

Lecture 8 Matplotlib and Image Processing

Matplotlib

[Matplotlib](https://matplotlib.org/) (<https://matplotlib.org/>) serves as the package to produce publication-quality figures in Python, and provides [interface closely resembling to matlab](https://matplotlib.org/tutorials/introductory/pyplot.html) (<https://matplotlib.org/tutorials/introductory/pyplot.html>).

```
In [16]: import matplotlib as mpl # import whole package
import matplotlib.pyplot as plt # or just import submodule pyplot, providing matlab-like functions
# these are "standard shorthands", though some people use other nicknames
```

```
In [19]: dir(mpl)
```

```
Out[19]: ['ExecutableNotFoundError',
          'LooseVersion',
          'MatplotlibDeprecationWarning',
          'MutableMapping',
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          '_ExecInfo',
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          '__builtins__',
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          '__name__',
          '__package__',
          '__path__',
          '__spec__',
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```

'checkdep_usetex',
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```
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```

```
In [20]: dir(plt)
```

```
Out[20]: ['Annotation',
          'Arrow',
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          'Button',
          'Circle',
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          'FormatStrFormatter',
          'Formatter',
          'FuncFormatter',
          'GridSpec',
          'IndexLocator',
          'Line2D',
          'LinearLocator',
          'Locator',
          'LogFormatter',
          'LogFormatterExponent',
          'LogFormatterMathtext',
          'LogLocator',
          'MaxNLocator',
          'MouseButton',
          'MultipleLocator',
          'Normalize',
          'NullFormatter',
          'NullLocator',
          'Number',
          'PolarAxes',
          'Polygon',
          'Rectangle',
          'ScalarFormatter',
          'Slider',
          'Subplot',
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          'Text',
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          'Widget',
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```
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'ylim',
'yscale',
'yticks']
```

Of course you can explore the [Github](https://github.com/matplotlib/matplotlib/tree/master/lib/matplotlib) (<https://github.com/matplotlib/matplotlib/tree/master/lib/matplotlib>) to see the source codes if you like.

```
In [21]: help(plt.plot)
```

Help on function plot in module matplotlib.pyplot:

```
plot(*args, scalex=True, scaley=True, data=None, **kwargs)
    Plot y versus x as lines and/or markers.
```

Call signatures::

```
plot([x], y, [fmt], *, data=None, **kwargs)
plot([x], y, [fmt], [x2], y2, [fmt2], ..., **kwargs)
```

The coordinates of the points or line nodes are given by **x**, **y**.

The optional parameter **fmt** is a convenient way for defining basic formatting like color, marker and linestyle. It's a shortcut string notation described in the **Notes** section below.

```
>>> plot(x, y)           # plot x and y using default line style and color
>>> plot(x, y, 'bo')      # plot x and y using blue circle markers
>>> plot(y)              # plot y using x as index array 0..N-1
>>> plot(y, 'r+')         # ditto, but with red plusses
```

You can use ``.Line2D`` properties as keyword arguments for more control on the appearance. Line properties and **fmt** can be mixed. The following two calls yield identical results:

```
>>> plot(x, y, 'go--', linewidth=2, markersize=12)
>>> plot(x, y, color='green', marker='o', linestyle='dashed',
...      linewidth=2, markersize=12)
```

When conflicting with **fmt**, keyword arguments take precedence.

****Plotting labelled data****

There's a convenient way for plotting objects with labelled data (i.e. data that can be accessed by index ```obj['y']```). Instead of giving the data in **x** and **y**, you can provide the object in the **data** parameter and just give the labels for **x** and **y**::

```
>>> plot('xlabel', 'ylabel', data=obj)
```

All indexable objects are supported. This could e.g. be a ``dict``, a ``pandas.DataFrame`` or a structured numpy array.

****Plotting multiple sets of data****

There are various ways to plot multiple sets of data.

- The most straight forward way is just to call ``plot`` multiple times.
Example:

```
>>> plot(x1, y1, 'bo')
>>> plot(x2, y2, 'go')
```

- Alternatively, if your data is already a 2d array, you can pass it directly to **x**, **y**. A separate data set will be drawn for every column.

Example: an array ```a``` where the first column represents the **x** values and the other columns are the **y** columns::

```
>>> plot(a[0], a[1:])
```

- The third way is to specify multiple sets of **[x]**, **y**, **[fmt]** groups::

```
>>> plot(x1, y1, 'g^', x2, y2, 'g-')
```

In this case, any additional keyword argument applies to all

datasets. Also this syntax cannot be combined with the `*data*` parameter.

By default, each line is assigned a different style specified by a 'style cycle'. The `*fmt*` and line property parameters are only necessary if you want explicit deviations from these defaults. Alternatively, you can also change the style cycle using `:rc:`axes.prop_cycle``.

Parameters

`x, y` : array-like or scalar

The horizontal / vertical coordinates of the data points.

`*x*` values are optional and default to ``range(len(y))``.

Commonly, these parameters are 1D arrays.

They can also be scalars, or two-dimensional (in that case, the columns represent separate data sets).

These arguments cannot be passed as keywords.

`fmt` : str, optional

A format string, e.g. 'ro' for red circles. See the `*Notes*` section for a full description of the format strings.

Format strings are just an abbreviation for quickly setting basic line properties. All of these and more can also be controlled by keyword arguments.

This argument cannot be passed as keyword.

`data` : indexable object, optional

An object with labelled data. If given, provide the label names to plot in `*x*` and `*y*`.

.. note::

Technically there's a slight ambiguity in calls where the second label is a valid `*fmt*`. ``plot('n', 'o', data=obj)`` could be ``plt(x, y)`` or ``plt(y, fmt)``. In such cases, the former interpretation is chosen, but a warning is issued. You may suppress the warning by adding an empty format string ``plot('n', 'o', '', data=obj)``.

Returns

list of ``Line2D``

A list of lines representing the plotted data.

Other Parameters

`scalex, scaley` : bool, default: True

These parameters determine if the view limits are adapted to the data limits. The values are passed on to ``autoscale_view``.

`**kwargs` : ``Line2D`` properties, optional

`*kwargs*` are used to specify properties like a line label (for auto legends), linewidth, antialiasing, marker face color.

Example::

```
>>> plot([1, 2, 3], [1, 2, 3], 'go-', label='line 1', linewidth=2)
>>> plot([1, 2, 3], [1, 4, 9], 'rs', label='line 2')
```

If you make multiple lines with one plot call, the kwargs apply to all those lines.

Here is a list of available ``Line2D`` properties:

Properties:

agg_filter: a filter function, which takes a (m, n, 3) float array and a dpi value, and returns a (m, n, 3) array

alpha: float or None

animated: bool

antialiased or aa: bool

clip_box: `~.Bbox``

clip_on: bool

clip_path: Patch or (Path, Transform) or None

color or c: color

contains: unknown

dash_capstyle: {'butt', 'round', 'projecting'}

dash_joinstyle: {'miter', 'round', 'bevel'}

dashes: sequence of floats (on/off ink in points) or (None, None)

data: (2, N) array or two 1D arrays

drawstyle or ds: {'default', 'steps', 'steps-pre', 'steps-mid', 'steps-post'}, default: 'default'

figure: `~.Figure``

fillstyle: {'full', 'left', 'right', 'bottom', 'top', 'none'}

gid: str

in_layout: bool

label: object

linestyle or ls: {'-', '--', '-.', ':', '', (offset, on-off-seq), ...}

linewidth or lw: float

marker: marker style string, `~.path.Path`` or `~.markers.MarkerStyle``

markeredgecolor or mec: color

markeredgewidth or mew: float

markerfacecolor or mfc: color

markerfacecoloralt or mfcalt: color

markersize or ms: float

markevery: None or int or (int, int) or slice or List[int] or float or (float, float) or List[bool]

path_effects: `~.AbstractPathEffect``

picker: unknown

pickradius: float

rasterized: bool or None

sketch_params: (scale: float, length: float, randomness: float)

snap: bool or None

solid_capstyle: {'butt', 'round', 'projecting'}

solid_joinstyle: {'miter', 'round', 'bevel'}

transform: `~matplotlib.transforms.Transform``

url: str

visible: bool

xdata: 1D array

ydata: 1D array

zorder: float

See Also

`scatter` : XY scatter plot with markers of varying size and/or color (sometimes also called bubble chart).

Notes

****Format Strings****

A format string consists of a part for color, marker and line::

```
fmt = '[marker][line][color]'
```

Each of them is optional. If not provided, the value from the style cycle is used. Exception: If ```line``` is given, but no ```marker```, the data will be a line without markers.

Other combinations such as ```[color][marker][line]``` are also supported, but note that their parsing may be ambiguous.

****Markers****

=====	=====
character	description

`.`	point marker
`,`	pixel marker
`o`	circle marker
`v`	triangle_down marker
`^`	triangle_up marker
`<`	triangle_left marker
`>`	triangle_right marker
`1`	tri_down marker
`2`	tri_up marker
`3`	tri_left marker
`4`	tri_right marker
`s`	square marker
`p`	pentagon marker
`*`	star marker
`h`	hexagon1 marker
`H`	hexagon2 marker
`+`	plus marker
`x`	x marker
`D`	diamond marker
`d`	thin_diamond marker
` `	vline marker
`_`	hline marker

Line Styles

character	description
`_`	solid line style
`--`	dashed line style
`-.`	dash-dot line style
`:`	dotted line style

Example format strings::

```
'b'    # blue markers with default shape
'or'   # red circles
'-g'   # green solid line
'--'   # dashed line with default color
'^k:'  # black triangle_up markers connected by a dotted line
```

Colors

The supported color abbreviations are the single letter codes

character	color
`b`	blue
`g`	green
`r`	red
`c`	cyan
`m`	magenta
`y`	yellow
`k`	black
`w`	white

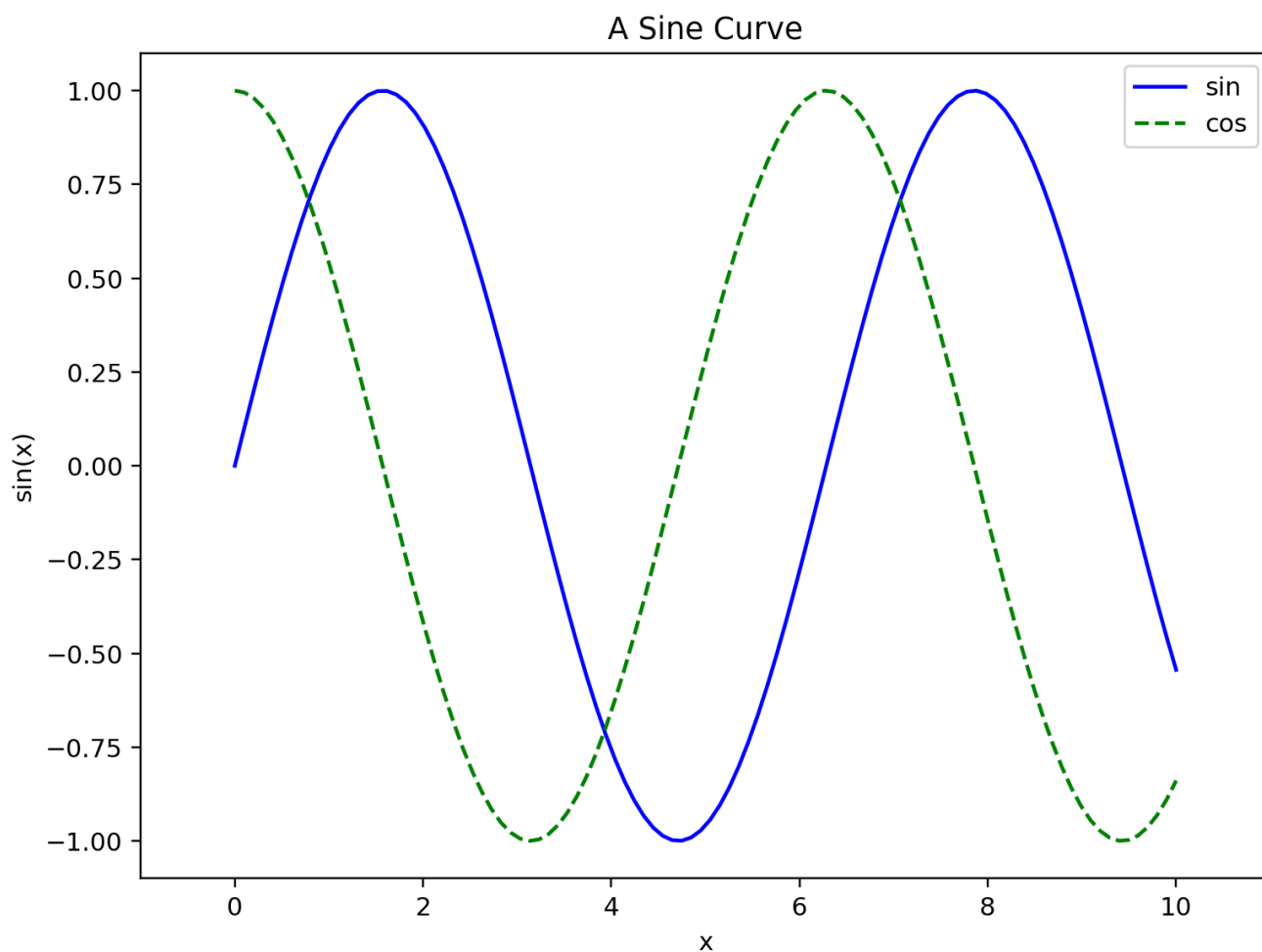
and the ``CN`` colors that index into the default property cycle.

If the color is the only part of the format string, you can additionally use any ``matplotlib.colors`` spec, e.g. full names (``green``) or hex strings (``#008000``).

Basic usage of pyplot: Very similar to Matlab

```
In [29]: import numpy as np
x = np.linspace(0, 10, 100)
fig = plt.figure(figsize=(8, 6),dpi=220) # create the figure, just like figure() in m
atlab
plt.plot(x, np.sin(x), linestyle = '-',color = 'b',label='sin') # label is used for
legend
plt.plot(x, np.cos(x), '--g', label = 'cos')
plt.xlim(-1, 11)
plt.title("A Sine Curve")
plt.xlabel('x')
plt.ylabel("sin(x)")
plt.legend()
```

Out[29]: <matplotlib.legend.Legend at 0x7faec57be290>



Of course there is some object-oriented feature.

```
In [23]: type(fig)
```

Out[23]: matplotlib.figure.Figure

In [24]: `dir(fig)`

```
Out[24]: ['__class__',
          '__delattr__',
          '__dict__',
          '__dir__',
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          '__format__',
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          '__getstate__',
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          '__setattr__',
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```

```
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'get_rasterized',
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```

```
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```

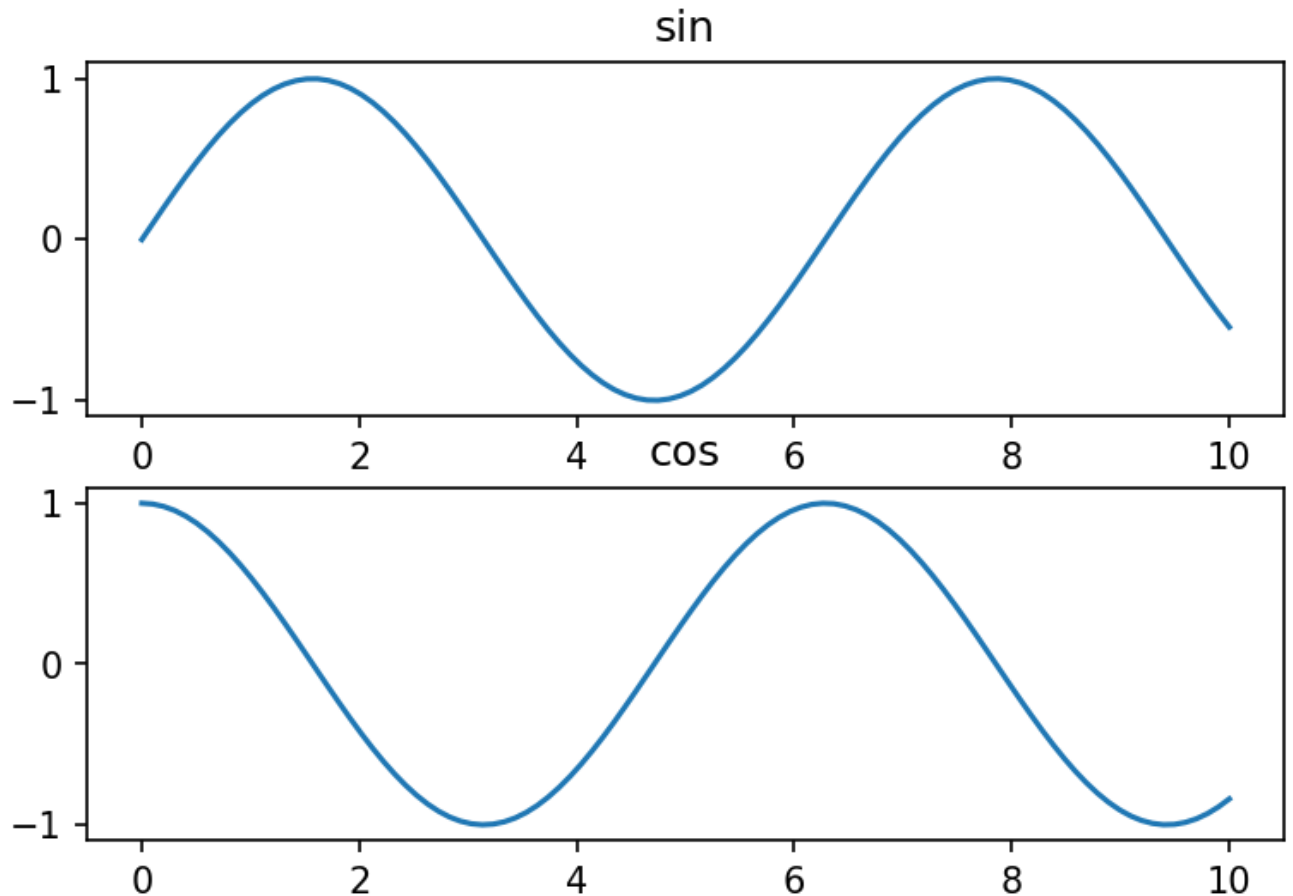
```
'suppressComposite',
'supTitle',
'text',
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'update',
'update_from',
'waitforbuttonpress',
'zorder']
```

In [25]: `fig.savefig('myfigure.png')` *# savefig is just a method of instance fig!*

The object-oriented feature is more evident in making subplots. [Explore more usages here](https://matplotlib.org/3.1.0/gallery/subplots_axes_and_figures/subplots_demo.html) (https://matplotlib.org/3.1.0/gallery/subplots_axes_and_figures/subplots_demo.html).

In [30]: *# subplots*
`fig, ax = plt.subplots(2, dpi =150)`
`ax[0].plot(x, np.sin(x))` *# plot and set_title are the methods of ax[0] -axes*
`ax[0].set_title('sin')`
`ax[1].plot(x, np.cos(x))`
`ax[1].set_title('cos')`

Out[30]: `Text(0.5, 1.0, 'cos')`



Distinguish the concept of axes and axis in Matplotlib (https://matplotlib.org/faq/usage_faq.html)

In [31]: `type(ax)`

Out[31]: `numpy.ndarray`

In [32]: `type(ax[0])`

Out[32]: `matplotlib.axes._subplots.AxesSubplot`

```
In [33]: fig
```

Out[33]:

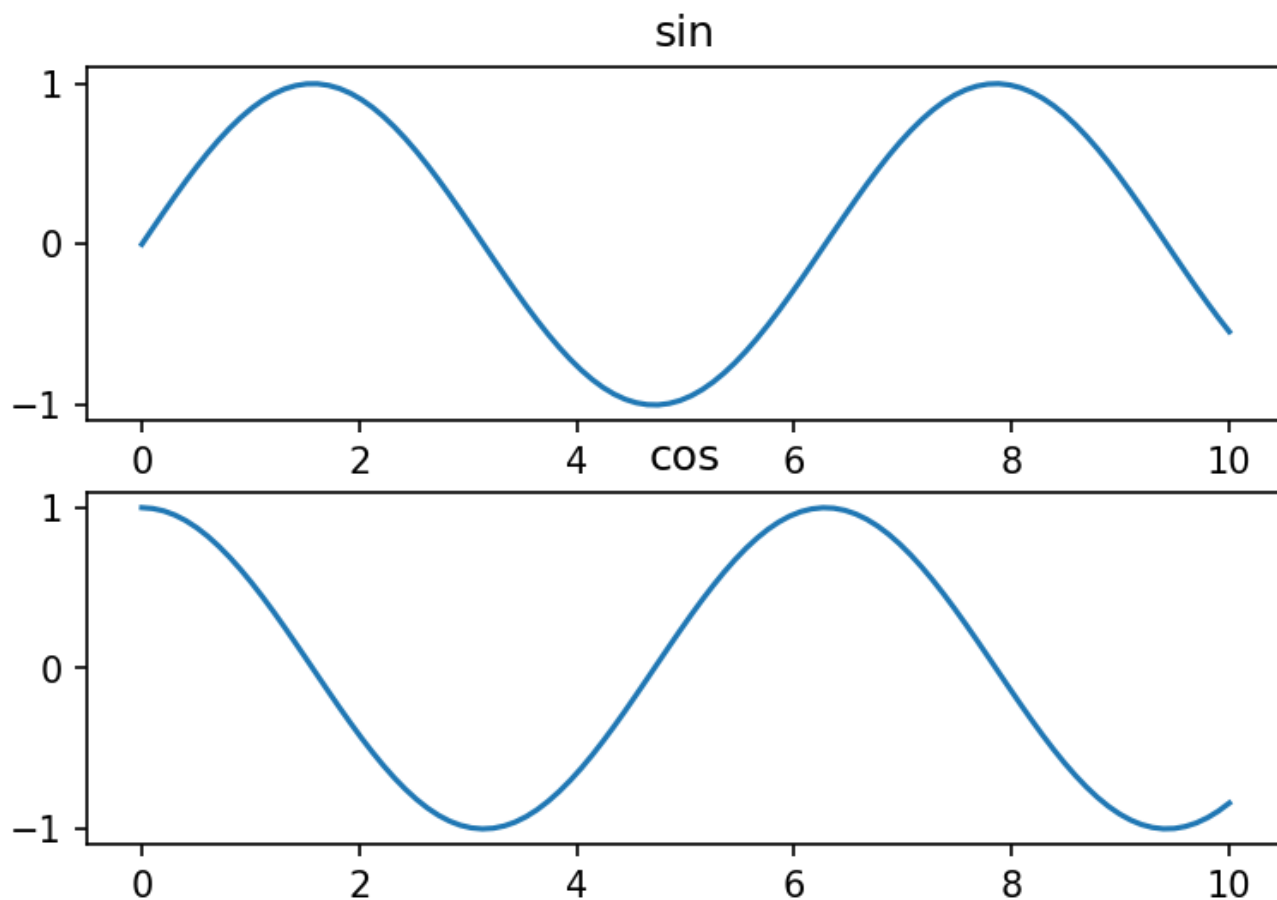


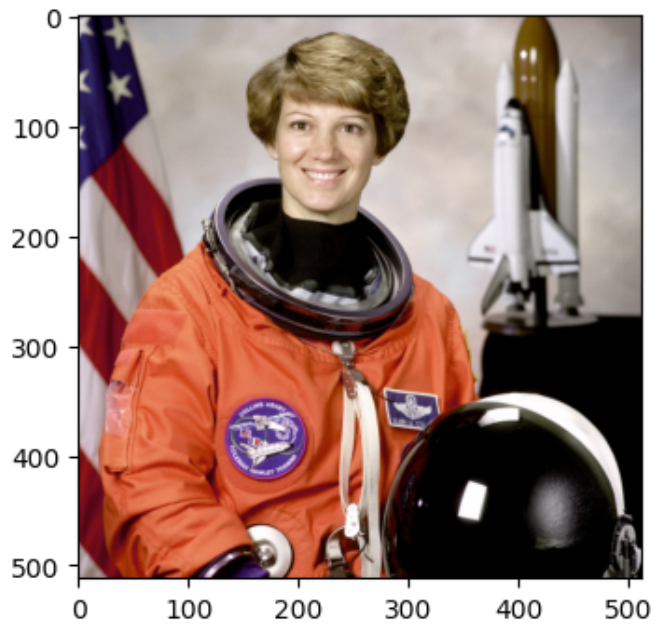
Image Processing

There are many great packages available to handle the image data in Python, such as [Pillow](https://pillow.readthedocs.io/en/stable/handbook/tutorial.html#using-the-image-class) (<https://pillow.readthedocs.io/en/stable/handbook/tutorial.html#using-the-image-class>), [Scikit-Image](https://scikit-image.org/) (<https://scikit-image.org/>) and [opencv-python](https://github.com/skvark/opencv-python) (<https://github.com/skvark/opencv-python>).

Here we import images from Scikit-Image which is [well-compatible with Numpy](https://scikit-image.org/docs/dev/user_guide/numpy_images.html) (https://scikit-image.org/docs/dev/user_guide/numpy_images.html), and use Numpy to manipulate images.

```
In [34]: from skimage import data
image_astro = data.astronaut()# read the image as numpy array
image_rock = data.rocket()
fig = plt.figure(dpi=100)
plt.imshow(image_astro)
```

Out[34]: <matplotlib.image.AxesImage at 0x7faec5cab4d0>



```
In [35]: fig = plt.figure(dpi=100)
plt.imshow(image_rock)
```

Out[35]: <matplotlib.image.AxesImage at 0x7faec5c0fb10>



In data science, a common way to store image is through 2D matrix (gray) or 3D tensor (RGB color).

For instance, a gray-scale image with size $m \times n$ can be represented by a matrix $I_1 \in \mathbb{R}^{m \times n}$, whose elements denotes the intensities of pixels.

A color image $m \times n$ can be represented by a tensor (or you can imagine three matrices stacked together) $I_2 \in \mathbb{R}^{m \times n \times 3}$, where the three $m \times n$ matrices denote the intensity in red, green and blue channels respectively (basic assumption is any color can be decomposed in RGB)

```
In [6]: image_astro.shape # 512-by-512 pixels, with RGB color channels
```

```
Out[6]: (512, 512, 3)
```

```
In [7]: image_rock.shape
```

```
Out[7]: (427, 640, 3)
```

```
In [15]: image_rock[0,0,] # the RGB of first pixel
```

```
Out[15]: array([17, 33, 58], dtype=uint8)
```

```
In [36]: [np.max(image_astro), np.min(image_astro)]
```

```
Out[36]: [255, 0]
```

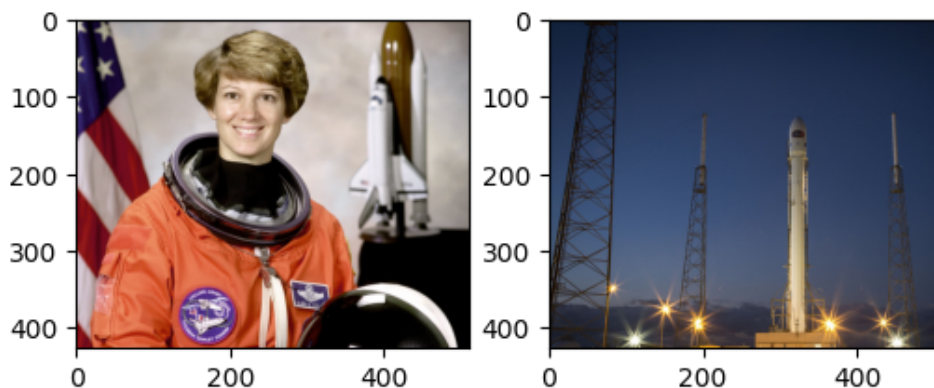
Even with simple Numpy expressions, you can do some image processing like in Photoshop!

- Crop the images

```
In [37]: image_astro_split = image_astro[:427,:,:]
         image_rock_split = image_rock[:, :512,:]
```

```
In [38]: fig, ax = plt.subplots(ncols=2, dpi = 100)
         ax[0].imshow(image_astro_split) # plot and set_title are the methods of ax[0] -axes
         ax[1].imshow(image_rock_split)
```

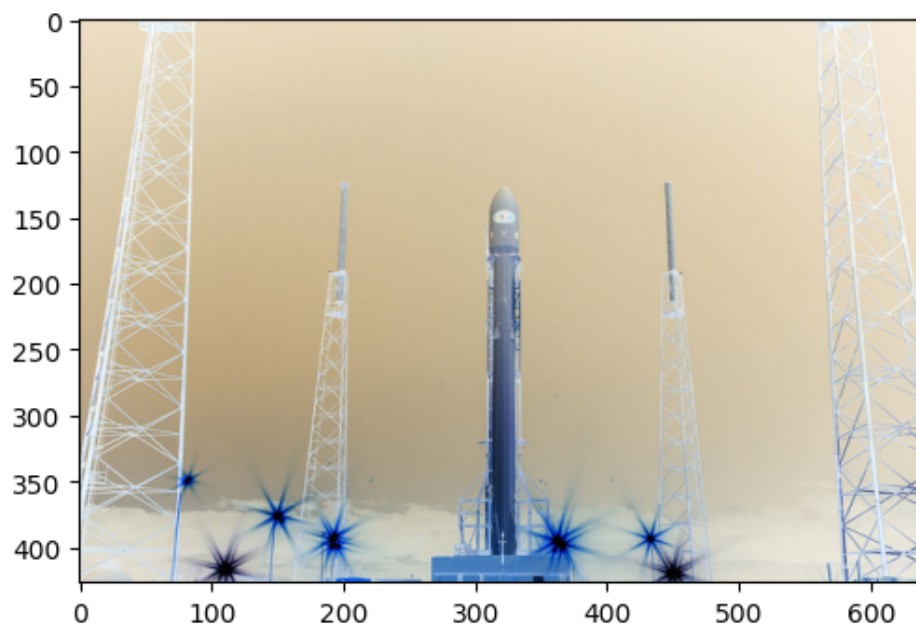
```
Out[38]: <matplotlib.image.AxesImage at 0x7faec5bf3090>
```



- Invert the color intensities


```
In [39]: fig = plt.figure(dpi=100)
plt.imshow(255-image_rock)
```

Out[39]: <matplotlib.image.AxesImage at 0x7faec6868d50>



- Exchange RGB channels

```
In [40]: fig = plt.figure(dpi=100)
plt.imshow(image_rock[:, :, [2, 1, 0]])
```

Out[40]: <matplotlib.image.AxesImage at 0x7faec6e03fd0>



- Binarize the image

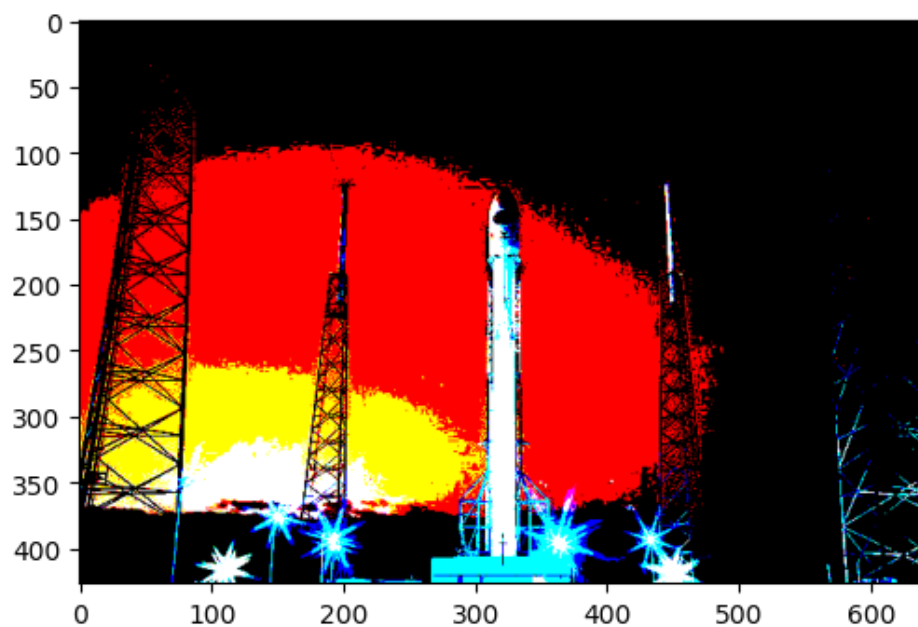
```
In [41]: image = image_rock
image_bi = np.empty_like(image)

thresh = 90
maxval = 255

for i in range(3): #loop over each color channel
    image_bi[:, :, i] = (image[:, :, i] > thresh) * maxval

fig = plt.figure(dpi=100)
plt.imshow(image_bi[:, :, [2, 1, 0]])
```

Out[41]: <matplotlib.image.AxesImage at 0x7faec34c76d0>



```
In [28]: image_bi
```

```
Out[28]: array([[[ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  ...,
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0]],

                [[ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  ...,
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0]],

                [[ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  ...,
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0]],

                ...,

                [[ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  ...,
                  [255, 255,  0],
                  [255, 255,  0],
                  [255, 255,  0]],

                [[ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  ...,
                  [255,  0,  0],
                  [255,  0,  0],
                  [ 0,  0,  0]],

                [[ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  ...,
                  [ 0,  0,  0],
                  [ 0,  0,  0],
                  [ 0,  0,  0]]], dtype=uint8)
```

- Blending

```
In [42]: image_combine = 0.4*image_astro_split+0.6*image_rock_split  
fig = plt.figure(dpi=100)  
plt.imshow(image_combine.astype('uint8'))  
plt.axis('off')
```

Out[42]: (-0.5, 511.5, 426.5, -0.5)

