

# Dongwoo Han

SOFTWARE DEVELOPER · BACK-END ENGINEER

☎ (+65) 9861-3606 | ✉ donghan37@gmail.com | 🏠 matthanmethane.github.io/portfolio/ | 📷 matthanmethane | 📺 dongwoo-han-4744341b5

## Skills

<b>Back-end</b>	Django, Flask, FastAPI, Node.js, MongoDB, PostgreSQL, MySQL
<b>Data Science</b>	NLP, SpaCy, PyTorch, ScikitLearn, Pandas, NumPy
<b>Programming</b>	Python, Java, JavaScript, C
<b>Others</b>	HTML, CSS, JS, Github, Jira, Jenkins, Agile
<b>Languages</b>	Korean, English, Chinese

## Work Experience

### SAP Asia

Singapore, Singapore

FULL STACK DEVELOPER INTERN

Aug. 2021 - Dec. 2021

- Worked as a Scrum Master in an agile CI/CD environment using Jira, Jenkins and Github
- Supported multiple successful releases of a Web application built with Flask and a PostgreSQL DB running under CloudFondry through continuous improvements and bug-fixes.
- Built test-cases with PyTest and verified codes through Unit Test and E2E test using tools, such as Postman and Kibana, which improved the stability and traceability of the application.
- Delivered quality codes with in-line comments through detailed documentation and QA tools, such as SonarQube.

### School of Economics, NTU

Singapore, Singapore

STUDENT ASSISTANT

May. 2021 - Aug. 2021

- Developed a simulation tool for the Multi-prisoner's Dilemma using Python, which assisted the professor with his research.
- Evaluated competencies of existing strategies against each other, and attempted to build a new strategy using hyperbolic discounting.

## Education

### Nanyang Technological University (NTU)

Singapore, Singapore

B.E. IN COMPUTER SCIENCE

Aug. 2017 - Dec. 2022(Exp)

- CPGA: 4.61/5.00 (Expected: Highest Distinction)

## Projects

### Final Year Project: Optimizing Epidemic Spread using Deep Reinforcement Learning

NTU

DEVELOPER

Jan. 2022 - Ongoing

- Built a SEIR model simulation for COVID-19 under Python and OpenAI's Gym Environment, which reflects the reproduction rate of COVID-19.
- Utilized State-Of-Art Deep Reinforcement Learning models such as DQN, DDQN and PPO and evaluated them to find the best performing model.

### Information Retrieval: Sentiment-based Business News Analyzer

NTU

LEADER, BACK-END DEVELOPER, DATA SCIENTIST

Feb. 2022 - Apr. 2022

- Extracted 20,000 news articles using BeautifulSoup and Newspaper3K, and stored them inside a search engine, Solr.
- Developed Machine Learning (ML) model, including RoBERTa model using SpaCy for Named Entity Recognition (NER) and DistilBERT model using HuggingFace for Sentiment Analysis, and achieved an accuracy rate of 81% and 85%, respectively.
- Built a demo Web application using Streamlit to showcase the ML models, which effectively delivered the purpose of the ML models to users.

### Websocket Live Ban/Pick Simulator of League of Legends

Personal Project

DEVELOPER

Mar. 2022

- Built a real-time update application using Websocket, FastAPI Server and JavaScript Client, which was hosted during a friendly tournament.

### INTUition: Bus Live Location System

Hackathon

LEADER, BACKEND DEVELOPER

Feb. 2022

- Instrumented the system design for the Web Application by selecting MongoDB for the database, FastAPI for the server and Flutter for client applications, and efficiently assigned the work to 3 other members.
- Developed NoSQL DB schemas and backend server using FastAPI, and deployed the server on Heroku in the given 24 hours, which allowed easier integration with the client application.

### Course Planning Website

NTU

LEAD DEVELOPER

Dec. 2020 - Apr. 2021

- Implemented the course schedule scraping from the University's server and planning algorithm with optimized time complexity using Python.
- Instrumented the system design of the application, work distribution among team members and management of project schedule as the leader.
- Developed the back-end REST API using Flask, and utilized the final deliverable to automate the course scheduling.