Assignment 1

Problem 1

1.

2. **Input:**

Error:

This was solved by changing:

```
snarkjs powersoftau new bn128 12 pot12_0000.ptau -v
snarkjs powersoftau new bn128 15 pot12_0000.ptau -v
```

Output

```
e_js > {} public.json > ...

[

"7457672556014162487472065518158328090252704233415054189820328174772177160972",

"1",

"2",

"3",

"4",

"5",

"6",

"7",

"8"

]
```

3.

No.

Yes, a smart contract can theoretically achieve the same outcome. However, it will require the user to publicly provide the information they want to verify is in the tree. Applications like Zcash benefit from this, as it allows for private transactions, while still proving that the transaction actually took place.

Problem 2

Minting of 2 NFTs

Problem 3

1.

SNARKs require a trusted setup, but STARKs do not.

This means that applications that utilise SNARKs will have to conduct a ceremony every time they make changes to their code base. This is rather computationally heavy, which hence reduces scalability.

2

STARKs, which are hence more scalable, but their proofs take up more space, and hence more time is required to verify them. This means that each time the application requires a proof and verification, it might be slower than a SNARK.

The setup for Groth16 is not universal, but PLONK has a universal setup.

This means that Groth16 has to conduct a ceremony every time the smart contract is edited. PLONK's universal setup means that only one setup has to be done, and it will work for all future circuits, and this only costs 10% more gas than Groth16.

3.

ZK proofs and merkle trees can be used to prove that a certain wallet address is whitelisted. A merkle tree with all the whitelisted wallet addresses can be generated, and users that want to prove that their wallets are whitelisted can simply provide the root hash of the tree, proving that their wallet address was one of the leaf nodes.

Code: https://github.com/matthew-chua/ZKU.git