Sheet1

Product Backlog		
Task	Description	Effort (1-10)
Character Build	-Scripts for moving the character	9
	-Scripts for shooting movement	
	Reaction to Portal	
Environmental Design	Building Levels	
	Building Enemies	7
	Building buttons/doors	
Portal Shooting	Scripts for shooting/adding portals	4
Menu	User Interface/Interaction	1
Enemies	Shooting at characters	5
	design enemies	