

Matthew Cahyadi

Portfolio. 2023

JNS JAYA MOTOR

Web Design

PT. JNS Jaya Motor is a workshop that handles repairs or damage to the vehicle body as well as discoloration and repainting.

The website designed using **Adobe Illustrator** and **Photoshop**, then convert the design to the **HTML5**, **CSS**, and **JavaScript** for the animations and functions with **Visual Studio Code**.

Web

<https://jnsbodyrepair.com/>



The screenshot displays the live website for PT. JNS Jaya Motor. The design is modern and professional, utilizing a dark color palette with vibrant red and blue highlights. The header includes the company's name and logo, followed by a navigation menu with links for Home, Procedure, Business Partner, Product, Gallery, and Contact Us. The main content area features a large, sleek purple BMW car as the focal point, set against a dark background with a subtle grid pattern. The overall aesthetic is clean and contemporary.

Matt's Toolbox

.NET MAUIBlazor Project

Tools I made for better quality of life for my work as **Accounts Payable**.

The tools currently are only for merging Unilever Invoices with Tax Invoices and extracting JSON from Rossum using their APIs, but there will be more tools in development.

At first, I made a prototype with **WinForm**, then remade it into **.NET MAUIBlazor Project** for better UI and UX

GitHub

<https://github.com/matthewcc123/MattTools>



The screenshot shows three windows of the Matt's Toolbox application:

- Matt's Toolbox**: The main dashboard window featuring a colorful illustration of a city street with a flower shop, a bridge, and buildings. It displays the time "00:41" and the date "Tuesday, August 29". Below the illustration are two tool icons: "ULI Merger" (blue square with a white cross) and "Rossum Extractor" (purple circle with a white circle).
- ULI Merger**: A table view showing 36 invoices found and 29 tax numbers found. The table has columns: No., Invoice Number, Tax Number, and Status. Row 1 (Invoice Number 3030658131) is highlighted in pink and labeled "Match not Found". Rows 2 through 9 are green and labeled "Merged".
- Rossum Extractor**: A search interface for extracting JSON from Rossum. It includes a workspace dropdown set to "Vendor invoice (AP Team)", a queue dropdown set to "ULI INVOICE", and a search input field containing "3032540437". Below the search input are buttons for "Search", "Extract JSON", and "Extract PDF". A list of 8 items is shown, each with a checkbox, a number, a name, a status, and an uploaded at timestamp. Items 1 through 5 are confirmed, while 6, 7, and 8 are pending confirmation.

Top Down Project

Game Development

This is my top-down shooter project when I'm in high school in order to learn more about **Spine2D**, **Raycasting**, **Dynamic Audio**, **Multiplayer** in Game Maker Studio 1.4

This game is made to be multiplayer only, so it's just like **CSGO** in a deathmatch gamemode. There are various primary weapons you can use; each of them has its own unique fire rate, damage, and recoil.

Download

<https://matthew-cc.itch.io/top-down-project>



Broken World

Game Development

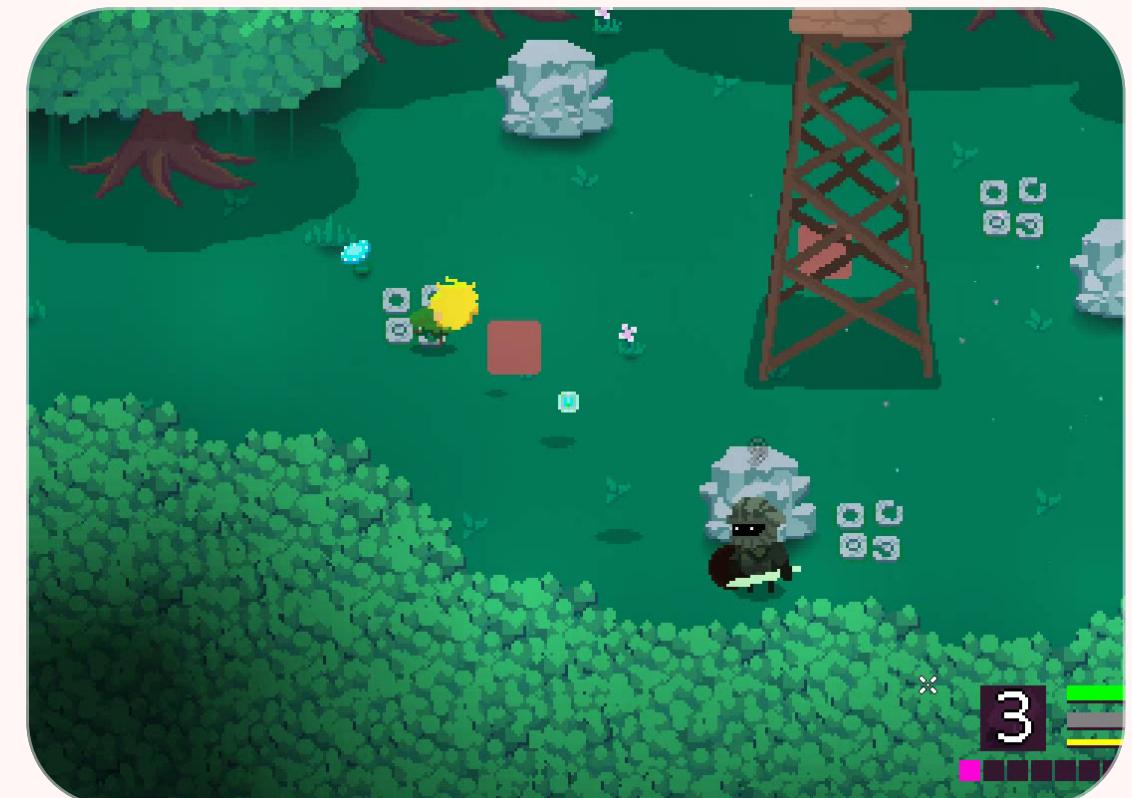
Hack n Slash, Action RPG game. One day, our hero just woke up in the middle of a forest full of monsters, trying to find out what happened.

This is just a personal project on Highschool and publish it on Itch.io

This game made with **Game Maker Studio : Professional** and the Asset made with **Photoshop**.

Download

<https://matthew-cc.itch.io/broken-world>



On The Road

Game Development

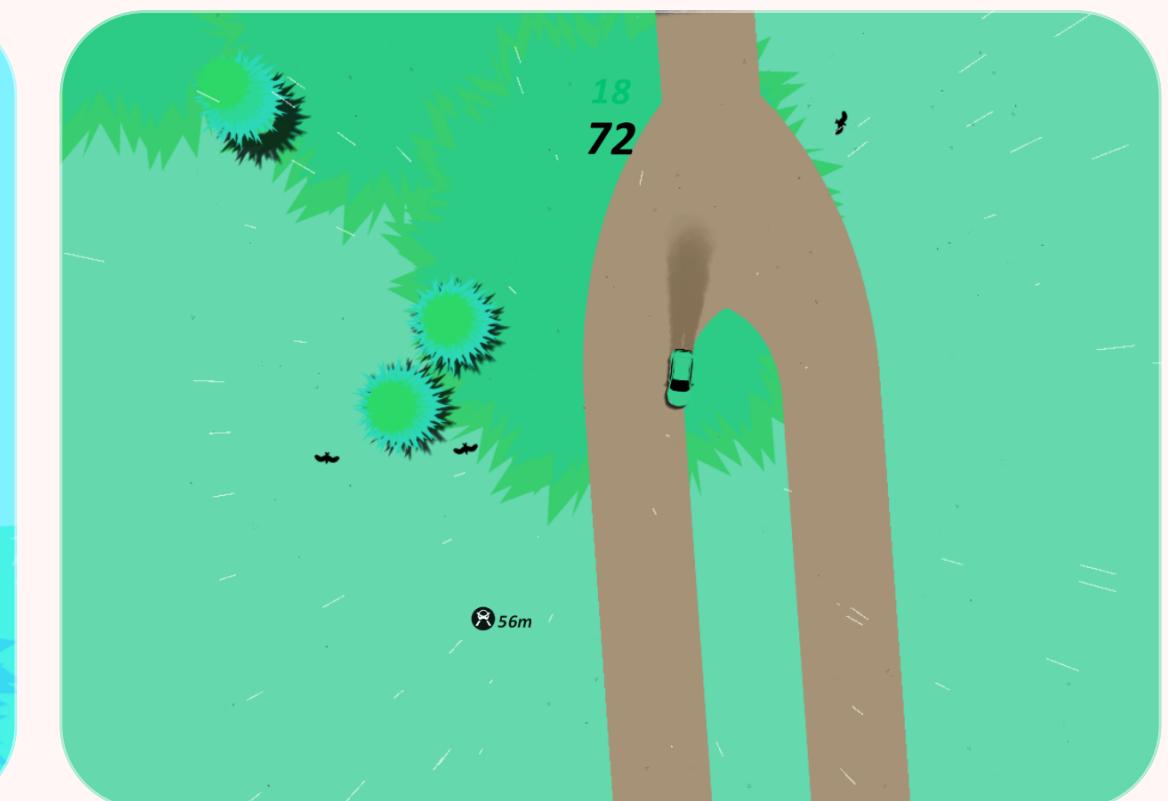
A Top Down Arcade Racing Game, you have to drive your car not off the road at a constant speed with drifting at high speed.

This is just a personal project on Highschool and publish it on Itch.io

This game made with **Game Maker Studio : Professional** and the Asset made with **Photoshop**.

Download

<https://matthew-cc.itch.io/on-the-road>



On The Road (3D)

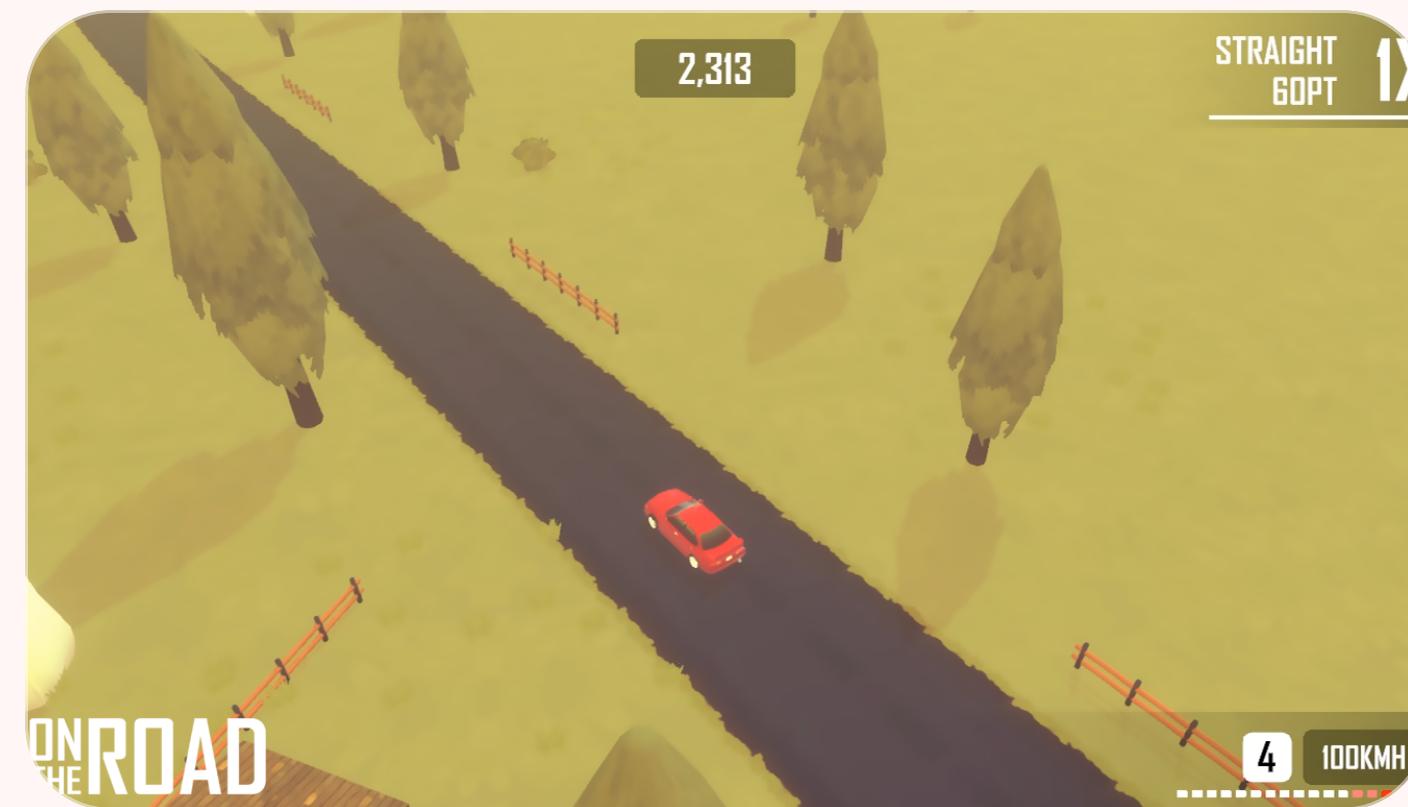
Game Development

This game is made to compete in **COMPFEST 11: Indie Game Ignite**.

This is a newer version than the original, there are a lot of new features, especially 3D graphics. Now the game has currency, and you can buy a car or choose a map you like.

This game made with **Unity 3D** and the Asset made with **Blender**, **Photoshop**.

Download



On The Road!

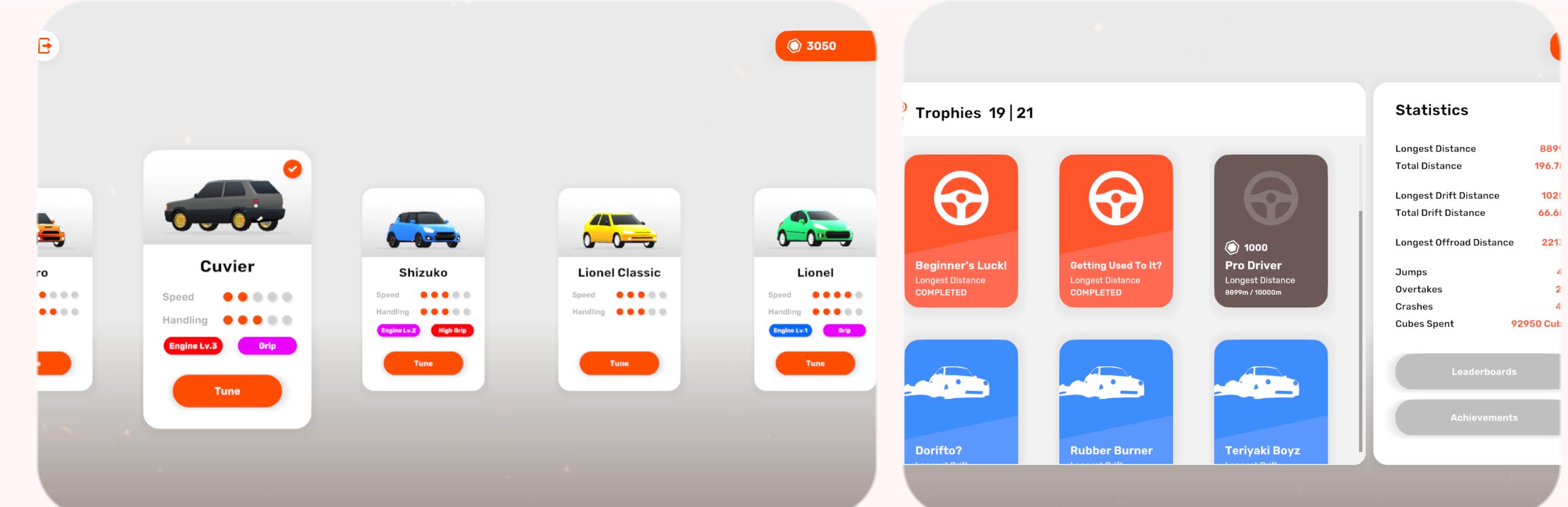
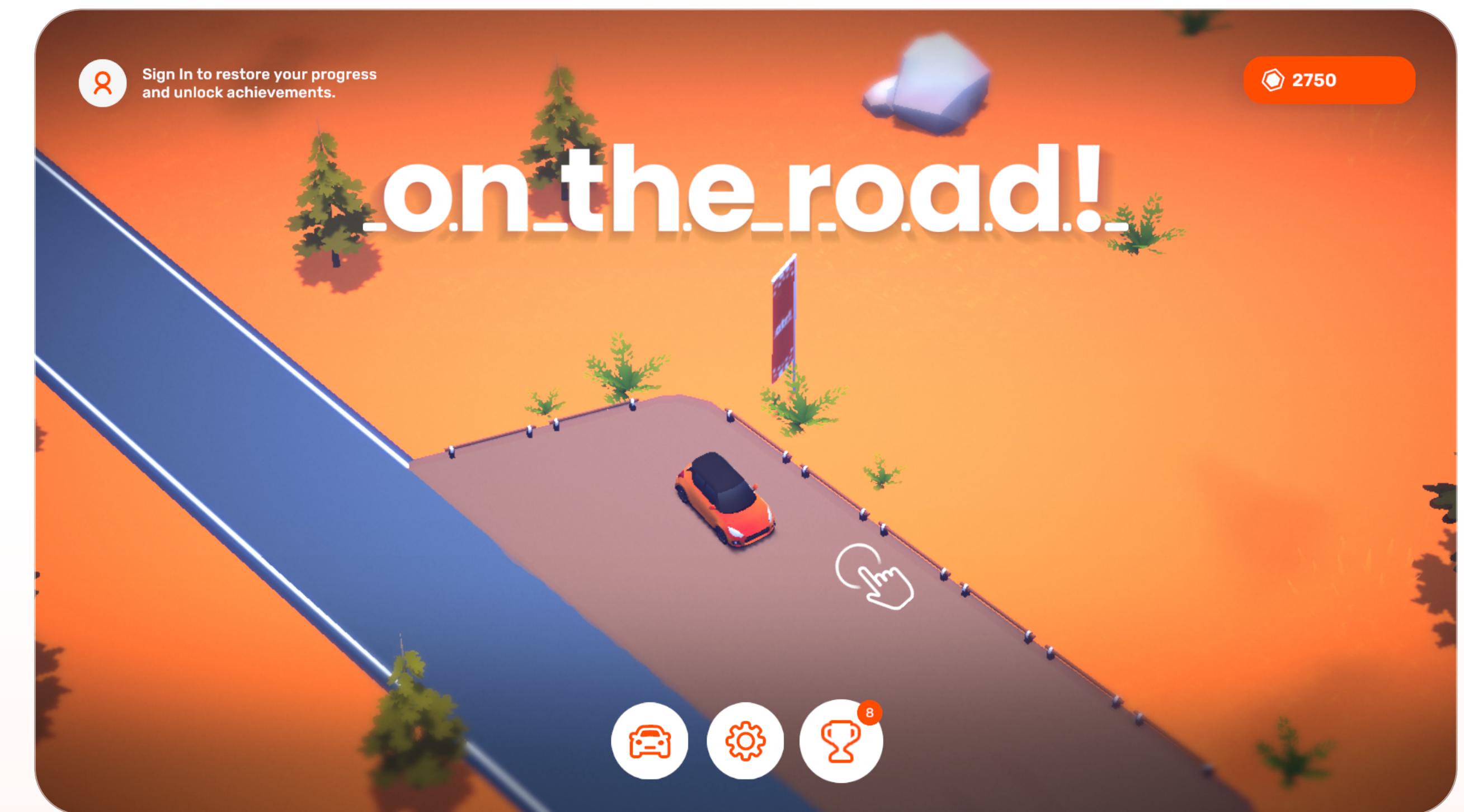
Game Development

On The Road! a remake version of **On The Road (Unity3D)**.

Decided to remake the game to bring back the original gameplay physics and also upgrade the graphic with optimization so the game can run smoother on low-end devices

This game made with **Unity 3D** and the Asset made with **Blender**, **Photoshop**, **Illustrator**, and **Figma** for UI Design.

Download



Koco Engage

Game Development

A game project for Koco Indonesia

Koco Engage is an gamified assessment tool that facilitates teaching and learning activities for students in elementary to high schools.

This game made with **Unity 3D** and the Asset made with talented 2D Artist using **Photoshop**, **Clip Studio Paint**, and **Toon Boom**.

Download

https://play.google.com/store/apps/details?id=com.koco.engage&hl=en_US





Thank You!

email: matthew_cc@outlook.com
web: matthewcc123.github.io