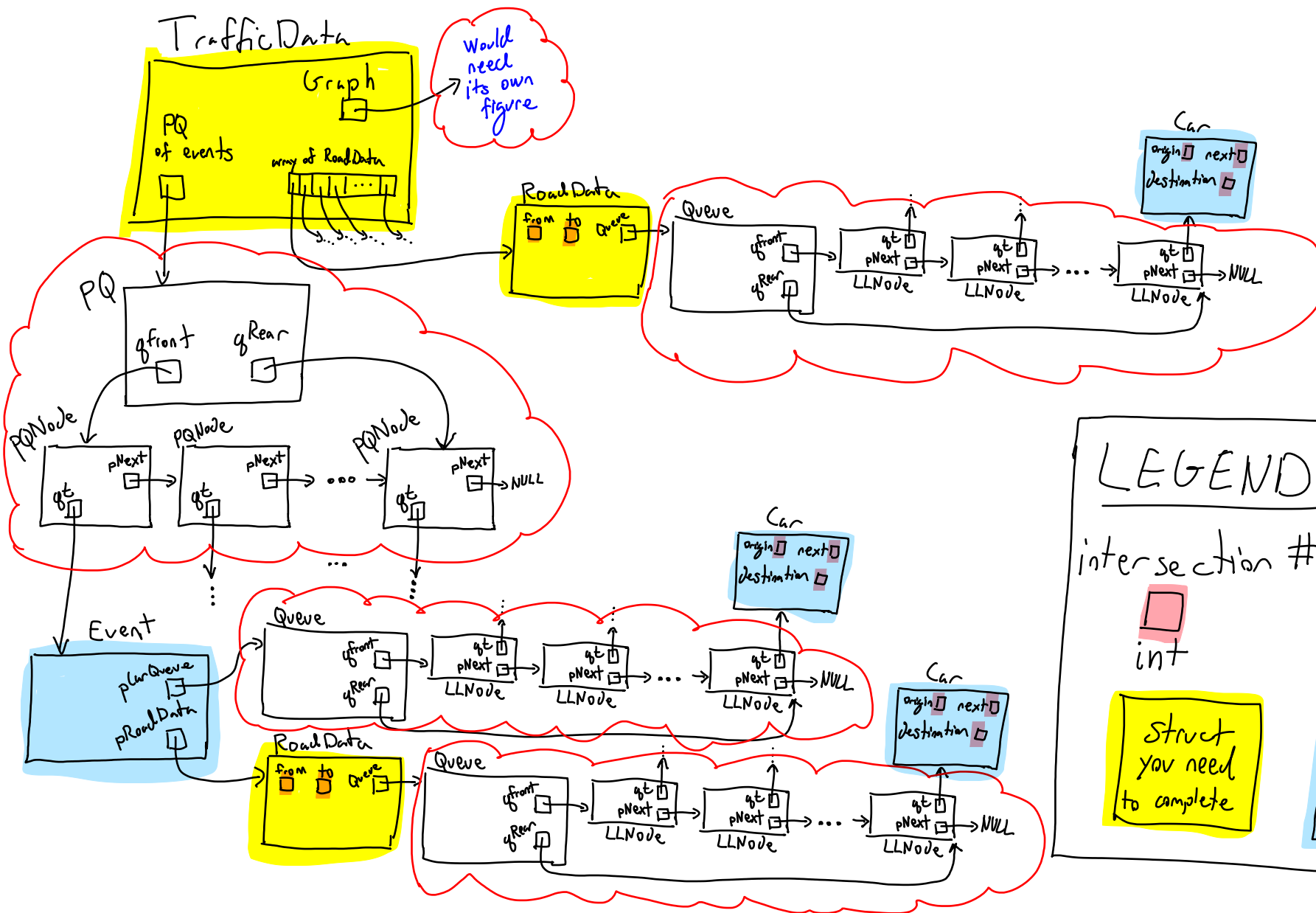


Traffic Data



LEGEND

intersection #

int

struct you need to complete

Completed struct which you can change

struct you should not change