Non-Negative Matrix Factorization

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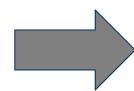
The Algorithm

$$V = W \times H$$

$$H_{[i,j]}^{n+1} = H_{[i,j]}^n \cdot \frac{((W^n)^T V)_{[i,j]}}{((W^n)^T W^n H^n)_{[i,j]}}$$

$$W_{[i,j]}^{n+1} = W_{[i,j]}^{n} \cdot \frac{(V(H^{n+1})^{T})_{[i,j]}}{(W^{n} H^{n+1} (H^{n+1})^{T})_{[i,j]}}$$







Cost analysis

Asymptotic runtime complexity :

$$O(m \cdot n \cdot r + m \cdot r^2 + n \cdot r^2 + n^2 \cdot r + m \cdot n)$$

Cost - measured by counting operations inside the code:

```
2 * m * n * r + 5 * m * n + 3 +

number_of_iterations * (6 * m * n * r +

3 * m * r * r +

3 * n * r * r +

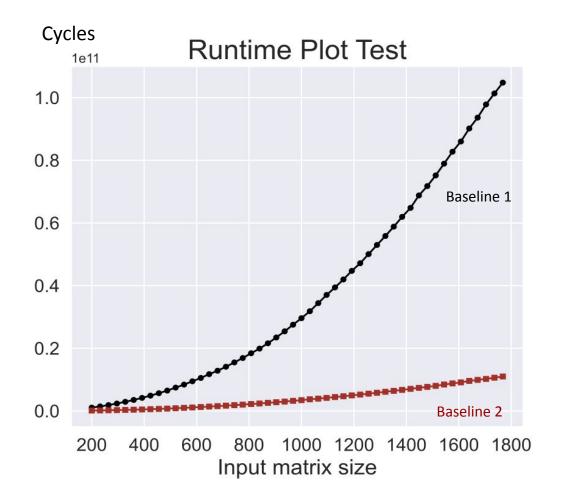
5 * m * n +

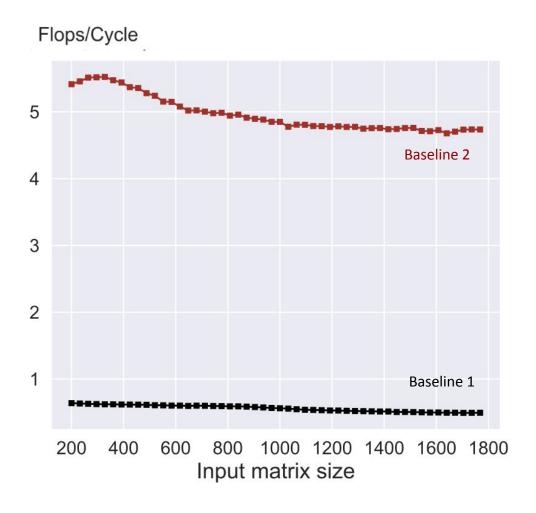
2 * m * r +

2 * n * r + 3)
```

 $V: m \times n$ $W: m \times r$ $H: r \times n$

Baseline Implementations



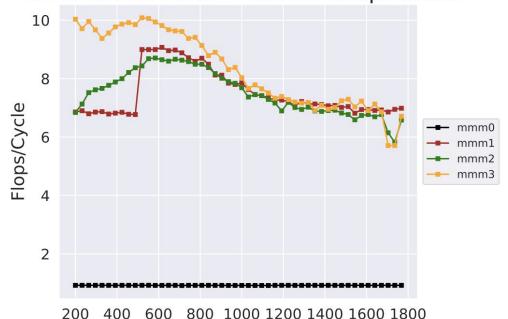


NNMF (double precision) on i5-6600K, 3.5 GHz, r = 16

Matrix Multiplication Optimizations

- Blocking (block size = 16)
- Loop unrolling to have 8 independent lines of computations
- Vectorization of the computation

Performance Plots - Matrix Multiplication



int idx b = k * B n col + jj;for (kk = k; kk < k + nB; kk++){ a0 = mm256 set1 pd(A[Aii + kk]);a1 = mm256 set1 pd(A[Aii + A n col + kk]);b0 = _mm256_load_pd((double *) &B[idx_b]); $b1 = mm256 load_pd((double *) &B[idx_b + 4]);$ b2 = mm256 load pd((double *) &B[idx b + 8]); $b3 = _mm256_load_pd((double *) \&B[idx_b + 12]);$ $r0 = _{mm256_{fmadd_pd(a0, b0, r0)}};$ $r1 = _mm256_fmadd_pd(a0, b1, r1);$ $r2 = _mm256_fmadd_pd(a0, b2, r2);$ $r3 = _{mm256_fmadd_pd(a0, b3, r3)};$ r4 = mm256 fmadd pd(a1, b0, r4); $r5 = mm256 fmadd_pd(a1, b1, r5);$ $r6 = _mm256_fmadd_pd(a1, b2, r6);$ $r7 = _{mm256_{fmadd_pd(a1, b3, r7)}}$ $idx_b += B_n_{col}$;

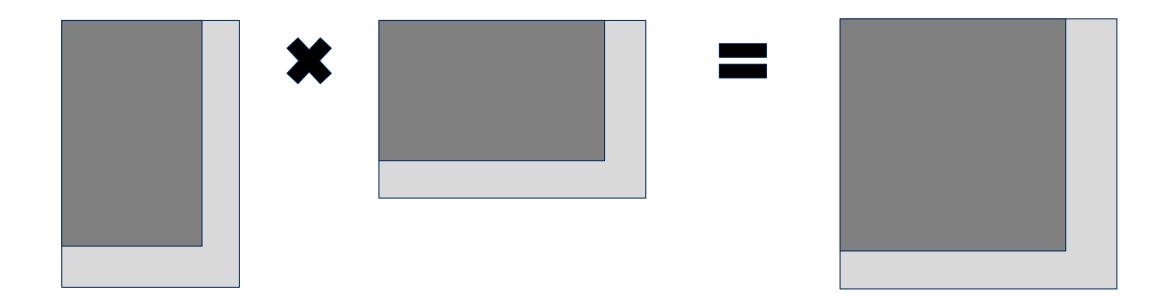
Input matrix size

Matrix Padding

- R multiple of block size
 - Outperforming BLAS
- R not multiple of block size
 - Blas outperforming us

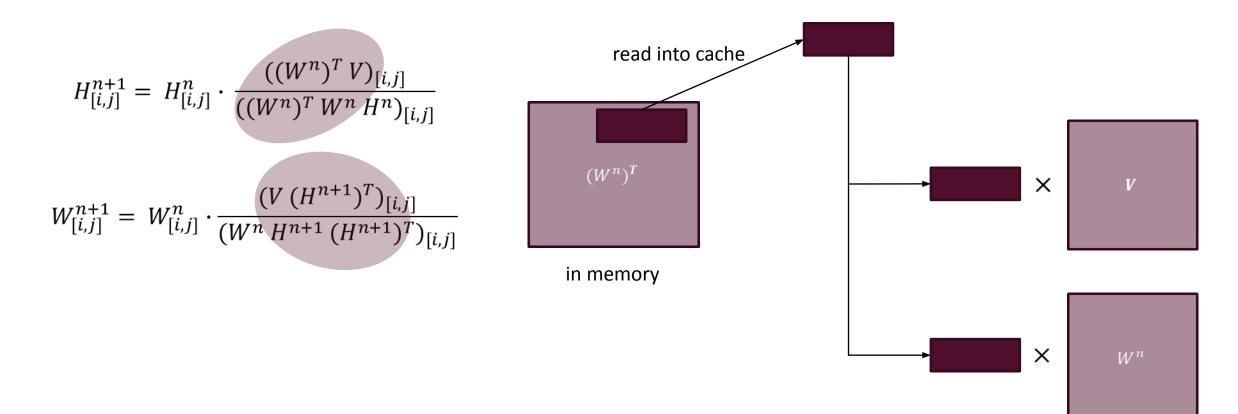


- More computation but better microarchitecture usage
- Outperforming BLAS
- Padding with 0s



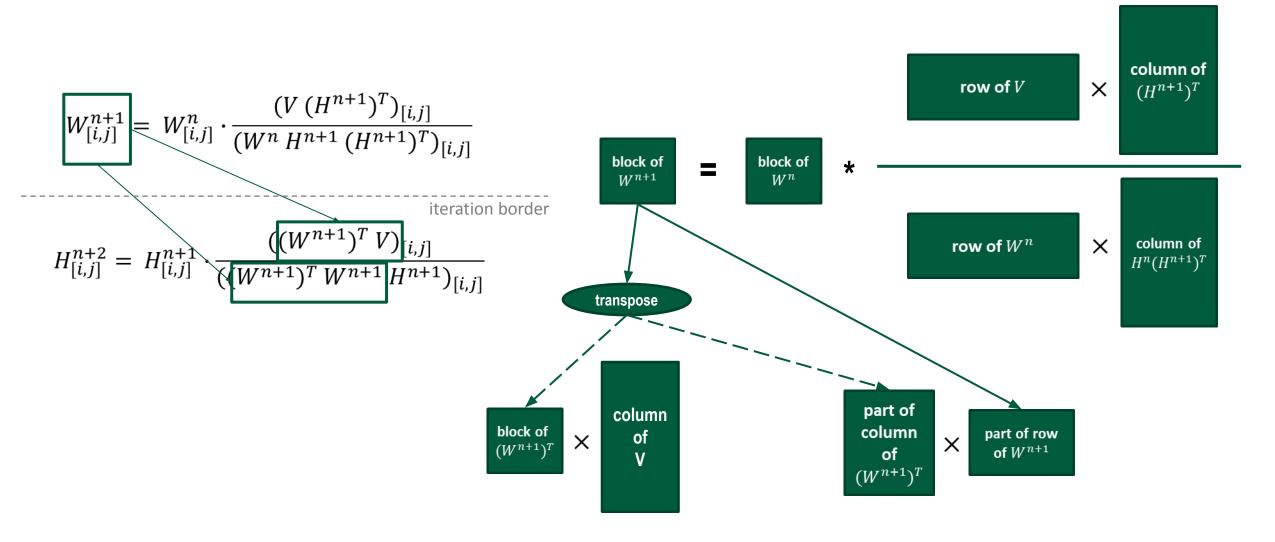
Algorithmic optimization 1 – Reuse entries of W

■ Reduces the number of read accesses to (Wⁿ)^T in the computation of Hⁿ⁺¹, and to (Hⁿ⁺¹)^T in the computation of Wⁿ⁺¹ by half

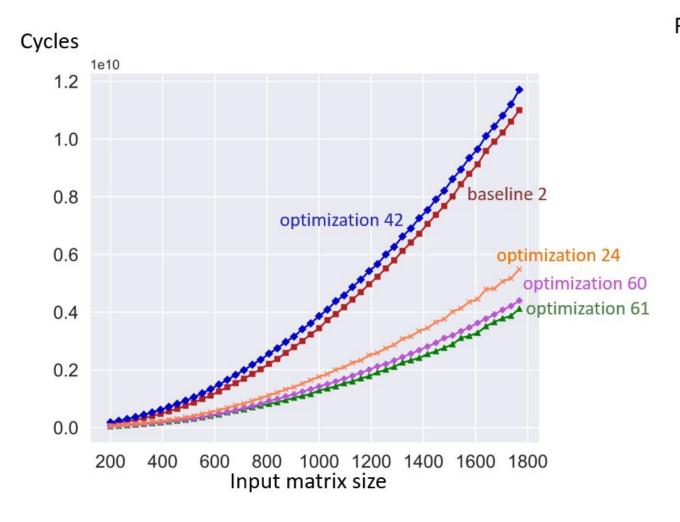


Algorithmic optimization 4 – Reuse block of W across 2 iterations

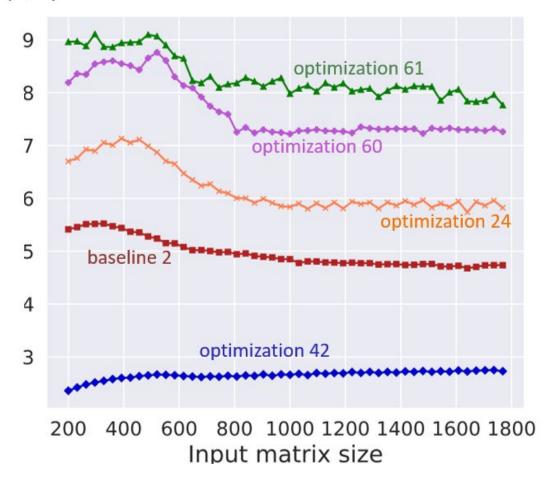
■ The calculated block of Wⁿ⁺¹ is immediately used in the calculation of (Wⁿ⁺¹)^TV and (Wⁿ⁺¹)^T Wⁿ⁺¹



Runtime and Performance Plots

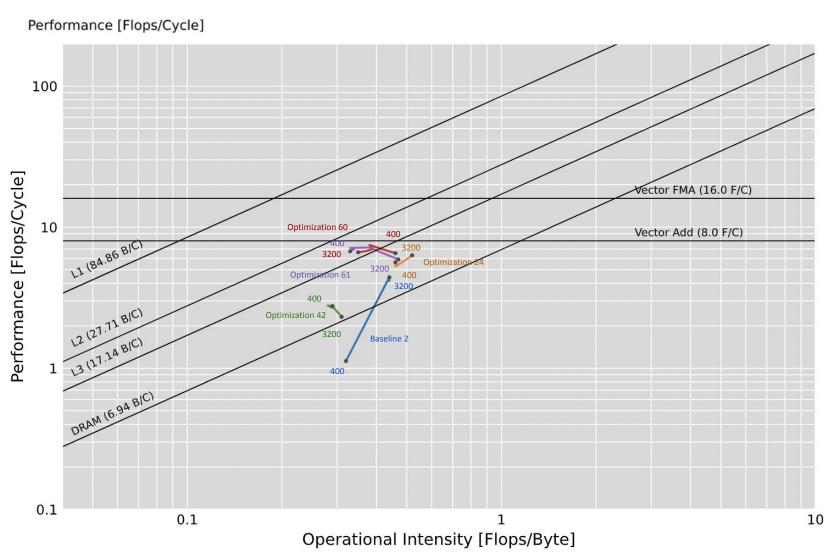


Flops/cycle



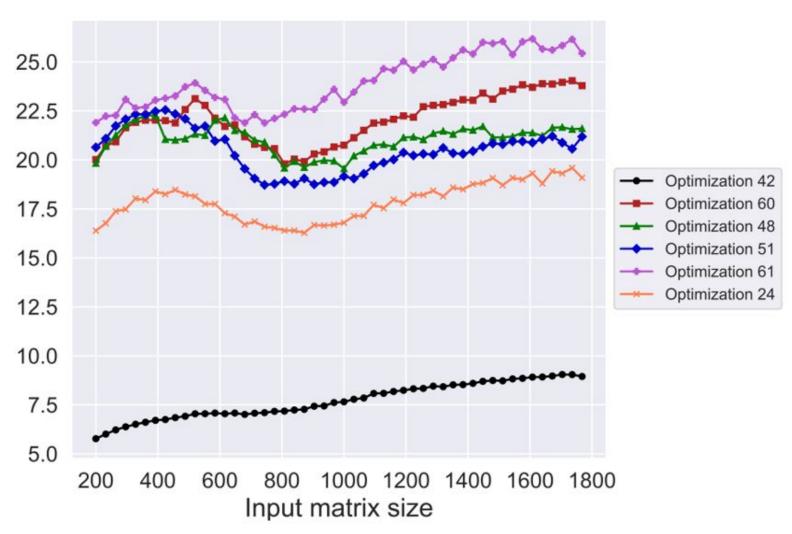
NNMF (double precision) on i5-6600K, 3.5 GHz, r = 16

Roofline Plot



NNMF (double precision) on i5-6600K, 3.5 GHz, r = 16

Speedup

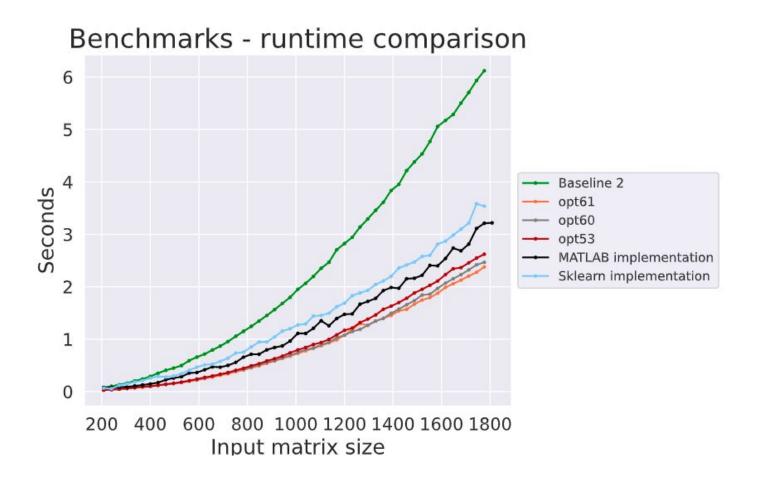


NNMF (double precision) on i5-6600K, 3.5 GHz, r = 16

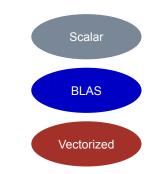
Average speedup:

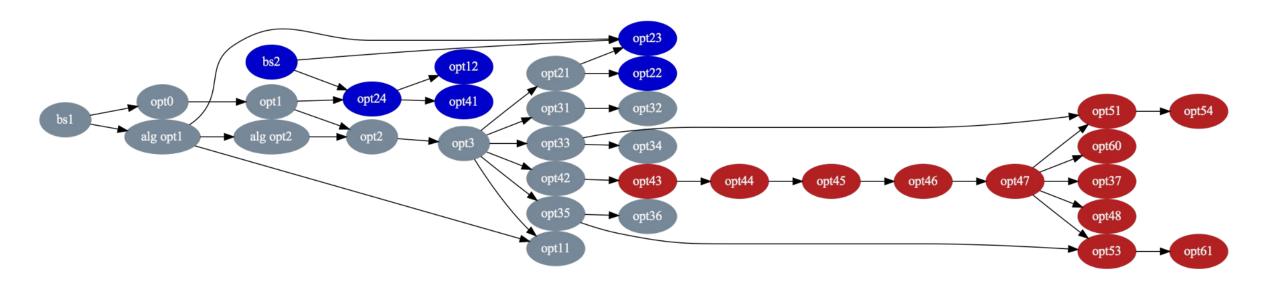
- Optimization 61 23.95
- Optimization 60 22.07
- Optimization 48 21.05
- Optimization 51 20.49
- Optimization 54 19.24
- Optimization 24 17.84
- Optimization 42 7.71

Benchmarking plot



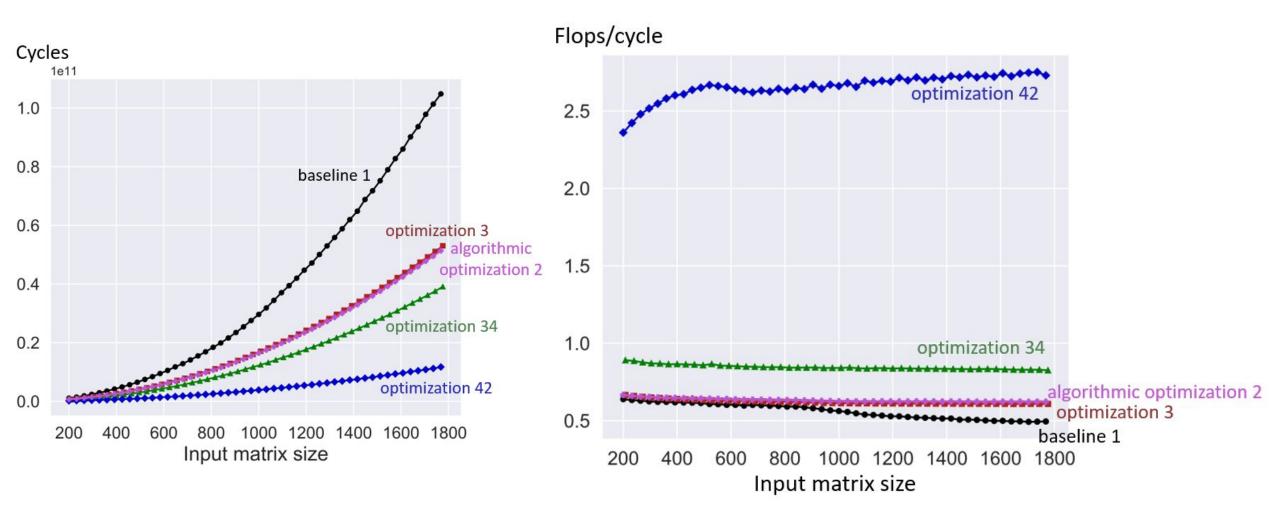
Questions?





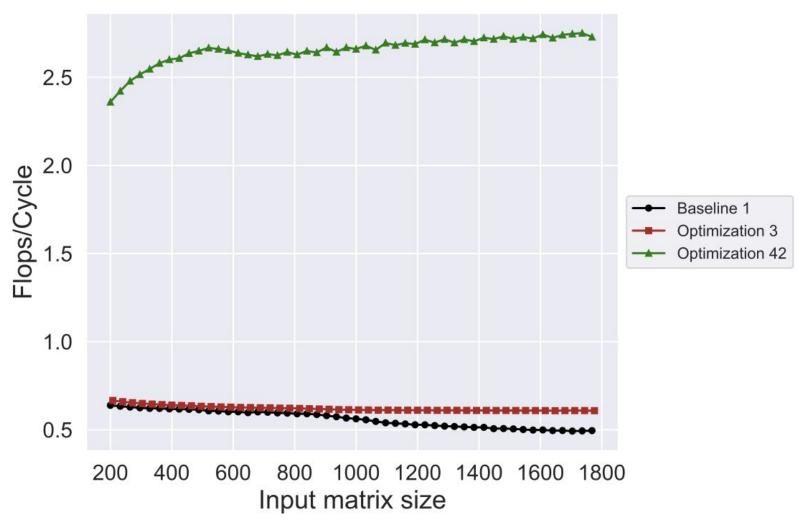
Appendix

Runtime and Performance Plots - scalar

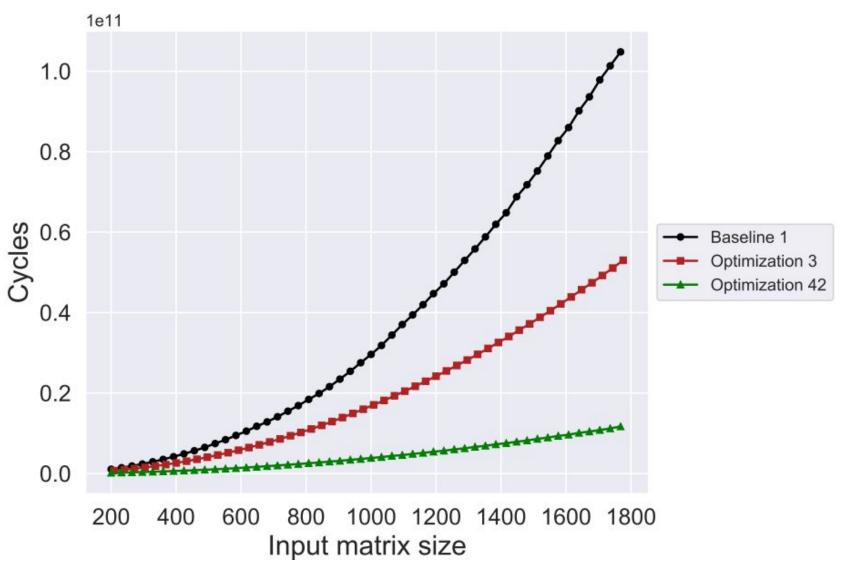


NNMF (double precision) on i5-6600K, 3.5 GHz, r = 16

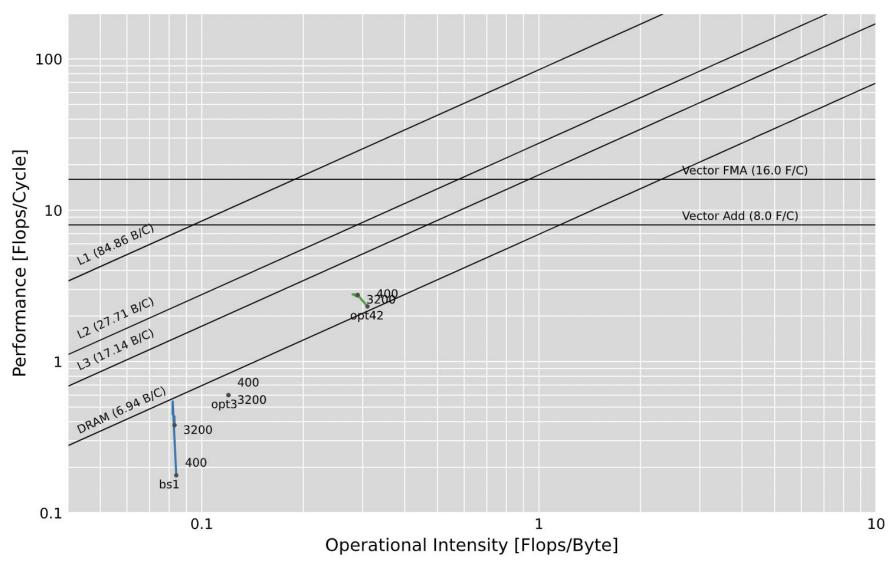
Performance Scalar Optimizations



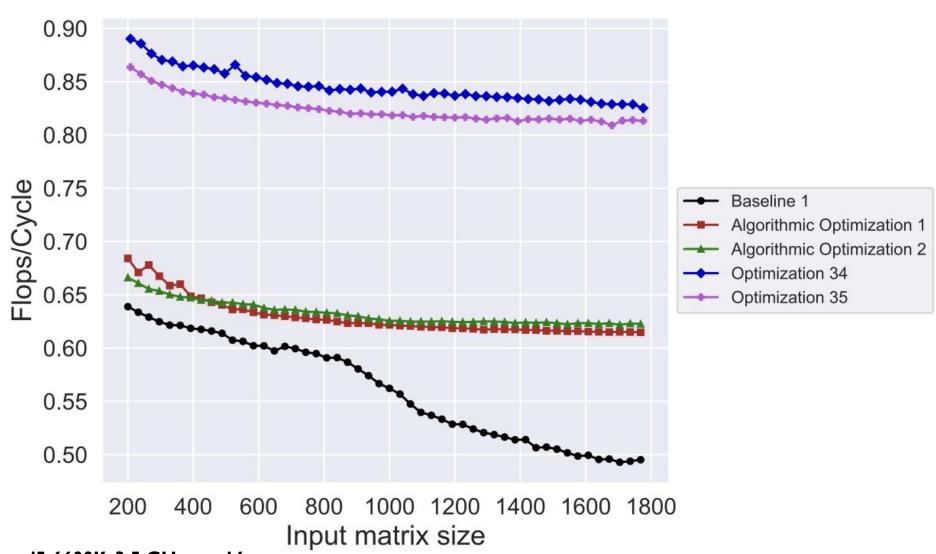
Runtime Scalar Optimizations



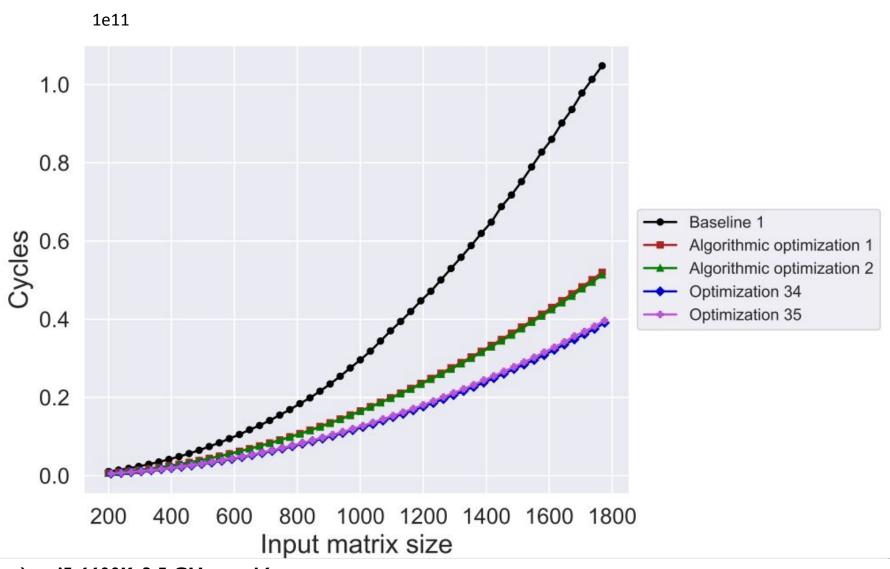
Roofline Scalar Optimizations



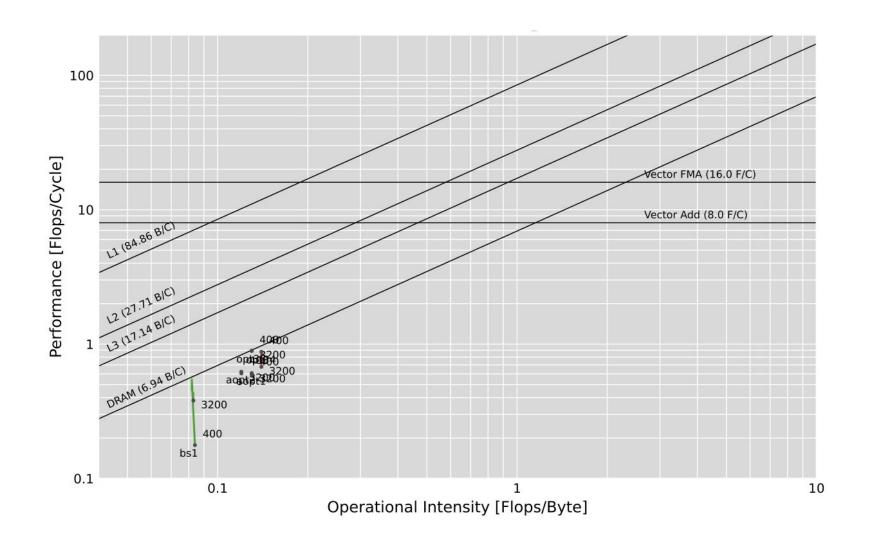
Performance Scalar Algorithmic Optimizations



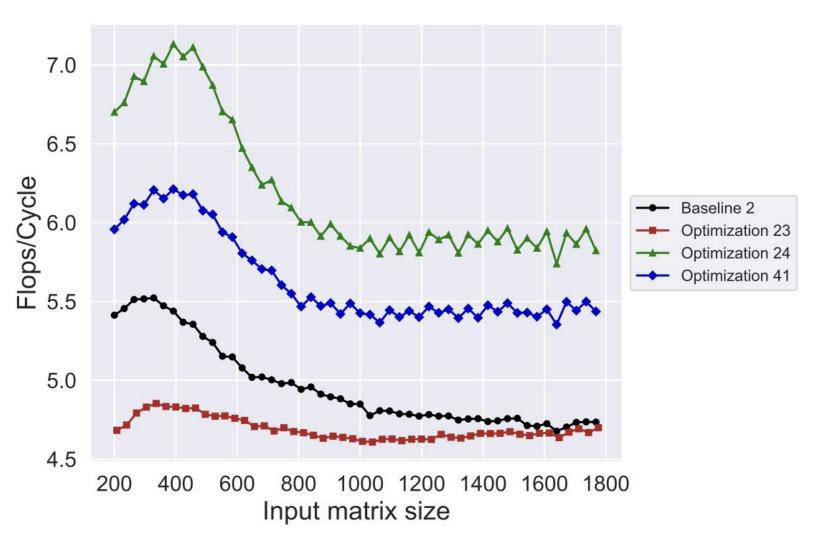
Runtime Scalar Algorithmic Optimizations



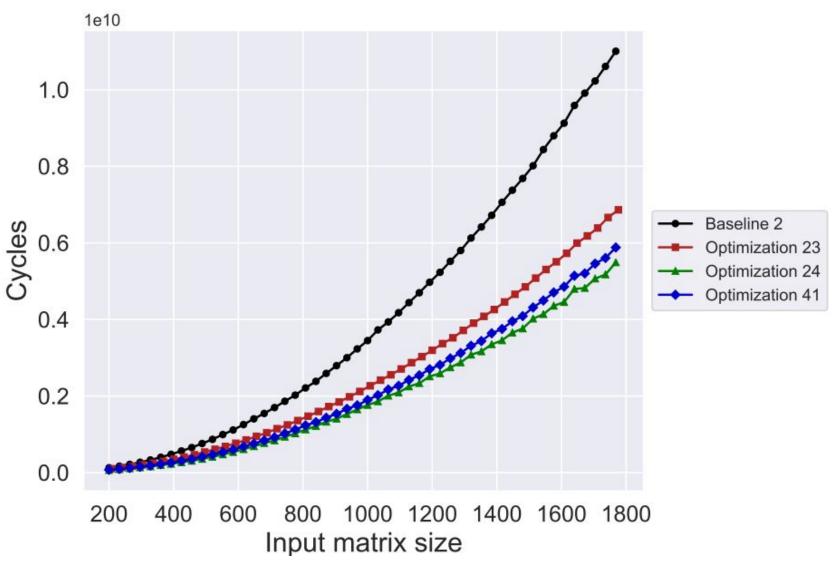
Roofline Scalar Algorithmic Optimizations



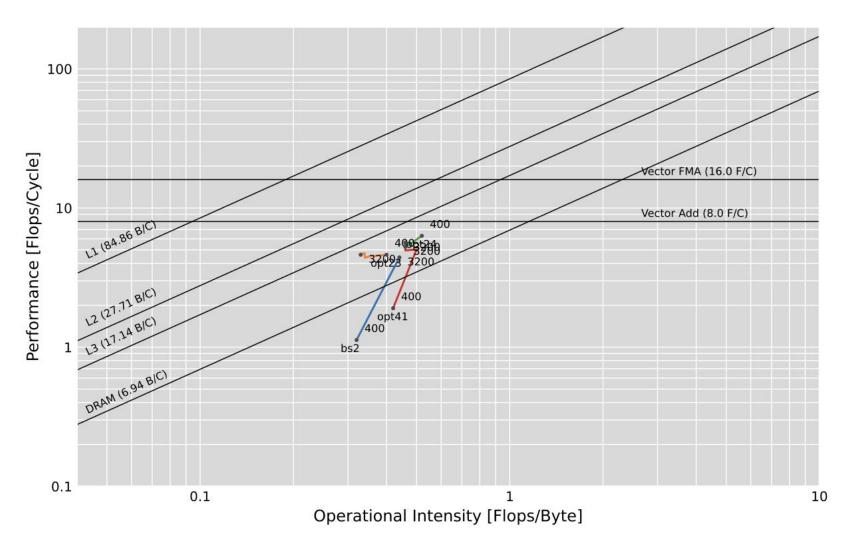
Performance BLAS Optimizations



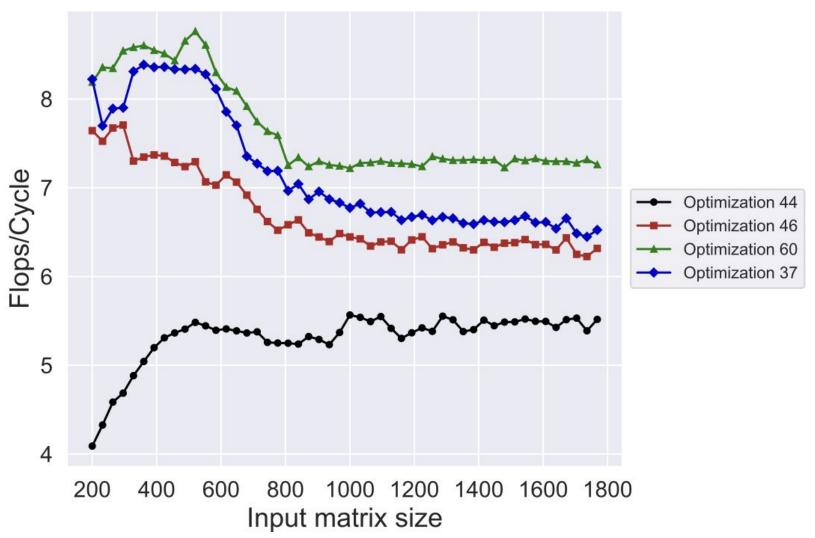
Runtime BLAS Optimizations



Roofline BLAS Optimizations

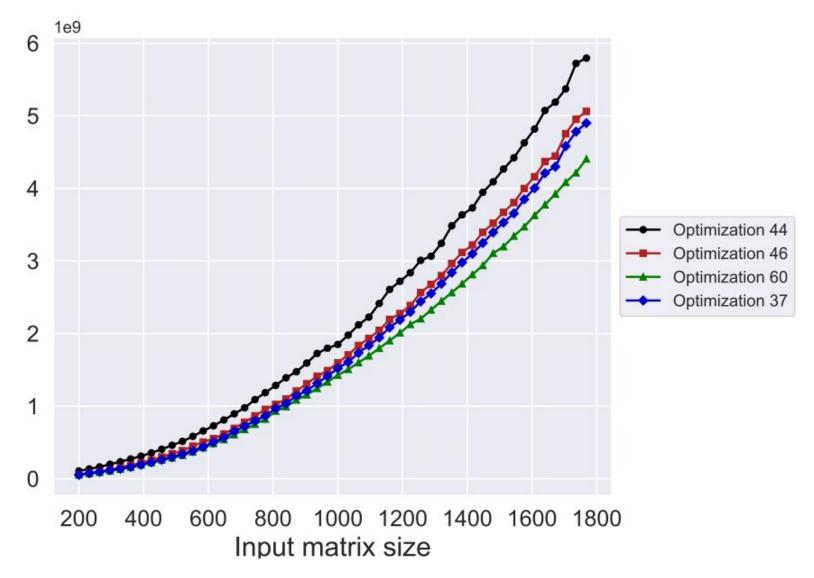


Performance Vectorized Optimizations

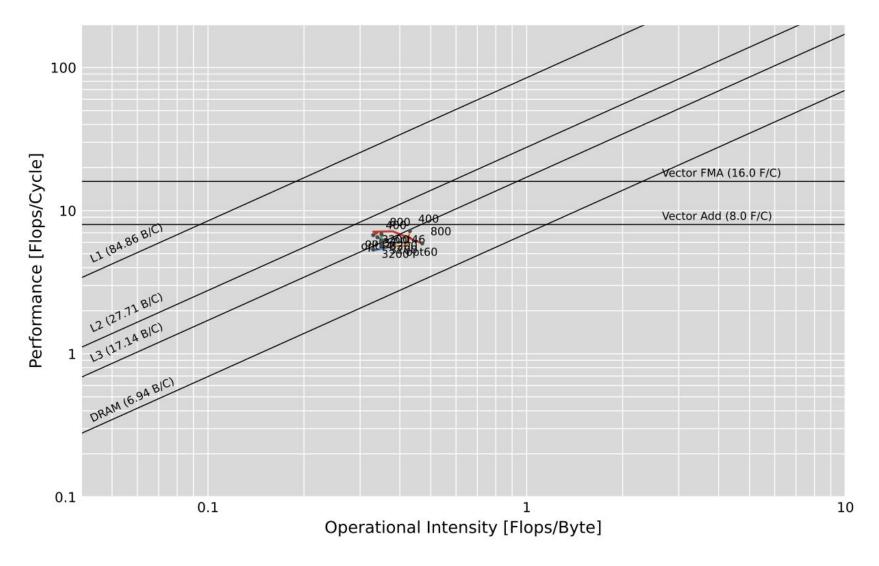


NNMF (double precision) on i5-6600K, 3.5 GHz, r = 16

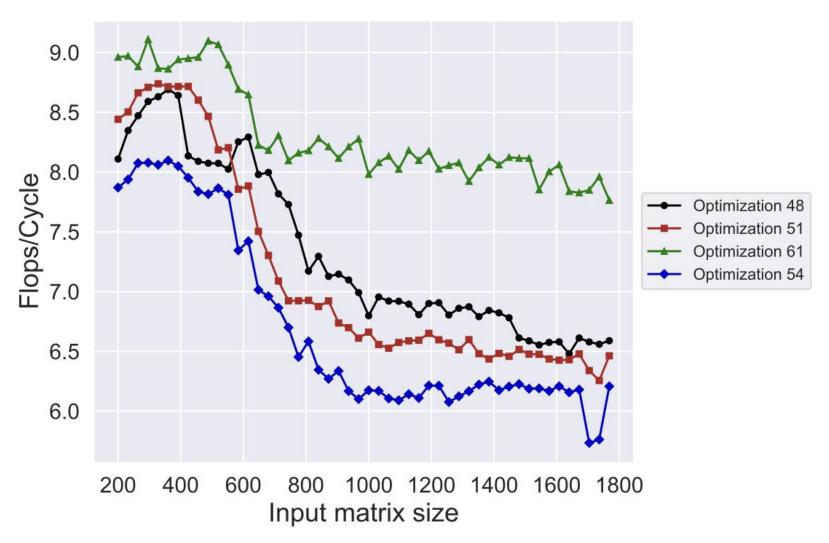
Runtime Vectorized Optimizations



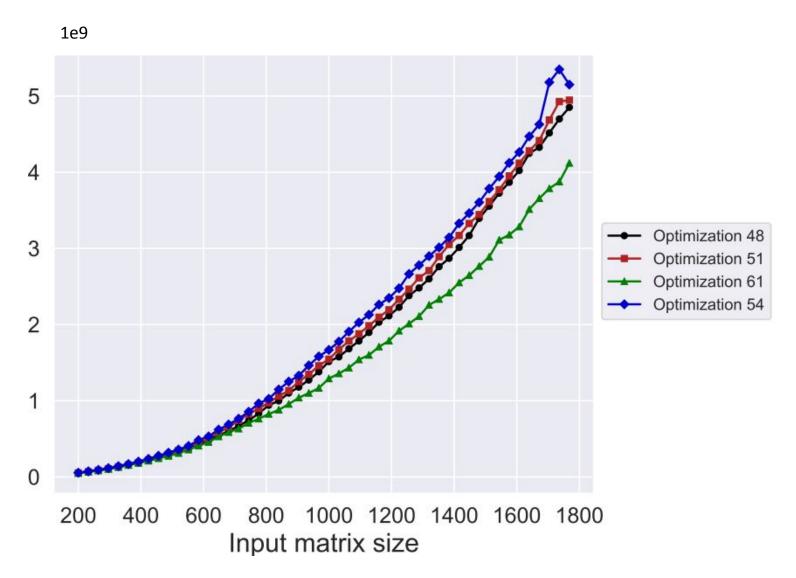
Roofline Vectorized Optimizations



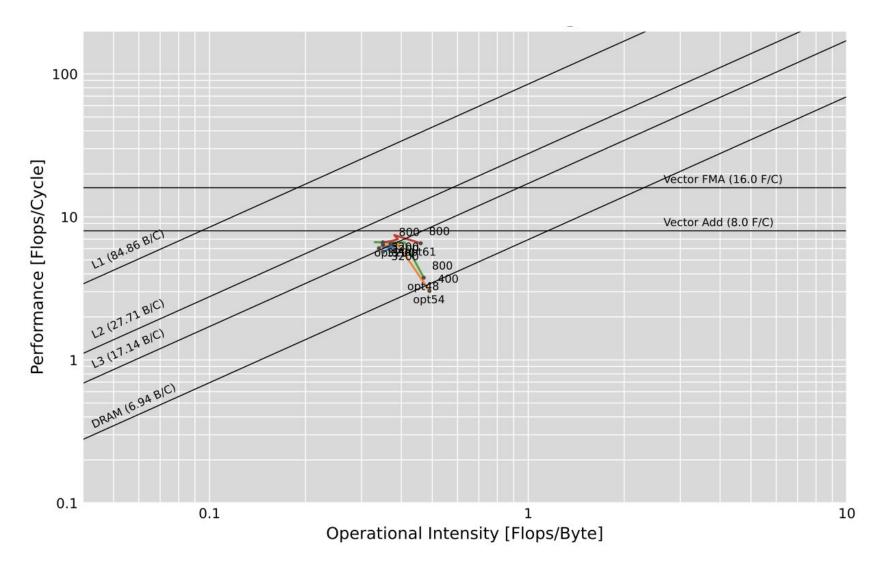
Performance Vectorized Algorithmic Optimizations

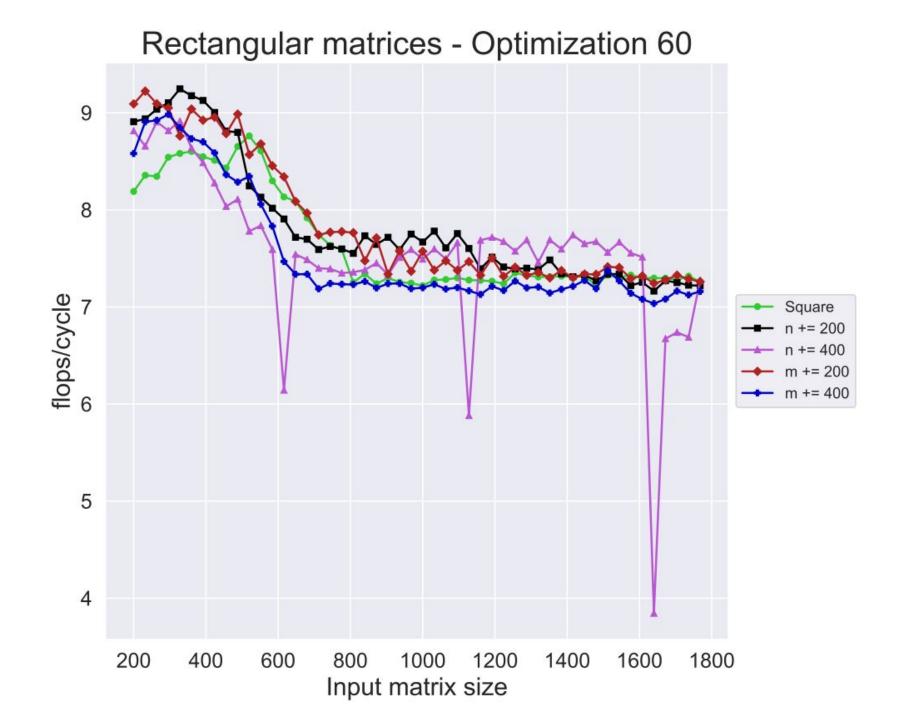


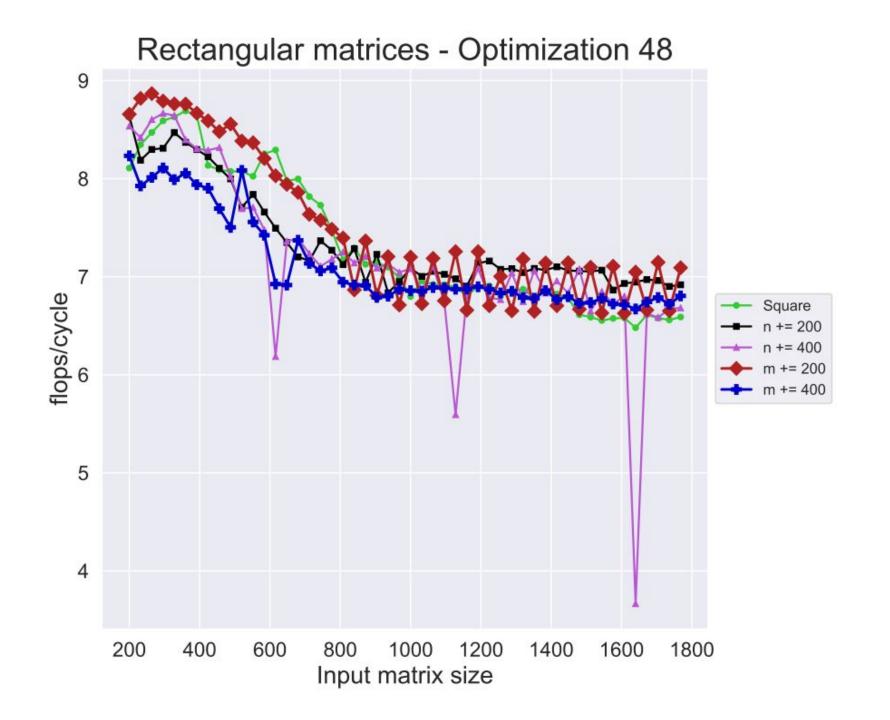
Runtime Vectorized Algorithmic Optimizations

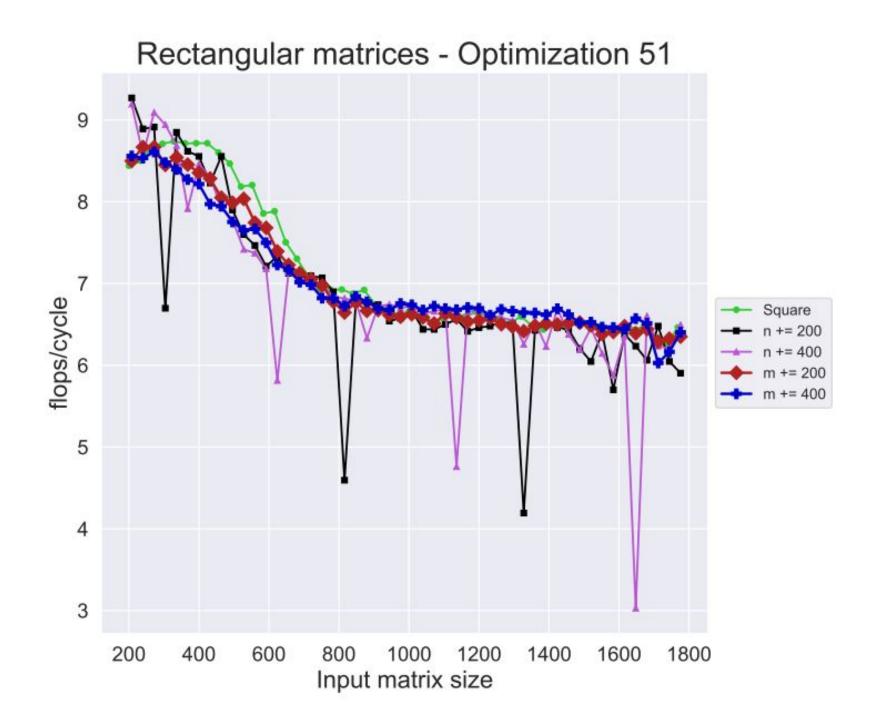


Roofline Vectorized Algorithmic Optimizations

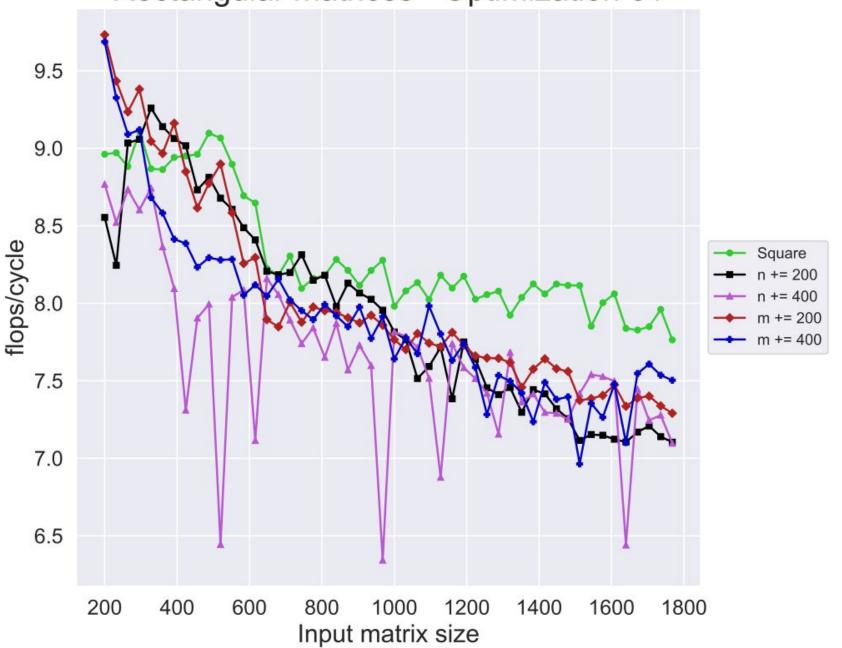




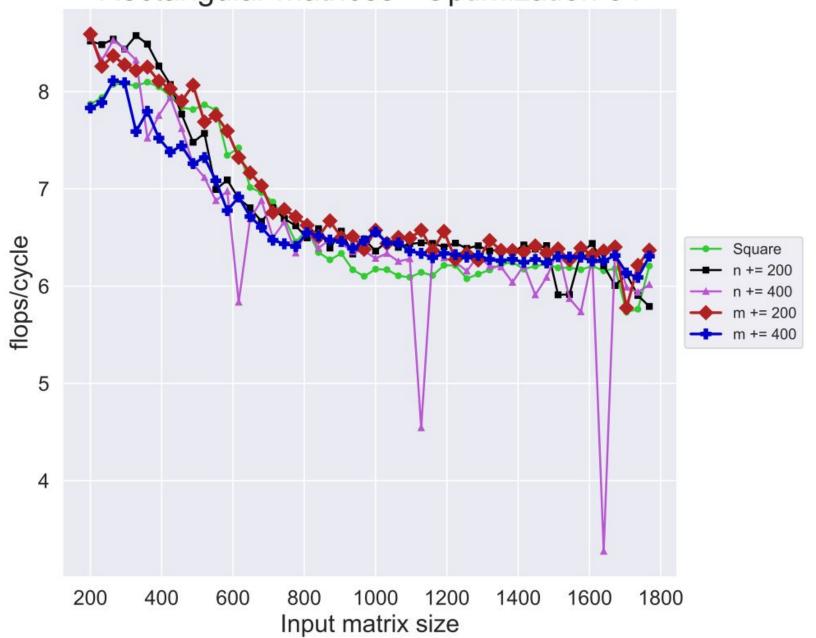


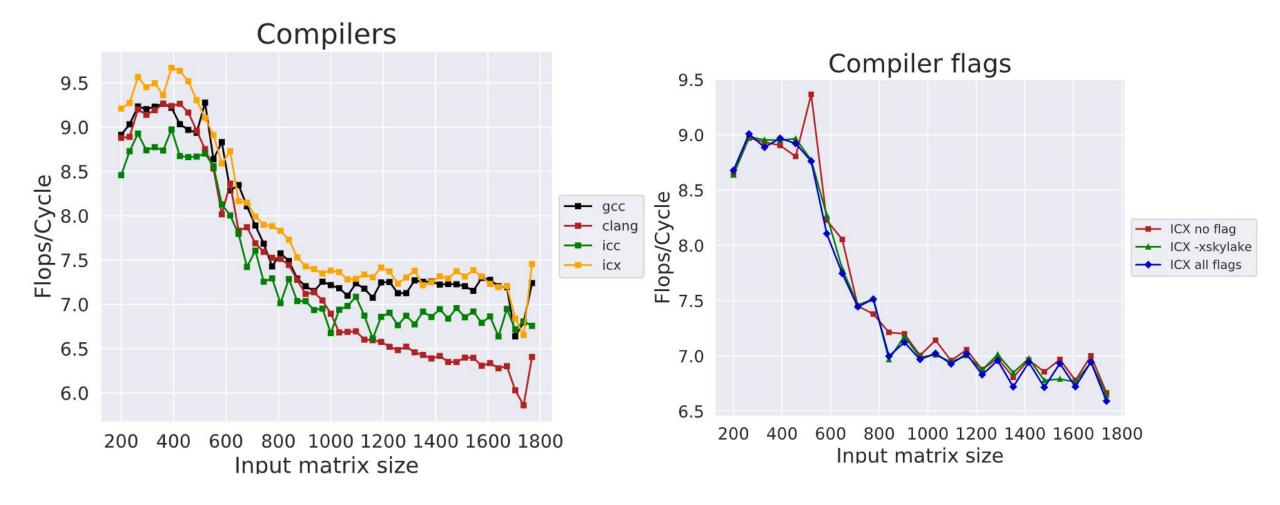


Rectangular matrices - Optimization 61

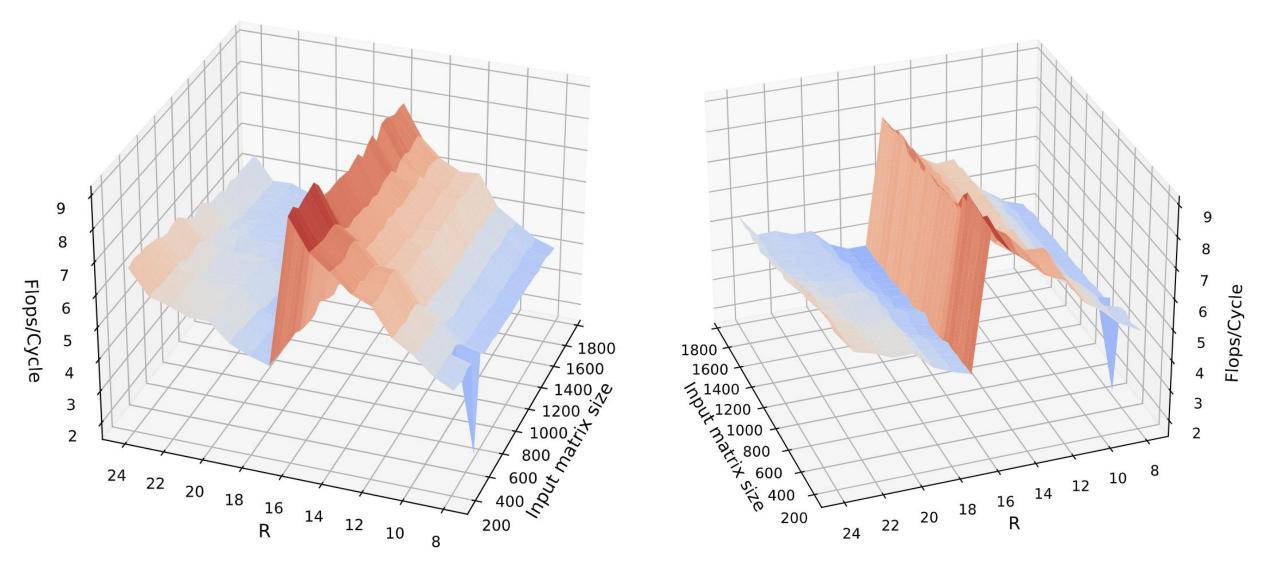


Rectangular matrices - Optimization 54

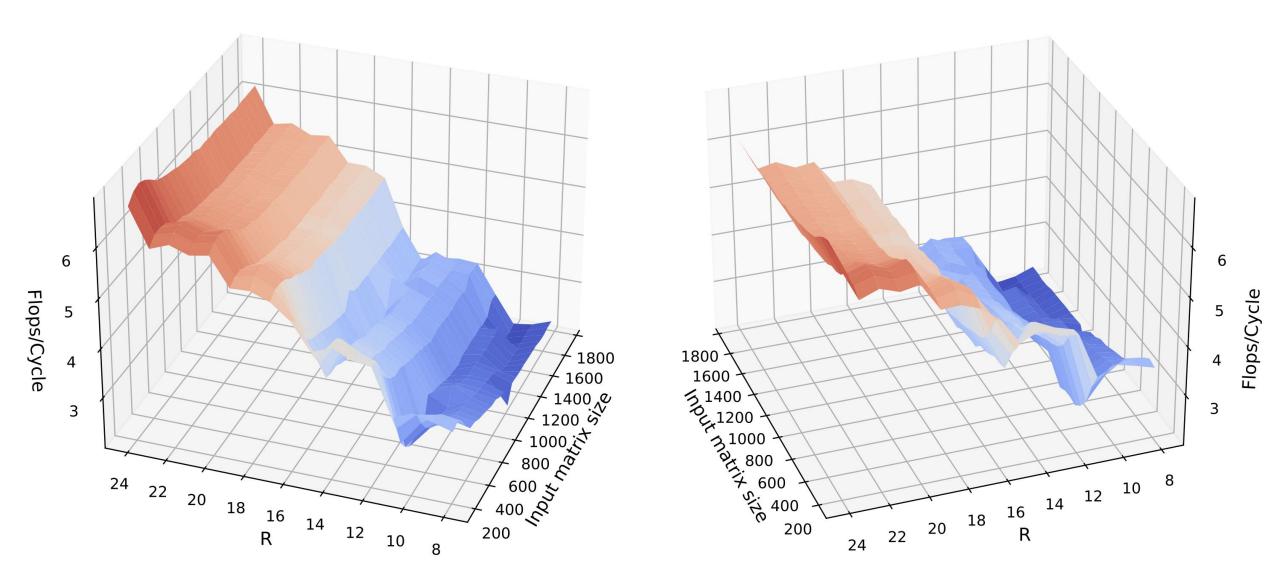




3D Performance Plot Optimization 61



3D Performance Plot Baseline 2



Algorithmic optimization 2 – Interleave matrix multiplications

- Avoids having to store and reread the numerator and the denominator
- The same approach is used in the calculation of Wⁿ⁺¹ as well

numerator - N
$$H_{[i,j]}^{n+1} = H_{[i,j]}^{n} \cdot \frac{((W^n)^T V)_{[i,j]}}{((W^n)^T W^n H^n)_{[i,j]}}$$
denominator_left - DI
$$denominator - D$$

```
V: m \times n

W: m \times r

H: r \times n

Dl: r \times r

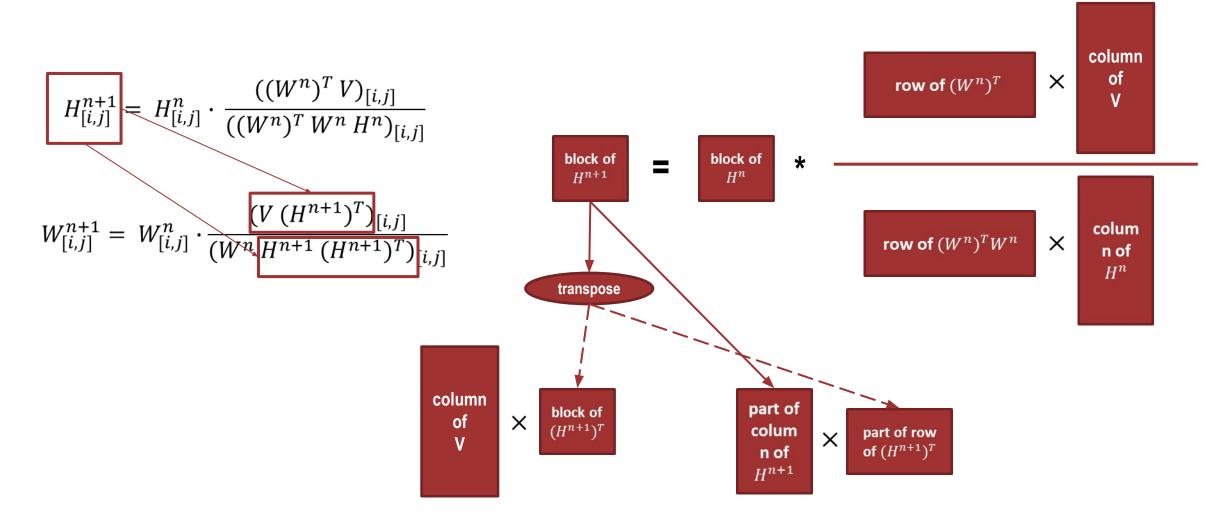
N: r \times n

D: r \times n
```

```
N = matrix_mul(W^T, V)
D = matrix_mul(Dl, H) contain triple loops
for(i=0; i<r; i++)
  for (j=0; j< n; j++)
    H[i][j] = H[i][j] * N[i][j] / D[i][j]
for(i=0; i<r; i++)
  for(j=0; j<n; j++)
     accumulator N = 0
    accumulator D = 0
    for (k=0; k < m; k++)
       accumulator_N += W^{T}[i][k] * V[k][j]
       if(k < r)
         accumulator D += Dl[i][k] * H[k][j]
    H[i][j] = H[i][j] * accumulator N / accumulator D
```

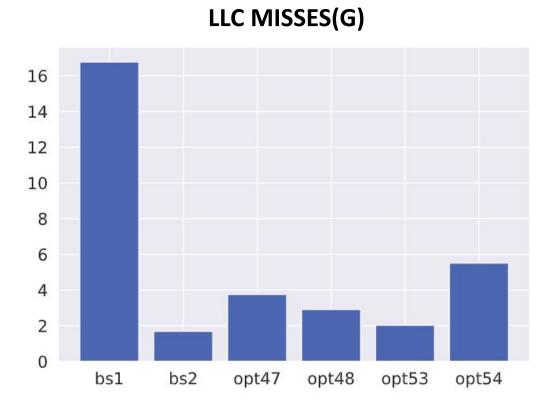
Algorithmic optimization 3 – Reuse block of H

■ The calculated block of H^{n+1} is immediately used in the calculation of $V(H^{n+1})^T$ and $H^{n+1}(H^{n+1})^T$



Additional analysis

- opt47 reduces cache misses by blocking
- opt53 reduces cache misses reusing W
- opt60 computes the approximation matrix WH one block at the time
- opt61 decrease in cache misses is higher than 60 and 53 combined



V:800x800

W: 800x16

H: 800x16