```
/*-----on-load-*/
// Load intro() on page load
$(document).ready(function() {
 $(".introCard:eq(0)").addClass("spinCard");
 setTimeout(function(){ $(".introCard:eq(1)").addClass("spinCard"); }, 500);
 setTimeout(function(){ $(".introCard:eq(2)").addClass("spinCard"); }, 1000);
 setTimeout(function(){ $(".introCard:eq(3)").addClass("spinCard"); }, 1500);
 setTimeout(function(){ $(".introCard:eq(4)").addClass("spinCard"); }, 2000);
 setTimeout(function(){ $("#intro-container").hide(); }, 6000);
 setTimeout(function(){ $("#menu-container").show(); }, 6000);
});
/*-----count-*/
let count = 1:
function addCount() {
 count+=1:
 return count;
/*----array-*/
var deck = {
     "A": 1.
   // "2": 2,
     // "3": 3,
     // "4": 4,
   // "5": 5,
     // "6": 6.
     // "7": 7,
   // "8": 8.
     // "9": 9,
     // "10": 10,
     // "J": 10,
     // "Q": 10,
       "K": 10
/** Get random card from deck */
function getCardNumber() {
 let card = Object.keys(deck);
 let cardNumber = card[Math.floor(Math.random() * card.length)];
 return cardNumber;
/*----start-*/
/** Start game by revealing first card */
function startGame() {
```

CONFIGURE

Metrics

There are 52 functions in this file.

Function with the largest signature take 2 arguments, while the median is 0.

Largest function has 8 statements in it, while the median is 2. The most complex function has a cyclomatic complexity value of 5 while the median is 1.

Nine warnings

- 39 Missing semicolon.
- 62 Missing semicolon.
- 65 Missing semicolon.
- 68 Missing semicolon.
- 189 Missing semicolon.
- 201 Missing semicolon.
- 212 Missing semicolon.
- 295 Missing semicolon.
- 296 Missing semicolon.

One undefined variable

149 emailis

Three unused variables

- 51 startGame
- 59 restartGame
- 148 sendMail



version 2.13.4 (https://github.com/jshint/j:

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