

# 650.445: Practical Cryptographic Systems

## Cryptographic Protocols I

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# Review

- **Housekeeping:**
  - Midterm date
  - Assignment extension
  - Piazza: [piazza.com/jhu/spring2015/650445600454](https://piazza.com/jhu/spring2015/650445600454)

# Today's class



Concept

Primitives

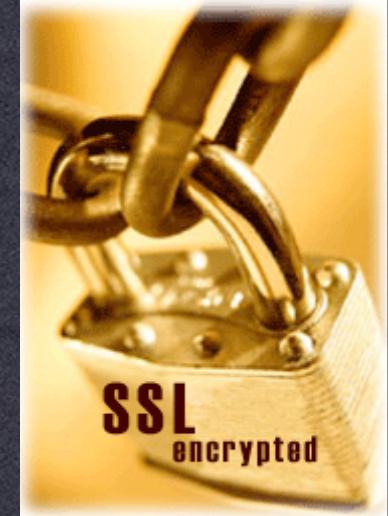
Protocols

Implementation

Usage

# Truism

- (Distributed) systems almost always use complex protocols:
  - Take a look at any RFC!
- Many use cryptographic protocols:
  - Peer authentication
  - Key establishment
  - Encryption/message authentication
  - Device pairing, etc.

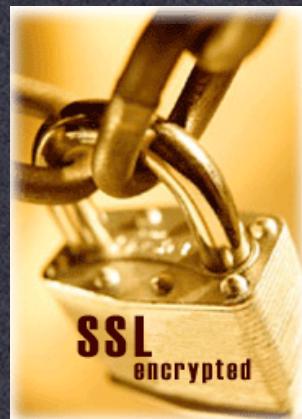


# Protocols

- When evaluating a product,  
this is fertile ground
  - Colossally easy to screw up
- Typical problems:
  - Too many options for implementers
  - Backwards compatibility
  - Assuming components do more than they actually do
  - Assuming implementers will add checks beyond the spec

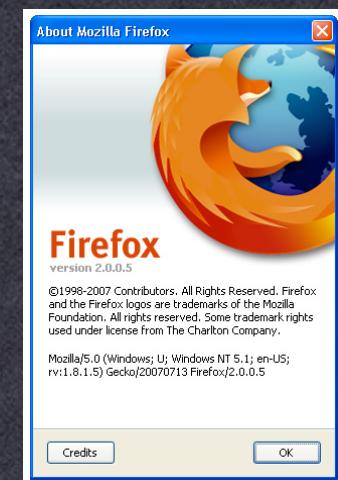
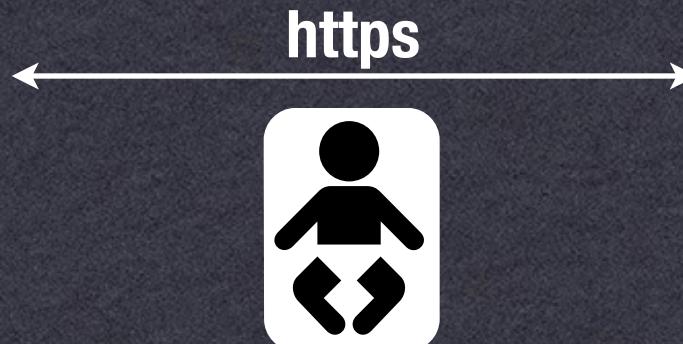
# Case Studies

- Examples:
  - SSL/TLS - securing internet transactions
  - IPSEC - secure IP packets
  - DECT - cordless phones
  - GSM - cellphones



# SSL/TLS

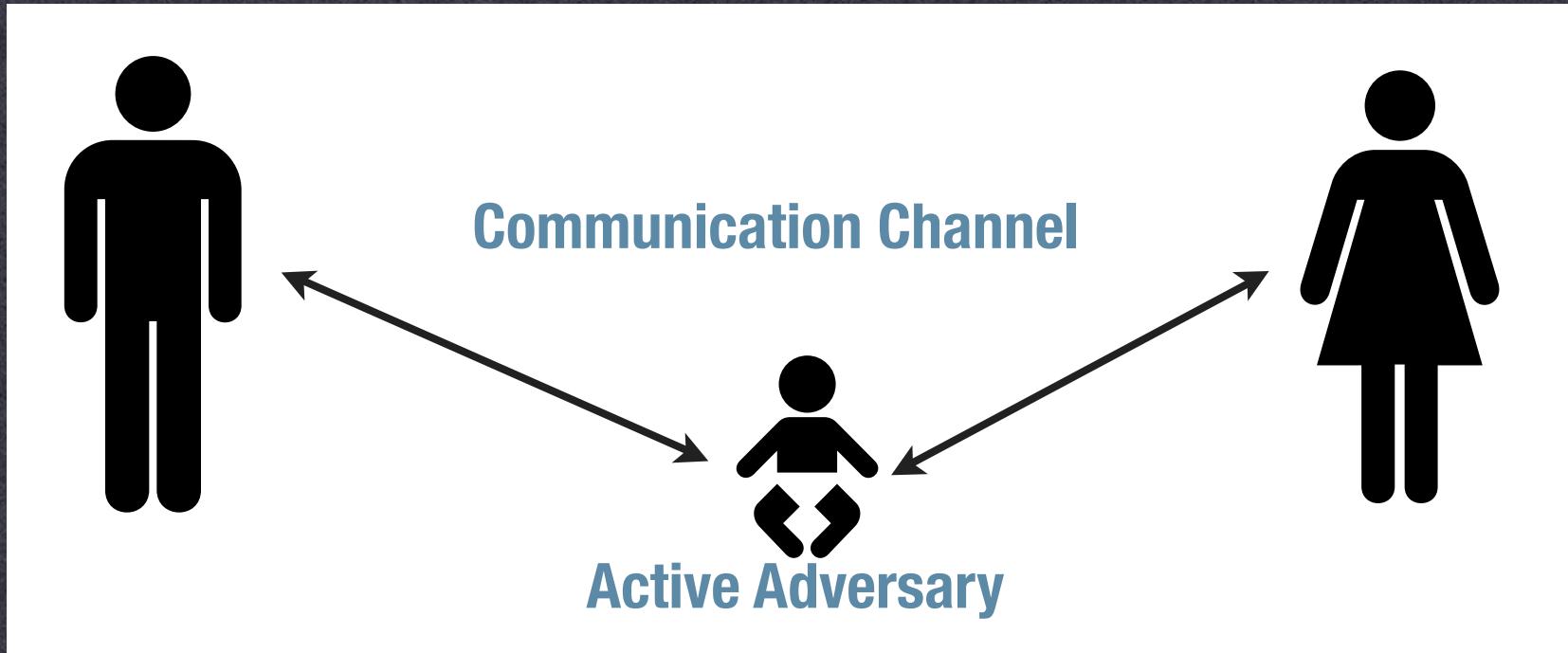
- Transport-layer security protocol
  - Often used to secure reliable protocols (TCP)
  - Does not require pre-shared keys
  - Most common usage: https
    - E-commerce (\$200bn/2008), Banking, etc.



# Threat Model



# Threat Model



# SSL/TLS

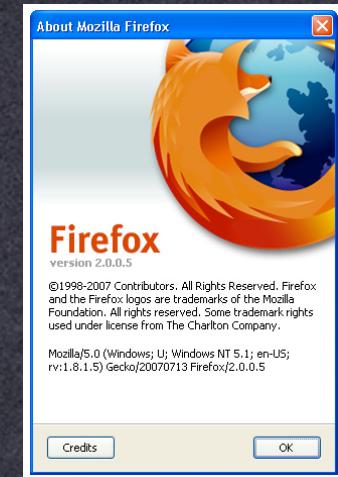
- Version 1.0 (pre-1995)
  - Non-public Netscape protocol
- Version 2.0 (1995)
  - Many flaws: export-weakened keys, rollback
- Version 3.0 (1996)
  - Some flaws (Wagner, Schneier)
- TLS Version 1.0 (1999)
  - Version 1.2 is current standard (as of 8/08)

# SSL/TLS

- **Extremely flexible protocol**
  - Lots of options
  - Backwards compatibility (TLS 1->SSL 3->SSL 2)



1. Negotiate peer capabilities
2. Exchange certificates
3. Session key establishment
4. Secure communications
5. Session expiration/rekeying



# SSL/TLS

- Negotiation:

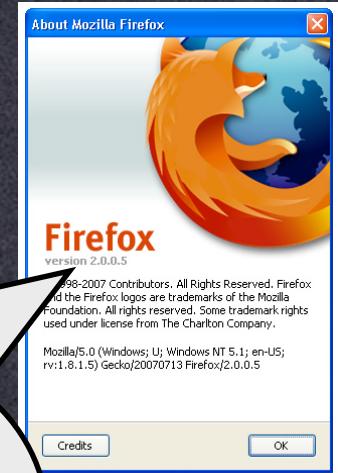


I speak SSL 2.0, 3.0.  
I support ciphersuites X,Y.  
I don't require a client cert.

1. Negotiate peer capabilities

2. E

I speak SSL 3.0.  
I support ciphersuite X.  
I don't have a client cert.



# SSL/TLS

- Certificate Exchange



seed<sub>1</sub>

## 2. Exchange certificates

Here's my cert:  
{ pk, bofa.com,  
Not a CA, Expires 10/1/2008,  
signed by pkVerisign } &  
seed<sub>2</sub>



# SSL/TLS

- Session key establishment
  - Various options
  - Common approach: RSA based



$$C = \text{RSA-ENC}_{pk}(\text{seed}_3)$$

1. Negotiate peer capabilities
2. Exchange certificates
3. Session key establishment

$$\begin{aligned}\text{seed}_3 &= \text{RSA-DEC}(\text{sk}, C) \\ k_s &= H(\text{seed}_1 \parallel \text{seed}_2 \parallel \text{seed}_3)\end{aligned}$$

Secure communication  
3. Session expiration

$$k_s = H(\text{seed}_1 \parallel \text{seed}_2 \parallel \text{seed}_3)$$

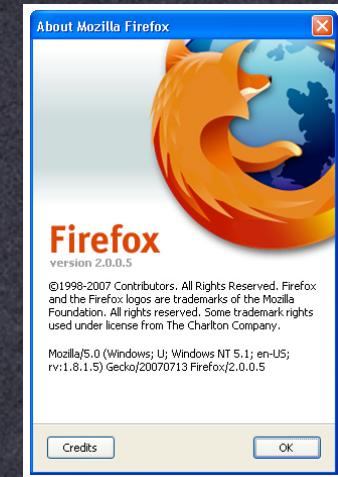


# SSL/TLS

- Secure communication
  - In practice, we derive separate MAC & encryption keys



- ← → Communicate under  $k_s$
1. Negotiate peer capabilities
  2. Exchange certificates
  3. Session key establishment
  4. Secure communications
  5. Session expiration/rekeying



# SSL/TLS

- Key expiration/rekeying
  - Key has a defined lifetime
  - If session drops within that lifetime, we restart:
    - This shortcut saves PK operations



1. Negotiate peer capabilities
2. Exchange certificates
3. Session key establishment
4. Secure communications
5. Session expiration/rekeying



# Attacks on SSL2

- Many and varied...
- Major vulnerability:
  - Ciphersuite list not authenticated
  - Active attacker could modify the message to specify export-weakened ciphers

**Bank of America**



Bank of Opportunity™

I support ciphersuites  
X,Y, Ridiculous.



# SSL3

- All of the problems with SSL2 fixed!
- Well, not quite:
  - Ciphersuite rollback attack (weaker)
  - Key-exchange algorithm rollback
  - Version rollback
  - (Weak) traffic analysis
  - Also, uses some non-standard primitives

# SSL3 Handshake

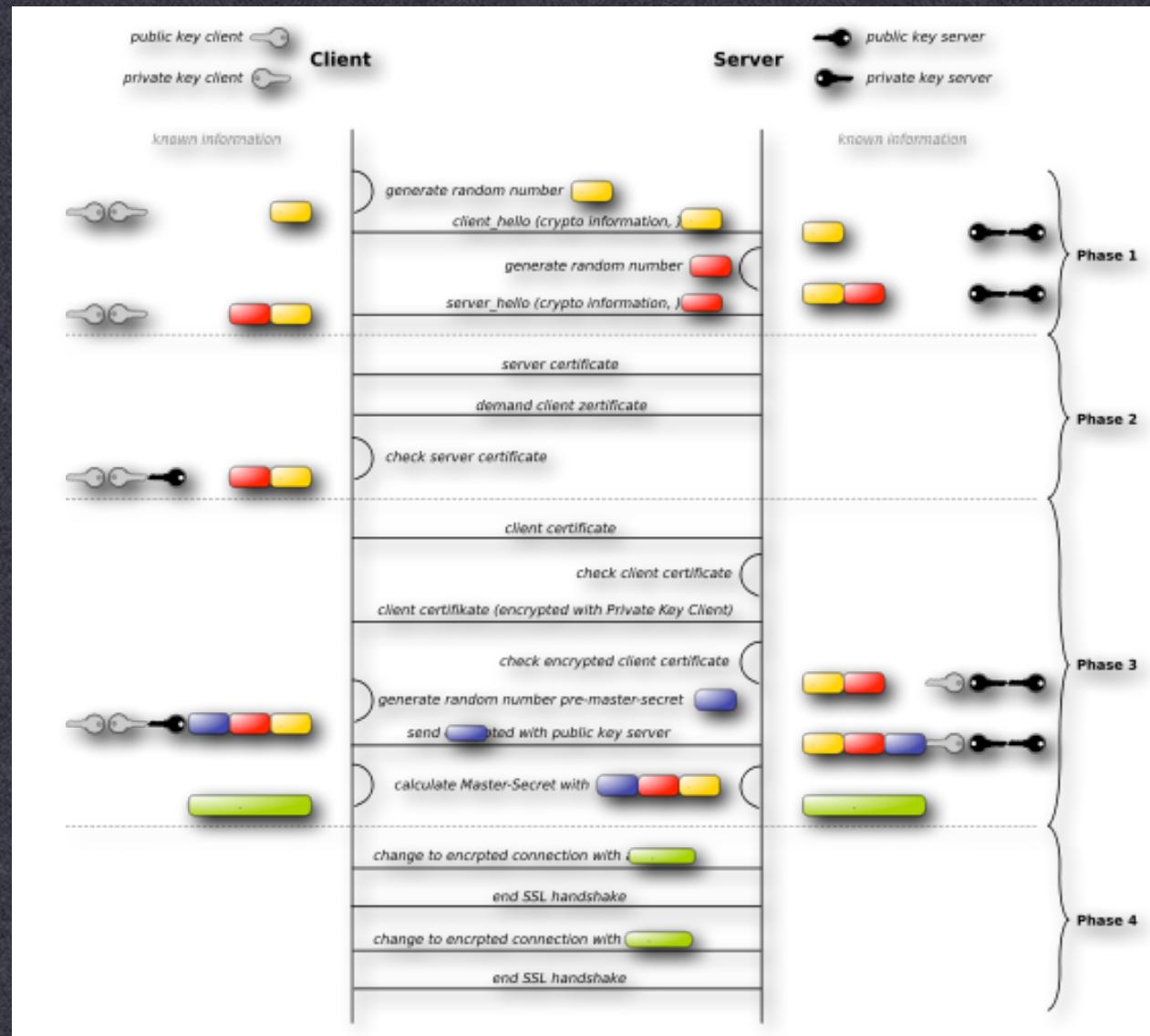


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[http://commons.wikimedia.org/wiki/File:Ssl\\_handshake\\_with\\_two\\_way\\_authentication\\_with\\_certificates.svg](http://commons.wikimedia.org/wiki/File:Ssl_handshake_with_two_way_authentication_with_certificates.svg)

# Ciphersuite Rollback

- Most messages sent during client/server handshake are authenticated
  - Final MAC is sent at finish message
  - However, [change cipher spec] message is not included in the MAC
  - Tells the other party to start using encryption/authentication
  - Attacker can modify/drop this message!

# Ciphersuite Rollback

- Normal protocol:

```
...
1. C → S : [change cipher spec]
2. C → S : [finished:] {a}k
3. S → C : [change cipher spec]
4. S → C : [finished:] {a}k
5. C → S : {m}k
...
```

# Ciphersuite Rollback

- MITM attack:

```
...
1.  C → M : [change cipher spec]
2.  C → M : [finished:] {a}k
2'. M → S : [finished:] a
3.  S → M : [change cipher spec]
4.  S → M : [finished:] {a}k
4'. M → C : [finished:] a
5.  C → M : {m}k
5'. M → S : m
...
...
```

# Key-Exchange Rollback

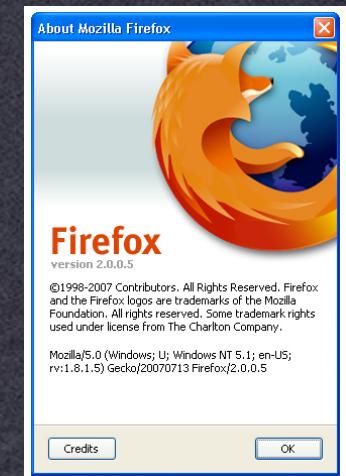
- SSL3 standard supports two ephemeral key exchange modes:
  - 1. Server publishes ephemeral RSA parameters (signed under its certified signing key)
  - 2. Server publishes ephemeral DH parameters
  - Client may be able to pick which to use
- Why ephemeral key exchange?
  - Advantages of Diffie-Hellman? RSA?

# Key Exchange - RSA



I'd like to use RSA-ephemeral

RSA Parameters (N,e), signature



# Key Exchange - DH



I'd like to use Diffie-Hellman

DH Parameters ( $p$ ,  $g$ ,  $g^a$ ), signature



# Key Exchange Rollback



I'd like to use DH

DH Parameters ( $p, g, g^a$ )

RSA Encrypt:  $k^g \text{ mod } p$

Since  $p$  is a prime, we can compute inverses. Recover  $k$ .



Normal RSA parameters:  
( $N, e$ )

I assume  $p$  is the RSA modulus, and  $g$  is the RSA exponent. I ignore the extra value.

# Version Rollback

- Release of SSL3 didn't make SSL2 browsers go away
  - Servers still accepted SSL2 requests
  - Attacker could modify [client hello] message to specify SSL2
  - Server continues with SSL2 connection, attacker uses SSL2 attacks

# Version Rollback

- Version rollback is a big problem!
  - SSL, SSH, IPSEC...
  - Example: PPTP
    - Can disable encryption, force use of a weaker password authentication protocol
  - Example: L2TP
    - Better! But many implementations automatically downgrade to PPTP if L2TP connection fails

# Traffic Analysis: SSL3

- Example:
  - First HTTP request typically looks like:

```
GET / HTTP/1.1
Host: cnn.com
User-Agent: Mozilla/5.0 (Macintosh; U; Intel
Mac OS X 10_5_6; en-us) AppleWebKit/525.27.1
(KHTML, like Gecko) Version/3.2.1 Safari/
525.27.1
```

- From ciphertext length, we may be able to work out URL information

# Traffic Analysis++

- **Digression: The case of encrypted VoIP**
  - Some VoIP protocols use VBR encoding, size of data packets depends on signal
  - Also include “silence suppression” (VAD)
  - Therefore, total traffic is highly correlated to the contents of the line.

Good news:  
Most VoIP implementations  
don't actually use VBR/  
supression

