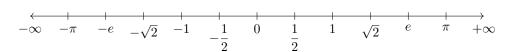


5 The extended line

In the real line \mathbb{R} we add $\pm \infty$.

Real line: $(-\infty, +\infty) = \mathbb{R}$

Extended real line: $[-\infty, +\infty] = \overline{\mathbb{R}}$



Remark: $\pm \infty \notin \mathbb{R}$

5.1 Properties

$$\forall x \in \mathbb{R} \mid \infty > x \mid -\infty < 0$$

5.2 Operation in the extended line

If $a, b \in \mathbb{R}$, then a + b, a - b, $a \cdot b$, $\frac{a}{b}$ (with $b \neq 0$) stay the same

5.2.1 Additions

Let $\forall a \in \mathbb{R}$:

- $a + \infty := \infty$;
- $a-\infty:=-\infty$;
- $+\infty + \infty := +\infty;$
- $-\infty \infty := -\infty$;
- $+\infty \infty :=$ undefined.

5.2.2 Moltiplications

Let $\forall a \in \mathbb{R}$:

- $+\infty \cdot +\infty := +\infty;$
- $-\infty \cdot +\infty := -\infty;$
- $-\infty \cdot (-\infty) := \infty;$
- $a \cdot \infty := \begin{cases} a > 0 & +\infty \\ a < 0 & -\infty \\ a = 0 & \text{undefined} \end{cases}$ $a \cdot (-\infty) := \begin{cases} a > 0 & -\infty \\ a < 0 & +\infty \\ a = 0 & \text{undefined} \end{cases}$
- $\frac{a}{+\infty} = \frac{a}{-\infty} := 0;$
- $\bullet \quad \frac{+\infty}{a} := \begin{cases} a > 0 & +\infty \\ a < 0 & -\infty \\ a = 0 & +\infty \end{cases}$
- $\bullet \quad \frac{-\infty}{a} := \begin{cases} a > 0 & -\infty \\ a < 0 & +\infty \\ a = 0 & -\infty \end{cases}$
- $\frac{\infty}{\infty}$:= undefined.

Intervals including $\pm \infty$

Intervals describe what happens between two or more elements, including $\pm \infty$.

6.1**Examples**

6.1.1 Interval sets

Let $a \in \mathbb{R}$, then:

- $(-\infty, a) = \{ \forall x \in \mathbb{R} \mid x < a \};$
- $(a, +\infty) = \{ \forall x \in \mathbb{R} \mid x > a \};$
- $(-\infty, a] = \{ \forall x \in \mathbb{R} \mid x \le a \};$
- $[a, +\infty] = \{ \forall x \in \mathbb{R} \mid x \ge a \};$
- $(-\infty, +\infty) = \mathbb{R};$
- $[-\infty, +\infty] = \overline{\mathbb{R}}$.

6.1.2 Graphical examples

 $\forall x \in \mathbb{R}, \ x \in [a, b] \cup]c, +\infty[$



Notation: The union of two or more intervals where $x \in \mathbb{R}$ is denoted by the symbol \cup .

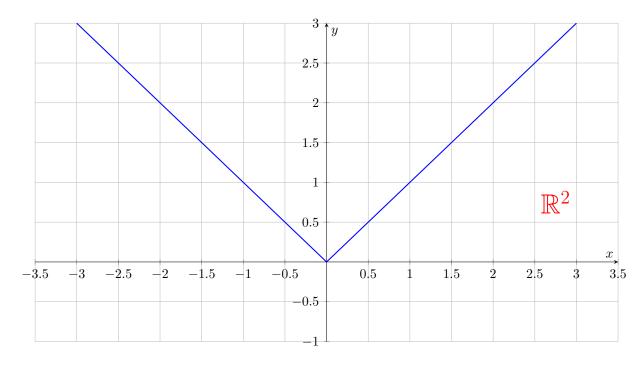
7 The absolute value function

The absolute value is an operator that returns the positive value of a number, regardless of its original sign. Let $x \in \mathbb{R}$, then:

$$|x| = \begin{cases} x & \text{if } x \ge 0 \\ x & \text{if } -x < 0 \end{cases}$$

7.1 Graph of absolute value functions

Let's plot the function y = |x|:



7.2 Properties

Let $a, b \in \mathbb{R}$, then:

- $|a \cdot b| = |a| \cdot |b|$;
- $\left|\frac{a}{b}\right| = \frac{|a|}{|b|}$ for $b \neq 0$;
- $|a \pm b| \neq |a| \pm |b|$.

7.3 Triangular inequalities

Let $a, b \in \mathbb{R}$, then:

$$|a|+|b| \ge |a+b|$$

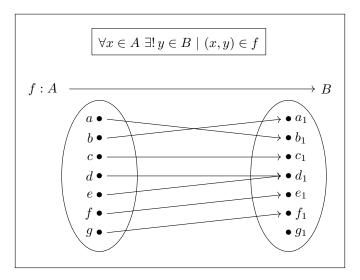
$$|a|-|b| \le |a-b|$$

8 Concept of functions

Let's take any two sets $A\{a, b, c, d, e, f, g\}$ and $B\{a_1, b_1, c_1, d_1, e_1, f_1, g_1\}$.

$$f: A \to B$$
$$a \longmapsto f(a)$$

A function is a relation between the sets A and B, according to which we associate to each element of A one and only one element of B:



Notation: $f(a) = b_1$, $f(b) = a_1$, $f(c) = c_1$, $f(d) = d_1$, ...

Each point in set A is associated with one element of B. However, it is possible for more than two elements of A to point to the same element of B.

The set A is called domain of f. The set B is called the *codomain* of f.

8.1 Image (Range)

Let $f: X \to Y$ be a function. The image of f is defined as:

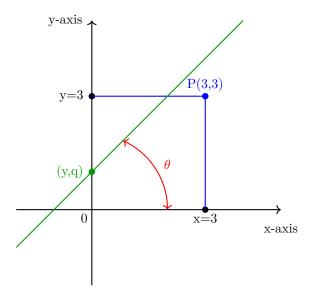
$$\boxed{\operatorname{Im}(f) = \{ y \in Y \mid y = f(x), \ x \in X \}}$$

Easily, the image is the set containing all the elements of the set B associated with the elements of the set A.

13

9 Linear function

9.1 Cartesian diagram



9.2 Straight line

Let A and B be any two distinct points, then there is one and only one line passing through A and B.

9.3 Slope-intercept equation

Let $m, q \in \mathbb{R}$, then

$$y = mx + q$$

- *m*: slope;
- q: vertical intercept.

9.3.1 Slope

The slope of a line can be calculated with the equation

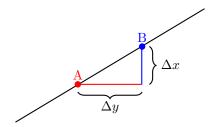
$$m = \frac{y_B - y_A}{x_B - x_A} = \frac{\Delta y}{\Delta x} = \tan(\theta)$$

We have three different slope outcomes:

- m > 0, the line is increasing;
- m = 0, the line is stable;
- m < 0, the line is decreasing.

Warning: This works only if $x_B \neq x_A$.

9.3.2 Drawing



9.4 Vertical lines

The more the value of m increases, the closer the line will get to the vertical, without ever reaching it.

Let $c \in \mathbb{R}$, then x = c.

Vertical lines cannot be written as a function.

10 Equation of a line

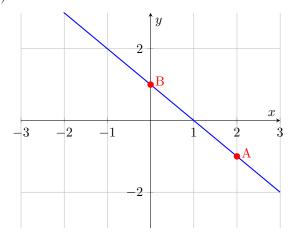
Let $m, x_A, y_A \in \mathbb{R}$ and $A(x_A, y_A)$, then

$$y - y_A = m(x - x_A)$$

e.g.: Find the line with m = -1 and A(2, -1).

$$y - 1 = -1(x + 2) \Rightarrow y = -x + 1$$

Points: A(2,-1); B(0,1)



10.1 General equation in a cartesian diagram

$$ax + by + c = 0$$

Remark:

- All the lines can be described with this kind of equation;
- When b = 0, $a \neq 0$, then $ax = -c \Rightarrow x = \frac{-c}{a} \in \mathbb{R}$;
- When $b \neq 0$, then $y = -\frac{a}{b}x \frac{c}{b}$, where $m = -\frac{a}{b}$ and $q = -\frac{c}{b}$.

11 Increasing and decreasing functions

Let $f:[a,b]\longrightarrow \mathbb{R}$

Notation: if your replace [a, b] with \mathbb{R} , you obtain the definition in the whote \mathbb{R} .

11.1 Increasing functions

- f is increasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) \ge f(x_1)$;
- f is strictly increasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) > f(x_1)$.

11.2 Decreasing functions

- f is decreasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) \leq f(x_1)$;
- f is strictly decreasing if $\forall x_1, x_2 \in [a, b] \mid x_2 > x_1$, then $f(x_2) < f(x_1)$.

12 Inverse function

Let's take any two sets A and B.

A function $f:A\to B$ is invertible if there exists another function $f^{-1}:B\to A$, called the inverse function, such that:

$$\forall x \in A, \ f^{-1}(f(x)) = x$$
$$\forall y \in B, \ f(f^{-1}(y)) = y$$

Warning: A function is invertible if and only if it is bijective.

12.1 Facts about inverse functions

1)

Let $f: D \to \mathbb{R}$

f is invertible in D when:

- *f* is strictly increasing;
- f is strictly decreasing.

2)

Let $f: D \to \mathbb{R}$

f is invertible when $f^{-1}: \operatorname{Im}(f) \to D$.

13 Expressions and factorization

13.1 Expressions, terms and factors

13.1.1 Expressions

An expression is any formula containing numbers, variables, operations, and brackets.

$$y = ax^2 + bx \cdot c$$

13.2 Terms

A term is any part of the expression separated by "+" or "-".

$$y = \underbrace{ax^2}_{term} + \underbrace{bx \cdot c}_{term}$$

13.2.1 Factors

Each term can be split into a product of factors.

$$x \cdot y \cdot (a-b) \cdot 24 = x \cdot y \cdot (a-b) \cdot 2 \cdot 2 \cdot 2 \cdot 3$$

<u>Notice</u>: the process of splitting a term into several factors is called "factorization".

The goal of a factorization is to factorize an expression as much as possible.

13.2.2 Common factor

Any expression made of terms is composed of several factors.

$$x^2 + x^3 + x = x(x + x^2 + 1), \ \forall x \in \mathbb{R}$$

13.3 Notable producs

- $(a+b)^2 = a^2 + 2ab + b^2$ (square of a binomial);
- $(a-b)^2 = a^2 2ab + b^2$ (square of a binomial);
- $(a-b)(a+b) = a^2 b^2$ (difference of squares);
- $(a+b)(a^2-ab+b^2) = a^3+b^3$ (sum of cubes);
- $(a-b)(a^2 + ab + b^2) = a^3 b^3$ (difference of cubes).

Remark: notable products are useful to factorize expressions when we don't know a common factor.

14 Polynomial function

Let $n \in \mathbb{N}^*$, then a polynomial is the sum or difference of n-monomials.

15 Classification of polynomials

Polynomials can be classified using two criteria:

- 1. the number of **terms**;
- 2. the **degree** of the polynomial.

Number of Terms	Name	Example	Degree
One	Monomial	ax^2	1
Two	Binomial	$ax^2 - bx$	2
Three	Trinomial	$ax^2 - bx + c$	3
Four or more	Polynomial	$a_n x^n - a_1 x^{n-1} + a_2 x^{n-2} \cdots a_0$	n-degree

Remark: The degree of a polynomial is the largest exponent of its monomials.

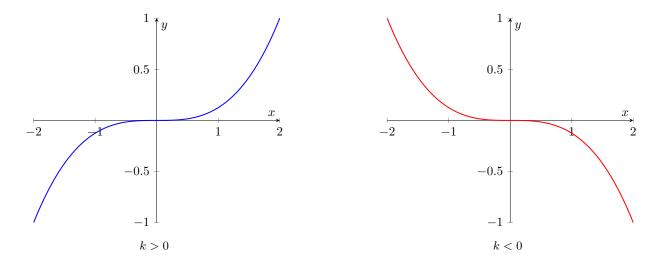
16 Symmetrical functions

Let $y = kx^n$, then we plot:

16.1 *n* **odd**

$$f(-x) = -f(x), \quad \forall x \in \mathbb{R}$$

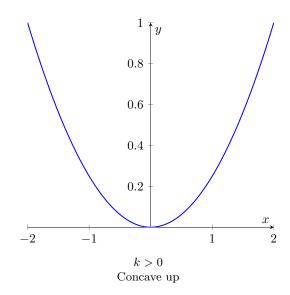
16.1.1 Graph examples



16.2 *n* even

$$f(-x) = f(x), \quad \forall x \in \mathbb{R}$$

16.2.1 Graph examples





<u>Definition</u>:

- a function y = f(x) is called **odd** if it is symmetric with respect to the origin;
- a function y = f(x) is called **even** if it is symmetric with respect to the y-axis.

16.3 General case

Let y = p(x), where p(x) is any polynomial with real coefficients:

$$p(x) = a_n \cdot x^n + a_{n-1} \cdot x^{n-1} + a_{n-2} \cdot x^{n-2} + \dots + a_2 \cdot x^2 + a_1 \cdot x^1 + a_0$$

where:

- $n \in \mathbb{N}$;
- $n = \deg(p(x));$
- $a_n = \text{leading coefficient.}$

$$p(x) = \sum_{i=0}^{n} a_i \cdot x^i$$

16.4 Symmetry of a polynomial

Let y = p(x) be a polynomial function, then:

1) y = p(x) is odd iff all the degrees of all the terms of p(x) are odd;

2) y = p(x) is even iff all the degrees of all the terms of p(x) are even;

3) y = p(x) has mixed degrees, p(x) is neither odd nor even.

17 Intersection with axis

17.1 Vertical intersection

Let y = f(x) be any function, then we solve for y:

$$\begin{cases} x = 0 \\ y = f(0) \end{cases}$$

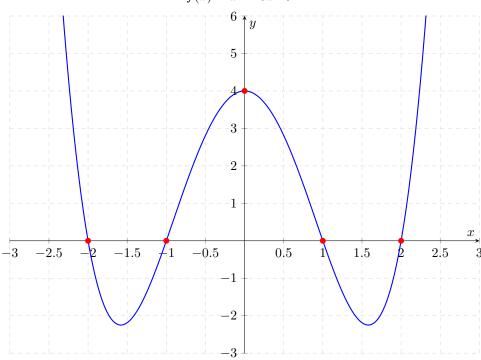
17.2 Zeros of a function

Let y = f(x) be any function, then we solve for x:

$$\begin{cases} y = 0 \\ 0 = f(x) \end{cases}$$

17.3 Graph example

$$f(x) = x^4 - 5x^2 + 4$$



18 Dominant elements in a function approaching $\pm \infty$

As x approaches $\pm \infty$, the term with the highest degree in a polynomial function dominates the behavior of the function.

p(x) has, as a dominant, the element a_n with the highest degree x^n

18.1 Order of dominance

18.1.1 Approaching to $+\infty$

Let $n \in \mathbb{N}$, $m \in \mathbb{N}$, 2 < n < m, then:

In these cases, we always have $x \to +\infty \Rightarrow p(x) \to +\infty$

18.1.2 Approaching to $-\infty$

Let $\lambda > 2$ and odd, k > 2 and even.

Functions like x^{λ} (with λ odd) and $-x^{k}$ (with k even) both approach $-\infty$, but at different rates.

18.1.3 Dominance in rational functions

When the dominant element is at the numerator:

$$\lim_{x \to \infty} \frac{x^n}{x^{n-1}} = \infty$$

When the dominant element is at the denominator:

$$\lim_{x \to \infty} \frac{x^{n-1}}{x^n} = 0$$

When we have the same degree either in the numerator and in the denominator:

$$\lim_{x \to \infty} \frac{ax^n}{bx^n} = \frac{a}{b}$$

<u>Definition</u>: horizontal asymptote appears when x approaches to ∞ , which implies that y approaches to a number A different from $\pm \infty$

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19 Exponential and logarithm functions

The relationship between exponentials and logarithms is based on the following formula:

$$a^{\log_a(x)} = x \Longleftrightarrow \log_a(a^x) = x$$

19.1 Exponentials

19.1.1 General equation

Let $\alpha \in \mathbb{R}_+^*$, $x \in \mathbb{R}$, and a > 1, then:

$$y = \alpha \cdot a^x$$

19.1.2 Euler's number

Euler's number is defined by the limit:

$$e = \lim_{x \to \infty} \left(1 + \frac{1}{n} \right)^n \approx 2.718 \cdots$$

Alternatively, it can be expressed as:

$$e = \sum_{n=0}^{\infty} \frac{1}{n!}$$

19.2 Logarithms

19.2.1 Natural logarithm

The inverse function of the Euler's exponential function:

$$f(x) = e^x \iff h(x) = \ln(x)$$

<u>Remark</u>: the domain of ln(x) is $D_n: \forall x \in \mathbb{R}_+^*$

19.2.2 Logarithms with arbitrary bases

The inverse function of any arbitrary exponential function:

$$f(x) = n^x \Longleftrightarrow h(x) = \log_n(x)$$

Alternatively, it can be expressed as:

$$\log_a(x) = \frac{\ln(x)}{\ln(a)}$$

19.2.3 Common logarithm

The common logarithm uses base 10:

$$\log_{10}(x) = \frac{\ln(x)}{\ln(10)}$$

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19.3 Exponential growth

$$N(t) = N_0 \cdot e^{kt}$$

20 Composite functions

Let y = f(x) and z = g(y) be two functions, then:

$$z = g(f(x))$$

20.1 Examples

1) Let $f(x) = x^2 + 4x$ and $g(y) = y^2 + \cos(y)$ be two functions, then:

$$g(f(x)) = (x^2 + 4x)^2 + \cos(x^2 + 4x)$$

2) Let $f(x) = x^3$, $h(x) = \arctan(x)$ and $g(x) = \ln(x)$ be functions, then:

$$g(h(f(x))) = \ln(\arctan(x^3))$$

Part IV

Trigonometry

21 Trigonometry

21.1 Conversion table of degrees and radians

Angles (in Degrees)	0°	30°	45°	60°	90°	180°	270°	360°
Angles (in Radians)	0°	$\pi/6^{^{\mathrm{c}}}$	$\pi/4^{^{ m c}}$	$\pi/3^{\circ}$	$\pi/2^{^{\mathrm{c}}}$	$\pi^{^{\mathrm{c}}}$	$3\pi/2^{\circ}$	$2\pi^{^{\mathrm{c}}}$
$\sin(\theta)$	0	1/2	$\sqrt{2}/2$	$\sqrt{3}/2$	1	0	-1	0
$\cos(\theta)$	1	$\sqrt{3}/2$	$\sqrt{2}/2$	1/2	0	-1	0	1
$\tan(\theta)$	0	$\sqrt{3}/3$	1	$\sqrt{3}$	∞	0	∞	0

 $\underline{\operatorname{Remark}}:$

$$cos(2\pi + \theta) = cos(\theta)$$
 | $sin(2\pi + \theta) = sin(\theta)$

Remark: Let $\forall k \in \mathbb{Z}, \ \forall \theta \in \mathbb{R}$, then:

$$\cos(\theta + 2\pi k) = \cos(\theta)$$

21.2 Trigonometric functions in the unit circle



Remark: the circle has center in the origin O, radius = 1 and function $x^2 + y^2 = 1$

Trigonometric functions can be extended to angles beyond 0 and 90° using the unit circle. For an angle θ in the unit circle:

$$\boxed{\sin \theta := y \mid \cos \theta := x \mid \tan \theta := \frac{y}{x}}$$

21.2.1 Property 1 - Domain and range

Because we are inside a circle of radius 1:

- $-1 \le \cos(\theta) \le 1$;
- $-1 \le \sin(\theta) \le 1$.

${\bf 21.2.2 \quad Property \ 2-Trigonometric \ identity}$

Because we have a 90° angle, we can use Pythagoras:

$$\overrightarrow{OH}^2 + \overrightarrow{PH}^2 = \overrightarrow{OP}^2$$

Let $\forall \theta \in \mathbb{R}$, then we can compute the following trigonometric identity:

$$\sin^2(\theta) + \cos^2(\theta) = 1$$

21.3 Tangent

A tangent of an angle is exactly the slope of a line:

$$m = \frac{\Delta y}{\Delta x} = \tan(\theta) = \frac{\sin(\theta)}{\cos(\theta)}$$

Remark: the tangent is not defined when the angle is $\frac{\pi}{2}$ or $\frac{3\pi}{2}$, that is when we have a vertical line.

21.4 Domain of trigonometric functions

$$y = \cos(x), \quad x^{c} \in \mathbb{R}$$

$$y = \sin(x), \quad x^{c} \in \mathbb{R}$$

$$y = \tan(x), \quad x^{c} \in \mathbb{R} \setminus \left\{ \frac{\pi}{2} + k\pi \mid k \in \mathbb{Z} \right\}$$

21.5 Inverse trigonometric functions

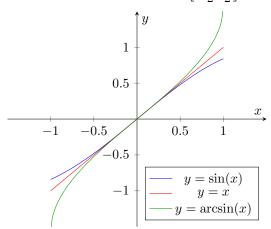
 $\underline{\text{Warning}}$: in order to be invertible, a function should be either always strictly increasing or always strictly decreasing.

21.5.1 Arccosine



21.5.2 Arcsine

The domain of the arcsine is $\forall x \in [-1,1]$ and the range is $\forall x \in \left[-\frac{\pi}{2},\frac{\pi}{2}\right]$



21.5.3 Arctan

The domain is $\forall x \in \mathbb{R}$ and the range is $\forall x \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$

