

```
1  import processing.pdf.*;
2
3  String title = "matthias-jaeger-net--shapeFlow.pdf";
4  PGraphics pdf = createGraphics(3600, 3600, PDF, title);
5  PVector[] shape = new PVector[100];
6
7  for (int i = 0; i < shape.length; i++) {
8      float x = i * (pdf.width / shape.length);
9      shape[i] = new PVector(x, 0);
10 }
11
12 pdf.beginDraw();
13 pdf.fill(255, 255, 255);
14 pdf.stroke(0, 0, 0);
15 pdf.strokeWeight(8);
16
17 for (int i = 0; i < pdf.height; i++) {
18     pdf.beginShape();
19     for (PVector vector : shape) {
20         pdf.vertex(vector.x, vector.y);
21         float shift_x = random(-10, 10);
22         float drops_y = random(0, 30);
23         vector.add(new PVector(shift_x, drops_y));
24     }
25     pdf.endShape();
26 }
27
28 pdf.endDraw();
29 pdf.dispose();
30 exit();
```