

Matthew Clay Russo

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Competencies

Java | Rust | C++ | Haskell | SQL | Javascript | HTML | CSS

Docker | Kubernetes | Postgres | React | Angular

Professional

NewtonX // Full Stack Developer

New York, New York (Sept '17 - Present)

NewtonX is an advanced network providing access to specialized experts across all industries and geographies

While at NewtonX, I have worked on transitioning local, onsite systems to a cloud-based architecture, developed REST APIs to serve our client site, and built out a distributed job queue to automate our operations team's workflow.

heat.wav // Full Stack Developer

New York, New York (May '17 - Sept '17)

heat.wav takes a locational and spatial approach to helping early-to-mid stage artists discover new opportunities

While working with heat.wav, I worked with the founder and UI/UX designer to prototype concepts and actualize design concepts. I was responsible for the whole stack ranging from database design and implementation, to the public facing interface.

Endorsify // Full Stack Developer Intern

New York, New York (May '17 - July '17)

Endorsify is applying image recognition and machine learning models to the influencer marketing industry geographies

I integrated Stripe's services into the platform to enable subscriptions to Endorsify and allow users to hire and pay other users directly. Developed a real-time chat system using Pusher, giving users the ability to manager their interactions with influences directly.

Education

New York University // New York, New York

Bachelor of the Arts, Design and Entrepreneurship

Magna Cum Laude, Cumulative GPA: 3.854

Minor in Game Design

Awarded May 2017