Improvements for Kennedy Robotics

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1 Examples of Poor Decisions

- Calling Drew "Doto" behind his back

- Saying Rex naturally looks like someone who got their face reconstructed

- Calling on random people during team meetings to get dissed

- Trash talking team members when they leave

- Treat team members as dispensable when they leave
  - Causes team members to feel as if their work doesn't matter causing them to think that they are wasting their time (100 hours/month in off season)

- Putting an impossible task on Bin (design drive units) and shaming him for failing
  - Bin has 0 experience
  - Bin wasn't managed correctly

- Does not trust design team to make good design decisions, which leads to wasted time when Greene is wrong
  1. Golden ratio project with flip arm
  2. Bevel Gears in Swerve modules
  3. 4-bar arm mechanism at 2018 kickoff
  4. Repo-man

- Failing to remind people what our goal is
  - Everyday, we should remind people that we want to go to Einstein