Aperiodic Scheduling

Earliest Deadline Due, Latest Deadline First, Earliest Deadline First

Exercise class 4

Presenter:
Jürgen Mattheis

In cooperation with:
Pascal Walter

Based on the lecture of: Marco Zimmerling

December 6, 2022

University of Freiburg, Chair for Embedded Systems

Gliederung

Organisation

Overview Aperiodic Task Scheduling

Task 1

Task 2

Task 3

Task 4

Task 5

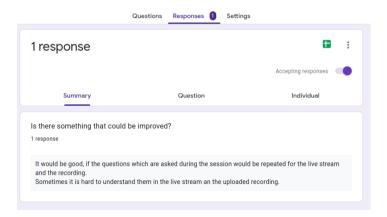
Organisation

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Organisation I

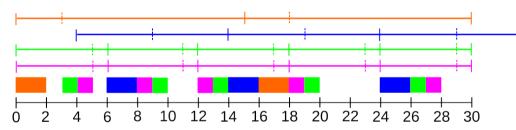
► feedback for me: https://forms.gle/f3YN8EFrZ1vsfPoC6



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Organisation I

ightharpoonup Question: Periodic schedule for framesize f=2 for task 3 of sheet 2

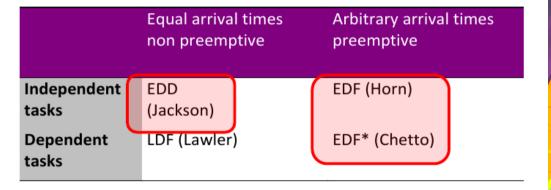


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Overview Aperiodic Task Scheduling

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Overview Aperiodic Task Scheduling



Overview Aperiodic Task Scheduling

- ▶ Lateness: $L_i = f_i d_i$
- Maximum lateness: $L_{max} = \max_{i} (f_i d_i)$
 - ► this a a metric to compare schedules



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Earliest Deadline Due

Task 1.1:

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	J_1	J_2	J_3	J_4
C_i	3	6	2	4
D_i	8	15	3	11

$$(\forall J_i \in J : a_i = 0)$$

Requirements 1.1:



- ► non-preemptive
- tasks have same arrival times (synchronous arrivals)
- tasks are independent
- ightharpoonup min(D_i) for all remaining J_i (d_i if $\forall J_i \in J$: $a_i = c \land c \neq 0$)
- minimizing the maximum lateness

Earliest Deadline Due

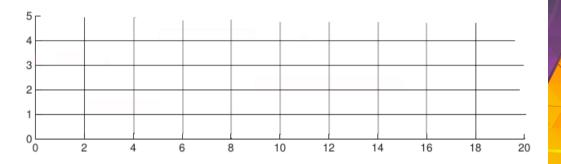


Figure 1: EDD schedule.

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Earliest Deadline Due

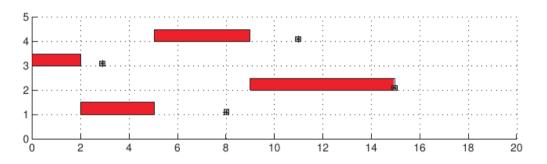


Figure 1: EDD schedule.

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Latest Deadline First

Task 2.1:

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	J_1	J_2	J_3	J_4	J_5	J_6	J_7	J_8
C_i	3	4	2	3	3	2	2	1
D_i	5	8	11	15	12	18	19	20

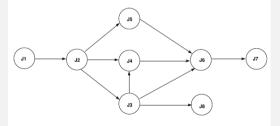


Figure 2: Precedence graph.

Latest Deadline First

Requirements 2.1:



- ► is non-preemptive
- synchronous task activations
- tasks are dependent, use precedence graph, going from tail to head
- ▶ $max(D_i)$ $(d_i \text{ if } \forall J_i \in J : a_i = c \land c \neq 0)$ for all tasks J_i without successors or whose successors have been all selected in the precedence graph inserted into the queue to be executed last
- ▶ at runtime, tasks are extracted from the head of the queue: the first task inserted in the queue will be executed last
- minimizes the maximum lateness

Latest Deadline First

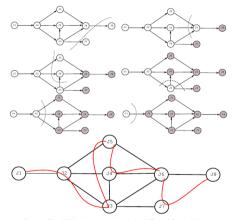


Figure 4: The LDF algorithm proceeds as depicted (figures left to right)

Latest Deadline First

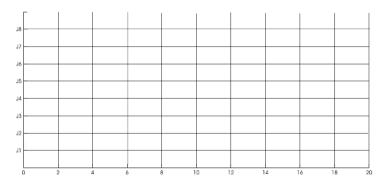


Figure 3: LDF schedule.

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Latest Deadline First

• queue of tasks: $(J_1, J_2, J_3, J_5, J_4, J_6, J_7, J_8)$

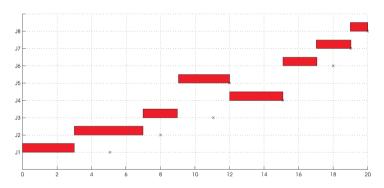


Figure 3: LDF schedule.

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Earliest Deadline First

Task 3.1:



	J_1	J_2	J_3	J_4	J_5
a_i	0	2	0	8	13
C_i	3	1	6	2	3
d_i	16	7	8	11	18

Requirements 3.1:



- ► is preemptive
- ► arbitrary arrival times
- the tasks are independent
- minimizes the maximum lateness.
- $ightharpoonup min(d_i)$ for all remaning tasks J_i that have already arrived (are ready) and not finished every time the arrival time of a task is reached

Earliest Deadline First

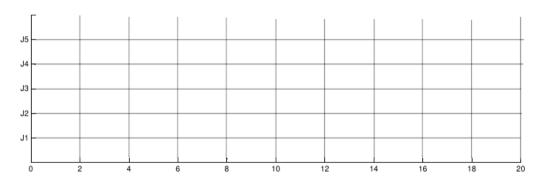


Figure 5: EDF schedule

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Earliest Deadline First

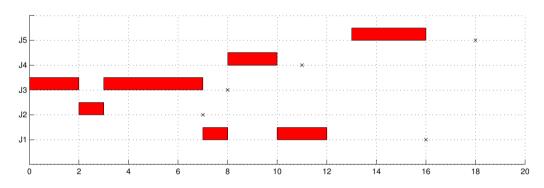


Figure 5: EDF schedule

Earliest Deadline First

Task 3.2:

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- ▶ at time t = 3, a new task J_x arrives with execution time $C_x = 2$ and deadline $d_x = 10$.
- ▶ still guarantee the schedulability of task set?

Requirements 3.2:



- ightharpoonup acceptance test: $\forall i=1,\ldots,n$ $t+\sum_{k=1}^{i}c_{k}(t)\leq d_{i}$
 - n is the number of active tasks

Earlist Deadline First

Task 3 I

Earliest Deadline First

- ightharpoonup check: with J_x schedule still feasible
- \triangleright compute ahead the finishing times in consideration of J_x
- consider the tasks in order of increasing deadlines:

	J_2	J_3	J_X	J_4	J_1	J_5
a _i	2	0	3	8	0	13
C_i	1	6	2	2	3	3
di	7	8	10	11	16	18

test performed every time a new task arrives among all active task

Task 3 II

Earliest Deadline First

- ightharpoonup until t = 3 everything is feasible
 - ▶ at t = 0 we have active tasks (arrived but not finished): $\{J_1, J_3\}$
 - Put t = 0
 - ► Task $J_3: f_1 = t + c_3(0) = 0 + 6 = 6 \le 8$ ✓
 - ► Task $J_1: f_2 = f_1 + c_1(0) = 6 + 3 = 9 \le 16$ ✓
 - ightharpoonup at t=2 we have active tasks: $\{J_1, J_2, J_3\}$
 - Put t = 2
 - ► Task $J_2: f_1 = t + c_3(2) = 2 + 1 = 3 \le 7$ ✓

Task 3 III

Earliest Deadline First

- ► Task $J_3: f_2 = f_1 + c_2(2) = 3 + 4 = 7 \le 8$ ✓
- ► Task $J_1: f_3 = f_2 + c_1(2) = 7 + 3 = 9 \le 16$ ✓
- \blacktriangleright task J_2 finishes before its deadline at t=3
- ▶ at t = 3 we have active tasks: $\{J_1, J_3, J_x\}$
 - Put t = 3
 - ► Task $J_3: f_1 = t + c_3(3) = 3 + 4 = 7 \le 8$ ✓
 - ► Task J_x : $f_2 = f_1 + c_x(3) = 7 + 2 = 9 \le 10$ ✓
 - ► Task $J_1: f_3 = f_2 + c_1(3) = 9 + 3 = 12 \le 16$ ✓

Task 3 IV

Earliest Deadline First

- ightharpoonup Thus, at t=3 all tasks in the system are feasible
- ▶ The next task to arrive is J_4 . It arrives at t = 8. At t = 8, we have three active tasks: $\{J_x, J_4, J_1\}$
 - Put t = 8
 - ► Task $J_x: f_1 = t + c_x(8) = 8 + 1 = 9 \le 10 \checkmark$
 - ► Task $J_4: f_2 = f_1 + c_4(8) = 9 + 2 = 11 \le 11 \checkmark$
 - ► Task $J_1: f_3 = f_2 + c_1(8) = 11 + 3 = 14 \le 16$ ✓
 - ightharpoonup Thus, at t = 8 all tasks in the system are feasible.

Task 3 V

Earliest Deadline First

- \blacktriangleright next task J_5 arrives at t=13. At t=13, we have two active tasks: $\{J_1,J_5\}$
 - ▶ Put t = 13
 - ► Task $J_1: f_1 = t + c_1(13) = 13 + 1 = 14 \le 16$ ✓
 - ► Task $J_5: f_2 = f_1 + c_5(13) = 14 + 3 = 17 \le 18$ ✓
 - hence, the whole schedule is feasible

Earliest Deadline First

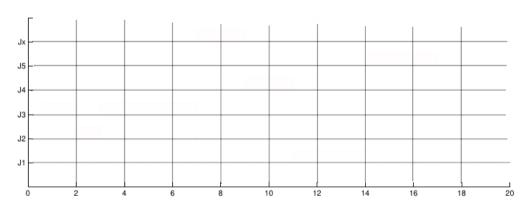


Figure 6: EDF schedule (with J_x)

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Earliest Deadline First

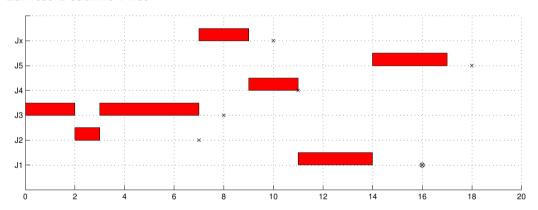


Figure 6: EDF schedule (with J_x)

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Task 4 I

EDF* - Example

Task 4.1:

Given tasks A, B, C, D, E, F, G with precedences $A \rightarrow C, B \rightarrow C, C \rightarrow E, D \rightarrow F$. $B \rightarrow D$. $C \rightarrow F$. $D \rightarrow G$.

All tasks arrive at time $t_0 = 0$, have a common deadline d = 20 and the following execution times:

	Α	В	С	D	Е	F	G
C_i	3	2	4	3	2	5	1

We will now prepare the tasks for EDF*

EDF*

Requirements 4.1:



- preemptive
- arbitrary arrival times
- ► tasks are dependent
- release time and deadline of individual tasks are modified such that all the precedence constraints are satisfied
- ► scheduling problem is transformed into a problem without precedence constraints, which can then be handled by a "normal" EDF scheduler

Task 4 I

EDF* - Transformation

▶ EDF* transforms the arrival time and deadline of every task in the following way:

Deadline:

- 1. Task must finish the execution time within its deadline: $f_i \leq d_i$
- 2. Task must not finish the execution time later than the maximum start time of its successor(s): $f_i \leq d_j C_j$
- $\rightarrow d_i^* = min(d_i, min(d_j^* C_j : J_i \rightarrow J_j))$

Task 4 II

EDF* - Transformation

Arrival time

- 1. Task must start the execution not earlier than its release time: $s_i \geq r_i$
- 2. Task must not start execution earlier than the minimum finishing time of its predecessor(s): $s_i \ge r_i + C_i$
- $\rightarrow r_i^* = max(r_j, max(r_i^* + C_i : J_i \rightarrow J_j))$

EDF* - Precedence graph example

Given the precedences $A \to C$, $B \to C$, $C \to E$, $D \to F$, $B \to D$, $C \to F$, $D \to G$ we first draw the precedence graph:

EDF* - Precedence graph example

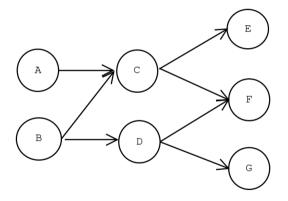


Figure 1: Task 4: precedence graph

Task 4 I

EDF* - Transformation example

- $r_A^* = r_A, r_B^* = r_B$
- $r_C^* = \max\{r_C, \max\{r_A^* + C_A, r_B^* + C_B\}\} = \max\{0, \max\{3, 2\}\} = 3$
- $r_D^* = \max\{r_D, r_B^* + C_B\} = \max\{0, 2\} = 2$
- $r_F^* = \max\{r_F, \max\{r_C^* + C_C, r_D^* + C_D\}\} = \max\{0, \max\{7, 5\}\} = 7$
- $r_E^* = \max\{r_E, r_C^* + C_C\} = \max\{0, 7\} = 7$
- $r_G^* = \max\{r_G, r_D^* + C_D\} = \max\{0, 5\} = 5$

Task 4 II

EDF* - Transformation example

$$d_E^* = d_F^* = d_G^* = 20$$

$$d_C^* = \min\{d_C, \min\{d_E^* - C_E, d_F^* - C_F\}\} = \min\{20, \min\{18, 15\}\} = 15$$

- $d_D^* = 15$
- $ightharpoonup d_{A}^{st}=11$
- $d_{R}^{*}=11$

We now successfully have transformed the problem into one without precedence and can simply use EDF!

EDF* - Transformation example

► The modified release times and deadlines are:

	A	B	C	D	E	F	G
r_i^*	0	0	3	2	7	7	5
d_i^*	11	11	15	15	20	20	20

Task 4 I

EDF* - Schedule

Task 4.2:

1

- determine a resulting EDF* schedule
- ▶ for this schedule, compute the average of all response times of the tasks

Requirements 4.2:



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► average response time: $\overline{t_r} = \frac{1}{n} \sum_{i=1}^{n} (f_i - r_i)$ ► metric to compare schedules

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EDF* - Schedule

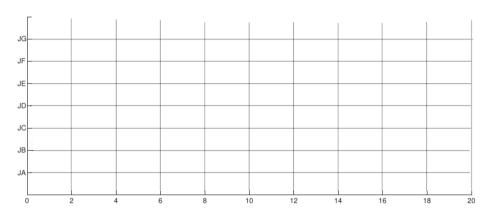


Figure 7: EDF* schedule

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EDF* - Schedule

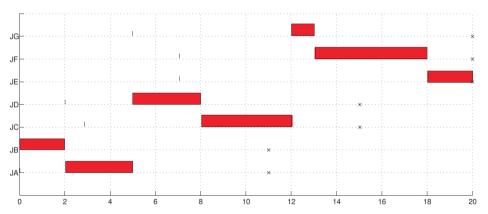


Figure 7: EDF* schedule

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Task 4 I

EDF* - Schedule

Solution 4.2:



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$$\overline{t_r} = \frac{1}{7} \sum_{i=1}^{7} (f_i - r_i) = \frac{5 + 2 + 12 + 8 + 20 + 18 + 13}{7} = 11.14$$

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Task 4 I

EDF* - Schedule

Task 4.3:



- ightharpoonup additional precedence constraint $E \to A$
- > still a feasible schedule for the task set

Requirements 4.3:



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▶ Precedence relations between tasks can be described through an acyclic directed graph G where tasks are represented by nodes and precedence relations by arrows. G induces a partial order on the task set.

Task 4 II

EDF* - Schedule

Solution 4.3:



- No, the task set is no longer schedulable. Under the new conditions, the constraints among tasks A, C and E introduce a cycle in the precedence graph.
- As a result, none of the three tasks can be executed as first and therefore, no feasible schedule exists.





Task 5 I

Earliest Deadline First - Star

Task 5.1:

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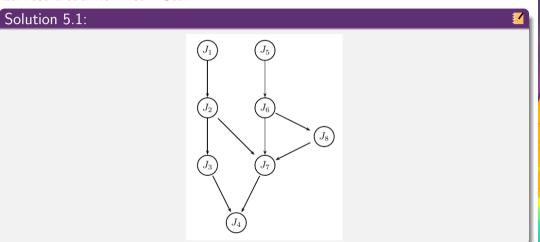
$$J_1 \to J_2, \ J_2 \to J_3, \ J_3 \to J_4, \ J_5 \to J_6, \ J_6 \to J_7, \ J_6 \to J_8, \ J_2 \to J_7, \ J_7 \to J_4, \ J_8 \to J_7.$$

	J_1	J_2	J_3	J_4	J_5	J_6	J_7	J_8
r_i	0	3	4	0	0	2	0	2
d_i	3	8	15	15	10	10	10	11
C_i	1	3	3	3	1	1	2	1

construct precedence graph

Task 5 II

Earliest Deadline First – Star



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Task 5 I

Earliest Deadline First - Star

Task 5.2:

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► apply EDF* algorithm for modified arrival times and deadlines

Tab	ole 1: Modified arrival times and deadlines							ines
	J_1	J_2	J_3	J_4	J_5	J_6	J_7	J_8
r_i^*								
d_i^*								
C_i	1	3	3	3	1	1	2	1

Task 5 II

Earliest Deadline First - Star

$$r_1^* = r_1 = 0, r_5^* = r_5 = 0$$

$$r_2^* = \max\{r_2, r_1^* + C_1\} = \max\{3, 0 + 1\} = 3$$

$$r_6^* = \max\{r_6, r_5^* + C_5\} = \max\{2, 0+1\} = 2$$

$$r_3^* = \max\{r_3, r_2^* + C_2\} = \max\{4, 3+3\} = 6$$

$$r_8^* = \max\{r_8, r_6^* + C_6\} = \max\{2, 2+1\} = 3$$

$$\qquad \qquad r_7^* = \max\{r_7, \max\{r_2^* + C_2, r_6^* + C_6, r_8^* + C_8\}\} = \max\{0, \max\{3 + 3, 2 + 1, 3 + 1\}\} = 6$$

$$r_4^* = \max\{r_4, \max\{r_3^* + C_3, r_7^* + C_7\}\} = \max\{0, \max\{6+3, 6+2\}\} = 9$$

Task 5 III

Earliest Deadline First - Star

- $d_4^* = d_4 = 15$
- $d_3^* = \min\{d_3, d_4^* C_4\} = \min\{15, 15 3\} = 12$
- $d_7^* = \min\{d_7, d_4^* C_4\} = \min\{10, 15 3\} = 10$
- $d_2^* = \min\{d_2, \min\{d_3^* C_3, d_7^* C_7\}\} = \min\{8, \min\{12 3, 10 2\}\} = 8$
- $d_1^* = \min\{d_1, d_2^* C_2\} = \min\{3, 8 3\} = 3$
- $lacksquare d_6^* = \min\{d_6, \min\{d_7^* C_7, d_8^* C_8\}\} = \min\{10, \min\{10 2, 8 1\}\} = 7$

Task 5 IV

Earliest Deadline First - Star

Task 5 V

Earliest Deadline First - Star

Solution 5.2:

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	J_1	J_2	J_3	J_4	J_5	J_6	J_7	J_8
r_i^*	0	3	6	9	0	2	6	3
d_i^*	3	8	12	15	6	7	10	8
C_i	1	3	3	3	1	1	2	1

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Task 5 I

Earliest Deadline First - Start

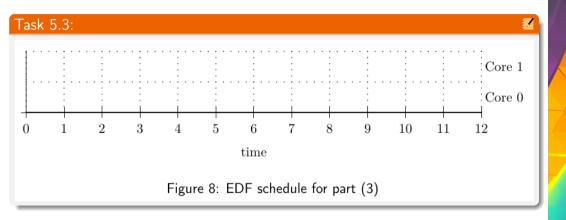
Task 5.3:

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- ► dual-core platform
- ▶ at any time t, both cores execute the two ready tasks $(r_i* \le t)$ with earliest deadlines
- ▶ a single task cannot be executed on two cores simultaneously
- construct schedule:

Task 5 II

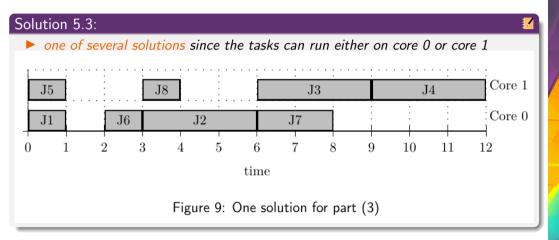
Earliest Deadline First - Start



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Task 5 III

Earliest Deadline First - Start



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Task 5 I

Earliest Deadline First - Start

Task 5.4:



- ▶ Will executing on the quad-core platform with the same scheduling rule reduce the completion time of the application?
 - ▶ 4 cores execute the four ready tasks with earliest deadlines

Solution 5.4:



No, J_4 cannot be started earlier than time 9. Therefore, the minimum finish time of the application is 12 (as the finish time for the dual core platform)

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