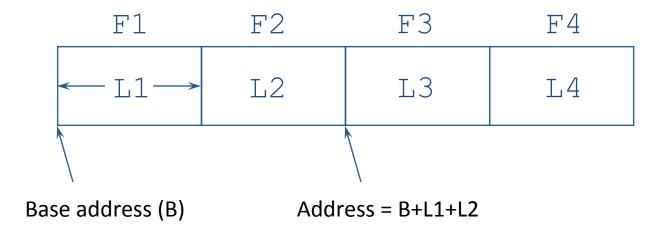
## CS186 Discussion 4

(Record Formats, File Organization, Indexes, B+ Trees)

Matthew Deng

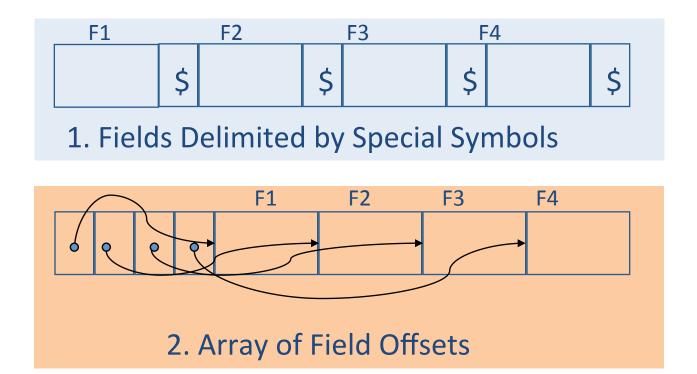
# Record Formats

### Record Formats: Fixed Length



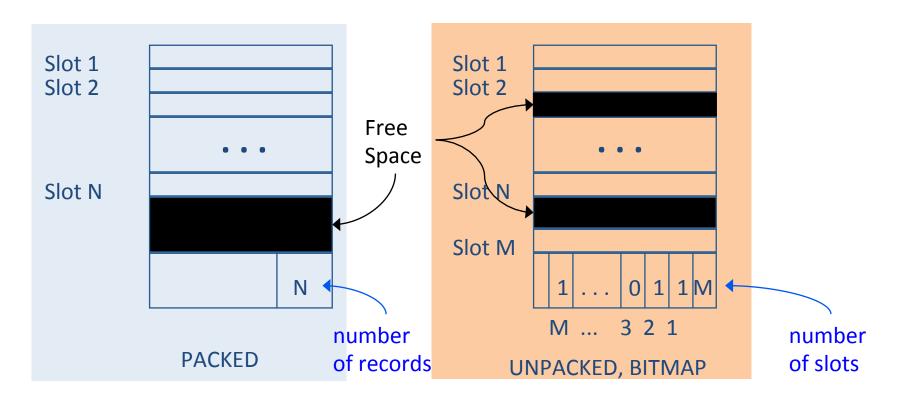
use this when you can!

### Record Formats: Variable Length



symbols can cause problems

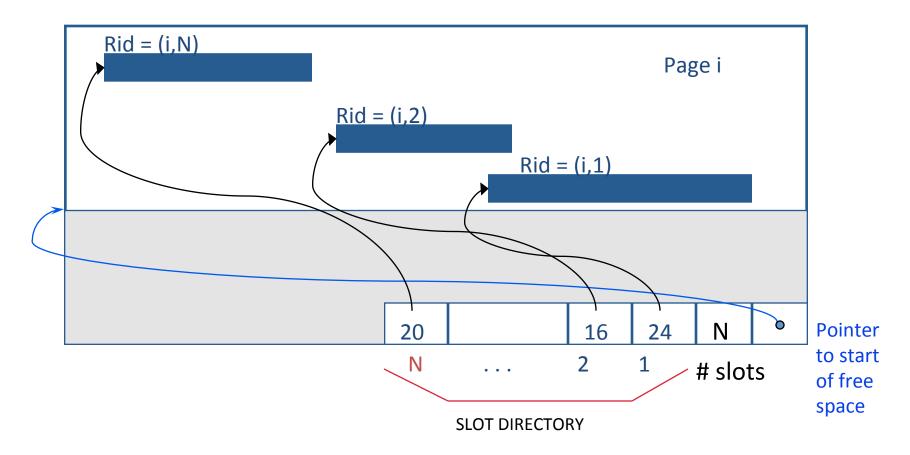
### Page Formats: Fixed Length



record id = <page id, slot number>

free space in unpacked spread out

### Page Formats: Variable Length



can move records without changing rid

# Worksheet: Record Formats

1. What's the tradeoff between fixed length fields and variable length fields?

1. What's the tradeoff between fixed length fields and variable length fields?

fixed length has less bookkeeping overhead, but can be memory-inefficient

2. What is fragmentation?

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when free memory is divided into small chunks

3. What does slotted page header contain?

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number of record entries end of free space in the block location and size of each record

	Heap File	Sorted File
Scan All		
Equality Search		
Range Search		
Insertion		
Deletion		

	Heap File	Sorted File
Scan All	В	В
Equality Search	.5B	log <sub>2</sub> (B)
Range Search	В	log <sub>2</sub> (B) + num_matches
Insertion	2	log <sub>2</sub> (B) + 2 * .5B
Deletion	.5B + 1	log <sub>2</sub> (B) + 2 * .5B

# Worksheet: File Organization

1. What should we consider when optimizing our file organization?

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How often we need to update records How fast the worst case search/scan is

2. When should we use heap files? Sorted files?

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How often we need to update records How fast the worst case search/scan is

# Indexes

#### Indexes

- Index Disk-based data structure for fast lookup by value
- Data entry: k\*
  - <k, {items}>
- Hash Indexes
  - Equality search
- Tree Indexes
  - Equality search
  - Range search

### Alternatives

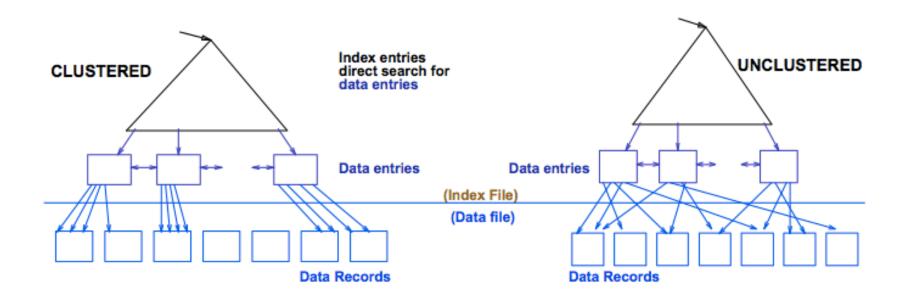
There are three alternatives for storing data entries in index:

- 1. actual data
  - there can only be one alternative 1 index per table
- 2. key and record ID
  - <k, rid>
- 3. key and list of record IDs
  - <k, [rids]>

### Clustering

#### Clustered Index:

- index data entries are stored in (approximate) order by value of search key in data records
- A file can be clustered on at most one search key
- Alternative 1 is always clustered
- Heap file usually packed to 2/3 capacity



	Heap File	Sorted File
Scan All		
Equality Search		
Range Search		
Insertion		
Deletion		

	Heap File	Sorted File
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	Heap File	Sorted File	Clustered File
Scan All	В	В	
Equality Search	.5B	log <sub>2</sub> (B)	
Range Search	В	log <sub>2</sub> (B) + num_matches	
Insertion	2	log <sub>2</sub> (B) + 2 * .5B	
Deletion	.5B + 1	log <sub>2</sub> (B) + 2 * .5B	

	Heap File	Sorted File	Clustered File
Scan All	В	В	1.5B
Equality Search	.5B	log <sub>2</sub> (B)	log <sub>F</sub> (1.5B) + 1
Range Search	В	log <sub>2</sub> (B) + num_matches	log <sub>F</sub> (1.5B) + num_matches
Insertion	2	log <sub>2</sub> (B) + 2 * .5B	log <sub>F</sub> (1.5B) + 2
Deletion	.5B + 1	log <sub>2</sub> (B) + 2 * .5B	log <sub>F</sub> (1.5B) + 2

# Worksheet: Indexes

1. What are indexes and why do we have them?

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to find records faster over a variety of workloads

2. What are clustered indexes?

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the index whose search key specifies the sequential order of the file

3. What is a unclustered index and how is it different from a clustered index?

3. What is a unclustered index and how is it different from a clustered index?

the table file is not ordered by the unclustered index field, so range queries on a unclustered index are a lot worse than those on a clustered index

4. How is data stored in a index? Describe the three alternatives.

- 4. How is data stored in a index? Describe the three alternatives.
  - (A1) By value: entire row in leaf
  - (A2) By reference: (key, rid) pairs, with each key occuring once
  - (A3) By reference: (key, [rid]) pairs -- difference from A2 is that all rids with the same key are in one index entry

5. What's the difference between multiple indexes and a multi-column index?

5. What's the difference between multiple indexes and a multi-column index?

Multiple indexes are constructed on different columns individually, while a multi-column index is constructed on a concatenation of columns.

6. What if you want two clustering indices on separate columns?

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#### Either:

create a multi-column index (must do lexicographic search; can't search on second column alone)

or

duplicate the table and have two clustering indices (must duplicate writes -- less efficient).

7. What is data locality and why do we care?

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Spatial locality: good for finding data in shorter time (less movement)

Cache locality: good for I/O

8. What disadvantages are there to using indexes?

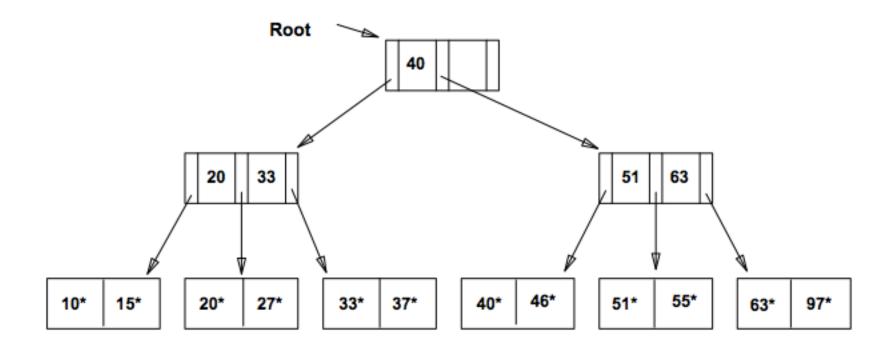
8. What disadvantages are there to using indexes?

Maintenance cost clustered indexes force us to maintain a sorted file

# Tree-Structured Indexes

## ISAM

- Indexed Sequential Access Method
- Static data structure
- No longer used

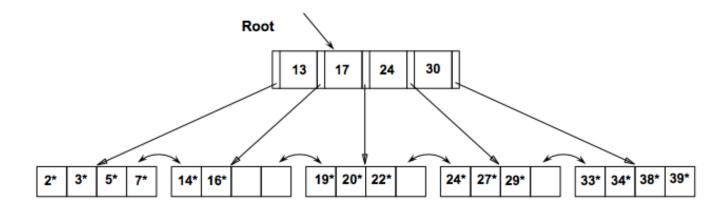


#### ISAM Insertion

```
find leaf node L
if L not full:
   insert data entry
else:
   if overflow page not full:
      insert data entry
   else:
      create overflow page
       insert data entry
```

#### B+ Trees

- Dynamic data structure
- Most popularly used index
- Height balanced
- Terminology:
  - Order d: every node has between d and 2d entries
  - Fanout F: branches from a node (max: 2d + 1, average: 2/3 \* 2d)
  - Number of leaf pages N



#### B+ Tree Insertion

```
find leaf node L
if L not full:
   insert data entry
                                         // 2d+1 in L
else:
   split L into L and L2
                                         // d in L, d+1 in L2
   copy up middle key to parent P
                                         // 2d+1 in L
   while P past capacity:
      split P into P and P2
                                         // d in P, d in P2
      push up middle key to parent P
```

# Worksheet: B+ Trees

1. What is the difference between an ISAM and B+ Tree Index?

1. What is the difference between an ISAM and B+ Tree Index?

ISAM Tree: Static structure

Consists of root, primary leaf pages, overflow pages.

Long overflow chains can develop.

B+ Tree: Dynamic structure.

Height balanced.

Usually preferable to ISAM.

Order d: Each node contains d≤m≤2d entries (except for the root!)

Height: Length of longest path from the root to a leaf node

Fanout of a node: The number of pointers out of the node

2. What seems to be the tradeoff between index designs?

2. What seems to be the tradeoff between index designs?

static vs. dynamic maintenance impact on data lookup and data insertion at runtime impact on storage requirements

3. Why do you think B+ trees are so popular?

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Adaptive to writes and balanced

4. In the insert algorithm for a B+tree, what happens when the inserted leaf doesn't have enough space?

4. In the insert algorithm for a B+tree, what happens when the inserted leaf doesn't have enough space?

must split L (into L and a new node L2)
then redistribute entries evenly
copy up middle key
insert index entry pointing to L2 into parent of L

This can happen recursively!

#### 5. True/False

Leaves can have different distance from root.

Every non-leaf, non-root node has at least floor(d / 2) children.

Leaf nodes cannot be full.

5. True/False

Leaves can have different distance from root. F

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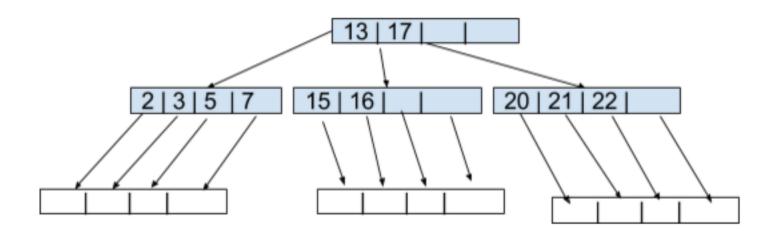
6. Can you think of a better way to load data with a B+ tree than inserting one by one?

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Sort the data entries, then build the tree up layer by layer.

Really good for concurrency and space utilization. (read about bulk inserts if you want to learn more)

7. Draw the tree after we insert the key 9.



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