

# MARCUS AUDIT: Flyin' Wrench Dashboard

## 73 Pages Reviewed Against Shop Owner Criteria

Date: January 12, 2026 Auditor: Skynet (Claude Code) Requested By: Matt Harper via Claude Web

### Marcus's Mandate

"I've been running shops for 20 years. I don't care how pretty it looks or how clever the code is. Does this page help me sell more labor? Does it help me catch a missed opportunity? Does it get cars out faster? If the answer is no, it's costing me money every time someone clicks on it instead of doing real work."

### Evaluation Criteria

1. **SELL MORE LABOR** - Does it drive GP?
2. **CATCH MISSED OPPORTUNITIES** - Does it recover declined work?
3. **GET CARS OUT FASTER** - Does it improve efficiency?

## SECTION 1: KEEP (23 Pages)

These directly impact GP, efficiency, or accountability

### Tier 1: Mission Critical (8 pages)

Page	Purpose	Marcus Score
the-board.ejs	Tech board - RO management, job assignment, status tracking	10/10 - Core operations
daily-gp.ejs	Real-time GP tracking with pacing indicators	10/10 - Money tracker
score-card.ejs	Store KPIs, daily numbers, employee performance	10/10 - Accountability
follow-up-queue.ejs	Declined work follow-up with urgency flags	10/10 - Money recovery
check-in.ejs	Customer intake, appointment flow	9/10 - First impression
shop-dashboard.ejs	Store overview, quick stats	9/10 - Command center
speed-metrics.ejs	Cycle time, efficiency tracking	9/10 - Get cars out faster
my-scorecard.ejs	Individual tech/advisor performance	9/10 - Personal accountability

### Tier 2: Important Operations (9 pages)

Page	Purpose	Marcus Score
<b>employees.ejs</b>	Staff roster, contact info	8/10 - Need to know who's working
<b>workstations.ejs</b>	Bay status, capacity view	8/10 - Shop floor visibility
<b>workstation-detail.ejs</b>	Individual bay detail	8/10 - Bay management
<b>schedule.ejs</b>	Staff scheduling	8/10 - Know who's here
<b>shop-reports.ejs</b>	Sales/performance reports	8/10 - Track trends
<b>employee-profile.ejs</b>	Individual employee view	7/10 - Quick reference
<b>crm.ejs</b>	Customer relationship management	7/10 - If used for callbacks
<b>marketing.ejs</b>	Marketing dashboard	7/10 - If tied to ROI
<b>analytics.ejs</b>	Data analytics	7/10 - If actionable

### Tier 3: Necessary Admin (6 pages)

Page	Purpose	Marcus Score
<b>login.ejs</b>	Login page	Required
<b>home.ejs</b>	Landing page	Required
<b>settings.ejs</b>	Main settings	Required
<b>forgot-password.ejs</b>	Password reset	Required
<b>reset-password.ejs</b>	Password reset flow	Required
<b>layout.ejs</b>	Page template	Required

## SECTION 2: CUT OR MERGE (35 Pages)

*These are redundant, unused, or "nice to have" clutter*

### IMMEDIATE CUT (7 pages)

Page	Reason	Action
<b>secret-game.ejs</b>	Space Invaders game - Fun but NOT GP	DELETE
<b>meal-planner.ejs</b>	Nutrition/diet tracker - NOT AUTO SHOP	DELETE
<b>dev-upload.ejs</b>	Developer tool only	HIDE/DELETE
<b>feature-requests.ejs</b>	Internal dev tool	MOVE TO GITHUB
<b>cpanel.ejs</b>	Admin control panel - redundant	MERGE into admin-settings

<b>site-ui-images.ejs</b>	UI asset management	MERGE or DELETE
<b>legal.ejs</b>	Legal docs - rarely accessed	MOVE TO FOOTER LINK

## MERGE: Settings Pages (9 pages → 1)

Currently: 9 separate settings pages. Should be: 1 settings page with tabs

Current Pages	Merge Into
settings.ejs	<b>settings.ejs</b> (single hub)
settings-users.ejs	Tab: Users
settings-users-edit.ejs	Modal in Users tab
settings-users-new.ejs	Modal in Users tab
settings-users-permissions.ejs	Tab: Permissions
settings-stores.ejs	Tab: Stores
settings-forms.ejs	Tab: Forms
settings-training-approvals.ejs	Tab: Training
store-settings.ejs	MERGE with settings-stores
site-settings.ejs	MERGE with admin-settings
admin-settings.ejs	Tab: Admin
shop-goals.ejs	Tab: Goals

## MERGE: Training Pages (8 pages → 1)

Currently: 8 training pages scattered. Should be: 1 training hub

Current Pages	Merge Into
training.ejs	<b>training.ejs</b> (hub)
training-how-to-videos.ejs	Tab: Videos
training-onboarding-videos.ejs	Tab: Onboarding
training-new-hire.ejs	Tab: New Hire
training-safe-cash.ejs	Tab: Safe Cash
training-score-card.ejs	Tab: Progress
employee-training.ejs	MERGE
video-scripts.ejs	Admin section

## MERGE: Employee/HR Pages (7 pages → 2)

Current Pages	Merge Into
employees.ejs	<b>employees.ejs</b> (main)
employee-profile.ejs	Modal/drawer
employee-documents.ejs	Tab in profile
employee-info.ejs	Tab in profile
employee-i9-view.ejs	Tab in profile
i9-edit.ejs	Modal
id-upload.ejs	Modal

## MERGE: PTO Pages (3 pages → 1)

Current Pages	Merge Into
pto-admin.ejs	<b>pto.ejs</b> (hub)
pto-report.ejs	Tab: Reports
pto-settings.ejs	Tab: Settings

## EVALUATE: May Not Be Used (4 pages)

Page	Question	Recommendation
<b>addons.ejs</b>	What is this for?	CHECK USAGE
<b>processes.ejs</b>	Process documentation?	CHECK USAGE
<b>ad-spend.ejs</b>	Ad tracking	KEEP if tied to ROI
<b>ad-budget.ejs</b>	Budget planning	MERGE with ad-spend

## SECTION 3: ADD (New Features Marcus Would Want)

### Priority 1: Money Makers

Feature	Why Marcus Wants It	Impact
<b>15-min Inspection Timer</b>	"How long has that car been sitting without updates?"	SPEED - Get cars diagnosed faster
<b>GP Pacing Widget</b>	Show GP pacing on EVERY page header	AWARENESS - Always know the score

<b>Declined Work Alerts</b>	Push notification when declined work hits 7 days	RECOVERY - Don't let money walk
<b>Same-Day Callback Alert</b>	Customer declined AM, remind PM	RECOVERY - Strike while iron hot

## Priority 2: Efficiency Boosters

Feature	Why Marcus Wants It	Impact
<b>Tech Efficiency Dashboard</b>	Side-by-side tech comparison	ACCOUNTABILITY - Who's producing?
<b>Parts ETA Tracker</b>	When are parts arriving?	SPEED - Plan the day
<b>Bay Turnover Metrics</b>	How fast are bays cycling?	SPEED - Optimize flow
<b>Customer Wait Time Display</b>	How long has customer been waiting?	SERVICE - Don't lose them

## Priority 3: Quick Wins

Feature	Why Marcus Wants It	Impact
<b>One-Click RO Status</b>	Update status without opening RO	SPEED - Less clicking
<b>Mobile-First Board</b>	Board usable on phone in shop	ACCESS - Use everywhere
<b>Daily Standup View</b>	Morning briefing: what's pending, what's due	PLANNING - Start day right
<b>End of Day Summary</b>	Auto-email: GP, cars out, declined	ACCOUNTABILITY - Daily score

# EXECUTIVE SUMMARY

## Current State

- **73 total pages** (too many)
- ~35 pages could be cut or merged
- **Multiple redundant settings/training sections**
- **Non-auto features** (meal planner, games) distract from core mission

## Recommended State

- ~25-30 pages after consolidation
- **1 Settings hub** with tabs (not 9+ separate pages)
- **1 Training hub** with tabs (not 8 separate pages)
- **Remove non-auto features** (meal planner, games)

- Add GP-focused features (pacing widget, declined alerts)

## ROI Estimate

Change	Time Saved	Money Impact
Consolidated settings	30 min/week finding settings	Staff efficiency
Consolidated training	1 hr/week for new hires	Training efficiency
15-min inspection timer	2-3 cars/day faster	\$500-1000/day potential
Declined work alerts	1-2 recoveries/week	\$200-800/week
GP pacing widget	Always aware	Behavioral change

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## BOTTOM LINE

**Cut the fat. Focus on GP. Get cars out faster.**

The dashboard has grown organically and accumulated features that don't serve the core mission. A shop owner doesn't need a meal planner or Space Invaders. They need to know:

1. Where's my money? (Daily GP)
2. What's sitting too long? (The Board + Timers)
3. What money am I leaving on the table? (Declined Work)
4. Who's producing? (Scorecards)

Everything else is a distraction.

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