

# Fourier Neural Operator

## For Parametric Partial Differential Equations

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# Organizational Details – Final Exam

## Registration:

- Exam is available in **TUM Online**
- Registration deadline: **2 July 2025**

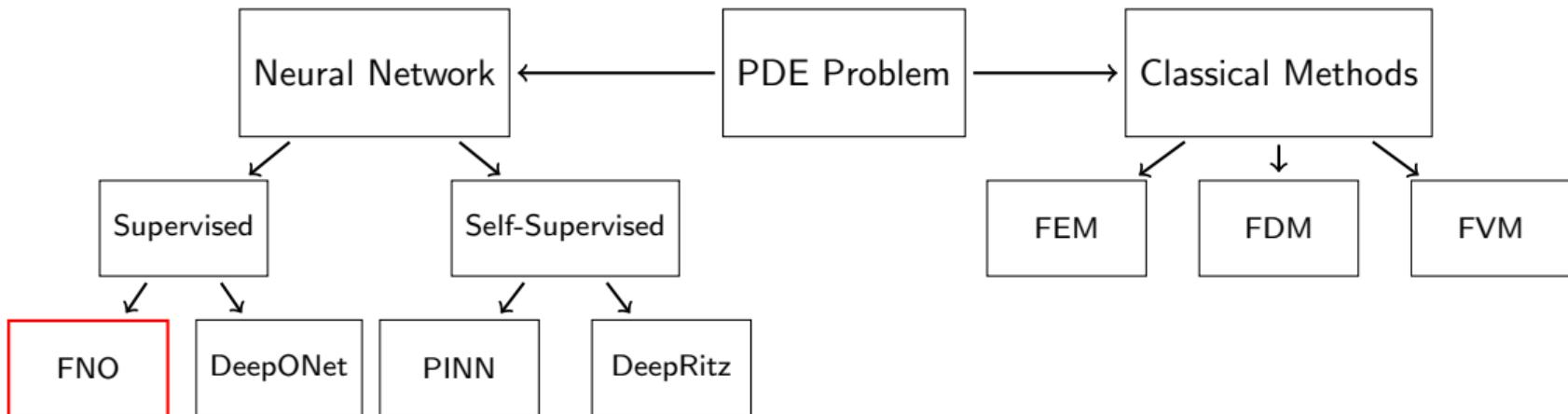
## Exam Format:

- Exam task will be published on **2 July 2025** via **Moodle**
- You will:
  - Complete the assigned tasks
  - Submit a written report (template provided)
  - Submit your code (or link to code)
  - Give a short presentation (10–15 minutes, excl. Q&A)

## Deadlines:

- Report & Code Submission: **23 July 2025**
- Presentation Day: **30 July 2025** (time slots will be assigned individually)

# Overview



# Table of Contents

- 1 Repetition to Parametric PDEs
- 2 Fourier Neural Operator (FNO)
- 3 FNO Training and Implementation
- 4 When to Use FNO: Advantages and Limitations

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# Parametric PDE Problems

We consider a general **parametric PDE** in form:

$$F(x, y, u, u_x, u_y, u_{xx}, u_{yy}, \dots, a) = 0, \quad (x, y) \in \Omega$$

Where:

- $u(x, y)$  is the **solution**
- $a(x, y)$  is a **parameter** (e.g., conductivity or source)
- Appropriate boundary conditions on  $\partial\Omega$

# Operator Learning Problem

**Goal:** Solve for  $u(x, y; a)$  given any input parameter  $a(x, y)$

This defines an **operator learning problem**:

$$\mathcal{G} : a(x, y) \in \mathcal{A} \longrightarrow u(x, y) \in \mathcal{U}$$

Where:

- $\mathcal{A}$ : function space for inputs
- $\mathcal{U}$ : function space for outputs
- $\mathcal{G}$ : **solution operator** we want to approximate

# From Vectors to Functions

Traditional neural networks work on **finite-dimensional vectors**:

$$\mathbf{v}_{l+1} = \sigma_l(W_l \mathbf{v}_l)$$

But in scientific computing, we often deal with **functions** rather than vectors.

**Goal: Learn mappings between functions directly, without discretization.**

This leads us to **neural operators** – networks that learn mappings of the form:

$$\mathcal{G} : v(x) \mapsto u(x)$$

# Integral Operators (I)

**Key idea:** Process **function-to-function** mappings via integration.

An **integral operator** maps a function  $v(y)$  to another function  $u(x)$  by integrating over a kernel  $k(x, y)$ :

$$u(x) = \int_{\Omega} k(x, y) v(y) dy$$

Used extensively in:

- Inverse problems
- Gaussian processes
- PDE theory

# Integral Operators (II): Visual Concept

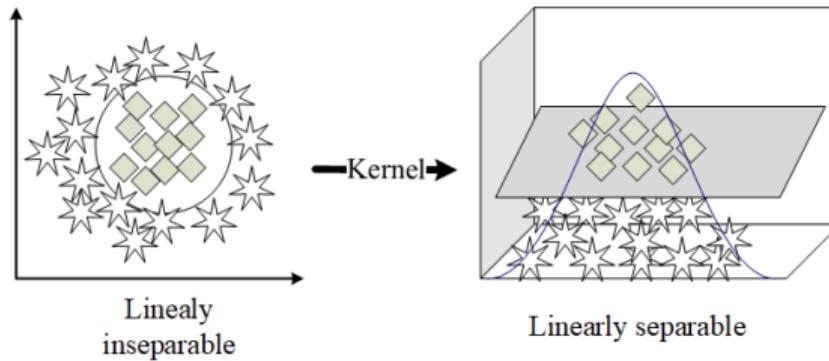


Figure: Illustration of a kernel-based operator acting on a function.

**Kernel function:**  $k(x, y)$  describes how inputs  $y$  influence outputs at location  $x$ .

This is the foundation of **kernel-based neural operators**.

# Kernel-Based Neural Operator

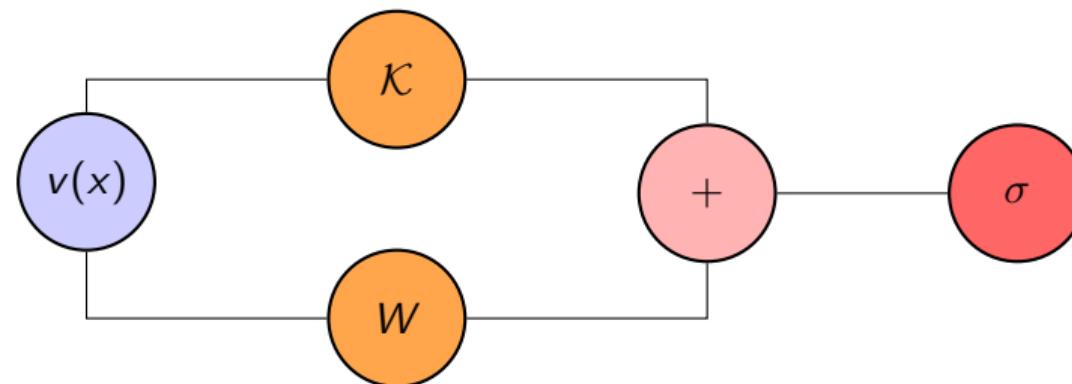
Extension to **function spaces** using **integral operators**:

$$v_{I+1}(x) = \sigma_I \left( \int_{\Omega} k_I(x, y) v_I(y) dy + W_I v_I(x) \right)$$

Where:

- $x, y \in \Omega$ : spatial coordinates
- $k_I(x, y)$ : learnable **kernel function**
- $W_I$ : pointwise (local) linear transformation
- $\sigma_I$ : nonlinear activation function

# Kernel Operator: Computational Flow



Two pathways:

- **Non-local interaction** via kernel  $\mathcal{K}(x, y)$
- **Local update** via  $W$

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# Motivation Behind FNO

**Computer Vision:** CNNs work well because images have **local patterns**

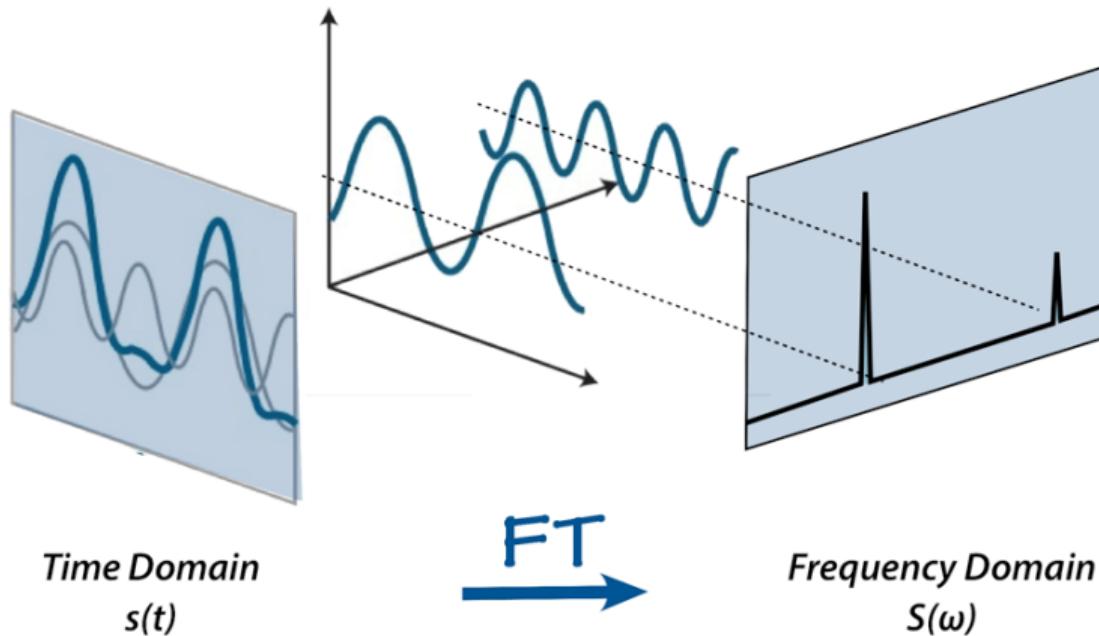
**Parametric PDEs:** Functions often exhibit **global correlations**

- Smooth variations across domain
- Long-range dependencies
- Local convolutions may be inefficient

**FNO Solution:**

- Replace local convolution with **global convolution**
- Use **Fourier transform** for efficiency
- Leverage compact representation in **frequency domain**

# Fourier Transform Visualization



# The Fourier Layer: Core Building Block

## Why Fourier?

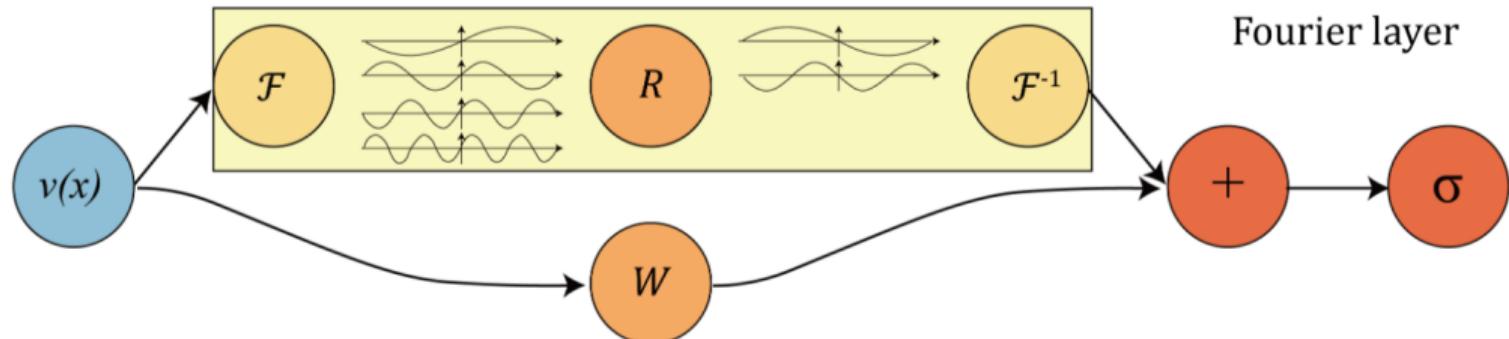
- **Speed:**  $\mathcal{O}(n^2) \rightarrow$  quasilinear with FFT
- **Compactness:** PDE functions concentrated in low frequencies

## Three-step process:

- ① **Fourier Transform:**  $v_I \rightarrow \mathcal{F}(v_I)$
- ② **Linear Transformation:** Apply  $R$  to low-frequency modes
- ③ **Inverse Transform:**  $\mathcal{F}^{-1} \rightarrow$  spatial domain

# Fourier Layer Architecture

$$v_{l+1}(x) = \sigma (\mathcal{F}^{-1}(R \cdot \mathcal{F}(v_l))(x) + Wv_l(x))$$



# Key Design Choices

## Remark A: Truncation

- **Discard high-frequency modes**
- Apply  $R$  only on lower modes
- Most useful information for PDEs in low frequencies

## Remark B: Activation in Spatial Domain

- Activations applied **after** inverse Fourier transform
- Recovers **high-frequency details** omitted by truncation
- Captures **non-periodic boundary behaviors**

# Complete FNO Architecture

**Three main components:**

**1. Input Layer: Lifting**

$$v_0 = P_\theta(a, x)$$

**2. Fourier Layers: Global Transformations**

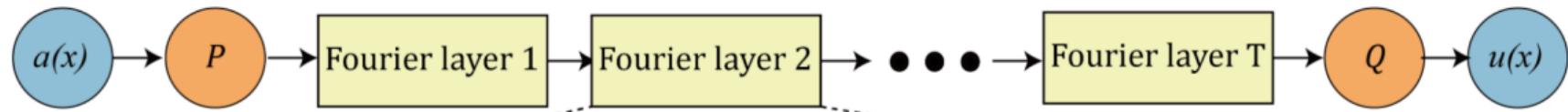
$$v_{l+1} = \sigma(\mathcal{F}^{-1}(R \cdot \mathcal{F}(v_l)) + W v_l)$$

**3. Output Layer: Projection**

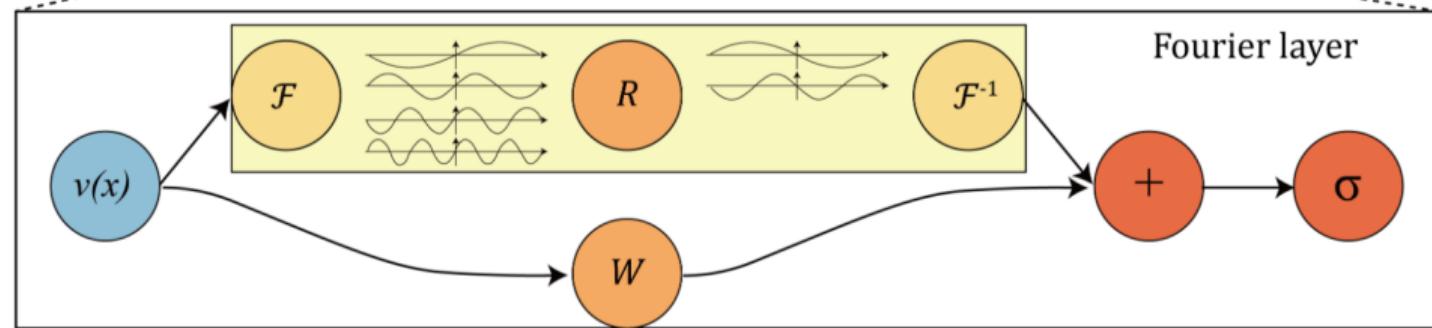
$$u = Q_\theta(v_L)$$

# FNO Architecture

(a)



(b)



# FNO Pipeline Summary



**Key Innovation:** Combines expressiveness of deep networks with efficiency of Fourier methods

**Especially suitable** for learning operators from parametric PDE problems

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# Step 1: Prepare Training Data

FNO learns from **labeled training pairs**  $(a, u)$  on a **fixed regular mesh**:

- **Mesh:**  $\Xi = \{\xi_1, \xi_2, \dots, \xi_n\}$
- **Discretization:**  $a(\Xi), u(\Xi)$
- **Dataset:**  $\mathcal{D} = \{(a^{(i)}(\Xi), \Xi), u^{(i)}(\Xi)\}_{i=1}^{N_{\text{data}}}$

**Note:** FNO requires **uniform grid** for Fourier transforms

## Data Generation:

- Inputs  $a$  sampled from function space  $\mathcal{A}$
- Outputs  $u$  computed using accurate solvers (FEM/FDM)

## Step 2: Build FNO Model

Forward pass through FNO model  $\mathcal{G}_\theta$ :

$$v_0 = P_\theta(a(\Xi), \Xi) \quad (\text{input lifting}) \quad (1)$$

$$v_{l+1} = \sigma(\mathcal{F}^{-1}(R \cdot \mathcal{F}(v_l)) + W v_l), \quad l = 0, \dots, L-1 \quad (2)$$

$$u(\Xi) = Q_\theta(v_L) \quad (\text{projection to output}) \quad (3)$$

### Parameters:

- $P_\theta, Q_\theta$ : input/output networks
- $R, W$ : learnable parameters in Fourier layers
- $\sigma$ : activation function (e.g., ReLU)

## Steps 3 & 4: Training Process

**Loss Function** (Mean Squared Error):

$$\theta^* = \arg \min_{\theta} L(\theta) = \frac{1}{N_{\text{data}}} \sum_{i=1}^{N_{\text{data}}} \left| \mathcal{G}_{\theta}(a^{(i)}(\Xi), \Xi) - u^{(i)}(\Xi) \right|^2$$

**Optimization** (SGD/Adam):

$$\theta_{t+1} = \theta_t - l_r \nabla_{\theta} L(\theta_t)$$

Where:

- $l_r$ : learning rate
- $t$ : training step

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# Advantages of FNO

- **High accuracy and efficiency**

- Typically outperforms DeepONet
- Better prediction accuracy
- Higher computational speed

- **Fast inference**

- Rapid solving for any new input  $a \in \mathcal{A}$
- Suitable for real-time applications
- Many-query scenarios

- **Global receptive field**

- Captures long-range dependencies
- Efficient frequency domain operations

# Disadvantages of FNO

- **Data inefficiency**

- Requires large number of labeled pairs ( $a, u$ )
- Expensive numerical simulations
- Costly experimental data collection

- **Limited generalization**

- Struggles with out-of-distribution inputs
- Performance degrades for unseen parameter ranges

- **Mesh dependence**

- Requires regular grid for FFT
- Less flexible for irregular domains
- Complex geometries challenging
- Reduced accuracy at non-mesh locations

# Summary and Future Directions

## FNO Summary:

- Powerful method for **parametric PDE operator learning**
- Combines deep learning with **Fourier efficiency**
- Excellent for **smooth, global** PDE solutions

## Future Research Directions:

- Irregular domain handling
- Few-shot learning approaches
- Multi-scale and adaptive methods
- Integration with physics-informed constraints