Mario Brothers Project:

**Mario Bros**

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Introduction

Mario, being a professional plumber himself, has a long journey to visit every water stricken home on his planet. Join Mario as he travels far and wide, fighting turtles and acrobatically maneuvering himself across his world. Mario needs your help to achieve his dreams.



Controls

Spacebar………………………………………………………………………Jump

D…………………………………………………………………………Move Right

A…………………………………………………………………………...Move Left

Setting Up

Before starting your gameplay, ensure your system can work properly with SDL plotter. Add the appropriate files to you IDE operator and then attempt to launch the game.

System Requirements

* Basic GPU
* 1 GHz Pentium IV Processor
* 1 GB of RAM
* 1280 x 1024 Graphics Card
* 500 MB availible space



Gameplay

Use D or A to make Mario move right or left, respectively. Use the Spacebar to make Mario jump. Collect coins win points for yourself. Jump on the turtle enemies to defeat them and continue to the next level.

Come join Mario in his exciting adventures involving dangerous wild turtles and his journey to visit every house in desperate need of plumbing. Come play today!