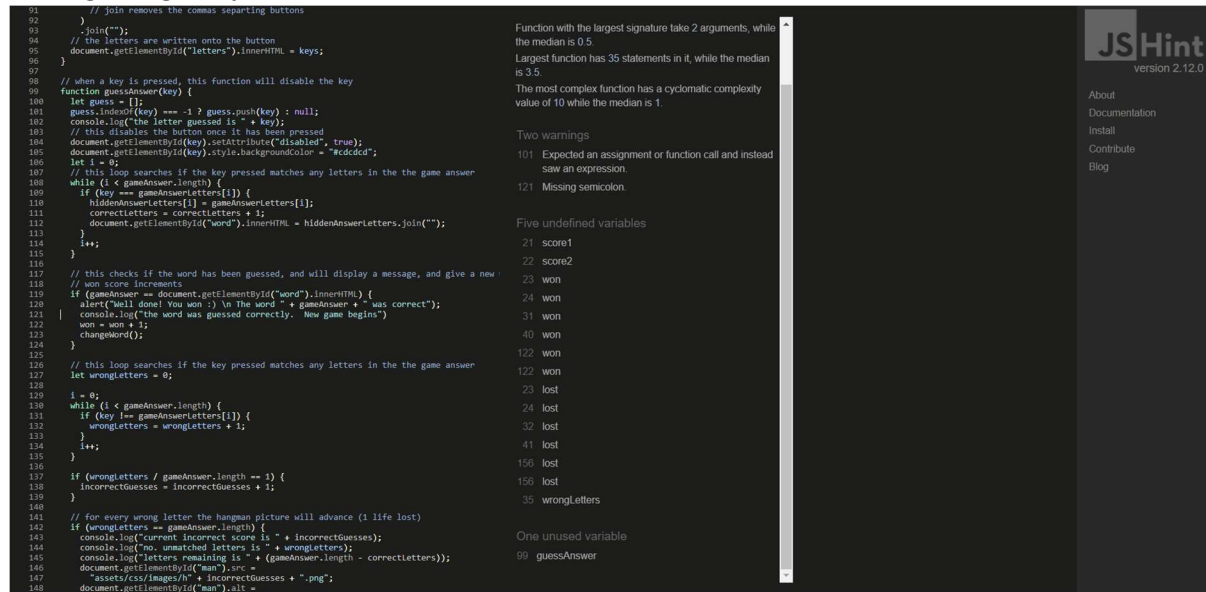
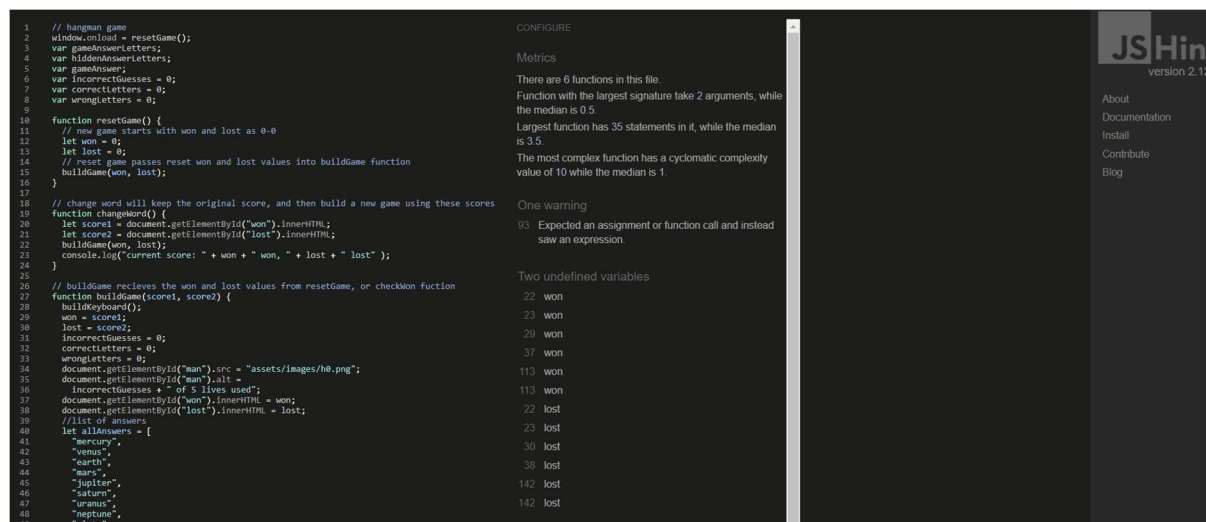


Automated Testing using JSHint - <https://jshint.com>

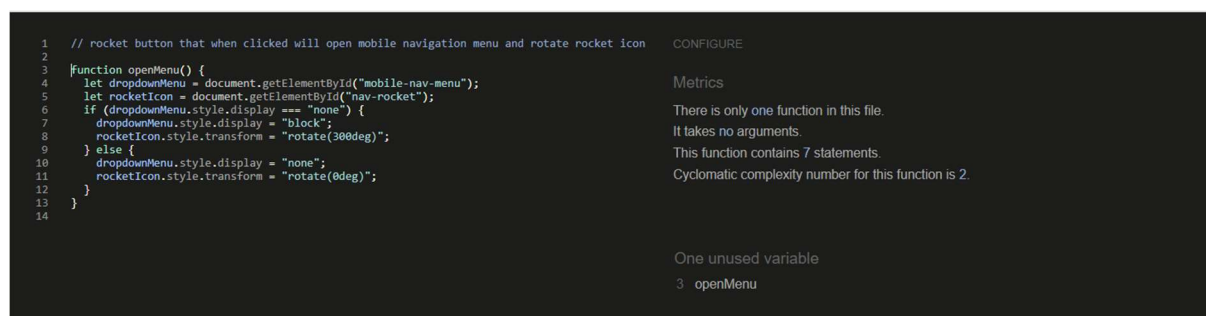
1. hangman-game.js



Above you can see quite a lot of errors. At first I declared `won`, `lost` and `wrong letters` as global variables to fix the issue. Later I found out that the `won` and `lost` score kept resetting to zero. Therefore I undid my correction with these two variables, realising the error on JSHint is because the `won` and `lost` scores are passed between functions, which is why they are not defined global.

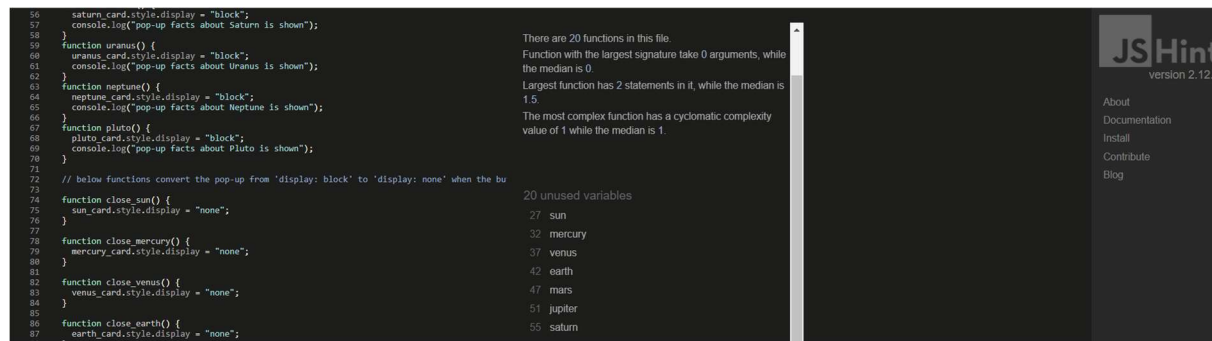


2. navbar.js



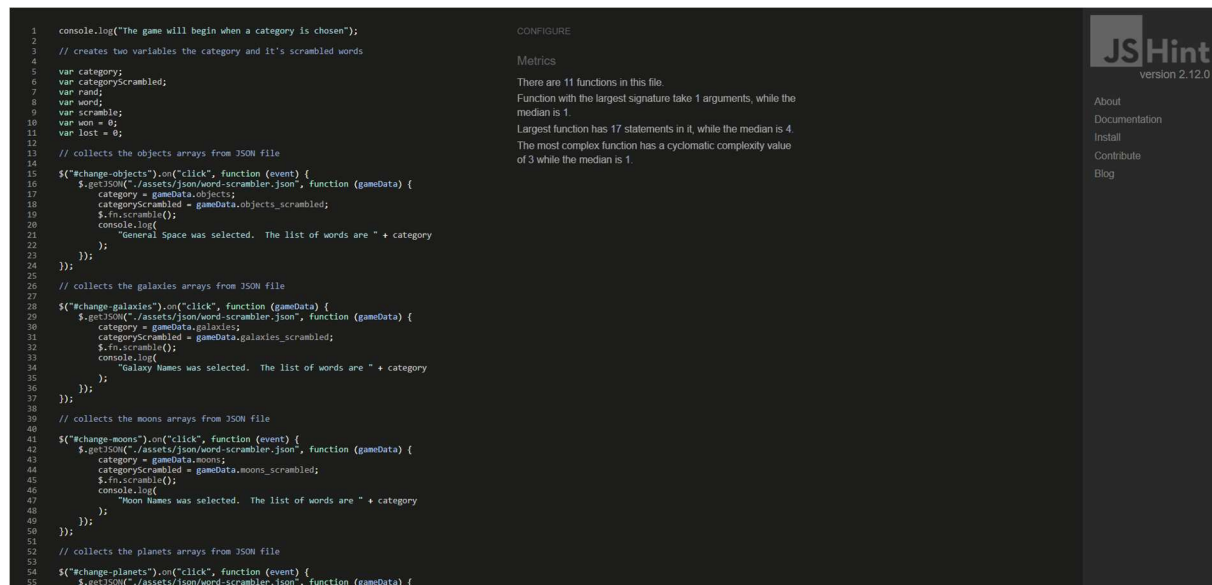
The above passes, the only error showing is because `openMenu()` is called outside using on click functions in the html.

3. solar-sytem.js



The above passes perfectly.

4. word-scrambler.js



5. iss.js



The above passes, the only error showing is google – but this is correct as per Google:

https://developers.google.com/maps/documentation/javascript/overview#maps_map_simple-javascript.

All other Javascript files are plugins/APIs – which are not my code, so they do not need validating.