

Dart: `int x = object.hashCode();`

Static type is `int`

```
int x =  
    IntegerHelper.  
    hashCode(  
        object);
```

Static type is `float/bool`
...

else

```
int x = ObjectHelper.hashCode(object);  
↳ if (object == null) { return 2011; }  
↳ if (object instanceOf DartObject) {  
    return object.hashCode(); }  
↳ else { return object.hashCode(); }
```