

main:

```
    bne x22, x23, .else    # go to Else if i != j
    # add x19, x20, x21    # f = g + h (skipped if i != j)
    beq x0, x0, .exit      # if 0 == 0, go to Exit
```

.else:

```
    # sub x19, x20, x21    # f = g - h (skipped if i = j)
```

.exit: