

Thank you for your purchase!

The Workshop Tools pack contains 38 static game objects, 2 diffuse textures and a set of optimised meshes for mobiles for all the objects.

The pack also includes the source files for both the textures and the models.

The .psd files have all the texture layers conveniently grouped and named.



Polycount (excerpt)

SawBlade1-2	736	lod	252
PaintBucket3	224	lod	102
ExtensionCord	368	lod	226
Radio1	392	lod	294
ScrewDriver1	222	lod	140