

# Matthew Li

(GitHub) <https://github.com/matthewli24>  
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## Education:

### **Hunter College, The City University of New York**

Bachelor of Arts in Computer Science, Second Degree Expected December 2018

Bachelor of Arts in Biochemistry, Completed Spring 2014

## Related Coursework:

- Software Analysis and Design
- Computer Architecture
- Computer Theory
- Discrete Mathematic

## Skills:

- Proficient with C++ and familiar with Python.
- Proficient with Windows, Linux, and UNIX.
- Foreign Languages: Cantonese, Mandarin, and TaiShanese.
- Certified Adult and Pediatric First Aid/ CPR/ AED conducted by American Red Cross.

## Projects:

### **Random Summoner Title Generator**

[github.com/matthewli24/random\\_summoner\\_title](https://github.com/matthewli24/random_summoner_title)

- This C++ project uses Riot Games' REST API to retrieve a given League of Legend player's competitive rank and tier, and generate a random title based on the information.

## Experience:

### **LV Medical Associate, P.C., New York, NY (07/2014 - 05/2016)**

*Medical Receptionist and Physical Therapy Aide*

- Processed and documented medical claims and payments.
- Scheduled appointments for patients efficiently.
- Assisted patients with their assigned therapeutic exercises.
- Maintained and cleaned all physical therapy equipment such as treatment tables.

### **Elmhurst Hospital Center, New York, NY (06/2011 - 01/2013)**

*Clerical Associate at the Nursing and Physical Therapy Department*

- Answered incoming phone calls in a multi-line telephone system.
- Assisted with patient transportation.
- Delivered medicine, drinks, and food around the hospital efficiently.

## Activities:

### **Member of Hunter Esports and Game Design Collective**

- Formed teams to compete in the Collegiate Starleague.
- Learned about the process of Game Design using GamerMaker Studio.
- Interact and practice with teammates to prepare for future skirmishes.