



Search or jump to...



[Pull requests](#) [Issues](#) [Marketplace](#) [Explore](#)



[gilescoope](#) / [subgraph-patterns](#)

Public

Watch

3



Fork

0



Star

12



Code



Issues



Pull requests



Actions



Projects



Wiki



Security



Insights



master



1 branch



0 tags

Go to file

Add file



Code



**gilescoope** houndstooth with flexible number teeth

3620b51 on Jul 13, 2018

5 commits



Subgraphs

houndstooth with flexible number teeth

4 years ago



.gitignore

Initial commit

4 years ago



LICENSE

Initial commit

4 years ago



README.md

Initial commit

4 years ago



Subgraphs.meta

added subgraphs

4 years ago

README.md

# subgraph-patterns

Subgraphs for creating patterns in Unity Shader Graph

## About

Subgraphs for creating patterns in Unity Shader Graph



Readme



MIT License



12 stars



3 watching



0 forks

## Releases

No releases published

## Packages

No packages published



© 2022 GitHub, Inc.

[Terms](#)

[Privacy](#)

[Security](#)

[Status](#)

[Docs](#)

[Contact GitHub](#)

[Pricing](#)

[API](#)

[Training](#)

[Blog](#)

[About](#)