

# Exploring JRuby, Truffle and Graal

Virtual Machines and Execution Environments, WS2014/15

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February 5, 2015

#### Overview

Recap

Truffle & Graal in Action

Truffle in Practice

Challenge: Optimize Keyword Arguments in JRuby

Summary

References

Exploring JRuby, Truffle and Graal

# Recap: What is Truffle & Graal?

- Truffle and Graal is a tool chain to build fast VMs easily
  - Similar to RPython
- Truffle is an AST interpreter framework
- Graal is modified JVM
  - Comes with an aggressive JIT compiler written in Java
  - Profiles code and detects hot methods
  - Truffle can use these information for making assumptions
  - Compiles specified code segment into machine code
- Truffle uses node replacements for specific optimizations (like type specific actions)

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#### Demo

```
def multiply(a, b)
  a * b
end
100_000.times.each do |times|
    start = Time.now
    (1..1_000_000).each do |i|
        multiply(1, 2)
    end
    end_time = Time.now
    puts "Time elapsed #{(end_time - start)*1000} ms"
end
```



## **Example Runtimes**

#### **Empirical Figures**

- 1. **MRI:** 175ms
- 2. **JRuby:** 80ms
- 3. **JRuby** + **Truffle:** 720ms
- 4. JRuby + Graal: 180ms and then 70ms
- 5. JRuby + Truffle + Graal: 1.5ms

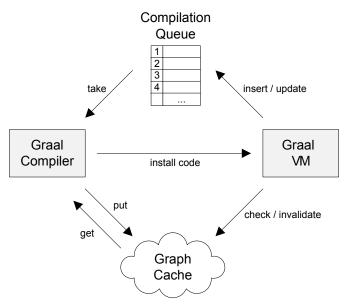
#### Warm-Up Time

Truffle and Graal end with a very low execution time per iteration, but has large boot up time

ightarrow Only faster if there is a large number of iterations/long overall execution time

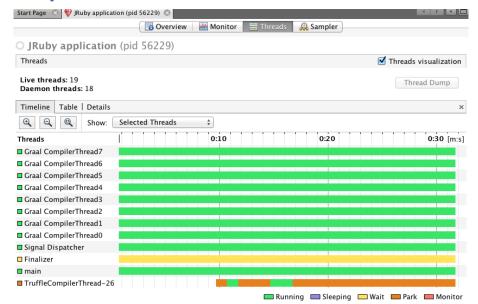


# Graal VM - System Architecture





## JRuby, Truffle and Graal: Overview of Threads



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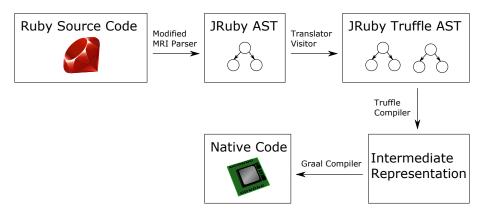
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# Ways to use Truffle within an existing AST Interpreter

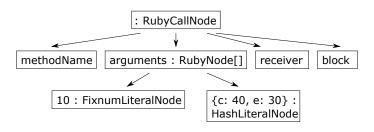
Convert to Truffle: Translate all AST nodes to Truffle nodes

Add-On Truffle: Add an additional set of AST nodes:





# Method Call Nodes in (J)Ruby



- RubyCallNode Contains:
  - Receiver object
  - Method name (fix)
  - List of argument AST nodes
  - Block AST node
- ullet Dynamic call o Dynamic dispatch is run on every execution



# Method Callee Node in (J)Ruby

- RubyRootNode
- 2. Catch\*Nodes (CatchNextNode, CatchRetryAsErrorNode, CatchReturnNode ...)
- SequenceNode
  - 3.1 CheckArityNode
  - 3.2 WriteLocalVariableNode for argument 1
  - 3.3 WriteLocalVariableNode for argument 2
  - 3.4 WriteLocalVariableNode for kwargument e
  - 3.5 WriteLocalVariableNode for kwargument c
  - 3.6 Statement sequence itself (wrapped in TracingNodes, with CyclicAssumptionS)

Nice: Every argument has a node to create its default argument, maybe a node that throws every time a exception



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# Task: Keyword Arguments in Ruby 2.x

Shortcut to call method with dictionary as last argument:

```
method(10, e: 30, c: 40)
method(10, {:e => 30, :c => 40})
```

• Starting with Ruby 2.0, Ruby can process this dictionary automatically (so called keyword arguments):

```
def method(a, b=3, e:, c:30) end
```



#### Performance Bottlenecks

- Hash object creation: object is created, passed as argument, then destructed again
- Inefficient code paths (e.g., multiple scans of Hash object)
- Code involving Hash objects is harder to optimize than code involving primitive objects (Graal optimizations)
- Keyword argument nodes are not optimized by Truffle (Java equals, Truffle boundary for Hash iterator)
- Execution remains in interpreter modus

Goal: Pass keyword arguments as normal arguments



## **Optimizations**

- 1. Optimize implementations (efficient hash operations)
- 2. Store kwargs within normal arguments array, separated by marker
- 3. Cache kwargs mapping within dispatch chain
- $\rightarrow$  We will now look into optimization #3



# Fully Optimized Keyword Arguments

```
class Cls1
    def method(a:, **kwargs)
    end
end

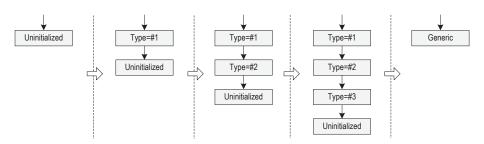
class Cls2
    def method(a:, b:)
    end
end

[Cls1.new, Cls2.new].each do |obj|
    obj.method(a: 1, b: 2)
end
```

Example



# Recap: Type Decision Chains



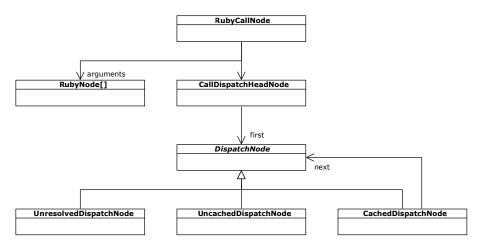


# Fully Optimized Keyword Arguments Problems

- Nodes are specific with regard to user-defined Ruby classes (cannot use Truffle DSL)
- Truffle DSL supports only specialization for language types
- Type of receiver is not known before dispatching the call

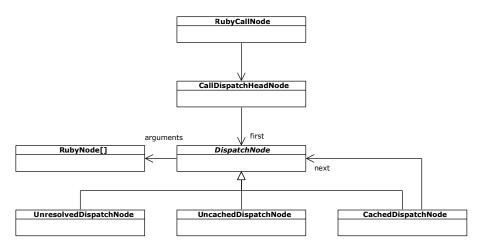


# Guest Language PIC in JRuby





## Argument Passing in DispatchNode





## **Evaluation**

#### Results

Keyword arguments are as fast as position arguments (for specific but common cases)

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#### Summary

Exploring JRuby, Truffle and Graal



# Truffle Summary

- Specific Java code cannot be translated by Graal (or it is disallowed)
- Large AST interpreters can still get unclear/distracting, knowledge is the composition of nodes, not the nodes itself
- Truffle DSL is not enough for efficient implementation of complex languages
- It is still needed to write efficient code and node implementations



# Truffle and RPython - A Very Subjective Comparison

#### **RPython**

- Lightweight stack
- A little bit easier to get to work mostly getting the correct libs in the Python path
- Difficult to debug in depth what is happening at execution

#### Truffle

- Heavy stack (Java, mostly multiple JDK and often maven . . . )
- If you get it working, you have the full power of (debugging) Java, even Graal itself



#### References

- L. Stadler, G. Duboscq, H. Mössenböck, T. Wurthinger, Compilation Queuing and Graph Caching for Dynamic Compilers, http://lafo.ssw.uni-linz.ac.at/papers/2012\_VMIL\_Graal.pdf
- Graal (http://hg.openjdk.java.net/graal/graal)
- JRuby (https://github.com/jruby/jruby)
- JRuby Developers (especially Chris Seaton)
- JRuby Benchmarks (https://github.com/jruby/bench9000)