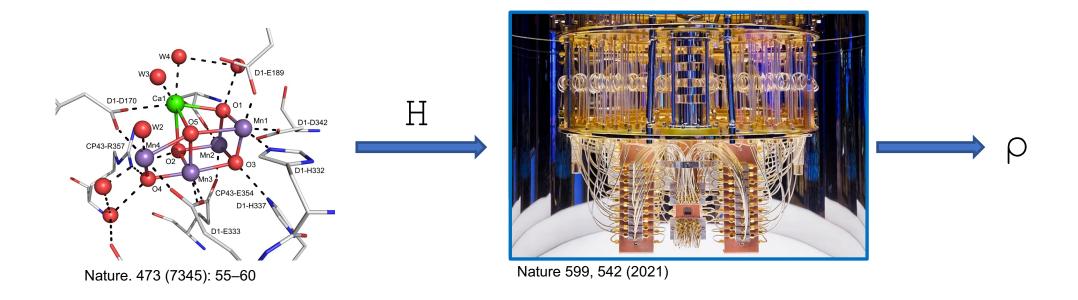


Dissipation Nation

Sabee Grewal, Matthew Hagan, Daniel Marti-Dafcik, Lucia Vilchez-Estevez

What is the Dissipative Quantum Eigensolver?

Algorithm to prepare a ground state due to T. Cubitt (arxiv:2303.11962)



What is the Dissipative Quantum Eigensolver?

```
ρ = initial state
until (stop condition):
    ρ, b = E(ρ)
    if b:
        Do some qubit resets
return ρ
```

ρ will be close to the true ground state!

What is the Dissipative Quantum Eigensolver?

```
\rho = \text{initial state} \text{until (stop condition):} \rho, \ b = E(\rho) \text{Approximate GS projection} if b: \text{Do some qubit resets} \text{return } \rho
```

p will be close to the true ground state!

Why DQE?

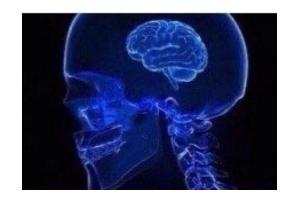
Scientifically important

- Ground state preparation central in quantum chemistry and materials!
- Enables computing important properties
- Example: energy → reaction rates

Advantages of DQE

- Provable guarantees
- Noise resilient
- Conceptually simple

```
\rho = \text{initial state} until (stop condition): \rho, \ b = E(\rho) if b: Do \ \text{some qubit resets} return \rho
```



```
\rho = initial state
until (stop condition):

\rho, b = E(\rho)
if b:

Do some qubit resets return \rho
```

Looping uses the Turing-completeness of Helium

```
\rho = \text{initial state}
until (stop condition):
\rho, \ b = E(\rho)
if b:

Do some qubit resets
```

return p

Looping uses the Turing-completeness of Helium

Intermediate measurements!
Complicated control of the quantum device made easy.



 ρ = initial state until (stop condition): $\rho, b = \mathbf{E}(\rho, \epsilon)$ if b:

Do some qubit resets

return p

Interesting parameters to play with! Implementation has practical importance!



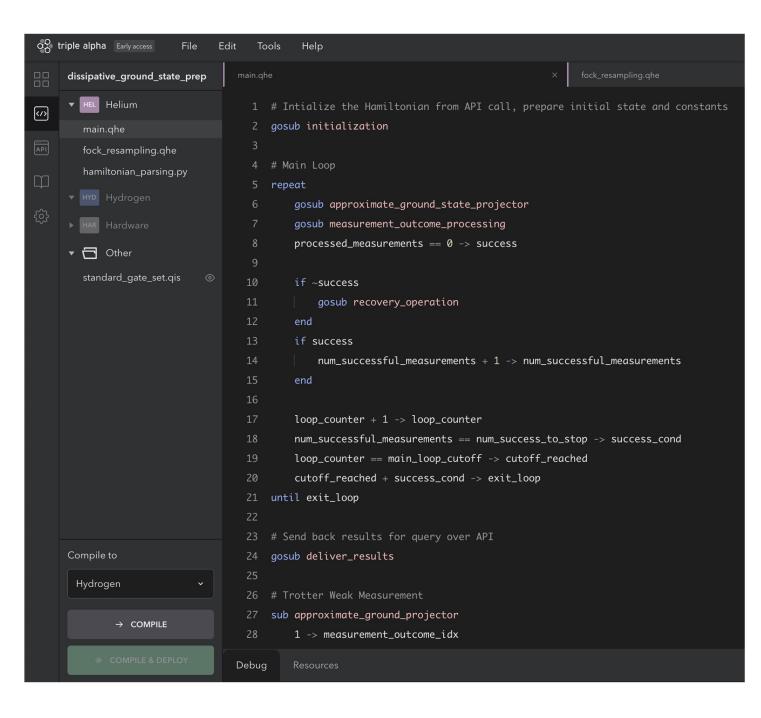
Looping uses the Turing-completeness of Helium

Intermediate measurements!
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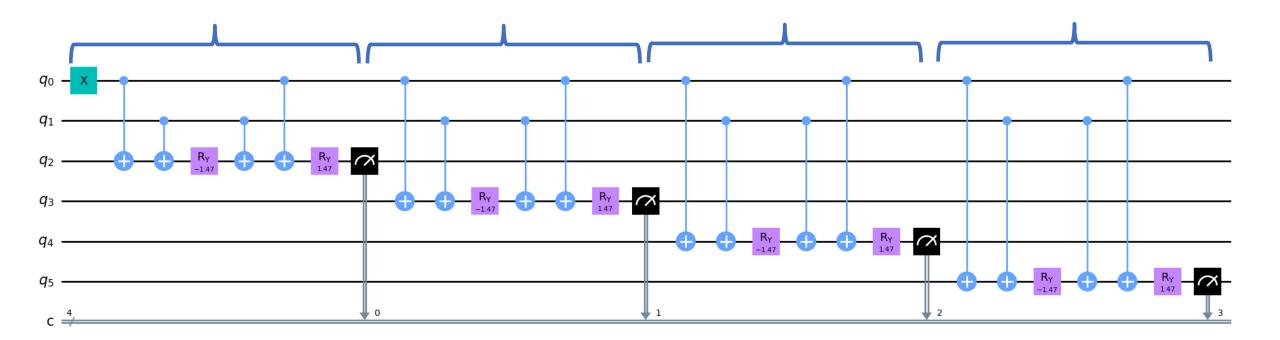
~ 200 lines of Helium code! And Python client code!

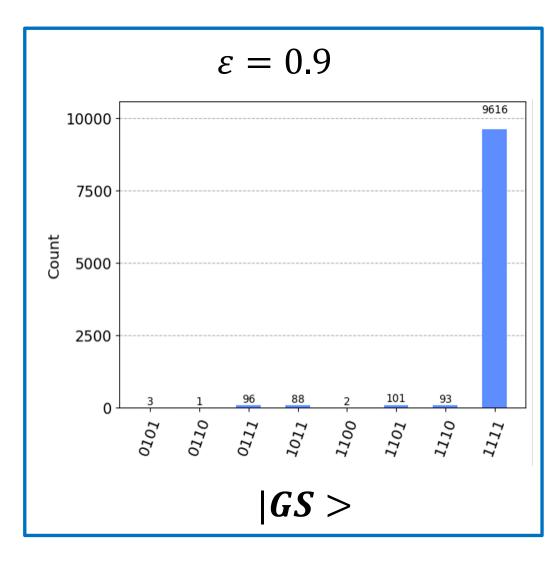
Deployed as an API!

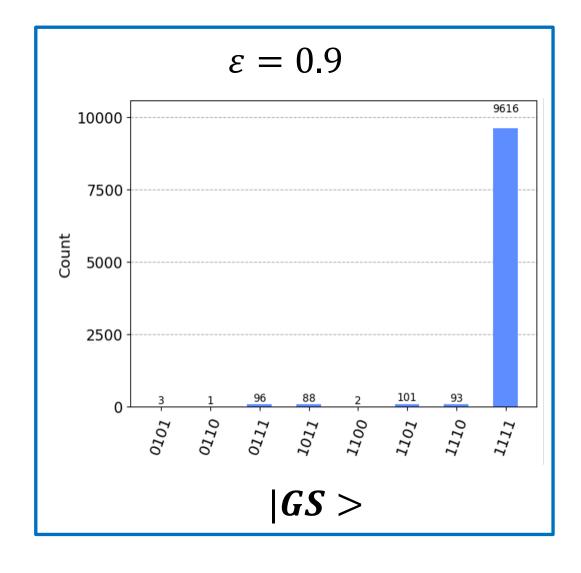


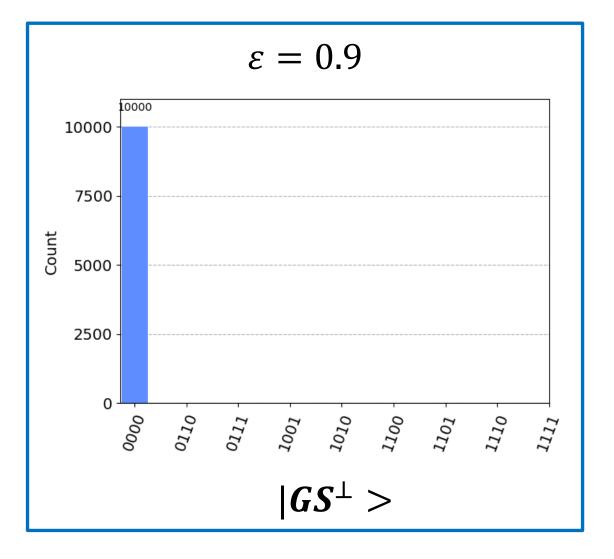
Built down to IBM circuit:)

 $H \rightarrow U = approximate GS projector$

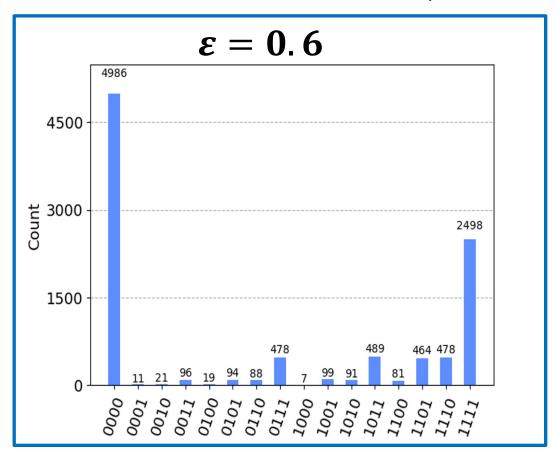


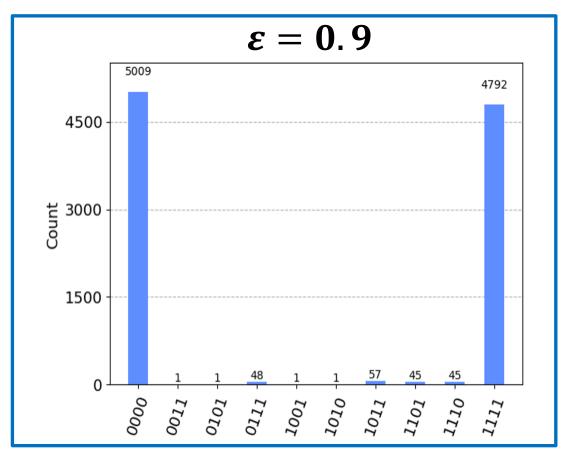






$$\frac{1}{\sqrt{2}}(|GS>+|GS^{\perp}>)$$





Decreasing ε makes the projector more gentle

Improvements to Triple Alpha

- Nondemolition measurements
- Client libraries that abstract away curl request.
- More expressive language features:

```
if expression rather than if int increment i from A to B
```

Local IDE and local compiler

Future Work (at Bali next year?!)

- Simulate DQE on H_n chain
- Different instantiations of DQE:
 - Dependence on initial state
 - Resampling
 - Parameter scheduling

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Thank you, Horizon, for the amazing experience!