# Section 7 Matplotlib and Image Processing

## Matplotlib

Matplotlib serves as the package to produce publication-quality figures in Python, and provides interface closely resembling to matlab.

```
In [1]:
         import matplotlib as mpl # import whole package
         import matplotlib.pyplot as plt # or just import submodule pylot, providing matlab-like
         # these are "standard shorthands", though some poeple use other nicknames
In [ ]:
         dir(mpl)
In [ ]:
         dir(plt)
       Of course you can explore the Github to see the source codes if you like.
In [4]:
         help(plt.plot)
        Help on function plot in module matplotlib.pyplot:
        plot(*args, scalex=True, scaley=True, data=None, **kwargs)
            Plot y versus x as lines and/or markers.
            Call signatures::
                plot([x], y, [fmt], *, data=None, **kwargs)
                plot([x], y, [fmt], [x2], y2, [fmt2], ..., **kwargs)
            The coordinates of the points or line nodes are given by *x*, *y*.
            The optional parameter *fmt* is a convenient way for defining basic
            formatting like color, marker and linestyle. It's a shortcut string
            notation described in the *Notes* section below.
            >>> plot(x, y)
                                 # plot x and y using default line style and color
            >>> plot(x, y, 'bo') \# plot x and y using blue circle markers
            >>> plot(y)
                                  # plot y using x as index array 0..N-1
            >>> plot(y, 'r+') # ditto, but with red plusses
            You can use `.Line2D` properties as keyword arguments for more
            control on the appearance. Line properties and *fmt* can be mixed.
            The following two calls yield identical results:
            >>> plot(x, y, 'go--', linewidth=2, markersize=12)
            >>> plot(x, y, color='green', marker='o', linestyle='dashed',
                     linewidth=2, markersize=12)
            When conflicting with *fmt*, keyword arguments take precedence.
            **Plotting labelled data**
```

There's a convenient way for plotting objects with labelled data (i.e. data that can be accessed by index ``obj['y']``). Instead of giving the data in \*x\* and \*y\*, you can provide the object in the \*data\* parameter and just give the labels for \*x\* and \*y\*::

```
>>> plot('xlabel', 'ylabel', data=obj)
```

All indexable objects are supported. This could e.g. be a `dict`, a `pandas.DataFrame` or a structured numpy array.

\*\*Plotting multiple sets of data\*\*

There are various ways to plot multiple sets of data.

The most straight forward way is just to call `plot` multiple times.Example:

```
>>> plot(x1, y1, 'bo')
>>> plot(x2, y2, 'go')
```

 Alternatively, if your data is already a 2d array, you can pass it directly to \*x\*, \*y\*. A separate data set will be drawn for every column.

Example: an array ``a`` where the first column represents the \*x\* values and the other columns are the \*y\* columns::

```
>>> plot(a[0], a[1:])
```

- The third way is to specify multiple sets of \*[x]\*, \*y\*, \*[fmt]\*
groups::

```
>>> plot(x1, y1, 'g^', x2, y2, 'g-')
```

In this case, any additional keyword argument applies to all datasets. Also this syntax cannot be combined with the \*data\* parameter.

By default, each line is assigned a different style specified by a 'style cycle'. The \*fmt\* and line property parameters are only necessary if you want explicit deviations from these defaults. Alternatively, you can also change the style cycle using :rc:`axes.prop cycle`.

#### Parameters

x, y : array-like or scalar

The horizontal / vertical coordinates of the data points. \*x\* values are optional and default to ``range(len(y))``.

Commonly, these parameters are 1D arrays.

They can also be scalars, or two-dimensional (in that case, the columns represent separate data sets).

These arguments cannot be passed as keywords.

fmt : str, optional

A format string, e.g. 'ro' for red circles. See the \*Notes\* section for a full description of the format strings.

Format strings are just an abbreviation for quickly setting basic line properties. All of these and more can also be

controlled by keyword arguments. This argument cannot be passed as keyword. data : indexable object, optional An object with labelled data. If given, provide the label names to plot in \*x\* and \*y\*. .. note:: Technically there's a slight ambiguity in calls where the second label is a valid \*fmt\*. ``plot('n', 'o', data=obj)` could be ``plt(x, y)`` or ``plt(y, fmt)``. In such cases, the former interpretation is chosen, but a warning is issued. You may suppress the warning by adding an empty format string ``plot('n', 'o', '', data=obj)``. Returns \_ \_ \_ \_ \_ . list of `.Line2D` A list of lines representing the plotted data. Other Parameters ----scalex, scaley : bool, default: True These parameters determine if the view limits are adapted to the data limits. The values are passed on to `autoscale view`. \*\*kwargs : `.Line2D` properties, optional \*kwargs\* are used to specify properties like a line label (for auto legends), linewidth, antialiasing, marker face color. Example:: >>> plot([1, 2, 3], [1, 2, 3], 'go-', label='line 1', linewidth=2) >>> plot([1, 2, 3], [1, 4, 9], 'rs', label='line 2') If you make multiple lines with one plot call, the kwargs apply to all those lines. Here is a list of available `.Line2D` properties: Properties: agg filter: a filter function, which takes a (m, n, 3) float array and a dpi val ue, and returns a (m, n, 3) array alpha: float or None animated: bool antialiased or aa: bool clip\_box: `.Bbox` clip on: bool clip path: Patch or (Path, Transform) or None color or c: color contains: unknown dash\_capstyle: {'butt', 'round', 'projecting'} dash joinstyle: {'miter', 'round', 'bevel'} dashes: sequence of floats (on/off ink in points) or (None, None) data: (2, N) array or two 1D arrays drawstyle or ds: {'default', 'steps', 'steps-pre', 'steps-mid', 'steps-post'}, d efault: 'default' figure: `.Figure` fillstyle: {'full', 'left', 'right', 'bottom', 'top', 'none'} gid: str in layout: bool

linestyle or ls: {'-', '--', '-.', ':', '', (offset, on-off-seq), ...}

marker: marker style string, `~.path.Path` or `~.markers.MarkerStyle`

label: object

linewidth or lw: float

```
markeredgecolor or mec: color
       markeredgewidth or mew: float
       markerfacecolor or mfc: color
       markerfacecoloralt or mfcalt: color
       markersize or ms: float
       markevery: None or int or (int, int) or slice or List[int] or float or (float, f
loat) or List[bool]
       path_effects: `.AbstractPathEffect`
       picker: unknown
       pickradius: float
       rasterized: bool or None
       sketch_params: (scale: float, length: float, randomness: float)
       snap: bool or None
       solid_capstyle: {'butt', 'round', 'projecting'}
       solid joinstyle: {'miter', 'round', 'bevel'}
       transform: `matplotlib.transforms.Transform`
       url: str
       visible: bool
       xdata: 1D array
       ydata: 1D array
       zorder: float
   See Also
   scatter: XY scatter plot with markers of varying size and/or color (
       sometimes also called bubble chart).
   Notes
   **Format Strings**
   A format string consists of a part for color, marker and line::
       fmt = '[marker][line][color]'
   Each of them is optional. If not provided, the value from the style
   cycle is used. Exception: If ``line`` is given, but no ``marker``,
   the data will be a line without markers.
   Other combinations such as ``[color][marker][line]`` are also
   supported, but note that their parsing may be ambiguous.
   **Markers**
   =========
                   _____
   character description
   point marker
   ``'o'``
                   pixel marker
                   circle marker
                   triangle_down marker
   ,, iVi,,
                   triangle_up marker
    ``'<'``
                   triangle left marker
   ``'>'``
                   triangle_right marker
   ``'1'``
                   tri_down marker
    ``'2'``
                   tri_up marker
    ``'3'``
                   tri_left marker
    ``'4'``
                   tri_right marker
    ``'s'``
                   square marker
```

``'p'``

``'h'``

``'H'``

``'+'``

``'x'``

pentagon marker star marker

hexagon1 marker

hexagon2 marker

plus marker

x marker

```
thin_diamond marker

vline marker

hline marker
    _
    **Line Styles**
    _____
   character description

solid line style

dashed line style

dash-dot line style

dotted line style
    Example format strings::
              # blue markers with default shape
        'or'
             # red circles
       '-g' # green solid line
'--' # dashed line with default color
        '^k:' # black triangle_up markers connected by a dotted line
    **Colors**
    The supported color abbreviations are the single letter codes
    _____
   character color
   blue

''g' green

''r' red

''c' cyan

''m' magenta

''y' yellow

''k' black

''w' white
    _____
    and the ``'CN'`` colors that index into the default property cycle.
    If the color is the only part of the format string, you can
    additionally use any `matplotlib.colors` spec, e.g. full names
    (``'green'``) or hex strings (``'#008000'``).
Basic usage of pyplot: Very similiar to Matlab
 import numpy as np
 x = np.linspace(0, 10, 100) #100 evenly spaced points from 0 to 10
 fig = plt.figure(figsize=(8, 6),dpi=220) # create the figure, just like figure() in mat
 plt.plot(x, np.sin(x), linestyle = '-',color = 'b',label='sin') # Label is used for Le
 plt.plot(x, np.cos(x), '--g', label = 'cos')
 plt.xlim(-1, 11)
```

plt.xlabel('x') plt.ylabel("sin(x)")

plt.legend()

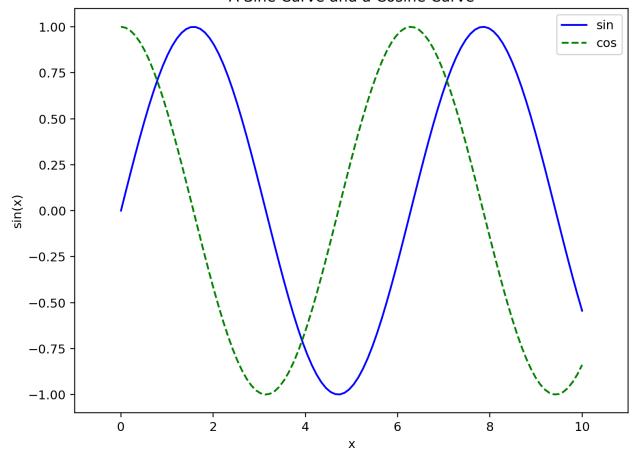
plt.title("A Sine Curve and a Cosine Curve")

In [9]:

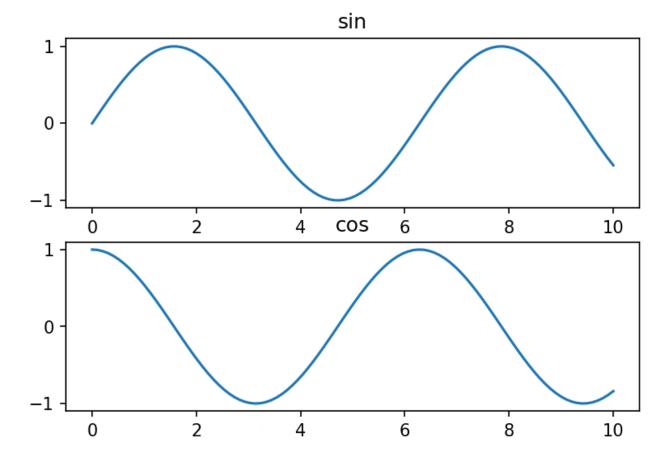
``'D'``

diamond marker

#### A Sine Curve and a Cosine Curve

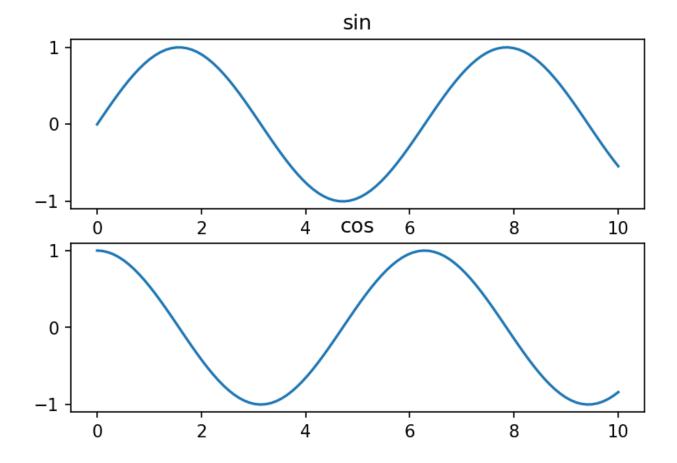


```
Of course there is some object-oriented feature.
In [10]:
           type(fig)
          matplotlib.figure.Figure
Out[10]:
 In [ ]:
           dir(fig)
In [12]:
           fig.savefig('myfigure.png') # savefig is just a method of instance fig!
         The object-oriented feature is more evident in making subplots. Explore more usages here.
In [16]:
           # subplots
           fig, ax = plt.subplots(2, dpi =150) #dpi is dots per inch, measurement of image resolut
           ax[0].plot(x, np.sin(x)) # plot and set_title are the methods of <math>ax[0] -axes
           ax[0].set_title('sin')
           ax[1].plot(x, np.cos(x))
           ax[1].set_title('cos')
Out[16]: Text(0.5, 1.0, 'cos')
```



### Distinguish the concept of axes and axis in Matplotlib

```
In [17]: type(ax)
Out[17]: numpy.ndarray
In [11]: type(ax[0])
Out[11]: matplotlib.axes._subplots.AxesSubplot
In [18]: fig
Out[18]:
```



# **Image Processing**

There are many great packages available to handle the image data in Python, such as Pillow, Scikit-Image and opency-python.

Here we import images from Scikit-Image which is well-compatible with Numpy, and use Numpy to manipulate images.

```
from skimage import data
image_astro = data.astronaut()# read the image as numpy array
image_rock = data.rocket()
fig = plt.figure(dpi=100)
plt.imshow(image_astro)
```

Out[21]: <matplotlib.image.AxesImage at 0x253f6854220>

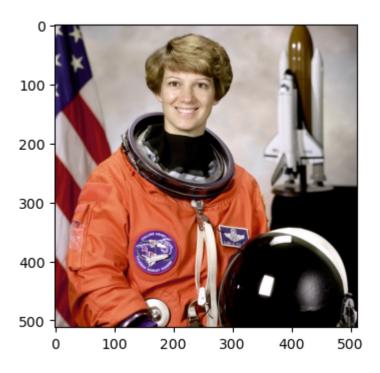


fig = plt.figure(dpi=100)
plt.imshow(image\_rock)

Out[22]: <matplotlib.image.AxesImage at 0x253f68a7670>



In data science, a common way to store image is through 2D matrix (gray) or 3D tensor (RGB color).

For instance, a gray-scale image with size  $m \times n$  can be represented by a matrix  $I_1 \in \mathbb{R}^{m \times n}$ , whose elements denotes the intensities of pixels.

A color image  $m \times n$  can be represented by a tensor (or you can imagine three matrices stacked together)  $I_2 \in \mathbb{R}^{m \times n \times 3}$ , where the three  $m \times n$  matrices denote the intensity in red, green and blue channels respectively (basic assumption is any color can be decomposed in RGB)

```
In [23]:
           image astro.shape # 512-by-512 pixels, with RGB color channels
Out[23]: (512, 512, 3)
In [24]:
           image_rock.shape
Out[24]: (427, 640, 3)
In [25]:
           image_rock[0,0,] # the RGB of first pixel
Out[25]: array([17, 33, 58], dtype=uint8)
In [26]:
           [np.max(image_astro),np.min(image_astro)]
Out[26]: [255, 0]
         Even with simple Numpy expressions, you can do some image processing like in Photoshop!

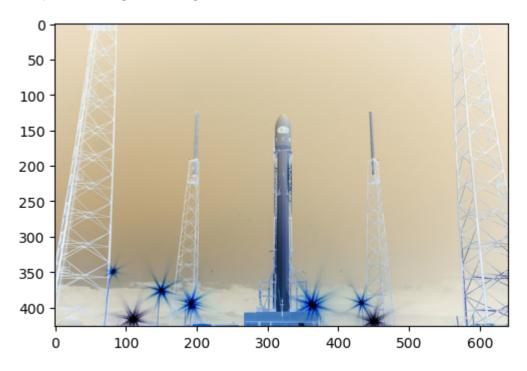
    Crop the images

In [27]:
           image_astro_split = image_astro[:427,:,:]
           image_rock_split = image_rock[:,:512,:]
In [29]:
           image_rock_split.shape
Out[29]: (427, 512, 3)
In [30]:
          fig, ax = plt.subplots(ncols=2, dpi = 100)
          ax[0].imshow(image_astro_split) # plot and set_title are the methods of <math>ax[0] - axes
          ax[1].imshow(image rock split)
Out[30]: <matplotlib.image.AxesImage at 0x253f690f7f0>
                                                  0
           100
                                               100
          200
                                               200
          300
                                               300
           400
                                                400
                                      400
                                                               200
                                                                           400
                          200
                                                    0
```

Invert the color intensities

```
In [23]: fig = plt.figure(dpi=100)
    plt.imshow(255-image_rock)
```

Out[23]: <matplotlib.image.AxesImage at 0x7fcf290934d0>



• Exchange RGB channels

```
In [43]:
    fig = plt.figure(dpi=100)
    plt.imshow(image_rock[:,:,[0,2,1]])
```

Out[43]: <matplotlib.image.AxesImage at 0x253f7fb76a0>



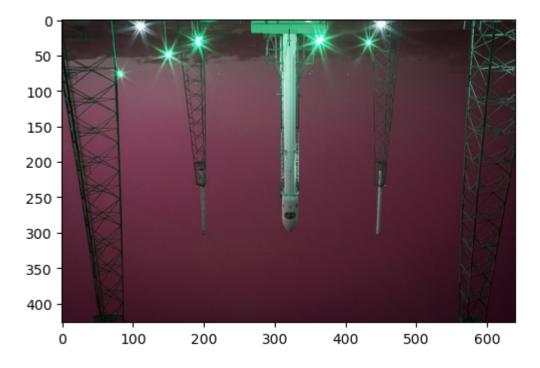
```
In [46]: fig = plt.figure(dpi=100)
    plt.imshow(image_rock[:,:,[1,0,2]])
```

Out[46]: <matplotlib.image.AxesImage at 0x253f80d6af0>



```
In [48]:
    fig = plt.figure(dpi=100)
    plt.imshow(image_rock[::-1,:,[2,0,1]])
```

Out[48]: <matplotlib.image.AxesImage at 0x253f6bb67f0>



• Binarize the image

```
In [37]: image = image_rock
```

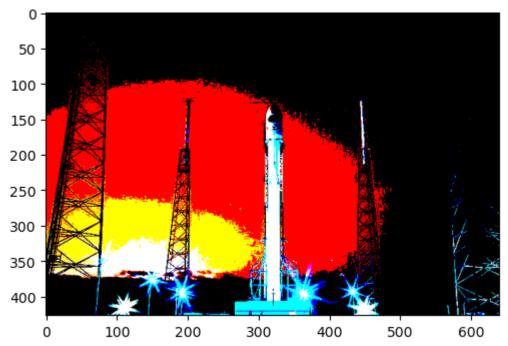
```
image_bi = np.empty_like(image)

thresh = 90
maxval = 255

for i in range(3): #loop over each color channel
    image_bi[:, :, i] = (image[:, :, i] > thresh) * maxval

fig = plt.figure(dpi=100)
plt.imshow(image_bi[:,:,[2,1,0]])
```

Out[37]: <matplotlib.image.AxesImage at 0x253f6bd7eb0>



```
In [31]:
            image_bi
Out[31]: array([[[
                              0,
                                    0],
                                    0],
                        0,
                              0,
                                    0],
                        0,
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                        0,
                              0,
                                    0],
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                                    0],
                              0,
                                    0],
                        0,
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                        0,
                              0,
                                    0]],
                        0,
```

```
...,
[[ 0,
         0,
              0],
   0,
         0,
              0],
[ 0,
         0,
              0],
[255, 255,
              0],
[255, 255,
              0],
[255, 255,
              0]],
[[ 0,
         0,
              0],
   0,
         0,
              0],
    0,
         0,
              0],
[255,
         0,
              0],
              0],
[255,
         0,
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[ 0,
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    0,
         0,
              0],
              0],
    0,
         0,
   0,
         0,
              0],
         0,
              0],
   0,
              0]]], dtype=uint8)
         0,
```

#### Blending

```
image_combine = 0.2*image_astro_split+0.5*image_rock_split
fig = plt.figure(dpi=100)
plt.imshow(image_combine.astype('uint8'))
plt.axis('off')
```

### Out[42]: (-0.5, 511.5, 426.5, -0.5)



```
In [ ]:
```