TxtEncrypter 2.0

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Contents

TxtEncrypter Documentation

Encrypt your text files by choosing two numbers to seed a random number generator. Each character in your text file will be encrypted using those seeds you pick, meaning that your file can only be decrypted using the same seeds. In a sense, those two seeds are two numerical passwords which are used to access your files. My use case for this program is for encrypting a text file containing all of my passwords and sensitive data – this way I can keep my passwords file in plain view without having to worry about others stealing my passwords

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

DecoderRing

This class generates a decoder ring using two seeds for std::default_random_engine ??

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File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

DecoderRing.cpp	??
DecoderRing.h	??
encrypt.cpp	??

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Class Documentation

4.1 DecoderRing Class Reference

This class generates a decoder ring using two seeds for std::default_random_engine.

```
#include <DecoderRing.h>
```

Public Member Functions

- DecoderRing (unsigned int seed1, unsigned int seed2)
- unsigned int getValue (unsigned int i)

4.1.1 Detailed Description

This class generates a decoder ring using two seeds for std::default_random_engine.

4.1.2 Constructor & Destructor Documentation

4.1.2.1 DecoderRing::DecoderRing (unsigned int seed1, unsigned int seed2)

Constructor for generating the decoder ring

Parameters

seed1	is the first seed used by the random engine
seed2	is the second seed used by the random engine

4.1.3 Member Function Documentation

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4.1.3.1 unsigned int DecoderRing::getValue (unsigned int i)

Return the value of the inner ring corresponding to the outer ring

Parameters

i is the ASCII value of the character in the outer ring to lookup

Returns

The ASCII value of the corresponding character in the inner ring

The documentation for this class was generated from the following files:

- DecoderRing.h
- DecoderRing.cpp

File Documentation

5.1 DecoderRing.cpp File Reference

```
#include "DecoderRing.h"
```

5.1.1 Detailed Description

Author

Matthew Chan

Date

7/19/2016

Version

0.1

5.2 DecoderRing.h File Reference

```
#include <random>
#include <vector>
#include <algorithm>
#include <functional>
#include <map>
```

Classes

class DecoderRing

This class generates a decoder ring using two seeds for std::default_random_engine.

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5.2.1 Detailed Description

Author

Matthew Chan

Date

7/19/2016

Version

0.1

5.3 encrypt.cpp File Reference

```
#include <iostream>
#include <fstream>
#include <sstream>
#include <windows.h>
#include <iomanip>
#include <string>
#include "DecoderRing.h"
```

Functions

- · void readSeeds (unsigned int &seed1, unsigned int &seed2)
- bool openFile (std::ifstream &file, std::string filepath)
- std::ostringstream encryptFile (std::ifstream &file, DecoderRing decoder ring)
- void hideConsoleInput (HANDLE &hStdin, DWORD &mode)
- void showConsoleInput (HANDLE &hStdin, DWORD &mode)
- void printHeader (std::string header, unsigned int width, char fillChar)
- int main ()

5.3.1 Detailed Description

FileEncrypter

Author

Matthew Chan

Date

7/19/2016

Version

0.1

Encrypt your text files by choosing two numbers to seed a random number generator. Each character in your text file will be encrypted using those seeds you pick, meaning that your file can only be decrypted using the same seeds. In a sense, those two seeds are two numerical passwords which are used to access your files. My use case for this program is for encrypting a text file containing all of my passwords and sensitive data – this way I can keep my passwords file in plain view without having to worry about others stealing my passwords

5.3.2 Function Documentation

5.3.2.1 std::ostringstream encryptFile (std::ifstream & file, DecoderRing decoder_ring)

Encrypt each character in the file and write the contents to an output string stream

Parameters

file	is the text file
decoder_ring	is the decoder ring

Returns

The encrypted/decrypted version of the file as a stringstream

5.3.2.2 void hideConsoleInput (HANDLE & hStdin, DWORD & mode)

Function that hides user typing in console

5.3.2.3 bool openFile (std::ifstream & file, std::string filepath)

Open an input file stream to a file and check if the file was successfully opened

Parameters

file	is the input file stream used to open the text file
filepath	is the absolute path to the text file

Returns

Whether the file was successfully opened or not

5.3.2.4 void printHeader (std::string header, unsigned int width, char fillChar)

Print out an ASCII header

Parameters

header	is the message to display in the terminal
width	is the row width to print out
is	the character used to surround the header

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5.3.2.5 void readSeeds (unsigned int & seed1, unsigned int & seed2)

Read seeds for the default_random_generator from the user

Parameters

seed1	is the first seed inputted by the user
seed2	is the second seed inputted by the user

5.3.2.6 void showConsoleInput (HANDLE & hStdin, DWORD & mode)

Function to show user typing in console