

v1.1



A game by Matthew Brown, Nick Brown, & Theo Nguyen

## USER GUIDE

# Overview

## Plane's health

Ends the game if depleted

## Bomb gauge

Refills over time

## Bases remaining

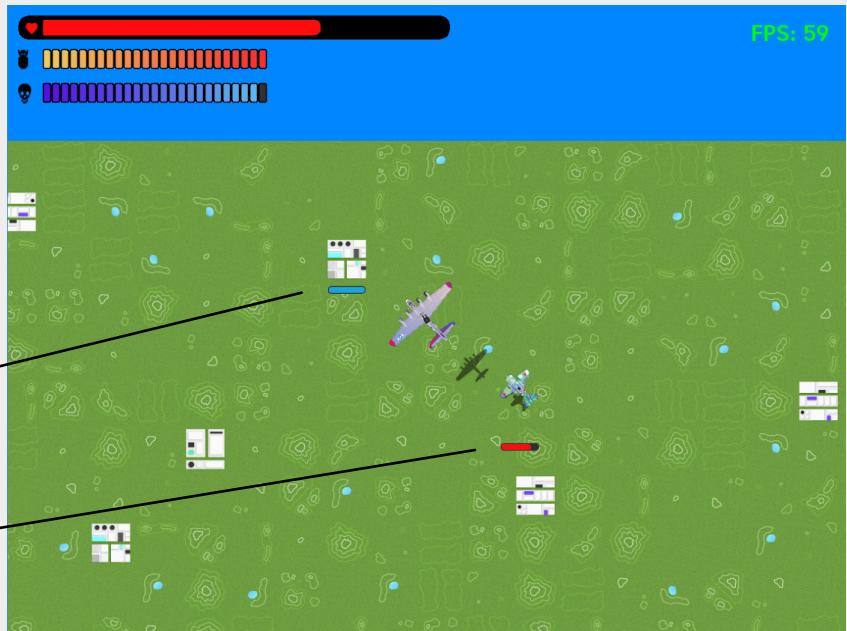
There are 25 in total

## Base's health

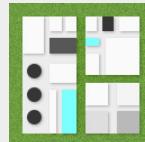
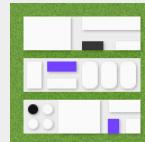
Vulnerable to bombs

## Enemy's health

Vulnerable to bullets



These are **enemy bases**



Hit space to drop **bombs** 🚶

Each base killed will spawn more **planes** ✈️

Destroy all the **enemy bases** and survive the **enemy planes**

# Controls

Decelerate

w

Accelerate

Turn left

a

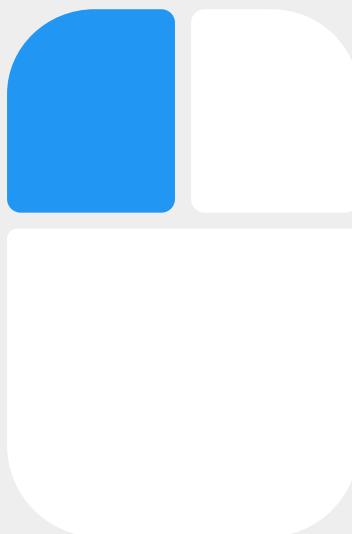
s

d

Turn right

Drop  
bombs

Fire



enter

Pause

Oxford comma & computer mice.

JUNE 20<sup>th</sup>, 2018