

## Background

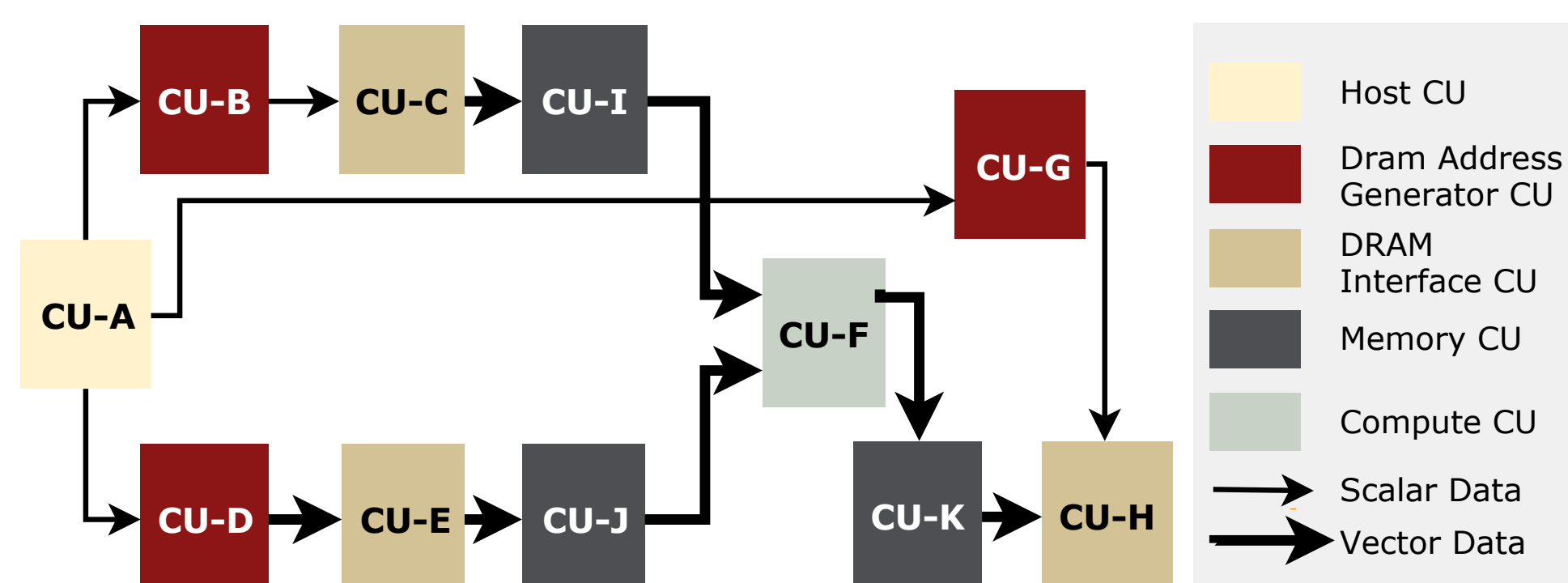
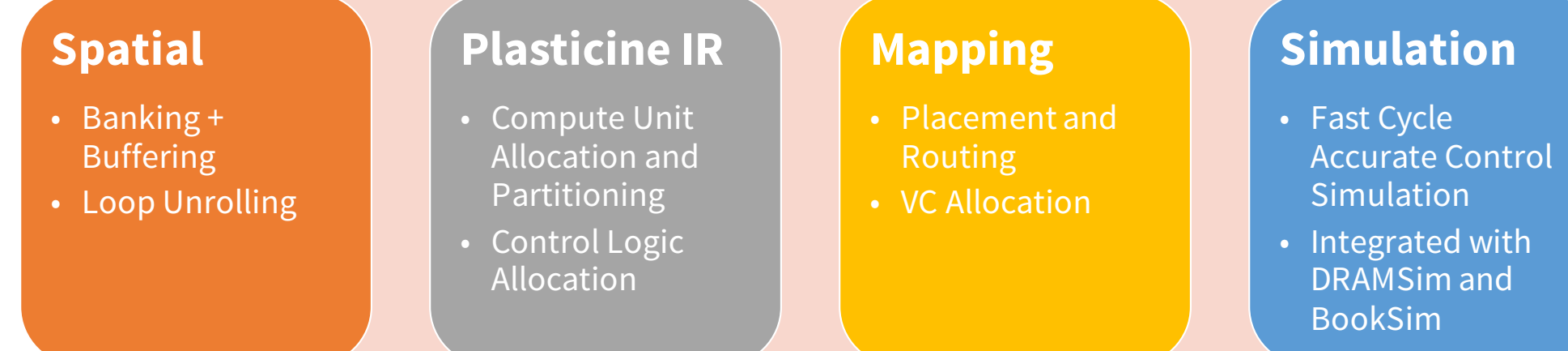
*Plasticine* is a vector Coarse-Grained Reconfigurable Array:

- 6-stage, 16-lane 32-bit floating point SIMD pipelines
- Distributed 256-kByte memories
- Memory controllers support dense and sparse DRAM access

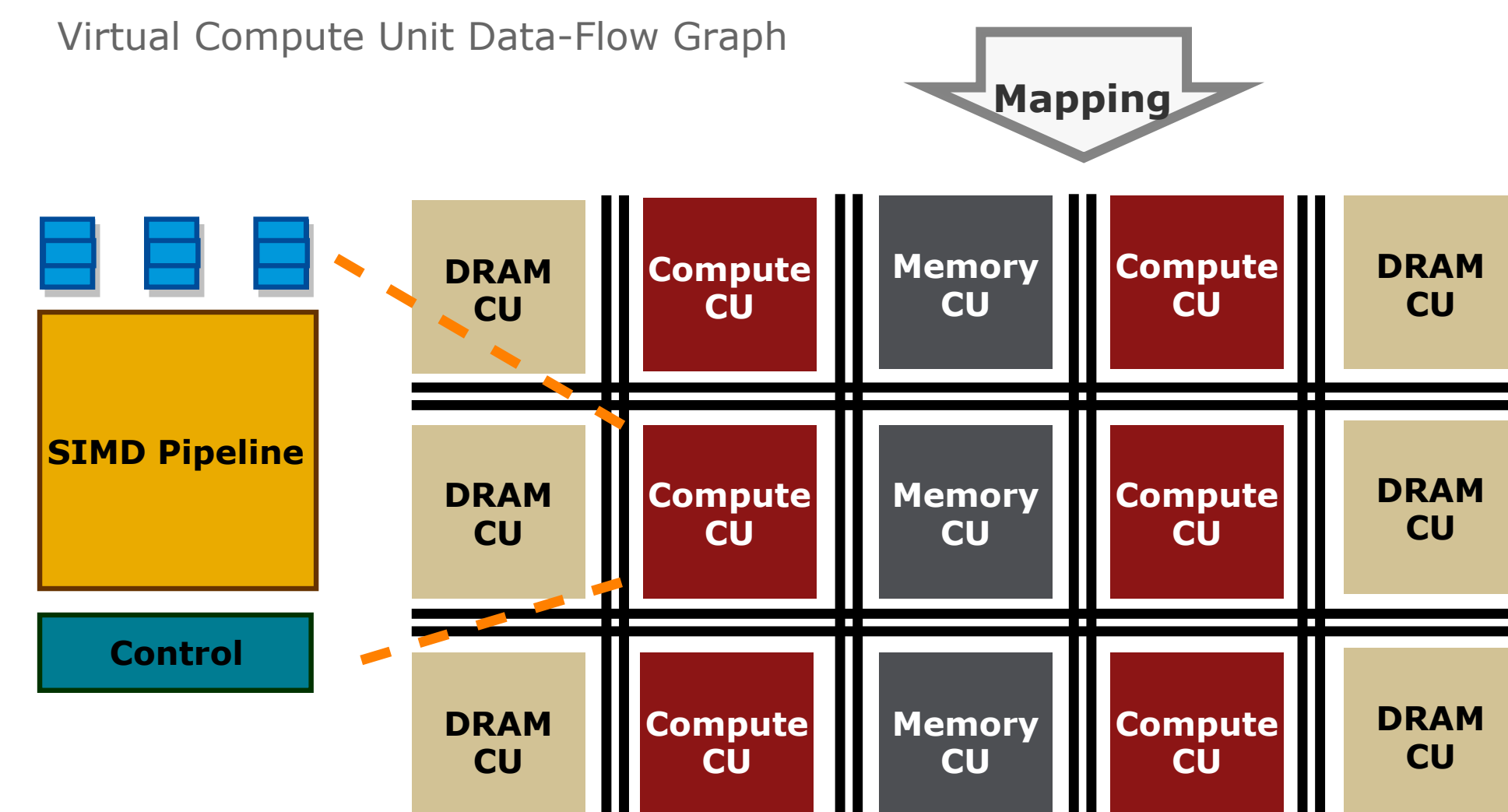
*Plasticine* demonstrated up to 95x speedup and 77x performance per watt vs. a Stratix V FPGA.

*How can we retain Plasticine's performance and efficiency while enabling new applications?*

## Compiler & Mapping Flow



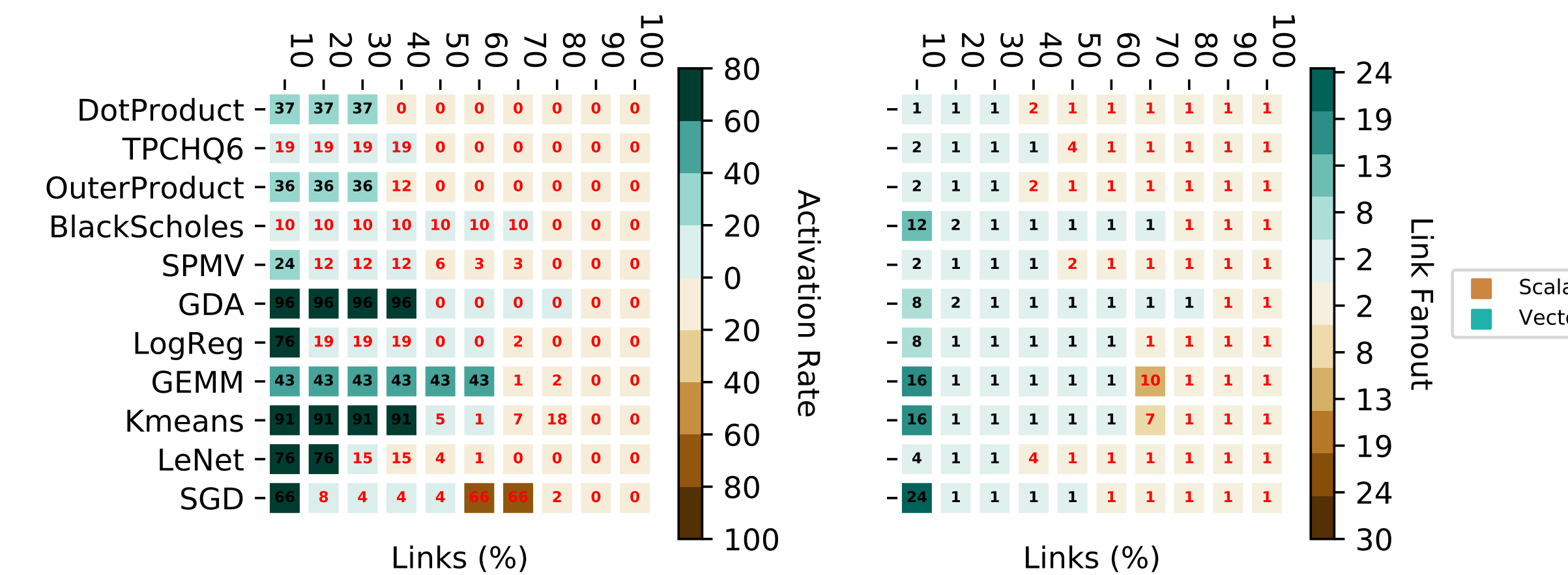
Virtual Compute Unit Data-Flow Graph



Physical Compute Unit

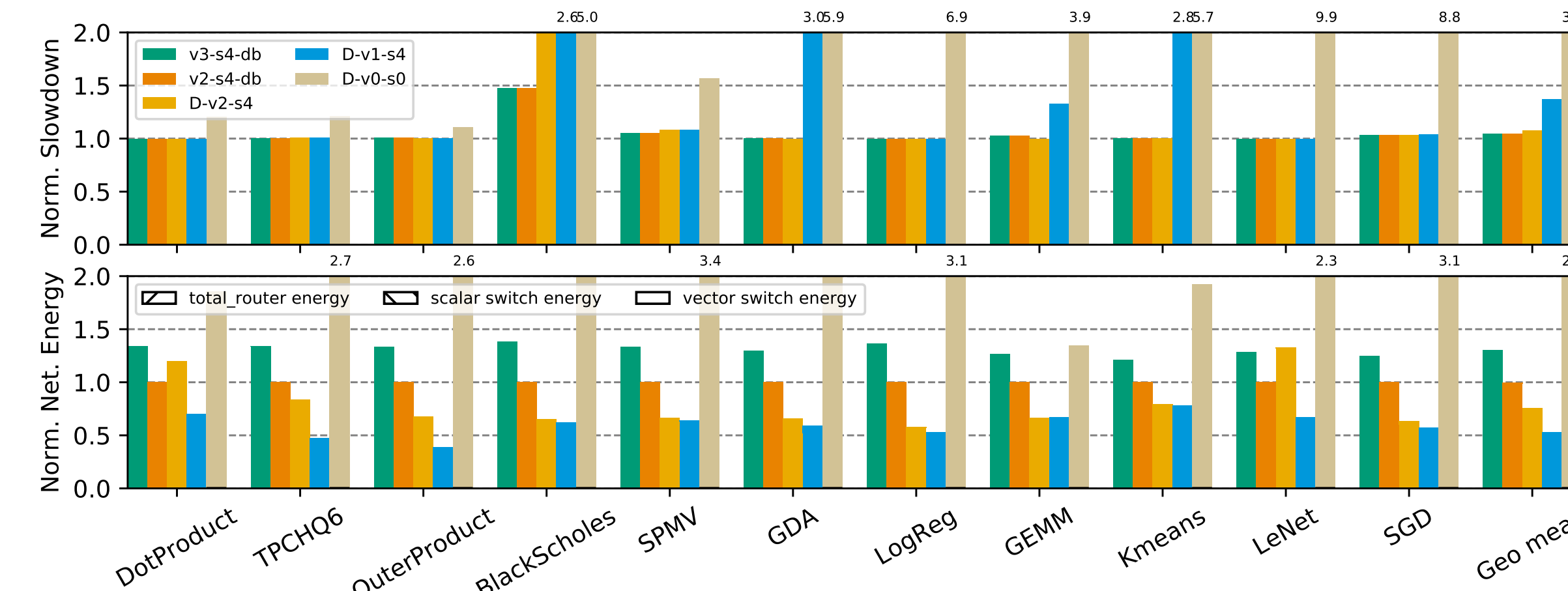
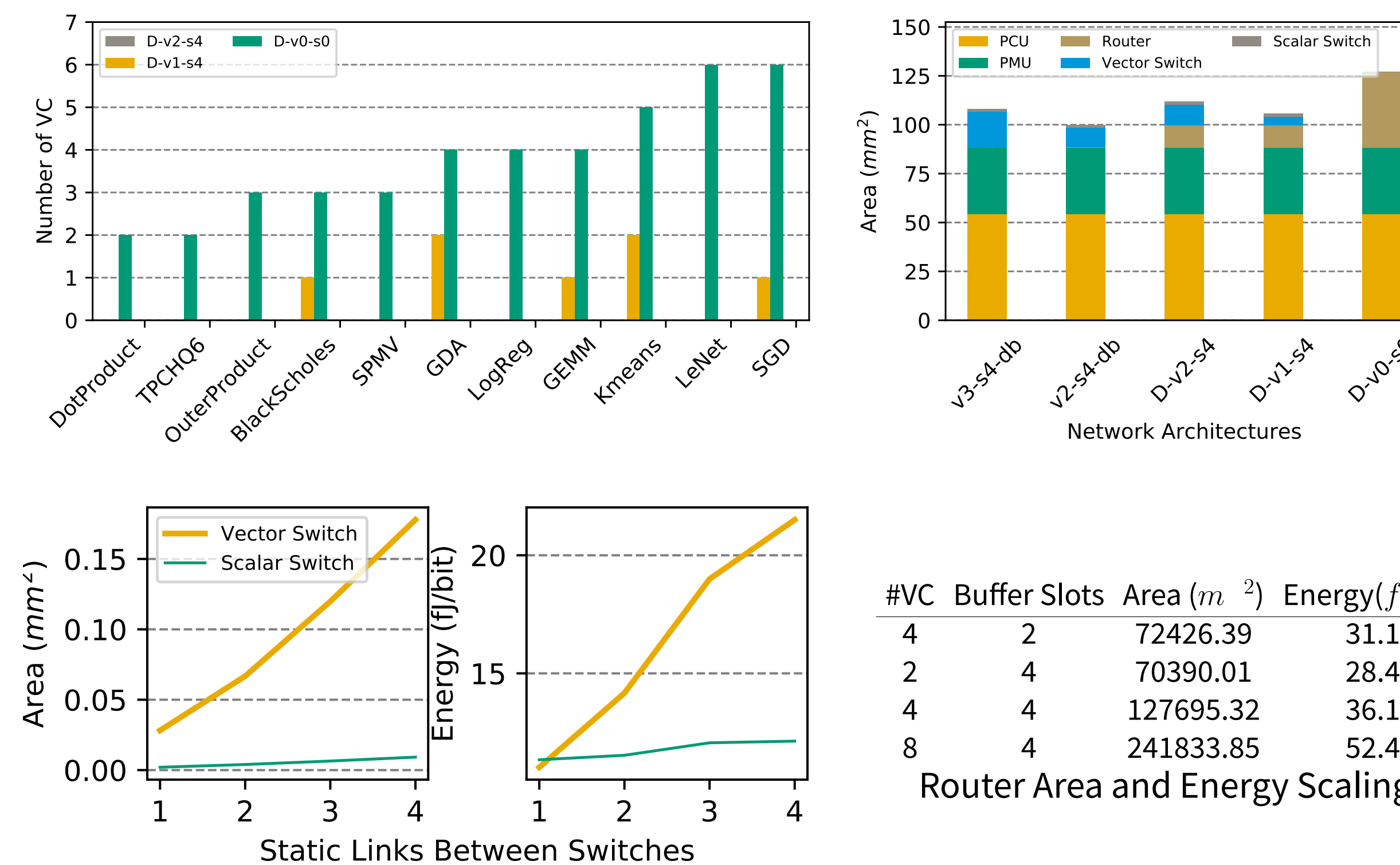
## Hybrid Networks

Different applications have different link activation rates and fanouts:



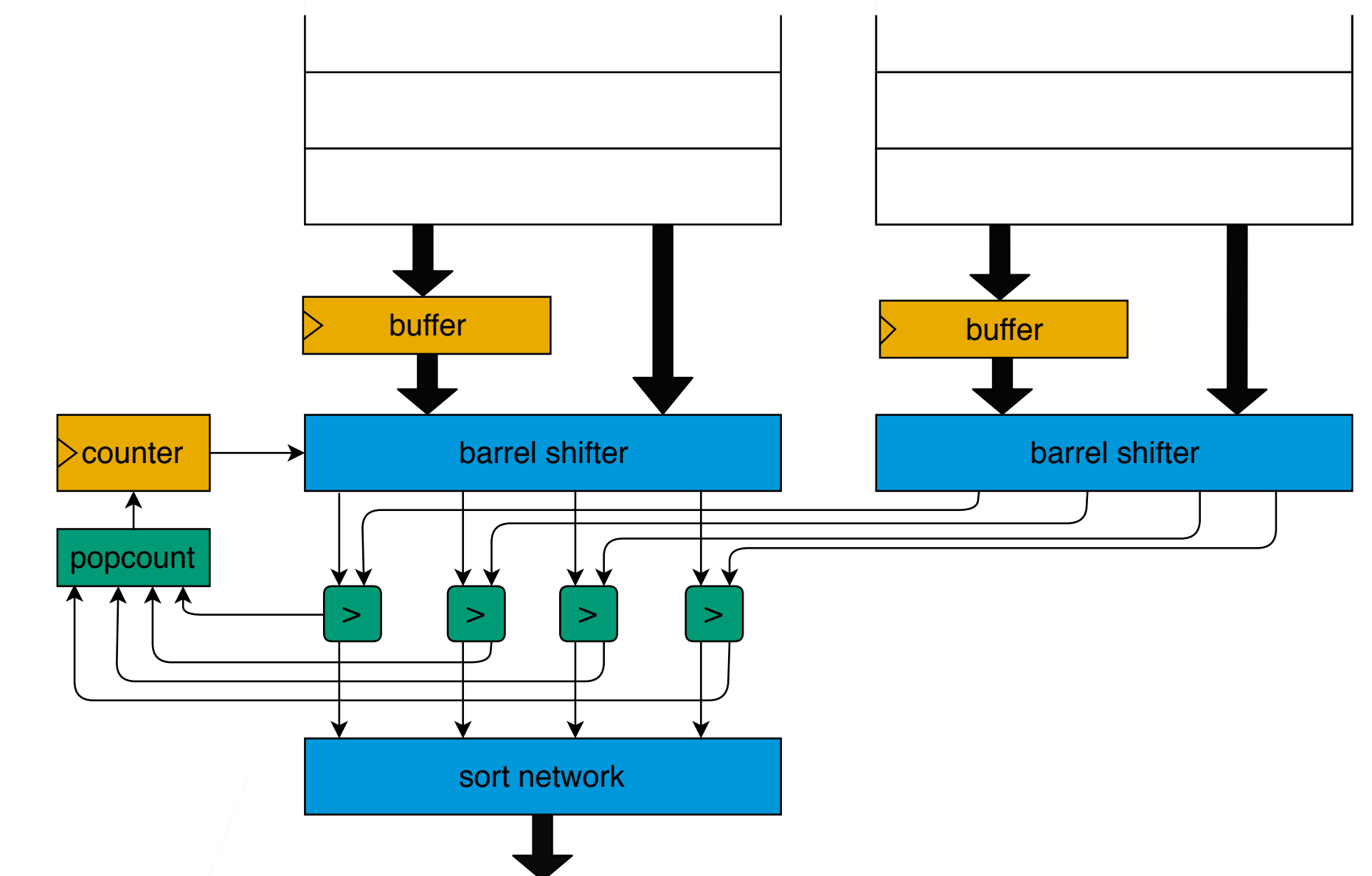
*How can we improve link utilization?*

- Use static network for high-bandwidth and broadcast links
- Use dynamic network to encourage link sharing on low-activation links
- Specialize networks at different granularities

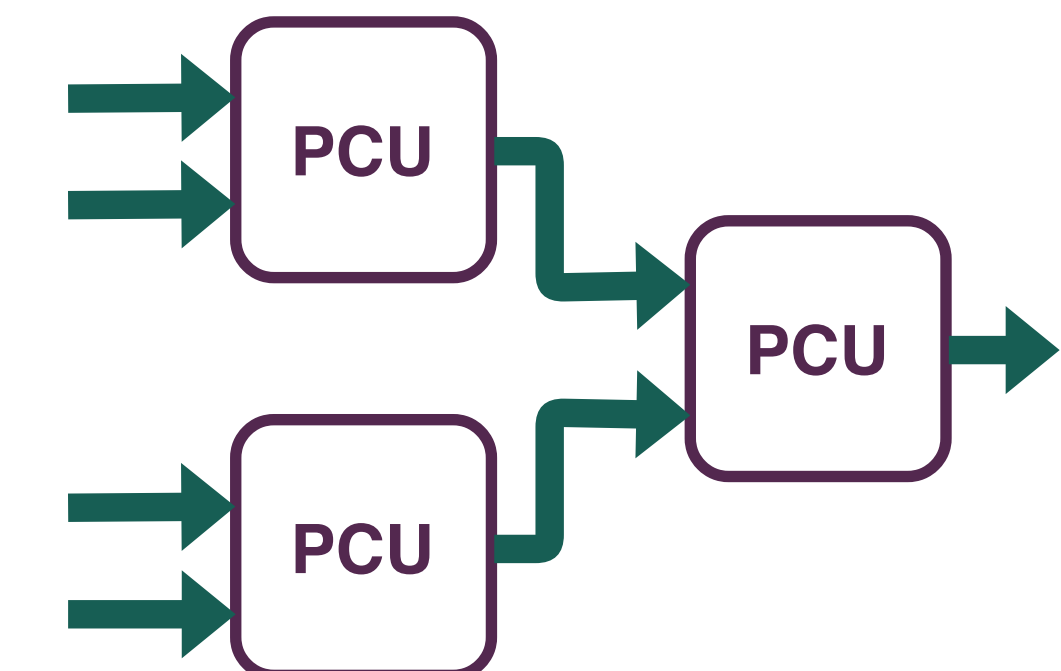


## Future Work

Minor hardware additions to the PCU to allow fast sort:



Multi-way merge reduces memory traffic:



*What's the next class of applications to target?*

- Transactional/online applications?
- Streaming data analytics and networking?
- Graph analytics?

*What advances will be necessary to target these applications?*

Improve achieved density for generic control constructs:

- Data-dependent conditionals
- Finite state machine-based control
- Parsing support
- Support for more complicated data structures