

Lab Rules

and Assignment stuff

Sample Path

Don't walk on paper, footprints are wrong.

The dotted line disappears off the camera, but it continues beyond edge.

The dark lines are old tape that has been pulled up (soccer goal).



Different angle

This line is not taped down, it's just an example



NASA Stuff

Do not mess with this mess. It is the NASA team, back wall under window.



Hospital

Under whiteboard is where broken robots live. Do not write on robots. There is a paper next to the door (next image) you write the robot number found on bottom, back right of the base, they are carved into the metal.

You will write the number, problem, name and date.

The white board has important stuff for NASA people, please do not use whiteboard.



Paper for broke robot reporting

Held up with blue tape.

Again do not put tape on robots or write on robots.



My slop

Right now my slop is on desk just to the right of whiteboard, left of screen. Do not touch anything on this table.

The computer under screen is fine to use.



Robots storage

After you use a robot make sure to take your SD card.

Place robot back on shelf or right in front of shelf if there is a place available.

Plug robot in and charge it.



Two walls of robots

Leave room for chairs on back wall.

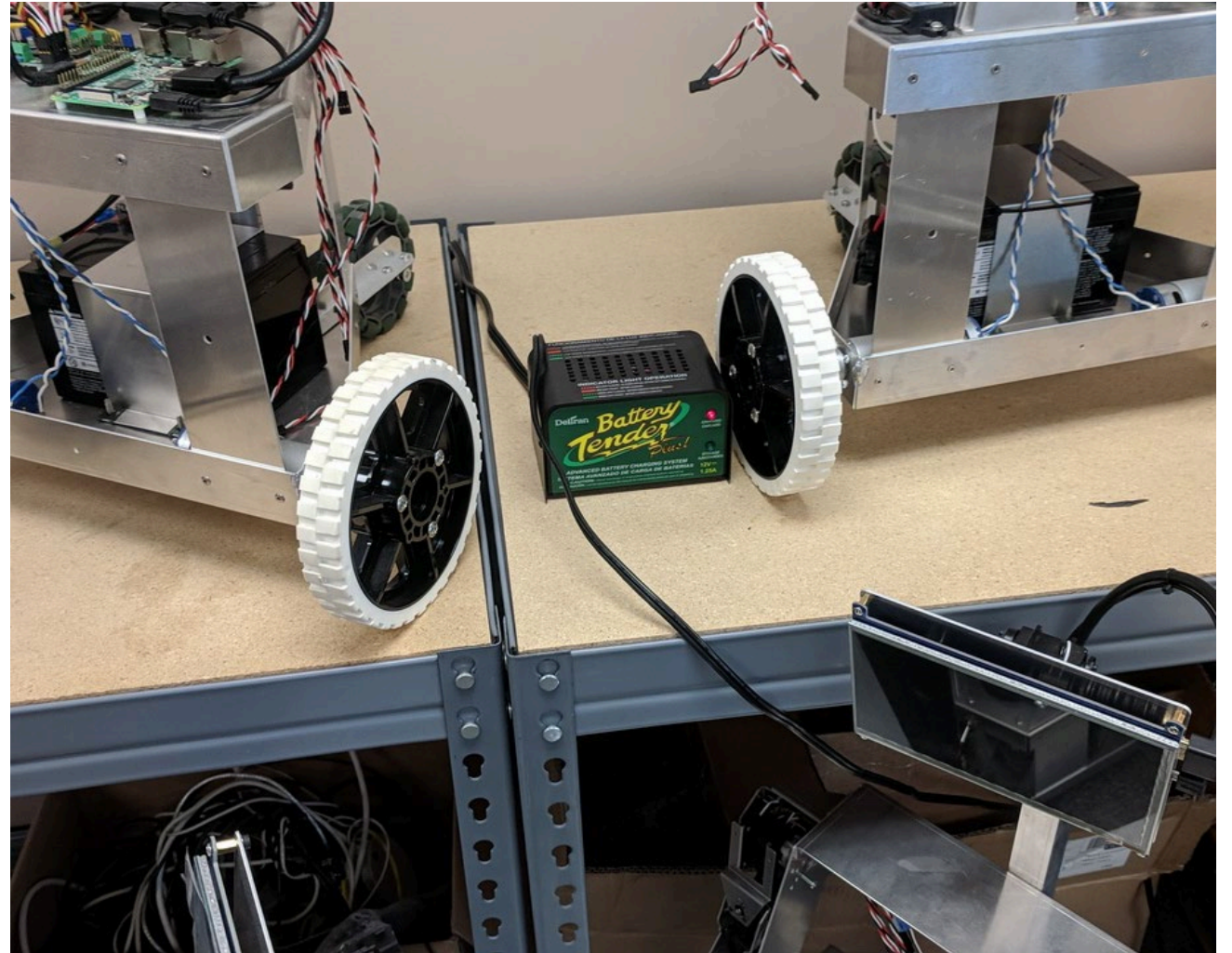
This wall has more room.



Chargers

Always plug in robot after you have used.

If you see a robot that has a green light you can unplug that robot and plug in your robot.

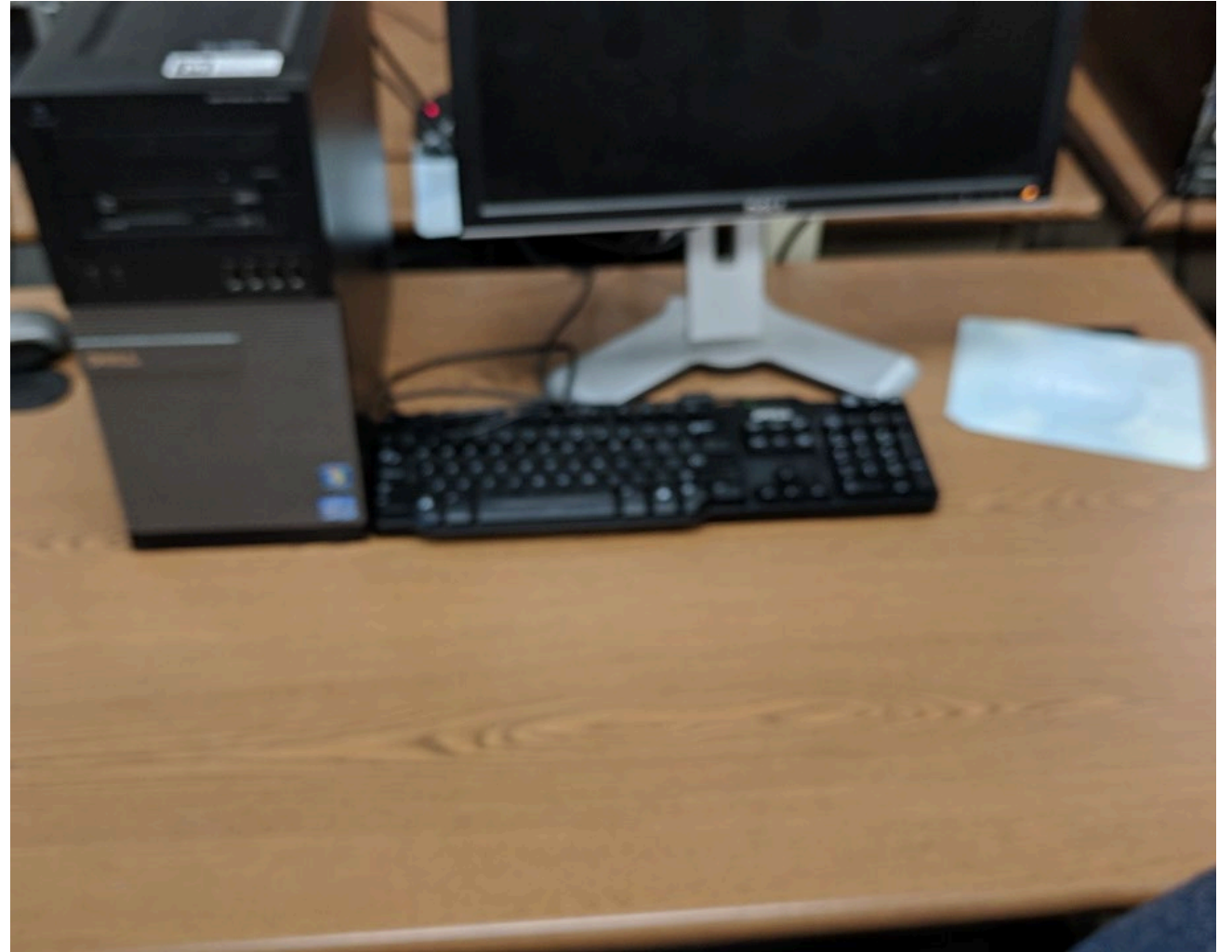


Clean desks

Students are messy.

Do not leave trash, paper or personal things laying on desks.

The room should look like it did before you got there,,,,,,,,,unless you decide to throw away other garbage laying around, that would be OK.



Shades

You can open or shut shades, but know it will make a difference on you code.



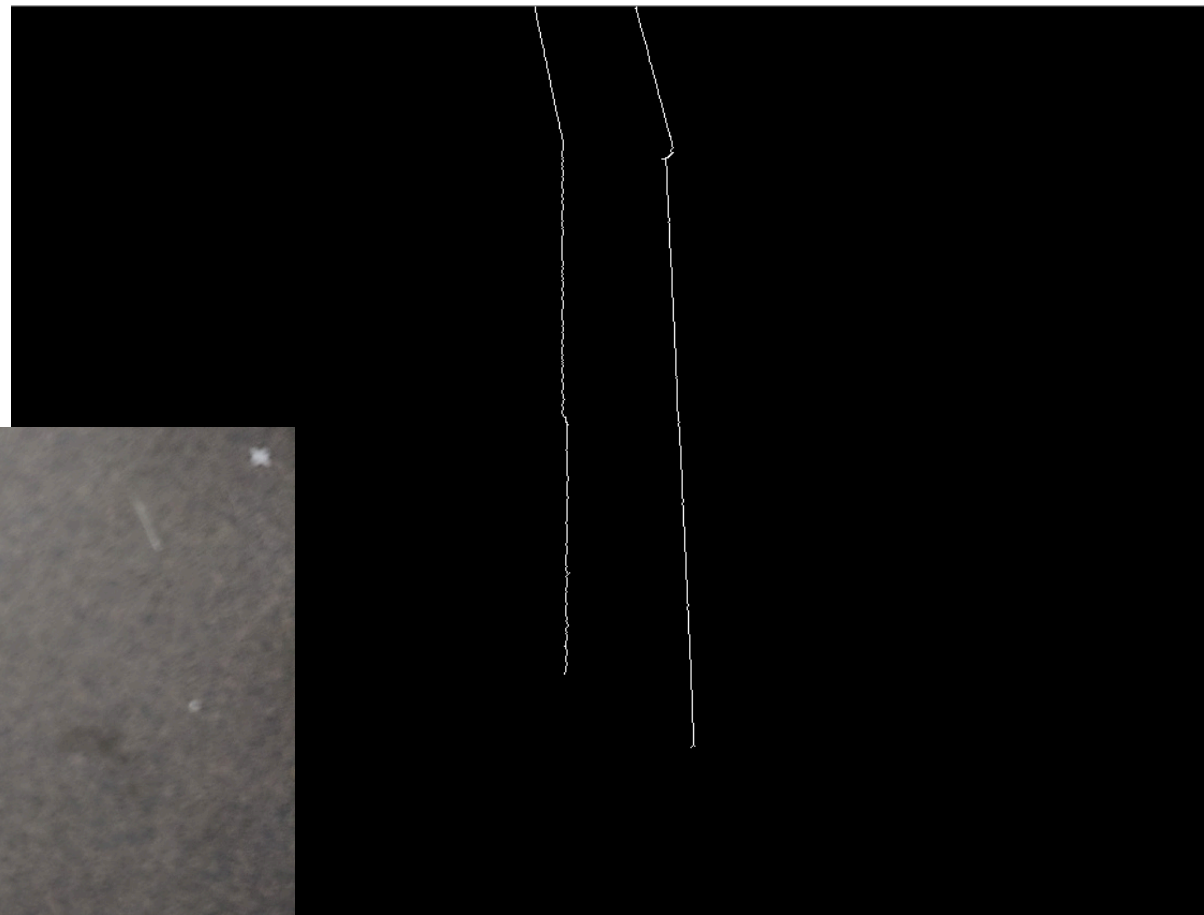
Lockers and Segway

The lockers are off limits, do not get into lockers

The Segway is off limits, the keys are not in the room, the tires are flat.



Example Run



Example Run

