

Matteo Scopel

Material & Texture Artist / 3D Artist

Portfolio: <https://www.artstation.com/matteoscopel>

Email: matteo@scopel.email

Location: Italy

Citizenship: Italian

Ready to work remotely or to relocate.



Experiences

JAN 2023-NOV 2023: Material Artist and Production Supervisor, R3PLICA

- Supervision of the 3d assets production pipeline, fixing issues and managing the work of other 3d artists in the team.
- Conservation and organization of the digital archive of R3PLICA.
- Creation of high quality PBR materials, such as fabrics, wood, marble, metals, procedurally or from photos, using Substance Designer.
- Creation of shaders and assets for the final product implementation in Unreal Engine 5.

2022: occasional freelancing as a material artist. I have worked on textile and leather materials for Italian brand Chateau d'Ax. I have also taught Substance Designer privately.

APR 2021-JAN 2023: a time of personal 3d technical research. I have taken a professional break to improve myself and change work field, focusing on the creation of 3d materials and on the use of procedural tools such as Substance Designer, Houdini together with Unreal Engine and Blender.

NOV 2019-APR 2021: Partner Network Manager, Creative-Cables

- Managing the international partner network of Creative-Cables across 23 countries.
- Taking care of the daily logistics, performance, commercial strategy and promotional activities of each partner's market

Technical Skills

Substance Designer &
Painter
Unreal Engine
Blender
Houdini
ZBrush
Reality Capture
Perforce
Davinci Resolve
Adobe Photoshop &
Illustrator

Languages

Italian (native)
English (C2)
French (B1)

Personal Skills

Organized, flexible, efficient
Critical and creative thinking
Autonomy in the work organization
Used to working and collaborating in a
multicultural environment

Education and other experiences

2018 – 2019: European Solidarity Corps, Dworek Białoprądnicki, Krakow, Poland

Organization of events and cultural activities in a public cultural institution in Poland as part of a European volunteering project.

2017 – 2018: Research Master of Philosophy, KU Leuven, Belgium

Research Master degree with a specialization in political philosophy. Graduation score: magna cum laude.

2016 – 2017: Master of Philosophy, KU Leuven, Belgium

MA degree in philosophy. Graduation score: magna cum laude.

2012 – 2015: Philosophy, Università degli Studi di Perugia, Italy

BA degree in philosophy. Graduation score: 110/110 cum laude