

# Working Prototype Known Problems Report

## **Heading:**

D&D DM Toolset

The Fighting Mongooses

5/28/2021

## **List of functions not working correctly:**

1. At certain aspect ratios, the search bar will be hidden in the Searchable Monster List due to UI element scaling issues
2. There is no quantity limit to the Selected Monsters List; users are able to add up to 2,147,483,647 of a single monster at a time provided free local memory
3. Multiple Monsters of the same type added to the initiative queue at the same time all share the same info; any changes to one are applied to all others.
4. Player cannot be added to the initiative queue on load until the add player menu is opened

## **List of suggested user stories/acceptance criteria for actual acceptance test/project review:**

1. "As a DM, I want to not have to manage large initiative queues myself so I can focus on other things"
2. "As a DM I would like to be able to easily access monster stat blocks, because searching through a book for it is tedious and disruptive to the flow of the session."
3. "As a DM, I want to have pertinent player info available as a ready reference, because large groups of players I don't know well can be hard to keep track of when running a session"
4. "As a DM, I would like to have a cleaner, less overwhelming means of visualizing info about players and encounters so that my mind can be freed up to improve the narration and atmosphere for the players."
5. "As a player I want to be able to make dice rolls that are visible to my fellow players and DM, because I don't own any D&D dice."