

ECE 322 Lab 2 Report

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Introduction

The objective of this lab was to apply more formal Black Box testing techniques as compared to lab 1 with the goal of discovering errors in the provided program and comparing the efficacy of different techniques. Black Box testing occurs when internal implementation is unknown to the tester as opposed to White Box testing where the implementation details are given. The testing methods used in are Extreme Point Combination (EPC) & Weak nx1 strategy. Both testing methods were used for each part of the lab. EPC is a testing method that tests around the subdomain limits in all dimensions. The tester selects test points on the min/ max of the subdomain in each dimension as well as slightly below min/ slightly above max. All possible combinations for all dimensions are tested so that a total of $4^n + 1$ test cases are developed. EPC is only guaranteed to find a closure problem or missing boundary. Weak nx1 strategy is used on linear boundaries where n ON points are selected that are located on the boundary to identify the boundary while one OFF point is selected that is off the boundary, with this method any sort of closure problem, missing boundary or boundary shift/ tilt should be identified. Weak nx1 strategy yields $b(n + 1) + 1$ test cases.

Part One – Drone Program

Q1 : Provide an explanation of the application under test, they should describe the problem that is being tested :

The program under test GPS enabled drone program. There is a maximum distance k that the drone can travel before it must turn back or else it will not have enough fuel for the return trip. Along the trip the drone can set a maximum of 3 waypoints, labelled x_1 , x_2 and x_3 . The constraint is that the sum of these waypoint distances must be less than or equal to k . The testing performed is to ensure that program will correctly inform us if the flight is viable or not given a set of waypoints. In our testing it is assumed that k is hardcoded to a value of 100.

Q2: Explain what testing methods you are using. The testing methods should be explained, what do they test, what are they good for etc ..

Errors in the application should be identified, and some justification given for what may be causing these errors. :

The two Black Box testing methods used are EPC and Weak nx1 strategy. EPC uses extreme points from every dimension of the subdomain in all possible combinations. It is good for

testing subdomains that are rectangular in shape, and can always identify closure problems or missing boundaries. Weak nx1 strategy uses n points located on a boundary to identify it and one point off the boundary for testing. This generally leads to fewer test cases than EPC testing, however Weak nx1 can identify tilted/ shifted/ missing boundaries and closure problems.

Using an EPC testing strategy, a single error was uncovered as seen in test cases **18, 19, 20, 34, 35, 36, 50, 51** and **52**. Looking at all the test cases it can be clearly seen that constraint on x_2 is not properly enforced, i.e., it can take on a negative value. A practical interpretation of this constraint is that you cannot set a waypoint to have a negative distance. Based on the correct evaluation of the other test cases it can be summarized that x_2 has either a missing or shifted boundary for its lower limit only. I believe further testing in the form of error guessing would be needed to determine exactly what kind of boundary problem x_2 has. x_2 can take some unknown range of negative values, meaning in the code the lower constraint was either not performed or was performed with a number that was less than or equal to -1.

Using the Weak nx1 strategy the same error was found in only one test case, i.e. test case **8**.

Q3: Discuss the effectiveness of the testing methods used

I believe both testing methods were effective, however because there was a relatively few number of linear boundaries the Weak nx1 strategy was more efficient simply because it found the same error with approximately one quarter of the test cases. I do believe however that EPC gives a better starting point if an error guessing approach was taken afterwards to pinpoint the error because with EPC there are nine failed test cases to assist you. In terms of effort if a automated script is used there is not much difference between the two testing types. If however the test cases must be typed out manually then Weak nx1 would have an advantage.

Q4 : Test Cases Table Extreme Point Combination(EPC):

Answer: Tests 1-65

ID	Inputs	Description	Expected Result	Actual Result
1	-1,-1,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
2	-1,-1,0		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
3	-1,-1,100		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value

4	-1,-1,101		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
5	-1,0,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
6	-1,0,0		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
7	-1,0,100		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
8	-1,0,101		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
9	-1,100,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
10	-1,100,0		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
11	-1,100,100		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
12	-1,100,101		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
13	-1,101,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
14	-1,101,0		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
15	-1, 101,100		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
16	-1, 101,101		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value

17	0,-1,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
18	0,-1,0		ERROR: Invalid argument – negative value	Success
19	0,-1,100		ERROR: Invalid argument – negative value	Success
20	0,-1,101		ERROR: Invalid argument – negative value	Success
21	0,0,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
22	0,0,0		Success	Success
23	0,0,100		Success	Success
24	0,0,101		Failure	Failure
25	0,100,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
26	0,100,0		Success	Success
27	0,100,100		Failure	Failure
28	0,100,101		Failure	Failure
29	0,101,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
30	0,101,0		Failure	Failure
31	0, 101,100		Failure	Failure
32	0, 101,101		Failure	Failure
33	100,-1,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
34	100,-1,0		ERROR: Invalid argument – negative value	Success
35	100,-1,100		ERROR: Invalid argument – negative value	Failure
36	100,-1,101		ERROR: Invalid argument – negative value	Failure

37	100,0,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
38	100,0,0		Success	Success
39	100,0,100		Failure	Failure
40	100,0,101		Failure	Failure
41	100,100,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
42	100,100,0		Failure	Failure
43	100,100,100		Failure	Failure
44	100,100,101		Failure	Failure
45	100,101,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
46	100,101,0		Failure	Failure
47	100, 101,100		Failure	Failure
48	100, 101,101		Failure	Failure
49	101,-1,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
50	101,-1,0		ERROR: Invalid argument – negative value	Success
51	101,-1,100		ERROR: Invalid argument – negative value	Failure
52	101,-1,101		ERROR: Invalid argument – negative value	Failure
53	101,0,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
54	101,0,0		Failure	Failure
55	101,0,100		Failure	Failure
56	101,0,101		Failure	Failure
57	101,100,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
58	101,100,0		Failure	Failure
59	101,100,100		Failure	Failure
60	101,100,101		Failure	Failure

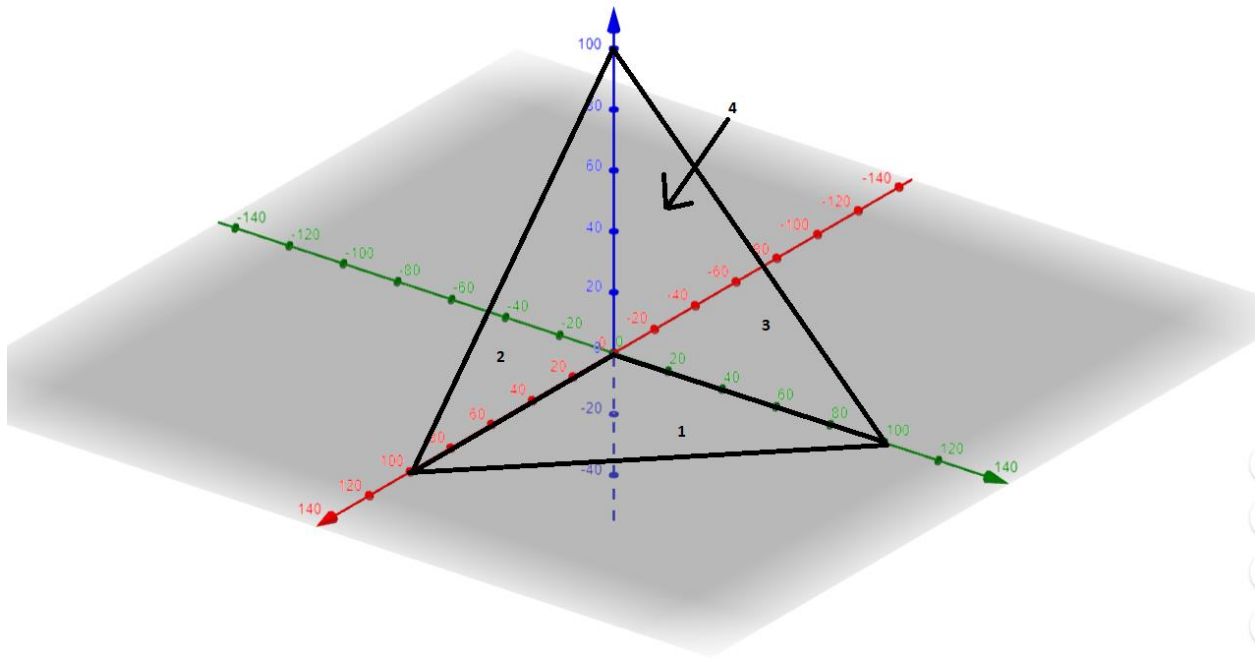
61	101,101,-1		ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
62	101,101,0		Failure	Failure
63	101, 101,100		Failure	Failure
64	101, 101,101		Failure	Failure
65	(10,10,10)		Success	Success

Q5 : Test Cases Table Weak nx1 Strategy:

Answer: Tests 1-17

ID	Inputs	Description	Expected Result	Actual Result
1	1,1,0	Plane 1	Success	Success
2	5,5,0	Plane 1	Success	Success
3	10,10,0	Plane 1	Success	Success
4	4,4,-1	Not on plane 1	ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
5	1,0,1	Plane 2	Success	Success
6	10,0,10	Plane 2	Success	Success
7	25,0,25	Plane 2	Success	Success
8	3,-1,3	Not on plane 2	ERROR: Invalid argument – negative value	Success
9	0,1,1	Plane 3	Success	Success
10	0,20,20	Plane 3	Success	Success
11	0,30,40,	Plane 3	Success	Success
12	-1,20,20	Not on plane 3	ERROR: Invalid argument – negative value	ERROR: Invalid argument – negative value
13	25,25,50	Plane 4 ($x+y+z=100$)	Success	Success
14	0,50,50	Plane 4	Success	Success
15	10,10,80	Plane 4	Success	Success
16	70,20,11	Not on plane 4	Failure	Failure
17	20,20,20	Inside subdomain	Success	Success

Q6 : Subdomain Diagram (w/ planes labelled 1 through 4)



Part 2 – Remote Car Program

Q1: explanation of the application under test, and a description of the problem

The remote car program specifies a circle with a radius r as the range that a remote car can travel inside while connected to the remote control, if the car travels outside this radius then the signal becomes too weak to control the car. This subdomain is approximated by 4 linear segments where the assumption is that this approximation is the real domain for testing purposes.

The formulas for the approximated linear boundaries are:

$$y=x+1$$

$$y=-x+1$$

$$y=-x-1$$

$$y=x-1$$

where x must be in the range $[0,1]$

Q2: Test Cases Table Extreme Point Combination(EPC):**Answer:** Tests 1-17

ID	Inputs	Description	Expected Result	Actual Result
1	-1.1,-1.1		Out of range	Out of range
2	-1.1,-1		Out of range	Out of range
3	-1.1,1		Out of range	Out of range
4	-1.1,1.1		Out of range	Out of range
5	-1,-1.1		Out of range	Out of range
6	-1,-1		Out of range	Out of range
7	-1,1		Out of range	Out of range
8	-1,1.1		Out of range	Out of range
9	1,-1.1		Out of range	Out of range
10	1,-1		Out of range	Out of range
11	1,1		Out of range	Out of range
12	1,1.1		Out of range	Out of range
13	1.1,-1.1		Out of range	Out of range
14	1.1,-1		Out of range	Out of range
15	1.1,1		Out of range	Out of range
16	1.1,1.1		Out of range	Out of range
17	0.5,0.5		Ok	Ok

Q3 : Test Cases Table Weak nx1 Strategy:**Answer:** Tests 1-13

ID	Inputs	Description	Expected Result	Actual Result
1	-0.75,0.25	On line $y=x+1$	success	Ok
2	-0.25,0.75	On line $y=x+1$	success	Ok
3	-0.5,0.6	Not On line $y=x+1$	Out of range	Ok
4	0.75,0.25	On line $y=-x+1$	success	Ok
5	0.25,0.75	On line $y=-x+1$	success	Ok
6	0.5,0.6	Not On line $y=-x+1$	Out of range	Ok
7	0.75,-0.25	On line $y=x-1$	success	Ok
8	0.25,-0.75	On line $y=x-1$	success	Ok
9	0.5,-0.6	Not On line $y=x-1$	Out of range	Ok
10	-0.75,-0.25	On line $y=-x-1$	success	Ok
11	-0.25,-0.75	On line $y=-x-1$	success	Ok
12	-0.5,-0.6	Not On line $y=-x-1$	Out of range	Ok
13	0.25,0.25	Inside Boundary	success	Ok

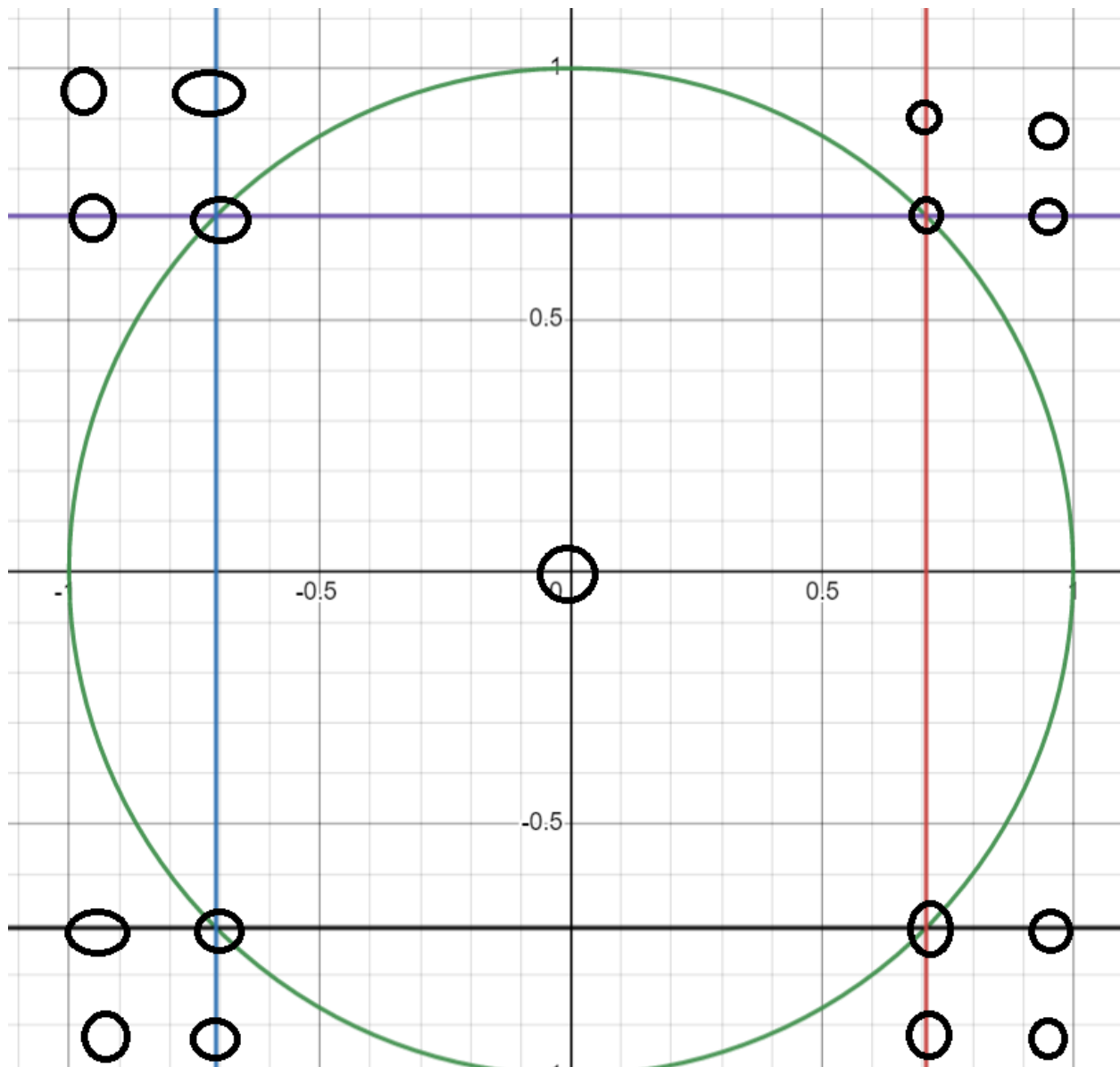
Q4: Identification of error(s) in the program. Must be identified and justified

According to the Weak nx1 testing method there were four errors, however these are approximation errors. The test cases 3, 6, 9 and 12 that failed all had points that were outside the approximated linear boundaries but were still inside the actual subdomain boundary defined by a circle with a radius of 1, i.e. $x^2 + y^2 \leq 1$. While the EPC yielded no failed test cases the actual test cases themselves were problematic because due to the nature of EPC testing strategy and the “diamond” shape of the approximated subdomain, every test case fell outside both the approximated and the actual subdomain except for test case 17, meaning the results of the testing effort are almost useless.

Q5: Discuss the effectiveness of the testing methods used

The EPC strategy had very little effectiveness due to the shape of the approximated subdomain. The 17 test cases only essentially tested one interior point and one exterior point between them. The Weak nx1 strategy was more effective with the same approximated subdomain where the majority of the test cases provided some insight. I believe that with the approximated subdomain that the EPC strategy was not efficient while the Weak nx1 was somewhat efficient.

To increase the effectiveness of the EPC strategy I believe simply rotating the existing approximated subdomain so it looked like the diagram below would increase the effectiveness and make its efficiency on par with the Weak nx1 strategy using the original “diamond” subdomain:



As seen above with a new approximated subdomain using the EPC strategy, its effectiveness and efficiency both increase and match the Weak nx1 strategy with the original subdomain.

The original approximation or the rotated one seen above both use four linear segments to approximate. This produces an okay approximation, where approximately 63% of the subdomain is encapsulated by the approximation (based on the area of the square vs the area of the circle). Increasing the number of linear segments will increase the area encapsulated (i.e. the approximation), however this only increases the effectiveness when using the Weak nx1 strategy. When using the EPC strategy the most efficient and effective is the rotated square shown above, using any more linear segments reduces the effectiveness to the case with the original linear approximation where almost all the points fall outside the original and approximated subdomains providing almost useless test cases. However with Weak nx1

strategy the effectiveness will increase with diminishing returns as the linear segments increase. The efficiency will decrease however as more linear segments are added as due to the formula $b(n + 1) + 1$, where b is the number of linear segments. The complexity of the testing effort will also increase greatly with added linear segments because an equation must be found for each linear segment. For the EPC strategy no matter the amount of linear segments the number of test cases will always remain the same because it is based on the dimensionality of the problem, however for the Weak nx1 strategy using 8 linear segments for example would increase the total test cases to 25, approximately doubling the number of test cases from when only 4 linear segments were used, the same applies if $m = 16$, where then the test cases would double again to be ~ 50 .

Conclusion (3 marks)

The purpose of the lab was to experiment with different methods of Black Box testing on two programs to find errors. The use of EPC and Weak nx1 testing strategies resulted in a more formal testing approach where one error was found in Part One by both testing methods and the differences and limitations of the testing methods were explored in Part Two. The ideas explored were the effectiveness and efficiency of both testing methods, and how factors such as the shape of the subdomain affected that. Part Two involved using a linear approximation to complete the testing, where shortcomings of the EPC strategy were observed due to input subdomain shape, and shortcomings of Weak nx1 strategy were observed such as the reduction in efficiency as the linear approximation was made more accurate.