AACF Puzzle Week 2020

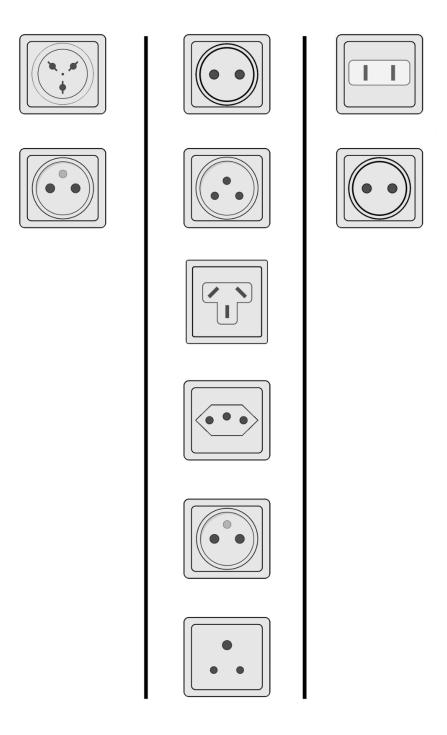
<u>January 31 – February 7, 2020</u>

- This packet contains one puzzle per page, all of which are independent of one another.
- The answer to each puzzle is a single word or name (person, company, etc.) in English.
- You may use the Internet and any other resources at your disposal. Internet tools and services will be required for some problems.
- You will be working together as a class to compete against other classes.
- Submit your answers to the online autograder at <u>aacfpuzzlehunt.tech</u>. More details about scoring can be found on the site.
- Good luck and have fun!

#1: Wide Eyed



Sometimes I notice
Up upon a wall they hang
Staring forever



Answer: _____

#2: Aspirations



What will I become So many career options I guess that is life

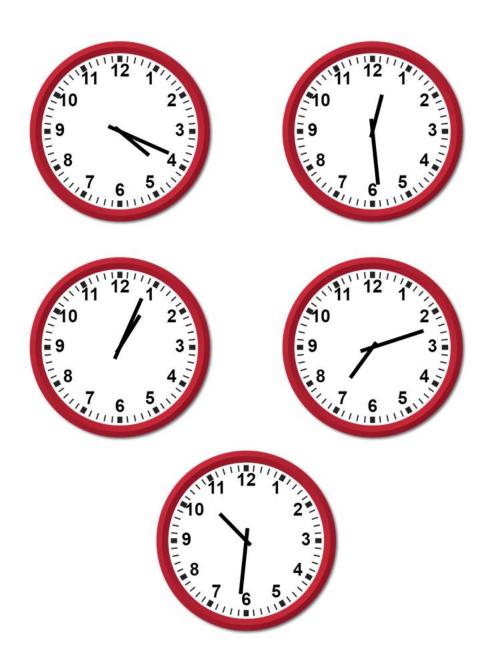
Doctor Lawyer Mechanic Hair stylist **Accountant** Entertainer **Teacher Salesperson** Computer designer Police officer **Veterinarian Athlete**

Answer:				
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#3: Silent Clocks



Clocks hang on a wall In a Spanish library Silently ticking

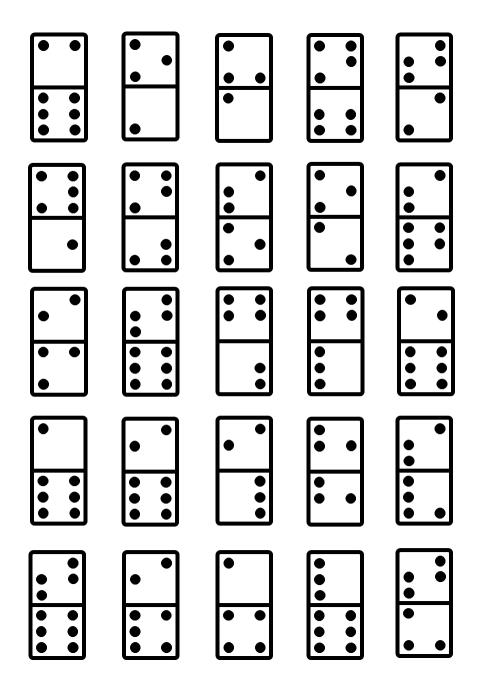


Please note that all clocks are NIST (New International Standards of Time) compliant

#4: Old Toys



A game from childhood I could win with my eyes closed Left in the attic

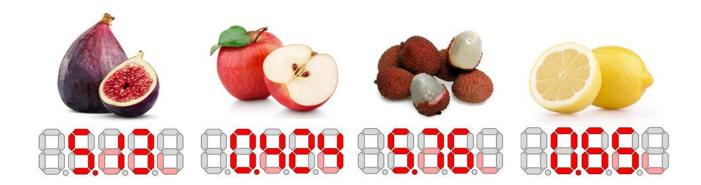


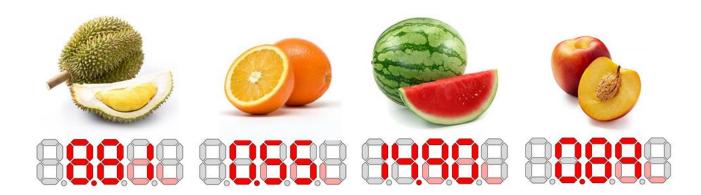
Answer: _____

#5: Fresh Produce



Walking down the aisles
The fruit here looks delicious
Maybe I'll buy them





#6: New Year



Start of a new year We all have perfect vision This joke is dead now

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Mind		 					 	
Lazy:		ı						
Blur:					2			
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#7: Maritime



Sailing the Baltic Flags waving in the cool air Many lost at sea



#8: The Legend



Games of precious stones
The land of the three titans
Gotta find them all

Room #s 56

Written by: Matthew AACF Puzzle Week 2020

Special Thanks

One of my favorite sayings is "it's not a bug; it's a feature." However, there's nothing much worse than a broken puzzle – that's definitely not a feature. Sometimes in the development process there are bugs that I'll catch out of the corner of my eye, but I can't possibly find them all. With that being said, there would have been a copious number of bugs and a stark contrast in quality throughout the puzzles without the sharp minds of these beta testers.

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Margaret Wang

Hannah Huh