

# Scheduling

Cyclic-executive schedule, Feasible schedule

Exercise class 2

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*Based on the lecture of:*  
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# Gliederung

Organisation

Overview over Scheduling

Task 1

Task 2

Task 3

# Organisation

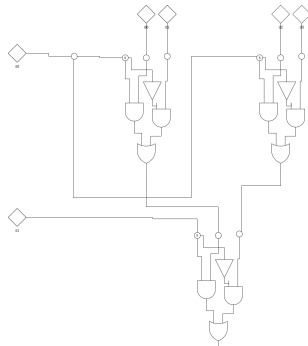
# Organisation I

## The last exercise class

- ▶ this is the **english exercise class** in Building 101 HS 00-036, the **german exercise class** is in Building 101 SR 02-016/18
- ▶ **Correction:** in Task 1.2 the  $k$  in  $M(k)$  is **not** the number of input lines to select from with the select lines, it's the number of **select lines**  $2^k$  unlike I said in the last exercise class ☹️
  - ▶ a multiplexer that selects from 3 lines can be constructed but it doesn't rly make sense for a company to sell such circuits, so we always talk about  $2^k$ -to-1 multiplexers
  - ▶ 
$$M(k) = \begin{cases} A_{\text{mux}} = 4 & \text{if } k = 1 \\ 2 \cdot M(k-1) + A_{\text{mux}} & \text{otherwise} \end{cases} .$$

# Organisation II

## The last exercise class



- ▶ Questions about Jobs and Projects: [nes-lab.org](https://nes-lab.org)
- ▶ click on Jobs and Theses



# Organisation III

## The last exercise class

- ▶ **Question:** Why does the **ROM** get addressed in **bytes**?
  - ▶ it is correct that in a **32-Bit architecture** most of the things are 32-Bit like the **registers**, the **data paths** are all 32 bit wide etc. but there's no reason this always has to be the case
  - ▶ e.g. in the AT&T Syntax of the  $X_{86-64}$  instruction set you can for example write `movl %eax, -4(%ebp)` and this will execute  $\%ebp - 4 \leftarrow \%eax$ , it will write the content of the `%eax`-register to the byte addressed memory address `%ebp - 4` of the main memory
- ▶ **feedback for me:** <https://forms.gle/f3YN8EFrZ1vsfPoC6>

# Organisation IV

## The last exercise class

Feedback for Introduction to ESE Tutor Jürgen  

[Questions](#)
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0 responses



Accepting responses ☒

Waiting for responses

# Overview over Scheduling



# TT Cyclic Executive Scheduling

## Why scheduling?

- ▶ In many embedded systems, correct timing is a matter of **correctness**, not performance.
- ▶ Hard real-time systems can be often found in safety-critical applications. If an answer arrives too late within such a system, the consequences can be a **catastrophe**.
- ▶ We want to analyse our systems under a worst case assumption. We need to prove that our system can meet certain deadlines **reliably** and **without** statistical arguments.
- ▶ Given tasks and their deadlines, we now want to find a suitable arrangement of these periodic tasks such that the system can process them while keeping all their constraints in mind. (Or if not possible, we want to find out why not!)

# TT Cyclic Executive Scheduling

## Recap: Definitions

- ▶  $\Gamma$  : set of all periodic tasks
- ▶  $\tau_i$  : one particular periodic task (the  $i$ -th)
- ▶  $\tau_{i,j}$  : the  $j$ th instance of task  $i$
- ▶  $r_{i,j}$  : release time of  $j$ th instance of task  $i$
- ▶  $d_{i,j}$  : absolute deadline of the  $j$ th instance of task  $i$
- ▶  $\Phi_i$  : phase of task  $i$
- ▶  $D_i$  : relative deadline of task  $i$

# TT Cyclic Executive Scheduling

## Recap: Definitions

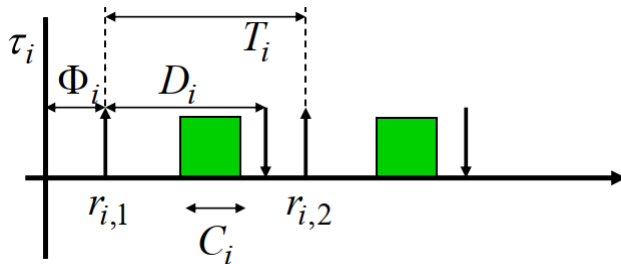


Figure 1: View on a single task

# TT Cyclic Executive Scheduling

## Recap: Three assumptions

1. The instances of a periodic task are regularly activated at a constant rate. The interval between two consecutive activations is called period. The release times satisfy  $r_{i,j} = \Phi_i + (j - 1)T_i$
2. All instances have the same worst case execution time  $C_i$  (also written as  $WCET(i)$ )
3. All instances of a periodic task have the same relative deadline  $D_i$ . Therefore the absolute deadlines satisfy  $d_{i,j} = \Phi_i + (j - 1)T_i + D_i$

# TT Cyclic Executive Scheduling

## Example Schedule

Given  $P = 12$  and  $f = 4$ . Given the table below, find a possible frame assignment

$\Gamma$	$T_i$	$\Phi_i$	$D_i$	$C_i$	frame
$\tau_1$	12	2	8	2.8	
$\tau_2$	12	3	9	3	
$\tau_3$	4	0	4	1	

# TT Cyclic Executive Scheduling

## Example Schedule

$\Gamma$	$T_i$	$\Phi_i$	$D_i$	$C_i$	frame
$\tau_1$	12	2	8	2.8	2
$\tau_2$	12	3	9	3	3
$\tau_3$	4	0	4	1	1, 2, 3

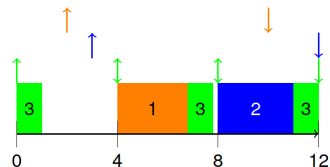


Figure 2: Solution

# Task 1

# Task 1 I

## Feasibility

1. Is the period  $P$  a common multiple of all task periods?

► Yes, as we see...

Task	Period	Deadline	Execution Time	Frames
1	15	9	2	2, 5, 9, 12
2	12	4	3	1, 4, 7, 10, 13
3	10	6	1	1, 3, 6, 8, 11, 13
4	6	6	2	2, 3, 5, 6, 8, 9, 11, 12, 14, 15

*Figure 3: A task set and schedule*



# Task 1 II

## Feasibility

2. Is the period  $P$  a multiple of the frame  $f$ ?

▶ Yes,  $15 \cdot f = P$

3. Is the frame  $f$  sufficiently long?

▶ Yes. We can see this by drawing the schedule or by adding the execution times per frame...

# Task 1 III

## Feasibility

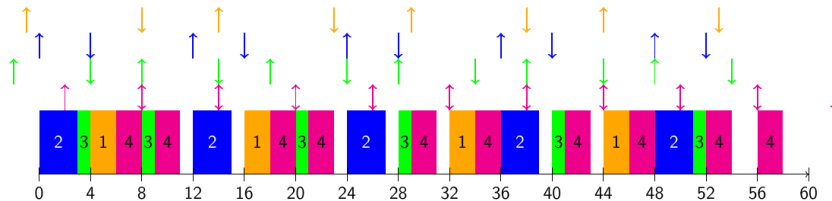


Figure 4: Schedule for Task 1

# Task 1 IV

## Feasibility

Frame	# 1	# 2	# 3	# 4	# 5	# 6	# 7	# 8
exec. time	3 + 1	2 + 2	1 + 2	3	2 + 2	1 + 2	3	1 + 2
Frame	# 9	# 10	# 11	# 12	# 13	# 14	# 15	
exec. time	2 + 2	3	1 + 2	2 + 2	3 + 1	2	2	

Figure 5: Execution time per frame

4. Determine offsets such that instances start after release time.

$$\blacktriangleright \Phi_i = \min_{1 \leq j \leq P/T_i} \{(f_{i,j} - 1)f - (j - 1)T_i\}$$

# Task 1 V

## Feasibility

$$\blacktriangleright \Phi_1 = \min \begin{cases} (2-1)4 - (1-1)15 \\ (5-1)4 - (2-1)15 \\ (9-1)4 - (3-1)15 \\ (12-1)4 - (4-1)15 \end{cases} \quad \min \begin{cases} 4 \\ 1 \\ 2 \\ -1 \end{cases} = -1$$

$$\blacktriangleright \Phi_2 = \min \begin{cases} (1-1)4 - (1-1)12 \\ (4-1)4 - (2-1)12 \\ (7-1)4 - (3-1)12 \\ (10-1)4 - (4-1)12 \\ (13-1)4 - (5-1)12 \end{cases} \quad \min \begin{cases} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{cases} = 0$$

$$\blacktriangleright \Phi_3 = \min \begin{cases} (1-1)4 - (1-1)10 \\ (3-1)4 - (2-1)10 \\ (6-1)4 - (3-1)10 \\ (8-1)4 - (4-1)10 \\ (11-1)4 - (5-1)10 \end{cases} \quad = \min \begin{cases} 0 \\ -2 \\ 0 \\ -2 \\ 0 \end{cases} = -2$$

# Task 1 VI

## Feasibility

$$\text{► } \Phi_4 = \min \left\{ \begin{array}{l} (2-1)4 - (1-1)6 \\ (3-1)4 - (2-1)6 \\ (5-1)4 - (3-1)6 \\ (6-1)4 - (4-1)6 \\ (8-1)4 - (5-1)6 \\ (9-1)4 - (6-1)6 \\ (11-1)4 - (7-1)6 \\ (12-1)4 - (8-1)6 \\ (14-1)4 - (9-1)6 \\ (15-1)4 - (10-1)6 \end{array} \right. = \min \left\{ \begin{array}{l} 4 \\ 2 \\ 4 \\ 2 \\ 4 \\ 2 \\ 4 \\ 2 \\ 4 \\ 2 \end{array} \right. = 2$$

5. Are deadlines respected?

► Yes...

# Task 1 VII

## Feasibility

$$\blacktriangleright (j-1)T_i + \Phi_i + D_i \geq f_{i,j}f \quad \forall i, 1 \leq j \leq P/T_i$$

$$\blacktriangleright \begin{cases} (1-1)15 - 1 + 9 = 8 \geq 8 = 2 \cdot 4 \\ (2-1)15 - 1 + 9 = 23 \geq 20 = 5 \cdot 4 \\ (3-1)15 - 1 + 9 = 38 \geq 36 = 9 \cdot 4 \\ (4-1)15 - 1 + 9 = 53 \geq 48 = 12 \cdot 4 \end{cases}$$

$$\blacktriangleright \begin{cases} (1-1)12 + 0 + 4 = 4 \geq 4 = 1 \cdot 4 \\ (2-1)12 + 0 + 4 = 16 \geq 16 = 4 \cdot 4 \\ (3-1)12 + 0 + 4 = 28 \geq 28 = 7 \cdot 4 \\ (4-1)12 + 0 + 4 = 40 \geq 40 = 10 \cdot 4 \\ (5-1)12 + 0 + 4 = 52 \geq 52 = 13 \cdot 4 \end{cases}$$

# Task 1 VIII

## Feasibility

$$\begin{array}{l} \text{▶} \left\{ \begin{array}{l} (1-1)10 - 2 + 6 = 4 \geq 4 = 1 \cdot 4 \\ (2-1)10 - 2 + 6 = 14 \geq 12 = 3 \cdot 4 \\ (3-1)10 - 2 + 6 = 24 \geq 24 = 6 \cdot 4 \\ (4-1)10 - 2 + 6 = 34 \geq 32 = 8 \cdot 4 \\ (5-1)10 - 2 + 6 = 44 \geq 44 = 11 \cdot 4 \\ (6-1)10 - 2 + 6 = 54 \geq 52 = 13 \cdot 4 \end{array} \right. \end{array}$$

$$\begin{array}{l} \text{▶} \left\{ \begin{array}{l} (1-1)6 + 2 + 6 = 8 \geq 8 = 2 \cdot 4 \\ (2-1)6 + 2 + 6 = 14 \geq 12 = 3 \cdot 4 \\ (3-1)6 + 2 + 6 = 20 \geq 20 = 5 \cdot 4 \\ (4-1)6 + 2 + 6 = 26 \geq 24 = 6 \cdot 4 \\ (5-1)6 + 2 + 6 = 32 \geq 32 = 8 \cdot 4 \\ (6-1)6 + 2 + 6 = 38 \geq 36 = 9 \cdot 4 \\ (7-1)6 + 2 + 6 = 44 \geq 44 = 11 \cdot 4 \\ (8-1)6 + 2 + 6 = 50 \geq 48 = 12 \cdot 4 \\ (9-1)6 + 2 + 6 = 56 \geq 56 = 14 \cdot 4 \end{array} \right. \end{array}$$

# Task 1 IX

## Feasibility



# Task 2

# Task 2 I

## Manual Scheduling

- ▶ We see from the table that the period  $P$  is 30, and we can use 3 as the frame  $f$ . Since this task set is a small one, we can derive a feasible schedule graphically...
  - ▶  $P = lcm(15, 10, 6) = 30$
  - ▶ for  $f$  one does have the **constraints**: “Is the period  $P$  a multiple of the frame  $f$ ”,  $f \leq T_i, \forall$  tasks  $\tau_i$ ,  $f \geq C_i, \forall$  tasks  $\tau_i$  and  $2f - gcd(T_i, f) \leq D_i \forall$  tasks  $\tau_i \rightarrow 3$
  - ▶ **Task 1:**  $2f - gcd(15, f) \leq 3$  and  $f \in \{3, 5, 6\}$ 
    - ▶  $f = 3: 6 - 3 \leq 3 \checkmark$
    - ▶  $f = 5: 10 - 5 \leq 3$

# Task 2 II

## Manual Scheduling

►  $f = 6$ :  $12 - 3 \leq 3$

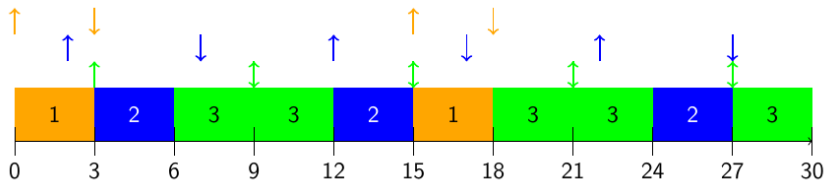


Figure 6: Schedule for Task 2

# Task 3

# Task 3 I

## Bonus Practice

- ▶ We see from the table that the period  $P$  is 30, and we can use 3 as the frame  $f$ . Since this task set is a small one, we can derive a feasible schedule graphically...
- ▶ **Task 1:**  $2f - \gcd(15, f) \leq 3$  and  $f \in \{2, 3, 5, 6\}$ 
  - ▶  $f = 2$ :  $4 - 1 \leq 3$  ✓
  - ▶  $f = 3$ :  $6 - 3 \leq 3$  ✓
  - ▶  $f = 5$ :  $10 - 5 \leq 3$
  - ▶  $f = 6$ :  $12 - 3 \leq 3$
- ▶ **Task 2:**  $2f - \gcd(10, f) \leq 5$  and  $f \in \{2, 3\}$

# Task 3 II

## Bonus Practice

- ▶  $f = 2$ :  $4 - 2 \leq 5$  ✓
- ▶  $f = 3$ :  $6 - 1 \leq 5$  ✓
- ▶ Task 3 and 4:  $2f - \gcd(6, f) \leq 5$  and  $f \in \{2, 3\}$ 
  - ▶  $f = 2$ :  $4 - 2 \leq 5$  ✓
  - ▶  $f = 3$ :  $6 - 3 \leq 5$  ✓

# Task 3 III

## Bonus Practice

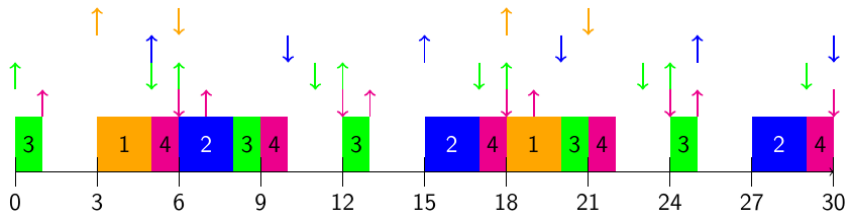


Figure 7: Schedule for Task 3